# TCNOpen TRDP

Prototype

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# **Chapter 1**

# The TRDP Light Library API Specification



#### 1.1 General Information

#### 1.1.1 Purpose

The TRDP protocol has been defined as the standard communication protocol in IP-enabled trains. It allows communication via process data (periodically transmitted data using UDP/IP) and message data (client - server messaging using UDP/IP or TCP/IP) This document describes the light API of the TRDP Library.

#### **1.1.2** Scope

The intended audience of this document is the developers and project members of the TRDP project. TRDP Client Applications are programs using the TRDP protocol library to access the services of TRDP. Programmers developing such applications are the main target audience for this documentation.

#### 1.1.3 Related documents

TCN-TRDP2-D-BOM-004-01 IEC61375-2-3\_CD\_ANNEXA Protocol definition of the TRDP standard

#### 1.1.4 Abbreviations and Definitions

- -API Application Programming Interface
- -ECN Ethernet Consist Network
- -TRDP Train Real-time Data Protocol
- -TCMS Train Control Management System

# 1.2 Terminology

The API documented here is mainly concerned with three bodies of code:
• TRDP Client Applications (or 'client applications' for short): These are programs using the API to access the services of TRDP. Programmers developing such applications are the main target audience for this documentation.
• TRDP Light Implementations (or just 'TRDP implementation'): These are libraries realising the API as documented here. Programmers developing such implementations will find useful definitions about syntax and semantics of the API wihtin this documentation.
• VOS Subsystem (Virtual Operating System): An OS and hardware abstraction layer which offers memory, networking, threading, queues and debug functions. The VOS API is documented here.
The following diagram shows how these pieces of software are interrelated.

1.2 Terminology 3

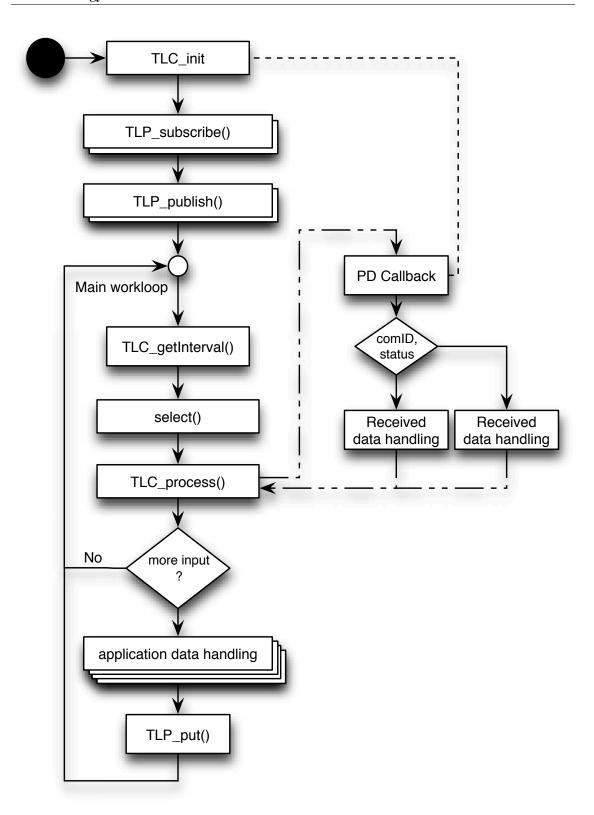


Figure 1.1: Sample client workflow

### 1.3 Conventions of the API

The API comprises a set of C header files that can also be used from client applications written in C++. These header files are contained in a directory named trdp/api and a subdirectory called trdp/vos/api with declarations not topical to TRDP but needed by the stack. Client applications shall include these header files like:

```
#include "trdp_if_light.h"
```

and, if VOS functions are needed, also the corresponding headers:

```
#include "vos_thread.h"
```

for example.

The subdirectory trdp/doc contains files needed for the API documentation.

Generally client application source code including API headers will only compile if the parent directory of the trdp directory is part of the include path of the used compiler. No other subdirectories of the API should be added to the compiler's include path.

The client API doesn't support a "catch-all" header file that includes all declarations in one step; rather the client application has to include individual headers for each feature set it wants to use.

# **Chapter 2**

# **Data Structure Index**

# 2.1 Data Structures

Here are the data structures with brief descriptions:

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PD_ELE (Queue element for PD packets to send or receive)	12
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mation)	44
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VOS_SOCK_OPT_T (Common socket options )	52
VOS TIME T (Timer value compatible with timeval / select )	53

# **Chapter 3**

# **File Index**

# 3.1 File List

Here is a list of all documented files with brief descriptions:

echoPolling.c (Demo echoing application for TRDP)
echoSelect.c (Demo echoing application for TRDP)
sendHello.c (Demo application for TRDP) 63
tau_addr.h (TRDP utility interface definitions )
tau_marshall.h (TRDP utility interface definitions)
tau_types.h (TRDP utility interface definitions)
tau_xml.h (TRDP utility interface definitions)
trdp_if.c (Functions for ECN communication )
trdp_if_light.h (TRDP Light interface functions (API))
trdp_mdcom.c (Functions for MD communication )
trdp_mdcom.h (Functions for MD communication )
trdp_pdcom.c (Functions for PD communication )
trdp_pdcom.h (Functions for PD communication )
trdp_private.h (Typedefs for TRDP communication )
trdp_stats.c (Statistics functions for TRDP communication )
trdp_stats.h (Statistics for TRDP communication )
trdp_types.h (Typedefs for TRDP communication)
trdp_utils.c (Helper functions for TRDP communication )
trdp_utils.h (Common utilities for TRDP communication )
vos_mem.c (Memory functions )
vos_mem.h (Memory and queue functions for OS abstraction )
vos_sock.c (Socket functions )
vos_sock.h (Typedefs for OS abstraction )
vos_thread.c (Multitasking functions )
vos_thread.h (Threading functions for OS abstraction )
vos_types.h (Typedefs for OS abstraction )
vos_utils.c (Common functions for VOS )
vos_utils.h (Typedefs for OS abstraction )

8 File Index

# **Chapter 4**

# **Data Structure Documentation**

### 4.1 \_\_attribute\_\_ Struct Reference

TRDP process data header - network order and alignment.

```
#include <trdp_private.h>
```

#### **Data Fields**

- UINT32 sequenceCounter
  - Unique counter (autom incremented).
- UINT16 protocolVersion

fix value for compatibility (set by the API)

• UINT16 msgType

```
of datagram: PD Request (0x5072) or PD_MSG (0x5064)
```

• UINT32 comId

set by user: unique id

• UINT32 topoCount

```
set by user: ETB to use, '0' to deacticate
```

• UINT32 datasetLength

length of the data to transmit 0.

UINT16 subsAndReserved

first bit (MSB): indicates substitution transmission

• UINT16 offsetAddress

for process data in traffic store

• UINT32 replyComId

used in PD request

• UINT32 replyIpAddress used for PD request

• INT32 replyStatus 0 = OK

• UINT8 sessionID [16]

UUID as a byte stream.

• UINT32 replyTimeout in us

• UINT8 sourceURI [32]

User part of URI.

• UINT8 destinationURI [32] User part of URI.

#### 4.1.1 Detailed Description

TRDP process data header - network order and alignment.

TRDP message data header - network order and alignment.

#### **4.1.2** Field Documentation

#### 4.1.2.1 UINT16 \_\_attribute\_\_::protocolVersion

fix value for compatibility (set by the API) fix value for compatibility

#### 4.1.2.2 UINT16 \_\_attribute\_\_::msgType

of datagram: PD Request (0x5072) or PD\_MSG (0x5064)

of datagram: Mn, Mr, Mp, Mq, Mc or Me

#### 4.1.2.3 UINT32 \_\_attribute\_\_::datasetLength

length of the data to transmit 0.

defined by user: length of data to transmit

..1436 without padding and FCS

The documentation for this struct was generated from the following file:

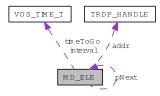
• trdp\_private.h

### 4.2 MD\_ELE Struct Reference

Queue element for MD packets to send or receive or acknowledge.

#include <trdp\_private.h>

Collaboration diagram for MD\_ELE:



#### **Data Fields**

- struct MD\_ELE \* pNext pointer to next element or NULL
- TRDP\_ADDRESSES addr handle of publisher/subscriber
- TRDP\_PRIV\_FLAGS\_T privFlags private flags
- TRDP\_TIME\_T interval time out value for received packets or interval for packets to send (set from ms)
- TRDP\_TIME\_T timeToGo

  next time this packet must be sent/rcv
- INT32 dataSize net data size
- INT32 socketIdx index into the socket list
- MD\_HEADER\_T frameHead

  Packet header in network byte order.
- UINT8 data [0]

  data ready to be sent (with CRCs)

#### 4.2.1 Detailed Description

Queue element for MD packets to send or receive or acknowledge.

The documentation for this struct was generated from the following file:

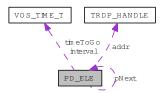
• trdp\_private.h

### 4.3 PD\_ELE Struct Reference

Queue element for PD packets to send or receive.

#include <trdp\_private.h>

Collaboration diagram for PD\_ELE:



#### **Data Fields**

- struct PD\_ELE \* pNext

  pointer to next element or NULL
- TRDP\_ADDRESSES addr handle of publisher/subscriber
- TRDP\_PRIV\_FLAGS\_T privFlags private flags
- TRDP\_FLAGS\_T pktFlags flags
- TRDP\_TIME\_T interval

time out value for received packets or interval for packets to send (set from ms)

• TRDP\_TIME\_T timeToGo

next time this packet must be sent/rcv

• INT32 dataSize

net data size

• INT32 grossSize

complete packet size (header, data, padding, FCS)

• INT32 socketIdx

index into the socket list

• const void \* userRef from subscribe()

• PD\_HEADER\_T frameHead

Packet header in network byte order.

• UINT8 data [MAX\_PD\_PACKET\_SIZE]

data ready to be sent or received (with CRCs)

### 4.3.1 Detailed Description

Queue element for PD packets to send or receive.

The documentation for this struct was generated from the following file:

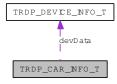
• trdp\_private.h

### 4.4 TRDP\_CAR\_INFO\_T Struct Reference

car information structure.

#include <tau\_addr.h>

Collaboration diagram for TRDP\_CAR\_INFO\_T:



#### **Data Fields**

- TRDP\_LABEL\_T id

  Unique car identifier (Label) / UIC identification nuber.
- TRDP\_LABEL\_T type Car type.
- UINT8 cstCarNo sequence number of car in consist
- UINT8 trnOrient opposite(0) or same(1) orientation rel.
- UINT8 cstOrient
   opposite(0) or same(1) orientation rel.
- UINT8 reserved1 reserved for alignment and future use
- UINT16 devCnt

  number of devices in the car
- TRDP\_DEVICE\_INFO\_T devData [1] device data list.

#### 4.4.1 Detailed Description

car information structure.

#### 4.4.2 Field Documentation

#### 4.4.2.1 UINT8 TRDP\_CAR\_INFO\_T::trnOrient

opposite(0) or same(1) orientation rel.

to train

#### 4.4.2.2 UINT8 TRDP\_CAR\_INFO\_T::cstOrient

 $opposite (0) \ or \ same (1) \ orientation \ rel.$ 

to consist

#### 4.4.2.3 TRDP\_DEVICE\_INFO\_T TRDP\_CAR\_INFO\_T::devData[1]

device data list.

The list size '1' is just a proxy definition for the real size (devCnt) in order to satisfy C-Language The documentation for this struct was generated from the following file:

• tau\_addr.h

# 4.5 TRDP\_DATASET\_ELEMENT\_T Struct Reference

Dataset element definition.

```
#include <trdp_types.h>
```

#### **Data Fields**

• INT32 type

Data type or dataset id.

• UINT32 size

 ${\it Number\ of\ items\ or\ TDRP\_VAR\_SIZE\ (0)}.$ 

#### 4.5.1 Detailed Description

Dataset element definition.

The documentation for this struct was generated from the following file:

• trdp\_types.h

### 4.6 TRDP\_DATASET\_T Struct Reference

Dataset definition.

#include <trdp\_types.h>

Collaboration diagram for TRDP\_DATASET\_T:



#### **Data Fields**

• INT32 id

dataset identifier

• UINT16 reserved1

Reserved for future use, must be zero.

• UINT16 numElement

Number of elements.

• TRDP\_DATASET\_ELEMENT\_T \* pElement

Pointer to a dataset element, used as array.

#### 4.6.1 Detailed Description

Dataset definition.

The documentation for this struct was generated from the following file:

• trdp\_types.h

### 4.7 TRDP\_DBG\_CONFIG\_T Struct Reference

Control for debug output device/file on application level.

```
#include <tau_xml.h>
```

#### **Data Fields**

- TRDP\_DEBUG\_OPTION\_T option

  Debug printout options for application use.
- UINT32 maxFileSize

  Maximal file size.
- TRDP\_FILE\_NAME\_T fileName Debug file name and path.

#### 4.7.1 Detailed Description

Control for debug output device/file on application level.

The documentation for this struct was generated from the following file:

• tau\_xml.h

### 4.8 TRDP\_DEVICE\_INFO\_T Struct Reference

device information structure

#include <tau\_addr.h>

#### **Data Fields**

• TRDP\_IP\_ADDR ipAddr

device IP address

• TRDP\_LABEL\_T id

device identifier (Label) / host name

• TRDP\_LABEL\_T type

device type

• UINT8 orient

device orientation 0=opposite, 1=same rel.

• UINT8 reserved1

reserved for alignment and future use

• UINT16 length

length related to car

• UINT16 width

width related to car

• UINT16 hight

hight related to car

#### 4.8.1 Detailed Description

device information structure

#### 4.8.2 Field Documentation

#### 4.8.2.1 UINT8 TRDP\_DEVICE\_INFO\_T::orient

device orientation 0=opposite, 1=same rel.

to car

The documentation for this struct was generated from the following file:

• tau\_addr.h

### 4.9 TRDP\_HANDLE Struct Reference

Hidden handle definition, used as unique addressing item.

```
#include <trdp_private.h>
```

#### **Data Fields**

- UINT32 comId comId for packets to send/receive
- TRDP\_IP\_ADDR\_T srcIpAddr source IP for PD
- TRDP\_IP\_ADDR\_T destIpAddr destination IP for PD
- TRDP\_IP\_ADDR\_T mcGroup multicast group to join for PD

#### 4.9.1 Detailed Description

Hidden handle definition, used as unique addressing item.

The documentation for this struct was generated from the following file:

• trdp\_private.h

# 4.10 TRDP\_LIST\_STATISTICS\_T Struct Reference

Information about a particular MD listener.

```
#include <trdp_types.h>
```

#### **Data Fields**

• UINT32 comId

ComId to listen to.

• TRDP\_URI\_USER\_T uri

URI user part to listen to.

• TRDP\_IP\_ADDR\_T joinedAddr

Joined IP address.

• UINT32 callBack

 $Call\ back\ function\ reference\ if\ used.$ 

• UINT32 queue

Queue reference if used.

• UINT32 userRef

User reference if used.

• UINT32 numRecv

Number of received packets.

### 4.10.1 Detailed Description

Information about a particular MD listener.

The documentation for this struct was generated from the following file:

# 4.11 TRDP\_MARSHALL\_CONFIG\_T Struct Reference

Marshaling/unmarshalling configuration.

```
#include <trdp_types.h>
```

#### **Data Fields**

• TRDP\_MARSHALL\_T pCbMarshall

Pointer to marshall callback function.

• TRDP\_UNMARSHALL\_T pCbUnmarshall

Pointer to unmarshall callback function.

void \* pRefCon

Pointer to user context for call back.

### 4.11.1 Detailed Description

Marshaling/unmarshalling configuration.

The documentation for this struct was generated from the following file:

# 4.12 TRDP\_MD\_CONFIG\_T Struct Reference

Default MD configuration.

#include <trdp\_types.h>

Collaboration diagram for TRDP\_MD\_CONFIG\_T:



#### **Data Fields**

• TRDP\_MD\_CALLBACK\_T pCbFunction

Pointer to MD callback function.

void \* pRefCon

Pointer to user context for call back.

• TRDP\_SEND\_PARAM\_T sendParam

Default send parameters.

• TRDP\_FLAGS\_T flags

Default flags for MD packets.

• UINT32 replyTimeout

Default timeout in us.

• UINT32 confirmTimeout

Default timeout in us.

• UINT32 udpPort

Port to be used for UDP MD communication.

• UINT32 tcpPort

Port to be used for TCP MD communication.

### 4.12.1 Detailed Description

Default MD configuration.

The documentation for this struct was generated from the following file:

# 4.13 TRDP\_MD\_INFO\_T Struct Reference

Message data info from received telegram; allows the application to generate responses.

```
#include <trdp_types.h>
```

#### **Data Fields**

 TRDP\_IP\_ADDR\_T srcIpAddr source IP address for filtering

• TRDP\_IP\_ADDR\_T destIpAddr destination IP address for filtering

• UINT32 seqCount sequence counter

• UINT16 protVersion Protocol version.

• TRDP\_MSG\_T msgType Protocol ('PD', 'MD', .

• UINT32 comId ComID.

• UINT32 topoCount received topocount

• UINT16 userStatus

error code, user stat

• TRDP\_REPLY\_STATUS\_T replyStatus reply status

• TRDP\_UUID\_T sessionId for response

• UINT32 replyTimeout reply timeout in us given with the request

• TRDP\_URI\_USER\_T destURI

destination URI user part from MD header

• TRDP\_URI\_USER\_T srcURI

source URI user part from MD header

• UINT32 noOfReplies

actual number of replies for the request

• const void \* pUserRef

User reference given with the local call.

• TRDP\_ERR\_T resultCode error code

# 4.13.1 Detailed Description

Message data info from received telegram; allows the application to generate responses.

Note: Not all fields are relevant for each message type!

#### 4.13.2 Field Documentation

#### 4.13.2.1 TRDP\_MSG\_T TRDP\_MD\_INFO\_T::msgType

```
Protocol ('PD', 'MD', . ..)
```

The documentation for this struct was generated from the following file:

# 4.14 TRDP\_MD\_STATISTICS Struct Reference

Message data statistics.

#include <trdp\_private.h>

#### **Data Fields**

- UINT32 headerInPackets

  Incoming packets.
- UINT32 headerInCRCErr Incoming CRC errors.
- UINT32 headerInProtoErr Incoming protocol errors.
- UINT32 headerInTimeOuts Incoming timing errors.
- UINT32 headerInFrameErr Incoming timing errors.
- UINT32 headerOutPackets

  Outgoing packets.
- UINT32 headerAckErr

  Missing acknowledge.

### 4.14.1 Detailed Description

Message data statistics.

The documentation for this struct was generated from the following file:

• trdp\_private.h

# 4.15 TRDP\_MD\_STATISTICS\_T Struct Reference

Structure containing all general MD statistics information.

```
#include <trdp_types.h>
```

#### **Data Fields**

- UINT32 defQos

  default QoS for MD
- UINT32 defTtl

  default TTL for MD
- UINT32 defReplyTimeout

  default reply timeout in us for MD
- UINT32 defConfirmTimeout

  default confirm timeout in us for MD
- UINT32 numList number of listeners
- UINT32 numRcv

  number of received MD packets
- UINT32 numCrcErr

  number of received MD packets with CRC err
- UINT32 numProtErr

  number of received MD packets with protocol err
- UINT32 numTopoErr

  number of received MD packets with wrong topo count
- UINT32 numNoListener

  number of received MD packets without listener
- UINT32 numReplyTimeout number of reply timeouts
- UINT32 numConfirmTimeout number of confirm timeouts
- UINT32 numSend

  number of sent MD packets

# **4.15.1 Detailed Description**

Structure containing all general MD statistics information.

The documentation for this struct was generated from the following file:

# 4.16 TRDP\_MEM\_CONFIG\_T Struct Reference

Structure describing memory (and its pre-fragmentation).

```
#include <trdp_types.h>
```

#### **Data Fields**

- UINT8 \* p

  pointer to static or allocated memory
- UINT32 size size of static or allocated memory
- UINT32 prealloc [TRDP\_MEM\_BLK\_524288+1] memory block structure

### 4.16.1 Detailed Description

Structure describing memory (and its pre-fragmentation).

The documentation for this struct was generated from the following file:

# 4.17 TRDP\_MEM\_STATISTICS\_T Struct Reference

TRDP statistics type definitions.

```
#include <trdp_types.h>
```

#### **Data Fields**

- UINT32 total total memory size
- UINT32 free free memory size
- UINT32 minFree

  minimal free memory size in statistics interval
- UINT32 numAllocBlocks allocated memory blocks
- UINT32 numAllocErr allocation errors
- UINT32 numFreeErr free errors
- UINT32 allocBlockSize [TRDP\_MEM\_BLK\_524288+1] allocated memory blocks
- UINT32 usedBlockSize [TRDP\_MEM\_BLK\_524288+1] used memory blocks

#### 4.17.1 Detailed Description

TRDP statistics type definitions.

Statistical data regarding the former info provided via SNMP the following information was left out/can be implemented additionally using MD:

- PD subscr table: ComId, sourceIpAddr, destIpAddr, cbFct?, timout, toBehaviour, counter
- PD publish table: ComId, destIpAddr, redId, redState cycle, ttl, qos, counter
- PD join table: joined MC address table
- MD listener table: ComId destIpAddr, destUri, cbFct?, counter
- Memory usage Structure containing all general memory statistics information.

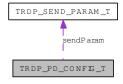
The documentation for this struct was generated from the following file:

# 4.18 TRDP\_PD\_CONFIG\_T Struct Reference

Default PD configuration.

#include <trdp\_types.h>

Collaboration diagram for TRDP\_PD\_CONFIG\_T:



### **Data Fields**

• TRDP\_PD\_CALLBACK\_T pCbFunction

Pointer to PD callback function.

void \* pRefCon

Pointer to user context for call back.

• TRDP\_SEND\_PARAM\_T sendParam

Default send parameters.

• TRDP\_FLAGS\_T flags

Default flags for PD packets.

• UINT32 timeout

Default timeout in us.

• TRDP\_TO\_BEHAVIOR\_T toBehavior

Default timeout behaviour.

• UINT32 port

Port to be used for PD communication.

### 4.18.1 Detailed Description

Default PD configuration.

The documentation for this struct was generated from the following file:

# 4.19 TRDP\_PD\_INFO\_T Struct Reference

Process data info from received telegram; allows the application to generate responses.

```
#include <trdp_types.h>
```

#### **Data Fields**

• TRDP\_IP\_ADDR\_T srcIpAddr source IP address for filtering

• TRDP\_IP\_ADDR\_T destIpAddr

 $destination \ IP \ address \ for \ filtering$ 

• UINT32 seqCount sequence counter

• UINT16 protVersion

Protocol version.

• TRDP\_MSG\_T msgType Protocol ('PD', 'MD', .

• UINT32 comId

ComID.

• UINT32 topoCount

received topocount

• BOOL subs

substitution

• UINT16 offsetAddr

offset address for ladder architecture

• UINT32 replyComId

ComID for reply (request only).

• TRDP\_IP\_ADDR\_T replyIpAddr

IP address for reply (request only).

• const void \* pUserRef

User reference given with the local subscribe.

• TRDP\_ERR\_T resultCode

error code

# 4.19.1 Detailed Description

Process data info from received telegram; allows the application to generate responses.

Note: Not all fields are relevant for each message type!

### 4.19.2 Field Documentation

### 4.19.2.1 TRDP\_MSG\_T TRDP\_PD\_INFO\_T::msgType

```
Protocol ('PD', 'MD', . ..)
```

The documentation for this struct was generated from the following file:

# 4.20 TRDP\_PD\_STATISTICS Struct Reference

Process data statistics.

#include <trdp\_private.h>

#### **Data Fields**

- UINT32 headerInPackets

  Incoming packets.
- UINT32 headerInCRCErr Incoming CRC errors.
- UINT32 headerInProtoErr Incoming protocol errors.
- UINT32 headerInTimeOuts Incoming timing errors.
- UINT32 headerInFrameErr Incoming timing errors.
- UINT32 headerOutPackets

  Outgoing packets.

### 4.20.1 Detailed Description

Process data statistics.

The documentation for this struct was generated from the following file:

• trdp\_private.h

# 4.21 TRDP\_PD\_STATISTICS\_T Struct Reference

Structure containing all general PD statistics information.

```
#include <trdp_types.h>
```

#### **Data Fields**

- UINT32 defQos

  default QoS for PD
- UINT32 defTtl

  default TTL for PD
- UINT32 defTimeout

  default timeout in us for PD
- UINT32 numSubs

  number of subscribed ComId's
- UINT32 numPub

  number of published ComId's
- UINT32 numRcv
  number of received PD packets
- UINT32 numCrcErr

  number of received PD packets with CRC err
- UINT32 numProtErr

  number of received PD packets with protocol err
- UINT32 numTopoErr

  number of received PD packets with wrong topo count
- UINT32 numNoSubs number of received PD push packets without subscription
- UINT32 numNoPub

  number of received PD pull packets without publisher
- UINT32 numTimeout

  number of PD timeouts
- UINT32 numSend

  number of sent PD packets

# **4.21.1 Detailed Description**

Structure containing all general PD statistics information.

The documentation for this struct was generated from the following file:

# 4.22 TRDP\_PROCESS\_CONFIG\_T Struct Reference

Types to read out the XML configuration.

```
#include <tau_xml.h>
```

#### **Data Fields**

• TRDP\_LABEL\_T hostName

Host name.

• TRDP\_LABEL\_T leaderName

Leader name dependant on redundanca concept.

• TRDP\_IP\_ADDR hostIp

Host IP address.

• TRDP\_IP\_ADDR leaderIp

Leader IP address dependant on redundancy concept.

• UINT32 cycleTime

TRDP main process cycle time in usec.

• UINT32 priority

TRDP main process priority.

• TRDP\_OPTION\_T options

TRDP default options.

### **4.22.1** Detailed Description

Types to read out the XML configuration.

Configuration of TRDP main process.

The documentation for this struct was generated from the following file:

• tau\_xml.h

# 4.23 TRDP\_PUB\_STATISTICS\_T Struct Reference

Table containing particular PD publishing information.

```
#include <trdp_types.h>
```

#### **Data Fields**

• UINT32 comId

Published ComId.

• TRDP\_IP\_ADDR\_T destAddr

IP address of destination for this publishing.

• UINT32 cycle

Publishing cycle in us.

• UINT32 redId

Redundancy group id.

• UINT32 redState

Redundant state.Leader or Follower.

• UINT32 numPut

Number of packet updates.

• UINT32 numSend

Number of packets sent out.

#### 4.23.1 Detailed Description

Table containing particular PD publishing information.

### 4.23.2 Field Documentation

#### 4.23.2.1 TRDP\_IP\_ADDR\_T TRDP\_PUB\_STATISTICS\_T::destAddr

IP address of destination for this publishing.

The documentation for this struct was generated from the following file:

# 4.24 TRDP\_RED\_STATISTICS\_T Struct Reference

A table containing PD redundant group information.

```
#include <trdp_types.h>
```

#### **Data Fields**

• UINT32 id

Redundant Id.

• TRDP\_RED\_STATE\_T state

Redundant state.Leader or Follower.

### **4.24.1** Detailed Description

A table containing PD redundant group information.

The documentation for this struct was generated from the following file:

# 4.25 TRDP\_SEND\_PARAM\_T Struct Reference

Quality/type of service and time to live.

#include <trdp\_types.h>

# 4.25.1 Detailed Description

Quality/type of service and time to live.

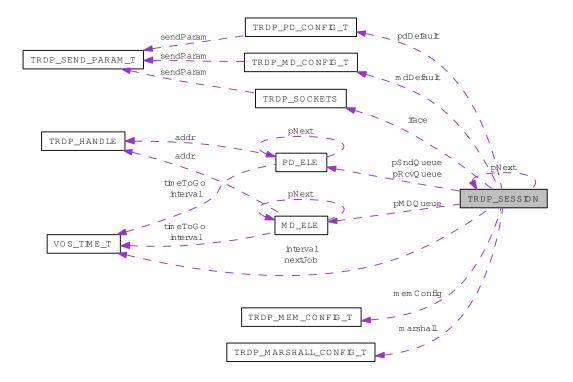
The documentation for this struct was generated from the following file:

# 4.26 TRDP\_SESSION Struct Reference

Session/application variables store.

#include <trdp\_private.h>

Collaboration diagram for TRDP\_SESSION:



#### **Data Fields**

- struct TRDP\_SESSION \* pNext Pointer to next session.
- VOS\_MUTEX\_T mutex protect this session
- TRDP\_IP\_ADDR\_T realIP Real IP address.
- TRDP\_IP\_ADDR\_T virtualIP Virtual IP address.
- BOOL beQuiet

  if set, only react on ownIP requests
- UINT32 redID redundant comId

#### • UINT32 topoCount

current valid topocount or zero

### • TRDP\_TIME\_T interval

Store for next select interval.

### • TRDP\_PD\_CONFIG\_T pdDefault

Default configuration for process data.

### • TRDP\_SOCKETS\_T iface [VOS\_MAX\_SOCKET\_CNT]

Collection of sockets to use.

#### • PD\_ELE\_T \* pSndQueue

pointer to first element of send queue

#### • PD\_ELE\_T \* pRcvQueue

pointer to first element of rcv queue

#### • MD\_ELE\_T \* pMDQueue

pointer to first element of MD session

### **4.26.1** Detailed Description

Session/application variables store.

The documentation for this struct was generated from the following file:

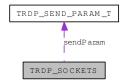
• trdp\_private.h

# 4.27 TRDP\_SOCKETS Struct Reference

Socket item.

#include <trdp\_private.h>

Collaboration diagram for TRDP\_SOCKETS:



### **Data Fields**

• INT32 sock

vos socket descriptor to use

• TRDP\_IP\_ADDR\_T bindAddr

Defines the interface to use.

• TRDP\_SEND\_PARAM\_T sendParam

Send parameters.

• TRDP\_SOCK\_TYPE\_T type

Usage of this socket.

• UINT16 usage

No.

### 4.27.1 Detailed Description

Socket item.

#### 4.27.2 Field Documentation

#### 4.27.2.1 UINT16 TRDP\_SOCKETS::usage

No.

of current users of this socket

The documentation for this struct was generated from the following file:

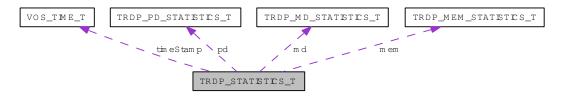
• trdp\_private.h

# 4.28 TRDP\_STATISTICS\_T Struct Reference

Structure containing all general memory, PD and MD statistics information.

#include <trdp\_types.h>

Collaboration diagram for TRDP\_STATISTICS\_T:



#### **Data Fields**

- UINT32 version TRDP version.
- TRDP\_TIME\_T timeStamp actual time stamp
- UINT32 upTime

  time in sec since last initialisation
- UINT32 statisticTime

  time in sec since last reset of statistics
- TRDP\_LABEL\_T hostName host name
- TRDP\_LABEL\_T leaderName leader host name
- TRDP\_IP\_ADDR\_T ownIpAddr own IP address
- TRDP\_IP\_ADDR\_T leaderIpAddr leader IP address
- UINT32 processPrio priority of TRDP process
- UINT32 processCycle cycle time of TRDP process in microseconds
- TRDP\_MEM\_STATISTICS\_T mem memory statistics

- TRDP\_PD\_STATISTICS\_T pd pd statistics
- TRDP\_MD\_STATISTICS\_T md md statistics

# 4.28.1 Detailed Description

Structure containing all general memory, PD and MD statistics information.

The documentation for this struct was generated from the following file:

# 4.29 TRDP\_SUBS\_STATISTICS\_T Struct Reference

Table containing particular PD subscription information.

#include <trdp\_types.h>

#### **Data Fields**

• UINT32 comId

Subscribed ComId.

• TRDP\_IP\_ADDR\_T joinedAddr

Joined IP address.

• TRDP\_IP\_ADDR\_T filterAddr

Filter IP address, i.e IP address of the sender for this subscription, 0.0.0.0 in case all senders.

• UINT32 callBack

Reference for call back function if used.

• UINT32 timeout

Time-out value in us.

• TRDP\_ERR\_T status

Receive status information TRDP\_NO\_ERR, TRDP\_TIMEOUT\_ERR.

• TRDP\_TO\_BEHAVIOR\_T toBehav

Behaviour at time-out.

• UINT32 numRecv

Number of packets received for this subscription.

#### 4.29.1 Detailed Description

Table containing particular PD subscription information.

#### 4.29.2 Field Documentation

#### 4.29.2.1 TRDP\_IP\_ADDR\_T TRDP\_SUBS\_STATISTICS\_T::filterAddr

Filter IP address, i.e IP address of the sender for this subscription, 0.0.0.0 in case all senders.

#### 4.29.2.2 UINT32 TRDP\_SUBS\_STATISTICS\_T::timeout

Time-out value in us.

0 =No time-out supervision

### ${\bf 4.29.2.3} \quad TRDP\_TO\_BEHAVIOR\_T \ TRDP\_SUBS\_STATISTICS\_T:: to Behav$

Behaviour at time-out.

Set data to zero / keep last value

### 4.29.2.4 UINT32 TRDP\_SUBS\_STATISTICS\_T::numRecv

Number of packets received for this subscription.

The documentation for this struct was generated from the following file:

# 4.30 TRDP\_UIC\_CAR\_INFO\_T Struct Reference

UIC car information structure.

#include <tau\_addr.h>

#### **Data Fields**

- UINT8 cstProp [TRDP\_UIC\_CST\_PROPERTY\_LEN] consist properties
- UINT8 carProp [TRDP\_UIC\_CAR\_PROPERTY\_LEN] car properties
- UINT8 uicIdent [TRDP\_UIC\_IDENTIFIER\_LEN] UIC identification number.
- UINT8 cstSeqNo consist sequence number in UIC Train
- UINT8 carSeqNo

  car sequence number in UIC ref direction
- UINT16 seatResNo car number for seat reservation
- INT8 contrCarCnt total number of controlled cars in consist
- UINT8 operat

  consist operator type (s.
- UINT8 owner consist owner type (s.
- UINT8 natAppl national application type (s.
- UINT8 natVer national application version (s.
- UINT8 trnOrient

  0 if car orientation is opposite to Train
- UINT8 cstOrient

  0 if car orientation is opposite to Consist
- UINT8 isLeading

  0 if car is not leading

• UINT8 isLeadRequ

0 if no leading request

• UINT8 trnSwInCarCnt

total number of train switches in car

### 4.30.1 Detailed Description

UIC car information structure.

#### 4.30.2 Field Documentation

### 4.30.2.1 UINT8 TRDP\_UIC\_CAR\_INFO\_T::operat

consist operator type (s.

**UIC 556)** 

#### 4.30.2.2 UINT8 TRDP\_UIC\_CAR\_INFO\_T::owner

consist owner type (s.

**UIC 556)** 

### 4.30.2.3 UINT8 TRDP\_UIC\_CAR\_INFO\_T::natAppl

national application type (s.

**UIC 556)** 

#### 4.30.2.4 UINT8 TRDP\_UIC\_CAR\_INFO\_T::natVer

national application version (s.

**UIC 556)** 

The documentation for this struct was generated from the following file:

• tau\_addr.h

# 4.31 TRDP\_UIC\_TRAIN\_INFO\_T Struct Reference

#### UIC train information structure.

```
#include <tau_addr.h>
```

#### **Data Fields**

• UINT32 trnCarCnt

Total number of UIC cars.

• UINT8 confPos [TRDP\_UIC\_CONF\_POS\_LEN]

confirmed position of unreachable cars

• UINT8 confPosAvail

0 if conf.

• UINT8 operatAvail

 $0\ if\ operator/owner\ is\ not\ available$ 

• UINT8 natApplAvail

0 if national Application/Version is not available

• UINT8 cstPropAvail

0 if UIC consist properties are not available

• UINT8 carPropAvail

0 if UIC car properties are not available

• UINT8 seatResNoAvail

0 if if reservation number is not available

• UINT8 inaugFrameVer

inauguration frame version, s.

• UINT8 rDataVer

supported R-Telegram Version, s.

• UINT8 inaugState

 $UIC\ in augaration\ state.$ 

• UINT32 topoCnt

UIC (i.e.

• UINT8 orient

0 if UIC reference orientation is opposite to IPT

• UINT8 notAllConf

0 if feature is not available

#### • UINT8 confCancelled

0 if feature is not available

### 4.31.1 Detailed Description

UIC train information structure.

#### 4.31.2 Field Documentation

#### 4.31.2.1 UINT8 TRDP\_UIC\_TRAIN\_INFO\_T::confPosAvail

0 if conf.

Position is not available

### 4.31.2.2 UINT8 TRDP\_UIC\_TRAIN\_INFO\_T::inaugFrameVer

inauguration frame version, s.

Leaflet 556 Ann. C.3

#### 4.31.2.3 UINT8 TRDP\_UIC\_TRAIN\_INFO\_T::rDataVer

supported R-Telegram Version, s.

Leaflet 556 Ann. A

#### 4.31.2.4 UINT32 TRDP\_UIC\_TRAIN\_INFO\_T::topoCnt

UIC (i.e.

TCN) topography counter

The documentation for this struct was generated from the following file:

• tau\_addr.h

# 4.32 VOS\_SOCK\_OPT\_T Struct Reference

Common socket options.

```
#include <vos_sock.h>
```

#### **Data Fields**

- UINT8 qos quality/type of service 0.
- UINT8 ttl

  time to live for unicast (default 64)
- UINT8 ttl\_multicast time to live for multicast
- BOOL reuseAddrPort allow reuse of address and port
- BOOL nonBlocking use non blocking calls

### 4.32.1 Detailed Description

Common socket options.

#### 4.32.2 Field Documentation

#### 4.32.2.1 UINT8 VOS\_SOCK\_OPT\_T::qos

quality/type of service 0.

..7

The documentation for this struct was generated from the following file:

• vos\_sock.h

# 4.33 VOS\_TIME\_T Struct Reference

Timer value compatible with timeval / select.

```
#include <vos_types.h>
```

#### **Data Fields**

- UINT32 tv\_sec full seconds
- UINT32 tv\_usec

  Micro seconds (max.

### 4.33.1 Detailed Description

Timer value compatible with timeval / select.

Relative or absolute date, depending on usage

#### 4.33.2 Field Documentation

### 4.33.2.1 UINT32 VOS\_TIME\_T::tv\_usec

Micro seconds (max.

value 999999)

The documentation for this struct was generated from the following file:

• vos\_types.h

# **Chapter 5**

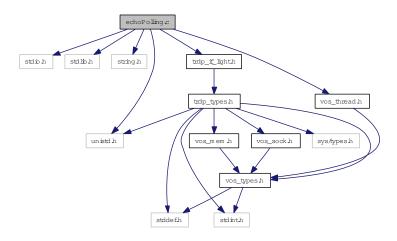
# **File Documentation**

# 5.1 echoPolling.c File Reference

Demo echoing application for TRDP.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include "trdp_if_light.h"
#include "vos_thread.h"
```

Include dependency graph for echoPolling.c:



#### **Functions**

• void dbgOut (void \*pRefCon, TRDP\_LOG\_T category, const CHAR8 \*pTime, const CHAR8 \*pFile, UINT16 LineNumber, const CHAR8 \*pMsgStr)

callback routine for TRDP logging/error output

56 File Documentation

```
• int main (int argc, char **argv)

main entry
```

### 5.1.1 Detailed Description

Demo echoing application for TRDP.

Receive and send process data, single threaded polling, static memory

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

echoPolling.c 5586 2012-05-30 09:23:30Z bloehr

#### **5.1.2** Function Documentation

5.1.2.1 void dbgOut (void \* pRefCon, TRDP\_LOG\_T category, const CHAR8 \* pTime, const CHAR8 \* pFile, UINT16 LineNumber, const CHAR8 \* pMsgStr)

callback routine for TRDP logging/error output

#### **Parameters:**

- $\leftarrow$  *pRefCon* user supplied context pointer
- ← *category* Log category (Error, Warning, Info etc.)
- ← *pTime* pointer to NULL-terminated string of time stamp
- ← *pFile* pointer to NULL-terminated string of source module
- $\leftarrow$  *LineNumber* line
- $\leftarrow$  *pMsgStr* pointer to NULL-terminated string

#### **Return values:**

none

#### 5.1.2.2 int main (int argc, char \*\* argv)

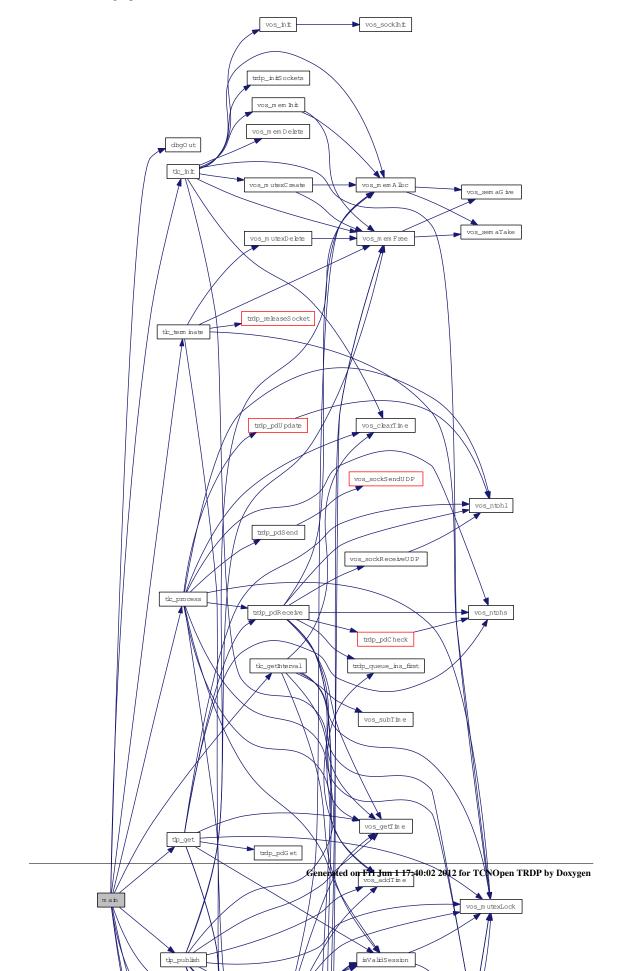
main entry

### **Return values:**

 $\boldsymbol{\theta}$  no error

1 some error

Here is the call graph for this function:

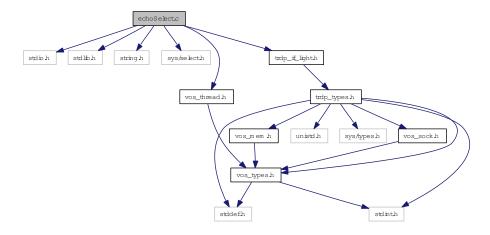


### 5.2 echoSelect.c File Reference

Demo echoing application for TRDP.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <sys/select.h>
#include "trdp_if_light.h"
#include "vos_thread.h"
```

Include dependency graph for echoSelect.c:



### **Functions**

- void dbgOut (void \*pRefCon, TRDP\_LOG\_T category, const CHAR8 \*pTime, const CHAR8 \*pFile, UINT16 LineNumber, const CHAR8 \*pMsgStr)
  - $callback\ routine\ for\ TRDP\ logging/error\ output$
- void myPDcallBack (void \*pRefCon, const TRDP\_PD\_INFO\_T \*pMsg, UINT8 \*pData, UINT32 dataSize)

 $callback\ routine\ for\ receiving\ TRDP\ traffic$ 

• int main (int argc, char \*\*argv)

main entry

### **5.2.1 Detailed Description**

Demo echoing application for TRDP.

Receive and send process data, single threaded using select() and heap memory

#### Note:

Project: TCNOpen TRDP prototype stack

### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

echoSelect.c 5601 2012-06-01 09:34:27Z bloehr

### **5.2.2** Function Documentation

5.2.2.1 void dbgOut (void \* pRefCon, TRDP\_LOG\_T category, const CHAR8 \* pTime, const CHAR8 \* pFile, UINT16 LineNumber, const CHAR8 \* pMsgStr)

callback routine for TRDP logging/error output

### **Parameters:**

- $\leftarrow$  *pRefCon* user supplied context pointer
- ← *category* Log category (Error, Warning, Info etc.)
- ← pTime pointer to NULL-terminated string of time stamp
- ← *pFile* pointer to NULL-terminated string of source module
- $\leftarrow$  *LineNumber* line
- $\leftarrow pMsgStr$  pointer to NULL-terminated string

### **Return values:**

none

### 5.2.2.2 int main (int argc, char \*\* argv)

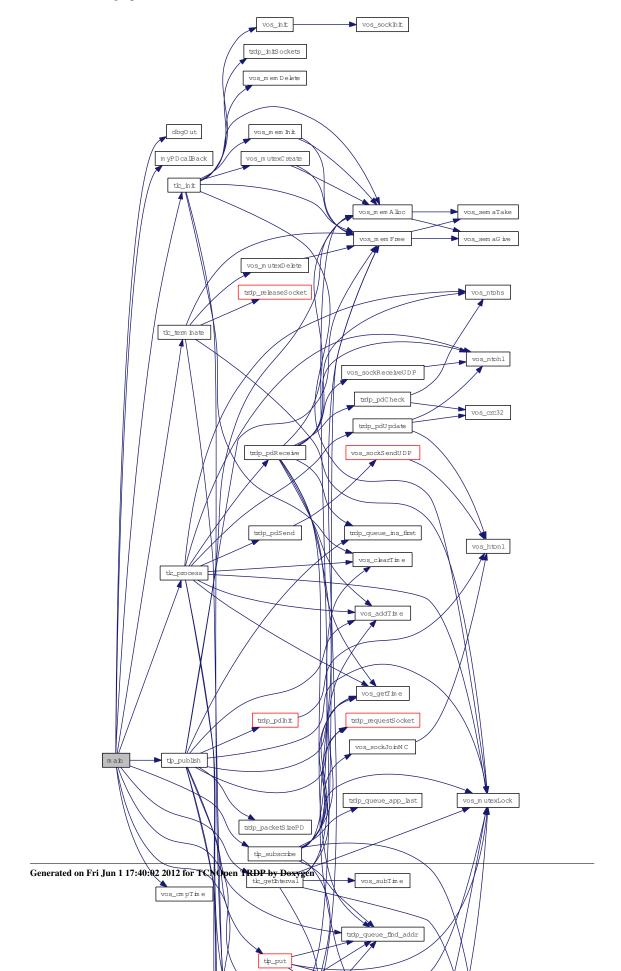
main entry

### **Return values:**

 $\boldsymbol{\theta}$  no error

1 some error

Here is the call graph for this function:



### 5.2.2.3 void myPDcallBack (void \* pRefCon, const TRDP\_PD\_INFO\_T \* pMsg, UINT8 \* pData, UINT32 dataSize)

callback routine for receiving TRDP traffic

### **Parameters:**

- $\leftarrow$  *pRefCon* user supplied context pointer
- $\leftarrow pMsg$  pointer to header/packet infos
- $\leftarrow pData$  pointer to data block
- $\leftarrow$  *dataSize* pointer to data size

### **Return values:**

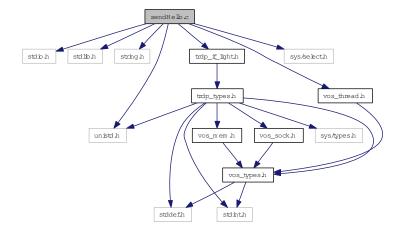
none

### 5.3 sendHello.c File Reference

### Demo application for TRDP.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <sys/select.h>
#include "trdp_if_light.h"
#include "vos_thread.h"
```

### Include dependency graph for sendHello.c:



### **Functions**

• int main (int argc, char \*argv[])

main entry

### **5.3.1** Detailed Description

Demo application for TRDP.

### Note:

Project: TCNOpen TRDP prototype stack

### **Author:**

Bernd Loehr and Florian Weispfenning, NewTec GmbH

### Remarks:

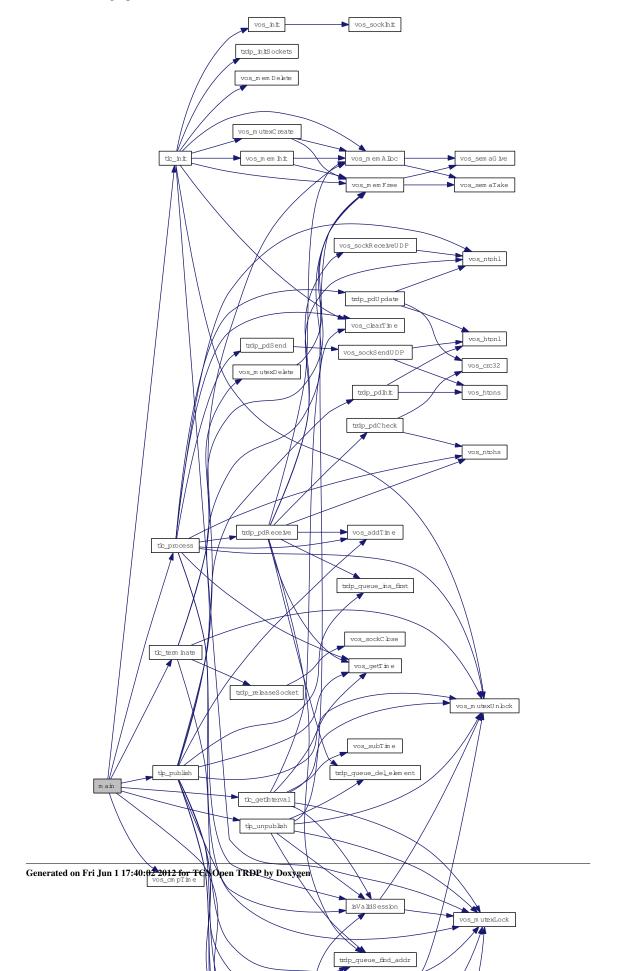
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Id	
send	Hello.c 5602 2012-06-01 09:39:25Z bloehr
5.3.2	Function Documentation
5.3.2.1	int main (int argc, char * argv[])
main entry	
Return v	
0 no	o error
7	
<i>1</i> so	ome error

64

**File Documentation** 

Here is the call graph for this function:

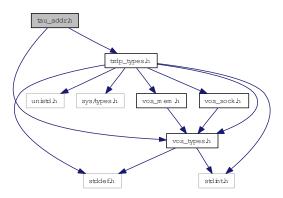


### 5.4 tau\_addr.h File Reference

TRDP utility interface definitions.

```
#include "vos_types.h"
#include "trdp_types.h"
```

Include dependency graph for tau\_addr.h:



This graph shows which files directly or indirectly include this file:



### **Data Structures**

- struct TRDP\_DEVICE\_INFO\_T device information structure
- struct TRDP\_CAR\_INFO\_T car information structure.
- struct TRDP\_UIC\_TRAIN\_INFO\_T UIC train information structure.
- struct TRDP\_UIC\_CAR\_INFO\_T UIC car information structure.

### **Enumerations**

enum TRDP\_INAUGSTATE\_T {
 TRDP\_INAUGSTATE\_FAULT,
 TRDP\_INAUGSTATE\_OK = 2 }

Types for address conversion and inauguration information.

### **Functions**

• EXT\_DECL TRDP\_ERR\_T tau\_getTrnBackboneType (UINT8 \*pTbType, TRDP\_IP\_ADDR \*pGatewayIpAddr)

Function to retrieve the train backbone type.

• EXT\_DECL TRDP\_ERR\_T tau\_getEtbState (TRDP\_INAUGSTATE\_T \*pInaugState, UINT32 \*pTopoCnt)

Function to retrieve the inauguration state and the topography counter.

• EXT\_DECL TRDP\_ERR\_T tau\_getOwnIds (TRDP\_LABEL\_T devId, TRDP\_LABEL\_T carId, TRDP\_LABEL\_T cstId)

Who am I?.

• EXT\_DECL TRDP\_ERR\_T tau\_getAddrByName (const TRDP\_URI\_T uri, TRDP\_IP\_ADDR \*pIpAddr, UINT32 \*pTopoCnt)

Function to convert a URI to an IP address.

• EXT\_DECL TRDP\_ERR\_T tau\_getUriHostPart (TRDP\_IP\_ADDR ipAddr, TRDP\_URI\_HOST\_T uri, UINT32 \*pTopoCnt)

Function to get the host part of an URI.

• EXT\_DECL TRDP\_ERR\_T tau\_label2CarId (const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, TRDP\_LABEL\_T pCarId, UINT32 \*pTopoCnt)

Function to convert a label to a carID.

• EXT\_DECL TRDP\_ERR\_T tau\_label2CarNo (const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, UINT8 \*pCarNo, UINT32 \*pTopoCnt)

The function delivers the car number to the given label.

• EXT\_DECL TRDP\_ERR\_T tau\_addr2CarId (TRDP\_IP\_ADDR ipAddr, TRDP\_LABEL\_T carId, UINT32 \*pTopoCnt)

Function to get the carld from an IP address.

• EXT\_DECL TRDP\_ERR\_T tau\_label2CstId (const TRDP\_LABEL\_T carLabel, TRDP\_LABEL\_T cstId, UINT32 \*pTopoCnt)

Function to.

• EXT\_DECL TRDP\_ERR\_T tau\_addr2CstId (TRDP\_IP\_ADDR ipAddr, TRDP\_LABEL\_T cstId, UINT32 \*pTopoCnt)

Function to.

• EXT\_DECL TRDP\_ERR\_T tau\_cstNo2CstId (UINT8 trnCstNo, TRDP\_LABEL\_T cstId, UINT32 \*pTopoCnt)

Function to.

• EXT\_DECL TRDP\_ERR\_T tau\_label2TrnCstNo (const TRDP\_LABEL\_T carLabel, UINT8 \*pTrnCstNo, UINT32 \*pTopoCnt)

Function to.

• EXT\_DECL TRDP\_ERR\_T tau\_addr2TrnCstNo (TRDP\_IP\_ADDR ipAddr, UINT8 \*pTrnCstNo, UINT32 \*pTopoCnt)

Function to.

EXT\_DECL TRDP\_ERR\_T tau\_getTrnCstCnt (UINT8 \*pCstCnt, UINT32 \*pTopoCnt)
 Function to.

• EXT\_DECL TRDP\_ERR\_T tau\_getCstCarCnt (const TRDP\_LABEL\_T cstLabel, UINT8 \*pCarCnt, UINT32 \*pTopoCnt)

Function to.

• EXT\_DECL TRDP\_ERR\_T tau\_getCarDevCnt (const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, UINT16 \*pDevCnt, UINT32 \*pTopoCnt)

Function to.

- EXT\_DECL TRDP\_ERR\_T tau\_getCarInfo (const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, UINT16 maxDev, TRDP\_CAR\_INFO\_T \*pCarData, UINT32 \*pTopoCnt)

  Function to tbd.
- EXT\_DECL TRDP\_ERR\_T tau\_getUicState (UINT8 \*\*pInaugState, UINT32 \*\*pTopoCnt)

  Function to tbd.
- EXT\_DECL TRDP\_ERR\_T tau\_getUicCarData (UINT8 carSeqNo, TRDP\_UIC\_CAR\_DATA\_T \*pCarData, UINT32 \*pTopoCnt)

Function to tbd.

• EXT\_DECL TRDP\_ERR\_T tau\_Label2UicCarSeqNo (const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, UINT8 \*pCarSeqNo, UINT32 \*pTopoCnt)

Function to tbd.

• EXT\_DECL TRDP\_ERR\_T tau\_Addr2UicCarSeqNo (TRDP\_IP\_ADDR ipAddr, UINT8 \*pCarSeqNo, UINT8 \*pTopoCnt)

Function to tbd.

• EXT\_DECL TRDP\_ERR\_T tau\_UicCarSeqNo2Ids (UINT8 carSeqNo, TRDP\_LABEL\_T carId, TRDP\_LABEL\_T cstId, UINT32 \*pTopoCnt)

Function to tbd.

• EXT\_DECL TRDP\_ERR\_T tau\_getCarOrient (TRDP\_LABEL\_T carId, TRDP\_LABEL\_T cstId, UINT8 \*pCarOrient, UINT8 \*pCstOrient, UINT8 \*pUicCarOrient, UINT8 \*pUicCstOrient, UINT32 \*pTopoCnt)

Function to retrieve the orientation of the given car.

• EXT\_DECL TRDP\_ERR\_T tau\_getCarOrient (TRDP\_LABEL\_T cstId, UINT8 \*pCstOrient, UINT8 \*pUicCstOrient, UINT32 \*pTopoCnt)

Function to retrieve the orientation of the given consist.

### **5.4.1 Detailed Description**

TRDP utility interface definitions.

This module provides the interface to the following utilities

• IP - URI address translation and train configuration access

### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Armin-H. Weiss (initial version)

#### Remarks:

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Id

tau addr.h 5588 2012-05-30 09:48:29Z bloehr

### **5.4.2** Enumeration Type Documentation

### 5.4.2.1 enum TRDP\_INAUGSTATE\_T

Types for address conversion and inauguration information.

inauguration states

### **Enumerator:**

**TRDP\_INAUGSTATE\_FAULT** DNS not or not yet available, no address transformation possible. ongoing train inauguration,trainwide communication not possible

TRDP\_INAUGSTATE\_OK inauguration done, trainwide communication possible

### **5.4.3** Function Documentation

### 5.4.3.1 EXT\_DECL TRDP\_ERR\_T tau\_addr2CarId (TRDP\_IP\_ADDR ipAddr, TRDP\_LABEL\_T carId, UINT32 \* pTopoCnt)

Function to get the carld from an IP address.

### **Parameters:**

- $\leftarrow$  *ipAddr* IP address
- $\rightarrow$  carId Car ID
- $\leftrightarrow$  *pTopoCnt* Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR Parameter error

### 5.4.3.2 EXT\_DECL TRDP\_ERR\_T tau\_addr2CstId (TRDP\_IP\_ADDR ipAddr, TRDP\_LABEL\_T cstId, UINT32 \* pTopoCnt)

Function to.

### **Parameters:**

- $\leftarrow ipAddr$
- $\rightarrow cstId$
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR Parameter error

### 5.4.3.3 EXT\_DECL TRDP\_ERR\_T tau\_addr2TrnCstNo (TRDP\_IP\_ADDR ipAddr, UINT8 \* pTrnCstNo, UINT32 \* pTopoCnt)

Function to.

#### **Parameters:**

- $\leftarrow ipAddr$  IP address
- $\rightarrow$  pTrnCstNo
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR Parameter error

### 5.4.3.4 EXT\_DECL TRDP\_ERR\_T tau\_Addr2UicCarSeqNo (TRDP\_IP\_ADDR ipAddr, UINT8 \* pCarSeqNo, UINT8 \* pTopoCnt)

Function to tbd.

### **Parameters:**

- $\leftarrow \textit{ipAddr}$  tbd
- $\rightarrow$  *pCarSeqNo* tbd
- $\leftrightarrow pTopoCnt$  Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR Parameter error

### 5.4.3.5 EXT\_DECL TRDP\_ERR\_T tau\_cstNo2CstId (UINT8 trnCstNo, TRDP\_LABEL\_T cstId, UINT32 \* pTopoCnt)

Function to.

#### **Parameters:**

- $\leftarrow trnCstNo$
- $\rightarrow cstId$
- $\leftrightarrow pTopoCnt$  Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

### 5.4.3.6 EXT\_DECL TRDP\_ERR\_T tau\_getAddrByName (const TRDP\_URI\_T uri, TRDP\_IP\_ADDR \* pIpAddr, UINT32 \* pTopoCnt)

Function to convert a URI to an IP address.

Receives a URI as input variable and translates this URI to an IP-Address. The URI may specify either a unicast or a multicast IP-Address. The caller may specify a topographic counter, which will be checked.

#### **Parameters:**

- ← *uri* Pointer to a URI or an IP Address string
- $\rightarrow$  *pIpAddr* Pointer to return the IP address
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

# 5.4.3.7 EXT\_DECL TRDP\_ERR\_T tau\_getCarDevCnt (const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, UINT16 \* pDevCnt, UINT32 \* pTopoCnt)

Function to.

### **Parameters:**

- $\leftarrow carLabel$
- $\leftarrow cstLabel$
- $\rightarrow pDevCnt$
- $\leftrightarrow pTopoCnt$  Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

# 5.4.3.8 EXT\_DECL TRDP\_ERR\_T tau\_getCarInfo (const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, UINT16 maxDev, TRDP\_CAR\_INFO\_T \* pCarData, UINT32 \* pTopoCnt)

Function to tbd.

### **Parameters:**

- $\leftarrow carLabel$  tbd
- $\leftarrow cstLabel$  tbd
- $\leftarrow maxDev$  tbd
- $\rightarrow$  *pCarData* tbd
- $\leftrightarrow$  pTopoCnt Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

#### Return values:

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

Function to retrieve the orientation of the given consist.

### Parameters:

- $\leftarrow$  cstId = NULL means own consist
- $\rightarrow$  *pCstOrient* tbd
- $\rightarrow$  *pUicCstOrient* tbd
- $\leftrightarrow$  *pTopoCnt* Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP PARAM ERR Parameter error
```

### **Parameters:**

- $\leftarrow$  cstId = NULL means own consist
- $\rightarrow$  *pCstOrient* tbd
- $\rightarrow pUicCstOrient$  tbd
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR Parameter error

# 5.4.3.10 EXT\_DECL TRDP\_ERR\_T tau\_getCarOrient (TRDP\_LABEL\_T carld, TRDP\_LABEL\_T cstld, UINT8 \* pCarOrient, UINT8 \* pCstOrient, UINT8 \* pUicCarOrient, UINT8 \* pUicCstOrient, UINT32 \* pTopoCnt)

Function to retrieve the orientation of the given car.

### **Parameters:**

- $\leftarrow$  carId = NULL means own car
- $\leftarrow$  *cstId* cstId = NULL means own consist
- $\rightarrow$  *pCarOrient* tbd
- $\rightarrow$  *pCstOrient* tbd
- $\rightarrow pUicCarOrient$  tbd
- $\rightarrow pUicCstOrient$  tbd
- $\leftrightarrow$  pTopoCnt Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

### 5.4.3.11 EXT\_DECL TRDP\_ERR\_T tau\_getCstCarCnt (const TRDP\_LABEL\_T cstLabel, UINT8 \* pCarCnt, UINT32 \* pTopoCnt)

Function to.

### **Parameters:**

- $\leftarrow cstLabel$
- $\rightarrow$  pCarCnt
- $\leftrightarrow$  *pTopoCnt* Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

## 5.4.3.12 EXT\_DECL TRDP\_ERR\_T tau\_getEtbState (TRDP\_INAUGSTATE\_T \* pInaugState, UINT32 \* pTopoCnt)

Function to retrieve the inauguration state and the topography counter.

### **Parameters:**

- $\rightarrow$  *pInaugState* Pointer to an inauguration state variable.
- $\rightarrow$  *pTopoCnt* Pointer to a topo counter variable.

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

### 5.4.3.13 EXT\_DECL TRDP\_ERR\_T tau\_getOwnIds (TRDP\_LABEL\_T devId, TRDP\_LABEL\_T carId, TRDP\_LABEL\_T cstId)

Who am I?.

Realizes a kind of Who am I function. It is used to determine the own identifiers (i.e. the own labels), which may be used as host part of the own fully qualified domain name.

### **Parameters:**

- $\rightarrow$  *devId* Returns the device label (host name)
- $\rightarrow$  *carId* Returns the car label
- $\rightarrow$  *cstId* Returns the consist label

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

### 5.4.3.14 EXT\_DECL TRDP\_ERR\_T tau\_getTrnBackboneType (UINT8 \* pTbType, TRDP\_IP\_ADDR \* pGatewayIpAddr)

Function to retrieve the train backbone type.

### **Parameters:**

- $\rightarrow$  *pTbType* Pointer to return the train backbone type. 0=ETB, 1= WTB
- $\rightarrow$  *pGatewayIpAddr* IP address of active gateway to train backbone. This parameter may be a NULL pointer if the caller is not interested in the address.

### Return values:

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

### 5.4.3.15 EXT\_DECL TRDP\_ERR\_T tau\_getTrnCstCnt (UINT8 \* pCstCnt, UINT32 \* pTopoCnt)

Function to.

### **Parameters:**

- $\rightarrow pCstCnt$
- $\leftrightarrow$  pTopoCnt Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

### 5.4.3.16 EXT\_DECL TRDP\_ERR\_T tau\_getUicCarData (UINT8 carSeqNo, TRDP\_UIC\_CAR\_DATA\_T \* pCarData, UINT32 \* pTopoCnt)

Function to tbd.

### **Parameters:**

- $\leftarrow carSeqNo$  tbd
- $\rightarrow$  *pCarData* tbd
- $\leftrightarrow$  *pTopoCnt* Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP PARAM ERR Parameter error
```

## 5.4.3.17 EXT\_DECL TRDP\_ERR\_T tau\_getUicState (UINT8 \*\* pInaugState, UINT32 \*\* pTopoCnt)

Function to tbd.

#### **Parameters:**

- $\rightarrow$  pInaugState tbd
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

## 5.4.3.18 EXT\_DECL TRDP\_ERR\_T tau\_getUriHostPart (TRDP\_IP\_ADDR ipAddr, TRDP\_URI\_HOST\_T uri, UINT32 \* pTopoCnt)

Function to get the host part of an URI.

Receives an IP-Address and translates it into the host part of the corresponding URI; both unicast and multicast addresses are accepted. The caller may specify a topographic counter, which will be checked.

### **Parameters:**

- $\leftarrow ipAddr$  IP address
- $\rightarrow$  uri
- $\leftrightarrow$  pTopoCnt Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

### 5.4.3.19 EXT\_DECL TRDP\_ERR\_T tau\_label2CarId (const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, TRDP\_LABEL\_T pCarId, UINT32 \* pTopoCnt)

Function to convert a label to a carID.

#### **Parameters:**

- $\leftarrow carLabel$  Car label
- $\leftarrow cstLabel$  Consist label
- $\rightarrow$  *pCarId* Pointer to the carID returned
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

### 5.4.3.20 EXT\_DECL TRDP\_ERR\_T tau\_label2CarNo (const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, UINT8 \* pCarNo, UINT32 \* pTopoCnt)

The function delivers the car number to the given label.

The first match of the table will be returned in case there is no unique label given.

#### **Parameters:**

- $\leftarrow carLabel$  Car label
- $\leftarrow cstLabel$  Consist label
- → *pCarNo* Pointer to the carNo returned
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

### 5.4.3.21 EXT\_DECL TRDP\_ERR\_T tau\_label2CstId (const TRDP\_LABEL\_T carLabel, TRDP\_LABEL\_T cstId, UINT32 \* pTopoCnt)

Function to.

### **Parameters:**

- $\leftarrow carLabel$
- $\rightarrow cstId$
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

```
TRDP_NO_ERR no error
TRDP PARAM ERR Parameter error
```

### 5.4.3.22 EXT\_DECL TRDP\_ERR\_T tau\_label2TrnCstNo (const TRDP\_LABEL\_T carLabel, UINT8 \* pTrnCstNo, UINT32 \* pTopoCnt)

Function to.

### **Parameters:**

- $\leftarrow carLabel$
- $\rightarrow pTrnCstNo$
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

# 5.4.3.23 EXT\_DECL TRDP\_ERR\_T tau\_Label2UicCarSeqNo (const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, UINT8 \* pCarSeqNo, UINT32 \* pTopoCnt)

Function to tbd.

#### **Parameters:**

- $\leftarrow carLabel$  tbd
- $\leftarrow cstLabel$  tbd
- $\rightarrow$  *pCarSeqNo* tbd
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

## 5.4.3.24 EXT\_DECL TRDP\_ERR\_T tau\_UicCarSeqNo2Ids (UINT8 carSeqNo, TRDP\_LABEL\_T carId, TRDP\_LABEL\_T cstId, UINT32 \* pTopoCnt)

Function to tbd.

### **Parameters:**

- $\leftarrow carSeqNo$  tbd
- ightarrow carId tbd
- $ightarrow extit{cstId}$  tbd
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

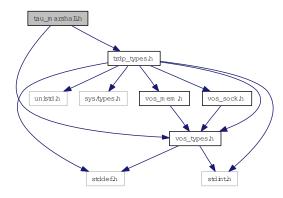
```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

### 5.5 tau\_marshall.h File Reference

TRDP utility interface definitions.

```
#include "vos_types.h"
#include "trdp_types.h"
```

Include dependency graph for tau\_marshall.h:



This graph shows which files directly or indirectly include this file:



### **Typedefs**

• typedef TRDP\_ERR\_T tau\_marshall (void \*pRefCon, UINT32 comId, const UINT8 \*pSrc, UINT8 \*pDest, UINT32 \*pDestSize)

marshall function.

• typedef TRDP\_ERR\_T tau\_unmarshall (void \*pRefCon, UINT32 comId, const UINT8 \*pSrc, UINT8 \*pDest, UINT32 \*pDestSize)

unmarshall function.

### **Functions**

• EXT\_DECL TRDP\_ERR\_T tau\_initMarshall (void \*\*ppRefCon, UINT32 numDataSet, TRDP\_DATASET\_T \*pDataset)

Types for marshalling / unmarshalling.

### **5.5.1** Detailed Description

TRDP utility interface definitions.

This module provides the interface to the following utilities

• marshalling/unmarshalling

### Note:

Project: TCNOpen TRDP prototype stack

### Author:

Armin-H. Weiss (initial version)

#### Remarks:

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Id

tau marshall.h 5587 2012-05-30 09:24:22Z bloehr

### 5.5.2 Typedef Documentation

### 5.5.2.1 typedef TRDP\_ERR\_T tau\_marshall(void \*pRefCon, UINT32 comId, const UINT8 \*pSrc, UINT8 \*pDest, UINT32 \*pDestSize)

marshall function.

### **Parameters:**

- $\leftarrow$  *pRefCon* pointer to user context
- $\leftarrow$  comId to identify the structure out of a configuration
- $\leftarrow pSrc$  pointer to received original message
- $\leftarrow pDest$  pointer to a buffer for the treated message
- $\leftrightarrow$  *pDestSize* size of the provide buffer / size of the treated message

### **Return values:**

```
TRDP_NO_ERR no error

TRDP_MEM_ERR provided buffer to small

TRDP_INIT_ERR marshalling not initialised

TRDP_COMID_ERR comid not existing
```

# 5.5.2.2 typedef TRDP\_ERR\_T tau\_unmarshall(void \*pRefCon, UINT32 comId, const UINT8 \*pSrc, UINT8 \*pDest, UINT32 \*pDestSize)

unmarshall function.

### **Parameters:**

- $\leftarrow$  *pRefCon* pointer to user context
- $\leftarrow$  *comId* ComId to identify the structure out of a configuration
- $\leftarrow pSrc$  pointer to received original message
- $\leftarrow pDest$  pointer to a buffer for the treated message
- $\leftrightarrow$  *pDestSize* size of the provide buffer / size of the treated message

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_MEM_ERR provided buffer to small
TRDP_INIT_ERR marshalling not initialised
TRDP_COMID_ERR comid not existing
```

### **5.5.3** Function Documentation

### 5.5.3.1 EXT\_DECL TRDP\_ERR\_T tau\_initMarshall (void \*\* ppRefCon, UINT32 numDataSet, TRDP\_DATASET\_T \* pDataset)

Types for marshalling / unmarshalling.

Function to initialise the marshalling/unmarshalling.

### **Parameters:**

- ↔ ppRefCon Returns a pointer to be used for the reference context of marshalling/unmarshalling
- ← *numDataSet* Number of datasets found in the configuration
- ← pDataset Pointer to an array of a structures of type TRDP\_DATASET\_T

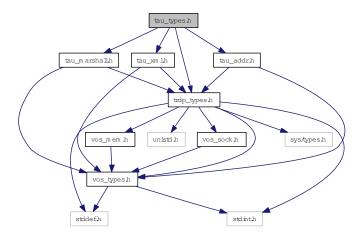
```
TRDP_NO_ERR no error
TRDP_MEM_ERR provided buffer to small
TRDP_PARAM_ERR Parameter error
```

### 5.6 tau\_types.h File Reference

TRDP utility interface definitions.

```
#include "trdp_types.h"
#include "tau_addr.h"
#include "tau_marshall.h"
#include "tau_xml.h"
```

Include dependency graph for tau\_types.h:



### 5.6.1 Detailed Description

TRDP utility interface definitions.

This module provides the interface to the following utilities

- marshalling/unmarshalling
- xml configuration interpreter
- IP URI address translation

### Note:

Project: TCNOpen TRDP prototype stack

### **Author:**

Armin-H. Weiss (initial version)

### Remarks:

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### Id

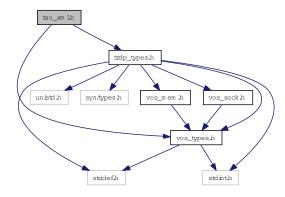
tau\_types.h 5587 2012-05-30 09:24:22Z bloehr

### 5.7 tau\_xml.h File Reference

TRDP utility interface definitions.

```
#include "vos_types.h"
#include "trdp_types.h"
```

Include dependency graph for tau\_xml.h:



This graph shows which files directly or indirectly include this file:



### **Data Structures**

- struct TRDP\_PROCESS\_CONFIG\_T

  Types to read out the XML configuration.
- struct TRDP\_DBG\_CONFIG\_T

  Control for debug output device/file on application level.

### **Enumerations**

```
    enum TRDP_DBG_OPTION_T {
        TRDP_DBG_DEFAULT = 0,
        TRDP_DBG_OFF = 0x01,
        TRDP_DBG_ERR = 0x02,
        TRDP_DBG_WARN = 0x04,
        TRDP_DBG_INFO = 0x08,
        TRDP_DBG_DBG = 0x10,
```

```
TRDP_DBG_TIME = 0x20,
TRDP_DBG_LOC = 0x40,
TRDP_DBG_CAT = 0x80 }
```

Control for debug output format on application level.

### **Functions**

• EXT\_DECL TRDP\_ERR\_T tau\_readXmlConfig (const CHAR8 \*pFileName, TRDP\_PROCESS\_-CONFIG\_T \*pProcessConfig, TRDP\_MEM\_CONFIG\_T \*pMemConfig, TRDP\_PD\_CONFIG\_T \*pPdConfig, TRDP\_MD\_CONFIG\_T \*pMdConfig, UINT32 \*pNumExchgPar, TRDP\_EXCHG\_-PAR\_T \*\*ppExchgPar, UINT32 \*pNumComPar, TRDP\_COM\_PAR\_T \*\*ppComPar, TRDP\_DBG\_CONFIG\_T \*pDbgPar)

Function to read the TRDP configuration parameters out of the XML configuration file.

• EXT\_DECL TRDP\_ERR\_T tau\_readXmlDatasetConfig (const CHAR8 \*pFileName, UINT32 \*pNumDataset, TRDP\_DATASET\_T \*\*ppDataset)

Function to read the DataSet configuration out of the XML configuration file.

### 5.7.1 Detailed Description

TRDP utility interface definitions.

This module provides the interface to the following utilities

• read xml configuration interpreter

### Note:

Project: TCNOpen TRDP prototype stack

### Author:

Armin-H. Weiss (initial version)

### Remarks:

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Id

tau\_xml.h 5587 2012-05-30 09:24:22Z bloehr

### **5.7.2** Enumeration Type Documentation

### 5.7.2.1 enum TRDP\_DBG\_OPTION\_T

Control for debug output format on application level.

#### **Enumerator:**

TRDP\_DBG\_DEFAULT Printout default.

```
TRDP_DBG_OFF Printout off.
TRDP_DBG_ERR Printout error.
TRDP_DBG_WARN Printout warning and error.
TRDP_DBG_INFO Printout info, warning and error.
TRDP_DBG_DBG Printout debug, info, warning and error.
TRDP_DBG_TIME Printout timestamp.
TRDP_DBG_LOC Printout file name and line.
TRDP_DBG_CAT Printout category (DBG, INFO, WARN, ERR).
```

### **5.7.3** Function Documentation

5.7.3.1 EXT\_DECL TRDP\_ERR\_T tau\_readXmlConfig (const CHAR8 \* pFileName, TRDP\_PROCESS\_CONFIG\_T \* pProcessConfig, TRDP\_MEM\_CONFIG\_T \* pMemConfig, TRDP\_PD\_CONFIG\_T \* pPdConfig, TRDP\_MD\_CONFIG\_T \* pMdConfig, UINT32 \* pNumExchgPar, TRDP\_EXCHG\_PAR\_T \*\* ppExchgPar, UINT32 \* pNumComPar, TRDP\_COM\_PAR\_T \*\* ppComPar, TRDP\_DBG\_CONFIG\_T \* pDbgPar)

Function to read the TRDP configuration parameters out of the XML configuration file.

#### **Parameters:**

- ← *pFileName* Path and filename of the xml configuration file
- → pProcessConfig TRDP main process configuration
- $\rightarrow$  *pMemConfig* Memory configuration
- $\rightarrow$  *pPdConfig* PD default configuration
- → *pMdConfig* MD default configuration
- → *pNumExchgPar* Number of configured telegrams
- → *ppExchgPar* Pointer to array of telegram configurations
- $\rightarrow$  *pNumComPar* Number of configured com parameters
- $\rightarrow$  ppComPar Pointer to array of com parameters
- $\rightarrow$  *pDbgPar* Debug printout options for application use

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_MEM_ERR provided buffer to small
TRDP_PARAM_ERR File not existing
```

### 5.7.3.2 EXT\_DECL TRDP\_ERR\_T tau\_readXmlDatasetConfig (const CHAR8 \* pFileName, UINT32 \* pNumDataset, TRDP\_DATASET\_T \*\* ppDataset)

Function to read the DataSet configuration out of the XML configuration file.

#### **Parameters:**

← *pFileName* Path and filename of the xml configuration file

- $\rightarrow$  *pNumDataset* Pointer to the number of datasets found in the configuration
- $\rightarrow$  ppDataset Pointer to an array of a structures of type TRDP\_DATASET\_T

### **Return values:**

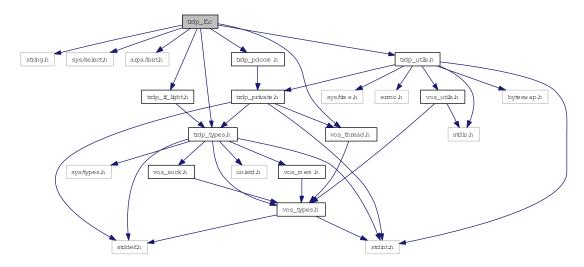
TRDP\_NO\_ERR no error
TRDP\_MEM\_ERR provided buffer to small
TRDP\_PARAM\_ERR File not existing

### 5.8 trdp\_if.c File Reference

Functions for ECN communication.

```
#include <string.h>
#include <sys/select.h>
#include <arpa/inet.h>
#include "trdp_types.h"
#include "trdp_if_light.h"
#include "trdp_utils.h"
#include "trdp_pdcom.h"
#include "vos_thread.h"
```

Include dependency graph for trdp\_if.c:



### **Functions**

- BOOL is ValidSession (TRDP\_APP\_SESSION\_T pSessionHandle) Check if the session handle is valid.
- EXT\_DECL TRDP\_ERR\_T tlc\_init (TRDP\_APP\_SESSION\_T \*pAppHandle, TRDP\_IP\_ADDR\_T ownIpAddr, TRDP\_IP\_ADDR\_T leaderIpAddr, const TRDP\_PRINT\_DBG\_T pPrintDebugString, const TRDP\_MARSHALL\_CONFIG\_T \*pMarshall, const TRDP\_PD\_CONFIG\_T \*pPdDefault, const TRDP\_MD\_CONFIG\_T \*pMemConfig, TRDP\_OPTION\_T option)

Initialize the TRDP stack.

- TRDP\_ERR\_T tlc\_terminate (TRDP\_APP\_SESSION\_T appHandle)

  Un-Initialize Clean up when app quits.
- TRDP ERR T tlc reinit (TRDP APP SESSION T appHandle)

Re-Initialize Should be called by the application when a link-down/link-up event has occured during normal operation.

• const char \* tlc\_getVersion (void)

Return a human readable version representation.

TRDP\_ERR\_T tlp\_setRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL leader)

Do not send non-redundant PDs when we are follower.

EXT\_DECL TRDP\_ERR\_T tlp\_getRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL \*pLeader)

Get status of redundant ComIds.

• void tlc\_setTopoCount (UINT32 topoCount)

Set new topocount for trainwide communication.

• EXT\_DECL TRDP\_ERR\_T tlp\_publish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T \*pPubHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 interval, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, BOOL subs, UINT16 offsetAddress)

Prepare for sending PD messages.

- TRDP\_ERR\_T tlp\_unpublish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pubHandle) Stop sending PD messages.
- TRDP\_ERR\_T tlp\_put (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pubHandle, const UINT8 \*pData, UINT32 dataSize)

Update the process data to send.

EXT\_DECL TRDP\_ERR\_T tlc\_getInterval (TRDP\_APP\_SESSION\_T appHandle, TRDP\_TIME\_T\*pInterval, TRDP\_FDS\_T \*pFileDesc, INT32 \*pNoDesc)
 Get the lowest time interval for PDs.

• EXT\_DECL\_TRDP\_ERR\_T tlc\_process (TRDP\_APP\_SESSION\_T appHandle, TRDP\_FDS\_T \*pRfds, INT32 \*pCount)

Work loop of the TRDP handler.

EXT\_DECL TRDP\_ERR\_T tlp\_subscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T \*pSubHandle, const void \*pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr1, TRDP\_IP\_ADDR\_T srcIpAddr2, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 timeout, TRDP\_TO\_BEHAVIOR\_T toBehavior, UINT32 maxDataSize)

Prepare for receiving PD messages.

• EXT\_DECL TRDP\_ERR\_T tlp\_unsubscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle)

Stop receiving PD messages.

• EXT\_DECL TRDP\_ERR\_T tlp\_get (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T sub-Handle, TRDP\_FLAGS\_T pktFlags, TRDP\_PD\_INFO\_T \*pPdInfo, UINT8 \*pData, UINT32 \*pDataSize)

Get the last valid PD message.

### 5.8.1 Detailed Description

Functions for ECN communication.

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

trdp\_if.c 5610 2012-06-01 13:48:28Z bloehr

### 5.8.2 Function Documentation

### 5.8.2.1 BOOL is ValidSession (TRDP\_APP\_SESSION\_T pSessionHandle)

Check if the session handle is valid.

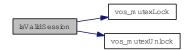
### **Parameters:**

← *pSessionHandle* pointer to packet data (dataset)

### **Return values:**

**TRUE** is valid **FALSE** is invalid

Here is the call graph for this function:



# 5.8.2.2 EXT\_DECL TRDP\_ERR\_T tlc\_getInterval (TRDP\_APP\_SESSION\_T appHandle, TRDP\_TIME\_T \* pInterval, TRDP\_FDS\_T \* pFileDesc, INT32 \* pNoDesc)

Get the lowest time interval for PDs.

Return the maximum time interval suitable for 'select()' so that we can send due PD packets in time. If the PD send queue is empty, return zero time

#### **Parameters:**

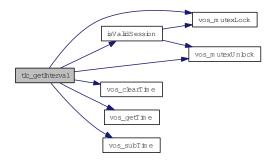
← appHandle The handle returned by tlc\_init

- $\rightarrow$  *pInterval* pointer to needed interval
- $\leftrightarrow$  *pFileDesc* pointer to file descriptor set
- $\rightarrow$  *pNoDesc* pointer to put no of used descriptors (for select())

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



### 5.8.2.3 const char\* tlc\_getVersion (void)

Return a human readable version representation.

Return string in the form 'v.r.u.b'

### **Return values:**

const string

5.8.2.4 EXT\_DECL TRDP\_ERR\_T tlc\_init (TRDP\_APP\_SESSION\_T \* pAppHandle, TRDP\_IP\_ADDR\_T ownIpAddr, TRDP\_IP\_ADDR\_T leaderIpAddr, const TRDP\_PRINT\_DBG\_T pPrintDebugString, const TRDP\_MARSHALL\_CONFIG\_T \* pMarshall, const TRDP\_PD\_CONFIG\_T \* pPdDefault, const TRDP\_MD\_CONFIG\_T \* pMdDefault, const TRDP\_MEM\_CONFIG\_T \* pMemConfig, TRDP\_OPTION\_T option)

Initialize the TRDP stack.

tlc\_init returns in pAppHandle a unique handle to be used in further calls to the stack.

### **Parameters:**

- $\rightarrow$  *pAppHandle* A handle for further calls to the trdp stack
- $\leftarrow$  own IP address, can be different for each process in multiprocessing systems
- $\leftarrow$  *leaderIpAddr* IP address of redundancy leader
- ← pPrintDebugString Pointer to debug print function
- ← pMarshall Pointer to marshalling configuration

- ← *pPdDefault* Pointer to default PD configuration
- $\leftarrow$  *pMdDefault* Pointer to default MD configuration
- ← *pMemConfig* Pointer to memory configuration
- $\leftarrow$  *option* options for library behavior

### **Return values:**

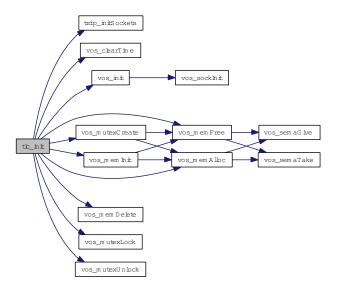
TRDP\_NO\_ERR no error

TRDP\_MEM\_ERR memory allocation failed

TRDP\_PARAM\_ERR initialization error

TRDP\_SOCK\_ERR socket error

Here is the call graph for this function:



### 5.8.2.5 EXT\_DECL TRDP\_ERR\_T tlc\_process (TRDP\_APP\_SESSION\_T appHandle, TRDP\_FDS\_T \* pRfds, INT32 \* pCount)

Work loop of the TRDP handler.

Search the queue for pending PDs to be sent Search the receive queue for pending PDs (time out)

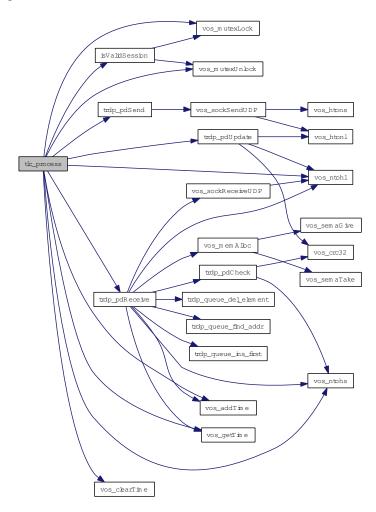
### **Parameters:**

- ← *appHandle* The handle returned by tlc\_init
- $\leftarrow pRfds$  pointer to set of ready descriptors
- $\leftrightarrow$  *pCount* pointer to number of ready descriptors

### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



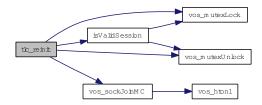
### 5.8.2.6 TRDP\_ERR\_T tlc\_reinit (TRDP\_APP\_SESSION\_T appHandle)

Re-Initialize Should be called by the application when a link-down/link-up event has occured during normal operation.

Re-Initialize.

We re-join

Here is the call graph for this function:



### 5.8.2.7 void tlc\_setTopoCount (UINT32 topoCount)

Set new topocount for trainwide communication.

This value is used for validating outgoing and incoming packets only!

#### **Parameters:**

← *topoCount* New topoCount value

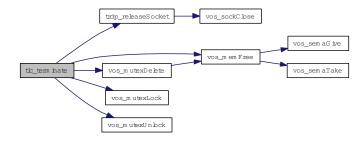
### 5.8.2.8 TRDP\_ERR\_T tlc\_terminate (TRDP\_APP\_SESSION\_T appHandle)

Un-Initialize Clean up when app quits.

Un-Initialize.

Mainly used for debugging/test runs

Here is the call graph for this function:



# 5.8.2.9 EXT\_DECL TRDP\_ERR\_T tlp\_get (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle, TRDP\_FLAGS\_T pktFlags, TRDP\_PD\_INFO\_T \* pPdInfo, UINT8 \* pData, UINT32 \* pDataSize)

Get the last valid PD message.

This allows polling of PDs instead of event driven handling by callbacks

#### **Parameters:**

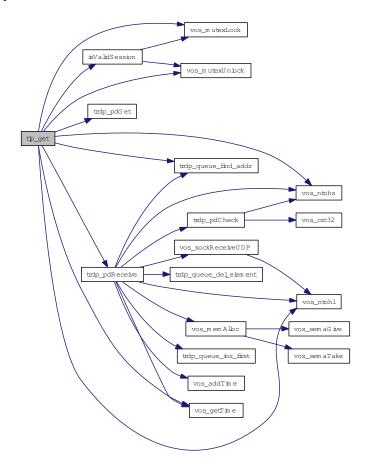
- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  *subHandle* the handle returned by subscription
- ← pktFlags OPTION: TRDP FLAGS MARSHALL
- $\leftrightarrow$  *pPdInfo* pointer to application's info buffer
- $\leftrightarrow$  *pData* pointer to application's data buffer
- $\leftrightarrow$  *pDataSize* in: size of buffer, out: size of data

### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_SUB\_ERR not subscribed

## TRDP\_TIMEOUT\_ERR packet timed out TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



## 5.8.2.10 EXT\_DECL TRDP\_ERR\_T tlp\_getRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL \* pLeader)

Get status of redundant ComIds.

## **Parameters:**

- $\leftarrow$  *appHandle* the handle returned by tlc\_init
- $\leftarrow$  *redId* will be returned for all ComID's with the given redId, 0 for all redId
- $\leftrightarrow$  *pLeader* TRUE if we send (leader)

## **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error / redId not existing

## TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



5.8.2.11 EXT\_DECL TRDP\_ERR\_T tlp\_publish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T \* pPubHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 interval, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, BOOL subs, UINT16 offsetAddress)

Prepare for sending PD messages.

Queue a PD message, it will be send when trdp\_work has been called

#### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- → *pPubHandle* returned handle for related unprepare
- $\leftarrow comId$  comId of packet to send
- $\leftarrow$  topoCount valid topocount, 0 for local consist
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  **destIpAddr** where to send the packet to
- ← *interval* frequency of PD packet (>= 10ms) in usec
- $\leftarrow$  *redId* 0 Non-redundant, > 0 valid redundancy group
- $\leftarrow$  pktFlags OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK
- $\leftarrow$  *pSendParam* optional pointer to send parameter, NULL default parameters are used
- ← pData pointer to packet data / dataset
- ← *dataSize* size of packet data <= 1436 without FCS
- $\leftarrow$  *subs* substitution (Ladder)
- $\leftarrow$  offsetAddress offset (Ladder)

#### **Return values:**

TRDP\_NO\_ERR no error

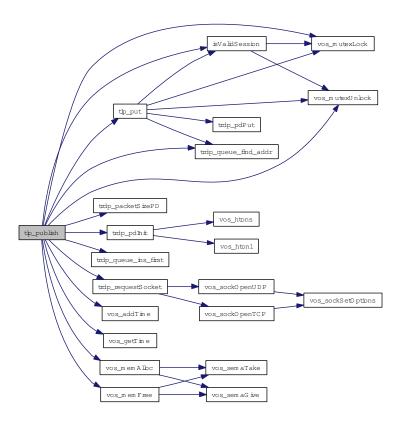
TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR could not insert (out of memory)

TRDP\_NOINIT\_ERR handle invalid

TRDP\_NOPUB\_ERR Already published

Here is the call graph for this function:



## 5.8.2.12 TRDP\_ERR\_T tlp\_put (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pubHandle, const UINT8 \* pData, UINT32 dataSize)

Update the process data to send.

Update previously published data. The new telegram will be sent earliest when tlc\_process is called.

#### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- $\leftarrow$  *pubHandle* the handle returned by publish
- $\leftrightarrow$  *pData* pointer to application's data buffer
- $\leftrightarrow$  dataSize size of data

## **Return values:**

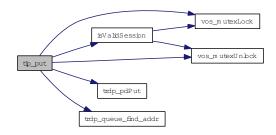
TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_NOPUB\_ERR not published

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



## 5.8.2.13 TRDP\_ERR\_T tlp\_setRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL leader)

Do not send non-redundant PDs when we are follower.

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  redId will be set for all ComID's with the given redId, 0 to change for all redId
- ← *leader* TRUE if we send

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error / redId not existing
TRDP NOINIT ERR handle invalid

Here is the call graph for this function:



5.8.2.14 EXT\_DECL TRDP\_ERR\_T tlp\_subscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T \* pSubHandle, const void \* pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr1, TRDP\_IP\_ADDR\_T srcIpAddr2, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 timeout, TRDP\_TO\_BEHAVIOR\_T toBehavior, UINT32 maxDataSize)

Prepare for receiving PD messages.

Subscribe to a specific PD ComID and source IP To unsubscribe, set maxDataSize to zero!

#### **Parameters:**

← *appHandle* the handle returned by tlc\_init

- $\rightarrow$  *pSubHandle* return a handle for these messages
- $\leftarrow$  *pUserRef* user supplied value returned within the info structure
- $\leftarrow$  *comId* comId of packet to receive
- $\leftarrow$  *topoCount* valid topocount, 0 for local consist
- ← srcIpAddr1 IP for source filtering, set 0 if not used
- ← srcIpAddr2 Second source IP address for source filtering, set to zero if not used. Used e.g. for source filtering of redundant devices.
- $\leftarrow$  *destIpAddr* IP address to join
- $\leftarrow$  *timeout* timeout (>= 10ms) in usec
- $\leftarrow$  *toBehavior* timeout behavior
- ← maxDataSize expected max. size of packet data

#### **Return values:**

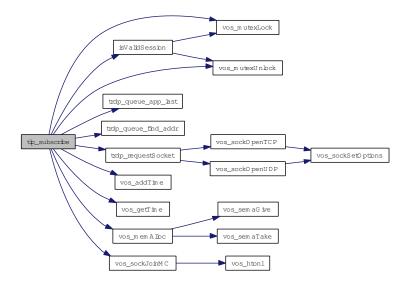
TRDP NO ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR could not reserve memory (out of memory)

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



## 5.8.2.15 TRDP\_ERR\_T tlp\_unpublish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pubHandle)

Stop sending PD messages.

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- ← *pubHandle* the handle returned by prepare

## **Return values:**

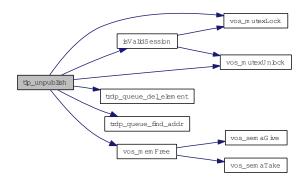
TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_NOPUB\_ERR not published

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



## $\begin{array}{ll} \textbf{5.8.2.16} & \textbf{EXT\_DECL\ TRDP\_ERR\_T\ tlp\_unsubscribe\ (TRDP\_APP\_SESSION\_T\ appHandle,} \\ & \textbf{TRDP\_SUB\_T\ subHandle)} \end{array}$

Stop receiving PD messages.

Unsubscribe to a specific PD ComID

## **Parameters:**

- ← appHandle the handle returned by tlc\_init
- $\leftarrow$  *subHandle* the handle returned by subscription

## **Return values:**

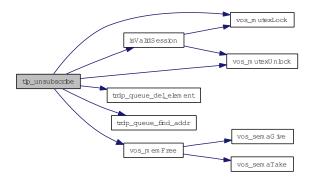
TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_SUB\_ERR not subscribed

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:

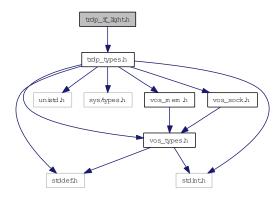


## 5.9 trdp\_if\_light.h File Reference

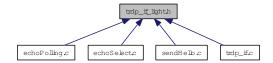
TRDP Light interface functions (API).

#include "trdp\_types.h"

Include dependency graph for trdp\_if\_light.h:



This graph shows which files directly or indirectly include this file:



#### **Defines**

• #define MD\_SUPPORT 1

Support for message data can only be excluded during compile time!

## **Functions**

• EXT\_DECL TRDP\_ERR\_T tlc\_init (TRDP\_APP\_SESSION\_T \*pAppHandle, TRDP\_IP\_ADDR\_T ownIpAddr, TRDP\_IP\_ADDR\_T leaderIpAddr, const TRDP\_PRINT\_DBG\_T pPrintDebugString, const TRDP\_MARSHALL\_CONFIG\_T \*pMarshall, const TRDP\_PD\_CONFIG\_T \*pPdDefault, const TRDP\_MD\_CONFIG\_T \*pMemConfig, TRDP\_OPTION\_T option)

Initialize the TRDP stack.

- EXT\_DECL TRDP\_ERR\_T tlc\_reinit (TRDP\_APP\_SESSION\_T appHandle)

  \*Re-Initialize.\*
- EXT\_DECL TRDP\_ERR\_T tlc\_terminate (TRDP\_APP\_SESSION\_T appHandle) Un-Initialize.
- EXT\_DECL void tlc\_setTopoCount (UINT32 topoCount)

Set new topocount for trainwide communication.

- EXT\_DECL TRDP\_ERR\_T tlc\_freeBuf (TRDP\_APP\_SESSION\_T appHandle, char \*pBuf)

  Frees the buffer reserved by the TRDP layer.
- EXT\_DECL TRDP\_ERR\_T tlc\_getInterval (TRDP\_APP\_SESSION\_T appHandle, TRDP\_TIME\_T \*pInterval, TRDP\_FDS\_T \*pFileDesc, INT32 \*pNoDesc)

Get the lowest time interval for PDs.

• EXT\_DECL\_TRDP\_ERR\_T tlc\_process (TRDP\_APP\_SESSION\_T appHandle, TRDP\_FDS\_T \*pRfds, INT32 \*pCount)

Work loop of the TRDP handler.

• EXT\_DECL TRDP\_ERR\_T tlp\_publish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T \*pPubHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 interval, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, BOOL subs, UINT16 offsetAddress)

Prepare for sending PD messages.

• EXT\_DECL TRDP\_ERR\_T tlp\_unpublish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pubHandle)

Stop sending PD messages.

• EXT\_DECL TRDP\_ERR\_T tlp\_put (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pub-Handle, const UINT8 \*pData, UINT32 dataSize)

Update the process data to send.

EXT\_DECL TRDP\_ERR\_T tlp\_setRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL leader)

Do not send non-redundant PDs when we are follower.

EXT\_DECL TRDP\_ERR\_T tlp\_getRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL \*pLeader)

Get status of redundant ComIds.

EXT\_DECL TRDP\_ERR\_T tlp\_request (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, UINT32 replyComId, TRDP\_IP\_ADDR\_T replyIpAddr, BOOL subs, UINT16 offsetAddr)

Initiate sending PD messages (PULL).

• EXT\_DECL TRDP\_ERR\_T tlp\_subscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T \*pSubHandle, const void \*pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr1, TRDP\_IP\_ADDR\_T srcIpAddr2, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 timeout, TRDP\_TO\_BEHAVIOR\_T toBehavior, UINT32 maxDataSize)

Prepare for receiving PD messages.

EXT\_DECL TRDP\_ERR\_T tlp\_unsubscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle)

Stop receiving PD messages.

• EXT\_DECL TRDP\_ERR\_T tlp\_get (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T sub-Handle, TRDP\_FLAGS\_T pktFlags, TRDP\_PD\_INFO\_T \*pPdInfo, UINT8 \*pData, UINT32 \*pDataSize)

Get the last valid PD message.

• EXT\_DECL TRDP\_ERR\_T tlm\_notify (TRDP\_APP\_SESSION\_T appHandle, const void \*pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD notification message.

• EXT\_DECL TRDP\_ERR\_T tlm\_request (TRDP\_APP\_SESSION\_T appHandle, const void \*pUserRef, TRDP\_UUID\_T \*pSessionId, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT32 noOfRepliers, UINT32 replyTimeout, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD request message.

• EXT\_DECL TRDP\_ERR\_T tlm\_confirm (TRDP\_APP\_SESSION\_T appHandle, const void \*pUserRef, const TRDP\_UUID\_T \*pSessionId, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 user-Status, TRDP\_REPLY\_STATUS\_T replyStatus, const TRDP\_SEND\_PARAM\_T \*pSendParam, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD confirm message.

EXT\_DECL\_TRDP\_ERR\_T tlm\_abortSession (TRDP\_APP\_SESSION\_T appHandle, TRDP\_UUID\_T \*pSessionId)

Cancel an open session.

• EXT\_DECL TRDP\_ERR\_T tlm\_addListener (TRDP\_APP\_SESSION\_T appHandle, UINT32 \*pListenHandle, const void \*pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, const TRDP\_URI\_USER\_T destURI)

Subscribe to MD messages.

• EXT\_DECL TRDP\_ERR\_T tlm\_delListener (TRDP\_APP\_SESSION\_T appHandle, UINT32 listenHandle)

Remove Listener.

• EXT\_DECL TRDP\_ERR\_T tlm\_reply (TRDP\_APP\_SESSION\_T appHandle, TRDP\_MSG\_T ms-gType, void \*pUserRef, TRDP\_UUID\_T \*pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, TRDP\_REPLY\_STATUS\_T replyState, UINT32 replyTimeout, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

• EXT\_DECL const CHAR8 \* tlc\_getVersion (void)

Return a human readable version representation.

• EXT\_DECL\_TRDP\_ERR\_T\_tlc\_getStatistics (TRDP\_APP\_SESSION\_T\_appHandle, TRDP\_STATISTICS\_T \*\*ppStatistics)

Return statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_getSubsStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumSubs, TRDP\_SUBS\_STATISTICS\_T \*\*ppStatistics)

Return PD subscription statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_getPubStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumPub, TRDP\_PUB\_STATISTICS\_T \*\*ppStatistics)

Return PD publish statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_getListStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumList, TRDP\_LIST\_STATISTICS\_T \*\*ppStatistics)

Return MD listener statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_getRedStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumRed, TRDP\_RED\_STATISTICS\_T \*\*ppStatistics)

Return redundancy group statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_getJoinStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumJoin, UINT32 \*\*ppIpAddr)

Return join statistics.

EXT\_DECL TRDP\_ERR\_T tlc\_resetStatistics (TRDP\_APP\_SESSION\_T appHandle)

Reset statistics.

## 5.9.1 Detailed Description

TRDP Light interface functions (API).

Low level functions for communicating using the TRDP protocol

### Note:

Project: TCNOpen TRDP prototype stack

### **Author:**

Bernd Loehr, NewTec GmbH

### Remarks:

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Id

trdp\_if\_light.h 5586 2012-05-30 09:23:30Z bloehr

## **5.9.2** Function Documentation

## 5.9.2.1 EXT\_DECL TRDP\_ERR\_T tlc\_freeBuf (TRDP\_APP\_SESSION\_T appHandle, char \* pBuf)

Frees the buffer reserved by the TRDP layer.

#### **Parameters:**

- ← *appHandle* The handle returned by tlc\_init
- $\leftarrow pBuf$  pointer to the buffer to be freed

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP PARAM ERR buffer pointer invalid

## 5.9.2.2 EXT\_DECL TRDP\_ERR\_T tlc\_getInterval (TRDP\_APP\_SESSION\_T appHandle, TRDP\_TIME\_T \* pInterval, TRDP\_FDS\_T \* pFileDesc, INT32 \* pNoDesc)

Get the lowest time interval for PDs.

Return the maximum time interval suitable for 'select()' so that we can send due PD packets in time. If the PD send queue is empty, return zero time

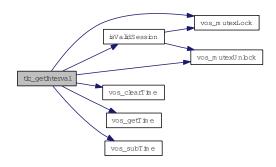
#### **Parameters:**

- ← appHandle The handle returned by tlc\_init
- $\rightarrow$  *pInterval* pointer to needed interval
- $\leftrightarrow$  *pFileDesc* pointer to file descriptor set
- $\rightarrow$  pNoDesc pointer to put no of used descriptors (for select())

### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



## 5.9.2.3 EXT\_DECL TRDP\_ERR\_T tlc\_getJoinStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumJoin, UINT32 \*\* ppIpAddr)

Return join statistics.

Memory for statistics information will be reserved by tlc layer and needs to be freed by the user.

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\rightarrow$  *pNumJoin* Pointer to the number of joined IP Adresses
- $\rightarrow$  *ppIpAddr* Pointer to a list with the joined IP adresses

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_NOINIT_ERR handle invalid
TRDP_PARAM_ERR parameter error
```

## 5.9.2.4 EXT\_DECL TRDP\_ERR\_T tlc\_getListStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumList, TRDP\_LIST\_STATISTICS\_T \*\* ppStatistics)

Return MD listener statistics.

Memory for statistics information will be reserved by tlc layer and needs to be freed by the user.

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\rightarrow$  *pNumList* Pointer to the number of listeners
- $\rightarrow$  ppStatistics Pointer to a list with the listener statistics information

## **Return values:**

```
TRDP_NO_ERR no error
TRDP_NOINIT_ERR handle invalid
TRDP_PARAM_ERR parameter error
```

## 5.9.2.5 EXT\_DECL TRDP\_ERR\_T tlc\_getPubStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumPub, TRDP\_PUB\_STATISTICS\_T \*\* ppStatistics)

Return PD publish statistics.

Memory for statistics information will be reserved by tlc layer and needs to be freed by the user.

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\rightarrow$  *pNumPub* Pointer to the number of publishers
- $\rightarrow$  ppStatistics Pointer to a list with the publish statistics information

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR parameter error

## 5.9.2.6 EXT\_DECL TRDP\_ERR\_T tlc\_getRedStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumRed, TRDP\_RED\_STATISTICS\_T \*\* ppStatistics)

Return redundancy group statistics.

Memory for statistics information will be reserved by tlc layer and needs to be freed by the user.

#### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- → *pNumRed* Pointer to the number of redundancy groups
- $\rightarrow$  ppStatistics Pointer to a list with the redundancy group information

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR parameter error

## 5.9.2.7 EXT\_DECL TRDP\_ERR\_T tlc\_getStatistics (TRDP\_APP\_SESSION\_T appHandle, TRDP\_STATISTICS\_T \*\* ppStatistics)

Return statistics.

Memory for statistics information will be reserved by tlc layer and needs to be freed by the user.

#### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- $\rightarrow$  *ppStatistics* Statistics for this application session

## Return values:

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR parameter error

## 5.9.2.8 EXT\_DECL TRDP\_ERR\_T tlc\_getSubsStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumSubs, TRDP\_SUBS\_STATISTICS\_T \*\* ppStatistics)

Return PD subscription statistics.

Memory for statistics information will be reserved by tlc layer and needs to be freed by the user.

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\rightarrow$  *pNumSubs* Pointer to the number of subscriptions
- $\rightarrow$  ppStatistics Pointer to a list with the subscription statistics information

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_NOINIT_ERR handle invalid
TRDP_PARAM_ERR parameter error
```

#### 5.9.2.9 EXT\_DECL const CHAR8\* tlc\_getVersion (void)

Return a human readable version representation.

Return string in the form 'v.r.u.b'

#### **Return values:**

const string

5.9.2.10 EXT\_DECL TRDP\_ERR\_T tlc\_init (TRDP\_APP\_SESSION\_T \* pAppHandle, TRDP\_IP\_ADDR\_T ownIpAddr, TRDP\_IP\_ADDR\_T leaderIpAddr, const TRDP\_PRINT\_DBG\_T pPrintDebugString, const TRDP\_MARSHALL\_CONFIG\_T \* pMarshall, const TRDP\_PD\_CONFIG\_T \* pPdDefault, const TRDP\_MD\_CONFIG\_T \* pMdDefault, const TRDP\_MEM\_CONFIG\_T \* pMemConfig, TRDP\_OPTION\_T option)

Initialize the TRDP stack.

tlc\_init returns in pAppHandle a unique handle to be used in further calls to the stack.

## **Parameters:**

- $\rightarrow$  *pAppHandle* A handle for further calls to the trdp stack
- $\leftarrow$  own IP address, can be different for each process in multiprocessing systems
- ← *leaderIpAddr* IP address of redundancy leader
- ← *pPrintDebugString* Pointer to debug print function
- ← *pMarshall* Pointer to marshalling configuration
- ← *pPdDefault* Pointer to default PD configuration
- ← *pMdDefault* Pointer to default MD configuration
- ← *pMemConfig* Pointer to memory configuration
- $\leftarrow$  *option* options for library behavior

### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR initialization error
TRDP\_SOCK\_ERR socket error

tlc\_init returns in pAppHandle a unique handle to be used in further calls to the stack.

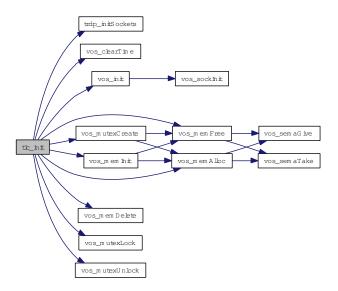
#### **Parameters:**

- $\rightarrow$  *pAppHandle* A handle for further calls to the trdp stack
- $\leftarrow$  own IP address, can be different for each process in multiprocessing systems
- ← *leaderIpAddr* IP address of redundancy leader
- ← *pPrintDebugString* Pointer to debug print function
- ← *pMarshall* Pointer to marshalling configuration
- ← *pPdDefault* Pointer to default PD configuration
- ← *pMdDefault* Pointer to default MD configuration
- ← *pMemConfig* Pointer to memory configuration
- $\leftarrow$  *option* options for library behavior

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_MEM\_ERR memory allocation failed
TRDP\_PARAM\_ERR initialization error
TRDP\_SOCK\_ERR socket error

Here is the call graph for this function:



## 5.9.2.11 EXT\_DECL TRDP\_ERR\_T tlc\_process (TRDP\_APP\_SESSION\_T appHandle, TRDP\_FDS\_T \* pRfds, INT32 \* pCount)

Work loop of the TRDP handler.

Search the queue for pending PDs to be sent Search the receive queue for pending PDs (time out)

#### **Parameters:**

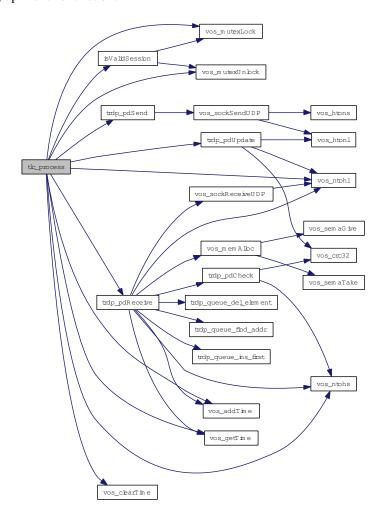
← *appHandle* The handle returned by tlc\_init

- $\leftarrow$  *pRfds* pointer to set of ready descriptors
- $\leftrightarrow$  *pCount* pointer to number of ready descriptors

## **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



## 5.9.2.12 EXT\_DECL TRDP\_ERR\_T tlc\_reinit (TRDP\_APP\_SESSION\_T appHandle)

## Re-Initialize.

Should be called by the application when a link-down/link-up event has occured during normal operation. We need to re-join the multicast groups...

## **Parameters:**

← *appHandle* The handle returned by tlc\_init

## **Return values:**

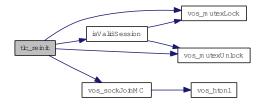
TRDP\_NO\_ERR no error

TRDP\_NOINIT\_ERR handle invalid

Re-Initialize.

We re-join

Here is the call graph for this function:



## 5.9.2.13 EXT\_DECL TRDP\_ERR\_T tlc\_resetStatistics (TRDP\_APP\_SESSION\_T appHandle)

Reset statistics.

#### **Parameters:**

← appHandle the handle returned by tlc\_init

## **Return values:**

TRDP\_NO\_ERR no error

TRDP\_NOINIT\_ERR handle invalid

TRDP\_PARAM\_ERR parameter error

## 5.9.2.14 EXT\_DECL void tlc\_setTopoCount (UINT32 topoCount)

Set new topocount for trainwide communication.

This value is used for validating outgoing and incoming packets only!

## **Parameters:**

 $\leftarrow topoCount$  New topocount value

This value is used for validating outgoing and incoming packets only!

## **Parameters:**

← *topoCount* New topoCount value

## 5.9.2.15 EXT\_DECL TRDP\_ERR\_T tlc\_terminate (TRDP\_APP\_SESSION\_T appHandle)

Un-Initialize.

Clean up when app quits. Mainly used for debugging/test runs. No further calls to library allowed

## **Parameters:**

← *appHandle* The handle returned by tlc\_init

#### **Return values:**

TRDP\_NO\_ERR no error

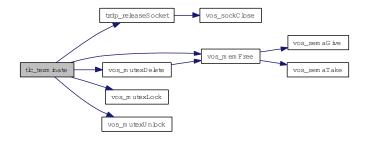
TRDP\_NOINIT\_ERR handle invalid

TRDP\_PARAM\_ERR handle NULL

Un-Initialize.

Mainly used for debugging/test runs

Here is the call graph for this function:



## 5.9.2.16 EXT\_DECL TRDP\_ERR\_T tlm\_abortSession (TRDP\_APP\_SESSION\_T appHandle, TRDP\_UUID\_T \* pSessionId)

Cancel an open session.

Abort an open session; any pending messages will be dropped; session id set to zero

## **Parameters:**

- ← appHandle the handle returned by tlc\_init
- $\leftrightarrow$  *pSessionId* Session ID returned by request

## **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NO\_SESSION\_ERR no such session

TRDP\_NOINIT\_ERR handle invalid

5.9.2.17 EXT\_DECL TRDP\_ERR\_T tlm\_addListener (TRDP\_APP\_SESSION\_T appHandle, UINT32 \* pListenHandle, const void \* pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, const TRDP\_URI\_USER\_T destURI)

Subscribe to MD messages.

Add a listener to TRDP to get notified when messages are received

#### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- $\rightarrow$  *pListenHandle* Listener ID returned
- $\leftarrow$  *pUserRef* user supplied value returned with reply
- $\leftarrow$  *comId* comId to be observed
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *destIpAddr* destination IP address
- $\leftarrow$  *pktFlags* optional marshalling
- $\leftarrow$  destURI only functional group of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR out of memory
TRDP\_NOINIT\_ERR handle invalid

5.9.2.18 EXT\_DECL TRDP\_ERR\_T tlm\_confirm (TRDP\_APP\_SESSION\_T appHandle, const void \* pUserRef, const TRDP\_UUID\_T \* pSessionId, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, TRDP\_REPLY\_STATUS\_T replyStatus, const TRDP\_SEND\_PARAM\_T \* pSendParam, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD confirm message.

Send a MD confirmation message

### **Parameters:**

- $\leftarrow$  appHandle the handle returned by tlc\_init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\leftarrow$  *pSessionId* Session ID returned by request
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- ← pktFlags OPTION: TRDP\_FLAGS\_CALLBACK
- ← *userStatus* Info for requester about application errors

- ← *replyStatus* Info for requester about stack errors
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- $\leftarrow$  *srcURI* only functional group of source URI
- $\leftarrow$  **destURI** only functional group of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR out of memory
TRDP\_NO\_SESSION\_ERR no such session
TRDP\_NOINIT\_ERR handle invalid

## 5.9.2.19 EXT\_DECL TRDP\_ERR\_T tlm\_delListener (TRDP\_APP\_SESSION\_T appHandle, UINT32 listenHandle)

Remove Listener.

#### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- → *listenHandle* Listener ID returned

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_NOINIT\_ERR handle invalid

5.9.2.20 EXT\_DECL TRDP\_ERR\_T tlm\_notify (TRDP\_APP\_SESSION\_T appHandle, const void \* pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD notification message.

Send a MD notification message

#### **Parameters:**

- $\leftarrow$  appHandle the handle returned by tlc\_init
- $\leftarrow$  *pUserRef* user supplied value returned with reply
- $\leftarrow comId$  comId of packet to be sent
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- $\leftarrow$  pktFlags OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK

- ← pSendParam optional pointer to send parameter, NULL default parameters are used
- ← pData pointer to packet data / dataset
- ← *dataSize* size of packet data
- ← sourceURI only functional group of source URI
- $\leftarrow$  **destURI** only functional group of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR out of memory
TRDP NOINIT ERR handle invalid

5.9.2.21 EXT\_DECL TRDP\_ERR\_T tlm\_reply (TRDP\_APP\_SESSION\_T appHandle, TRDP\_MSG\_T msgType, void \* pUserRef, TRDP\_UUID\_T \* pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, TRDP\_REPLY\_STATUS\_T replyState, UINT32 replyTimeout, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

Send a MD reply message after receiving an request

#### Parameters:

- ← *appHandle* the handle returned by tlc\_init
- ← *msgType* Type of message: 'Mp', 'Me', or 'Mq'
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\leftarrow$  *pSessionId* Session ID returned by indication
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- ← *pktFlags* optional marshalling
- ← *userStatus* Info for requester about application errors
- ← *replyState* Info for requester about stack errors
- $\leftarrow$  *replyTimeout* timeout for reply
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- ← pData pointer to packet data / dataset
- $\leftarrow$  *dataSize* size of packet data
- $\leftarrow$  *srcURI* only user part of source URI
- $\leftarrow$  *destURI* only user part of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR out of memory

TRDP\_NO\_SESSION\_ERR no such session

TRDP\_NOINIT\_ERR handle invalid

5.9.2.22 EXT\_DECL TRDP\_ERR\_T tlm\_request (TRDP\_APP\_SESSION\_T appHandle, const void \* pUserRef, TRDP\_UUID\_T \* pSessionId, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT32 noOfRepliers, UINT32 replyTimeout, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD request message.

Send a MD request message

#### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\rightarrow$  *pSessionId* return session ID
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow destIpAddr$  where to send the packet to
- $\leftarrow \textit{pktFlags} \ \ \mathsf{OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK}$
- ← noOfRepliers number of expected repliers, 0 if unknown
- $\leftarrow$  *replyTimeout* timeout for reply
- $\leftarrow$  *pSendParam* Pointer to send parameters, NULL to use default send parameters
- ← pData pointer to packet data / dataset
- $\leftarrow$  *dataSize* size of packet data
- $\leftarrow$  *srcURI* only functional group of source URI
- ← *destURI* only functional group of destination URI

## Return values:

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR out of memory

TRDP\_NOINIT\_ERR handle invalid

# 5.9.2.23 EXT\_DECL TRDP\_ERR\_T tlp\_get (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle, TRDP\_FLAGS\_T pktFlags, TRDP\_PD\_INFO\_T \* pPdInfo, UINT8 \* pData, UINT32 \* pDataSize)

Get the last valid PD message.

This allows polling of PDs instead of event driven handling by callback

### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  *subHandle* the handle returned by subscription
- $\leftarrow$  *pktFlags* OPTION: TRDP\_FLAGS\_MARSHALL
- $\leftrightarrow$  *pPdInfo* pointer to application's info buffer
- $\leftrightarrow$  *pData* pointer to application's data buffer
- $\leftrightarrow$  *pDataSize* in: size of buffer, out: size of data

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_SUB\_ERR not subscribed

TRDP\_TIMEOUT\_ERR packet timed out

TRDP\_NOINIT\_ERR handle invalid

This allows polling of PDs instead of event driven handling by callbacks

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- ← *subHandle* the handle returned by subscription
- $\leftarrow$  *pktFlags* OPTION: TRDP\_FLAGS\_MARSHALL
- $\leftrightarrow$  *pPdInfo* pointer to application's info buffer
- $\leftrightarrow$  *pData* pointer to application's data buffer
- $\leftrightarrow$  *pDataSize* in: size of buffer, out: size of data

#### **Return values:**

TRDP\_NO\_ERR no error

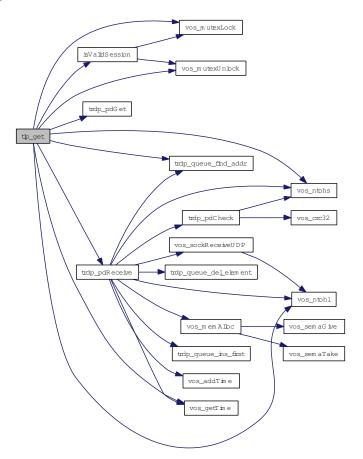
TRDP\_PARAM\_ERR parameter error

TRDP\_SUB\_ERR not subscribed

TRDP\_TIMEOUT\_ERR packet timed out

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



## 5.9.2.24 EXT\_DECL TRDP\_ERR\_T tlp\_getRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL \* pLeader)

Get status of redundant ComIds.

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  redId will be set for all ComID's with the given redId, 0 for all redId
- $\leftrightarrow$  *pLeader* TRUE if we send (leader)

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error / redId not existing
TRDP\_NOINIT\_ERR handle invalid

#### **Parameters:**

← *appHandle* the handle returned by tlc\_init

- $\leftarrow$  redId will be returned for all ComID's with the given redId, 0 for all redId
- $\leftrightarrow$  *pLeader* TRUE if we send (leader)

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error / redId not existing

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



5.9.2.25 EXT\_DECL TRDP\_ERR\_T tlp\_publish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T \* pPubHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 interval, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, BOOL subs, UINT16 offsetAddress)

Prepare for sending PD messages.

Queue a PD message, it will be send when trdp\_work has been called

#### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- $\rightarrow$  *pPubHandle* returned handle for related unprepare
- $\leftarrow$  *comId* comId of packet to send
- $\leftarrow topoCount$  valid topocount, 0 for local consist
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  **destIpAddr** where to send the packet to
- ← *interval* frequency of PD packet (>= 10ms) in usec
- $\leftarrow$  *redId* 0 Non-redundant, > 0 valid redundancy group
- $\leftarrow$  pktFlags OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK
- $\leftarrow$  *pSendParam* optional pointer to send parameter, NULL default parameters are used
- ← pData pointer to packet data / dataset
- $\leftarrow$  *dataSize* size of packet data
- $\leftarrow$  *subs* substitution (Ladder)
- $\leftarrow$  offsetAddress offset (Ladder)

#### **Return values:**

TRDP\_NO\_ERR no error

```
TRDP_PARAM_ERR parameter error
```

**TRDP\_MEM\_ERR** could not insert (out of memory)

TRDP\_NOINIT\_ERR handle invalid

Queue a PD message, it will be send when trdp\_work has been called

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\rightarrow$  *pPubHandle* returned handle for related unprepare
- $\leftarrow$  *comId* comId of packet to send
- $\leftarrow$  *topoCount* valid topocount, 0 for local consist
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- ← *interval* frequency of PD packet (>= 10ms) in usec
- $\leftarrow$  *redId* 0 Non-redundant, > 0 valid redundancy group
- $\leftarrow \textit{pktFlags} \ \ \mathsf{OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK}$
- $\leftarrow$  *pSendParam* optional pointer to send parameter, NULL default parameters are used
- $\leftarrow pData$  pointer to packet data / dataset
- ← *dataSize* size of packet data <= 1436 without FCS
- $\leftarrow$  *subs* substitution (Ladder)
- $\leftarrow$  offsetAddress offset (Ladder)

## **Return values:**

TRDP\_NO\_ERR no error

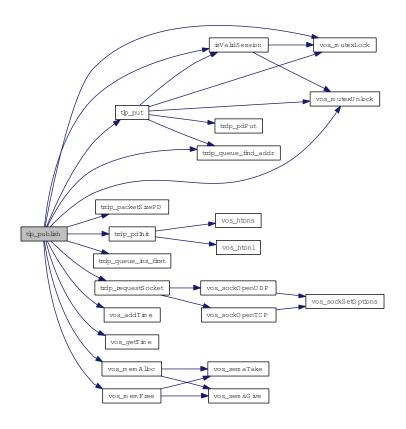
TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR could not insert (out of memory)

TRDP\_NOINIT\_ERR handle invalid

TRDP\_NOPUB\_ERR Already published

Here is the call graph for this function:



## 5.9.2.26 EXT\_DECL TRDP\_ERR\_T tlp\_put (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pubHandle, const UINT8 \* pData, UINT32 dataSize)

Update the process data to send.

Update previously published data. The new telegram will be sent earliest when tlc\_process is called.

### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- $\leftarrow$  *pubHandle* the handle returned by publish
- $\leftrightarrow$  *pData* pointer to application's data buffer
- $\leftrightarrow$  dataSize size of data

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_PUB\_ERR not published
TRDP\_NOINIT\_ERR handle invalid

Update previously published data. The new telegram will be sent earliest when tlc\_process is called.

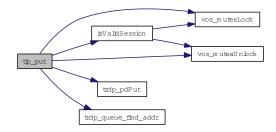
#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  *pubHandle* the handle returned by publish
- $\leftrightarrow$  *pData* pointer to application's data buffer
- $\leftrightarrow$  dataSize size of data

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_NOPUB\_ERR not published
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



5.9.2.27 EXT\_DECL TRDP\_ERR\_T tlp\_request (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, UINT32 replyComId, TRDP\_IP\_ADDR\_T replyIpAddr, BOOL subs, UINT16 offsetAddr)

Initiate sending PD messages (PULL).

Send a PD request message

## **Parameters:**

- ← appHandle the handle returned by tlc init
- $\leftarrow$  *subHandle* handle from related subscribe
- $\leftarrow comId$  comId of packet to be sent
- $\leftarrow topoCount$  valid topocount, 0 for local consist
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow destIpAddr$  where to send the packet to
- $\leftarrow$  *redId* 0 Non-redundant, > 0 valid redundancy group
- ← pktFlags OPTIONS: TRDP FLAGS MARSHALL, TRDP FLAGS CALLBACK
- $\leftarrow$  *pSendParam* optional pointer to send parameter, NULL default parameters are used
- ← pData pointer to packet data / dataset
- ← *dataSize* size of packet data

- $\leftarrow$  *replyComId* comId of reply
- $\leftarrow$  *replyIpAddr* IP for reply
- $\leftarrow$  *subs* substitution (Ladder)
- $\leftarrow$  offsetAddr offset (Ladder)

## **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR could not insert (out of memory)
TRDP\_NOINIT\_ERR handle invalid

## 5.9.2.28 EXT\_DECL TRDP\_ERR\_T tlp\_setRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL leader)

Do not send non-redundant PDs when we are follower.

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  redId will be set for all ComID's with the given redId, 0 to change for all redId
- $\leftarrow$  *leader* TRUE if we send

### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error / redId not existing
TRDP NOINIT ERR handle invalid

Here is the call graph for this function:



5.9.2.29 EXT\_DECL TRDP\_ERR\_T tlp\_subscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T \* pSubHandle, const void \* pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr1, TRDP\_IP\_ADDR\_T srcIpAddr2, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 timeout, TRDP\_TO\_BEHAVIOR\_T toBehavior, UINT32 maxDataSize)

Prepare for receiving PD messages.

Subscribe to a specific PD ComID and source IP To unsubscribe, set maxDataSize to zero!

#### **Parameters:**

← appHandle the handle returned by tlc\_init

- $\rightarrow$  *pSubHandle* return a handle for these messages
- $\leftarrow$  *pUserRef* user supplied value returned within the info structure
- $\leftarrow$  *comId* comId of packet to receive
- $\leftarrow$  topoCount valid topocount, 0 for local consist
- ← srcIpAddr1 IP for source filtering, set 0 if not used
- ← srcIpAddr2 Second source IP address for source filtering, set to zero if not used. Used e.g. for source filtering of redundant devices.
- $\leftarrow$  *destIpAddr* IP address to join
- $\leftarrow$  *timeout* timeout (>= 10ms) in usec
- $\leftarrow$  *toBehavior* timeout behavior
- ← maxDataSize expected max. size of packet data

#### **Return values:**

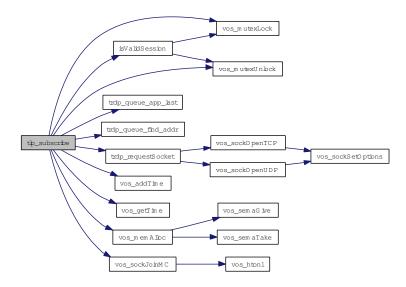
TRDP NO ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR could not reserve memory (out of memory)

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



## 5.9.2.30 EXT\_DECL TRDP\_ERR\_T tlp\_unpublish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pubHandle)

Stop sending PD messages.

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- ← *pubHandle* the handle returned by prepare

## **Return values:**

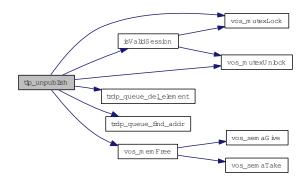
TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_NOPUB\_ERR not published

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



## $\begin{array}{ll} \textbf{5.9.2.31} & \textbf{EXT\_DECL\ TRDP\_ERR\_T\ tlp\_unsubscribe\ (TRDP\_APP\_SESSION\_T\ appHandle,} \\ & \textbf{TRDP\_SUB\_T\ subHandle)} \end{array}$

Stop receiving PD messages.

Unsubscribe to a specific PD ComID

## **Parameters:**

- ← appHandle the handle returned by tlc\_init
- $\leftarrow$  *subHandle* the handle returned by subscription

## **Return values:**

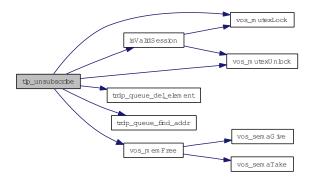
TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_SUB\_ERR not subscribed

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:

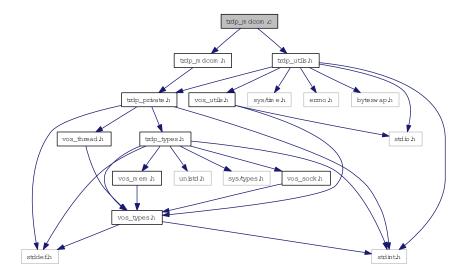


## 5.10 trdp\_mdcom.c File Reference

Functions for MD communication.

```
#include "trdp_utils.h"
#include "trdp_mdcom.h"
```

Include dependency graph for trdp\_mdcom.c:



## **Functions**

- TRDP\_ERR\_T trdp\_sendMD (int mdSock, const MD\_ELE\_T \*pPacket)

  Send MD packet.
- TRDP\_ERR\_T trdp\_rcvMD (int mdSock, MD\_HEADER\_T \*\*ppPacket, ssize\_t \*pSize, uint32\_t \*pIPAddr)

Receive MD packet.

## 5.10.1 Detailed Description

Functions for MD communication.

#### Note:

Project: TCNOpen TRDP prototype stack

## **Author:**

Bernd Loehr, NewTec GmbH

### Remarks:

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Id

trdp\_mdcom.c 5586 2012-05-30 09:23:30Z bloehr

## **5.10.2** Function Documentation

## 5.10.2.1 TRDP\_ERR\_T trdp\_rcvMD (int mdSock, MD\_HEADER\_T \*\* ppPacket, ssize\_t \* pSize, uint32\_t \* pIPAddr)

Receive MD packet.

#### **Parameters:**

- $\leftarrow$  *mdSock* socket descriptor
- $\rightarrow$  *ppPacket* pointer to pointer to received packet
- $\rightarrow$  *pSize* pointer to size of received packet
- $\rightarrow$  *pIPAddr* pointer to source IP address of packet

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_UNKNOWN_ERR error
```

## 5.10.2.2 TRDP\_ERR\_T trdp\_sendMD (int mdSock, const MD\_ELE\_T \* pPacket)

Send MD packet.

## **Parameters:**

- $\leftarrow$  *mdSock* socket descriptor
- $\leftarrow$  *pPacket* pointer to packet to be sent

## **Return values:**

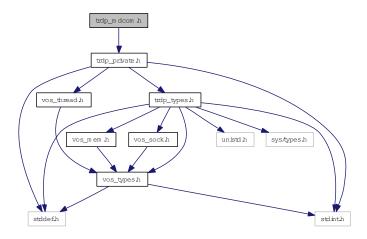
TRDP\_NO\_ERR no error
TRDP\_UNKNOWN\_ERR error

## 5.11 trdp\_mdcom.h File Reference

Functions for MD communication.

#include "trdp\_private.h"

Include dependency graph for trdp\_mdcom.h:



This graph shows which files directly or indirectly include this file:



## **Functions**

- TRDP\_ERR\_T trdp\_sendMD (int sock, const MD\_ELE\_T \*)

  Send MD packet.
- TRDP\_ERR\_T trdp\_rcvMD (int sock, MD\_HEADER\_T \*\*pPacket, ssize\_t \*pSize, uint32\_t \*pIPAddr)

Receive MD packet.

## **5.11.1** Detailed Description

Functions for MD communication.

Note:

Project: TCNOpen TRDP prototype stack

**Author:** 

Bernd Loehr, NewTec GmbH

### Remarks:

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Id

trdp\_mdcom.h 5586 2012-05-30 09:23:30Z bloehr

# **5.11.2** Function Documentation

# 5.11.2.1 TRDP\_ERR\_T trdp\_rcvMD (int mdSock, MD\_HEADER\_T \*\* ppPacket, ssize\_t \* pSize, uint32\_t \* pIPAddr)

Receive MD packet.

### **Parameters:**

- $\leftarrow$  *mdSock* socket descriptor
- $\rightarrow$  *ppPacket* pointer to pointer to received packet
- $\rightarrow$  *pSize* pointer to size of received packet
- $\rightarrow$  *pIPAddr* pointer to source IP address of packet

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_UNKNOWN_ERR error
```

# 5.11.2.2 TRDP\_ERR\_T trdp\_sendMD (int mdSock, const MD\_ELE\_T \* pPacket)

Send MD packet.

### **Parameters:**

- $\leftarrow$  *mdSock* socket descriptor
- $\leftarrow$  *pPacket* pointer to packet to be sent

### **Return values:**

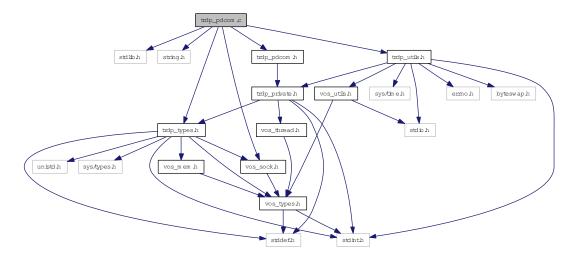
```
TRDP_NO_ERR no error
TRDP_UNKNOWN_ERR error
```

# 5.12 trdp\_pdcom.c File Reference

Functions for PD communication.

```
#include <stdlib.h>
#include <string.h>
#include "trdp_types.h"
#include "trdp_utils.h"
#include "trdp_pdcom.h"
#include "vos_sock.h"
```

Include dependency graph for trdp\_pdcom.c:



# **Functions**

- void trdp\_pdInit (PD\_ELE\_T \*pPacket, TRDP\_MSG\_T type, UINT32 topoCount)

  Initialize/construct the packet Set the header infos.
- TRDP\_ERR\_T trdp\_pdPut (PD\_ELE\_T \*pPacket, TRDP\_MARSHALL\_T marshall, void \*refCon, const UINT8 \*pData, UINT32 dataSize)

Copy data Set the header infos.

• TRDP\_ERR\_T trdp\_pdGet (PD\_ELE\_T \*pPacket, TRDP\_UNMARSHALL\_T unmarshall, void \*refCon, const UINT8 \*pData, UINT32 dataSize)

Copy data Set the header infos.

• TRDP\_ERR\_T trdp\_pdReceive (TRDP\_SESSION\_PT appHandle, INT32 sock)

Receiving PD messages Read the receive socket for arriving PDs, copy the packet to a new PD\_ELE\_T Check for protocol errors and compare the received data to the data in our receive queue.

• void trdp\_pdUpdate (PD\_ELE\_T \*pPacket)

Update the header values.

- TRDP\_ERR\_T trdp\_pdCheck (PD\_HEADER\_T \*pPacket, INT32 packetSize)

  Check if the PD header values are sane.
- TRDP\_ERR\_T trdp\_pdSend (INT32 pdSock, const PD\_ELE\_T \*pPacket)

  Send PD packet.

# 5.12.1 Detailed Description

Functions for PD communication.

### Note:

Project: TCNOpen TRDP prototype stack

### **Author:**

Bernd Loehr, NewTec GmbH

### Remarks:

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Id

trdp\_pdcom.c 5610 2012-06-01 13:48:28Z bloehr

# **5.12.2** Function Documentation

# 5.12.2.1 TRDP\_ERR\_T trdp\_pdCheck (PD\_HEADER\_T \* pPacket, INT32 packetSize)

Check if the PD header values are sane.

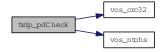
# **Parameters:**

- $\leftarrow$  *pPacket* pointer to the packet to update
- $\leftarrow$  *packetSize* max size to check

### **Return values:**

TRDP\_NO\_ERR
TRDP\_CRC\_ERR

Here is the call graph for this function:



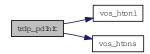
# 5.12.2.2 void trdp\_pdInit (PD\_ELE\_T \* pPacket, TRDP\_MSG\_T type, UINT32 topoCount)

Initialize/construct the packet Set the header infos.

### **Parameters:**

- $\leftarrow$  *pPacket* pointer to the packet element to init
- $\leftarrow$  *type* type the packet
- $\leftarrow topoCount$  topocount to use for PD frame

Here is the call graph for this function:



# 5.12.2.3 TRDP\_ERR\_T trdp\_pdReceive (TRDP\_SESSION\_PT appHandle, INT32 sock)

Receiving PD messages Read the receive socket for arriving PDs, copy the packet to a new PD\_ELE\_T Check for protocol errors and compare the received data to the data in our receive queue.

If it is a new packet, discard it (TBD: maybe for another session!). If it is an update, exchange the existing entry with the new one Call user's callback if needed

### **Parameters:**

- $\leftarrow$  appHandle session pointer
- $\leftarrow$  *sock* the socket to read from

### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

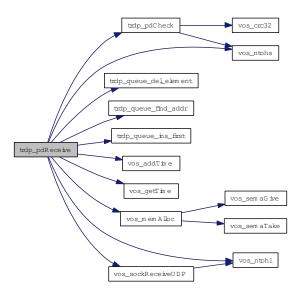
TRDP\_WIRE\_ERR protocol error (late packet, version mismatch)

TRDP\_QUEUE\_ERR not in queue

TRDP\_CRC\_ERR header checksum

TRDP\_TOPOCOUNT\_ERR invalid topocount

Here is the call graph for this function:



# 5.12.2.4 TRDP\_ERR\_T trdp\_pdSend (INT32 pdSock, const PD\_ELE\_T \* pPacket)

Send PD packet.

# **Parameters:**

- $\leftarrow$  *pdSock* socket descriptor
- $\leftarrow$  *pPacket* pointer to packet to be sent

# **Return values:**

!= NULL error

Here is the call graph for this function:



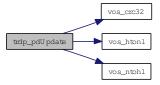
# **5.12.2.5** void trdp\_pdUpdate (PD\_ELE\_T \* pPacket)

Update the header values.

# **Parameters:**

 $\leftarrow$  *pPacket* pointer to the packet to update

Here is the call graph for this function:

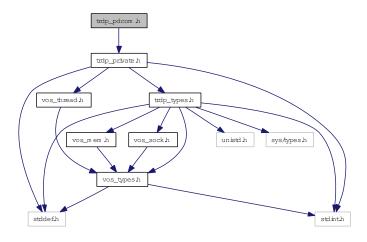


# 5.13 trdp\_pdcom.h File Reference

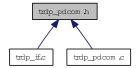
Functions for PD communication.

```
#include "trdp_private.h"
```

Include dependency graph for trdp\_pdcom.h:



This graph shows which files directly or indirectly include this file:



# **Functions**

- void trdp\_pdInit (PD\_ELE\_T \*, TRDP\_MSG\_T, UINT32 topCount)

  Initialize/construct the packet Set the header infos.
- void trdp\_pdUpdate (PD\_ELE\_T \*)

  Update the header values.
- TRDP\_ERR\_T trdp\_pdPut (PD\_ELE\_T \*, TRDP\_MARSHALL\_T func, void \*refCon, const UINT8 \*pData, UINT32 dataSize)

Copy data Set the header infos.

- TRDP\_ERR\_T trdp\_pdCheck (PD\_HEADER\_T \*pPacket, INT32 packetSize)

  Check if the PD header values are sane.
- TRDP\_ERR\_T trdp\_pdSend (INT32 sock, const PD\_ELE\_T \*)
   Send PD packet.
- TRDP\_ERR\_T trdp\_pdGet (PD\_ELE\_T \*pPacket, TRDP\_UNMARSHALL\_T unmarshall, void \*refCon, const UINT8 \*pData, UINT32 dataSize)

Copy data Set the header infos.

• TRDP\_ERR\_T trdp\_pdReceive (TRDP\_SESSION\_PT pSessionHandle, INT32 sock)

Receiving PD messages Read the receive socket for arriving PDs, copy the packet to a new PD\_ELE\_T Check for protocol errors and compare the received data to the data in our receive queue.

# 5.13.1 Detailed Description

Functions for PD communication.

### Note:

Project: TCNOpen TRDP prototype stack

# **Author:**

Bernd Loehr, NewTec GmbH

### Remarks:

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Id

trdp\_pdcom.h 5586 2012-05-30 09:23:30Z bloehr

# **5.13.2** Function Documentation

# 5.13.2.1 TRDP\_ERR\_T trdp\_pdCheck (PD\_HEADER\_T \* pPacket, INT32 packetSize)

Check if the PD header values are sane.

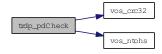
### **Parameters:**

- $\leftarrow$  *pPacket* pointer to the packet to update
- ← packetSize max size to check

# **Return values:**

TRDP\_NO\_ERR
TRDP\_CRC\_ERR

Here is the call graph for this function:



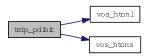
### 5.13.2.2 void trdp\_pdInit (PD\_ELE\_T \* pPacket, TRDP\_MSG\_T type, UINT32 topoCount)

Initialize/construct the packet Set the header infos.

### **Parameters:**

- $\leftarrow$  *pPacket* pointer to the packet element to init
- $\leftarrow$  *type* type the packet
- $\leftarrow topoCount$  topocount to use for PD frame

Here is the call graph for this function:



# 5.13.2.3 TRDP\_ERR\_T trdp\_pdReceive (TRDP\_SESSION\_PT appHandle, INT32 sock)

Receiving PD messages Read the receive socket for arriving PDs, copy the packet to a new PD\_ELE\_T Check for protocol errors and compare the received data to the data in our receive queue.

If it is a new packet, discard it (TBD: maybe for another session!). If it is an update, exchange the existing entry with the new one Call user's callback if needed

### **Parameters:**

- $\leftarrow$  appHandle session pointer
- $\leftarrow$  *sock* the socket to read from

### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

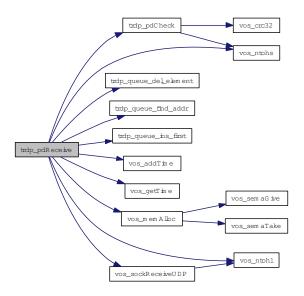
TRDP\_WIRE\_ERR protocol error (late packet, version mismatch)

TRDP\_QUEUE\_ERR not in queue

TRDP\_CRC\_ERR header checksum

TRDP\_TOPOCOUNT\_ERR invalid topocount

Here is the call graph for this function:



# 5.13.2.4 TRDP\_ERR\_T trdp\_pdSend (INT32 pdSock, const PD\_ELE\_T \* pPacket)

Send PD packet.

# **Parameters:**

- $\leftarrow$  *pdSock* socket descriptor
- $\leftarrow$  *pPacket* pointer to packet to be sent

# **Return values:**

!= NULL error

Here is the call graph for this function:



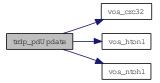
# $5.13.2.5 \quad void \ trdp\_pdUpdate \ (PD\_ELE\_T*pPacket)$

Update the header values.

# **Parameters:**

 $\leftarrow$  *pPacket* pointer to the packet to update

Here is the call graph for this function:

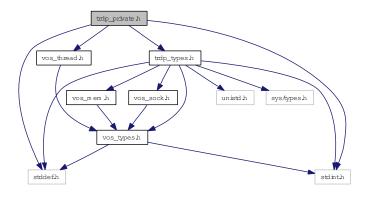


# 5.14 trdp\_private.h File Reference

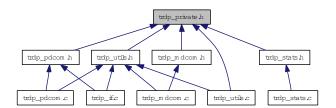
Typedefs for TRDP communication.

```
#include <stddef.h>
#include <stdint.h>
#include "trdp_types.h"
#include "vos_thread.h"
```

Include dependency graph for trdp\_private.h:



This graph shows which files directly or indirectly include this file:



# **Data Structures**

• struct TRDP\_HANDLE

 $Hidden\ handle\ definition,\ used\ as\ unique\ addressing\ item.$ 

• struct TRDP\_SOCKETS

Socket item.

• struct \_\_attribute\_\_

TRDP process data header - network order and alignment.

• struct \_\_attribute\_\_

TRDP process data header - network order and alignment.

• struct PD\_ELE

Queue element for PD packets to send or receive.

• struct MD\_ELE

Queue element for MD packets to send or receive or acknowledge.

• struct TRDP\_SESSION

Session/application variables store.

• struct TRDP\_PD\_STATISTICS

Process data statistics.

• struct TRDP\_MD\_STATISTICS

Message data statistics.

### **Defines**

- #define IP\_PD\_UDP\_PORT 20548
   process data UDP port
- #define IP\_MD\_UDP\_PORT 20550

  message data UDP port
- #define IP\_PD\_PROTO\_VER 0x0100 Protocol version.
- #define ECHO\_COMID 110 comid used for echo
- #define TIMER\_GRANULARITY 10000 granularity in us
- #define MD\_DEFAULT\_REPLY\_TIMEOUT 10000000 default reply time out 10s
- #define MD\_DEFAULT\_CONFIRM\_TIMEOUT 10000000 default reply time out 10s
- #define MIN\_PD\_HEADER\_SIZE sizeof(PD\_HEADER\_T)

  PD header size without FCS.
- #define ACK\_TIME\_OUT\_VAL\_DEF 500
   Default value in milliseconds for waiting on acknowledge message.

# **Typedefs**

• typedef struct TRDP\_HANDLE TRDP\_ADDRESSES

Hidden handle definition, used as unique addressing item.

```
• typedef struct TRDP_SOCKETS_T 
Socket item.
```

- typedef struct PD\_ELE PD\_ELE\_T

  Queue element for PD packets to send or receive.
- typedef struct MD\_ELE MD\_ELE\_T

  Queue element for MD packets to send or receive or acknowledge.
- typedef struct TRDP\_SESSION TRDP\_SESSION\_T Session/application variables store.
- typedef struct TRDP\_PD\_STATISTICS TRDP\_PD\_STATS\_T *Process data statistics*.
- typedef struct TRDP\_MD\_STATISTICS TRDP\_MD\_STATS\_T Message data statistics.

# **Enumerations**

```
• enum TRDP_PRIV_FLAGS_T { , TRDP_TIMED_OUT = 0x2 } 
Internal flags for packets.
```

```
    enum TRDP_SOCK_TYPE_T {
        TRDP_SOCK_PD = 0,
        TRDP_SOCK_MD_UDP = 1,
        TRDP_SOCK_MD_TCP = 2 }
        Socket usage.
```

# **5.14.1** Detailed Description

Typedefs for TRDP communication.

TRDP internal type definitions

### Note:

Project: TCNOpen TRDP prototype stack

### Author:

Bernd Loehr, NewTec GmbH

### Remarks:

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### Id

trdp\_private.h 5586 2012-05-30 09:23:30Z bloehr

# **5.14.2** Enumeration Type Documentation

# 5.14.2.1 enum TRDP\_PRIV\_FLAGS\_T

Internal flags for packets.

### **Enumerator:**

TRDP\_TIMED\_OUT if set, informed the user

# 5.14.2.2 enum TRDP\_SOCK\_TYPE\_T

Socket usage.

# **Enumerator:**

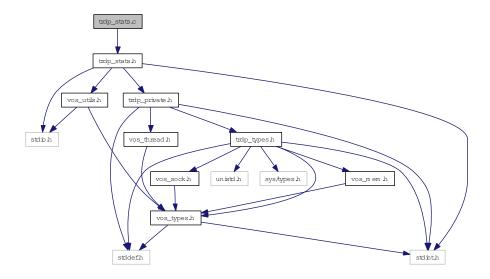
TRDP\_SOCK\_PD Socket is used for UDP process data.TRDP\_SOCK\_MD\_UDP Socket is used for UDP message data.TRDP\_SOCK\_MD\_TCP Socket is used for TCP message data.

# 5.15 trdp\_stats.c File Reference

Statistics functions for TRDP communication.

#include "trdp\_stats.h"

Include dependency graph for trdp\_stats.c:



# 5.15.1 Detailed Description

Statistics functions for TRDP communication.

# Note:

Project: TCNOpen TRDP prototype stack

### **Author:**

Bernd Loehr, NewTec GmbH

# Remarks:

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# Id

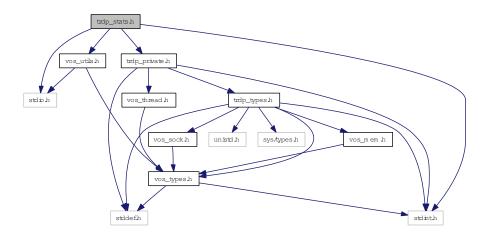
trdp\_stats.c 5591 2012-05-31 14:02:47Z bloehr

# 5.16 trdp\_stats.h File Reference

Statistics for TRDP communication.

```
#include <stdio.h>
#include <stdint.h>
#include "trdp_private.h"
#include "vos_utils.h"
```

Include dependency graph for trdp\_stats.h:



This graph shows which files directly or indirectly include this file:



# **5.16.1** Detailed Description

Statistics for TRDP communication.

### Note:

Project: TCNOpen TRDP prototype stack

### **Author:**

Bernd Loehr, NewTec GmbH

### Remarks:

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Id

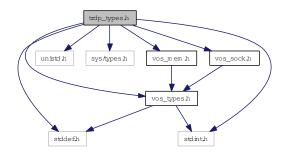
trdp\_stats.h 5591 2012-05-31 14:02:47Z bloehr

# 5.17 trdp\_types.h File Reference

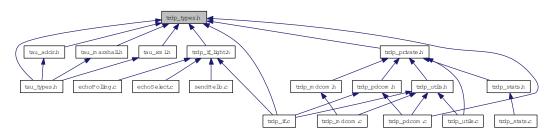
Typedefs for TRDP communication.

```
#include <stddef.h>
#include <stdint.h>
#include <unistd.h>
#include <sys/types.h>
#include "vos_types.h"
#include "vos_mem.h"
#include "vos_sock.h"
```

Include dependency graph for trdp\_types.h:



This graph shows which files directly or indirectly include this file:



# **Data Structures**

• struct TRDP\_PD\_INFO\_T

Process data info from received telegram; allows the application to generate responses.

• struct TRDP\_MD\_INFO\_T

Message data info from received telegram; allows the application to generate responses.

• struct TRDP\_SEND\_PARAM\_T

Quality/type of service and time to live.

• struct TRDP\_DATASET\_ELEMENT\_T

Dataset element definition.

• struct TRDP\_DATASET\_T

Dataset definition.

• struct TRDP\_MEM\_STATISTICS\_T

TRDP statistics type definitions.

• struct TRDP\_PD\_STATISTICS\_T

Structure containing all general PD statistics information.

• struct TRDP\_MD\_STATISTICS\_T

Structure containing all general MD statistics information.

• struct TRDP\_STATISTICS\_T

Structure containing all general memory, PD and MD statistics information.

• struct TRDP\_SUBS\_STATISTICS\_T

Table containing particular PD subscription information.

• struct TRDP\_PUB\_STATISTICS\_T

Table containing particular PD publishing information.

• struct TRDP\_LIST\_STATISTICS\_T

Information about a particular MD listener.

• struct TRDP\_RED\_STATISTICS\_T

A table containing PD redundant group information.

• struct TRDP\_MARSHALL\_CONFIG\_T

Marshaling/unmarshalling configuration.

• struct TRDP\_PD\_CONFIG\_T

Default PD configuration.

• struct TRDP\_MD\_CONFIG\_T

Default MD configuration.

• struct TRDP\_MEM\_CONFIG\_T

Structure describing memory (and its pre-fragmentation).

# **Defines**

• #define TRDP\_MAX\_LABEL\_LEN 16

Maximum values.

• #define TRDP\_MAX\_URI\_USER\_LEN (2 \* TRDP\_MAX\_LABEL\_LEN)

URI user part incl.

- #define TRDP\_MAX\_URI\_HOST\_LEN (4 \* TRDP\_MAX\_LABEL\_LEN)

  URI host part length incl.
- #define TRDP\_MAX\_URI\_LEN ((6 \* TRDP\_MAX\_LABEL\_LEN) + 8)

  URI length incl.
- #define TRDP\_MAX\_FILE\_NAME\_LEN 128 path and file name length incl.
- #define USE\_HEAP 0

  If this is set, we can allocate dynamically memory.

# **Typedefs**

- typedef UINT32 TRDP\_IP\_ADDR\_T TRDP general type definitions.
- typedef VOS\_TIME\_T TRDP\_TIME\_T

  Timer value compatible with timeval / select.
- typedef struct fd\_set TRDP\_FDS\_T File descriptor set compatible with fd\_set / select.
- typedef VOS\_UUID\_T TRDP\_UUID\_T

  UUID definition reuses the VOS definition.
- typedef VOS\_PRINT\_DBG\_T TRDP\_PRINT\_DBG\_T TRDP configuration type definitions.
- typedef VOS\_LOG\_T TRDP\_LOG\_T

  Categories for logging, reuse of the VOS definition.
- typedef TRDP\_ERR\_T(\* TRDP\_MARSHALL\_T )(void \*pRefCon, UINT32 comId, const UINT8 \*pSrc, UINT8 \*pDst, UINT32 \*pDstSize)

  Function type for marshalling.
- typedef TRDP\_ERR\_T(\* TRDP\_UNMARSHALL\_T )(void \*pRefCon, UINT32 comId, const UINT8 \*pSrc, UINT8 \*pDst, UINT32 \*pDstSize)
   Function type for unmarshalling.
- typedef void(\* TRDP\_PD\_CALLBACK\_T )(void \*pRefCon, const TRDP\_PD\_INFO\_T \*pMsg, UINT8 \*pData, UINT32 dataSize)

 $Callback \ for \ receiving \ indications, \ timeouts, \ releases, \ responses.$ 

- typedef void(\* TRDP\_MD\_CALLBACK\_T )(void \*pRefCon, const TRDP\_MD\_INFO\_T \*pMsg, UINT8 \*pData, UINT32 dataSize)
  - Callback for receiving indications, timeouts, releases, responses.
- typedef VOS\_MEM\_BLK\_T TRDP\_MEM\_BLK\_T

  Enumeration type for memory pre-fragmentation, reuse of VOS definition.

# **Enumerations**

```
• enum TRDP_ERR_T {
 TRDP_NO_ERR = 0,
 TRDP\_PARAM\_ERR = -1,
 TRDP_INIT_ERR = -2,
 TRDP_NOINIT_ERR = -3,
 TRDP\_TIMEOUT\_ERR = -4,
 TRDP_NODATA_ERR = -5,
 TRDP\_SOCK\_ERR = -6,
 TRDP IO ERR = -7,
 TRDP\_MEM\_ERR = -8,
 TRDP\_SEMA\_ERR = -9,
 TRDP_QUEUE_ERR = -10,
 TRDP_QUEUE_FULL_ERR = -11,
 TRDP\_MUTEX\_ERR = -12,
 TRDP_NOSESSION_ERR = -13,
 TRDP_SESSION_ABORT_ERR = -14,
 TRDP_NOSUB_ERR = -15,
 TRDP_NOPUB_ERR = -16,
 TRDP_NOLIST_ERR = -17,
 TRDP\_CRC\_ERR = -18,
 TRDP\_TOPO\_ERR = -20,
 TRDP\_COMID\_ERR = -21,
 TRDP\_STATE\_ERR = -22,
 TRDP_UNKNOWN_ERR = -99 }
    Return codes for all API functions.
enum TRDP_MSG_T {
 TRDP\_MSG\_PD = 0x5064,
 TRDP_MSG_PR = 0x5072,
 TRDP\_MSG\_PE = 0x5065,
 TRDP_MSG_MN = 0x4D6E,
 TRDP_MSG_MR = 0x4D72,
 TRDP\_MSG\_MP = 0x4D70,
 TRDP_MSG_MQ = 0x4D71,
 TRDP_MSG_MC = 0x4D63,
 TRDP\_MSG\_ME = 0x4D65 
    TRDP data transfer type definitions.
• enum TRDP_REPLY_STATUS_T
```

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Reply status messages.

```
• enum TRDP_FLAGS_T { ,
 TRDP_FLAGS_REDUNDANT = 0x1,
 TRDP_FLAGS_MARSHALL = 0x2,
 TRDP_FLAGS_CALLBACK = 0x4,
 TRDP_FLAGS_TCP = 0x8 }
    Various flags for PD and MD packets.
• enum TRDP_RED_STATE_T {
 TRDP_RED_FOLLOWER = 0,
 TRDP_RED_LEADER = 1 }
    Redundancy states.
• enum TRDP_TO_BEHAVIOR_T
    How invalid PD shall be handled.
• enum TRDP_DATA_TYPE_T {
 TRDP_BOOLEAN = -1,
 TRDP\_CHAR8 = -2,
 TRDP_UTF16 = -3,
 TRDP\_INT8 = -4,
 TRDP_INT16 = -5,
 TRDP_INT32 = -6,
 TRDP_INT64 = -7,
 TRDP\_UINT8 = -8,
 TRDP UINT16 = -9,
 TRDP\_UINT32 = -10,
 TRDP UINT64 = -11,
 TRDP_REAL32 = -12,
 TRDP_REAL64 = -13,
 TRDP\_STRING = -14,
 TRDP\_ARRAY = -15,
 TRDP_RECORD = -16,
 TRDP\_TIMEDATE32 = -17,
 TRDP\_TIMEDATE48 = -18,
 TRDP_TIMEDATE64 = -19 }
    TRDP dataset description definitions.
• enum TRDP_OPTION_T { ,
 TRDP_OPTION_BLOCK = 0x01,
 TRDP_OPTION_TRAFFIC_SHAPING = 0x02 }
```

Various flags/general TRDP options for library initialization.

# 5.17.1 Detailed Description

Typedefs for TRDP communication.

### Note:

Project: TCNOpen TRDP prototype stack

### **Author:**

Bernd Loehr, NewTec GmbH

### Remarks:

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Id

trdp\_types.h 5604 2012-06-01 12:40:13Z bloehr

# 5.17.2 Define Documentation

# 5.17.2.1 #define TRDP\_MAX\_FILE\_NAME\_LEN 128

path and file name length incl.

terminating '0'

# 5.17.2.2 #define TRDP\_MAX\_LABEL\_LEN 16

Maximum values.

A uri is a string of the following form: trdp://[user part]@[host part] trdp://instLabel.funcLabel@devLabel.carLabel.cstLabel.trainLabel Hence the exact max. uri length is: 7 + (6 \* 15) + 5 \* (sizeof (separator)) + 1(terminating 0) to facilitate alignment the size will be increased by 1 byte label length incl. terminating '0'

# 5.17.2.3 #define TRDP\_MAX\_URI\_HOST\_LEN (4 \* TRDP\_MAX\_LABEL\_LEN)

URI host part length incl.

terminating '0'

# 5.17.2.4 #define TRDP\_MAX\_URI\_LEN ((6 \* TRDP\_MAX\_LABEL\_LEN) + 8)

URI length incl.

terminating '0' and 1 padding byte

# 5.17.2.5 #define TRDP\_MAX\_URI\_USER\_LEN (2 \* TRDP\_MAX\_LABEL\_LEN)

URI user part incl.

terminating '0'

# **5.17.3** Typedef Documentation

# 5.17.3.1 typedef UINT32 TRDP\_IP\_ADDR\_T

TRDP general type definitions.

# 5.17.3.2 typedef TRDP\_ERR\_T(\* TRDP\_MARSHALL\_T)(void \*pRefCon, UINT32 comId, const UINT8 \*pSrc, UINT8 \*pDst, UINT32 \*pDstSize)

Function type for marshalling.

The function must know about the dataset's alignment etc.

#### **Parameters:**

- $\leftarrow *pRefCon$  pointer to user context
- $\leftarrow$  *comId* ComId to identify the structure out of a configuration
- ← \*pSrc pointer to received original message
- $\leftarrow *pDst$  pointer to a buffer for the treated message
- $\leftrightarrow *pDstSize$  size of the provide buffer / size of the treated message

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_MEM_ERR provided buffer to small
TRDP_COMID_ERR comid not existing
```

# 5.17.3.3 typedef void(\* TRDP\_MD\_CALLBACK\_T)(void \*pRefCon, const TRDP\_MD\_INFO\_T \*pMsg, UINT8 \*pData, UINT32 dataSize)

Callback for receiving indications, timeouts, releases, responses.

### **Parameters:**

- $\leftarrow *pRefCon$  pointer to user context
- ← \*pMsg pointer to received message information
- ← \*pData pointer to received data
- ← dataSize size of received data pointer to received data excl. padding and FCS !!!!

# 5.17.3.4 typedef void(\* TRDP\_PD\_CALLBACK\_T)(void \*pRefCon, const TRDP\_PD\_INFO\_T \*pMsg, UINT8 \*pData, UINT32 dataSize)

Callback for receiving indications, timeouts, releases, responses.

### **Parameters:**

- $\leftarrow *pRefCon$  pointer to user context
- ← \*pMsg pointer to received message information
- $\leftarrow *pData$  pointer to received data
- ← *dataSize* size of received data pointer to received data excl. padding and FCS !!!!

# 5.17.3.5 typedef VOS\_PRINT\_DBG\_T TRDP\_PRINT\_DBG\_T

TRDP configuration type definitions.

Callback function definition for error/debug output, reuse of the VOS defined function.

# 5.17.3.6 typedef VOS\_TIME\_T TRDP\_TIME\_T

Timer value compatible with timeval / select.

Relative or absolute date, depending on usage

# 5.17.3.7 typedef TRDP\_ERR\_T(\* TRDP\_UNMARSHALL\_T)(void \*pRefCon, UINT32 comId, const UINT8 \*pSrc, UINT8 \*pDst, UINT32 \*pDstSize)

Function type for unmarshalling.

The function must know about the dataset's alignment etc.

### **Parameters:**

- $\leftarrow *pRefCon$  pointer to user context
- $\leftarrow$  *comId* ComId to identify the structure out of a configuration
- ← \*pSrc pointer to received original message
- $\leftarrow *pDst$  pointer to a buffer for the treated message
- $\leftrightarrow *pDstSize$  size of the provide buffer / size of the treated message

# **Return values:**

TRDP\_NO\_ERR no error
TRDP\_MEM\_ERR provide buffer to small
TRDP\_COMID\_ERR comid not existing

# **5.17.4** Enumeration Type Documentation

# 5.17.4.1 enum TRDP\_DATA\_TYPE\_T

TRDP dataset description definitions.

Dataset element definition

### **Enumerator:**

```
TRDP_BOOLEAN =UINT8, 1 bit relevant (equal to zero = false, not equal to zero = true)
TRDP_CHAR8 char, can be used also as UTF8
TRDP_UTF16 Unicode UTF-16 character.
TRDP_INT8 Signed integer, 8 bit.
TRDP_INT16 Signed integer, 16 bit.
TRDP_INT32 Signed integer, 32 bit.
TRDP_INT64 Signed integer, 64 bit.
TRDP_UINT8 Unsigned integer, 8 bit.
```

TRDP\_UINT16 Unsigned integer, 16 bit.

TRDP\_UINT32 Unsigned integer, 32 bit.

TRDP\_UINT64 Unsigned integer, 64 bit.

TRDP\_REAL32 Floating point real, 32 bit.

TRDP\_REAL64 Floating point real, 64 bit.

TRDP\_STRING Zero-terminated array of CHAR8, fixed size.

TRDP\_ARRAY Array.

TRDP\_RECORD Record.

TRDP TIMEDATE32 32 bit UNIX time

TRDP\_TIMEDATE48 48 bit TCN time (32 bit UNIX time and 16 bit ticks)

TRDP TIMEDATE64 32 bit UNIX time + 32 bit miliseconds

### 5.17.4.2 enum TRDP\_ERR\_T

Return codes for all API functions.

#### **Enumerator:**

TRDP\_NO\_ERR No error.

TRDP\_PARAM\_ERR Parameter missing or out of range.

TRDP\_INIT\_ERR Call without valid initialization.

TRDP\_NOINIT\_ERR Call with invalid handle.

TRDP\_TIMEOUT\_ERR Timout.

TRDP\_NODATA\_ERR Non blocking mode: no data received.

TRDP\_SOCK\_ERR Socket error / option not supported.

TRDP\_IO\_ERR Socket IO error, data can't be received/sent.

TRDP\_MEM\_ERR No more memory available.

TRDP\_SEMA\_ERR Semaphore not available.

TRDP\_QUEUE\_ERR Queue empty.

TRDP QUEUE FULL ERR Queue full.

TRDP\_MUTEX\_ERR Mutex not available.

TRDP\_NOSESSION\_ERR No such session.

TRDP\_SESSION\_ABORT\_ERR Session aborted.

TRDP\_NOSUB\_ERR No subscriber.

TRDP\_NOPUB\_ERR No publisher.

TRDP\_NOLIST\_ERR No listener.

TRDP\_CRC\_ERR Wrong CRC.

TRDP\_TOPO\_ERR Invalid topo count.

TRDP\_COMID\_ERR Unknown ComId.

TRDP\_STATE\_ERR Call in wrong state.

TRDP\_UNKNOWN\_ERR Unspecified error.

### 5.17.4.3 enum TRDP\_FLAGS\_T

Various flags for PD and MD packets.

### **Enumerator:**

```
TRDP_FLAGS_REDUNDANT Redundant.
TRDP_FLAGS_MARSHALL Optional marshalling/unmarshalling in TRDP stack.
TRDP_FLAGS_CALLBACK Use of callback function.
TRDP_FLAGS_TCP Use TCP for message data.
```

### 5.17.4.4 enum TRDP\_MSG\_T

TRDP data transfer type definitions.

Message Types

### **Enumerator:**

```
TRDP_MSG_PD 'Pd' PD Data (Reply)
TRDP_MSG_PR 'Pr' PD Request
TRDP_MSG_PE 'Pe' PD Error
TRDP_MSG_MN 'Mn' MD Notification (Request without reply)
TRDP_MSG_MR 'Mr' MD Request with reply
TRDP_MSG_MP 'Mp' MD Reply without confirmation
TRDP_MSG_MQ 'Mq' MD Reply with confirmation
TRDP_MSG_MC 'Mc' MD Confirm
TRDP_MSG_ME 'Me' MD Error
```

# 5.17.4.5 enum TRDP\_OPTION\_T

Various flags/general TRDP options for library initialization.

# **Enumerator:**

```
TRDP_OPTION_BLOCK Default: Use nonblocking I/O calls, polling necessary Set: Read calls will block, use select().
```

TRDP\_OPTION\_TRAFFIC\_SHAPING Use traffic shaping - distribute packet sending.

# 5.17.4.6 enum TRDP\_RED\_STATE\_T

Redundancy states.

# Enumerator:

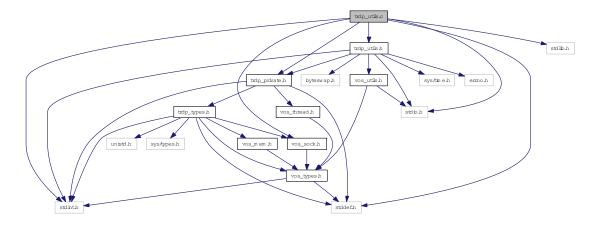
```
TRDP_RED_FOLLOWER Redundancy follower - redundant PD will be not sent out. TRDP_RED_LEADER Redundancy leader - redundant PD will be sent out.
```

# 5.18 trdp\_utils.c File Reference

Helper functions for TRDP communication.

```
#include <stdio.h>
#include <stddef.h>
#include <stdint.h>
#include <stdlib.h>
#include "vos_sock.h"
#include "trdp_private.h"
#include "trdp_utils.h"
```

Include dependency graph for trdp\_utils.c:



# **Functions**

- int am\_big\_endian ()

  Determine if we are Big or Little endian.
- PD\_ELE\_T \* trdp\_util\_getnext (PD\_ELE\_T \*pHead, const struct timeval \*pNow, PD\_ELE\_T \*\*ppNextElement)

Find the packet which has to be send next.

- UINT32 trdp\_packetSizePD (UINT32 dataSize)

  Get the packet size from the raw data size.
- PD\_ELE\_T \* trdp\_queue\_find\_comId (PD\_ELE\_T \*\*ppHead, uint32\_t comId)

  Return the element with same comId.
- PD\_ELE\_T \* trdp\_queue\_find\_addr (PD\_ELE\_T \*pHead, TRDP\_ADDRESSES \*addr)

  Return the element with same comId.
- void trdp\_queue\_del\_element (PD\_ELE\_T \*\*ppHead, PD\_ELE\_T \*pDelete)

  Delete an element.

- void trdp\_queue\_app\_last (PD\_ELE\_T \*\*ppHead, PD\_ELE\_T \*pNew)

  Append an element at end of queue.
- void trdp\_queue\_ins\_first (PD\_ELE\_T \*\*ppHead, PD\_ELE\_T \*pNew)

  \*Insert an element at front of queue.
- void trdp\_initSockets (TRDP\_SOCKETS\_T iface[])

  Handle the socket pool: Initialize it.
- TRDP\_ERR\_T trdp\_requestSocket (TRDP\_SOCKETS\_T iface[], const TRDP\_SEND\_PARAM\_T \*params, TRDP\_IP\_ADDR\_T srcIP, TRDP\_SOCK\_TYPE\_T usage, TRDP\_OPTION\_T options, INT32 \*pIndex)

Handle the socket pool: Request a socket from our socket pool.

• TRDP\_ERR\_T trdp\_releaseSocket (TRDP\_SOCKETS\_T iface[], INT32 index)

Handle the socket pool: Release a socket from our socket pool.

# 5.18.1 Detailed Description

Helper functions for TRDP communication.

### Note:

Project: TCNOpen TRDP prototype stack

# **Author:**

Bernd Loehr, NewTec GmbH

### Remarks:

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Id

trdp\_utils.c 5586 2012-05-30 09:23:30Z bloehr

### **5.18.2** Function Documentation

### **5.18.2.1** int am\_big\_endian ()

Determine if we are Big or Little endian.

### Return values:

!= 0 we are big endian

 $\boldsymbol{\theta}$  we are little endian

# 5.18.2.2 void trdp\_initSockets (TRDP\_SOCKETS\_T iface[])

Handle the socket pool: Initialize it.

### **Parameters:**

 $\leftarrow$  *iface* pointer to the socket pool

# 5.18.2.3 UINT32 trdp\_packetSizePD (UINT32 dataSize)

Get the packet size from the raw data size.

### **Parameters:**

← *dataSize* net data size (without padding or FCS)

### **Return values:**

packet size the size of the complete packet to be sent or received

# 5.18.2.4 void trdp\_queue\_app\_last (PD\_ELE\_T \*\* ppHead, PD\_ELE\_T \* pNew)

Append an element at end of queue.

### **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow pNew$  pointer to element to append

# 5.18.2.5 void trdp\_queue\_del\_element (PD\_ELE\_T \*\* ppHead, PD\_ELE\_T \* pDelete)

Delete an element.

### **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow$  *pDelete* pointer to element to delete

# 5.18.2.6 PD\_ELE\_T\* trdp\_queue\_find\_addr (PD\_ELE\_T \* pHead, TRDP\_ADDRESSES \* addr)

Return the element with same comId.

### **Parameters:**

- $\leftarrow$  *pHead* pointer to head of queue
- $\leftarrow \textit{addr} \;\; \text{Pub/Sub handle (Address, ComID, srcIP \& dest IP) to search for}$

### **Return values:**

!= NULL pointer to PD element

NULL No PD element found

# 5.18.2.7 PD\_ELE\_T\* trdp\_queue\_find\_comId (PD\_ELE\_T \*\* ppHead, uint32\_t comId)

Return the element with same comId.

### **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow$  *comId* ComID to search for

### **Return values:**

!= NULL pointer to PD element

NULL No PD element found

# 5.18.2.8 void trdp\_queue\_ins\_first (PD\_ELE\_T \*\* ppHead, PD\_ELE\_T \* pNew)

Insert an element at front of queue.

### **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow$  *pNew* pointer to element to insert

# 5.18.2.9 TRDP\_ERR\_T trdp\_releaseSocket (TRDP\_SOCKETS\_T iface[], INT32 index)

Handle the socket pool: Release a socket from our socket pool.

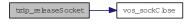
# **Parameters:**

- $\leftrightarrow$  *iface* socket pool
- $\leftarrow$  *index* index of socket to release

# **Return values:**

TRDP\_NO\_ERR
TRDP\_PARAM\_ERR

Here is the call graph for this function:



# 5.18.2.10 TRDP\_ERR\_T trdp\_requestSocket (TRDP\_SOCKETS\_T *iface*[], const TRDP\_SEND\_PARAM\_T \* *params*, TRDP\_IP\_ADDR\_T *srcIP*, TRDP\_SOCK\_TYPE\_T *usage*, TRDP\_OPTION\_T *options*, INT32 \* *pIndex*)

Handle the socket pool: Request a socket from our socket pool.

### **Parameters:**

 $\leftrightarrow$  *iface* socket pool

- $\leftarrow$  *params* parameters to use
- $\leftarrow$  *srcIP* IP to bind to (0 = any address)
- $\leftarrow$  *usage* type and port to bind to
- $\leftarrow$  options blocking/nonblocking
- $\rightarrow$  *pIndex* returned index of socket pool

# **Return values:**

TRDP\_NO\_ERR
TRDP\_PARAM\_ERR

Here is the call graph for this function:



# 5.18.2.11 PD\_ELE\_T\* trdp\_util\_getnext (PD\_ELE\_T \* pHead, const struct timeval \* pNow, PD\_ELE\_T \*\* ppNextElement)

Find the packet which has to be send next.

# **Parameters:**

- $\leftarrow$  *pHead* pointer to first queue element
- $\leftarrow$  *pNow* Current time
- → *ppNextElement* pointer to pointer to PD element

# **Return values:**

!= NULL pointer to PD packet

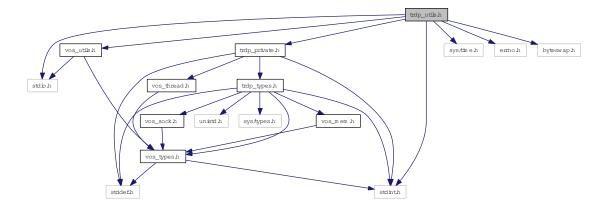
NULL No PD packet found

# 5.19 trdp\_utils.h File Reference

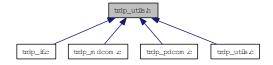
Common utilities for TRDP communication.

```
#include <stdio.h>
#include <stdint.h>
#include <sys/time.h>
#include <errno.h>
#include <byteswap.h>
#include "trdp_private.h"
#include "vos_utils.h"
```

Include dependency graph for trdp\_utils.h:



This graph shows which files directly or indirectly include this file:



# **Functions**

- int am\_big\_endian ()

  Determine if we are Big or Little endian.
- PD\_ELE\_T \* trdp\_util\_getnext (PD\_ELE\_T \*pHead, const struct timeval \*pNow, PD\_ELE\_T \*\*ppEle)

Find the packet which has to be send next.

- PD\_ELE\_T \* trdp\_queue\_find\_addr (PD\_ELE\_T \*pHead, TRDP\_ADDRESSES \*pAddr)

  Return the element with same comId.
- void trdp\_queue\_del\_element (PD\_ELE\_T \*\*pHead, PD\_ELE\_T \*pDelete)

Delete an element.

- void trdp\_queue\_app\_last (PD\_ELE\_T \*\*pHead, PD\_ELE\_T \*pNew)

  Append an element at end of queue.
- void trdp\_queue\_ins\_first (PD\_ELE\_T \*\*pHead, PD\_ELE\_T \*pNew)

  Insert an element at front of queue.
- void trdp\_initSockets (TRDP\_SOCKETS\_T iface[])

  Handle the socket pool: Initialize it.
- TRDP\_ERR\_T trdp\_requestSocket (TRDP\_SOCKETS\_T iface[], const TRDP\_SEND\_PARAM\_T \*params, TRDP\_IP\_ADDR\_T srcIP, TRDP\_SOCK\_TYPE\_T usage, TRDP\_OPTION\_T options, INT32 \*pIndex)

Handle the socket pool: Request a socket from our socket pool.

- TRDP\_ERR\_T trdp\_releaseSocket (TRDP\_SOCKETS\_T iface[], INT32 index)

  Handle the socket pool: Release a socket from our socket pool.
- UINT32 trdp\_packetSizePD (UINT32 dataSize)

  Get the packet size from the raw data size.

# 5.19.1 Detailed Description

Common utilities for TRDP communication.

# Note:

Project: TCNOpen TRDP prototype stack

### **Author:**

Bernd Loehr, NewTec GmbH

### Remarks:

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Id

trdp\_utils.h 5595 2012-05-31 14:40:01Z bloehr

# 5.19.2 Function Documentation

# **5.19.2.1** int am\_big\_endian()

Determine if we are Big or Little endian.

### **Return values:**

!= 0 we are big endian

 $\boldsymbol{\theta}$  we are little endian

# 5.19.2.2 void trdp\_initSockets (TRDP\_SOCKETS\_T iface[])

Handle the socket pool: Initialize it.

### **Parameters:**

 $\leftarrow$  *iface* pointer to the socket pool

# 5.19.2.3 UINT32 trdp\_packetSizePD (UINT32 dataSize)

Get the packet size from the raw data size.

### **Parameters:**

← *dataSize* net data size (without padding or FCS)

### **Return values:**

packet size the size of the complete packet to be sent or received

# 5.19.2.4 void trdp\_queue\_app\_last (PD\_ELE\_T \*\* ppHead, PD\_ELE\_T \* pNew)

Append an element at end of queue.

### **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow pNew$  pointer to element to append

# 5.19.2.5 void trdp\_queue\_del\_element (PD\_ELE\_T \*\* ppHead, PD\_ELE\_T \* pDelete)

Delete an element.

### **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow$  *pDelete* pointer to element to delete

# 5.19.2.6 PD\_ELE\_T\* trdp\_queue\_find\_addr (PD\_ELE\_T \* pHead, TRDP\_ADDRESSES \* addr)

Return the element with same comId.

### **Parameters:**

- $\leftarrow$  *pHead* pointer to head of queue
- ← addr Pub/Sub handle (Address, ComID, srcIP & dest IP) to search for

### **Return values:**

!= NULL pointer to PD element

NULL No PD element found

## 5.19.2.7 void trdp\_queue\_ins\_first (PD\_ELE\_T \*\* ppHead, PD\_ELE\_T \* pNew)

Insert an element at front of queue.

#### **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow$  *pNew* pointer to element to insert

## 5.19.2.8 TRDP\_ERR\_T trdp\_releaseSocket (TRDP\_SOCKETS\_T iface[], INT32 index)

Handle the socket pool: Release a socket from our socket pool.

#### **Parameters:**

- $\leftrightarrow$  *iface* socket pool
- $\leftarrow$  *index* index of socket to release

#### **Return values:**

TRDP\_NO\_ERR
TRDP\_PARAM\_ERR

Here is the call graph for this function:



# 5.19.2.9 TRDP\_ERR\_T trdp\_requestSocket (TRDP\_SOCKETS\_T *iface*[], const TRDP\_SEND\_PARAM\_T \* *params*, TRDP\_IP\_ADDR\_T *srcIP*, TRDP\_SOCK\_TYPE\_T usage, TRDP\_OPTION\_T options, INT32 \* pIndex)

Handle the socket pool: Request a socket from our socket pool.

## **Parameters:**

- $\leftrightarrow$  *iface* socket pool
- $\leftarrow$  *params* parameters to use
- $\leftarrow$  *srcIP* IP to bind to (0 = any address)
- $\leftarrow$  *usage* type and port to bind to
- ← *options* blocking/nonblocking
- $\rightarrow$  *pIndex* returned index of socket pool

### **Return values:**

TRDP\_NO\_ERR
TRDP\_PARAM\_ERR

Here is the call graph for this function:



## 5.19.2.10 PD\_ELE\_T\* trdp\_util\_getnext (PD\_ELE\_T \* pHead, const struct timeval \* pNow, PD\_ELE\_T \*\* pPNextElement)

Find the packet which has to be send next.

#### **Parameters:**

- $\leftarrow$  *pHead* pointer to first queue element
- $\leftarrow$  *pNow* Current time
- $\rightarrow$  ppNextElement pointer to pointer to PD element

## **Return values:**

!= NULL pointer to PD packet

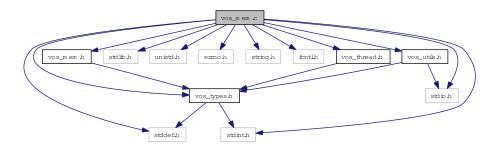
NULL No PD packet found

## 5.20 vos\_mem.c File Reference

## Memory functions.

```
#include <stdio.h>
#include <stddef.h>
#include <stdint.h>
#include <stdlib.h>
#include <unistd.h>
#include <errno.h>
#include <string.h>
#include <fcntl.h>
#include "vos_types.h"
#include "vos_mem.h"
#include "vos_thread.h"
```

Include dependency graph for vos\_mem.c:



## **Functions**

• EXT\_DECL VOS\_ERR\_T vos\_memInit (UINT8 \*pMemoryArea, UINT32 size, const UINT32 fragMem[VOS\_MEM\_NBLOCKSIZES])

Initialize the memory unit.

- EXT\_DECL VOS\_ERR\_T vos\_memDelete (UINT8 \*pMemoryArea)

  Delete the memory area.
- EXT\_DECL UINT8 \* vos\_memAlloc (UINT32 size)

  Allocate a block of memory (from memory area above).
- EXT\_DECL VOS\_ERR\_T vos\_memFree (void \*pMemBlock)

  Deallocate a block of memory (from memory area above).
- EXT\_DECL VOS\_ERR\_T vos\_memCount (UINT32 \*pAllocatedMemory, UINT32 \*pFreeMemory, UINT32 \*pFragMem[VOS\_MEM\_NBLOCKSIZES])

Return used and available memory (of memory area above).

• EXT\_DECL VOS\_ERR\_T vos\_queueCreate (const CHAR8 \*pKey, VOS\_QUEUE\_T \*pQueueID, UINT32 maxNoMsg, UINT32 maxLength)

Initialize a message queue.

• EXT\_DECL VOS\_ERR\_T vos\_queueDestroy (VOS\_QUEUE\_T queueID)

Destroy a message queue.

• EXT\_DECL VOS\_ERR\_T vos\_queueSend (VOS\_QUEUE\_T queueID, const UINT8 \*pMsg, UINT32 size)

Send a message.

• EXT\_DECL VOS\_ERR\_T vos\_queueReceive (VOS\_QUEUE\_T queueID, UINT8 \*pMsg, UINT32 \*pSize, UINT32 usTimeout)

Get a message.

• EXT\_DECL VOS\_ERR\_T vos\_sharedOpen (const CHAR8 \*pKey, VOS\_SHRD\_T \*pHandle, UINT8 \*\*ppMemoryArea, UINT32 \*pSize)

Create a shared memory area or attach to existing one.

• EXT\_DECL VOS\_ERR\_T vos\_sharedClose (VOS\_SHRD\_T handle, const UINT8 \*pMemoryArea)

Close connection to the shared memory area.

## 5.20.1 Detailed Description

Memory functions.

OS abstraction of memory access and control

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

vos\_mem.c 5586 2012-05-30 09:23:30Z bloehr

## **5.20.2** Function Documentation

#### 5.20.2.1 EXT DECL UINT8\* vos memAlloc (UINT32 size)

Allocate a block of memory (from memory area above).

#### **Parameters:**

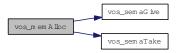
← size Size of requested block

#### **Return values:**

Pointer to memory area

**NULL** if no memory available

Here is the call graph for this function:



## 5.20.2.2 EXT\_DECL VOS\_ERR\_T vos\_memCount (UINT32 \* pAllocatedMemory, UINT32 \* pFreeMemory, UINT32 \* pFragMem[VOS\_MEM\_NBLOCKSIZES])

Return used and available memory (of memory area above).

#### **Parameters:**

- $\rightarrow$  *pAllocatedMemory* Pointer to allocated memory size
- $\rightarrow$  *pFreeMemory* Pointer to free memory size
- → *pFragMem* Pointer to list of used memoryblocks

### **Return values:**

VOS NO ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_PARAM\_ERR parameter out of range/invalid

## 5.20.2.3 EXT\_DECL VOS\_ERR\_T vos\_memDelete (UINT8 \* pMemoryArea)

Delete the memory area.

This will eventually invalidate any previously allocated memory blocks! It should be called last before the application quits. No further access to the memory blocks is allowed after this call.

### **Parameters:**

← *pMemoryArea* Pointer to memory area to use

### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_PARAM\_ERR parameter out of range/invalid

## **5.20.2.4** EXT\_DECL VOS\_ERR\_T vos\_memFree (void \* pMemBlock)

Deallocate a block of memory (from memory area above).

#### **Parameters:**

 $\leftarrow$  *pMemBlock* Pointer to memory block to be freed

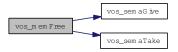
#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_PARAM\_ERR parameter out of range/invalid

Here is the call graph for this function:



## 5.20.2.5 EXT\_DECL VOS\_ERR\_T vos\_memInit (UINT8 \* pMemoryArea, UINT32 size, const UINT32 fragMem[VOS\_MEM\_NBLOCKSIZES])

Initialize the memory unit.

Init a supplied block of memory and prepare it for use with vos\_alloc and vos\_dealloc. The used block sizes can be supplied and will be preallocated.

#### **Parameters:**

- $\leftarrow$  *pMemoryArea* Pointer to memory area to use
- $\leftarrow$  *size* Size of provided memory area
- ← fragMem Pointer to list of preallocated block sizes, used to fragment memory for large blocks

#### **Return values:**

VOS NO ERR no error

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_MEM\_ERR no memory available

Here is the call graph for this function:



## 5.20.2.6 EXT\_DECL VOS\_ERR\_T vos\_queueCreate (const CHAR8 \* pKey, VOS\_QUEUE\_T \* pQueueID, UINT32 maxNoMsg, UINT32 maxLength)

Initialize a message queue.

Returns a handle for further calls

#### **Parameters:**

- ← *pKey* Unique identifier (file name)
- $\rightarrow$  *pQueueID* Pointer to returned queue handle
- ← maxNoMsg maximum number of messages
- $\leftarrow$  *maxLength* maximum size of one messages

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_INIT\_ERR not supported

VOS\_QUEUE\_ERR error creating queue

## 5.20.2.7 EXT\_DECL VOS\_ERR\_T vos\_queueDestroy (VOS\_QUEUE\_T queueID)

Destroy a message queue.

Free all resources used by this queue

## **Parameters:**

 $\leftarrow$  *queueID* Queue handle

### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

## 5.20.2.8 EXT\_DECL VOS\_ERR\_T vos\_queueReceive (VOS\_QUEUE\_T queueID, UINT8 \* pMsg, UINT32 \* pSize, UINT32 usTimeout)

Get a message.

### **Parameters:**

- ← queueID Queue handle
- $\rightarrow$  *pMsg* Pointer to message to be received
- $\leftrightarrow$  *pSize* Pointer to max. message size on entry, actual size on exit

← usTimeout Maximum time to wait for a message in usec

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_PARAM\_ERR parameter out of range/invalid
VOS\_QUEUE\_ERR queue is empty

## 5.20.2.9 EXT\_DECL VOS\_ERR\_T vos\_queueSend (VOS\_QUEUE\_T queueID, const UINT8 \* pMsg, UINT32 size)

Send a message.

#### **Parameters:**

- ← queueID Queue handle
- $\leftarrow$  *pMsg* Pointer to message to be sent
- ← size Message size

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_PARAM\_ERR parameter out of range/invalid
VOS\_QUEUE\_FULL queue is full

## 5.20.2.10 EXT\_DECL VOS\_ERR\_T vos\_sharedClose (VOS\_SHRD\_T handle, const UINT8 \* pMemoryArea)

Close connection to the shared memory area.

If the area was created by the calling process, the area will be closed (freed). If the area was attached, it will be detached. This function is not available in each target implementation.

#### **Parameters:**

- ← *handle* Returned handle
- ← *pMemoryArea* Pointer to memory area

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_PARAM\_ERR parameter out of range/invalid

## 5.20.2.11 EXT\_DECL VOS\_ERR\_T vos\_sharedOpen (const CHAR8 \* pKey, VOS\_SHRD\_T \* pHandle, UINT8 \*\* ppMemoryArea, UINT32 \* pSize)

Create a shared memory area or attach to existing one.

The first call with the a specified key will create a shared memory area with the supplied size and will return a handle and a pointer to that area. If the area already exists, the area will be attached. This function is not available in each target implementation.

### **Parameters:**

- ← *pKey* Unique identifier (file name)
- $\rightarrow$  *pHandle* Pointer to returned handle
- → *ppMemoryArea* Pointer to pointer to memory area
- $\leftrightarrow$  *pSize* Pointer to size of area to allocate, on return actual size after attach

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

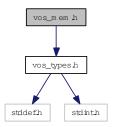
VOS\_MEM\_ERR no memory available

## 5.21 vos\_mem.h File Reference

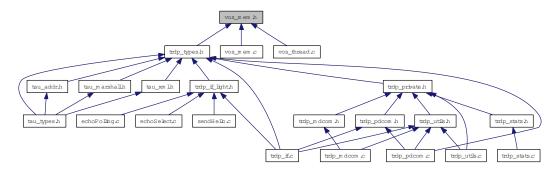
Memory and queue functions for OS abstraction.

```
#include "vos_types.h"
```

Include dependency graph for vos\_mem.h:



This graph shows which files directly or indirectly include this file:



## **Defines**

- #define VOS\_MEM\_BLOCKSIZES
   We internally allocate memory always by these block sizes.
- #define VOS\_MEM\_PREALLOCATE {0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 4, 0, 0} Default pre-allocation of free memory blocks.

## **Typedefs**

• typedef struct VOS\_QUEUE\_T \* VOS\_QUEUE\_T Opaque queue define.

## **Enumerations**

• enum VOS\_MEM\_BLK\_T

enumeration for memory block sizes

## **Functions**

• EXT\_DECL VOS\_ERR\_T vos\_memInit (UINT8 \*pMemoryArea, UINT32 size, const UINT32 fragMem[VOS\_MEM\_NBLOCKSIZES])

Initialize the memory unit.

• EXT\_DECL VOS\_ERR\_T vos\_memDelete (UINT8 \*pMemoryArea)

Delete the memory area.

• EXT\_DECL UINT8 \* vos\_memAlloc (UINT32 size)

Allocate a block of memory (from memory area above).

• EXT\_DECL VOS\_ERR\_T vos\_memFree (void \*pMemBlock)

Deallocate a block of memory (from memory area above).

• EXT\_DECL VOS\_ERR\_T vos\_memCount (UINT32 \*pAllocatedMemory, UINT32 \*pFreeMemory, UINT32 \*pFragMem[VOS\_MEM\_NBLOCKSIZES])

Return used and available memory (of memory area above).

• EXT\_DECL VOS\_ERR\_T vos\_queueCreate (const CHAR8 \*pKey, VOS\_QUEUE\_T \*pQueueId, UINT32 maxNoMsg, UINT32 maxLength)

Initialize a message queue.

• EXT\_DECL VOS\_ERR\_T vos\_queueDestroy (VOS\_QUEUE\_T queueID)

Destroy a message queue.

• EXT\_DECL VOS\_ERR\_T vos\_queueSend (VOS\_QUEUE\_T queueID, const UINT8 \*pMsg, UINT32 size)

Send a message.

• EXT\_DECL VOS\_ERR\_T vos\_queueReceive (VOS\_QUEUE\_T queueID, UINT8 \*pMsg, UINT32 \*pSize, UINT32 usTimeout)

Get a message.

• EXT\_DECL VOS\_ERR\_T vos\_sharedOpen (const CHAR8 \*pKey, VOS\_SHRD\_T \*pHandle, UINT8 \*\*ppMemoryArea, UINT32 \*pSize)

 ${\it Create~a~shared~memory~area~or~attach~to~existing~one.}$ 

• EXT\_DECL VOS\_ERR\_T vos\_sharedClose (VOS\_SHRD\_T handle, const UINT8 \*pMemoryArea)

Close connection to the shared memory area.

## **5.21.1 Detailed Description**

Memory and queue functions for OS abstraction.

This module provides three services: 1. A memory control supervison

• Private memory management with optimised fragmentation handling

- A message queue handler (system-wide on supported systems)
- Access to shared memory (on supported systems only) Within the prototype TRDP stack, only the memory management unit is currently in use.

#### Note:

Project: TCNOpen TRDP prototype stack

#### Author:

Bernd Loehr, NewTec GmbH Peter Brander (Memory scheme)

#### **Remarks:**

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Id

vos\_mem.h 5586 2012-05-30 09:23:30Z bloehr

## 5.21.2 Define Documentation

## 5.21.2.1 #define VOS\_MEM\_BLOCKSIZES

#### Value:

```
{32, 64, 128, 256, 512, 1024, 2048, 4096, 8192, \ 16384, 32768, 65536, 131072, 262144, 524288}
```

We internally allocate memory always by these block sizes.

The largest available block is 524288 Bytes, provided the overal size of the used memory allocation area is larger.

## 5.21.2.2 #define VOS\_MEM\_PREALLOCATE {0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 4, 0, 0}

Default pre-allocation of free memory blocks.

To avoid problems with too many small blocks and no large one. Specify how many of each block size that should be pre-allocated (and freed!) to pre-segment the memory area.

### **5.21.3** Function Documentation

## 5.21.3.1 EXT\_DECL UINT8\* vos\_memAlloc (UINT32 size)

Allocate a block of memory (from memory area above).

#### **Parameters:**

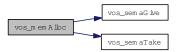
 $\leftarrow$  *size* Size of requested block

#### **Return values:**

**Pointer** to memory area

#### **NULL** if no memory available

Here is the call graph for this function:



## 5.21.3.2 EXT\_DECL VOS\_ERR\_T vos\_memCount (UINT32 \* pAllocatedMemory, UINT32 \* pFreeMemory, UINT32 \* pFragMem[VOS\_MEM\_NBLOCKSIZES])

Return used and available memory (of memory area above).

#### **Parameters:**

- → *pAllocatedMemory* Pointer to allocated memory size
- $\rightarrow$  *pFreeMemory* Pointer to free memory size
- → *pFragMem* Pointer to list of used memoryblocks

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised

VOS\_PARAM\_ERR parameter out of range/invalid

## 5.21.3.3 EXT\_DECL VOS\_ERR\_T vos\_memDelete (UINT8 \* pMemoryArea)

Delete the memory area.

This will eventually invalidate any previously allocated memory blocks! It should be called last before the application quits. No further access to the memory blocks is allowed after this call.

## **Parameters:**

 $\leftarrow$  *pMemoryArea* Pointer to memory area to use

### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_PARAM\_ERR parameter out of range/invalid

## **5.21.3.4** EXT\_DECL VOS\_ERR\_T vos\_memFree (void \* pMemBlock)

Deallocate a block of memory (from memory area above).

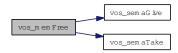
## **Parameters:**

← *pMemBlock* Pointer to memory block to be freed

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_PARAM\_ERR parameter out of range/invalid

Here is the call graph for this function:



## 5.21.3.5 EXT\_DECL VOS\_ERR\_T vos\_memInit (UINT8 \* pMemoryArea, UINT32 size, const UINT32 fragMem[VOS\_MEM\_NBLOCKSIZES])

Initialize the memory unit.

Init a supplied block of memory and prepare it for use with vos\_alloc and vos\_dealloc. The used block sizes can be supplied and will be preallocated.

#### **Parameters:**

- ← *pMemoryArea* Pointer to memory area to use
- ← *size* Size of provided memory area
- ← fragMem Pointer to list of preallocate block sizes, used to fragment memory for large blocks

### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR parameter out of range/invalid
VOS\_MEM\_ERR no memory available

Init a supplied block of memory and prepare it for use with vos\_alloc and vos\_dealloc. The used block sizes can be supplied and will be preallocated.

## **Parameters:**

- ← *pMemoryArea* Pointer to memory area to use
- $\leftarrow$  *size* Size of provided memory area
- ← fragMem Pointer to list of preallocated block sizes, used to fragment memory for large blocks

### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_MEM\_ERR no memory available

Here is the call graph for this function:



## 5.21.3.6 EXT\_DECL VOS\_ERR\_T vos\_queueCreate (const CHAR8 \* pKey, VOS\_QUEUE\_T \* pQueueID, UINT32 maxNoMsg, UINT32 maxLength)

Initialize a message queue.

Returns a handle for further calls

#### **Parameters:**

- ← *pKey* Unique identifier (file name)
- $\rightarrow$  *pQueueID* Pointer to returned queue handle
- ← maxNoMsg maximum number of messages
- $\leftarrow$  *maxLength* maximum size of one messages

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_INIT\_ERR not supported

VOS\_QUEUE\_ERR error creating queue

## 5.21.3.7 EXT\_DECL VOS\_ERR\_T vos\_queueDestroy (VOS\_QUEUE\_T queueID)

Destroy a message queue.

Free all resources used by this queue

## **Parameters:**

 $\leftarrow$  *queueID* Queue handle

### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

## 5.21.3.8 EXT\_DECL VOS\_ERR\_T vos\_queueReceive (VOS\_QUEUE\_T queueID, UINT8 \* pMsg, UINT32 \* pSize, UINT32 usTimeout)

Get a message.

### **Parameters:**

- ← queueID Queue handle
- $\rightarrow$  *pMsg* Pointer to message to be received
- $\leftrightarrow$  *pSize* Pointer to max. message size on entry, actual size on exit

← usTimeout Maximum time to wait for a message in usec

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_PARAM\_ERR parameter out of range/invalid
VOS\_QUEUE\_ERR queue is empty

## 5.21.3.9 EXT\_DECL VOS\_ERR\_T vos\_queueSend (VOS\_QUEUE\_T queueID, const UINT8 \* pMsg, UINT32 size)

Send a message.

#### **Parameters:**

- ← queueID Queue handle
- $\leftarrow$  *pMsg* Pointer to message to be sent
- ← size Message size

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_PARAM\_ERR parameter out of range/invalid
VOS\_QUEUE\_FULL queue is full

## 5.21.3.10 EXT\_DECL VOS\_ERR\_T vos\_sharedClose (VOS\_SHRD\_T handle, const UINT8 \* pMemoryArea)

Close connection to the shared memory area.

If the area was created by the calling process, the area will be closed (freed). If the area was attached, it will be detached. This function is not available in each target implementation.

#### **Parameters:**

- ← *handle* Returned handle
- ← *pMemoryArea* Pointer to memory area

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_PARAM\_ERR parameter out of range/invalid

## 5.21.3.11 EXT\_DECL VOS\_ERR\_T vos\_sharedOpen (const CHAR8 \* pKey, VOS\_SHRD\_T \* pHandle, UINT8 \*\* ppMemoryArea, UINT32 \* pSize)

Create a shared memory area or attach to existing one.

The first call with the a specified key will create a shared memory area with the supplied size and will return a handle and a pointer to that area. If the area already exists, the area will be attached. This function is not available in each target implementation.

### **Parameters:**

- ← *pKey* Unique identifier (file name)
- $\rightarrow$  *pHandle* Pointer to returned handle
- → *ppMemoryArea* Pointer to pointer to memory area
- $\leftrightarrow$  *pSize* Pointer to size of area to allocate, on return actual size after attach

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

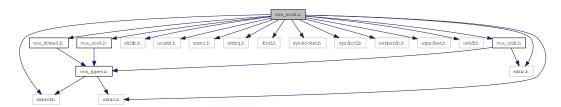
VOS\_MEM\_ERR no memory available

## 5.22 vos\_sock.c File Reference

## Socket functions.

```
#include <stdio.h>
#include <stddef.h>
#include <stdint.h>
#include <stdlib.h>
#include <unistd.h>
#include <errno.h>
#include <string.h>
#include <fcntl.h>
#include <sys/socket.h>
#include <sys/ioctl.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <net/if.h>
#include "vos_utils.h"
#include "vos_sock.h"
#include "vos_thread.h"
```

Include dependency graph for vos\_sock.c:



## **Functions**

- EXT\_DECL UINT16 vos\_htons (UINT16 val)

  Byte swapping.
- EXT\_DECL UINT16 vos\_ntohs (UINT16 val)

  Byte swapping 2 Bytes.
- EXT\_DECL UINT32 vos\_htonl (UINT32 val)

  Byte swapping 4 Bytes.
- EXT\_DECL UINT32 vos\_ntohl (UINT32 val)

  Byte swapping 4 Bytes.

• EXT\_DECL VOS\_ERR\_T vos\_sockInit (void)

Initialize the socket library.

• EXT\_DECL VOS\_ERR\_T vos\_sockOpenUDP (INT32 \*pSock, const VOS\_SOCK\_OPT\_T \*pOptions)

Create an UDP socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockOpenTCP (INT32 \*pSock, const VOS\_SOCK\_OPT\_T \*pOptions)

Create a TCP socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockClose (INT32 sock)

• EXT\_DECL VOS\_ERR\_T vos\_sockSetOptions (INT32 sock, const VOS\_SOCK\_OPT\_T \*pOptions)

Set socket options.

Close a socket.

EXT\_DECL VOS\_ERR\_T vos\_sockJoinMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Join a multicast group.

• EXT\_DECL VOS\_ERR\_T vos\_sockLeaveMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Leave a multicast group.

• EXT\_DECL VOS\_ERR\_T vos\_sockSendUDP (INT32 sock, const UINT8 \*pBuffer, UINT32 size, UINT32 ipAddress, UINT16 port)

Send UDP data.

• EXT\_DECL VOS\_ERR\_T vos\_sockReceiveUDP (INT32 sock, UINT8 \*pBuffer, INT32 \*pSize, UINT32 \*pIPAddr)

Receive UDP data.

- EXT\_DECL VOS\_ERR\_T vos\_sockBind (INT32 sock, UINT32 ipAddress, UINT16 port) Bind a socket to an address and port.
- EXT\_DECL VOS\_ERR\_T vos\_sockListen (INT32 sock, UINT32 backlog) Listen for incoming connections.
- EXT\_DECL VOS\_ERR\_T vos\_sockAccept (INT32 sock, INT32 \*pSock, UINT32 \*pIPAddress, UINT16 \*pPort)

Accept an incoming TCP connection.

- EXT\_DECL VOS\_ERR\_T vos\_sockConnect (INT32 sock, UINT32 ipAddress, UINT16 port) Open a TCP connection.
- EXT\_DECL VOS\_ERR\_T vos\_sockSendTCP (INT32 sock, const UINT8 \*pBuffer, UINT32 size)

  Send TCP data.

• EXT\_DECL VOS\_ERR\_T vos\_sockReceiveTCP (INT32 sock, UINT8 \*pBuffer, INT32 \*pSize)

\*Receive TCP data.

## 5.22.1 Detailed Description

Socket functions.

OS abstraction of IP socket functions for UDP and TCP

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

vos\_sock.c 5605 2012-06-01 12:45:51Z bloehr

## **5.22.2** Function Documentation

## 5.22.2.1 EXT\_DECL UINT32 vos\_htonl (UINT32 val)

Byte swapping 4 Bytes.

## **Parameters:**

 $\leftarrow val$  Initial value.

#### **Return values:**

swapped value

## 5.22.2.2 EXT\_DECL UINT16 vos\_htons (UINT16 val)

Byte swapping.

Byte swapping 2 Bytes.

#### **Parameters:**

 $\leftarrow val$  Initial value.

## **Return values:**

swapped value

## 5.22.2.3 EXT\_DECL UINT32 vos\_ntohl (UINT32 val)

Byte swapping 4 Bytes.

#### **Parameters:**

 $\leftarrow$  *val* Initial value.

#### **Return values:**

swapped value

## 5.22.2.4 EXT\_DECL UINT16 vos\_ntohs (UINT16 val)

Byte swapping 2 Bytes.

#### **Parameters:**

 $\leftarrow val$  Initial value.

#### **Return values:**

swapped value

## 5.22.2.5 EXT\_DECL VOS\_ERR\_T vos\_sockAccept (INT32 sock, INT32 \* pSock, UINT32 \* pIPAddress, UINT16 \* pPort)

Accept an incoming TCP connection.

Accept incoming connections on the provided socket. May block and will return a new socket descriptor when accepting a connection. The original socket \*pSock, remains open.

### **Parameters:**

- $\leftarrow$  sock Socket descriptor
- $\rightarrow$  *pSock* Pointer to socket descriptor, on exit new socket
- $\rightarrow$  *pIPAddress* source IP to receive on, 0 for any
- $\rightarrow$  *pPort* port to receive on, 20548 for PD

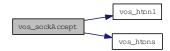
### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR NULL parameter, parameter error

VOS\_UNKNOWN\_ERR sock descriptor unknown error

Here is the call graph for this function:



## 5.22.2.6 EXT\_DECL VOS\_ERR\_T vos\_sockBind (INT32 sock, UINT32 ipAddress, UINT16 port)

Bind a socket to an address and port.

## **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* source IP to receive on, 0 for any
- $\leftarrow$  *port* port to receive on, 20548 for PD

## **Return values:**

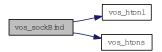
VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

Here is the call graph for this function:



## 5.22.2.7 EXT\_DECL VOS\_ERR\_T vos\_sockClose (INT32 sock)

Close a socket.

Release any resources aquired by this socket

#### **Parameters:**

 $\leftarrow$  *sock* socket descriptor

### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown

## 5.22.2.8 EXT\_DECL VOS\_ERR\_T vos\_sockConnect (INT32 sock, UINT32 ipAddress, UINT16 port)

Open a TCP connection.

## **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow port$  destination port

#### **Return values:**

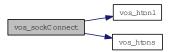
VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

Here is the call graph for this function:



## 5.22.2.9 EXT\_DECL VOS\_ERR\_T vos\_sockInit (void)

Initialize the socket library.

Must be called once before any other call

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_SOCK\_ERR sockets not supported

## 5.22.2.10 EXT\_DECL VOS\_ERR\_T vos\_sockJoinMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Join a multicast group.

Note: Some targeted systems might not support this option.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← mcAddress multicast group to join
- $\leftarrow$  *ipAddress* depicts interface on which to join, default 0 for any

## **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_SOCK\_ERR option not supported

Here is the call graph for this function:



## 5.22.2.11 EXT\_DECL VOS\_ERR\_T vos\_sockLeaveMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Leave a multicast group.

Note: Some targeted systems might not support this option.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← mcAddress multicast group to join
- ← *ipAddress* depicts interface on which to leave, default 0 for any

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_SOCK\_ERR option not supported

Here is the call graph for this function:



## 5.22.2.12 EXT\_DECL VOS\_ERR\_T vos\_sockListen (INT32 sock, UINT32 backlog)

Listen for incoming connections.

Listen for incoming TCP connections.

## **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *backlog* maximum connection attempts if system is busy

## **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

## 5.22.2.13 EXT\_DECL VOS\_ERR\_T vos\_sockOpenTCP (INT32 \* pSock, const VOS\_SOCK\_OPT\_T \* pOptions)

Create a TCP socket.

Return a socket descriptor for further calls. The socket options are optional and can be applied later.

#### **Parameters:**

 $\rightarrow$  *pSock* pointer to socket descriptor returned

← *pOptions* pointer to socket options (optional)

#### **Return values:**

VOS\_NO\_ERR no error

**VOS\_PARAM\_ERR** pSock == NULL

VOS SOCK ERR socket not available or option not supported

Here is the call graph for this function:



## 5.22.2.14 EXT\_DECL VOS\_ERR\_T vos\_sockOpenUDP (INT32 \* pSock, const VOS\_SOCK\_OPT\_T \* pOptions)

Create an UDP socket.

Return a socket descriptor for further calls. The socket options are optional and can be applied later. Note: Some targeted systems might not support every option.

#### **Parameters:**

- $\rightarrow$  *pSock* pointer to socket descriptor returned
- $\leftarrow$  *pOptions* pointer to socket options (optional)

## **Return values:**

VOS NO ERR no error

**VOS\_PARAM\_ERR** pSock == NULL

VOS\_SOCK\_ERR socket not available or option not supported

Here is the call graph for this function:



## 5.22.2.15 EXT\_DECL VOS\_ERR\_T vos\_sockReceiveTCP (INT32 sock, UINT8 \* pBuffer, INT32 \* pSize)

Receive TCP data.

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

#### **Parameters:**

 $\leftarrow$  *sock* socket descriptor

- $\rightarrow$  *pBuffer* pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be read

VOS\_NODATA\_ERR no data in non-blocking

## 5.22.2.16 EXT\_DECL VOS\_ERR\_T vos\_sockReceiveUDP (INT32 sock, UINT8 \* pBuffer, INT32 \* pSize, UINT32 \* pIPAddr)

Receive UDP data.

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

#### **Parameters:**

- $\leftarrow$  sock socket descriptor
- $\rightarrow$  *pBuffer* pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size
- $\rightarrow$  *pIPAddr* source IP

## Return values:

VOS NO ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be read

VOS\_NODATA\_ERR no data in non-blocking

Here is the call graph for this function:



## 5.22.2.17 EXT\_DECL VOS\_ERR\_T vos\_sockSendTCP (INT32 sock, const UINT8 \* pBuffer, UINT32 size)

Send TCP data.

Send data to the supplied address and port.

#### **Parameters:**

 $\leftarrow$  *sock* socket descriptor

- $\leftarrow$  *pBuffer* pointer to data to send
- $\leftarrow$  size size of the data to send

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be sent

## 5.22.2.18 EXT\_DECL VOS\_ERR\_T vos\_sockSendUDP (INT32 sock, const UINT8 \* pBuffer, UINT32 size, UINT32 ipAddress, UINT16 port)

Send UDP data.

Send data to the supplied address and port.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pBuffer* pointer to data to send
- $\leftarrow$  *size* size of the data to send
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow port$  destination port

## **Return values:**

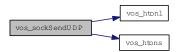
VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be sent

VOS\_MEM\_ERR resource error

Here is the call graph for this function:



## 5.22.2.19 EXT\_DECL VOS\_ERR\_T vos\_sockSetOptions (INT32 sock, const VOS\_SOCK\_OPT\_T \* pOptions)

Set socket options.

Note: Some targeted systems might not support every option.

## **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← *pOptions* pointer to socket options (optional)

## **Return values:**

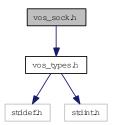
VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown

## 5.23 vos\_sock.h File Reference

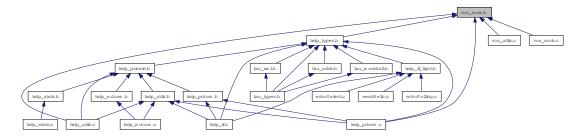
Typedefs for OS abstraction.

#include "vos\_types.h"

Include dependency graph for vos\_sock.h:



This graph shows which files directly or indirectly include this file:



## **Data Structures**

• struct VOS\_SOCK\_OPT\_T

Common socket options.

## **Defines**

• #define VOS\_MAX\_SOCKET\_CNT 80

The maximum number of concurrent usable sockets.

• #define VOS\_TTL\_MULTICAST 64

The maximum hops a multicast packet can go.

## **Functions**

- EXT\_DECL UINT16 vos\_htons (UINT16 val)

  Byte swapping 2 Bytes.
- EXT\_DECL UINT16 vos\_ntohs (UINT16 val)

Byte swapping 2 Bytes.

• EXT\_DECL UINT32 vos\_htonl (UINT32 val)

Byte swapping 4 Bytes.

• EXT\_DECL UINT32 vos\_ntohl (UINT32 val)

Byte swapping 4 Bytes.

• EXT\_DECL VOS\_ERR\_T vos\_sockInit (void)

Initialize the socket library.

• EXT\_DECL VOS\_ERR\_T vos\_sockOpenUDP (INT32 \*pSock, const VOS\_SOCK\_OPT\_T \*pOptions)

Create an UDP socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockOpenTCP (INT32 \*pSock, const VOS\_SOCK\_OPT\_T \*pOptions)

Create a TCP socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockClose (INT32 sock)

Close a socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockSetOptions (INT32 sock, const VOS\_SOCK\_OPT\_T \*pOptions)

Set socket options.

EXT\_DECL VOS\_ERR\_T vos\_sockJoinMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Join a multicast group.

EXT\_DECL VOS\_ERR\_T vos\_sockLeaveMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Leave a multicast group.

• EXT\_DECL VOS\_ERR\_T vos\_sockSendUDP (INT32 sock, const UINT8 \*pBuffer, UINT32 size, UINT32 ipAddress, UINT16 port)

Send UDP data.

• EXT\_DECL VOS\_ERR\_T vos\_sockReceiveUDP (INT32 sock, UINT8 \*pBuffer, INT32 \*pSize, UINT32 \*pIPAddr)

Receive UDP data.

- EXT\_DECL VOS\_ERR\_T vos\_sockBind (INT32 sock, UINT32 ipAddress, UINT16 port) Bind a socket to an address and port.
- EXT\_DECL VOS\_ERR\_T vos\_sockListen (INT32 sock, UINT32 backlog)

  Listen for incoming TCP connections.
- EXT\_DECL VOS\_ERR\_T vos\_sockAccept (INT32 sock, INT32 \*pSock, UINT32 \*pIPAddress, UINT16 \*pPort)

Accept an incoming TCP connection.

- EXT\_DECL VOS\_ERR\_T vos\_sockConnect (INT32 sock, UINT32 ipAddress, UINT16 port) Open a TCP connection.
- EXT\_DECL VOS\_ERR\_T vos\_sockSendTCP (INT32 sock, const UINT8 \*pBuffer, UINT32 size) Send TCP data.
- EXT\_DECL VOS\_ERR\_T vos\_sockReceiveTCP (INT32 sock, UINT8 \*pBuffer, INT32 \*pSize)

  \*\*Receive TCP data.\*

## 5.23.1 Detailed Description

Typedefs for OS abstraction.

This is the declaration for the OS independend socket interface

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

### Remarks:

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Id

vos\_sock.h 5600 2012-06-01 08:54:09Z bloehr

## **5.23.2** Function Documentation

## 5.23.2.1 EXT\_DECL UINT32 vos\_htonl (UINT32 val)

Byte swapping 4 Bytes.

## **Parameters:**

 $\leftarrow val$  Initial value.

## **Return values:**

swapped value

## 5.23.2.2 EXT\_DECL UINT16 vos\_htons (UINT16 val)

Byte swapping 2 Bytes.

## **Parameters:**

 $\leftarrow val$  Initial value.

#### **Return values:**

swapped value

Byte swapping 2 Bytes.

#### **Parameters:**

 $\leftarrow val$  Initial value.

## **Return values:**

swapped value

## 5.23.2.3 EXT\_DECL UINT32 vos\_ntohl (UINT32 val)

Byte swapping 4 Bytes.

## **Parameters:**

 $\leftarrow$  *val* Initial value.

### **Return values:**

swapped value

## 5.23.2.4 EXT\_DECL UINT16 vos\_ntohs (UINT16 val)

Byte swapping 2 Bytes.

#### **Parameters:**

 $\leftarrow val$  Initial value.

## **Return values:**

swapped value

## 5.23.2.5 EXT\_DECL VOS\_ERR\_T vos\_sockAccept (INT32 sock, INT32 \* pSock, UINT32 \* pIPAddress, UINT16 \* pPort)

Accept an incoming TCP connection.

Accept incoming connections on the provided socket. May block and will return a new socket descriptor when accepting a connection. The original socket \*pSock, remains open.

#### **Parameters:**

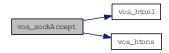
- $\leftarrow$  *sock* Socket descriptor
- $\rightarrow$  **pSock** Pointer to socket descriptor, on exit new socket

- $\rightarrow$  *pIPAddress* source IP to receive on, 0 for any
- $\rightarrow$  *pPort* port to receive on, 20548 for PD

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR NULL parameter, parameter error
VOS\_UNKNOWN\_ERR sock descriptor unknown error

Here is the call graph for this function:



## 5.23.2.6 EXT\_DECL VOS\_ERR\_T vos\_sockBind (INT32 sock, UINT32 ipAddress, UINT16 port)

Bind a socket to an address and port.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* source IP to receive from, 0 for any
- $\leftarrow$  *port* port to receive from

### **Return values:**

VOS NO ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

## **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* source IP to receive on, 0 for any
- $\leftarrow$  *port* port to receive on, 20548 for PD

### **Return values:**

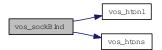
VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

Here is the call graph for this function:



## 5.23.2.7 EXT\_DECL VOS\_ERR\_T vos\_sockClose (INT32 sock)

Close a socket.

Release any resources aquired by this socket

#### **Parameters:**

 $\leftarrow$  sock socket descriptor

## **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle

Release any resources aquired by this socket

## **Parameters:**

 $\leftarrow$  sock socket descriptor

## **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown

## 5.23.2.8 EXT\_DECL VOS\_ERR\_T vos\_sockConnect (INT32 sock, UINT32 ipAddress, UINT16 port)

Open a TCP connection.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow$  *port* destination port

### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid
VOS\_IO\_ERR Input/Output error
VOS\_MEM\_ERR resource error

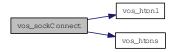
#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow$  *port* destination port

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_IO\_ERR Input/Output error
VOS\_MEM\_ERR resource error

Here is the call graph for this function:



## 5.23.2.9 EXT\_DECL VOS\_ERR\_T vos\_sockInit (void)

Initialize the socket library.

Must be called once before any other call

## **Return values:**

VOS\_NO\_ERR no error
VOS\_SOCK\_ERR sockets not supported

## 5.23.2.10 EXT\_DECL VOS\_ERR\_T vos\_sockJoinMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Join a multicast group.

Note: Some target systems might not support this option.

### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← mcAddress multicast group to join
- ← *ipAddress* depicts interface on which to join, default 0 for any

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_PARAM\_ERR parameter out of range/invalid
VOS\_SOCK\_ERR option not supported

Note: Some targeted systems might not support this option.

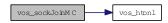
#### Parameters:

- $\leftarrow$  *sock* socket descriptor
- ← mcAddress multicast group to join
- ← *ipAddress* depicts interface on which to join, default 0 for any

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_SOCK\_ERR option not supported

Here is the call graph for this function:



## 5.23.2.11 EXT\_DECL VOS\_ERR\_T vos\_sockLeaveMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Leave a multicast group.

Note: Some target systems might not support this option.

## **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← mcAddress multicast group to join
- ← *ipAddress* depicts interface on which to leave, default 0 for any

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_SOCK\_ERR option not supported

Note: Some targeted systems might not support this option.

#### **Parameters:**

 $\leftarrow$  *sock* socket descriptor

← mcAddress multicast group to join

VOS\_SOCK\_ERR option not supported

← *ipAddress* depicts interface on which to leave, default 0 for any

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown, parameter error

Here is the call graph for this function:



# 5.23.2.12 EXT\_DECL VOS\_ERR\_T vos\_sockListen (INT32 sock, UINT32 backlog)

Listen for incoming TCP connections.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← *backlog* maximum connection attempts if system is busy

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS NOINIT ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

Listen for incoming TCP connections.

# **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  backlog maximum connection attempts if system is busy

# **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

# 5.23.2.13 EXT\_DECL VOS\_ERR\_T vos\_sockOpenTCP (INT32 \* pSock, const VOS\_SOCK\_OPT\_T \* pOptions)

Create a TCP socket.

Return a socket descriptor for further calls. The socket options are optional and can be applied later.

#### **Parameters:**

- $\rightarrow$  **pSock** pointer to socket descriptor returned
- ← *pOptions* pointer to socket options (optional)

#### **Return values:**

VOS NO ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_PARAM\_ERR pSock == NULL

VOS\_SOCK\_ERR socket not available or option not supported

Return a socket descriptor for further calls. The socket options are optional and can be applied later.

#### **Parameters:**

- $\rightarrow$  *pSock* pointer to socket descriptor returned
- $\leftarrow$  *pOptions* pointer to socket options (optional)

#### **Return values:**

VOS NO ERR no error

**VOS\_PARAM\_ERR** pSock == NULL

VOS\_SOCK\_ERR socket not available or option not supported

Here is the call graph for this function:



# 5.23.2.14 EXT\_DECL VOS\_ERR\_T vos\_sockOpenUDP (INT32 \* pSock, const VOS\_SOCK\_OPT\_T \* pOptions)

Create an UDP socket.

Return a socket descriptor for further calls. The socket options are optional and can be applied later. Note: Some target systems might not support every option.

# **Parameters:**

- $\rightarrow$  **pSock** pointer to socket descriptor returned
- $\leftarrow$  *pOptions* pointer to socket options (optional)

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR pSock == NULL
VOS\_SOCK\_ERR socket not available or option not supported

Return a socket descriptor for further calls. The socket options are optional and can be applied later. Note: Some targeted systems might not support every option.

#### **Parameters:**

- $\rightarrow$  **pSock** pointer to socket descriptor returned
- ← *pOptions* pointer to socket options (optional)

#### **Return values:**

VOS\_NO\_ERR no error

**VOS\_PARAM\_ERR** pSock == NULL

VOS\_SOCK\_ERR socket not available or option not supported

Here is the call graph for this function:



# 5.23.2.15 EXT\_DECL VOS\_ERR\_T vos\_sockReceiveTCP (INT32 sock, UINT8 \* pBuffer, INT32 \* pSize)

Receive TCP data.

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\rightarrow$  *pBuffer* pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_IO\_ERR data could not be read

VOS\_MEM\_ERR resource error

VOS\_NODATA\_ERR no data in non-blocking

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\rightarrow$  *pBuffer* pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_IO\_ERR data could not be read
VOS\_NODATA\_ERR no data in non-blocking

# 5.23.2.16 EXT\_DECL VOS\_ERR\_T vos\_sockReceiveUDP (INT32 sock, UINT8 \* pBuffer, INT32 \* pSize, UINT32 \* pIPAddr)

Receive UDP data.

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

# Parameters:

- $\leftarrow$  *sock* socket descriptor
- $\rightarrow$  *pBuffer* pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size
- $\rightarrow$  *pIPAddr* source IP

# Return values:

VOS NO ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_IO\_ERR data could not be read

VOS\_MEM\_ERR resource error

VOS\_NODATA\_ERR no data in non-blocking

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\rightarrow$  *pBuffer* pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size
- $\rightarrow$  *pIPAddr* source IP

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be read

VOS\_NODATA\_ERR no data in non-blocking

Here is the call graph for this function:



# 5.23.2.17 EXT\_DECL VOS\_ERR\_T vos\_sockSendTCP (INT32 sock, const UINT8 \* pBuffer, UINT32 size)

Send TCP data.

Send data to the given socket.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow pBuffer$  pointer to data to send
- $\leftarrow$  size size of the data to send

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_IO\_ERR data could not be sent

VOS\_MEM\_ERR resource error

Send data to the supplied address and port.

# **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pBuffer* pointer to data to send
- $\leftarrow$  *size* size of the data to send

# **Return values:**

VOS NO ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be sent

# 5.23.2.18 EXT\_DECL VOS\_ERR\_T vos\_sockSendUDP (INT32 sock, const UINT8 \* pBuffer, UINT32 size, UINT32 ipAddress, UINT16 port)

Send UDP data.

Send data to the given address and port.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pBuffer* pointer to data to send
- $\leftarrow$  *size* size of the data to send
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow$  *port* destination port

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_IO\_ERR data could not be sent

VOS\_MEM\_ERR resource error

Send data to the supplied address and port.

#### **Parameters:**

- $\leftarrow$  socket descriptor
- $\leftarrow$  *pBuffer* pointer to data to send
- $\leftarrow$  *size* size of the data to send
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow$  *port* destination port

# **Return values:**

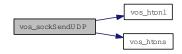
VOS NO ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be sent

VOS\_MEM\_ERR resource error

Here is the call graph for this function:



# 5.23.2.19 EXT\_DECL VOS\_ERR\_T vos\_sockSetOptions (INT32 sock, const VOS\_SOCK\_OPT\_T \* pOptions)

Set socket options.

Note: Some target systems might not support each option.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pOptions* pointer to socket options (optional)

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_SOCK\_ERR socket not available or option not supported

Note: Some targeted systems might not support every option.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pOptions* pointer to socket options (optional)

# **Return values:**

VOS\_NO\_ERR no error

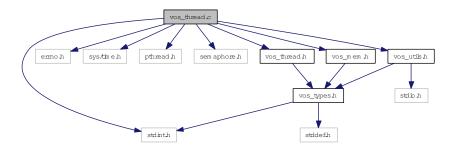
VOS\_PARAM\_ERR sock descriptor unknown

# 5.24 vos\_thread.c File Reference

# Multitasking functions.

```
#include <stdint.h>
#include <errno.h>
#include <sys/time.h>
#include <pthread.h>
#include <semaphore.h>
#include "vos_thread.h"
#include "vos_mem.h"
#include "vos utils.h"
```

Include dependency graph for vos\_thread.c:



# **Functions**

- void cyclicThread (UINT32 interval, VOS\_THREAD\_FUNC\_T pFunction, void \*pArguments) Cyclic thread functions.
- EXT\_DECL VOS\_ERR\_T vos\_threadInit (void)

  Initialize the thread library.
- EXT\_DECL VOS\_ERR\_T vos\_threadCreate (VOS\_THREAD\_T \*pThread, const CHAR8 \*pName, VOS\_THREAD\_POLICY\_T policy, VOS\_THREAD\_PRIORITY\_T priority, UINT32 interval, UINT32 stackSize, VOS\_THREAD\_FUNC\_T pFunction, void \*pArguments)

Create a thread.

- EXT\_DECL VOS\_ERR\_T vos\_threadTerminate (VOS\_THREAD\_T thread) Terminate a thread.
- EXT\_DECL VOS\_ERR\_T vos\_threadIsActive (VOS\_THREAD\_T thread)

  Is the thread still active? This call will return VOS\_NO\_ERR if the thread is still active, VOS\_PARAM\_ERR in case it ran out.
- EXT\_DECL VOS\_ERR\_T vos\_threadDelay (UINT32 delay)

  Delay the execution of the current thread by the given delay in us.

- EXT\_DECL VOS\_ERR\_T vos\_getTime (VOS\_TIME\_T \*pTime)

  Return the current time in sec and us.
- EXT\_DECL const CHAR8 \* vos\_getTimeStamp (void) Get a time-stamp string.
- EXT\_DECL VOS\_ERR\_T vos\_clearTime (VOS\_TIME\_T \*pTime) Clear the time stamp.
- EXT\_DECL VOS\_ERR\_T vos\_addTime (VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pAdd)

  Add the second to the first time stamp, return sum in first.
- EXT\_DECL VOS\_ERR\_T vos\_subTime (VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pSub) Subtract the second from the first time stamp, return diff in first.
- EXT\_DECL INT32 vos\_cmpTime (const VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pCmp)

  Compare the second from the first time stamp, return diff in first.
- EXT\_DECL VOS\_ERR\_T vos\_getUuid (VOS\_UUID\_T pUuID)
   Get a universal unique identifier according to RFC 4122 time based version.
- EXT\_DECL VOS\_ERR\_T vos\_mutexCreate (VOS\_MUTEX\_T \*pMutex)

  Create a recursive mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexDelete (VOS\_MUTEX\_T mutex)

  Delete a mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexLock (VOS\_MUTEX\_T mutex)

  Take a mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexTryLock (VOS\_MUTEX\_T mutex)

  Try to take a mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexUnlock (VOS\_MUTEX\_T mutex)

  \*Release a mutex.
- EXT\_DECL VOS\_ERR\_T vos\_semaCreate (VOS\_SEMA\_T \*pSema, VOS\_SEMA\_STATE\_T initialState)

Create a semaphore.

- EXT\_DECL VOS\_ERR\_T vos\_semaDelete (VOS\_SEMA\_T sema)

  Delete a semaphore.
- EXT\_DECL VOS\_ERR\_T vos\_semaTake (VOS\_SEMA\_T sema, UINT32 timeout) Take a semaphore.
- EXT\_DECL VOS\_ERR\_T vos\_semaGive (VOS\_SEMA\_T sema) Give a semaphore.

# 5.24.1 Detailed Description

Multitasking functions.

OS abstraction of thread-handling functions

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

# Remarks:

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Id

vos\_thread.c 5601 2012-06-01 09:34:27Z bloehr

#### **5.24.2** Function Documentation

# 5.24.2.1 void cyclicThread (UINT32 interval, VOS\_THREAD\_FUNC\_T pFunction, void \* pArguments)

Cyclic thread functions.

Wrapper for cyclic threads. The thread function will be called cyclically with interval.

#### **Parameters:**

- ← *interval* Interval for cyclic threads in us (optional)
- $\leftarrow$  *pFunction* Pointer to the thread function
- ← *pArguments* Pointer to the thread function parameters

#### **Return values:**

void

Here is the call graph for this function:



# 5.24.2.2 EXT\_DECL VOS\_ERR\_T vos\_addTime (VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pAdd)

Add the second to the first time stamp, return sum in first.

#### **Parameters:**

 $\leftrightarrow$  *pTime* Pointer to time value

 $\leftarrow pAdd$  Pointer to time value

#### **Return values:**

```
VOS_NO_ERR no error
```

VOS\_PARAM\_ERR parameter must not be NULL

# **5.24.2.3** EXT\_DECL VOS\_ERR\_T vos\_clearTime (VOS\_TIME\_T \* pTime)

Clear the time stamp.

#### **Parameters:**

```
\rightarrow pTime Pointer to time value
```

# **Return values:**

```
VOS_NO_ERR no error
```

VOS\_PARAM\_ERR parameter must not be NULL

# **5.24.2.4** EXT\_DECL INT32 vos\_cmpTime (const VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pCmp)

Compare the second from the first time stamp, return diff in first.

#### **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow$  *pCmp* Pointer to time value to compare

# **Return values:**

```
0 pTime == pCmp
```

-1 pTime < pCmp

1 pTime > pCmp

# 5.24.2.5 EXT\_DECL VOS\_ERR\_T vos\_getTime (VOS\_TIME\_T \* pTime)

Return the current time in sec and us.

#### **Parameters:**

 $\rightarrow$  *pTime* Pointer to time value

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter out of range/invalid

# 5.24.2.6 EXT\_DECL const CHAR8\* vos\_getTimeStamp (void)

Get a time-stamp string.

Get a time-stamp string for debugging in the form "yyyymmdd-hh:mm:ss.ms" Depending on the used OS / hardware the time might not be a real-time stamp but relative from start of system.

#### **Return values:**

timestamp "yyyymmdd-hh:mm:ss.ms"

# 5.24.2.7 EXT\_DECL VOS\_ERR\_T vos\_getUuid (VOS\_UUID\_T pUuID)

Get a universal unique identifier according to RFC 4122 time based version.

#### **Parameters:**

 $\rightarrow pUuID$  Pointer to a universal unique identifier

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised

Here is the call graph for this function:



# 5.24.2.8 EXT\_DECL VOS\_ERR\_T vos\_mutexCreate (VOS\_MUTEX\_T \* pMutex)

Create a recursive mutex.

Create a mutex.

Return a mutex handle. The mutex will be available at creation.

#### **Parameters:**

 $\rightarrow$  *pMutex* Pointer to mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_PARAM\_ERR pMutex == NULL
VOS\_MUTEX\_ERR no mutex available

Here is the call graph for this function:



#### 5.24.2.9 EXT\_DECL VOS\_ERR\_T vos\_mutexDelete (VOS\_MUTEX\_T mutex)

Delete a mutex.

Release the resources taken by the mutex.

#### **Parameters:**

 $\leftarrow$  *mutex* mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMutex == NULL or wrong type
VOS\_MUTEX\_ERR no such mutex

Here is the call graph for this function:



# 5.24.2.10 EXT\_DECL VOS\_ERR\_T vos\_mutexLock (VOS\_MUTEX\_T mutex)

Take a mutex.

Wait for the mutex to become available (lock).

#### **Parameters:**

 $\leftarrow$  *mutex* mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMutex == NULL or wrong type
VOS\_MUTEX\_ERR no such mutex

# 5.24.2.11 EXT\_DECL VOS\_ERR\_T vos\_mutexTryLock (VOS\_MUTEX\_T mutex)

Try to take a mutex.

If mutex is can't be taken VOS\_MUTEX\_ERR is returned.

#### **Parameters:**

 $\leftarrow$  *mutex* mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMutex == NULL or wrong type
VOS\_MUTEX\_ERR mutex not locked

# 5.24.2.12 EXT\_DECL VOS\_ERR\_T vos\_mutexUnlock (VOS\_MUTEX\_T mutex)

Release a mutex.

Unlock the mutex.

#### **Parameters:**

 $\leftarrow$  *mutex* mutex handle

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR no such mutex
```

# 5.24.2.13 EXT\_DECL VOS\_ERR\_T vos\_semaCreate (VOS\_SEMA\_T \* pSema, VOS\_SEMA\_STATE\_T initialState)

Create a semaphore.

Return a semaphore handle. Depending on the initial state the semaphore will be available on creation or not.

#### **Parameters:**

- $\rightarrow$  *pSema* Pointer to semaphore handle
- $\leftarrow$  *initialState* The initial state of the sempahore

# **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_PARAM\_ERR parameter out of range/invalid
VOS\_SEMA\_ERR no semaphore available

# 5.24.2.14 EXT\_DECL VOS\_ERR\_T vos\_semaDelete (VOS\_SEMA\_T sema)

Delete a semaphore.

This will eventually release any processes waiting for the semaphore.

# **Parameters:**

 $\leftarrow$  *sema* semaphore handle

# **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle

#### 5.24.2.15 EXT\_DECL VOS\_ERR\_T vos\_semaGive (VOS\_SEMA\_T sema)

Give a semaphore.

Release (increase) a semaphore.

#### **Parameters:**

 $\leftarrow$  *sema* semaphore handle

#### **Return values:**

VOS NO ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_SEM\_ERR could not release semaphore

# 5.24.2.16 EXT\_DECL VOS\_ERR\_T vos\_semaTake (VOS\_SEMA\_T sema, UINT32 timeout)

Take a semaphore.

Try to get (decrease) a semaphore.

#### **Parameters:**

- ← *sema* semaphore handle
- $\leftarrow$  *timeout* Max. time in us to wait, 0 means forever

# **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_SEMA\_ERR could not get semaphore in time

# 5.24.2.17 EXT\_DECL VOS\_ERR\_T vos\_subTime (VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pSub)

Subtract the second from the first time stamp, return diff in first.

# **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow pSub$  Pointer to time value

# Return values:

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

5.24.2.18 EXT\_DECL VOS\_ERR\_T vos\_threadCreate (VOS\_THREAD\_T \* pThread, const CHAR8 \* pName, VOS\_THREAD\_POLICY\_T policy, VOS\_THREAD\_PRIORITY\_T priority, UINT32 interval, UINT32 stackSize, VOS\_THREAD\_FUNC\_T pFunction, void \* pArguments)

Create a thread.

Create a thread and return a thread handle for further requests. Not each parameter may be supported by all target systems!

#### **Parameters:**

- → pThread Pointer to returned thread handle
- ← *pName* Pointer to name of the thread (optional)
- ← *policy* Scheduling policy (FIFO, Round Robin or other)
- ← *priority* Scheduling priority (1...255 (highest), default 0)
- ← *interval* Interval for cyclic threads in us (optional)
- ← stackSize Minimum stacksize, default 0: 16kB
- $\leftarrow$  *pFunction* Pointer to the thread function
- ← *pArguments* Pointer to the thread function parameters

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_PARAM\_ERR parameter out of range/invalid
VOS\_THREAD\_ERR thread creation error
VOS\_INIT\_ERR no threads available

# 5.24.2.19 EXT\_DECL VOS\_ERR\_T vos\_threadDelay (UINT32 delay)

Delay the execution of the current thread by the given delay in us.

#### **Parameters:**

 $\leftarrow$  *delay* Delay in us

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR parameter out of range/invalid

# 5.24.2.20 EXT\_DECL VOS\_ERR\_T vos\_threadInit (void)

Initialize the thread library.

Must be called once before any other call

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR threading not supported

# 5.24.2.21 EXT\_DECL VOS\_ERR\_T vos\_threadIsActive (VOS\_THREAD\_T thread)

Is the thread still active? This call will return VOS\_NO\_ERR if the thread is still active, VOS\_PARAM\_-ERR in case it ran out.

#### **Parameters:**

 $\leftarrow$  *thread* Thread handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR parameter out of range/invalid

# 5.24.2.22 EXT\_DECL VOS\_ERR\_T vos\_threadTerminate (VOS\_THREAD\_T thread)

Terminate a thread.

This call will terminate the thread with the given threadId and release all resources. Depending on the underlying architectures, it may just block until the thread ran out.

# **Parameters:**

← *thread* Thread handle (or NULL if current thread)

# **Return values:**

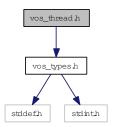
VOS\_NO\_ERR no error
VOS\_THREAD\_ERR cancel failed

# 5.25 vos\_thread.h File Reference

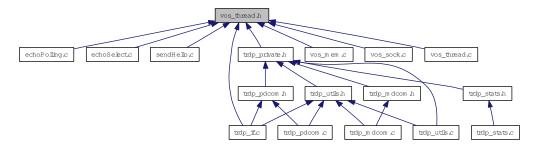
Threading functions for OS abstraction.

```
#include "vos_types.h"
```

Include dependency graph for vos\_thread.h:



This graph shows which files directly or indirectly include this file:



# **Typedefs**

- typedef UINT8 VOS\_THREAD\_PRIORITY\_T

  Thread priority range from 1 (highest) to 255 (lowest), 0 default of the target system.
- typedef void(\_\_cdecl \* VOS\_THREAD\_FUNC\_T )(void \*pArg)

  Thread function definition.
- typedef struct VOS\_MUTEX\_T \* VOS\_MUTEX\_T *Hidden mutex handle definition.*
- typedef struct VOS\_SEMA\_T \* VOS\_SEMA\_T Hidden semaphore handle definition.
- typedef void \* VOS\_THREAD\_T Hidden thread handle definition.

# **Enumerations**

• enum VOS\_THREAD\_POLICY\_T

Thread policy matching pthread/Posix defines.

• enum VOS\_SEMA\_STATE\_T

State of the semaphore.

# **Functions**

- EXT\_DECL VOS\_ERR\_T vos\_threadInit (void)

  Initialize the thread library.
- EXT\_DECL VOS\_ERR\_T vos\_threadCreate (VOS\_THREAD\_T \*pThread, const CHAR8 \*pName, VOS\_THREAD\_POLICY\_T policy, VOS\_THREAD\_PRIORITY\_T priority, UINT32 interval, UINT32 stackSize, VOS\_THREAD\_FUNC\_T pFunction, void \*pArguments)

  Create a thread.
- EXT\_DECL VOS\_ERR\_T vos\_threadTerminate (VOS\_THREAD\_T thread)

  \*Terminate a thread.
- EXT\_DECL VOS\_ERR\_T vos\_threadIsActive (VOS\_THREAD\_T thread)

  Is the thread still active? This call will return VOS\_NO\_ERR if the thread is still active, VOS\_PARAM\_ERR in case it ran out.
- EXT\_DECL VOS\_ERR\_T vos\_threadDelay (UINT32 delay)

  Delay the execution of the current thread by the given delay in us.
- EXT\_DECL VOS\_ERR\_T vos\_getTime (VOS\_TIME\_T \*pTime)

  Return the current time in sec and us.
- EXT\_DECL const CHAR8 \* vos\_getTimeStamp (void) Get a time-stamp string.
- EXT\_DECL VOS\_ERR\_T vos\_clearTime (VOS\_TIME\_T \*pTime) Clear the time stamp.
- EXT\_DECL VOS\_ERR\_T vos\_addTime (VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pAdd)

  Add the second to the first time stamp, return sum in first.
- EXT\_DECL VOS\_ERR\_T vos\_subTime (VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pSub) Subtract the second from the first time stamp, return diff in first.
- EXT\_DECL INT32 vos\_cmpTime (const VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pCmp)

  Compare the second from the first time stamp, return diff in first.
- EXT\_DECL VOS\_ERR\_T vos\_getUuid (VOS\_UUID\_T pUuID)
   Get a universal unique identifier according to RFC 4122 time based version.
- EXT\_DECL VOS\_ERR\_T vos\_mutexCreate (VOS\_MUTEX\_T \*pMutex)

  Create a mutex.

• EXT\_DECL VOS\_ERR\_T vos\_mutexDelete (VOS\_MUTEX\_T mutex)

Delete a mutex.

• EXT\_DECL VOS\_ERR\_T vos\_mutexLock (VOS\_MUTEX\_T mutex)

Take a mutex.

• EXT\_DECL VOS\_ERR\_T vos\_mutexTryLock (VOS\_MUTEX\_T mutex)

Try to take a mutex.

• EXT\_DECL VOS\_ERR\_T vos\_mutexUnlock (VOS\_MUTEX\_T mutex)

Release a mutex.

• EXT\_DECL VOS\_ERR\_T vos\_semaCreate (VOS\_SEMA\_T \*pSema, VOS\_SEMA\_STATE\_T initialState)

Create a semaphore.

• EXT\_DECL VOS\_ERR\_T vos\_semaDelete (VOS\_SEMA\_T sema)

Delete a semaphore.

• EXT\_DECL VOS\_ERR\_T vos\_semaTake (VOS\_SEMA\_T sema, UINT32 timeout)

Take a semaphore.

• EXT\_DECL VOS\_ERR\_T vos\_semaGive (VOS\_SEMA\_T sema)

Give a semaphore.

# **5.25.1 Detailed Description**

Threading functions for OS abstraction.

Thread-, semaphore- and time-handling functions

#### Note:

Project: TCNOpen TRDP prototype stack

# **Author:**

Bernd Loehr, NewTec GmbH

# Remarks:

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Id

vos thread.h 5601 2012-06-01 09:34:27Z bloehr

# **5.25.2** Function Documentation

# 5.25.2.1 EXT\_DECL VOS\_ERR\_T vos\_addTime (VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pAdd)

Add the second to the first time stamp, return sum in first.

#### **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow pAdd$  Pointer to time value

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# 5.25.2.2 EXT\_DECL VOS\_ERR\_T vos\_clearTime (VOS\_TIME\_T \* pTime)

Clear the time stamp.

#### **Parameters:**

 $\rightarrow$  *pTime* Pointer to time value

# **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# 5.25.2.3 EXT\_DECL INT32 vos\_cmpTime (const VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pCmp)

Compare the second from the first time stamp, return diff in first.

# **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow$  *pCmp* Pointer to time value to compare

# **Return values:**

- 0 pTime == pCmp
- -1 pTime < pCmp
- 1 pTime > pCmp

# 5.25.2.4 EXT\_DECL VOS\_ERR\_T vos\_getTime (VOS\_TIME\_T \* pTime)

Return the current time in sec and us.

#### **Parameters:**

 $\rightarrow$  *pTime* Pointer to time value

#### **Return values:**

```
VOS_NO_ERR no error
VOS INIT ERR module not initialised
```

# **Parameters:**

 $\rightarrow$  *pTime* Pointer to time value

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR parameter out of range/invalid
```

# 5.25.2.5 EXT\_DECL const CHAR8\* vos\_getTimeStamp (void)

Get a time-stamp string.

Get a time-stamp string for debugging in the form "yyyymmdd-hh:mm:ss.ms" Depending on the used OS / hardware the time might not be a real-time stamp but relative from start of system.

# **Return values:**

timestamp "yyyymmdd-hh:mm:ss.ms"

# 5.25.2.6 EXT\_DECL VOS\_ERR\_T vos\_getUuid (VOS\_UUID\_T pUuID)

Get a universal unique identifier according to RFC 4122 time based version.

#### **Parameters:**

 $\rightarrow$  **pUuID** Pointer to a universal unique identifier

# **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised

Here is the call graph for this function:



# 5.25.2.7 EXT\_DECL VOS\_ERR\_T vos\_mutexCreate (VOS\_MUTEX\_T \* pMutex)

Create a mutex.

Return a mutex handle. The mutex will be available at creation.

#### Parameters:

 $\rightarrow$  *pMutex* Pointer to mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_PARAM\_ERR pMutex == NULL
VOS\_MUTEX\_ERR no mutex available

Create a mutex.

Return a mutex handle. The mutex will be available at creation.

#### Parameters:

 $\rightarrow$  *pMutex* Pointer to mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_PARAM\_ERR pMutex == NULL
VOS\_MUTEX\_ERR no mutex available

Here is the call graph for this function:



# 5.25.2.8 EXT\_DECL VOS\_ERR\_T vos\_mutexDelete (VOS\_MUTEX\_T mutex)

Delete a mutex.

Release the resources taken by the mutex.

# **Parameters:**

 $\leftarrow$  *mutex* mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle
VOS\_MUTEX\_ERR no such mutex

Release the resources taken by the mutex.

#### **Parameters:**

 $\leftarrow$  *mutex* mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMutex == NULL or wrong type
VOS\_MUTEX\_ERR no such mutex

Here is the call graph for this function:



# 5.25.2.9 EXT\_DECL VOS\_ERR\_T vos\_mutexLock (VOS\_MUTEX\_T mutex)

Take a mutex.

Wait for the mutex to become available (lock).

#### **Parameters:**

 $\leftarrow$  *mutex* mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle

Wait for the mutex to become available (lock).

### **Parameters:**

 $\leftarrow$  *mutex* mutex handle

# **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMutex == NULL or wrong type
VOS\_MUTEX\_ERR no such mutex

#### 5.25.2.10 EXT\_DECL VOS\_ERR\_T vos\_mutexTryLock (VOS\_MUTEX\_T mutex)

Try to take a mutex.

If mutex is can't be taken VOS\_MUTEX\_ERR is returned.

#### **Parameters:**

 $\leftarrow$  *mutex* mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_MUTEX\_ERR no mutex available

If mutex is can't be taken VOS\_MUTEX\_ERR is returned.

#### **Parameters:**

 $\leftarrow$  *mutex* mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMutex == NULL or wrong type
VOS\_MUTEX\_ERR mutex not locked

# 5.25.2.11 EXT\_DECL VOS\_ERR\_T vos\_mutexUnlock (VOS\_MUTEX\_T mutex)

Release a mutex.

Unlock the mutex.

# **Parameters:**

 $\leftarrow$  *mutex* mutex handle

# **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle

Unlock the mutex.

### **Parameters:**

 $\leftarrow$  *mutex* mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMutex == NULL or wrong type
VOS\_MUTEX\_ERR no such mutex

# 5.25.2.12 EXT\_DECL VOS\_ERR\_T vos\_semaCreate (VOS\_SEMA\_T \* pSema, VOS\_SEMA\_STATE\_T initialState)

Create a semaphore.

Return a semaphore handle. Depending on the initial state the semaphore will be available on creation or not.

#### **Parameters:**

- $\rightarrow$  *pSema* Pointer to semaphore handle
- ← *initialState* The initial state of the sempahore

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_PARAM\_ERR parameter out of range/invalid
VOS\_SEMA\_ERR no semaphore available

# 5.25.2.13 EXT\_DECL VOS\_ERR\_T vos\_semaDelete (VOS\_SEMA\_T sema)

Delete a semaphore.

This will eventually release any processes waiting for the semaphore.

# **Parameters:**

 $\leftarrow$  *sema* semaphore handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle

# 5.25.2.14 EXT\_DECL VOS\_ERR\_T vos\_semaGive (VOS\_SEMA\_T sema)

Give a semaphore.

Release (increase) a semaphore.

#### **Parameters:**

 $\leftarrow$  *sema* semaphore handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_SEM\_ERR could not release semaphore

#### 5.25.2.15 EXT\_DECL VOS\_ERR\_T vos\_semaTake (VOS\_SEMA\_T sema, UINT32 timeout)

Take a semaphore.

Try to get (decrease) a semaphore.

#### **Parameters:**

- $\leftarrow$  *sema* semaphore handle
- $\leftarrow$  *timeout* Max. time in us to wait, 0 means forever

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS NOINIT ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_SEMA\_ERR could not get semaphore in time

# 5.25.2.16 EXT\_DECL VOS\_ERR\_T vos\_subTime (VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pSub)

Subtract the second from the first time stamp, return diff in first.

# **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow pSub$  Pointer to time value

# **Return values:**

VOS NO ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# 5.25.2.17 EXT\_DECL VOS\_ERR\_T vos\_threadCreate (VOS\_THREAD\_T \* pThread, const CHAR8 \* pName, VOS\_THREAD\_POLICY\_T policy, VOS\_THREAD\_PRIORITY\_T priority, UINT32 interval, UINT32 stackSize, VOS\_THREAD\_FUNC\_T pFunction, void \* pArguments)

Create a thread.

Create a thread and return a thread handle for further requests. Not each parameter may be supported by all target systems!

#### **Parameters:**

- $\rightarrow$  *pThread* Pointer to returned thread handle
- ← *pName* Pointer to name of the thread (optional)
- ← *policy* Scheduling policy (FIFO, Round Robin or other)
- ← *priority* Scheduling priority (1...255 (highest), default 0)

- ← *interval* Interval for cyclic threads in us (optional)
- ← *stackSize* Minimum stacksize, default 0: 16kB
- $\leftarrow$  *pFunction* Pointer to the thread function
- $\leftarrow$  *pArguments* Pointer to the thread function parameters

#### **Return values:**

VOS\_NO\_ERR no error

VOS INIT ERR module not initialised

VOS NOINIT ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_INIT\_ERR no threads available

Create a thread and return a thread handle for further requests. Not each parameter may be supported by all target systems!

#### **Parameters:**

- $\rightarrow$  *pThread* Pointer to returned thread handle
- ← *pName* Pointer to name of the thread (optional)
- ← *policy* Scheduling policy (FIFO, Round Robin or other)
- ← *priority* Scheduling priority (1...255 (highest), default 0)
- ← *interval* Interval for cyclic threads in us (optional)
- ← stackSize Minimum stacksize, default 0: 16kB
- $\leftarrow$  *pFunction* Pointer to the thread function
- $\leftarrow$  *pArguments* Pointer to the thread function parameters

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_THREAD\_ERR thread creation error

VOS\_INIT\_ERR no threads available

# 5.25.2.18 EXT\_DECL VOS\_ERR\_T vos\_threadDelay (UINT32 delay)

Delay the execution of the current thread by the given delay in us.

#### **Parameters:**

← delay Delay in us

#### **Return values:**

VOS\_NO\_ERR no error

VOS INIT ERR module not initialised

#### **Parameters:**

 $\leftarrow$  *delay* Delay in us

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR parameter out of range/invalid

# 5.25.2.19 EXT\_DECL VOS\_ERR\_T vos\_threadInit (void)

Initialize the thread library.

Must be called once before any other call

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR threading not supported

# 5.25.2.20 EXT\_DECL VOS\_ERR\_T vos\_threadIsActive (VOS\_THREAD\_T thread)

Is the thread still active? This call will return VOS\_NO\_ERR if the thread is still active, VOS\_PARAM\_-ERR in case it ran out.

# **Parameters:**

← thread Thread handle

# **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_PARAM\_ERR parameter out of range/invalid

# **Parameters:**

 $\leftarrow$  *thread* Thread handle

# **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR parameter out of range/invalid

# 5.25.2.21 EXT\_DECL VOS\_ERR\_T vos\_threadTerminate (VOS\_THREAD\_T thread)

Terminate a thread.

This call will terminate the thread with the given threadId and release all resources. Depending on the underlying architectures, it may just block until the thread ran out.

# **Parameters:**

 $\leftarrow$  *thread* Thread handle (or NULL if current thread)

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_PARAM\_ERR parameter out of range/invalid

This call will terminate the thread with the given threadId and release all resources. Depending on the underlying architectures, it may just block until the thread ran out.

# **Parameters:**

 $\leftarrow$  *thread* Thread handle (or NULL if current thread)

# **Return values:**

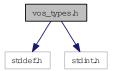
VOS\_NO\_ERR no error
VOS\_THREAD\_ERR cancel failed

# 5.26 vos\_types.h File Reference

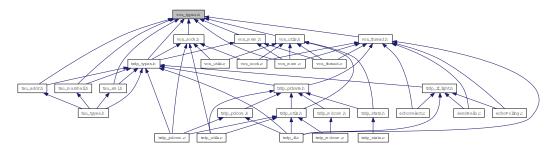
Typedefs for OS abstraction.

```
#include <stddef.h>
#include <stdint.h>
```

Include dependency graph for vos\_types.h:



This graph shows which files directly or indirectly include this file:



# **Data Structures**

• struct VOS\_TIME\_T

 ${\it Timer value \ compatible \ with \ timeval \ / \ select.}$ 

# **Typedefs**

- typedef UINT8 VOS\_UUID\_T [16]
  universal unique identifier according to RFC 4122, time based version
- typedef void(\* VOS\_PRINT\_DBG\_T )(void \*pRefCon, VOS\_LOG\_T category, const CHAR8 \*pTime, const CHAR8 \*pFile, UINT16 LineNumber, const CHAR8 \*pMsgStr)

Function definition for error/debug output.

# **Enumerations**

```
enum VOS_ERR_T {
    VOS_NO_ERR = 0,
    VOS_PARAM_ERR = -1,
    VOS_INIT_ERR = -2,
```

```
VOS_NOINIT_ERR = -3,
  VOS\_TIMEOUT\_ERR = -4,
  VOS_NODATA_ERR = -5,
  VOS\_SOCK\_ERR = -6,
  VOS_IO_ERR = -7,
  VOS\_MEM\_ERR = -8,
  VOS SEMA ERR = -9,
  VOS_QUEUE_ERR = -10,
  VOS_QUEUE_FULL_ERR = -11,
  VOS MUTEX ERR = -12,
  VOS\_THREAD\_ERR = -13,
  VOS_UNKNOWN_ERR = -99 }
    Return codes for all VOS API functions.
• enum VOS_LOG_T {
  VOS\_LOG\_ERROR = 0,
  VOS_LOG_WARNING = 1,
  VOS\_LOG\_INFO = 2,
  VOS\_LOG\_DBG = 3 }
    Categories for logging.
```

# **Functions**

• EXT\_DECL VOS\_ERR\_T vos\_init (void \*pRefCon, VOS\_PRINT\_DBG\_T pDebugOutput)

Initialize the vos library.

# 5.26.1 Detailed Description

Typedefs for OS abstraction.

#### Note:

Project: TCNOpen TRDP prototype stack

#### Author:

Bernd Loehr, NewTec GmbH

# Remarks:

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#### Id

vos\_types.h 5586 2012-05-30 09:23:30Z bloehr

# **5.26.2** Typedef Documentation

# 5.26.2.1 typedef void(\* VOS\_PRINT\_DBG\_T)(void \*pRefCon, VOS\_LOG\_T category, const CHAR8 \*pTime, const CHAR8 \*pFile, UINT16 LineNumber, const CHAR8 \*pMsgStr)

Function definition for error/debug output.

The function will be called for logging and error message output. The user can decide, what kind of info will be logged by filtering the category.

#### **Parameters:**

- $\leftarrow *pRefCon$  pointer to user context
- ← *category* Log category (Error, Warning, Info etc.)
- ← *pTime* pointer to NULL-terminated string of time stamp
- $\leftarrow$  *pFile* pointer to NULL-terminated string of source module
- $\leftarrow$  *LineNumber* Line number
- $\leftarrow pMsgStr$  pointer to NULL-terminated string

#### **Return values:**

none

# **5.26.3** Enumeration Type Documentation

# 5.26.3.1 enum VOS\_ERR\_T

Return codes for all VOS API functions.

#### **Enumerator:**

VOS\_NO\_ERR No error.

VOS\_PARAM\_ERR Necessary parameter missing or out of range.

VOS\_INIT\_ERR Call without valid initialization.

**VOS\_NOINIT\_ERR** The supplied handle/reference is not valid.

VOS\_TIMEOUT\_ERR Timout.

VOS\_NODATA\_ERR Non blocking mode: no data received.

VOS\_SOCK\_ERR Socket option not supported.

VOS\_IO\_ERR Socket IO error, data can't be received/sent.

**VOS\_MEM\_ERR** No more memory available.

**VOS\_SEMA\_ERR** Semaphore not available.

VOS\_QUEUE\_ERR Queue empty.

VOS\_QUEUE\_FULL\_ERR Queue full.

VOS\_MUTEX\_ERR Mutex not available.

VOS\_THREAD\_ERR Thread creation error.

VOS\_UNKNOWN\_ERR Unknown error.

# **5.26.3.2** enum VOS\_LOG\_T

Categories for logging.

# **Enumerator:**

VOS\_LOG\_ERROR This is a critical error.

VOS\_LOG\_WARNING This is a warning.

VOS\_LOG\_INFO This is an info.

VOS\_LOG\_DBG This is a debug info.

# **5.26.4** Function Documentation

# 5.26.4.1 EXT\_DECL VOS\_ERR\_T vos\_init (void \* pRefCon, VOS\_PRINT\_DBG\_T pDebugOutput)

Initialize the vos library.

This is used to set the output function for all VOS error and debug output.

#### **Parameters:**

- $\leftarrow *pRefCon$  user context
- $\leftarrow *pDebugOutput$  pointer to debug output function

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR unsupported

Here is the call graph for this function:

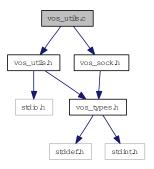


# 5.27 vos\_utils.c File Reference

Common functions for VOS.

```
#include "vos_utils.h"
#include "vos_sock.h"
```

Include dependency graph for vos\_utils.c:



# **Functions**

- VOS\_ERR\_T vos\_init (void \*pRefCon, VOS\_PRINT\_DBG\_T pDebugOutput)

  Initialize the vos library.
- UINT32 vos\_crc32 (UINT32 crc, const UINT8 \*pData, UINT32 dataLen)

  Compute crc32 according to IEEE802.3.

# 5.27.1 Detailed Description

Common functions for VOS.

Common functions of the abstraction layer. Mainly debugging support.

# Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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# Id

vos\_utils.c 5586 2012-05-30 09:23:30Z bloehr

# **5.27.2** Function Documentation

# 5.27.2.1 UINT32 vos\_crc32 (UINT32 crc, const UINT8 \* pData, UINT32 dataLen)

Compute crc32 according to IEEE802.3.

Calculate CRC for the given buffer and length.

#### **Parameters:**

- $\leftarrow crc$  Initial value.
- $\leftrightarrow$  *pData* Pointer to data.
- $\leftarrow$  dataLen length in bytes of data.

#### **Return values:**

crc32 according to IEEE802.3

# 5.27.2.2 VOS\_ERR\_T vos\_init (void \* pRefCon, VOS\_PRINT\_DBG\_T pDebugOutput)

Initialize the vos library.

This is used to set the output function for all VOS error and debug output.

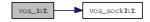
#### **Parameters:**

- $\leftarrow *pRefCon$  user context
- $\leftarrow *pDebugOutput$  pointer to debug output function

# **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR unsupported

Here is the call graph for this function:

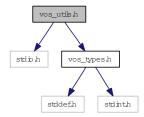


# 5.28 vos\_utils.h File Reference

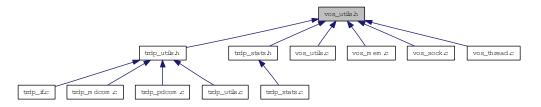
Typedefs for OS abstraction.

```
#include <stdio.h>
#include "vos_types.h"
```

Include dependency graph for vos\_utils.h:



This graph shows which files directly or indirectly include this file:



# **Defines**

- #define vos\_print(level, string)

  Debug output macro without formatting options.
- #define vos\_printf(level, format, args...)

  Debug output macro with formatting options.

#### **Functions**

• EXT\_DECL UINT32 vos\_crc32 (UINT32 crc, const UINT8 \*pData, UINT32 dataLen) Calculate CRC for the given buffer and length.

# **5.28.1** Detailed Description

Typedefs for OS abstraction.

#### Note:

Project: TCNOpen TRDP prototype stack

238 File Documentation

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

vos\_utils.h 5586 2012-05-30 09:23:30Z bloehr

## **5.28.2** Function Documentation

# 5.28.2.1 EXT\_DECL UINT32 vos\_crc32 (UINT32 crc, const UINT8 \* pData, UINT32 dataLen)

Calculate CRC for the given buffer and length.

For TRDP FCS CRC calculation the CRC32 according to IEEE802.3 with start value 0xffffffff is used.

#### **Parameters:**

- $\leftarrow crc$  Initial value.
- $\leftrightarrow$  *pData* Pointer to data.
- $\leftarrow$  *dataLen* length in bytes of data.

### Return values:

crc32 according to IEEE802.3

Calculate CRC for the given buffer and length.

#### Parameters:

- $\leftarrow crc$  Initial value.
- $\leftrightarrow$  *pData* Pointer to data.
- $\leftarrow$  dataLen length in bytes of data.

#### **Return values:**

crc32 according to IEEE802.3

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