

Filling the Bucket

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```
pair<bool, map<size t, size t>>
 2.
     canFill(size_t big_bucket, const vector<size_t>& small_buckets, size_t index = 0) {
       if(big bucket == 0) return {true, {}};
 3.
 4.
       if(big_bucket < small_buckets.back()) return {false, {}};</pre>
 5.
       auto curr = small buckets[index];
6.
       if(big bucket % curr == 0) return {true, { {curr, big bucket / curr} }};
       if(index < small_buckets.size() - 1) {</pre>
7.
8.
         auto times = big bucket / curr + 1;
9.
         do {
10.
           --times;
11.
           auto rest = big_bucket - times * curr;
12.
           auto result = canFill(rest, small buckets, index + 1);
           if(result.first) {
13.
14.
             result.second[curr] = times;
15.
             return {true, result.second};
16.
17.
         } while(times > 0);
18.
19.
       return {false, {}};
20.
```

```
std::cout << canFill(12, {4}).first << '\n';</pre>
```

4 1

C the code will not compile

B 0

3

```
std::cout << canFill(12, {4}).first << '\n';</pre>
```

A 1 C the code will not compile D 3

```
std::cout << canFill(12, {5, 7, 9}).first << '\n';</pre>
```

4 1

C the code will not compile

B (

3

```
std::cout << canFill(12, {5, 7, 9}).first << '\n';</pre>
```

A 1 C the code will not compile

B 0 D 3

3. How many times 'canFill' is called?

```
std::cout << canFill(12, {9, 7, 5}).first << '\n';</pre>
```

A 1 **C**

B 3 **D** 5

```
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     canFill(size_t big_bucket, const vector<size_t>& small_buckets, size_t index = 0) {
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         } while(times > 0);
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       return {false, {}};
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```

3. How many times 'canFill' is called?

```
std::cout << canFill(12, {9, 7, 5}).first << '\n';</pre>
```

Thank you!

