

# Recent C++ goodies: tools and more

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CAN C++ DEVELOPERS BE MORE PRODUCTIVE IN 2018?

# About me

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See my coding blog at: [www.bfilipek.com](http://www.bfilipek.com)

10y+ experience

Currently @Xara.com

- Text related features for advanced document editors

Somehow addicted to C++ 😊

# The plan

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C++ Status

Tool Demo

- Visual Studio 2017
  - Clang Power Tools for VS
  - Core Guideline Checker
  - ...
- SourceTrail
- Live++
- Conan

Summary

# C++ Status

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4<sup>th</sup> December 2017 - C++17 has been published as [ISO/IEC 14882:2017](#)

C++20 on the way!

## ISO Meetings

- November 2017: Albuquerque [AL-bu-kur-key], USA
  - [Herb Sutter Report](#)
  - [botondballo trip report](#)
  - [r/cpp/ live thread](#)
- March 2018: Jacksonville (JAX), USA
  - [r/cpp/2018 jacksonville iso c committee reddit trip/](#)
  - Vittorio Romeo: [trip report: first ISO C++ meeting experience](#)
- June 2018: Rapperswil, Switzerland
- November 2018: San Diego, USA

# C++20 what's already there?

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Albuquerque, November 2017

- operator<=> (aka the spaceship operator) and library support for operator<=>
  - [P0515 R3](#)
- Range-based for with initializer
- Lambdas in unevaluated contexts
- Deprecate POD - [P0767R1](#) – “trivial” and “standard-layout”
- Apply [[nodiscard]] to the standard library - [P0600R1](#)
  - On async, allocate, launder, new, empty
- std::osyncstream
- std::to\_address
- constexpr std::complex
- constexpr algorithms
- Floating point std::atomics
- std::string/std::string\_view .starts\_with and .ends\_with

# C++20 what's already there?

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Jacksonville, March 2018

- `[[no_unique_address]]`, which enables the empty base optimization for final types
- Make `typename` optional in more places
- `[[likely]]` and `[[unlikely]]`
- `<version>` header
- Calendar and timezone library
  - <https://github.com/HowardHinnant/date>
- `syncstream` manipulators for C++ Synchronized Buffered Ostream
- `span`
- Pack expansion in lambda init-capture: `[...args = std::move(args)](){}`

# C++20 – what's planned?

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To boldly suggest an overall plan for C++20 - P0592R0

- Modules
- Concepts
- Ranges
- Networking

# Tools

Disclaimer: In most cases I'm not an expert! 😊

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# Visual Studio 2017

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Released in March 2017

- 5 updates in 2017
- Current version: 15.6.2 (8th March 2018)
- Community version is free

Open Folder

Cmake support – 15.4

Clang compiler!

Improvements...

- Google and Boost Tests adapters since 15.5!
- <https://docs.microsoft.com/en-us/visualstudio/test/how-to-use-google-test-for-cpp>

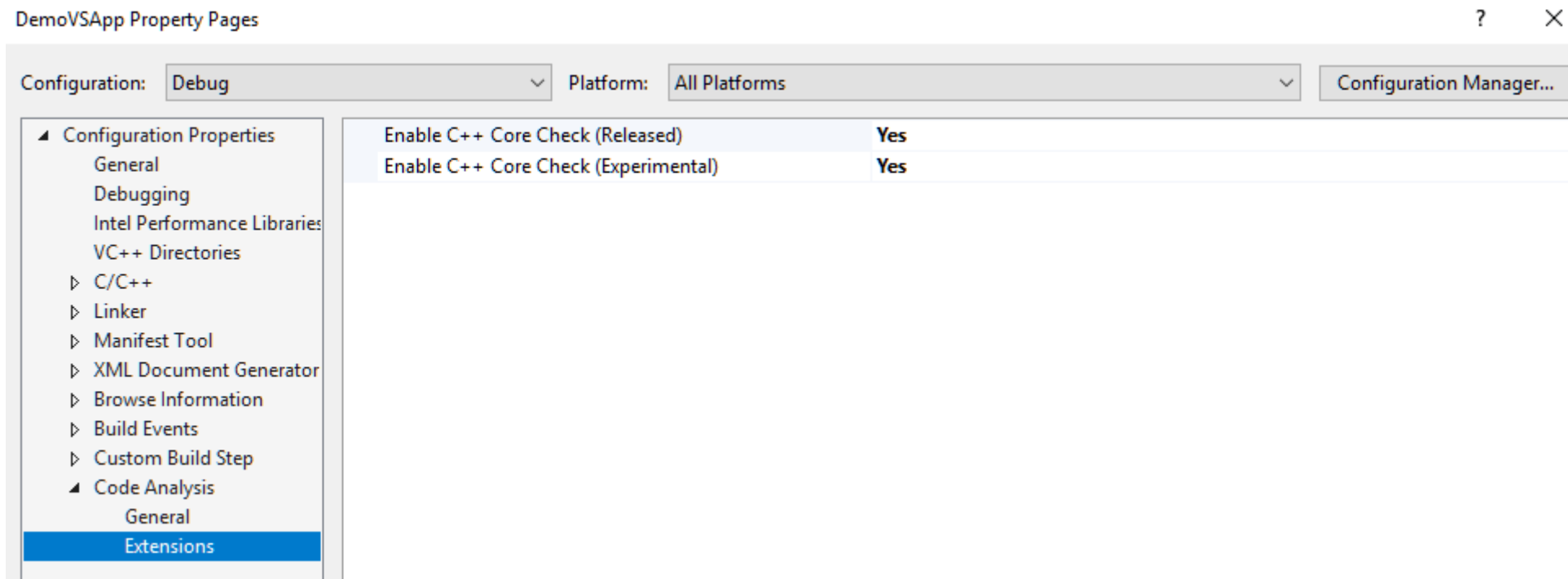
[Visual Studio 2017 for C++ developers – you will love it](#)

# Core guidelines

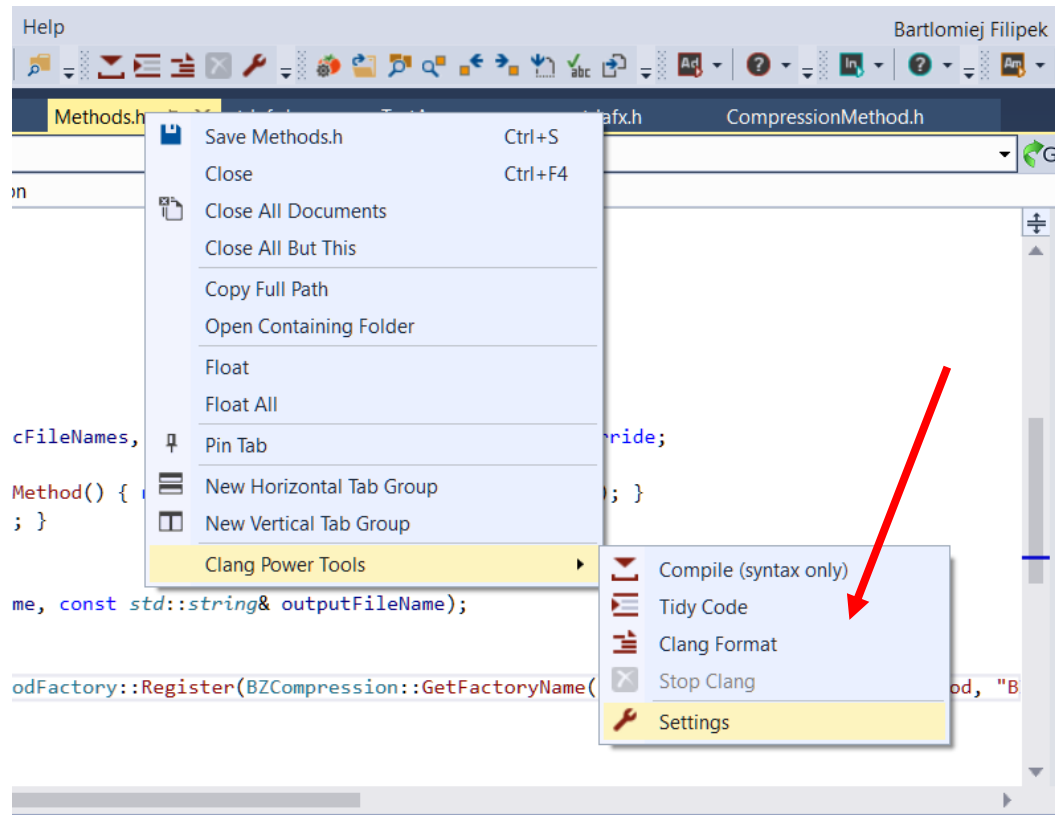
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[Cpp CoreGuidelines - Main Link](#)

[C++ Core Guidelines Checker in Visual Studio 2017](#)



# Clang Power Tools for VS



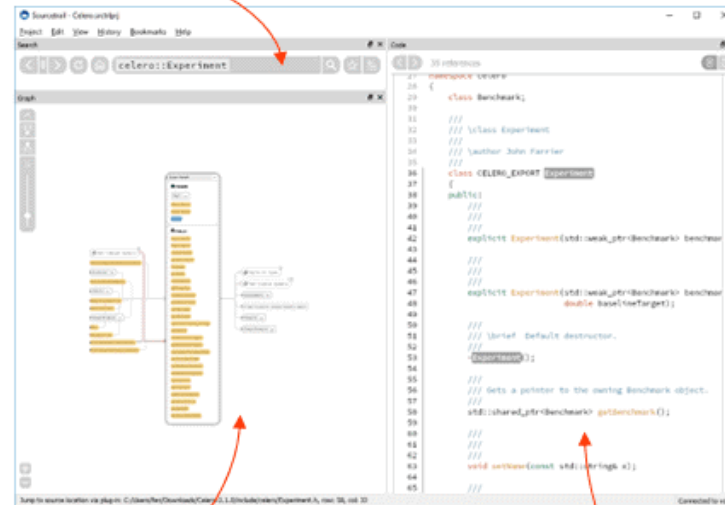
## Clang Format Style Options

<https://zed0.co.uk/clang-format-configurator/>

# SourceTrail

<http://www.bfilipek.com/2017/10/sourcetrail.html>

Search & Navigate



Graph

Code

# Conan

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Package Manager for C++, version 1.1 currently

[www.conan.io](http://www.conan.io)

[Conan Center](#)

[Conan Transit](#)

# Live++, from Molecular Matters

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Hot patch your app on the go!

MSVC compiler

- LLVM in progress

x86/x64 - bit mode

Single DLL – loaded into your app

Compilation & patching process in the background

*Live++* will be released on March 27th



[Molecular Matters -> Live++](#)

# Others?

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## Clang:

- Address Sanitizer
- Undefined Behavior Sanitizer
- Memory Sanitizer

## Static analysers

- CppCheck

## IDE

- Clion
- QtCreator

## Visual Assist

## Vtune Free for commercial use!

- 90-day trial, with unlimited number of renewals

# Questions ?

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