TMP with Boost Mp11

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Agenda

Compare solutions that use conventional metaprogramming and Boost Mp11

Problem Statement

Given two lists of IP Addresses

- find the intersection of the IPs and
- obtain the index in List 1

```
List 1: [224.0.0.1, 192.168.0.2, 10.100.100.1, 10.100.100.2]
List 2: [192.168.0.3, 224.0.0.1, 10.100.100.3, 10.100.100.1]
Intersected List: [224.0.0.1, 10.100.100.1]
Indices from List 1: [0, 2]
```

And print a sample config
[feed/nasdaq]
sessions/0/
sessions/2/

Data Representation

```
template <int, int, int, int>
82
83
    struct IP{};
84
    template <typename... Ts>
    struct TypeList {};
86
87
88
    using List1 = Typelist< IP<192, 168, 1, 1>,
89
                             IP<10, 0, 0, 2>,
                             IP<224, 0, 0, 1>,
90
                             IP<172, 16, 0, 1> >;
91
92
    using List2 = Typelist< IP<10, 100, 100, 1>,
93
94
                             IP<192, 168, 1, 1>,
                             IP<172, 16, 0, 1> >;
95
```

```
63
        using List1 = Typelist<IP<192, 168, 1, 1>,
64
                               IP<10, 0, 0, 2>,
65
                               IP<224, 0, 0, 1>,
                               IP<172, 16, 0, 1>>;
66
67
        using List2 = Typelist<IP<10, 100, 100, 1>,
68
69
                               IP<192, 168, 1, 1>,
                               IP<172, 16, 0, 1>>;
70
71
72
        using Intersection = Intersect<List1, List2>;
        static_assert(std::is_same_v< Intersection, Typelist< IP<172, 16, 0, 1>, IP<192, 168, 1, 1> > );
73
```

```
template<typename List1, typename List2>
    struct Filter;
33
    template<typename List2>
    struct Filter<Typelist<>, List2> {
36
        using type = Typelist<>;
37
38
    template<typename Head, typename... Tail, typename List2>
39
    struct Filter<Typelist<Head, Tail...>, List2> {
        using type = std::conditional t<</pre>
41
42
            Contains<Head, List2>::value,
43
            typename Concat<typename Filter<Typelist<Tail...>, List2>::type, Head>::type,
            typename Filter<Typelist<Tail...>, List2>::type
44
45
        >;
46
47
48
    template<typename List1, typename List2>
    using Intersect = Filter<List1, List2>::type;
```

```
template<typename T, typename List>
    struct Contains;
20
    template<typename T>
    struct Contains<T, Typelist<>> : std::false_type {};
23
    template<typename T, typename Head, typename... Tail>
    struct Contains<T, Typelist<Head, Tail...>> : std::conditional_t<</pre>
26
        std::is same v<T, Head>,
27
        std::true type,
        Contains<T, Typelist<Tail...>>
28
    > {};
30
    template<typename Head, typename... Tail, typename List2>
    struct Filter<Typelist<Head, Tail...>, List2> {
33
        using type = std::conditional_t<</pre>
            Contains<Head, List2>::value,
34
            typename Concat<typename Filter<Typelist<Tail...>, List2>::type, Head>::type,
35
36
            typename Filter<Typelist<Tail...>, List2>::type
37
        >;
38
   };
```

```
template<typename List, typename T>
    struct Concat;
33
    template<typename... Ts, typename T>
    struct Concat<Typelist<Ts...>, T> {
        using type = Typelist<Ts..., T>;
36
37 };
38
    template<typename Head, typename... Tail, typename List2>
    struct Filter<Typelist<Head, Tail...>, List2> {
        using type = std::conditional_t<</pre>
41
42
            Contains<Head, List2>::value,
            typename Concat<typename Filter<Typelist<Tail...>, List2>::type, Head>::type,
43
            typename Filter<Typelist<Tail...>, List2>::type
44
45
        >;
46 };
47
```

Mp11 solution

```
template <int A, int B, int C, int D>
    struct IP {};
    using List1 = mp_list<</pre>
11
        IP<192, 168, 1, 1>,
        IP<10, 0, 0, 1>,
12
        IP<172, 16, 0, 1>
13
14 >;
15
    using List2 = mp list<
17
        IP<192, 168, 1, 1>,
        IP<10, 0, 0, 2>,
18
        IP<172, 16, 0, 1>
19
    >;
21
    template<typename T>
22
23
    using is in list 2 = mp_contains<List2, T>;
24
    using Intersection = mp copy if<List1, is in list 2>;
    static assert(std::is same v<Intersection, mp list< IP<192, 168, 1, 1>, IP<172, 16, 0, 1> > >);
```

Mp11 solution

```
template <int A, int B, int C, int D>
    struct IP {};
    using List2 = mp list<</pre>
11
        IP<192, 168, 1, 1>,
        IP<10, 0, 0, 2>,
12
        IP<172, 16, 0, 1>
13
14 >;
15
    using List1 = mp_list<</pre>
        IP<192, 168, 1, 1>,
17
18
       IP<10, 0, 0, 1>,
19
        IP<172, 16, 0, 1>
20 >;
21
    using Intersection = mp_set_intersection<List1, List2>;
    static assert(std::is same v<Intersection, mp list< IP<192, 168, 1, 1>, IP<172, 16, 0, 1> > >);
24
```

Problem Statement

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```
List 1: [224.0.0.1, 192.168.0.2, 10.100.100.1, 10.100.100.2]
```

List 2: [192.168.0.3, 224.0.0.1, 10.100.100.3, 10.100.100.1]

```
[feed/nasdaq]
sessions/0/
sessions/2/
```

Mp11 solution

```
using SetIntersection = mp_set_intersection<List1, List2>;
     static_assert(std::is_same_v<SetIntersection,</pre>
                                    mp list<IP<192, 168, 1, 1>, IP<172, 16, 0, 1> > );
24
25
     int main() {
26
         std::cout << "[feed/nasdaq]" << std::endl;</pre>
27
         boost::mp11::mp_for_each<SetIntersection>([](auto I) {
28
         std::cout << "sessions/";</pre>
         std::cout << mp_find<List1, decltype(I)>::value << std::endl;</pre>
30
31
         });
32
33
```

Links

Conventional Solution

MP11 solution

Boost MP11 Reference