### TCNOpen TRDP

Prototype

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### **Chapter 1**

# The TRDP Light Library API Specification



### 1.1 General Information

### 1.1.1 Purpose

The TRDP protocol has been defined as the standard communication protocol in IP-enabled trains. It allows communication via process data (periodically transmitted data using UDP/IP) and message data (client - server messaging using UDP/IP or TCP/IP) This document describes the light API of the TRDP Library.

### **1.1.2** Scope

The intended audience of this document is the developers and project members of the TRDP project. TRDP Client Applications are programs using the TRDP protocol library to access the services of TRDP. Programmers developing such applications are the main target audience for this documentation.

#### 1.1.3 Related documents

TCN-TRDP2-D-BOM-004-01 IEC61375-2-3\_CD\_ANNEXA Protocol definition of the TRDP standard

### 1.1.4 Abbreviations and Definitions

- -API Application Programming Interface
- -ECN Ethernet Consist Network
- -TRDP Train Real-time Data Protocol
- -TCMS Train Control Management System

### 1.2 Terminology

The API documented here is mainly concerned with three bodies of code:
• TRDP Client Applications (or 'client applications' for short): These are programs using the API to access the services of TRDP. Programmers developing such applications are the main target audience for this documentation.
• TRDP Light Implementations (or just 'TRDP implementation'): These are libraries realising the API as documented here. Programmers developing such implementations will find useful definitions about syntax and semantics of the API wihtin this documentation.
• VOS Subsystem (Virtual Operating System): An OS and hardware abstraction layer which offers memory, networking, threading, queues and debug functions. The VOS API is documented here.
The following diagram shows how these pieces of software are interrelated.

1.2 Terminology 3

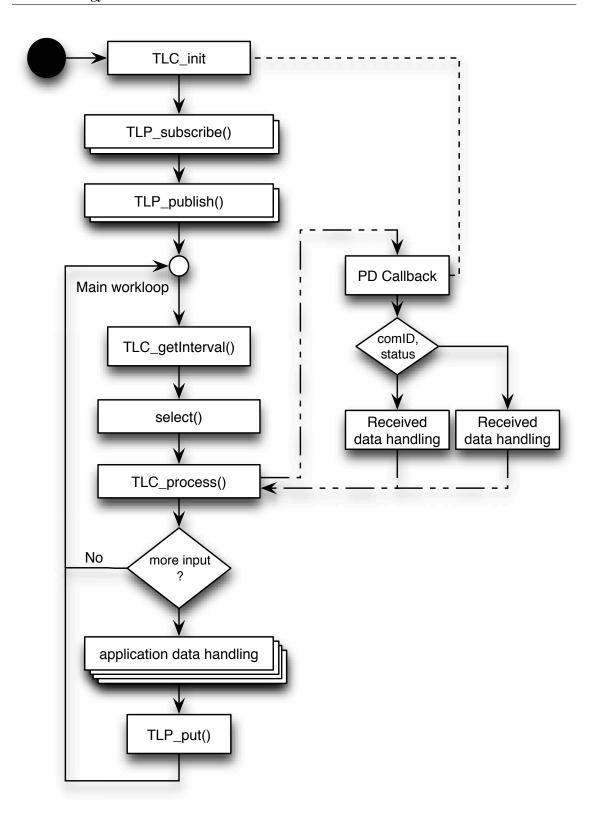


Figure 1.1: Sample client workflow

### 1.3 Conventions of the API

The API comprises a set of C header files that can also be used from client applications written in C++. These header files are contained in a directory named trdp/api and a subdirectory called trdp/vos/api with declarations not topical to TRDP but needed by the stack. Client applications shall include these header files like:

```
#include "trdp_if_light.h"
```

and, if VOS functions are needed, also the corresponding headers:

```
#include "vos_thread.h"
```

for example.

The subdirectory trdp/doc contains files needed for the API documentation.

Generally client application source code including API headers will only compile if the parent directory of the trdp directory is part of the include path of the used compiler. No other subdirectories of the API should be added to the compiler's include path.

The client API doesn't support a "catch-all" header file that includes all declarations in one step; rather the client application has to include individual headers for each feature set it wants to use.

# **Chapter 2**

# **Data Structure Index**

### 2.1 Data Structures

Here are the data structures with brief descriptions:

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# **File Index**

### 3.1 File List

Here is a list of all documented files with brief descriptions:

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echoSelect.c (Demo echoing application for TRDP)
mdManager1.c (Demo UDPMDCom application for TRDP)
mdManager2.c (Demo UDPMDCom application for TRDP)
sendHello.c (Demo application for TRDP)
tau_addr.h (TRDP utility interface definitions )
tau_marshall.h (TRDP utility interface definitions)
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tau_xml.h (TRDP utility interface definitions)
trdp_if.c (Functions for ECN communication )
trdp_if.h (Typedefs for TRDP communication)
trdp_if_light.h (TRDP Light interface functions (API))
trdp_marshall.c (Marshalling functions for TRDP)
trdp_mdcom.c (Functions for MD communication )
trdp_mdcom.h (Functions for MD communication )
trdp_pdcom.c (Functions for PD communication)
trdp_pdcom.h (Functions for PD communication)
trdp_private.h (Typedefs for TRDP communication )
trdp_stats.c (Statistics functions for TRDP communication )
trdp_stats.h (Statistics for TRDP communication )
trdp_types.h (Typedefs for TRDP communication )
trdp_utils.c (Helper functions for TRDP communication )
trdp_utils.h (Common utilities for TRDP communication )
vos_mem.c (Memory functions )
vos_mem.h (Memory and queue functions for OS abstraction )
posix/vos_private.h (Private definitions for the OS abstraction layer )
windows/vos_private.h (Private definitions for the OS abstraction layer )
posix/vos_sock.c (Socket functions )
windows/vos_sock.c (Socket functions )
vos_sock.h (Typedefs for OS abstraction )
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## **Chapter 4**

### **Data Structure Documentation**

### 4.1 GNU\_PACKED Struct Reference

TRDP process data header - network order and alignment.

```
#include <trdp_private.h>
```

#### **Data Fields**

• UINT32 sequenceCounter

Unique counter (autom incremented).

• UINT16 protocolVersion

fix value for compatibility (set by the API)

• UINT16 msgType

```
of datagram: PD Request (0x5072) or PD_MSG (0x5064)
```

• UINT32 comId

set by user: unique id

• UINT32 topoCount

set by user: ETB to use, '0' to deacticate

• UINT32 datasetLength

length of the data to transmit 0.

UINT16 subsAndReserved

first bit (MSB): indicates substitution transmission

• UINT16 offsetAddress

for process data in traffic store

• UINT32 replyComId

used in PD request

• UINT32 replyIpAddress used for PD request

• UINT32 frameCheckSum

CRC32 of header.

• INT32 replyStatus

0 = OK

• UINT8 sessionID [16]

UUID as a byte stream.

• UINT32 replyTimeout

in us

• UINT8 sourceURI [32]

User part of URI.

• UINT8 destinationURI [32]

User part of URI.

• PD\_HEADER\_T frameHead

Packet header in network byte order.

• UINT8 data [MAX\_PD\_PACKET\_SIZE]

data ready to be sent or received (with CRCs)

### 4.1.1 Detailed Description

TRDP process data header - network order and alignment.

TRDP PD packet.

TRDP message data header - network order and alignment.

#### 4.1.2 Field Documentation

### 4.1.2.1 UINT16 GNU\_PACKED::protocolVersion

fix value for compatibility (set by the API)

fix value for compatibility

### 4.1.2.2 UINT16 GNU\_PACKED::msgType

of datagram: PD Request (0x5072) or PD\_MSG (0x5064)

of datagram: Mn, Mr, Mp, Mq, Mc or Me

### 4.1.2.3 UINT32 GNU\_PACKED::datasetLength

length of the data to transmit 0.

defined by user: length of data to transmit

..1436 without padding and FCS

The documentation for this struct was generated from the following file:

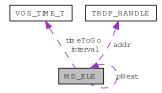
• trdp\_private.h

### 4.2 MD\_ELE Struct Reference

Queue element for MD packets to send or receive or acknowledge.

#include <trdp\_private.h>

Collaboration diagram for MD\_ELE:



#### **Data Fields**

- struct MD\_ELE \* pNext pointer to next element or NULL
- TRDP\_ADDRESSES\_T addr handle of publisher/subscriber
- TRDP\_PRIV\_FLAGS\_T privFlags private flags
- TRDP\_FLAGS\_T pktFlags flags
- TRDP\_TIME\_T interval

time out value for received packets or interval for packets to send (set from ms)

• TRDP\_TIME\_T timeToGo

next time this packet must be sent/rcv

• INT32 dataSize

net data size

• UINT32 grossSize

complete packet size (header, data, padding, FCS)

• INT32 socketIdx

index into the socket list

• TRDP\_MD\_ELE\_ST\_T stateEle

internal status

• UINT8 sessionID [16]

UUID as a byte stream.

• MD\_HEADER\_T frameHead

Packet header in network byte order.

• UINT8 data [0]

data ready to be sent (with CRCs)

• UINT32 comId

filter on incoming MD by comId

• const void \* pUserRef

user reference for call\_back from addListener()

• UINT32 topoCount

set by user: ETB to use, '0' to deacticate

• TRDP\_IP\_ADDR\_T destIpAddr

filter on incoming MD by destination IP address

• TRDP\_URI\_USER\_T destURI

filter on incoming MD by destination URI

```
    struct {
        const void * pUserRef
            user reference for call_back from addListener()
        UINT32 comId
        filter on incoming MD by comId
        UINT32 topoCount
        set by user: ETB to use, '0' to deacticate
        TRDP_IP_ADDR_T destIpAddr
        filter on incoming MD by destination IP address
        TRDP_FLAGS_T pktFlags
        marshalling option
        TRDP_URI_USER_T destURI
        filter on incoming MD by destination URI
    } listener
```

Listener arguments.

### 4.2.1 Detailed Description

Queue element for MD packets to send or receive or acknowledge.

### 4.2.2 Field Documentation

### 4.2.2.1 TRDP\_FLAGS\_T MD\_ELE::pktFlags

flags

marshalling option

The documentation for this struct was generated from the following file:

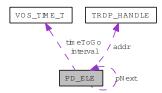
• trdp\_private.h

### 4.3 PD\_ELE Struct Reference

Queue element for PD packets to send or receive.

#include <trdp\_private.h>

Collaboration diagram for PD\_ELE:



#### **Data Fields**

- struct PD\_ELE \* pNext

  pointer to next element or NULL
- TRDP\_ADDRESSES\_T addr handle of publisher/subscriber
- TRDP\_IP\_ADDR\_T pullIpAddress

In case of pulling a PD this is the requested Ip.

- UINT32 curSeqCnt

  the last sent or received sequence counter
- UINT32 numRxTx

  Counter for received packets (statistics).
- UINT32 updPkts

  Counter for updated packets (statistics).
- TRDP\_ERR\_T lastErr

  Last error (timeout).
- TRDP\_PRIV\_FLAGS\_T privFlags private flags
- TRDP\_FLAGS\_T pktFlags flags
- TRDP\_TIME\_T interval time out value for received packets or interval for packets to send (set from ms)
- TRDP\_TIME\_T timeToGo

  next time this packet must be sent/rcv

• TRDP\_TO\_BEHAVIOR\_T toBehavior

timeout behavior for packets

• UINT32 dataSize

net data size

• UINT32 grossSize

complete packet size (header, data, padding, FCS)

• INT32 socketIdx

index into the socket list

• const void \* userRef

from subscribe()

### **4.3.1** Detailed Description

Queue element for PD packets to send or receive.

The documentation for this struct was generated from the following file:

• trdp\_private.h

# 4.4 TAU\_MARSHALL\_INFO\_T Struct Reference

Marshalling info, used to and from wire.

### **Data Fields**

- UINT8 \* pSrc source pointer
- UINT8 \* pDst

  destination pointer
- UINT8 \* pDstEnd last destination

# 4.4.1 Detailed Description

Marshalling info, used to and from wire.

The documentation for this struct was generated from the following file:

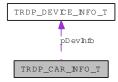
• trdp\_marshall.c

# 4.5 TRDP\_CAR\_INFO\_T Struct Reference

car information structure.

#include <tau\_tci.h>

Collaboration diagram for TRDP\_CAR\_INFO\_T:



### **Data Fields**

• TRDP\_LABEL\_T id

Unique car identifier (Label) / IEC identification number.

• TRDP\_LABEL\_T type

car type

• UINT8 orient

0 == opposite, 1 == same orientation rel.

• UINT8 lead

0 == car is not leading

• UINT8 leadDir

0 == leading direction 1, 1 == leading direction 2

• UINT8 no

sequence number of car in consist

• UINT8 iecNo

IEC sequence number of car in train.

• UINT8 reachable

 $0 == car \ not \ reachable, inserted \ manually$ 

• UINT16 devCnt

number of devices in the car

• TRDP\_DEVICE\_INFO\_T \* pDevInfo

Pointer to device info list for application use and convenience.

• UINT16 propLen

car property length

• UINT8 \* pProp

Pointer to car properties for application use and convenience.

## 4.5.1 Detailed Description

car information structure.

#### 4.5.2 Field Documentation

### 4.5.2.1 UINT8 TRDP\_CAR\_INFO\_T::orient

0 == opposite, 1 == same orientation rel. to consist

### 4.5.2.2 TRDP\_DEVICE\_INFO\_T\* TRDP\_CAR\_INFO\_T::pDevInfo

Pointer to device info list for application use and convenience.

The documentation for this struct was generated from the following file:

• tau\_tci.h

# 4.6 TRDP\_COMID\_DSID\_MAP\_T Struct Reference

Dataset element definition.

```
#include <trdp_types.h>
```

#### **Data Fields**

- UINT32 comId comId
- UINT32 datasetId corresponding dataset Id

## 4.6.1 Detailed Description

Dataset element definition.

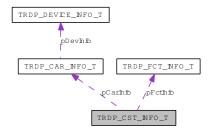
The documentation for this struct was generated from the following file:

# 4.7 TRDP\_CST\_INFO\_T Struct Reference

consist information structure.

#include <tau\_tci.h>

Collaboration diagram for TRDP\_CST\_INFO\_T:



### **Data Fields**

• TRDP\_LABEL\_T id

Unique consist identifier (Label) / IEC identification number taken from 1st car in consist.

• TRDP\_LABEL\_T owner

consist owner, e.g.

• TRDP\_UUID\_T uuid

consist UUID for inauguration purposes

• UINT8 orient

 $opposite(0)\ or\ same(1)\ orientation\ rel.$ 

• UINT8 lead

0 == consist is not leading

• UINT8 leadDir

 $0 == leading \ direction \ 1, \ 1 == leading \ direction \ 2$ 

• UINT8 tcnNo

sequence number of consist in train

• UINT8 iecNo

IEC sequence number of consist in train.

• UINT8 reachable

 $0 == consist \ not \ reachable, \ inserted \ manually$ 

• UINT8 ecnCnt

number of cars in the consist

• UINT8 etbCnt

number of cars in the consist

• UINT16 fctCnt

number of public functions in the consist

• TRDP\_FCT\_INFO\_T \* pFctInfo

Pointer to function info list for application use and convenience.

• UINT16 carCnt

number of cars in the consist

• TRDP\_CAR\_INFO\_T \* pCarInfo

Pointer to car info list for application use and convenience.

• UINT16 propLen

consist property length

• UINT8 \* pProp

Pointer to consist properties for application use and convenience.

#### 4.7.1 Detailed Description

consist information structure.

### 4.7.2 Field Documentation

### 4.7.2.1 TRDP\_LABEL\_T TRDP\_CST\_INFO\_T::owner

```
consist owner, e.g.
```

"trenitalia.it", "sncf.fr", "db.de"

#### 4.7.2.2 UINT8 TRDP\_CST\_INFO\_T::orient

opposite(0) or same(1) orientation rel.

to train

#### 4.7.2.3 TRDP\_FCT\_INFO\_T\* TRDP\_CST\_INFO\_T::pFctInfo

Pointer to function info list for application use and convenience.

#### 4.7.2.4 TRDP\_CAR\_INFO\_T\* TRDP\_CST\_INFO\_T::pCarInfo

Pointer to car info list for application use and convenience.

The documentation for this struct was generated from the following file:

• tau\_tci.h

# 4.8 TRDP\_DATASET\_ELEMENT\_T Struct Reference

Dataset element definition.

```
#include <trdp_types.h>
```

#### **Data Fields**

- UINT32 type

  Data type (TRDP\_DATA\_TYPE\_T 1.
- UINT32 size

  Number of items or TDRP\_VAR\_SIZE (0).

### 4.8.1 Detailed Description

Dataset element definition.

#### 4.8.2 Field Documentation

#### 4.8.2.1 UINT32 TRDP\_DATASET\_ELEMENT\_T::type

Data type (TRDP\_DATA\_TYPE\_T 1.

..99) or dataset id > 1000

The documentation for this struct was generated from the following file:

# 4.9 TRDP\_DATASET\_T Struct Reference

Dataset definition.

#include <trdp\_types.h>

Collaboration diagram for TRDP\_DATASET\_T:



#### **Data Fields**

• UINT32 id

dataset identifier > 1000

• UINT16 reserved1

Reserved for future use, must be zero.

• UINT16 numElement

Number of elements.

• TRDP\_DATASET\_ELEMENT\_T pElement []

Pointer to a dataset element, used as array.

## 4.9.1 Detailed Description

Dataset definition.

The documentation for this struct was generated from the following file:

# 4.10 TRDP\_DBG\_CONFIG\_T Struct Reference

Control for debug output device/file on application level.

```
#include <tau_xml.h>
```

#### **Data Fields**

- TRDP\_DEBUG\_OPTION\_T option

  Debug printout options for application use.
- UINT32 maxFileSize

  Maximal file size.
- TRDP\_FILE\_NAME\_T fileName Debug file name and path.

### 4.10.1 Detailed Description

Control for debug output device/file on application level.

The documentation for this struct was generated from the following file:

• tau\_xml.h

# 4.11 TRDP\_DEVICE\_INFO\_T Struct Reference

#### device information structure

#include <tau\_tci.h>

#### **Data Fields**

• TRDP\_IP\_ADDR addr1

First device IP address.

• TRDP\_IP\_ADDR addr2

Second device IP address.

• TRDP\_LABEL\_T id

consist unique device identifier (Label) / host name

• TRDP\_LABEL\_T type

device type (reserved key words ETBN, ETBR, FCT)

• UINT8 orient

device orientation 0=opposite, 1=same rel.

• TRDP\_LABEL\_T redId

redundant device Id if available

• UINT8 ecnId1

First consist network id the device is connected to.

• UINT8 ecnId2

Second consist network id the device is connected to.

• UINT8 etbId1

First Ethernet train backbone id.

• UINT8 etbId2

Second Ethernet train backbone id.

• UINT16 fctCnt

number of public functions on the device

• UINT32 \* pFctNo

Pointer to function number list for application use and convenience.

• UINT16 propLen

device property length

• UINT8 \* pProp

Pointer to device properties for application use and convenience.

# **4.11.1 Detailed Description**

device information structure

## 4.11.2 Field Documentation

## 4.11.2.1 UINT8 TRDP\_DEVICE\_INFO\_T::orient

device orientation 0=opposite, 1=same rel.

to car

The documentation for this struct was generated from the following file:

• tau\_tci.h

# 4.12 TRDP\_FCT\_INFO\_T Struct Reference

device information structure

#include <tau\_tci.h>

#### **Data Fields**

• TRDP\_LABEL\_T id function identifier (name)

• TRDP\_FCT\_T type function type

• UINT32 no

unique function number in consist, should be the list index number

• TRDP\_IP\_ADDR addr

Device IP address/multicast address.

• UINT8 ecnId

Consist network id the device is connected to.

• UINT8 etbId

Ethernet train backbone id.

### 4.12.1 Detailed Description

device information structure

The documentation for this struct was generated from the following file:

• tau\_tci.h

# 4.13 TRDP\_HANDLE Struct Reference

Hidden handle definition, used as unique addressing item.

```
#include <trdp_private.h>
```

#### **Data Fields**

- UINT32 comId comId for packets to send/receive
- TRDP\_IP\_ADDR\_T srcIpAddr source IP for PD
- TRDP\_IP\_ADDR\_T destIpAddr destination IP for PD
- TRDP\_IP\_ADDR\_T mcGroup multicast group to join for PD

## 4.13.1 Detailed Description

Hidden handle definition, used as unique addressing item.

The documentation for this struct was generated from the following file:

• trdp\_private.h

# 4.14 TRDP\_LIST\_STATISTICS\_T Struct Reference

Information about a particular MD listener.

```
#include <trdp_types.h>
```

#### **Data Fields**

• UINT32 comId

ComId to listen to.

• TRDP\_URI\_USER\_T uri

URI user part to listen to.

• TRDP\_IP\_ADDR\_T joinedAddr

Joined IP address.

• UINT32 callBack

 $Call\ back\ function\ reference\ if\ used.$ 

• UINT32 queue

Queue reference if used.

• UINT32 userRef

User reference if used.

• UINT32 numRecv

Number of received packets.

## 4.14.1 Detailed Description

Information about a particular MD listener.

The documentation for this struct was generated from the following file:

# 4.15 TRDP\_MARSHALL\_CONFIG\_T Struct Reference

Marshaling/unmarshalling configuration.

```
#include <trdp_types.h>
```

#### **Data Fields**

• TRDP\_MARSHALL\_T pfCbMarshall

Pointer to marshall callback function.

• TRDP\_UNMARSHALL\_T pfCbUnmarshall

Pointer to unmarshall callback function.

void \* pRefCon

Pointer to user context for call back.

### 4.15.1 Detailed Description

Marshaling/unmarshalling configuration.

The documentation for this struct was generated from the following file:

# 4.16 TRDP\_MD\_CONFIG\_T Struct Reference

Default MD configuration.

#include <trdp\_types.h>

Collaboration diagram for TRDP\_MD\_CONFIG\_T:



#### **Data Fields**

• TRDP\_MD\_CALLBACK\_T pfCbFunction

Pointer to MD callback function.

void \* pRefCon

Pointer to user context for call back.

• TRDP\_SEND\_PARAM\_T sendParam

Default send parameters.

• TRDP\_FLAGS\_T flags

Default flags for MD packets.

• UINT32 replyTimeout

Default reply timeout in us.

• UINT32 confirmTimeout

Default confirmation timeout in us.

• UINT32 connectTimeout

Default connection timeout in us.

• UINT16 udpPort

Port to be used for UDP MD communication.

• UINT16 tcpPort

Port to be used for TCP MD communication.

### 4.16.1 Detailed Description

Default MD configuration.

The documentation for this struct was generated from the following file:

# 4.17 TRDP\_MD\_INFO\_T Struct Reference

Message data info from received telegram; allows the application to generate responses.

```
#include <trdp_types.h>
```

#### **Data Fields**

- TRDP\_IP\_ADDR\_T srcIpAddr source IP address for filtering
- TRDP\_IP\_ADDR\_T destIpAddr destination IP address for filtering
- UINT32 seqCount sequence counter
- UINT16 protVersion Protocol version.
- TRDP\_MSG\_T msgType Protocol ('PD', 'MD', .
- UINT32 comId ComID.
- UINT32 topoCount received topocount
- UINT16 numRetries actual number of retries
- UINT16 userStatus error code, user stat
- TRDP\_REPLY\_STATUS\_T replyStatus reply status
- TRDP\_UUID\_T sessionId for response
- UINT32 replyTimeout reply timeout in us given with the request
- TRDP\_URI\_USER\_T destURI

  destination URI user part from MD header
- TRDP\_URI\_USER\_T srcURI

  source URI user part from MD header

• UINT32 numReplies

actual number of replies for the request

• const void \* pUserRef

User reference given with the local call.

• TRDP\_ERR\_T resultCode

error code

## **4.17.1** Detailed Description

Message data info from received telegram; allows the application to generate responses.

Note: Not all fields are relevant for each message type!

#### 4.17.2 Field Documentation

### 4.17.2.1 TRDP\_MSG\_T TRDP\_MD\_INFO\_T::msgType

```
Protocol ('PD', 'MD', . ..)
```

The documentation for this struct was generated from the following file:

# 4.18 TRDP\_MD\_STATISTICS\_T Struct Reference

Structure containing all general MD statistics information.

```
#include <trdp_types.h>
```

#### **Data Fields**

- UINT32 defQos

  default QoS for MD
- UINT32 defTtl

  default TTL for MD
- UINT32 defReplyTimeout

  default reply timeout in us for MD
- UINT32 defConfirmTimeout

  default confirm timeout in us for MD
- UINT32 numList number of listeners
- UINT32 numRcv

  number of received MD packets
- UINT32 numCrcErr

  number of received MD packets with CRC err
- UINT32 numProtErr

  number of received MD packets with protocol err
- UINT32 numTopoErr

  number of received MD packets with wrong topo count
- UINT32 numNoListener

  number of received MD packets without listener
- UINT32 numReplyTimeout number of reply timeouts
- UINT32 numConfirmTimeout number of confirm timeouts
- UINT32 numSend

  number of sent MD packets

# 4.18.1 Detailed Description

Structure containing all general MD statistics information.

The documentation for this struct was generated from the following file:

# 4.19 TRDP\_MEM\_CONFIG\_T Struct Reference

Structure describing memory (and its pre-fragmentation).

```
#include <trdp_types.h>
```

#### **Data Fields**

- UINT8 \* p

  pointer to static or allocated memory
- UINT32 size size of static or allocated memory
- UINT32 prealloc [TRDP\_MEM\_BLK\_524288+1] memory block structure

### 4.19.1 Detailed Description

Structure describing memory (and its pre-fragmentation).

The documentation for this struct was generated from the following file:

# 4.20 TRDP\_MEM\_STATISTICS\_T Struct Reference

TRDP statistics type definitions.

```
#include <trdp_types.h>
```

#### **Data Fields**

- UINT32 total total memory size
- UINT32 free free memory size
- UINT32 minFree minimal free memory size in statistics interval
- UINT32 numAllocBlocks allocated memory blocks
- UINT32 numAllocErr allocation errors
- UINT32 numFreeErr free errors
- UINT32 preAllocBlockSize [TRDP\_MEM\_BLK\_524288+1] preallocated memory blocks
- UINT32 usedBlockSize [TRDP\_MEM\_BLK\_524288+1] used memory blocks

#### 4.20.1 Detailed Description

TRDP statistics type definitions.

Statistical data regarding the former info provided via SNMP the following information was left out/can be implemented additionally using MD:

- PD subscr table: ComId, sourceIpAddr, destIpAddr, cbFct?, timout, toBehaviour, counter
- PD publish table: ComId, destIpAddr, redId, redState cycle, ttl, qos, counter
- PD join table: joined MC address table
- MD listener table: ComId destIpAddr, destUri, cbFct?, counter
- Memory usage Structure containing all general memory statistics information.

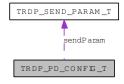
The documentation for this struct was generated from the following file:

# 4.21 TRDP\_PD\_CONFIG\_T Struct Reference

Default PD configuration.

#include <trdp\_types.h>

Collaboration diagram for TRDP\_PD\_CONFIG\_T:



### **Data Fields**

• TRDP\_PD\_CALLBACK\_T pfCbFunction

Pointer to PD callback function.

void \* pRefCon

Pointer to user context for call back.

• TRDP\_SEND\_PARAM\_T sendParam

Default send parameters.

• TRDP\_FLAGS\_T flags

Default flags for PD packets.

• UINT32 timeout

Default timeout in us.

• TRDP\_TO\_BEHAVIOR\_T toBehavior

Default timeout behaviour.

• UINT16 port

Port to be used for PD communication.

### 4.21.1 Detailed Description

Default PD configuration.

The documentation for this struct was generated from the following file:

# 4.22 TRDP\_PD\_INFO\_T Struct Reference

Process data info from received telegram; allows the application to generate responses.

```
#include <trdp_types.h>
```

#### **Data Fields**

• TRDP\_IP\_ADDR\_T srcIpAddr source IP address for filtering

• TRDP\_IP\_ADDR\_T destIpAddr

destination IP address for filtering

• UINT32 seqCount sequence counter

• UINT16 protVersion

Protocol version.

• TRDP\_MSG\_T msgType Protocol ('PD', 'MD', .

• UINT32 comId

ComID.

• UINT32 topoCount

received topocount

• BOOL subs

substitution

• UINT16 offsetAddr

offset address for ladder architecture

• UINT32 replyComId

ComID for reply (request only).

• TRDP\_IP\_ADDR\_T replyIpAddr

IP address for reply (request only).

• const void \* pUserRef

User reference given with the local subscribe.

• TRDP\_ERR\_T resultCode

error code

# **4.22.1 Detailed Description**

Process data info from received telegram; allows the application to generate responses.

Note: Not all fields are relevant for each message type!

### 4.22.2 Field Documentation

## 4.22.2.1 TRDP\_MSG\_T TRDP\_PD\_INFO\_T::msgType

```
Protocol ('PD', 'MD', . ..)
```

The documentation for this struct was generated from the following file:

# 4.23 TRDP\_PD\_STATISTICS\_T Struct Reference

Structure containing all general PD statistics information.

```
#include <trdp_types.h>
```

#### **Data Fields**

• UINT32 defQos

default QoS for PD

• UINT32 defTtl

default TTL for PD

• UINT32 defTimeout

default timeout in us for PD

• UINT32 numSubs

number of subscribed ComId's

• UINT32 numPub

number of published ComId's

• UINT32 numRcv
number of received PD packets

• UINT32 numCrcErr

number of received PD packets with CRC err

• UINT32 numProtErr

number of received PD packets with protocol err

• UINT32 numTopoErr

number of received PD packets with wrong topo count

• UINT32 numNoSubs number of received PD push packets without subscription

• UINT32 numNoPub

number of received PD pull packets without publisher

• UINT32 numTimeout

number of PD timeouts

• UINT32 numSend

number of sent PD packets

# 4.23.1 Detailed Description

Structure containing all general PD statistics information.

The documentation for this struct was generated from the following file:

# 4.24 TRDP\_PROCESS\_CONFIG\_T Struct Reference

Types to read out the XML configuration.

#include <trdp\_types.h>

#### **Data Fields**

• TRDP\_LABEL\_T hostName

Host name.

• TRDP\_LABEL\_T leaderName

Leader name dependant on redundanca concept.

• TRDP\_IP\_ADDR hostIp

Host IP address.

• TRDP\_IP\_ADDR leaderIp

Leader IP address dependant on redundancy concept.

• UINT32 cycleTime

TRDP main process cycle time in usec.

• UINT32 priority

TRDP main process priority.

• TRDP\_OPTION\_T options

TRDP default options.

### 4.24.1 Detailed Description

Types to read out the XML configuration.

Various flags/general TRDP options for library initialization.

Configuration of TRDP main process.

#### 4.24.2 Field Documentation

#### 4.24.2.1 TRDP\_LABEL\_T TRDP\_PROCESS\_CONFIG\_T::leaderName

Leader name dependant on redundanca concept.

Leader name dependant on redundancy concept.

#### 4.24.2.2 UINT32 TRDP\_PROCESS\_CONFIG\_T::cycleTime

TRDP main process cycle time in usec.

TRDP main process cycle time in us.

## 4.24.2.3 UINT32 TRDP\_PROCESS\_CONFIG\_T::priority

TRDP main process priority.

TRDP main process cycle time (0-255, 0=default, 255=highest).

## ${\bf 4.24.2.4} \quad TRDP\_OPTION\_T \ TRDP\_PROCESS\_CONFIG\_T:: options$

TRDP default options.

TRDP options.

The documentation for this struct was generated from the following files:

- tau\_xml.h
- trdp\_types.h

# 4.25 TRDP\_PROP\_INFO\_T Struct Reference

properties information structure

```
#include <tau_tci.h>
```

#### **Data Fields**

- UINT32 crc

  property CRC
- UINT16 len function type
- UINT8 ver property version
- UINT8 rel property release
- UINT8 data [1]

  dummy field for data access

## 4.25.1 Detailed Description

properties information structure

The documentation for this struct was generated from the following file:

• tau\_tci.h

# 4.26 TRDP\_PUB\_STATISTICS\_T Struct Reference

Table containing particular PD publishing information.

```
#include <trdp_types.h>
```

#### **Data Fields**

UINT32 comId

Published ComId.

• TRDP\_IP\_ADDR\_T destAddr

IP address of destination for this publishing.

• UINT32 cycle

Publishing cycle in us.

• UINT32 redId

Redundancy group id.

• UINT32 redState

Redundant state.Leader or Follower.

• UINT32 numPut

Number of packet updates.

• UINT32 numSend

Number of packets sent out.

#### **4.26.1** Detailed Description

Table containing particular PD publishing information.

#### **4.26.2** Field Documentation

#### 4.26.2.1 TRDP\_IP\_ADDR\_T TRDP\_PUB\_STATISTICS\_T::destAddr

IP address of destination for this publishing.

The documentation for this struct was generated from the following file:

# 4.27 TRDP\_RED\_STATISTICS\_T Struct Reference

A table containing PD redundant group information.

```
#include <trdp_types.h>
```

#### **Data Fields**

• UINT32 id

Redundant Id.

• TRDP\_RED\_STATE\_T state

Redundant state.Leader or Follower.

### **4.27.1** Detailed Description

A table containing PD redundant group information.

The documentation for this struct was generated from the following file:

# 4.28 TRDP\_SEND\_PARAM\_T Struct Reference

Quality/type of service and time to live.

```
#include <trdp_types.h>
```

#### **Data Fields**

• UINT8 qos

Quality of service (default should be 5 for PD and 3 for MD).

• UINT8 ttl

Time to live (default should be 64).

• UINT8 retries

Maximum number of retries for UDP MD if one reply is expected, default should be 2.

### 4.28.1 Detailed Description

Quality/type of service and time to live.

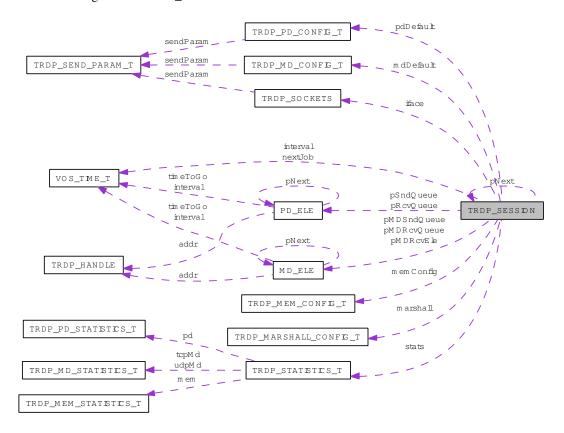
The documentation for this struct was generated from the following file:

# 4.29 TRDP\_SESSION Struct Reference

Session/application variables store.

#include <trdp\_private.h>

Collaboration diagram for TRDP\_SESSION:



### **Data Fields**

- struct TRDP\_SESSION \* pNext Pointer to next session.
- VOS\_MUTEX\_T mutex

protect this session

- TRDP\_IP\_ADDR\_T realIP
  - Real IP address.
- TRDP\_IP\_ADDR\_T virtualIP

Virtual IP address.

• BOOL beQuiet

if set, only react on ownIP requests

• UINT32 redID

redundant comId

• UINT32 topoCount

current valid topocount or zero

• TRDP\_TIME\_T interval

Store for next select interval.

• TRDP\_PD\_CONFIG\_T pdDefault

Default configuration for process data.

• TRDP\_SOCKETS\_T iface [VOS\_MAX\_SOCKET\_CNT]

Collection of sockets to use.

• PD\_ELE\_T \* pSndQueue

pointer to first element of send queue

• PD\_ELE\_T \* pRcvQueue

pointer to first element of rcv queue

• MD\_ELE\_T \* pMDSndQueue

pointer to first element of send MD queue

• MD\_ELE\_T \* pMDRcvQueue

pointer to first element of recv MD queue

• MD\_ELE\_T \* pMDRcvEle

pointer to received MD element

• TRDP\_STATISTICS\_T stats

statistics of this session

### 4.29.1 Detailed Description

Session/application variables store.

The documentation for this struct was generated from the following file:

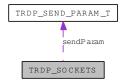
• trdp\_private.h

# 4.30 TRDP\_SOCKETS Struct Reference

Socket item.

#include <trdp\_private.h>

Collaboration diagram for TRDP\_SOCKETS:



#### **Data Fields**

• INT32 sock

vos socket descriptor to use

• TRDP\_IP\_ADDR\_T bindAddr

Defines the interface to use.

• TRDP\_SEND\_PARAM\_T sendParam

Send parameters.

• TRDP\_SOCK\_TYPE\_T type

Usage of this socket.

• BOOL rcvOnly

Used for receiving.

• UINT16 usage

No.

### 4.30.1 Detailed Description

Socket item.

#### **4.30.2** Field Documentation

#### 4.30.2.1 UINT16 TRDP\_SOCKETS::usage

No.

of current users of this socket

The documentation for this struct was generated from the following file:

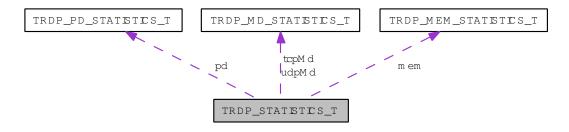
• trdp\_private.h

# 4.31 TRDP\_STATISTICS\_T Struct Reference

Structure containing all general memory, PD and MD statistics information.

#include <trdp\_types.h>

Collaboration diagram for TRDP\_STATISTICS\_T:



## **Data Fields**

- UINT32 version TRDP version.
- TIMEDATE64 timeStamp actual time stamp
- TIMEDATE32 upTime time in sec since last initialisation
- TIMEDATE32 statisticTime time in sec since last reset of statistics
- TRDP\_LABEL\_T hostName host name
- TRDP\_LABEL\_T leaderName leader host name
- TRDP\_IP\_ADDR\_T ownIpAddr own IP address
- TRDP\_IP\_ADDR\_T leaderIpAddr leader IP address

- UINT32 processPrio priority of TRDP process
- UINT32 processCycle cycle time of TRDP process in microseconds
- UINT32 numJoin

number of joins

- UINT32 numRed number of redundancy groups
- TRDP\_MEM\_STATISTICS\_T mem memory statistics
- TRDP\_PD\_STATISTICS\_T pd pd statistics
- TRDP\_MD\_STATISTICS\_T udpMd UDP md statistics.
- TRDP\_MD\_STATISTICS\_T tcpMd TCP md statistics.

# 4.31.1 Detailed Description

Structure containing all general memory, PD and MD statistics information.

The documentation for this struct was generated from the following file:

• trdp\_types.h

# 4.32 TRDP\_SUBS\_STATISTICS\_T Struct Reference

Table containing particular PD subscription information.

#include <trdp\_types.h>

### **Data Fields**

• UINT32 comId

Subscribed ComId.

• TRDP\_IP\_ADDR\_T joinedAddr

Joined IP address.

• TRDP\_IP\_ADDR\_T filterAddr

Filter IP address, i.e IP address of the sender for this subscription, 0.0.0.0 in case all senders.

• UINT32 callBack

Reference for call back function if used.

• UINT32 timeout

Time-out value in us.

• TRDP\_ERR\_T status

Receive status information TRDP\_NO\_ERR, TRDP\_TIMEOUT\_ERR.

• TRDP\_TO\_BEHAVIOR\_T toBehav

Behaviour at time-out.

• UINT32 numRecv

Number of packets received for this subscription.

## 4.32.1 Detailed Description

Table containing particular PD subscription information.

## 4.32.2 Field Documentation

### 4.32.2.1 TRDP\_IP\_ADDR\_T TRDP\_SUBS\_STATISTICS\_T::filterAddr

Filter IP address, i.e IP address of the sender for this subscription, 0.0.0.0 in case all senders.

# 4.32.2.2 UINT32 TRDP\_SUBS\_STATISTICS\_T::timeout

Time-out value in us.

0 =No time-out supervision

# 4.32.2.3 TRDP\_TO\_BEHAVIOR\_T TRDP\_SUBS\_STATISTICS\_T::toBehav

Behaviour at time-out.

Set data to zero / keep last value

# 4.32.2.4 UINT32 TRDP\_SUBS\_STATISTICS\_T::numRecv

Number of packets received for this subscription.

The documentation for this struct was generated from the following file:

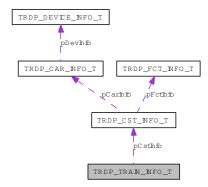
• trdp\_types.h

# 4.33 TRDP\_TRAIN\_INFO\_T Struct Reference

train information structure.

#include <tau\_tci.h>

Collaboration diagram for TRDP\_TRAIN\_INFO\_T:



## **Data Fields**

• UINT32 version

Train info structure version.

• TRDP\_LABEL\_T id

Train identifier.

• TRDP\_LABEL\_T operator

Train operator e.g.

• TRDP\_INAUG\_STATE\_T inaugState

 $in augaration\ state$ 

• UINT32 topoCnt

IEC (i.e.

• UINT8 iecOrient

0 == IEC reference orientation is opposite to TCN

• UINT16 carCnt

Total number of cars in train.

• UINT32 cstCnt

Total number of consists in train.

• TRDP\_CST\_INFO\_T \* pCstInfo

Pointer to consist info list for application use and convenience.

# 4.33.1 Detailed Description

train information structure.

## 4.33.2 Field Documentation

# 4.33.2.1 TRDP\_LABEL\_T TRDP\_TRAIN\_INFO\_T::operator

Train operator e.g.

"trenitalia.it", "sncf.fr", "db.de"

## 4.33.2.2 UINT32 TRDP\_TRAIN\_INFO\_T::topoCnt

IEC (i.e.

TCN) topography counter

# 4.33.2.3 TRDP\_CST\_INFO\_T\* TRDP\_TRAIN\_INFO\_T::pCstInfo

Pointer to consist info list for application use and convenience.

The documentation for this struct was generated from the following file:

• tau\_tci.h

# 4.34 VOS\_SOCK\_OPT\_T Struct Reference

Common socket options.

```
#include <vos_sock.h>
```

## **Data Fields**

- UINT8 qos quality/type of service 0.
- UINT8 ttl

  time to live for unicast (default 64)
- UINT8 ttl\_multicast time to live for multicast
- BOOL reuseAddrPort allow reuse of address and port
- BOOL nonBlocking use non blocking calls

# 4.34.1 Detailed Description

Common socket options.

## 4.34.2 Field Documentation

## 4.34.2.1 UINT8 VOS\_SOCK\_OPT\_T::qos

quality/type of service 0.

..7

The documentation for this struct was generated from the following file:

• vos\_sock.h

# 4.35 VOS\_TIME\_T Struct Reference

Timer value compatible with timeval / select.

```
#include <vos_types.h>
```

## **Data Fields**

- UINT32 tv\_sec full seconds
- UINT32 tv\_usec

  Micro seconds (max.

# 4.35.1 Detailed Description

Timer value compatible with timeval / select.

Relative or absolute date, depending on usage

## 4.35.2 Field Documentation

# 4.35.2.1 UINT32 VOS\_TIME\_T::tv\_usec

Micro seconds (max.

value 999999)

The documentation for this struct was generated from the following file:

• vos\_types.h

# **Chapter 5**

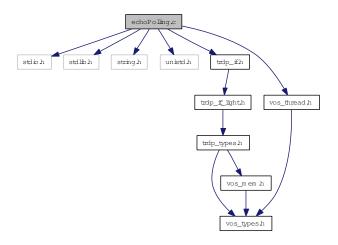
# **File Documentation**

# 5.1 echoPolling.c File Reference

Demo echoing application for TRDP.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include "trdp_if.h"
#include "vos_thread.h"
```

Include dependency graph for echoPolling.c:



## **Functions**

• void dbgOut (void \*pRefCon, TRDP\_LOG\_T category, const CHAR8 \*pTime, const CHAR8 \*pFile, UINT16 LineNumber, const CHAR8 \*pMsgStr)

callback routine for TRDP logging/error output

• int main (int argc, char \*\*argv)

main entry

## 5.1.1 Detailed Description

Demo echoing application for TRDP.

Receive and send process data, single threaded polling, static memory

### Note:

Project: TCNOpen TRDP prototype stack

### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

echoPolling.c 104 2012-11-02 14:11:53Z 97025

## **5.1.2** Function Documentation

5.1.2.1 void dbgOut (void \* pRefCon, TRDP\_LOG\_T category, const CHAR8 \* pTime, const CHAR8 \* pFile, UINT16 LineNumber, const CHAR8 \* pMsgStr)

callback routine for TRDP logging/error output

#### **Parameters:**

- $\leftarrow$  *pRefCon* user supplied context pointer
- ← *category* Log category (Error, Warning, Info etc.)
- ← *pTime* pointer to NULL-terminated string of time stamp
- ← *pFile* pointer to NULL-terminated string of source module
- $\leftarrow$  *LineNumber* line
- $\leftarrow$  *pMsgStr* pointer to NULL-terminated string

### **Return values:**

none

5.1.2.2 int main (int argc, char \*\* argv)

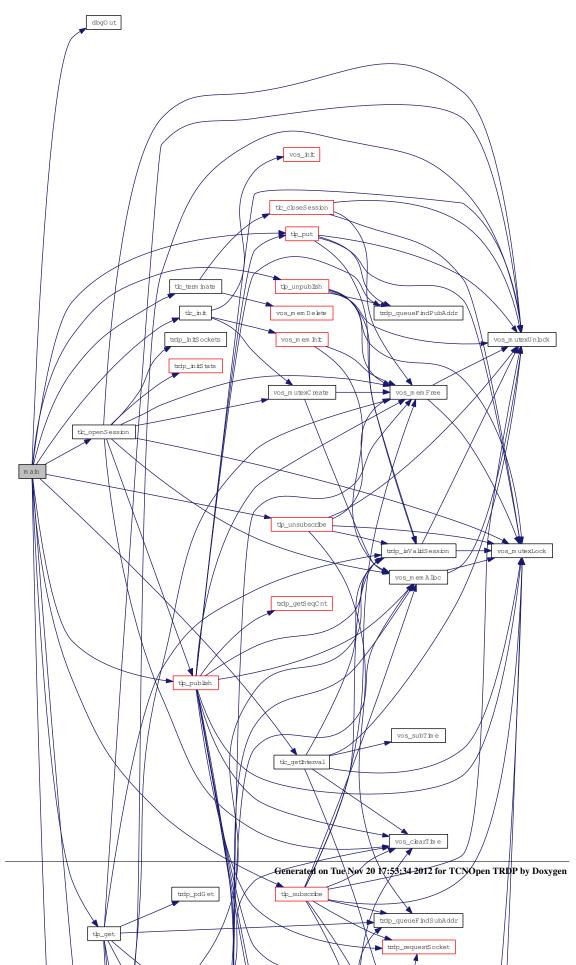
main entry

# **Return values:**

 $\boldsymbol{\theta}$  no error

1 some error

Here is the call graph for this function:

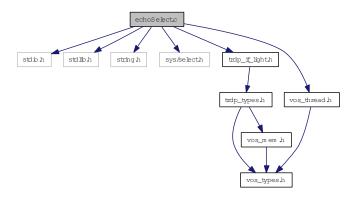


# 5.2 echoSelect.c File Reference

Demo echoing application for TRDP.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <sys/select.h>
#include "trdp_if_light.h"
#include "vos_thread.h"
```

Include dependency graph for echoSelect.c:



### **Functions**

• void dbgOut (void \*pRefCon, TRDP\_LOG\_T category, const CHAR8 \*pTime, const CHAR8 \*pFile, UINT16 LineNumber, const CHAR8 \*pMsgStr)

callback routine for TRDP logging/error output

• void myPDcallBack (void \*pRefCon, const TRDP\_PD\_INFO\_T \*pMsg, UINT8 \*pData, UINT32 dataSize)

callback routine for receiving TRDP traffic

• int main (int argc, char \*\*argv)

main entry

# 5.2.1 Detailed Description

Demo echoing application for TRDP.

Receive and send process data, single threaded using select() and heap memory

### Note:

Project: TCNOpen TRDP prototype stack

### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

```
echoSelect.c 105 2012-11-04 17:20:25Z 97025
```

Receive and send process data, single threaded using select() and heap memory

### Note:

Project: TCNOpen TRDP prototype stack

### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

echoSelect.c 70 2012-10-19 16:40:23Z 97025

# **5.2.2 Function Documentation**

5.2.2.1 void dbgOut (void \* pRefCon, TRDP\_LOG\_T category, const CHAR8 \* pTime, const CHAR8 \* pFile, UINT16 LineNumber, const CHAR8 \* pMsgStr)

callback routine for TRDP logging/error output

### **Parameters:**

- $\leftarrow$  *pRefCon* user supplied context pointer
- ← *category* Log category (Error, Warning, Info etc.)
- ← *pTime* pointer to NULL-terminated string of time stamp
- $\leftarrow$  *pFile* pointer to NULL-terminated string of source module
- $\leftarrow LineNumber$  line
- $\leftarrow pMsgStr$  pointer to NULL-terminated string

### **Return values:**

none

5.2.2.2 int main (int argc, char \*\* argv)

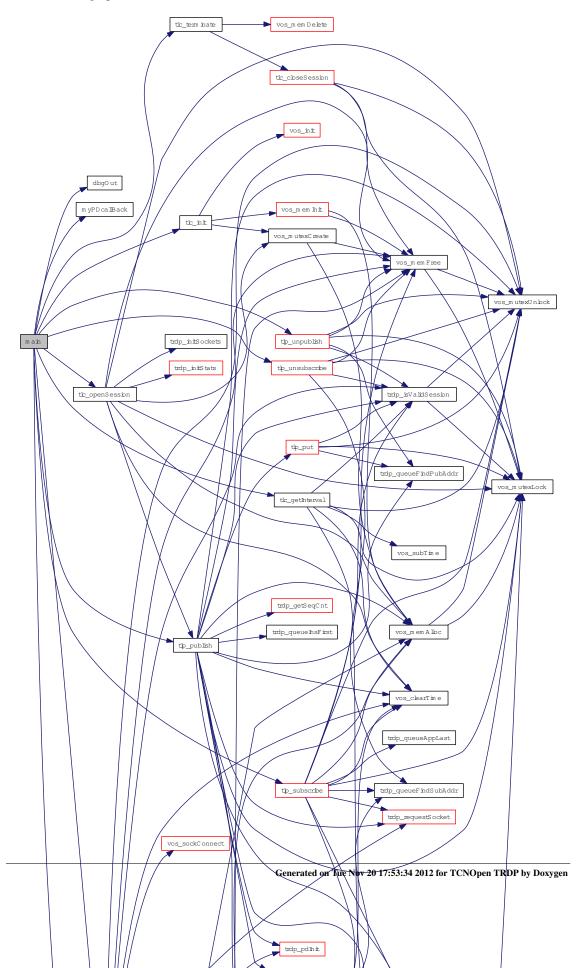
main entry

# **Return values:**

 $\boldsymbol{\theta}$  no error

1 some error

Here is the call graph for this function:



# 5.2.2.3 void myPDcallBack (void \* pRefCon, const TRDP\_PD\_INFO\_T \* pMsg, UINT8 \* pData, UINT32 dataSize)

callback routine for receiving TRDP traffic

### **Parameters:**

- $\leftarrow$  *pRefCon* user supplied context pointer
- $\leftarrow pMsg$  pointer to header/packet infos
- $\leftarrow$  *pData* pointer to data block
- $\leftarrow$  *dataSize* pointer to data size

## **Return values:**

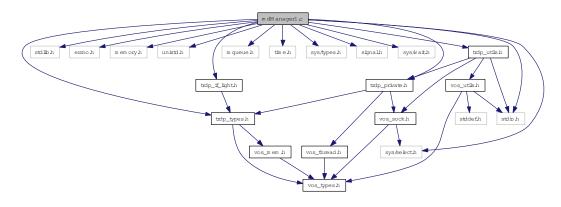
none

# 5.3 mdManager1.c File Reference

Demo UDPMDCom application for TRDP.

```
#include <stdio.h>
#include <stdlib.h>
#include <errno.h>
#include <memory.h>
#include <unistd.h>
#include <sys/select.h>
#include <mqueue.h>
#include <time.h>
#include <sys/types.h>
#include <signal.h>
#include <sys/wait.h>
#include "trdp_types.h"
#include "trdp_private.h"
#include "trdp_utils.h"
```

Include dependency graph for mdManager1.c:



## **5.3.1** Detailed Description

Demo UDPMDCom application for TRDP.

Receive and send process data, single threaded polling, static memory

### Note:

Project: TCNOpen TRDP prototype stack

### Author:

Quagred Diego (FAR Systems), Simone Pachera (FAR Systems)

# Remarks:

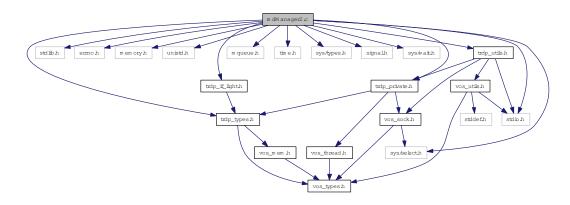
All rights reserved. Reproduction, modification, use or disclosure to third parties without express authority is forbidden, FAR Systems spa, Italy, 2013.

# 5.4 mdManager2.c File Reference

Demo UDPMDCom application for TRDP.

```
#include <stdio.h>
#include <stdlib.h>
#include <errno.h>
#include <memory.h>
#include <unistd.h>
#include <sys/select.h>
#include <mqueue.h>
#include <time.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <sys/wait.h>
#include "trdp_types.h"
#include "trdp_private.h"
#include "trdp_private.h"
#include "trdp_utils.h"
```

Include dependency graph for mdManager2.c:



# 5.4.1 Detailed Description

Demo UDPMDCom application for TRDP.

Receive and send process data, single threaded polling, static memory

### Note:

Project: TCNOpen TRDP prototype stack Version 0.0: d.quagreda (FAR). Initial version. Version 0.1: s.pachera (FAR). Add log to file (l2f) to help debug and integration test. Version 0.2: s.pachera (FAR). Add command line interface (cli), add main loop period handling, add test mode

# **Author:**

Quagred Diego (FAR Systems), Simone Pachera (FAR Systems)

# Remarks:

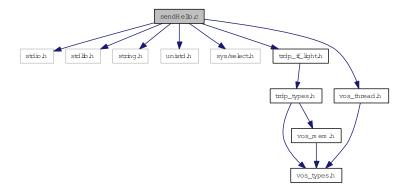
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# 5.5 sendHello.c File Reference

## Demo application for TRDP.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <sys/select.h>
#include "trdp_if_light.h"
#include "vos_thread.h"
```

Include dependency graph for sendHello.c:



### **Functions**

• int main (int argc, char \*argv[])

main entry

## **5.5.1** Detailed Description

Demo application for TRDP.

## Note:

Project: TCNOpen TRDP prototype stack

### **Author:**

Bernd Loehr and Florian Weispfenning, NewTec GmbH

## Remarks:

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#### Id

sendHello.c 104 2012-11-02 14:11:53Z 97025

# **5.5.2** Function Documentation

5.5.2.1 int main (int argc, char \* argv[])

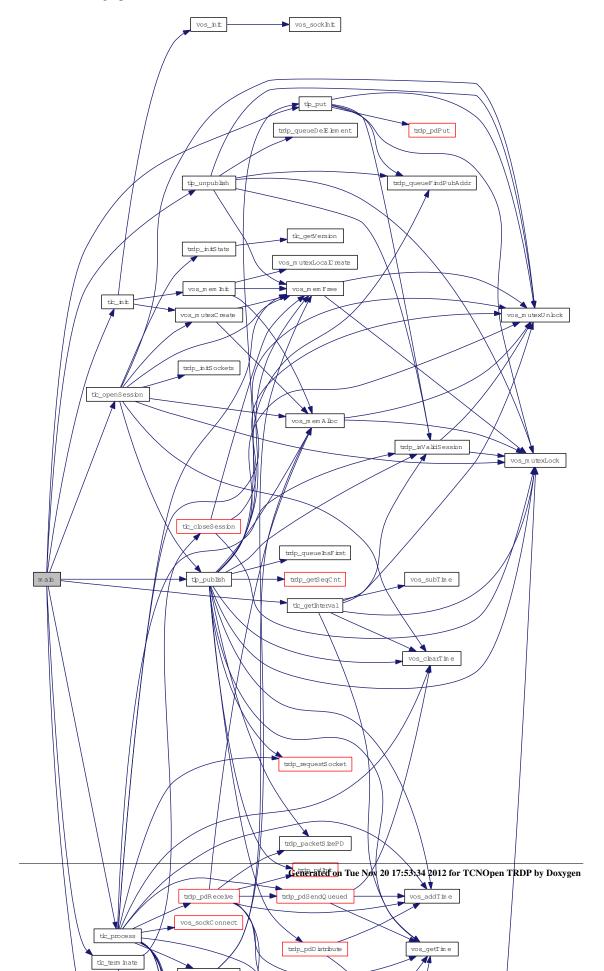
main entry

## **Return values:**

 $\boldsymbol{\theta}$  no error

1 some error

Here is the call graph for this function:

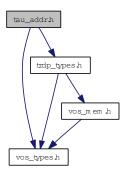


# 5.6 tau\_addr.h File Reference

TRDP utility interface definitions.

```
#include "vos_types.h"
#include "trdp_types.h"
```

Include dependency graph for tau\_addr.h:



This graph shows which files directly or indirectly include this file:



# **Functions**

• EXT\_DECL TRDP\_ERR\_T tau\_getOwnIds (TRDP\_LABEL\_T devId, TRDP\_LABEL\_T carId, TRDP\_LABEL\_T cstId)

Who am I?.

• EXT\_DECL TRDP\_IP\_ADDR tau\_getOwnAddr (void)

Function to get the own IP address.

• EXT\_DECL TRDP\_ERR\_T tau\_uri2Addr (TRDP\_IP\_ADDR \*pAddr, UINT32 \*pTopoCnt, const TRDP\_URI\_T uri)

Function to convert a URI to an IP address.

• EXT\_DECL TRDP\_ERR\_T tau\_addr2Uri (TRDP\_URI\_HOST\_T uri, UINT32 \*pTopoCnt, TRDP IP ADDR addr)

Function to convert an IP address to a URI.

• EXT\_DECL TRDP\_ERR\_T tau\_label2CarId (TRDP\_LABEL\_T carId, UINT32 \*pTopoCnt, const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel)

Function to retrieve the carld of the car with label carLabel in the consist with cstLabel.

• EXT\_DECL TRDP\_ERR\_T tau\_label2CarNo (UINT8 \*pCarNo, UINT32 \*pTopoCnt, const TRDP LABEL T carLabel, const TRDP LABEL T cstLabel)

Function The function delivers the car number to the given label.

• EXT\_DECL TRDP\_ERR\_T tau\_label2IecCarNo (UINT8 \*pIecCarNo, UINT32 \*pTopoCnt, const TRDP LABEL T carLabel, const TRDP LABEL T cstLabel)

Function The function delivers the IEC car number to the given label.

• EXT\_DECL TRDP\_ERR\_T tau\_carNo2Ids (TRDP\_LABEL\_T carld, TRDP\_LABEL\_T cstId, UINT32 \*pTopoCnt, UINT8 carNo, UINT8 trnCstNo)

Function to retrieve the car and consist id of the car given with carNo and trnCstNo.

• EXT\_DECL TRDP\_ERR\_T tau\_iecCarNo2Ids (TRDP\_LABEL\_T carId, TRDP\_LABEL\_T cstId, UINT32 \*pTopoCnt, UINT8 iecCarNo)

Function to retrieve the car and consist id from a given IEC car sequence number.

• EXT\_DECL TRDP\_ERR\_T tau\_addr2CarId (TRDP\_LABEL\_T carId, UINT32 \*pTopoCnt, TRDP\_IP\_ADDR ipAddr)

Function to retrieve the carld of the car hosting a device with the IPAddress ipAddr.

• EXT\_DECL TRDP\_ERR\_T tau\_addr2CarNo (UINT8 \*pCarNo, UINT8 \*pTopoCnt, TRDP\_IP\_ADDR ipAddr)

Function to retrieve the car number in consist of the car hosting the device with the IP address ipAddr.

EXT\_DECL TRDP\_ERR\_T tau\_addr2IecCarNo (UINT8 \*pIecCarNo, UINT8 \*pTopoCnt, TRDP\_IP\_ADDR ipAddr)

Function to retrieve the IEC car sequence number of the car hosting the device with the IP address ipAddr.

EXT\_DECL TRDP\_ERR\_T tau\_cstNo2CstId (TRDP\_LABEL\_T cstId, UINT32 \*pTopoCnt, UINT8 cstNo)

Function to retrieve the consist identifier of the consist with train consist sequence number cstNo.

EXT\_DECL\_TRDP\_ERR\_T tau\_iecCstNo2CstId (TRDP\_LABEL\_T cstId, UINT32 \*pTopoCnt, UINT8 iecCstNo)

Function to retrieve the consist identifier of the consist with IEC sequence consist number iecCstNo.

• EXT\_DECL TRDP\_ERR\_T tau\_label2CstId (TRDP\_LABEL\_T cstId, UINT32 \*pTopoCnt, const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel)

Function to retrieve the consist identifier of the consist hosting a car with label carLabel.

• EXT\_DECL TRDP\_ERR\_T tau\_label2CstNo (UINT8 \*pCstNo, UINT32 \*pTopoCnt, const TRDP LABEL T carLabel)

Function to retrieve the consist sequence number of the consist hosting a car with label carLabel.

• EXT\_DECL TRDP\_ERR\_T tau\_label2IecCstNo (UINT8 \*pIecCstNo, UINT32 \*pTopoCnt, const TRDP\_LABEL\_T carLabel)

Function to retrieve the leading car depending IEC consist sequence number of the consist hosting a car with label carLabel.

• EXT\_DECL TRDP\_ERR\_T tau\_addr2CstId (TRDP\_LABEL\_T cstId, UINT32 \*pTopoCnt, TRDP\_IP\_ADDR ipAddr)

Function to retrieve the consist identifier of the consist hosting the device with the IP-Address ipAddr.

• EXT\_DECL TRDP\_ERR\_T tau\_addr2CstNo (UINT8 \*pCstNo, UINT32 \*pTopoCnt, TRDP\_IP\_ADDR ipAddr)

Function to retrieve the consist sequence number of the consist hosting the device with the IP-Address ipAddr.

• EXT\_DECL TRDP\_ERR\_T tau\_addr2IecCstNo (UINT8 \*pIecCstNo, UINT32 \*pTopoCnt, TRDP\_IP\_ADDR ipAddr)

Function to retrieve the leading car depending iec consist number of the consist hosting the device with the IP-Address addr.

## 5.6.1 Detailed Description

TRDP utility interface definitions.

This module provides the interface to the following utilities

• IP - URI address translation

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Armin-H. Weiss (initial version)

### Remarks:

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Id

tau addr.h 8 2012-06-06 16:28:19Z 97025

### **5.6.2** Function Documentation

# 5.6.2.1 EXT\_DECL TRDP\_ERR\_T tau\_addr2CarId (TRDP\_LABEL\_T carId, UINT32 \* pTopoCnt, TRDP\_IP\_ADDR ipAddr)

Function to retrieve the carId of the car hosting a device with the IPAddress ipAddr.

### **Parameters:**

- $\rightarrow$  carId Pointer to the car id to be returned
- $\leftrightarrow$  *pTopoCnt* Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  *ipAddr* IP address. 0 means own address, so the own car id is returned.

### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR Parameter error

# 5.6.2.2 EXT\_DECL TRDP\_ERR\_T tau\_addr2CarNo (UINT8 \* pCarNo, UINT8 \* pTopoCnt, TRDP\_IP\_ADDR ipAddr)

Function to retrieve the car number in consist of the car hosting the device with the IP address ipAddr.

#### **Parameters:**

- $\rightarrow$  *pCarNo* Pointer to the car number in consist to be returned
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  *ipAddr* IP address. 0 means own address, so the own car number is returned.

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

# 5.6.2.3 EXT\_DECL TRDP\_ERR\_T tau\_addr2CstId (TRDP\_LABEL\_T cstId, UINT32 \* pTopoCnt, TRDP\_IP\_ADDR ipAddr)

Function to retrieve the consist identifier of the consist hosting the device with the IP-Address ipAddr.

#### **Parameters:**

- $\rightarrow$  cstId Pointer to the consist id to be returned
- $\leftrightarrow pTopoCnt$  Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  *ipAddr* IP address. 0 means own device, so the own consist id is returned.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

# 5.6.2.4 EXT\_DECL TRDP\_ERR\_T tau\_addr2CstNo (UINT8 \* pCstNo, UINT32 \* pTopoCnt, TRDP\_IP\_ADDR ipAddr)

Function to retrieve the consist sequence number of the consist hosting the device with the IP-Address ipAddr.

### **Parameters:**

- $\rightarrow$  *pCstNo* Pointer to the train consist number to be returned
- $\leftrightarrow$  *pTopoCnt* Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  *ipAddr* IP address. 0 means own device, so the own consist number is returned.

### Return values:

```
TRDP_NO_ERR no error
TRDP PARAM ERR Parameter error
```

# 5.6.2.5 EXT\_DECL TRDP\_ERR\_T tau\_addr2IecCarNo (UINT8 \* pIecCarNo, UINT8 \* pTopoCnt, TRDP\_IP\_ADDR ipAddr)

Function to retrieve the IEC car sequence number of the car hosting the device with the IP address ipAddr.

### **Parameters:**

- → pIecCarNo Pointer to the IEC car sequence number to be returned
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  *ipAddr* IP address. 0 means own address, so the own IEC car number is returned.

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

# 5.6.2.6 EXT\_DECL TRDP\_ERR\_T tau\_addr2IecCstNo (UINT8 \* pIecCstNo, UINT32 \* pTopoCnt, TRDP\_IP\_ADDR ipAddr)

Function to retrieve the leading car depending iec consist number of the consist hosting the device with the IP-Address addr.

### Parameters:

- $\rightarrow$  *plecCstNo* Pointer to the iec consist number to be returned
- $\leftrightarrow$  pTopoCnt Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  *ipAddr* IP address. 0 means own device, so the own IEC consist number is returned.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

# 5.6.2.7 EXT\_DECL TRDP\_ERR\_T tau\_addr2Uri (TRDP\_URI\_HOST\_T uri, UINT32 \* pTopoCnt, TRDP\_IP\_ADDR addr)

Function to convert an IP address to a URI.

Receives an IP-Address and translates it into the host part of the corresponding URI. Both unicast and multicast addresses are accepted.

### **Parameters:**

- $\rightarrow uri$  Pointer to a string to return the URI host part
- $\leftrightarrow$  *pTopoCnt* Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  addr IP address, 0==own address

### **Return values:**

```
TRDP_NO_ERR no error
TRDP PARAM ERR Parameter error
```

# 5.6.2.8 EXT\_DECL TRDP\_ERR\_T tau\_carNo2Ids (TRDP\_LABEL\_T carId, TRDP\_LABEL\_T cstId, UINT32 \* pTopoCnt, UINT8 carNo, UINT8 trnCstNo)

Function to retrieve the car and consist id of the car given with carNo and trnCstNo.

### **Parameters:**

- $\rightarrow$  carId Pointer to the car id to be returned
- $\rightarrow$  cstId Pointer to the consist id to be returned
- $\leftrightarrow pTopoCnt$  Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  carNo Car number in consist. 0 means own car when trnCstNo == 0.
- ← trnCstNo Consist sequence number in train. 0 means own consist.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

# 5.6.2.9 EXT\_DECL TRDP\_ERR\_T tau\_cstNo2CstId (TRDP\_LABEL\_T cstId, UINT32 \* pTopoCnt, UINT8 cstNo)

Function to retrieve the consist identifier of the consist with train consist sequence number cstNo.

### **Parameters:**

- $\rightarrow$  cstId Pointer to the consist id to be returned
- $\leftrightarrow$  *pTopoCnt* Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- ← cstNo Consist sequence number based on IP reference direction. 0 means own consist.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

# 5.6.2.10 EXT\_DECL TRDP\_IP\_ADDR tau\_getOwnAddr (void)

Function to get the own IP address.

## Return values:

own IP address

# 5.6.2.11 EXT\_DECL TRDP\_ERR\_T tau\_getOwnIds (TRDP\_LABEL\_T devId, TRDP\_LABEL\_T carId, TRDP\_LABEL\_T cstId)

Who am I?.

Realizes a kind of ëWho am Ií function. It is used to determine the own identifiers (i.e. the own labels), which may be used as host part of the own fully qualified domain name.

#### **Parameters:**

- $\rightarrow$  *devId* Returns the device label (host name)
- $\rightarrow$  *carId* Returns the car label
- $\rightarrow$  *cstId* Returns the consist label

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR Parameter error

# 5.6.2.12 EXT\_DECL TRDP\_ERR\_T tau\_iecCarNo2Ids (TRDP\_LABEL\_T carId, TRDP\_LABEL\_T cstId, UINT32 \* pTopoCnt, UINT8 iecCarNo)

Function to retrieve the car and consist id from a given IEC car sequence number.

#### **Parameters:**

- $\rightarrow$  carId Pointer to the car id to be returned
- $\rightarrow$  cstId Pointer to the consist id to be returned
- $\leftrightarrow pTopoCnt$  Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  *iecCarNo* Iec car sequence number. 0 means own car.

### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR Parameter error

# 5.6.2.13 EXT\_DECL TRDP\_ERR\_T tau\_iecCstNo2CstId (TRDP\_LABEL\_T cstId, UINT32 \* pTopoCnt, UINT8 iecCstNo)

Function to retrieve the consist identifier of the consist with IEC sequence consist number iecCstNo.

### **Parameters:**

- $\rightarrow$  cstId Pointer to the consist id to be returned
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- ← iecCstNo Consist sequence number based on the leading car depending iec reference direction. 0 means own consist.

### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR Parameter error

# 5.6.2.14 EXT\_DECL TRDP\_ERR\_T tau\_label2CarId (TRDP\_LABEL\_T carId, UINT32 \* pTopoCnt, const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel)

Function to retrieve the carId of the car with label carLabel in the consist with cstLabel.

### **Parameters:**

- $\rightarrow$  carId Pointer to a label string to return the car id
- $\leftrightarrow pTopoCnt$  Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  carLabel Pointer to the car label. NULL means own car if cstLabel == NULL.
- ← cstLabel Pointer to the consist label. NULL means own consist.

#### Return values:

```
TRDP_NO_ERR no error
TRDP PARAM ERR Parameter error
```

# 5.6.2.15 EXT\_DECL TRDP\_ERR\_T tau\_label2CarNo (UINT8 \* pCarNo, UINT32 \* pTopoCnt, const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel)

Function The function delivers the car number to the given label.

The first match of the table will be returned in case there is no unique label given.

#### **Parameters:**

- $\rightarrow$  *pCarNo* Pointer to the car number to be returned
- $\leftrightarrow$  *pTopoCnt* Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  carLabel Pointer to the car label. NULL means own car.
- $\leftarrow$  *cstLabel* Pointer to the consist label. NULL means own consist.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

# 5.6.2.16 EXT\_DECL TRDP\_ERR\_T tau\_label2CstId (TRDP\_LABEL\_T cstId, UINT32 \* pTopoCnt, const TRDP\_LABEL\_T cstLabel)

Function to retrieve the consist identifier of the consist hosting a car with label carLabel.

## **Parameters:**

- $\rightarrow$  cstId Pointer to the consist id to be returned
- $\leftrightarrow$  *pTopoCnt* Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- ← *carLabel* Pointer to a car label. NULL means any car.
- ← cstLabel Pointer to a consist label. NULL means own consist.

## Return values:

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

# 5.6.2.17 EXT\_DECL TRDP\_ERR\_T tau\_label2CstNo (UINT8 \* pCstNo, UINT32 \* pTopoCnt, const TRDP\_LABEL\_T carLabel)

Function to retrieve the consist sequence number of the consist hosting a car with label carLabel.

### **Parameters:**

- $\rightarrow$  *pCstNo* Pointer to the train consist number to be returned
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- ← carLabel Pointer to a car label, NULL means own car, so the own consist number is returned.

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

# 5.6.2.18 EXT\_DECL TRDP\_ERR\_T tau\_label2IecCarNo (UINT8 \* plecCarNo, UINT32 \* pTopoCnt, const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel)

Function The function delivers the IEC car number to the given label.

The first match of the table will be returned in case there is no unique label given.

#### **Parameters:**

- → pIecCarNo Pointer to the IEC car sequence number to be returned
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  carLabel Pointer to a car label. NULL means own car.
- ← *cstLabel* Pointer to a consist label. NULL menas own consist.

### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

# 5.6.2.19 EXT\_DECL TRDP\_ERR\_T tau\_label2IecCstNo (UINT8 \* pIecCstNo, UINT32 \* pTopoCnt, const TRDP\_LABEL\_T carLabel)

Function to retrieve the leading car depending IEC consist sequence number of the consist hosting a car with label carLabel.

### **Parameters:**

- $\rightarrow$  *plecCstNo* Pointer to the iec consist number to be returned
- $\leftrightarrow$  *pTopoCnt* Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  carLabel Pointer to a car label. NULL means own car, so the own IEC consist number is returned.

### Return values:

```
TRDP_NO_ERR no error
TRDP PARAM ERR Parameter error
```

# 5.6.2.20 EXT\_DECL TRDP\_ERR\_T tau\_uri2Addr (TRDP\_IP\_ADDR \* pAddr, UINT32 \* pTopoCnt, const TRDP\_URI\_T uri)

Function to convert a URI to an IP address.

Receives a URI as input variable and translates this URI to an IP-Address. The URI may specify either a unicast or a multicast IP-Address. The caller may specify a topographic counter, which will be checked.

### **Parameters:**

- $\rightarrow$  *pAddr* Pointer to return the IP address
- $\leftrightarrow$  *pTopoCnt* Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- ← uri Pointer to a URI or an IP Address string, NULL==own URI

### **Return values:**

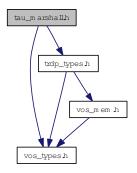
TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR Parameter error

# 5.7 tau\_marshall.h File Reference

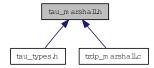
TRDP utility interface definitions.

```
#include "vos_types.h"
#include "trdp_types.h"
```

Include dependency graph for tau\_marshall.h:



This graph shows which files directly or indirectly include this file:



# **Typedefs**

• typedef TRDP\_ERR\_T tau\_marshallDs (void \*pRefCon, UINT32 datasetId, const UINT8 \*pSrc, UINT8 \*pDest, UINT32 \*pDestSize)

Marshall data set function.

• typedef TRDP\_ERR\_T tau\_unmarshallDs (void \*pRefCon, UINT32 datasetId, const UINT8 \*pSrc, UINT8 \*pDest, UINT32 \*pDestSize)

unmarshall data set function.

• typedef TRDP\_ERR\_T tau\_calcDatasetSize (void \*pRefCon, UINT32 datasetId, UINT8 \*pSrc, UINT32 \*pSize)

Calculate data set size.

## **Functions**

• EXT\_DECL TRDP\_ERR\_T tau\_initMarshall (void \*\*ppRefCon, UINT32 numComId, TRDP\_COMID\_DSID\_MAP\_T \*pComIdDsIdMap, UINT32 numDataSet, TRDP\_DATASET\_T \*pDataset[])

Types for marshalling / unmarshalling.

• EXT\_DECL TRDP\_ERR\_T tau\_marshall (void \*pRefCon, UINT32 comId, UINT8 \*pSrc, UINT8 \*pDest, UINT32 \*pDestSize)

marshall function.

• EXT\_DECL TRDP\_ERR\_T tau\_unmarshall (void \*pRefCon, UINT32 comId, UINT8 \*pSrc, UINT8 \*pDest, UINT32 \*pDestSize)

unmarshall function.

## 5.7.1 Detailed Description

TRDP utility interface definitions.

This module provides the interface to the following utilities

• marshalling/unmarshalling

### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Armin-H. Weiss (initial version)

#### Remarks:

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Id

tau marshall.h 94 2012-10-31 13:51:06Z 97025

## **5.7.2** Typedef Documentation

# 5.7.2.1 typedef TRDP\_ERR\_T tau\_calcDatasetSize(void \*pRefCon, UINT32 datasetId, UINT8 \*pSrc, UINT32 \*pSize)

Calculate data set size.

### **Parameters:**

- $\leftarrow$  *pRefCon* Pointer to user context
- ← *datasetId* Dataset id to identify the structure out of a configuration
- $\leftarrow pSrc$  Pointer to received original message
- $\rightarrow$  *pSize* Pointer to the size of the data set

### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_INIT\_ERR marshalling not initialised
TRDP\_PARAM\_ERR data set id not existing

### 5.7.2.2 typedef TRDP\_ERR\_T tau\_marshallDs(void \*pRefCon, UINT32 datasetId, const UINT8 \*pSrc, UINT8 \*pDest, UINT32 \*pDestSize)

Marshall data set function.

#### **Parameters:**

- $\leftarrow pRefCon$  pointer to user context
- $\leftarrow$  *datasetId* Dataset Id to identify the structure out of a configuration
- $\leftarrow pSrc$  pointer to received original message
- $\leftarrow pDest$  pointer to a buffer for the treated message
- $\leftrightarrow$  *pDestSize* size of the provide buffer / size of the treated message

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_MEM_ERR provided buffer to small
TRDP_INIT_ERR marshalling not initialised
TRDP_PARAM_ERR data set id not existing
```

### 5.7.2.3 typedef TRDP\_ERR\_T tau\_unmarshallDs(void \*pRefCon, UINT32 datasetId, const UINT8 \*pSrc, UINT8 \*pDest, UINT32 \*pDestSize)

unmarshall data set function.

#### **Parameters:**

- $\leftarrow pRefCon$  pointer to user context
- $\leftarrow$  *datasetId* Dataset id to identify the structure out of a configuration
- $\leftarrow pSrc$  pointer to received original message
- $\leftarrow pDest$  pointer to a buffer for the treated message
- $\leftrightarrow$  *pDestSize* size of the provide buffer / size of the treated message

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_MEM_ERR provided buffer to small
TRDP_INIT_ERR marshalling not initialised
TRDP_PARAM_ERR data set id not existing
```

#### **5.7.3** Function Documentation

# 5.7.3.1 EXT\_DECL TRDP\_ERR\_T tau\_initMarshall (void \*\* ppRefCon, UINT32 numComId, TRDP\_COMID\_DSID\_MAP\_T \* pComIdDsIdMap, UINT32 numDataSet, TRDP\_DATASET\_T \* pDataset[])

Types for marshalling / unmarshalling.

Function to initialise the marshalling/unmarshalling.

#### **Parameters:**

- ↔ ppRefCon Returns a pointer to be used for the reference context of marshalling/unmarshalling
- ← *numComId* Number of datasets found in the configuration
- ← *pComIdDsIdMap* Pointer to an array of structures of type TRDP\_DATASET\_T
- ← *numDataSet* Number of datasets found in the configuration
- ← *pDataset* Pointer to an array of pointers to structures of type TRDP\_DATASET\_T

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_MEM_ERR provided buffer to small
TRDP_PARAM_ERR Parameter error
```

### 5.7.3.2 EXT\_DECL TRDP\_ERR\_T tau\_marshall (void \* pRefCon, UINT32 comId, UINT8 \* pSrc, UINT8 \* pDest, UINT32 \* pDestSize)

marshall function.

#### **Parameters:**

- $\leftarrow$  *pRefCon* pointer to user context
- $\leftarrow$  *comId* ComId to identify the structure out of a configuration
- $\leftarrow pSrc$  pointer to received original message
- $\leftarrow$  *pDest* pointer to a buffer for the treated message
- $\leftrightarrow$  *pDestSize* size of the provide buffer / size of the treated message

#### Return values:

```
TRDP_NO_ERR no error

TRDP_MEM_ERR provided buffer to small

TRDP_INIT_ERR marshalling not initialised

TRDP_COMID_ERR comid not existing
```

### 5.7.3.3 EXT\_DECL TRDP\_ERR\_T tau\_unmarshall (void \* pRefCon, UINT32 comId, UINT8 \* pSrc, UINT8 \* pDest, UINT32 \* pDestSize)

unmarshall function.

#### **Parameters:**

- $\leftarrow pRefCon$  pointer to user context
- $\leftarrow$  *comId* ComId to identify the structure out of a configuration
- $\leftarrow pSrc$  pointer to received original message
- $\leftarrow$  *pDest* pointer to a buffer for the treated message
- $\leftrightarrow$  *pDestSize* size of the provide buffer / size of the treated message

#### **Return values:**

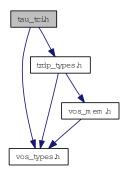
TRDP\_NO\_ERR no error
TRDP\_MEM\_ERR provided buffer to small
TRDP\_INIT\_ERR marshalling not initialised
TRDP\_COMID\_ERR comid not existing

#### 5.8 tau\_tci.h File Reference

TRDP utility interface definitions.

```
#include "vos_types.h"
#include "trdp_types.h"
```

Include dependency graph for tau\_tci.h:



#### **Data Structures**

- struct TRDP\_FCT\_INFO\_T device information structure
- struct TRDP\_PROP\_INFO\_T properties information structure
- struct TRDP\_DEVICE\_INFO\_T device information structure
- struct TRDP\_CAR\_INFO\_T car information structure.
- struct TRDP\_CST\_INFO\_T consist information structure.
- struct TRDP\_TRAIN\_INFO\_T train information structure.

#### **Enumerations**

```
    enum TRDP_INAUG_STATE_T {
        TRDP_INAUG_INVALID,
        TRDP_INAUG_NOLEAD_UNCONF = 2,
        TRDP_INAUG_LEAD_UNCONF = 3,
        TRDP_INAUG_LEAD_CONF = 4 }
        Types for train configuration information.
```

```
    enum TRDP_FCT_T {
        TRDP_FCT_INVALID,
        TRDP_FCT_CAR = 2,
        TRDP_FCT_CST = 3,
        TRDP_FCT_TRAIN = 4 }
        function types
```

#### **Functions**

• EXT\_DECL\_TRDP\_ERR\_T tau\_getEtbState (TRDP\_INAUG\_STATE\_T \*pInaugState, UINT32 \*pTopoCnt)

Function to retrieve the inauguration state and the topography counter.

- EXT\_DECL TRDP\_ERR\_T tau\_getTrnCstCnt (UINT16 \*pTrnCstCnt, UINT32 \*pTopoCnt) Function to retrieve the total number of consists in the train.
- EXT\_DECL TRDP\_ERR\_T tau\_getTrnCarCnt (UINT16 \*pTrnCarCnt, UINT32 \*pTopoCnt) Function to retrieve the total number of consists in the train.
- EXT\_DECL TRDP\_ERR\_T tau\_getCstCarCnt (UINT16 \*pCstCarCnt, UINT32 \*pTopoCnt, const TRDP\_LABEL\_T cstLabel)

Function to retrieve the total number of cars in a consist.

• EXT\_DECL TRDP\_ERR\_T tau\_getCstFctCnt (UINT16 \*pCstFctCnt, UINT32 \*pTopoCnt, const TRDP\_LABEL\_T cstLabel)

Function to retrieve the total number of functions in a consist.

• EXT\_DECL TRDP\_ERR\_T tau\_getCarDevCnt (UINT16 \*pDevCnt, UINT32 \*pTopoCnt, const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel)

Function to retrieve the total number of devices in a car.

• EXT\_DECL TRDP\_ERR\_T tau\_getCstFctInfo (TRDP\_FCT\_INFO\_T \*pFctInfo, UINT32 \*pTopoCnt, const TRDP\_LABEL\_T cstLabel, UINT16 maxFctCnt)

Function to retrieve the function information of the consist.

• EXT\_DECL TRDP\_ERR\_T tau\_getDevInfo (TRDP\_DEV\_INFO\_T \*pDevInfo, UINT8 \*pDevProp, UINT32 \*pDevFctNo, UINT32 \*pTopoCnt, const TRDP\_LABEL\_T devLabel, const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, UINT32 devPropLen, UINT16 devFctCnt)

Function to retrieve the device information of a car's device.

• EXT\_DECL TRDP\_ERR\_T tau\_getCarInfo (TRDP\_CAR\_INFO\_T \*pCarInfo, UINT8 \*pCarProp, UINT32 \*pTopoCnt, const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, UINT32 carPropLen)

Function to retrieve the car information of a consist's car.

• EXT\_DECL TRDP\_ERR\_T tau\_getCstInfo (TRDP\_CST\_INFO\_T \*pCstInfo, UINT8 \*pCstProp, UINT32 \*pTopoCnt, const TRDP\_LABEL\_T cstLabel, UINT32 cstPropLen)

Function to retrieve the consist information of a train's consist.

• EXT\_DECL TRDP\_ERR\_T tau\_getTrnInfo (TRDP\_CST\_INFO\_T \*pTrnInfo, UINT32 \*pTopoCnt)

Function to retrieve the train information.

Function to retrieve the orientation of the given car.

• EXT\_DECL TRDP\_ERR\_T tau\_getIecCarOrient (UINT8 \*pIecCarOrient, UINT8 \*pIecCstOrient, UINT32 \*pTopoCnt, TRDP\_LABEL\_T carLabel, TRDP\_LABEL\_T cstLabel)

Function to retrieve the leading car depending IEC orientation of the given consist.

#### 5.8.1 Detailed Description

TRDP utility interface definitions.

This module provides the interface to the following utilities

• train configuration information access

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Armin-H. Weiss (initial version)

#### Remarks:

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Id

tau tci.h 8 2012-06-06 16:28:19Z 97025

#### **5.8.2** Enumeration Type Documentation

#### 5.8.2.1 enum TRDP\_FCT\_T

function types

#### **Enumerator:**

```
TRDP_FCT_INVALID Invalid type.
```

Device local function

TRDP\_FCT\_CAR Car control function.

TRDP\_FCT\_CST Consist control function.

TRDP\_FCT\_TRAIN Train control function.

#### 5.8.2.2 enum TRDP\_INAUG\_STATE\_T

Types for train configuration information.

inauguration states

#### **Enumerator:**

**TRDP\_INAUG\_INVALID** Ongoing inauguration, DNS not yet available, no address transformation possible.

Error in train inauguration, DNS not available, trainwide communication not possible

**TRDP\_INAUG\_NOLEAD\_UNCONF** inauguration done, no leading vehicle set, inauguration unconfirmed

TRDP\_INAUG\_LEAD\_UNCONF inauguration done, leading vehicle set, inauguration unconfirmed

TRDP\_INAUG\_LEAD\_CONF inauguration done, leading vehicle set, inauguration confirmed

#### **5.8.3** Function Documentation

5.8.3.1 EXT\_DECL TRDP\_ERR\_T tau\_getCarDevCnt (UINT16 \* pDevCnt, UINT32 \* pTopoCnt, const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel)

Function to retrieve the total number of devices in a car.

#### **Parameters:**

- $\rightarrow$  *pDevCnt* Pointer to the device count to be returned
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  carLabel Pointer to a car label. NULL means own car if cstLabel == NULL.
- ← cstLabel Pointer to a consist label. NULL means own consist.

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP PARAM ERR Parameter error

5.8.3.2 EXT\_DECL TRDP\_ERR\_T tau\_getCarInfo (TRDP\_CAR\_INFO\_T \* pCarInfo, UINT8 \* pCarProp, UINT32 \* pTopoCnt, const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, UINT32 carPropLen)

Function to retrieve the car information of a consist's car.

#### **Parameters:**

- $\rightarrow$  *pCarInfo* Pointer to the car info to be returned. Memory needs to be provided by application.
- $\rightarrow$  *pCarProp* Pointer to application specific car properties to be returned. Memory needs to be provided by application. Set NULL if not used.
- $\leftrightarrow pTopoCnt$  Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  carLabel Pointer to a car label. NULL means own car if cstLabel refers to own consist.
- ← cstLabel Pointer to a consist label. NULL means own consist.

 $\leftarrow$  carPropLen Length of provided buffer for car properties.

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

5.8.3.3

EXT\_DECL TRDP\_ERR\_T tau\_getCarOrient (UINT8 \* pCarOrient, UINT8 \* pCstOrient, UINT32 \* pTopoCnt, TRDP\_LABEL\_T carLabel, TRDP\_LABEL\_T cstLabel)

Function to retrieve the orientation of the given car.

#### **Parameters:**

- $\rightarrow$  *pCarOrient* Pointer to the car orientation to be returned
- $\rightarrow$  *pCstOrient* Pointer to the consist orientation to be returned
- $\leftrightarrow$  pTopoCnt Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- ← carLabel carLabel = NULL means own car if cstLabel == NULL
- $\leftarrow cstLabel$  cstLabel = NULL means own consist

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP PARAM ERR Parameter error
```

### 5.8.3.4 EXT\_DECL TRDP\_ERR\_T tau\_getCstCarCnt (UINT16 \* pCstCarCnt, UINT32 \* pTopoCnt, const TRDP\_LABEL\_T cstLabel)

Function to retrieve the total number of cars in a consist.

#### **Parameters:**

- $\rightarrow$  *pCstCarCnt* Pointer to the number of cars to be returned
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- $\leftarrow$  cstLabel Pointer to a consist label. NULL means own consist.

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR Parameter error
```

### 5.8.3.5 EXT\_DECL TRDP\_ERR\_T tau\_getCstFctCnt (UINT16 \* pCstFctCnt, UINT32 \* pTopoCnt, const TRDP\_LABEL\_T cstLabel)

Function to retrieve the total number of functions in a consist.

#### **Parameters:**

 $\rightarrow$  *pCstFctCnt* Pointer to the number of functions to be returned

- $\leftrightarrow$  pTopoCnt Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- ← cstLabel Pointer to a consist label. NULL means own consist.

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR Parameter error

### 5.8.3.6 EXT\_DECL TRDP\_ERR\_T tau\_getCstFctInfo (TRDP\_FCT\_INFO\_T \* pFctInfo, UINT32 \* pTopoCnt, const TRDP\_LABEL\_T cstLabel, UINT16 maxFctCnt)

Function to retrieve the function information of the consist.

#### **Parameters:**

- → pFctInfo Pointer to function info list to be returned. Memory needs to be provided by application. Memory needs to be provided by application. Set NULL if not used.
- $\leftrightarrow pTopoCnt$  Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- ← cstLabel Pointer to a consist label. NULL means own consist.
- ← *maxFctCnt* Maximal number of functions to be returned in provided buffer.

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR Parameter error

### 5.8.3.7 EXT\_DECL TRDP\_ERR\_T tau\_getCstInfo (TRDP\_CST\_INFO\_T \* pCstInfo, UINT8 \* pCstProp, UINT32 \* pTopoCnt, const TRDP\_LABEL\_T cstLabel, UINT32 cstPropLen)

Function to retrieve the consist information of a train's consist.

#### **Parameters:**

- $\rightarrow$  *pCstInfo* Pointer to the consist info to be returned. Memory needs to be provided by application.
- $\rightarrow$  *pCstProp* Pointer to application specific consist properties to be returned. Memory needs to be provided by application. Set NULL if not used.
- $\leftrightarrow pTopoCnt$  Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- ← *cstLabel* Pointer to a consist label. NULL means own consist.
- $\leftarrow$  cstPropLen Length of provided buffer for consist properties.

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP PARAM ERR Parameter error

5.8.3.8 EXT\_DECL TRDP\_ERR\_T tau\_getDevInfo (TRDP\_DEV\_INFO\_T \* pDevInfo, UINT8 \* pDevProp, UINT32 \* pDevFctNo, UINT32 \* pTopoCnt, const TRDP\_LABEL\_T devLabel, const TRDP\_LABEL\_T carLabel, const TRDP\_LABEL\_T cstLabel, UINT32 devPropLen, UINT16 devFctCnt)

Function to retrieve the device information of a car's device.

#### Parameters:

- $\rightarrow pDevInfo$  Pointer to device infos to be returned. Memory needs to be provided by application.
- $\rightarrow$  *pDevProp* Pointer to application specific device properties to be returned. Memory needs to be provided by application. Set NULL if not used.
- → *pDevFctNo* Pointer to device function number list to be returned. Memory needs to be provided by application. Set NULL if not used.
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- ← *devLabel* Pointer to a device label. NULL means own device if carLabel ist referring to own car. "devxxx" possible, with xxx = 001...999
- ← carLabel Pointer to a car label. NULL means own car if cstLabel refers to the own consist.
- ← cstLabel Pointer to a consist label. NULL means own consist.
- ← *devPropLen* Length of provided buffer for device properties.
- ← *devFctCnt* Maximal number of functions to be returned in provided buffer pDevFctNo.

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP PARAM ERR Parameter error

### 5.8.3.9 EXT\_DECL TRDP\_ERR\_T tau\_getEtbState (TRDP\_INAUG\_STATE\_T \* pInaugState, UINT32 \* pTopoCnt)

Function to retrieve the inauguration state and the topography counter.

#### Parameters:

- → pInaugState Pointer to an inauguration state variable to be returned.
- $\leftrightarrow$  pTopoCnt Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR Parameter error

## 5.8.3.10 EXT\_DECL TRDP\_ERR\_T tau\_getIecCarOrient (UINT8 \* pIecCarOrient, UINT8 \* pIecCstOrient, UINT32 \* pTopoCnt, TRDP\_LABEL\_T carLabel, TRDP\_LABEL\_T cstLabel)

Function to retrieve the leading car depending IEC orientation of the given consist.

#### **Parameters:**

→ plecCarOrient Pointer to the IEC car orientation to be returned

- → plecCstOrient Pointer to the IEC consist orientation to be returned
- $\leftrightarrow$  pTopoCnt Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.
- ← carLabel carLabel = NULL means own car if cstLabel == NULL
- $\leftarrow cstLabel$  cstLabel = NULL means own consist

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR Parameter error

### 5.8.3.11 EXT\_DECL TRDP\_ERR\_T tau\_getTrnCarCnt (UINT16 \* pTrnCarCnt, UINT32 \* pTopoCnt)

Function to retrieve the total number of consists in the train.

#### **Parameters:**

- $\rightarrow pTrnCarCnt$  Pointer to the number of cars to be returned
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR Parameter error

### 5.8.3.12 EXT\_DECL TRDP\_ERR\_T tau\_getTrnCstCnt (UINT16 \* pTrnCstCnt, UINT32 \* pTopoCnt)

Function to retrieve the total number of consists in the train.

#### Parameters:

- $\rightarrow pTrnCstCnt$  Pointer to the number of consists to be returned
- $\leftrightarrow$  *pTopoCnt* Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR Parameter error

### 5.8.3.13 EXT\_DECL TRDP\_ERR\_T tau\_getTrnInfo (TRDP\_CST\_INFO\_T \* pTrnInfo, UINT32 \* pTopoCnt)

Function to retrieve the train information.

#### **Parameters:**

- $\rightarrow pTrnInfo$  Pointer to the train info to be returned. Memory needs to be provided by application.
- $\leftrightarrow$  **pTopoCnt** Pointer to the actual topo count. If !=0 will be checked. Returns the actual one.

#### **Return values:**

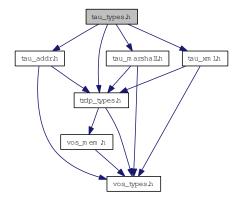
TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR Parameter error

#### 5.9 tau\_types.h File Reference

TRDP utility interface definitions.

```
#include "trdp_types.h"
#include "tau_addr.h"
#include "tau_marshall.h"
#include "tau_xml.h"
```

Include dependency graph for tau\_types.h:



#### 5.9.1 Detailed Description

TRDP utility interface definitions.

This module provides the interface to the following utilities

- marshalling/unmarshalling
- xml configuration interpreter
- IP URI address translation

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Armin-H. Weiss (initial version)

#### Remarks:

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#### Id

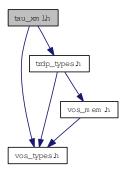
tau\_types.h 2 2012-06-04 11:25:16Z 97025

#### 5.10 tau\_xml.h File Reference

TRDP utility interface definitions.

```
#include "vos_types.h"
#include "trdp_types.h"
```

Include dependency graph for tau\_xml.h:



This graph shows which files directly or indirectly include this file:



#### **Data Structures**

• struct TRDP\_PROCESS\_CONFIG\_T

Types to read out the XML configuration.

• struct TRDP\_DBG\_CONFIG\_T

Control for debug output device/file on application level.

#### **Enumerations**

```
• enum TRDP_DBG_OPTION_T {
   TRDP_DBG_DEFAULT = 0,
   TRDP_DBG_OFF = 0x01,
   TRDP_DBG_ERR = 0x02,
   TRDP_DBG_WARN = 0x04,
   TRDP_DBG_INFO = 0x08,
   TRDP_DBG_DBG = 0x10,
   TRDP_DBG_TIME = 0x20,
```

```
TRDP_DBG_LOC = 0x40,
TRDP_DBG_CAT = 0x80 }
```

Control for debug output format on application level.

#### **Functions**

EXT\_DECL TRDP\_ERR\_T tau\_readXmlConfig (const CHAR8 \*pFileName, TRDP\_PROCESS\_-CONFIG\_T \*pProcessConfig, TRDP\_MEM\_CONFIG\_T \*pMemConfig, TRDP\_PD\_CONFIG\_T \*pPdConfig, TRDP\_MD\_CONFIG\_T \*pMdConfig, UINT32 \*pNumExchgPar, TRDP\_EXCHG\_-PAR\_T \*\*ppExchgPar, UINT32 \*pNumComPar, TRDP\_COM\_PAR\_T \*\*ppComPar, TRDP\_DBG\_CONFIG\_T \*pDbgPar)

Function to read the TRDP configuration parameters out of the XML configuration file.

• EXT\_DECL TRDP\_ERR\_T tau\_readXmlDatasetConfig (const CHAR8 \*pFileName, UINT32 \*pNumDataset, TRDP\_DATASET\_T \*\*ppDataset)

Function to read the DataSet configuration out of the XML configuration file.

#### 5.10.1 Detailed Description

TRDP utility interface definitions.

This module provides the interface to the following utilities

• read xml configuration interpreter

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Armin-H. Weiss (initial version)

#### Remarks:

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Id

tau\_xml.h 2 2012-06-04 11:25:16Z 97025

#### **5.10.2** Enumeration Type Documentation

#### 5.10.2.1 enum TRDP\_DBG\_OPTION\_T

Control for debug output format on application level.

#### **Enumerator:**

TRDP\_DBG\_DEFAULT Printout default.

```
TRDP_DBG_ERR Printout off.

TRDP_DBG_ERR Printout error.

TRDP_DBG_WARN Printout warning and error.

TRDP_DBG_INFO Printout info, warning and error.

TRDP_DBG_DBG Printout debug, info, warning and error.

TRDP_DBG_TIME Printout timestamp.

TRDP_DBG_LOC Printout file name and line.

TRDP_DBG_CAT Printout category (DBG, INFO, WARN, ERR).
```

#### **5.10.3** Function Documentation

5.10.3.1 EXT\_DECL TRDP\_ERR\_T tau\_readXmlConfig (const CHAR8 \* pFileName, TRDP\_PROCESS\_CONFIG\_T \* pProcessConfig, TRDP\_MEM\_CONFIG\_T \* pMemConfig, TRDP\_PD\_CONFIG\_T \* pPdConfig, TRDP\_MD\_CONFIG\_T \* pMdConfig, UINT32 \* pNumExchgPar, TRDP\_EXCHG\_PAR\_T \*\* ppExchgPar, UINT32 \* pNumComPar, TRDP\_COM\_PAR\_T \*\* ppComPar, TRDP\_DBG\_CONFIG\_T \* pDbgPar)

Function to read the TRDP configuration parameters out of the XML configuration file.

#### **Parameters:**

- ← *pFileName* Path and filename of the xml configuration file
- → pProcessConfig TRDP main process configuration
- $\rightarrow$  *pMemConfig* Memory configuration
- → *pPdConfig* PD default configuration
- → *pMdConfig* MD default configuration
- → *pNumExchgPar* Number of configured telegrams
- → *ppExchgPar* Pointer to array of telegram configurations
- $\rightarrow$  *pNumComPar* Number of configured com parameters
- $\rightarrow$  ppComPar Pointer to array of com parameters
- $\rightarrow$  *pDbgPar* Debug printout options for application use

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_MEM_ERR provided buffer to small
TRDP_PARAM_ERR File not existing
```

### 5.10.3.2 EXT\_DECL TRDP\_ERR\_T tau\_readXmlDatasetConfig (const CHAR8 \* pFileName, UINT32 \* pNumDataset, TRDP\_DATASET\_T \*\* ppDataset)

Function to read the DataSet configuration out of the XML configuration file.

#### **Parameters:**

← *pFileName* Path and filename of the xml configuration file

- $\rightarrow$  *pNumDataset* Pointer to the number of datasets found in the configuration
- $\rightarrow$  ppDataset Pointer to an array of a structures of type TRDP\_DATASET\_T

#### **Return values:**

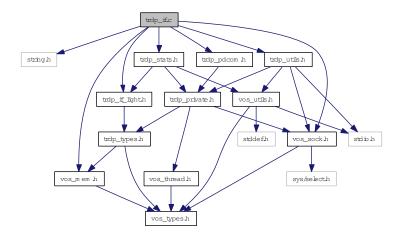
TRDP\_NO\_ERR no error
TRDP\_MEM\_ERR provided buffer to small
TRDP\_PARAM\_ERR File not existing

#### 5.11 trdp\_if.c File Reference

Functions for ECN communication.

```
#include <string.h>
#include "trdp_if_light.h"
#include "trdp_utils.h"
#include "trdp_pdcom.h"
#include "trdp_stats.h"
#include "vos_sock.h"
#include "vos_mem.h"
```

Include dependency graph for trdp\_if.c:



#### **Functions**

- BOOL trdp\_isValidSession (TRDP\_APP\_SESSION\_T pSessionHandle) Check if the session handle is valid.
- TRDP\_APP\_SESSION\_T \* trdp\_sessionQueue (void)

  Get the session queue head pointer.
- EXT\_DECL\_TRDP\_ERR\_T\_tlc\_init (const\_TRDP\_PRINT\_DBG\_T\_pPrintDebugString, const\_TRDP\_MEM\_CONFIG\_T \*pMemConfig)

Initialize the TRDP stack.

• EXT\_DECL TRDP\_ERR\_T tlc\_openSession (TRDP\_APP\_SESSION\_T \*pAppHandle, TRDP\_IP\_ADDR\_T ownIpAddr, TRDP\_IP\_ADDR\_T leaderIpAddr, const TRDP\_MARSHALL\_CONFIG\_T \*pMarshall, const TRDP\_PD\_CONFIG\_T \*pPdDefault, const TRDP\_MD\_CONFIG\_T \*pMdDefault, const TRDP\_PROCESS\_CONFIG\_T \*pProcessConfig)

Open a session with the TRDP stack.

• EXT\_DECL TRDP\_ERR\_T tlc\_closeSession (TRDP\_APP\_SESSION\_T appHandle) Close a session.

- EXT\_DECL TRDP\_ERR\_T tlc\_terminate (void) Un-Initialize.
- EXT\_DECL TRDP\_ERR\_T tlc\_reinitSession (TRDP\_APP\_SESSION\_T appHandle) Re-Initialize.
- const char \* tlc\_getVersion (void)
   Return a human readable version representation.
- TRDP\_ERR\_T tlp\_setRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL leader)

Do not send non-redundant PDs when we are follower.

• EXT\_DECL TRDP\_ERR\_T tlp\_getRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL \*pLeader)

Get status of redundant ComIds.

• EXT\_DECL\_TRDP\_ERR\_T tlc\_setTopoCount (TRDP\_APP\_SESSION\_T appHandle, UINT32 topoCount)

Set new topocount for trainwide communication.

- UINT32 trdp\_getTopoCount (TRDP\_APP\_SESSION\_T appHandle) Get current topocount.
- EXT\_DECL TRDP\_ERR\_T tlp\_publish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T \*pPubHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 interval, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, BOOL subs, UINT16 offsetAddress)

Prepare for sending PD messages.

- TRDP\_ERR\_T tlp\_unpublish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pubHandle) Stop sending PD messages.
- TRDP\_ERR\_T tlp\_put (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pubHandle, const UINT8 \*pData, UINT32 dataSize)

Update the process data to send.

- EXT\_DECL TRDP\_ERR\_T tlc\_getInterval (TRDP\_APP\_SESSION\_T appHandle, TRDP\_TIME\_T \*pInterval, TRDP\_FDS\_T \*pFileDesc, INT32 \*pNoDesc)

  Get the lowest time interval for PDs.
- EXT\_DECL\_TRDP\_ERR\_T tlc\_process (TRDP\_APP\_SESSION\_T appHandle, TRDP\_FDS\_T \*pRfds, INT32 \*pCount)

Work loop of the TRDP handler.

• EXT\_DECL TRDP\_ERR\_T tlp\_request (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, UINT32 replyComId, TRDP\_IP\_ADDR\_T replyIpAddr, BOOL subs, UINT16 offsetAddr)

Initiate sending PD messages (PULL).

• EXT\_DECL TRDP\_ERR\_T tlp\_subscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T \*pSubHandle, const void \*pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr1, TRDP\_IP\_ADDR\_T srcIpAddr2, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 timeout, TRDP\_TO\_BEHAVIOR\_T toBehavior, UINT32 maxDataSize)

Prepare for receiving PD messages.

EXT\_DECL TRDP\_ERR\_T tlp\_unsubscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle)

Stop receiving PD messages.

• EXT\_DECL TRDP\_ERR\_T tlp\_get (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T sub-Handle, TRDP\_FLAGS\_T pktFlags, TRDP\_PD\_INFO\_T \*pPdInfo, UINT8 \*pData, UINT32 \*pDataSize)

Get the last valid PD message.

TRDP\_ERR\_T tlm\_notify (TRDP\_APP\_SESSION\_T appHandle, const void \*pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD notification message.

TRDP\_ERR\_T tlm\_request (TRDP\_APP\_SESSION\_T appHandle, const void \*pUserRef, TRDP\_UUID\_T \*pSessionId, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT32 noOfRepliers, UINT32 replyTimeout, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 data-Size, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD request message.

- TRDP\_ERR\_T tlm\_addListener (TRDP\_APP\_SESSION\_T appHandle, TRDP\_LIS\_T \*pListenHandle, const void \*pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, const TRDP\_URI\_USER\_T destURI)
  - Subscribe to MD messages.
- TRDP\_ERR\_T tlm\_delListener (TRDP\_APP\_SESSION\_T appHandle, TRDP\_LIS\_T listenHandle)

Remove Listener.

TRDP\_ERR\_T tlm\_reply (TRDP\_APP\_SESSION\_T appHandle, void \*pUserRef, TRDP\_UUID\_T \*pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

• TRDP\_ERR\_T tlm\_replyQuery (TRDP\_APP\_SESSION\_T appHandle, void \*pUserRef, TRDP\_UUID\_T \*pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, UINT32 confirmTimeout, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 data-Size, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

• TRDP\_ERR\_T tlm\_replyErr (TRDP\_APP\_SESSION\_T appHandle, TRDP\_UUID\_T \*pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_REPLY\_STATUS\_T replyState, const TRDP\_SEND\_PARAM\_T \*pSendParam, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

• TRDP\_ERR\_T tlm\_confirm (TRDP\_APP\_SESSION\_T appHandle, const void \*pUserRef, const TRDP\_UUID\_T \*pSessionId, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcI-pAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, TRDP\_REPLY\_STATUS\_T replyStatus, const TRDP\_SEND\_PARAM\_T \*pSendParam, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD confirm message.

#### 5.11.1 Detailed Description

Functions for ECN communication.

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

trdp\_if.c 159 2012-11-20 16:51:12Z bloehr

#### **5.11.2** Function Documentation

#### 5.11.2.1 EXT\_DECL TRDP\_ERR\_T tlc\_closeSession (TRDP\_APP\_SESSION\_T appHandle)

Close a session.

Clean up and release all resources of that session

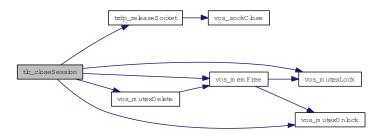
#### **Parameters:**

 $\leftarrow$  *appHandle* The handle returned by tlc\_openSession

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR handle NULL

Here is the call graph for this function:



### 5.11.2.2 EXT\_DECL TRDP\_ERR\_T tlc\_getInterval (TRDP\_APP\_SESSION\_T appHandle, TRDP\_TIME\_T \* pInterval, TRDP\_FDS\_T \* pFileDesc, INT32 \* pNoDesc)

Get the lowest time interval for PDs.

Return the maximum time interval suitable for 'select()' so that we can send due PD packets in time. If the PD send queue is empty, return zero time

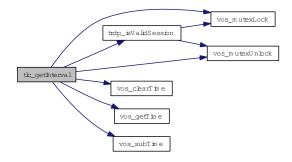
#### **Parameters:**

- ← *appHandle* The handle returned by tlc\_openSession
- $\rightarrow$  *pInterval* pointer to needed interval
- $\leftrightarrow$  *pFileDesc* pointer to file descriptor set
- $\rightarrow$  *pNoDesc* pointer to put no of used descriptors (for select())

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



#### 5.11.2.3 const char\* tlc\_getVersion (void)

Return a human readable version representation.

Return string in the form 'v.r.u.b'

#### **Return values:**

const string

### 5.11.2.4 EXT\_DECL TRDP\_ERR\_T tlc\_init (const TRDP\_PRINT\_DBG\_T pPrintDebugString, const TRDP\_MEM\_CONFIG\_T \* pMemConfig)

Initialize the TRDP stack.

tlc\_init returns in pAppHandle a unique handle to be used in further calls to the stack.

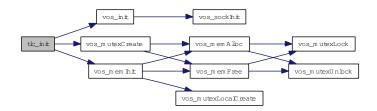
#### **Parameters:**

- ← pPrintDebugString Pointer to debug print function
- ← *pMemConfig* Pointer to memory configuration

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_MEM\_ERR memory allocation failed
TRDP\_PARAM\_ERR initialization error

Here is the call graph for this function:



5.11.2.5 EXT\_DECL TRDP\_ERR\_T tlc\_openSession (TRDP\_APP\_SESSION\_T \* pAppHandle, TRDP\_IP\_ADDR\_T ownIpAddr, TRDP\_IP\_ADDR\_T leaderIpAddr, const TRDP\_MARSHALL\_CONFIG\_T \* pMarshall, const TRDP\_PD\_CONFIG\_T \* pPdDefault, const TRDP\_MD\_CONFIG\_T \* pMdDefault, const TRDP\_PROCESS\_CONFIG\_T \* pProcessConfig)

Open a session with the TRDP stack.

tlc\_openSession returns in pAppHandle a unique handle to be used in further calls to the stack.

#### **Parameters:**

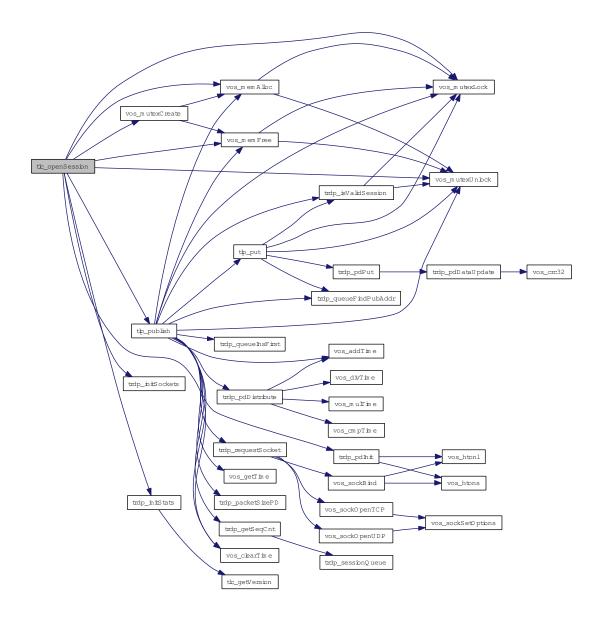
- $\rightarrow$  *pAppHandle* A handle for further calls to the trdp stack
- ← ownIpAddr Own IP address, can be different for each process in multihoming systems, if zero, the default interface / IP will be used.
- $\leftarrow$  *leaderIpAddr* IP address of redundancy leader
- ← pMarshall Pointer to marshalling configuration
- ← *pPdDefault* Pointer to default PD configuration

- $\leftarrow$  *pMdDefault* Pointer to default MD configuration
- ← pProcessConfig Pointer to process configuration only option parameter is used here to define session behavior all other parameters are only used to feed statistics

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_INIT\_ERR not yet inited
TRDP\_PARAM\_ERR parameter error
TRDP\_SOCK\_ERR socket error

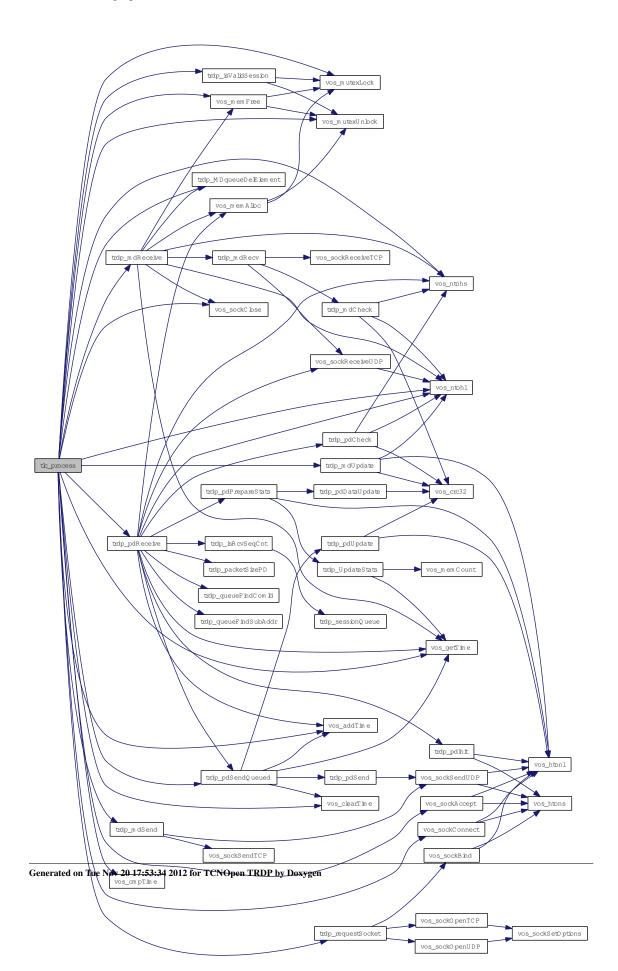
Here is the call graph for this function:



5.11.2.6	EXT_DECL TRDP_ERR_T tlc_process (TRDP_APP_SESSION_T appHandle,
	TRDP_FDS_T * $pRfds$ , INT32 * $pCount$ )

Work loop of the TRDP handler.  Search the queue for pending PDs to be sent Search the receive queue for pending PDs (time out)
Parameters:  ← appHandle The handle returned by tlc_openSession
$\leftarrow pRfds$ pointer to set of ready descriptors
$\leftrightarrow$ <i>pCount</i> pointer to number of ready descriptors
Return values:  TRDP_NO_ERR no error
TRDP_NOINIT_ERR handle invalid

Here is the call graph for this function:



#### 5.11.2.7 EXT\_DECL TRDP\_ERR\_T tlc\_reinitSession (TRDP\_APP\_SESSION\_T appHandle)

#### Re-Initialize.

Should be called by the application when a link-down/link-up event has occured during normal operation. We need to re-join the multicast groups...

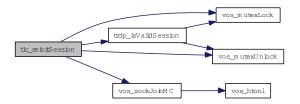
#### **Parameters:**

← *appHandle* The handle returned by tlc\_openSession

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR handle NULL

Here is the call graph for this function:



### 5.11.2.8 EXT\_DECL TRDP\_ERR\_T tlc\_setTopoCount (TRDP\_APP\_SESSION\_T appHandle, UINT32 topoCount)

Set new topocount for trainwide communication.

This value is used for validating outgoing and incoming packets only!

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- ← *topoCount* New topoCount value

Here is the call graph for this function:



#### 5.11.2.9 EXT\_DECL TRDP\_ERR\_T tlc\_terminate (void)

Un-Initialize.

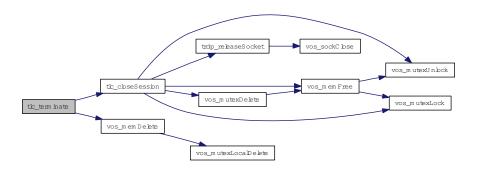
Clean up and close all sessions. Mainly used for debugging/test runs. No further calls to library allowed

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_INIT\_ERR no error

Here is the call graph for this function:



# 5.11.2.10 TRDP\_ERR\_T tlm\_addListener (TRDP\_APP\_SESSION\_T appHandle, TRDP\_LIS\_T \* pListenHandle, const void \* pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, const TRDP\_URI\_USER\_T destURI)

Subscribe to MD messages.

Add a listener to TRDP to get notified when messages are received

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\rightarrow$  *pListenHandle* Listener ID returned
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\leftarrow$  *comId* comId to be observed
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *destIpAddr* destination IP address
- $\leftarrow$  *pktFlags* optional marshalling
- $\leftarrow$  *destURI* only functional group of destination URI

#### **Return values:**

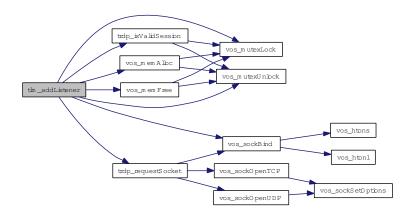
TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR out of memory

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



5.11.2.11 TRDP\_ERR\_T tlm\_confirm (TRDP\_APP\_SESSION\_T appHandle, const void \* pUserRef, const TRDP\_UUID\_T \* pSessionId, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, TRDP\_REPLY\_STATUS\_T replyStatus, const TRDP\_SEND\_PARAM\_T \* pSendParam, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD confirm message.

Send a MD confirmation message

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\leftarrow$  *pSessionId* Session ID returned by request
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- ← pktFlags OPTION: TRDP FLAGS CALLBACK
- ← *userStatus* Info for requester about application errors
- ← *replyStatus* Info for requester about stack errors
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- $\leftarrow$  *srcURI* only functional group of source URI
- $\leftarrow$  *destURI* only functional group of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR out of memory
TRDP\_NO\_SESSION\_ERR no such session
TRDP\_NOINIT\_ERR handle invalid

### 5.11.2.12 TRDP\_ERR\_T tlm\_delListener (TRDP\_APP\_SESSION\_T appHandle, TRDP\_LIS\_T listenHandle)

Remove Listener.

#### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- → *listenHandle* Listener ID returned

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



5.11.2.13 TRDP\_ERR\_T tlm\_notify (TRDP\_APP\_SESSION\_T appHandle, const void \* pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD notification message.

Send a MD notification message

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow destIpAddr$  where to send the packet to
- $\leftarrow$  pktFlags OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK
- $\leftarrow$  *pSendParam* optional pointer to send parameter, NULL default parameters are used
- ← pData pointer to packet data / dataset
- ← *dataSize* size of packet data
- ← sourceURI only functional group of source URI

← destURI only functional group of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR out of memory
TRDP\_NOINIT\_ERR handle invalid

5.11.2.14 TRDP\_ERR\_T tlm\_reply (TRDP\_APP\_SESSION\_T appHandle, void \* pUserRef, TRDP\_UUID\_T \* pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

Send a MD reply message after receiving an request

#### Parameters:

- ← appHandle the handle returned by tlc\_init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\leftarrow$  *pSessionId* Session ID returned by indication
- $\leftarrow topoCount$  topocount to use
- $\leftarrow comId$  comId of packet to be sent
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow destIpAddr$  where to send the packet to
- $\leftarrow$  *pktFlags* optional marshalling
- ← *userStatus* Info for requester about application errors
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- ← pData pointer to packet data / dataset
- ← *dataSize* size of packet data
- $\leftarrow$  source URI only user part of source URI
- $\leftarrow$  *destURI* only user part of destination URI

#### Return values:

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR Out of memory
TRDP\_NO\_SESSION\_ERR no such session
TRDP\_NOINIT\_ERR handle invalid

5.11.2.15 TRDP\_ERR\_T tlm\_replyErr (TRDP\_APP\_SESSION\_T appHandle, TRDP\_UUID\_T \* pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_REPLY\_STATUS\_T replyState, const TRDP\_SEND\_PARAM\_T \* pSendParam, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

Send a MD error reply message after receiving an request

#### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- $\leftarrow$  *pSessionId* Session ID returned by indication
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- ← *replyState* Info for requester about stack errors
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- ← sourceURI only user part of source URI
- $\leftarrow$  *destURI* only user part of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR out of memory
TRDP\_NO\_SESSION\_ERR no such session
TRDP\_NOINIT\_ERR handle invalid

5.11.2.16 TRDP\_ERR\_T tlm\_replyQuery (TRDP\_APP\_SESSION\_T appHandle, void \* pUserRef, TRDP\_UUID\_T \* pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, UINT32 confirmTimeout, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

Send a MD reply message after receiving a request and ask for confirmation.

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\leftarrow$  *pSessionId* Session ID returned by indication
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *comId* comId of packet to be sent

- $\leftarrow$  *srcIpAddr* own IP address, 0 *srcIP* will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- $\leftarrow$  *pktFlags* optional marshalling
- ← userStatus Info for requester about application errors
- $\leftarrow$  *confirmTimeout* timeout for confirmation
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- ← pData pointer to packet data / dataset
- ← *dataSize* size of packet data
- ← sourceURI only user part of source URI
- $\leftarrow$  *destURI* only user part of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR out of memory
TRDP\_NO\_SESSION\_ERR no such session
TRDP\_NOINIT\_ERR handle invalid

5.11.2.17 TRDP\_ERR\_T tlm\_request (TRDP\_APP\_SESSION\_T appHandle, const void \* pUserRef, TRDP\_UUID\_T \* pSessionId, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT32 noOfRepliers, UINT32 replyTimeout, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD request message.

Send a MD request message

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\rightarrow$  *pSessionId* return session ID
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow destIpAddr$  where to send the packet to
- $\leftarrow \textit{pktFlags} \ \ \mathsf{OPTIONS:} \ \mathsf{TRDP\_FLAGS\_MARSHALL}, \ \mathsf{TRDP\_FLAGS\_CALLBACK}$
- $\leftarrow$  noOfRepliers number of expected repliers, 0 if unknown
- $\leftarrow$  *replyTimeout* timeout for reply
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- $\leftarrow pData$  pointer to packet data / dataset
- ← *dataSize* size of packet data

- $\leftarrow$  *srcURI* only functional group of source URI
- ← *destURI* only functional group of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR out of memory

TRDP\_NOINIT\_ERR handle invalid

# 5.11.2.18 EXT\_DECL TRDP\_ERR\_T tlp\_get (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle, TRDP\_FLAGS\_T pktFlags, TRDP\_PD\_INFO\_T \* pPdInfo, UINT8 \* pData, UINT32 \* pDataSize)

Get the last valid PD message.

This allows polling of PDs instead of event driven handling by callbacks

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftarrow$  *subHandle* the handle returned by subscription
- $\leftarrow$  *pktFlags* OPTION: TRDP\_FLAGS\_MARSHALL
- $\leftrightarrow$  *pPdInfo* pointer to application's info buffer
- $\leftrightarrow$  *pData* pointer to application's data buffer
- $\leftrightarrow$  *pDataSize* in: size of buffer, out: size of data

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

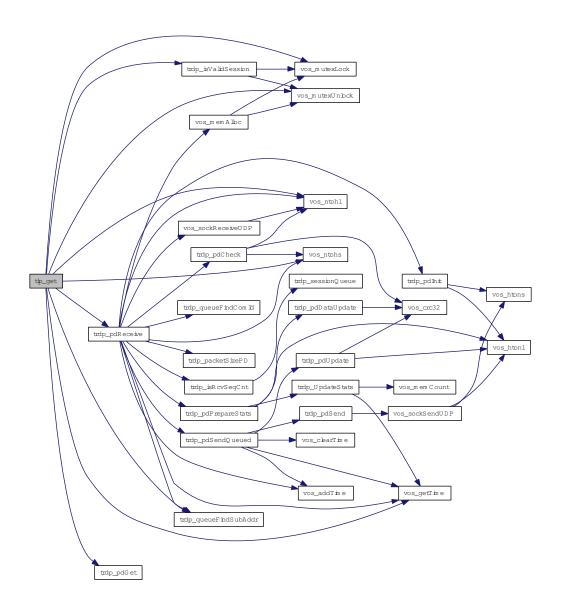
TRDP\_SUB\_ERR not subscribed

TRDP TIMEOUT ERR packet timed out

TRDP\_NOINIT\_ERR handle invalid

TRDP\_COMID\_ERR ComID not found when marshalling

Here is the call graph for this function:



### 5.11.2.19 EXT\_DECL TRDP\_ERR\_T tlp\_getRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL \* pLeader)

Get status of redundant ComIds.

#### **Parameters:**

- $\leftarrow$  appHandle the handle returned by tlc\_init
- $\leftarrow$  *redId* will be returned for all ComID's with the given redId, 0 for all redId
- $\leftrightarrow$  *pLeader* TRUE if we send (leader)

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error / redId not existing
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



5.11.2.20 EXT\_DECL TRDP\_ERR\_T tlp\_publish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T \* pPubHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 interval, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, BOOL subs, UINT16 offsetAddress)

Prepare for sending PD messages.

Queue a PD message, it will be send when trdp\_work has been called

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- → *pPubHandle* returned handle for related unprepare
- $\leftarrow$  *comId* comId of packet to send
- $\leftarrow$  *topoCount* valid topocount, 0 for local consist
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow destIpAddr$  where to send the packet to
- $\leftarrow$  *interval* frequency of PD packet (>= 10ms) in usec, 0 if PD PULL
- $\leftarrow$  *redId* 0 Non-redundant, > 0 valid redundancy group
- $\leftarrow \textit{pktFlags} \ \ \mathsf{OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK}$
- $\leftarrow$  *pSendParam* optional pointer to send parameter, NULL default parameters are used
- ← *pData* pointer to packet data / dataset
- ← *dataSize* size of packet data <= 1436 without FCS
- $\leftarrow$  *subs* substitution (Ladder)
- $\leftarrow$  offsetAddress offset (Ladder)

#### Return values:

TRDP\_NO\_ERR no error

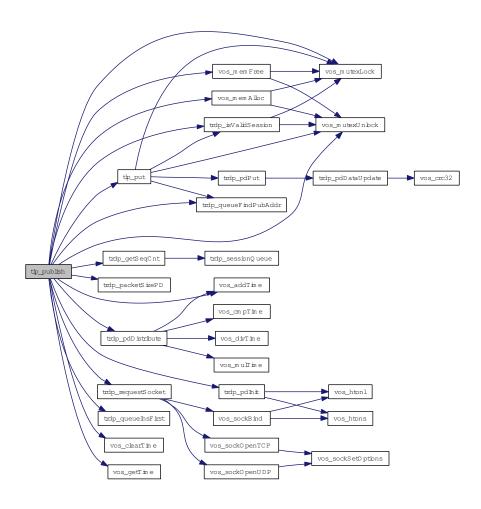
TRDP\_PARAM\_ERR parameter error

**TRDP\_MEM\_ERR** could not insert (out of memory)

TRDP\_NOINIT\_ERR handle invalid

TRDP\_NOPUB\_ERR Already published

Here is the call graph for this function:



### 5.11.2.21 TRDP\_ERR\_T tlp\_put (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pubHandle, const UINT8 \* pData, UINT32 dataSize)

Update the process data to send.

Update previously published data. The new telegram will be sent earliest when tlc\_process is called.

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftarrow$  *pubHandle* the handle returned by publish
- $\leftrightarrow$  *pData* pointer to application's data buffer
- $\leftrightarrow$  dataSize size of data

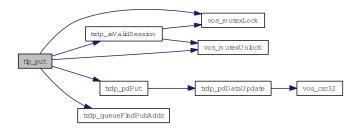
#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_NOPUB\_ERR not published
TRDP\_NOINIT\_ERR handle invalid
TRDP\_COMID\_ERR ComID not found when marshalling

Here is the call graph for this function:



5.11.2.22 EXT\_DECL TRDP\_ERR\_T tlp\_request (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, UINT32 replyComId, TRDP\_IP\_ADDR\_T replyIpAddr, BOOL subs, UINT16 offsetAddr)

Initiate sending PD messages (PULL).

Send a PD request message

## **Parameters:**

- ← appHandle the handle returned by tlc openSession
- ← *subHandle* handle from related subscribe
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow topoCount$  valid topocount, 0 for local consist
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- $\leftarrow$  *redId* 0 Non-redundant, > 0 valid redundancy group
- $\leftarrow$  pktFlags OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK
- $\leftarrow$  *pSendParam* optional pointer to send parameter, NULL default parameters are used
- ← pData pointer to packet data / dataset
- $\leftarrow$  *dataSize* size of packet data
- $\leftarrow$  *replyComId* comId of reply
- $\leftarrow replyIpAddr$  IP for reply
- $\leftarrow$  *subs* substitution (Ladder)
- $\leftarrow$  offsetAddr offset (Ladder)

#### **Return values:**

TRDP\_NO\_ERR no error

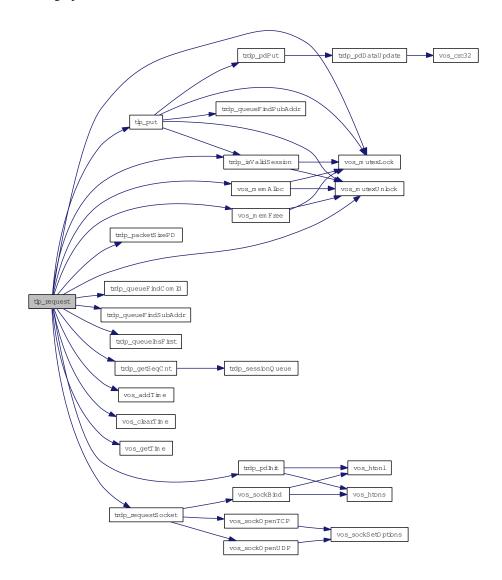
TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR could not insert (out of memory)

TRDP\_NOINIT\_ERR handle invalid

TRDP\_NOSUB\_ERR no matching subscription found

Here is the call graph for this function:



# 5.11.2.23 TRDP\_ERR\_T tlp\_setRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL leader)

Do not send non-redundant PDs when we are follower.

## **Parameters:**

← *appHandle* the handle returned by tlc\_init

- $\leftarrow$  redId will be set for all ComID's with the given redId, 0 to change for all redId
- $\leftarrow$  *leader* TRUE if we send

## **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error / redId not existing
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



5.11.2.24 EXT\_DECL TRDP\_ERR\_T tlp\_subscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T \* pSubHandle, const void \* pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr1, TRDP\_IP\_ADDR\_T srcIpAddr2, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 timeout, TRDP\_TO\_BEHAVIOR\_T toBehavior, UINT32 maxDataSize)

Prepare for receiving PD messages.

Subscribe to a specific PD ComID and source IP To unsubscribe, set maxDataSize to zero!

## **Parameters:**

- ← appHandle the handle returned by tlc\_openSession
- $\rightarrow$  **pSubHandle** return a handle for these messages
- $\leftarrow pUserRef$  user supplied value returned within the info structure
- $\leftarrow$  *comId* comId of packet to receive
- $\leftarrow$  *topoCount* valid topocount, 0 for local consist
- $\leftarrow$  *srcIpAddr1* IP for source filtering, set 0 if not used
- ← srcIpAddr2 Second source IP address for source filtering, set to zero if not used. Used e.g. for source filtering of redundant devices.
- $\leftarrow$  destIpAddr IP address to join
- $\leftarrow$  *timeout* timeout (>= 10ms) in usec
- ← *toBehavior* timeout behavior
- ← maxDataSize expected max. size of packet data

## **Return values:**

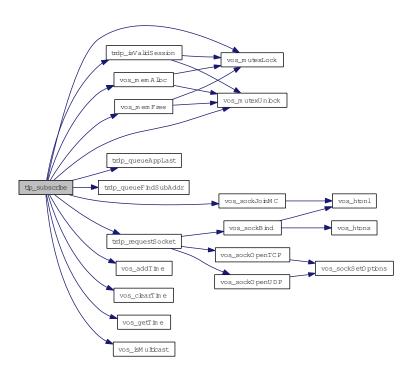
TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR could not reserve memory (out of memory)

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



# $\begin{array}{ll} \textbf{5.11.2.25} & \textbf{TRDP\_ERR\_T tlp\_unpublish} \ (\textbf{TRDP\_APP\_SESSION\_T} \ \textit{appHandle}, \ \textbf{TRDP\_PUB\_T} \\ & \textit{pubHandle}) \end{array}$

Stop sending PD messages.

# **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftarrow$  *pubHandle* the handle returned by prepare

# **Return values:**

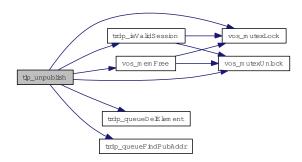
TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_NOPUB\_ERR not published

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



# 5.11.2.26 EXT\_DECL TRDP\_ERR\_T tlp\_unsubscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle)

Stop receiving PD messages.

Unsubscribe to a specific PD ComID

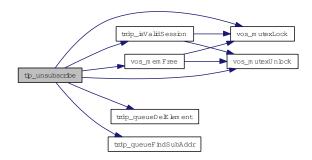
## **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftarrow$  *subHandle* the handle returned by subscription

# **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_SUB\_ERR not subscribed
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



# 5.11.2.27 UINT32 trdp\_getTopoCount (TRDP\_APP\_SESSION\_T appHandle)

Get current topocount.

This value is used for validating outgoing and incoming packets only!

# **Return values:**

topoCount Current topoCount value

# ${\bf 5.11.2.28}\quad BOOL\ trdp\_isValidSession\ (TRDP\_APP\_SESSION\_T\ pSessionHandle)$

Check if the session handle is valid.

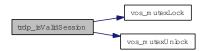
# **Parameters:**

 $\leftarrow$  *pSessionHandle* pointer to packet data (dataset)

# **Return values:**

TRUE is validFALSE is invalid

Here is the call graph for this function:



# ${\bf 5.11.2.29} \quad TRDP\_APP\_SESSION\_T*\ trdp\_sessionQueue\ (void)$

Get the session queue head pointer.

# **Return values:**

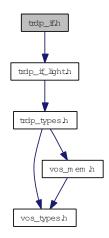
&sSession

# 5.12 trdp\_if.h File Reference

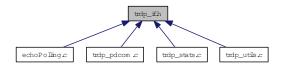
Typedefs for TRDP communication.

#include "trdp\_if\_light.h"

Include dependency graph for trdp\_if.h:



This graph shows which files directly or indirectly include this file:



# **Functions**

- UINT32 trdp\_getTopoCount (void) Get current topocount.
- BOOL trdp\_isValidSession (TRDP\_APP\_SESSION\_T pSessionHandle) Check if the session handle is valid.
- TRDP\_APP\_SESSION\_T \* trdp\_sessionQueue (void)

  Get the session queue head pointer.

# **5.12.1** Detailed Description

Typedefs for TRDP communication.

Note:

Project: TCNOpen TRDP prototype stack

## **Author:**

Bernd Loehr, NewTec GmbH

## Remarks:

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Id

trdp\_if.h 53 2012-10-17 17:40:43Z 97025

# **5.12.2** Function Documentation

# 5.12.2.1 UINT32 trdp\_getTopoCount (void)

Get current topocount.

This value is used for validating outgoing and incoming packets only!

## **Return values:**

topoCount Current topoCount value

# 5.12.2.2 BOOL trdp\_isValidSession (TRDP\_APP\_SESSION\_T pSessionHandle)

Check if the session handle is valid.

# **Parameters:**

← *pSessionHandle* pointer to packet data (dataset)

# **Return values:**

**TRUE** is valid **FALSE** is invalid

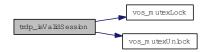
# **Parameters:**

 $\leftarrow$  *pSessionHandle* pointer to packet data (dataset)

## **Return values:**

**TRUE** is valid **FALSE** is invalid

Here is the call graph for this function:



# ${\bf 5.12.2.3} \quad TRDP\_APP\_SESSION\_T*\ trdp\_sessionQueue\ (void)$

Get the session queue head pointer.

# **Return values:**

&sSession

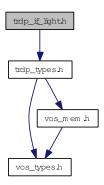
&sSession

# 5.13 trdp\_if\_light.h File Reference

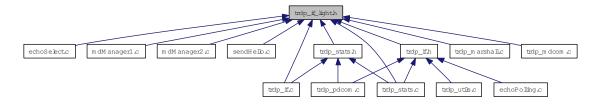
TRDP Light interface functions (API).

#include "trdp\_types.h"

Include dependency graph for trdp\_if\_light.h:



This graph shows which files directly or indirectly include this file:



# **Defines**

• #define MD\_SUPPORT 1

Support for message data can only be excluded during compile time!

# **Functions**

• EXT\_DECL TRDP\_ERR\_T tlc\_init (const TRDP\_PRINT\_DBG\_T pPrintDebugString, const TRDP\_MEM\_CONFIG\_T \*pMemConfig)

Initialize the TRDP stack.

• EXT\_DECL TRDP\_ERR\_T tlc\_openSession (TRDP\_APP\_SESSION\_T \*pAppHandle, TRDP\_IP\_ADDR\_T ownIpAddr, TRDP\_IP\_ADDR\_T leaderIpAddr, const TRDP\_MARSHALL\_CONFIG\_T \*pMarshall, const TRDP\_PD\_CONFIG\_T \*pPdDefault, const TRDP\_MD\_CONFIG\_T \*pMdDefault, const TRDP\_PROCESS\_CONFIG\_T \*pProcessConfig)

Open a session with the TRDP stack.

• EXT\_DECL TRDP\_ERR\_T tlc\_reinitSession (TRDP\_APP\_SESSION\_T appHandle) Re-Initialize.

- EXT\_DECL TRDP\_ERR\_T tlc\_closeSession (TRDP\_APP\_SESSION\_T appHandle) Close a session.
- EXT\_DECL TRDP\_ERR\_T tlc\_terminate (void) Un-Initialize.
- EXT\_DECL TRDP\_ERR\_T tlc\_setTopoCount (TRDP\_APP\_SESSION\_T appHandle, UINT32 topoCount)

Set new topocount for trainwide communication.

- EXT\_DECL TRDP\_ERR\_T tlc\_freeBuf (TRDP\_APP\_SESSION\_T appHandle, char \*pBuf)

  Frees the buffer reserved by the TRDP layer.
- EXT\_DECL TRDP\_ERR\_T tlc\_getInterval (TRDP\_APP\_SESSION\_T appHandle, TRDP\_TIME\_T \*pInterval, TRDP\_FDS\_T \*pFileDesc, INT32 \*pNoDesc)
   Get the lowest time interval for PDs.
- EXT\_DECL\_TRDP\_ERR\_T tlc\_process (TRDP\_APP\_SESSION\_T appHandle, TRDP\_FDS\_T \*pRfds, INT32 \*pCount)

Work loop of the TRDP handler.

• EXT\_DECL TRDP\_ERR\_T tlp\_publish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T \*pPubHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 interval, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, BOOL subs, UINT16 offsetAddress)

Prepare for sending PD messages.

• EXT\_DECL TRDP\_ERR\_T tlp\_unpublish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pubHandle)

Stop sending PD messages.

• EXT\_DECL\_TRDP\_ERR\_T tlp\_put (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pub-Handle, const UINT8 \*pData, UINT32 dataSize)

Update the process data to send.

EXT\_DECL TRDP\_ERR\_T tlp\_setRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL leader)

Do not send non-redundant PDs when we are follower.

• EXT\_DECL TRDP\_ERR\_T tlp\_getRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL \*pLeader)

Get status of redundant ComIds.

• EXT\_DECL TRDP\_ERR\_T tlp\_request (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, UINT32 replyComId, TRDP\_IP\_ADDR\_T replyIpAddr, BOOL subs, UINT16 offsetAddr)

Initiate sending PD messages (PULL).

• EXT\_DECL TRDP\_ERR\_T tlp\_subscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T \*pSubHandle, const void \*pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr1, TRDP\_IP\_ADDR\_T srcIpAddr2, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 timeout, TRDP\_TO\_BEHAVIOR\_T toBehavior, UINT32 maxDataSize)

Prepare for receiving PD messages.

EXT\_DECL TRDP\_ERR\_T tlp\_unsubscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle)

Stop receiving PD messages.

• EXT\_DECL TRDP\_ERR\_T tlp\_get (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T sub-Handle, TRDP\_FLAGS\_T pktFlags, TRDP\_PD\_INFO\_T \*pPdInfo, UINT8 \*pData, UINT32 \*pDataSize)

Get the last valid PD message.

• EXT\_DECL TRDP\_ERR\_T tlm\_notify (TRDP\_APP\_SESSION\_T appHandle, const void \*pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD notification message.

• EXT\_DECL TRDP\_ERR\_T tlm\_request (TRDP\_APP\_SESSION\_T appHandle, const void \*pUserRef, TRDP\_UUID\_T \*pSessionId, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT32 noOfRepliers, UINT32 replyTimeout, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD request message.

• EXT\_DECL TRDP\_ERR\_T tlm\_confirm (TRDP\_APP\_SESSION\_T appHandle, const void \*pUserRef, const TRDP\_UUID\_T \*pSessionId, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 user-Status, TRDP\_REPLY\_STATUS\_T replyStatus, const TRDP\_SEND\_PARAM\_T \*pSendParam, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD confirm message.

• EXT\_DECL\_TRDP\_ERR\_T tlm\_abortSession (TRDP\_APP\_SESSION\_T appHandle, TRDP\_UUID\_T \*pSessionId)

Cancel an open session.

EXT\_DECL TRDP\_ERR\_T tlm\_addListener (TRDP\_APP\_SESSION\_T appHandle, TRDP\_LIS\_T \*pListenHandle, const void \*pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, const TRDP\_URI\_USER\_T destURI)

Subscribe to MD messages.

• EXT\_DECL TRDP\_ERR\_T tlm\_delListener (TRDP\_APP\_SESSION\_T appHandle, TRDP\_LIS\_T listenHandle)

Remove Listener.

• EXT\_DECL\_TRDP\_ERR\_T tlm\_reply (TRDP\_APP\_SESSION\_T appHandle, void \*pUserRef, TRDP\_UUID\_T \*pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr,

TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

• EXT\_DECL TRDP\_ERR\_T tlm\_replyQuery (TRDP\_APP\_SESSION\_T appHandle, void \*pUserRef, TRDP\_UUID\_T \*pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, UINT32 confirmTimeout, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

• EXT\_DECL TRDP\_ERR\_T tlm\_replyErr (TRDP\_APP\_SESSION\_T appHandle, TRDP\_UUID\_T \*pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_REPLY\_STATUS\_T replyState, const TRDP\_SEND\_PARAM\_T \*pSendParam, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

• EXT\_DECL const CHAR8 \* tlc\_getVersion (void)

Return a human readable version representation.

• EXT\_DECL\_TRDP\_ERR\_T\_tlc\_getStatistics (TRDP\_APP\_SESSION\_T\_appHandle, TRDP\_STATISTICS\_T \*pStatistics)

Return statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_getSubsStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumSubs, TRDP\_SUBS\_STATISTICS\_T \*pStatistics)

Return PD subscription statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_getPubStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumPub, TRDP PUB STATISTICS T \*pStatistics)

Return PD publish statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_getListStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumList, TRDP\_LIST\_STATISTICS\_T \*pStatistics)

Return MD listener statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_getRedStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumRed, TRDP\_RED\_STATISTICS\_T \*pStatistics)

Return redundancy group statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_getJoinStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumJoin, UINT32 \*pIpAddr)

Return join statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_resetStatistics (TRDP\_APP\_SESSION\_T appHandle)

Reset statistics.

# **5.13.1** Detailed Description

TRDP Light interface functions (API).

Low level functions for communicating using the TRDP protocol

## Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

trdp\_if\_light.h 131 2012-11-07 14:03:09Z 97025

# **5.13.2** Function Documentation

# 5.13.2.1 EXT\_DECL TRDP\_ERR\_T tlc\_closeSession (TRDP\_APP\_SESSION\_T appHandle)

Close a session.

Clean up and release all resources of that session

# **Parameters:**

← *appHandle* The handle returned by tlc\_openSession

# **Return values:**

```
TRDP_NO_ERR no error
TRDP_NOINIT_ERR handle invalid
TRDP_PARAM_ERR handle NULL
```

Clean up and release all resources of that session

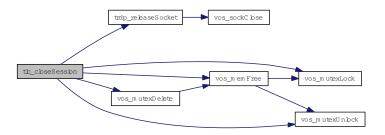
#### **Parameters:**

← *appHandle* The handle returned by tlc\_openSession

## **Return values:**

```
TRDP_NO_ERR no error
TRDP_NOINIT_ERR handle invalid
TRDP_PARAM_ERR handle NULL
```

Here is the call graph for this function:



# 5.13.2.2 EXT\_DECL TRDP\_ERR\_T tlc\_freeBuf (TRDP\_APP\_SESSION\_T appHandle, char \* pBuf)

Frees the buffer reserved by the TRDP layer.

#### **Parameters:**

- ← *appHandle* The handle returned by tlc\_init
- $\leftarrow pBuf$  pointer to the buffer to be freed

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR buffer pointer invalid

# 5.13.2.3 EXT\_DECL TRDP\_ERR\_T tlc\_getInterval (TRDP\_APP\_SESSION\_T appHandle, TRDP\_TIME\_T \* pInterval, TRDP\_FDS\_T \* pFileDesc, INT32 \* pNoDesc)

Get the lowest time interval for PDs.

Return the maximum time interval suitable for 'select()' so that we can send due PD packets in time. If the PD send queue is empty, return zero time

# **Parameters:**

- $\leftarrow$  appHandle The handle returned by tlc\_init
- $\rightarrow$  *pInterval* pointer to needed interval
- $\leftrightarrow$  *pFileDesc* pointer to file descriptor set
- $\rightarrow$  *pNoDesc* pointer to put no of used descriptors (for select())

## **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid

Return the maximum time interval suitable for 'select()' so that we can send due PD packets in time. If the PD send queue is empty, return zero time

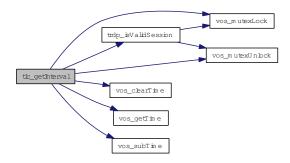
## **Parameters:**

- ← *appHandle* The handle returned by tlc\_openSession
- $\rightarrow$  *pInterval* pointer to needed interval
- $\leftrightarrow pFileDesc$  pointer to file descriptor set
- $\rightarrow$  *pNoDesc* pointer to put no of used descriptors (for select())

## **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



# 5.13.2.4 EXT\_DECL TRDP\_ERR\_T tlc\_getJoinStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumJoin, UINT32 \* pIpAddr)

Return join statistics.

Memory for statistics information must be provided by the user. must be provided by the user. The reserved length is given via pNumJoin implicitely.

## **Parameters:**

- ← appHandle the handle returned by tlc\_openSession
- $\leftrightarrow$  *pNumJoin* Pointer to the number of joined IP Adresses
- $\rightarrow$  *pIpAddr* Pointer to a list with the joined IP adresses

# **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR there are more items than requested

Memory for statistics information must be provided by the user.

#### **Parameters:**

← appHandle the handle returned by tlc\_openSession

- $\leftrightarrow$  *pNumJoin* Pointer to the number of joined IP Adresses
- $\rightarrow$  *pIpAddr* Pointer to a list with the joined IP adresses

## **Return values:**

TRDP\_NO\_ERR no error

TRDP\_NOINIT\_ERR handle invalid

TRDP\_PARAM\_ERR parameter error

TRDP MEM ERR there are more items than requested

Here is the call graph for this function:



# 5.13.2.5 EXT\_DECL TRDP\_ERR\_T tlc\_getListStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumList, TRDP\_LIST\_STATISTICS\_T \* pStatistics)

Return MD listener statistics.

Memory for statistics information must be provided by the user. The reserved length is given via pNumLis implicitely.

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftrightarrow$  *pNumList* Pointer to the number of listeners
- $\rightarrow$  **pStatistics** Pointer to a list with the listener statistics information

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_NOINIT\_ERR handle invalid

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR there are more subscriptions than requested

Memory for statistics information must be provided by the user.

# **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftrightarrow$  *pNumList* Pointer to the number of listeners
- $\rightarrow$  *pStatistics* Pointer to a list with the listener statistics information

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_NOINIT\_ERR handle invalid

TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR there are more subscriptions than requested

Here is the call graph for this function:



# 5.13.2.6 EXT\_DECL TRDP\_ERR\_T tlc\_getPubStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumPub, TRDP\_PUB\_STATISTICS\_T \* pStatistics)

Return PD publish statistics.

Memory for statistics information must be provided by the user. The reserved length is given via pNumPub implicitely.

#### **Parameters:**

- ← appHandle the handle returned by tlc\_openSession
- $\leftrightarrow$  *pNumPub* Pointer to the number of publishers
- $\rightarrow$  pStatistics Pointer to a list with the publish statistics information

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR there are more subscriptions than requested

Memory for statistics information must be provided by the user.

# **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftrightarrow$  *pNumPub* Pointer to the number of publishers
- $\rightarrow$  *pStatistics* Pointer to a list with the publish statistics information

## **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR there are more subscriptions than requested

Here is the call graph for this function:



# 5.13.2.7 EXT\_DECL TRDP\_ERR\_T tlc\_getRedStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumRed, TRDP\_RED\_STATISTICS\_T \* pStatistics)

Return redundancy group statistics.

Memory for statistics information must be provided by the user. The reserved length is given via pNumRed implicitely.

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftrightarrow$  *pNumRed* Pointer to the number of redundancy groups
- $\rightarrow$  *pStatistics* Pointer to a list with the redundancy group information

## **Return values:**

TRDP\_NO\_ERR no error

TRDP\_NOINIT\_ERR handle invalid

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR there are more subscriptions than requested

Memory for statistics information must be provided by the user.

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftrightarrow$  *pNumRed* Pointer to the number of redundancy groups
- $\rightarrow$  *pStatistics* Pointer to a list with the redundancy group information

# Return values:

TRDP NO ERR no error

TRDP\_NOINIT\_ERR handle invalid

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR there are more subscriptions than requested

Here is the call graph for this function:



# 5.13.2.8 EXT\_DECL TRDP\_ERR\_T tlc\_getStatistics (TRDP\_APP\_SESSION\_T appHandle, TRDP\_STATISTICS\_T \* pStatistics)

Return statistics.

Memory for statistics information must be preserved by the user.

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\rightarrow$  pStatistics Pointer to statistics for this application session

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR parameter error

Memory for statistics information must be provided by the user.

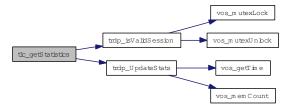
#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\rightarrow$  *pStatistics* Pointer to statistics for this application session

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR parameter error

Here is the call graph for this function:



# 5.13.2.9 EXT\_DECL TRDP\_ERR\_T tlc\_getSubsStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumSubs, TRDP\_SUBS\_STATISTICS\_T \* pStatistics)

Return PD subscription statistics.

Memory for statistics information must be provided by the user. The reserved length is given via pNumSub implicitely.

## **Parameters:**

- $\leftarrow$  *appHandle* the handle returned by tlc\_openSession
- $\leftrightarrow pNumSubs$  In: The number of subscriptions requested Out: Number of subscriptions returned
- $\leftrightarrow$  **pStatistics** Pointer to an array with the subscription statistics information

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR there are more subscriptions than requested

Memory for statistics information must be provided by the user.

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftrightarrow$  pNumSubs In: The number of subscriptions requested Out: Number of subscriptions returned
- $\leftrightarrow$  pStatistics Pointer to an array with the subscription statistics information

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR there are more subscriptions than requested

Here is the call graph for this function:



# 5.13.2.10 EXT\_DECL const CHAR8\* tlc\_getVersion (void)

Return a human readable version representation.

Return string in the form 'v.r.u.b'

## **Return values:**

const string

# 5.13.2.11 EXT\_DECL TRDP\_ERR\_T tlc\_init (const TRDP\_PRINT\_DBG\_T pPrintDebugString, const TRDP\_MEM\_CONFIG\_T \* pMemConfig)

Initialize the TRDP stack.

tlc\_init returns in pAppHandle a unique handle to be used in further calls to the stack.

## **Parameters:**

- ← *pPrintDebugString* Pointer to debug print function
- ← *pMemConfig* Pointer to memory configuration

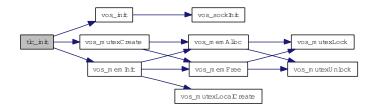
#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_MEM\_ERR memory allocation failed

TRDP\_PARAM\_ERR initialization error

Here is the call graph for this function:



5.13.2.12 EXT\_DECL TRDP\_ERR\_T tlc\_openSession (TRDP\_APP\_SESSION\_T \* pAppHandle, TRDP\_IP\_ADDR\_T ownIpAddr, TRDP\_IP\_ADDR\_T leaderIpAddr, const TRDP\_MARSHALL\_CONFIG\_T \* pMarshall, const TRDP\_PD\_CONFIG\_T \* pPdDefault, const TRDP\_MD\_CONFIG\_T \* pMdDefault, const TRDP\_PROCESS\_CONFIG\_T \* pProcessConfig)

Open a session with the TRDP stack.

tlc\_openSession returns in pAppHandle a unique handle to be used in further calls to the stack.

### **Parameters:**

- $\rightarrow$  *pAppHandle* A handle for further calls to the trdp stack
- ← ownIpAddr Own IP address, can be different for each process in multihoming systems, if zero, the default interface / IP will be used.
- ← *leaderIpAddr* IP address of redundancy leader
- $\leftarrow$  *pMarshall* Pointer to marshalling configuration
- ← *pPdDefault* Pointer to default PD configuration
- $\leftarrow$  *pMdDefault* Pointer to default MD configuration
- ← pProcessConfig Pointer to process configuration only option parameter is used here to define session behavior all other parameters are only used to feed statistics

# Return values:

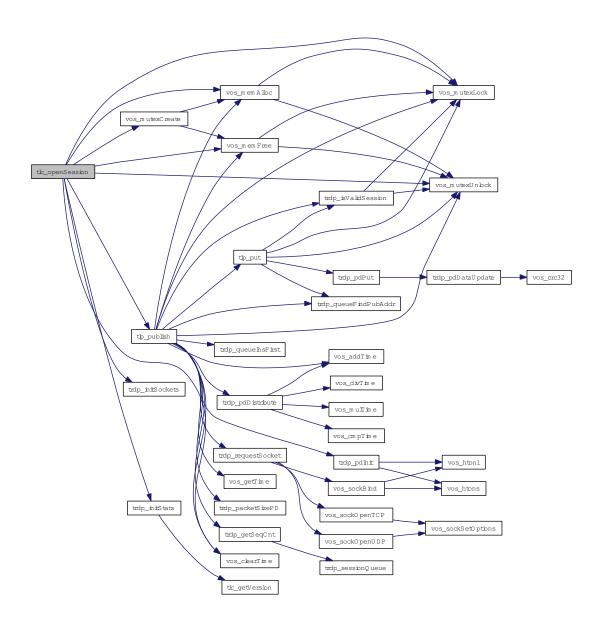
TRDP\_NO\_ERR no error

TRDP\_INIT\_ERR not yet inited

TRDP\_PARAM\_ERR parameter error

TRDP\_SOCK\_ERR socket error

Here is the call graph for this function:



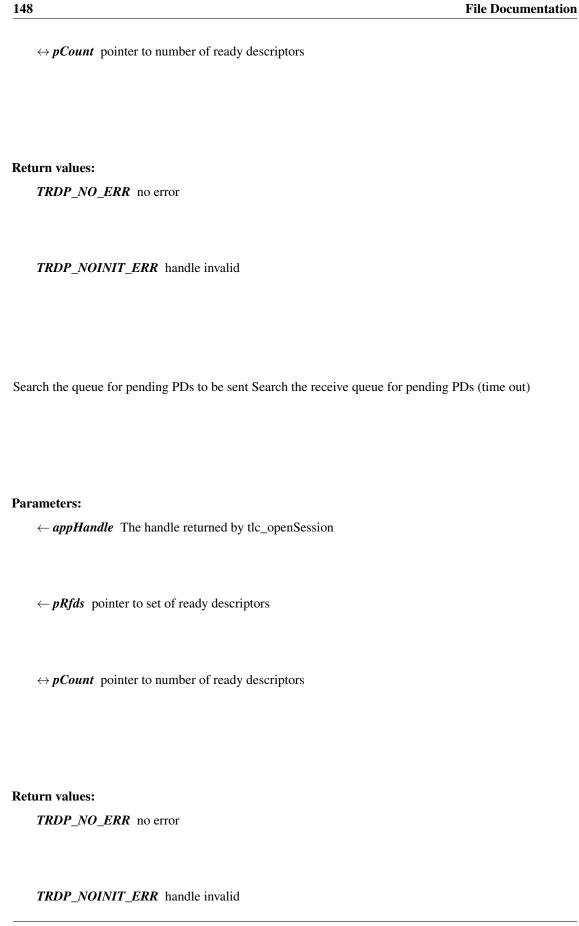
# 5.13.2.13 EXT\_DECL TRDP\_ERR\_T tlc\_process (TRDP\_APP\_SESSION\_T appHandle, TRDP\_FDS\_T \* pRfds, INT32 \* pCount)

Work loop of the TRDP handler.

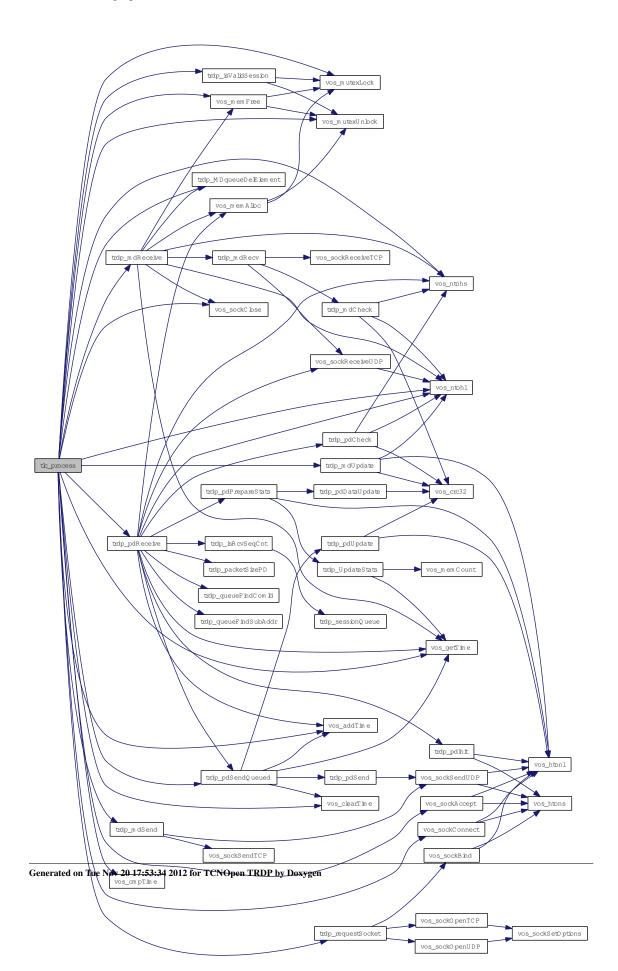
Search the queue for pending PDs to be sent Search the receive queue for pending PDs (time out)

## **Parameters:**

- ← *appHandle* The handle returned by tlc\_init
- $\leftarrow$  *pRfds* pointer to set of ready descriptors



Here is the call graph for this function:



## 5.13.2.14 EXT\_DECL TRDP\_ERR\_T tlc\_reinitSession (TRDP\_APP\_SESSION\_T appHandle)

## Re-Initialize.

Should be called by the application when a link-down/link-up event has occured during normal operation. We need to re-join the multicast groups...

#### **Parameters:**

 $\leftarrow$  appHandle The handle returned by tlc\_openSession

## **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR handle NULL

Should be called by the application when a link-down/link-up event has occured during normal operation. We need to re-join the multicast groups...

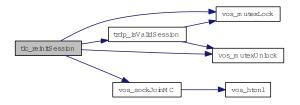
#### **Parameters:**

← *appHandle* The handle returned by tlc\_openSession

## **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR handle NULL

Here is the call graph for this function:



# 5.13.2.15 EXT\_DECL TRDP\_ERR\_T tlc\_resetStatistics (TRDP\_APP\_SESSION\_T appHandle)

Reset statistics.

## **Parameters:**

← appHandle the handle returned by tlc\_init

## **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid

TRDP\_PARAM\_ERR parameter error

#### **Parameters:**

← *appHandle* the handle returned by tlc\_openSession

## **Return values:**

TRDP\_NO\_ERR no error

TRDP\_NOINIT\_ERR handle invalid

TRDP\_PARAM\_ERR parameter error

Here is the call graph for this function:



# 5.13.2.16 EXT\_DECL TRDP\_ERR\_T tlc\_setTopoCount (TRDP\_APP\_SESSION\_T appHandle, UINT32 topoCount)

Set new topocount for trainwide communication.

This value is used for validating outgoing and incoming packets only!

# **Parameters:**

 $\leftarrow topoCount$  New topocount value

This value is used for validating outgoing and incoming packets only!

# **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- ← *topoCount* New topoCount value

Here is the call graph for this function:



# **5.13.2.17** EXT\_DECL TRDP\_ERR\_T tlc\_terminate (void)

Un-Initialize.

Clean up and close all sessions. Mainly used for debugging/test runs. No further calls to library allowed

## **Return values:**

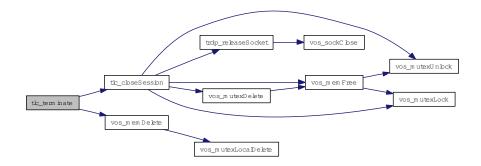
TRDP\_NO\_ERR no error

Clean up and close all sessions. Mainly used for debugging/test runs. No further calls to library allowed

## **Return values:**

TRDP\_NO\_ERR no error
TRDP\_INIT\_ERR no error

Here is the call graph for this function:



# 5.13.2.18 EXT\_DECL TRDP\_ERR\_T tlm\_abortSession (TRDP\_APP\_SESSION\_T appHandle, TRDP\_UUID\_T \* pSessionId)

Cancel an open session.

Abort an open session; any pending messages will be dropped; session id set to zero

# **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftrightarrow$  *pSessionId* Session ID returned by request

# **Return values:**

TRDP\_NO\_ERR no error

TRDP\_NO\_SESSION\_ERR no such session

TRDP\_NOINIT\_ERR handle invalid

5.13.2.19 EXT\_DECL TRDP\_ERR\_T tlm\_addListener (TRDP\_APP\_SESSION\_T appHandle, TRDP\_LIS\_T \* pListenHandle, const void \* pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, const TRDP\_URI\_USER\_T destURI)

Subscribe to MD messages.

Add a listener to TRDP to get notified when messages are received

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- → pListenHandle Listener ID returned
- $\leftarrow$  *pUserRef* user supplied value returned with reply
- $\leftarrow$  *comId* comId to be observed
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *destIpAddr* destination IP address
- $\leftarrow$  *pktFlags* optional marshalling
- ← *destURI* only functional group of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR out of memory
TRDP\_NOINIT\_ERR handle invalid

Add a listener to TRDP to get notified when messages are received

#### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- → pListenHandle Listener ID returned
- $\leftarrow$  *pUserRef* user supplied value returned with reply
- $\leftarrow$  *comId* comId to be observed
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *destIpAddr* destination IP address
- $\leftarrow$  *pktFlags* optional marshalling
- ← destURI only functional group of destination URI

# **Return values:**

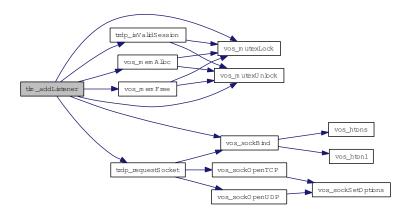
TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR out of memory

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



5.13.2.20 EXT\_DECL TRDP\_ERR\_T tlm\_confirm (TRDP\_APP\_SESSION\_T appHandle, const void \* pUserRef, const TRDP\_UUID\_T \* pSessionId, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, TRDP\_REPLY\_STATUS\_T replyStatus, const TRDP\_SEND\_PARAM\_T \* pSendParam, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD confirm message.

Send a MD confirmation message

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  *pUserRef* user supplied value returned with reply
- $\leftarrow pSessionId$  Session ID returned by request
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- ← pktFlags OPTION: TRDP FLAGS CALLBACK
- ← *userStatus* Info for requester about application errors
- ← *replyStatus* Info for requester about stack errors
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- $\leftarrow$  *srcURI* only functional group of source URI
- ← destURI only functional group of destination URI

# **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR out of memory

TRDP\_NO\_SESSION\_ERR no such session TRDP\_NOINIT\_ERR handle invalid

Send a MD confirmation message

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  *pUserRef* user supplied value returned with reply
- ← *pSessionId* Session ID returned by request
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- ← pktFlags OPTION: TRDP\_FLAGS\_CALLBACK
- ← userStatus Info for requester about application errors
- ← *replyStatus* Info for requester about stack errors
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- $\leftarrow$  *srcURI* only functional group of source URI
- $\leftarrow$  **destURI** only functional group of destination URI

## **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR out of memory

TRDP\_NO\_SESSION\_ERR no such session

TRDP\_NOINIT\_ERR handle invalid

# 5.13.2.21 EXT\_DECL TRDP\_ERR\_T tlm\_delListener (TRDP\_APP\_SESSION\_T appHandle, TRDP\_LIS\_T listenHandle)

Remove Listener.

#### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- $\rightarrow$  *listenHandle* Listener ID returned

# **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_NOINIT\_ERR handle invalid

#### **Parameters:**

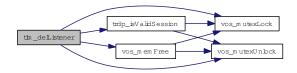
← appHandle the handle returned by tlc\_init

→ *listenHandle* Listener ID returned

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP NOINIT ERR handle invalid

Here is the call graph for this function:



5.13.2.22 EXT\_DECL TRDP\_ERR\_T tlm\_notify (TRDP\_APP\_SESSION\_T appHandle, const void \* pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD notification message.

Send a MD notification message

## **Parameters:**

- ← appHandle the handle returned by tlc init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow destIpAddr$  where to send the packet to
- ← pktFlags OPTIONS: TRDP FLAGS MARSHALL, TRDP FLAGS CALLBACK
- $\leftarrow$  *pSendParam* optional pointer to send parameter, NULL default parameters are used
- ← pData pointer to packet data / dataset
- ← *dataSize* size of packet data
- ← sourceURI only functional group of source URI
- $\leftarrow$  *destURI* only functional group of destination URI

# **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR out of memory

# TRDP\_NOINIT\_ERR handle invalid

Send a MD notification message

#### Parameters:

- ← appHandle the handle returned by tlc\_init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow destIpAddr$  where to send the packet to
- ← pktFlags OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK
- $\leftarrow$  *pSendParam* optional pointer to send parameter, NULL default parameters are used
- ← pData pointer to packet data / dataset
- $\leftarrow$  *dataSize* size of packet data
- ← sourceURI only functional group of source URI
- $\leftarrow$  **destURI** only functional group of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR out of memory
TRDP NOINIT ERR handle invalid

5.13.2.23 EXT\_DECL TRDP\_ERR\_T tlm\_reply (TRDP\_APP\_SESSION\_T appHandle, void \*pUserRef, TRDP\_UUID\_T \*pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, const TRDP\_SEND\_PARAM\_T \*pSendParam, const UINT8 \*pData, UINT32 dataSize, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

Send a MD reply message after receiving an request

# **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\leftarrow pSessionId$  Session ID returned by indication
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- $\leftarrow$  *pktFlags* optional marshalling

- ← *userStatus* Info for requester about application errors
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- ← pData pointer to packet data / dataset
- ← *dataSize* size of packet data
- $\leftarrow$  *srcURI* only user part of source URI
- $\leftarrow$  destURI only user part of destination URI

## **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR out of memory

TRDP\_NO\_SESSION\_ERR no such session

TRDP\_NOINIT\_ERR handle invalid

Send a MD reply message after receiving an request

#### **Parameters:**

- $\leftarrow$  appHandle the handle returned by tlc\_init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\leftarrow$  *pSessionId* Session ID returned by indication
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow destIpAddr$  where to send the packet to
- $\leftarrow$  *pktFlags* optional marshalling
- $\leftarrow$  userStatus Info for requester about application errors
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- ← *pData* pointer to packet data / dataset
- ← *dataSize* size of packet data
- $\leftarrow$  source URI only user part of source URI
- $\leftarrow$  destURI only user part of destination URI

# Return values:

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR Out of memory

TRDP\_NO\_SESSION\_ERR no such session

TRDP\_NOINIT\_ERR handle invalid

5.13.2.24 EXT\_DECL TRDP\_ERR\_T tlm\_replyErr (TRDP\_APP\_SESSION\_T appHandle, TRDP\_UUID\_T \* pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_REPLY\_STATUS\_T replyState, const TRDP\_SEND\_PARAM\_T \* pSendParam, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

Send a MD error reply message after receiving an request

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  *pSessionId* Session ID returned by indication
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow destIpAddr$  where to send the packet to
- ← *replyState* Info for requester about stack errors
- $\leftarrow$  *pSendParam* Pointer to send parameters, NULL to use default send parameters
- $\leftarrow$  *srcURI* only user part of source URI
- $\leftarrow$  *destURI* only user part of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR out of memory

TRDP\_NO\_SESSION\_ERR no such session

TRDP\_NOINIT\_ERR handle invalid

Send a MD error reply message after receiving an request

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  *pSessionId* Session ID returned by indication
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- ← *replyState* Info for requester about stack errors
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- $\leftarrow$  source URI only user part of source URI
- $\leftarrow$  destURI only user part of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR out of memory
TRDP\_NO\_SESSION\_ERR no such session
TRDP\_NOINIT\_ERR handle invalid

5.13.2.25 EXT\_DECL TRDP\_ERR\_T tlm\_replyQuery (TRDP\_APP\_SESSION\_T appHandle, void \* pUserRef, TRDP\_UUID\_T \* pSessionId, UINT32 topoCount, UINT32 comId, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT16 userStatus, UINT32 confirmTimeout, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, const TRDP\_URI\_USER\_T sourceURI, const TRDP\_URI\_USER\_T destURI)

Send a MD reply message.

Send a MD reply message after receiving a request and ask for confirmation.

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\leftarrow$  *pSessionId* Session ID returned by indication
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- $\leftarrow$  *pktFlags* optional marshalling
- ← *userStatus* Info for requester about application errors
- $\leftarrow$  *confirmTimeout* timeout for confirmation
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- ← pData pointer to packet data / dataset
- ← *dataSize* size of packet data
- $\leftarrow$  *srcURI* only user part of source URI
- $\leftarrow$  destURI only user part of destination URI

#### Return values:

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR out of memory

TRDP\_NO\_SESSION\_ERR no such session

TRDP\_NOINIT\_ERR handle invalid

Send a MD reply message after receiving a request and ask for confirmation.

#### **Parameters:**

← appHandle the handle returned by tlc\_init

- $\leftarrow pUserRef$  user supplied value returned with reply
- $\leftarrow$  *pSessionId* Session ID returned by indication
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- $\leftarrow$  *pktFlags* optional marshalling
- ← *userStatus* Info for requester about application errors
- $\leftarrow$  *confirmTimeout* timeout for confirmation
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- ← pData pointer to packet data / dataset
- ← *dataSize* size of packet data
- ← sourceURI only user part of source URI
- $\leftarrow$  *destURI* only user part of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_MEM\_ERR out of memory
TRDP\_NO\_SESSION\_ERR no such session

TRDP\_NOINIT\_ERR handle invalid

5.13.2.26 EXT\_DECL TRDP\_ERR\_T tlm\_request (TRDP\_APP\_SESSION\_T appHandle, const void \* pUserRef, TRDP\_UUID\_T \* pSessionId, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, TRDP\_FLAGS\_T pktFlags, UINT32 noOfRepliers, UINT32 replyTimeout, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, const TRDP\_URI\_USER\_T srcURI, const TRDP\_URI\_USER\_T destURI)

Initiate sending MD request message.

Send a MD request message

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\rightarrow$  *pSessionId* return session ID
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- $\leftarrow$  pktFlags OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK
- ← noOfRepliers number of expected repliers, 0 if unknown

- ← *replyTimeout* timeout for reply
- $\leftarrow$  *noOfRetries* number of retries
- ← *pSendParam* Pointer to send parameters, NULL to use default send parameters
- ← *pData* pointer to packet data / dataset
- ← *dataSize* size of packet data
- $\leftarrow$  *srcURI* only functional group of source URI
- $\leftarrow$  *destURI* only functional group of destination URI

#### **Return values:**

TRDP NO ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR out of memory

TRDP\_NOINIT\_ERR handle invalid

Send a MD request message

#### **Parameters:**

- $\leftarrow$  appHandle the handle returned by tlc\_init
- $\leftarrow pUserRef$  user supplied value returned with reply
- $\rightarrow$  *pSessionId* return session ID
- $\leftarrow comId$  comId of packet to be sent
- $\leftarrow topoCount$  topocount to use
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow \textit{destIpAddr}$  where to send the packet to
- $\leftarrow$  pktFlags OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK
- $\leftarrow$  noOfRepliers number of expected repliers, 0 if unknown
- $\leftarrow$  *replyTimeout* timeout for reply
- $\leftarrow$  *pSendParam* Pointer to send parameters, NULL to use default send parameters
- ← pData pointer to packet data / dataset
- $\leftarrow$  *dataSize* size of packet data
- $\leftarrow$  *srcURI* only functional group of source URI
- ← *destURI* only functional group of destination URI

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR out of memory

TRDP\_NOINIT\_ERR handle invalid

# 5.13.2.27 EXT\_DECL TRDP\_ERR\_T tlp\_get (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle, TRDP\_FLAGS\_T pktFlags, TRDP\_PD\_INFO\_T \* pPdInfo, UINT8 \* pData, UINT32 \* pDataSize)

Get the last valid PD message.

This allows polling of PDs instead of event driven handling by callback

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  *subHandle* the handle returned by subscription
- $\leftarrow$  pktFlags OPTION: TRDP\_FLAGS\_MARSHALL
- $\leftrightarrow$  **pPdInfo** pointer to application's info buffer
- $\leftrightarrow$  *pData* pointer to application's data buffer
- $\leftrightarrow$  *pDataSize* in: size of buffer, out: size of data

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_SUB\_ERR not subscribed

TRDP\_TIMEOUT\_ERR packet timed out

TRDP\_NOINIT\_ERR handle invalid

TRDP\_COMID\_ERR ComID not found when marshalling

This allows polling of PDs instead of event driven handling by callbacks

#### Parameters:

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftarrow$  *subHandle* the handle returned by subscription
- ← *pktFlags* OPTION: TRDP\_FLAGS\_MARSHALL
- $\leftrightarrow$  *pPdInfo* pointer to application's info buffer
- $\leftrightarrow$  *pData* pointer to application's data buffer
- $\leftrightarrow$  *pDataSize* in: size of buffer, out: size of data

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

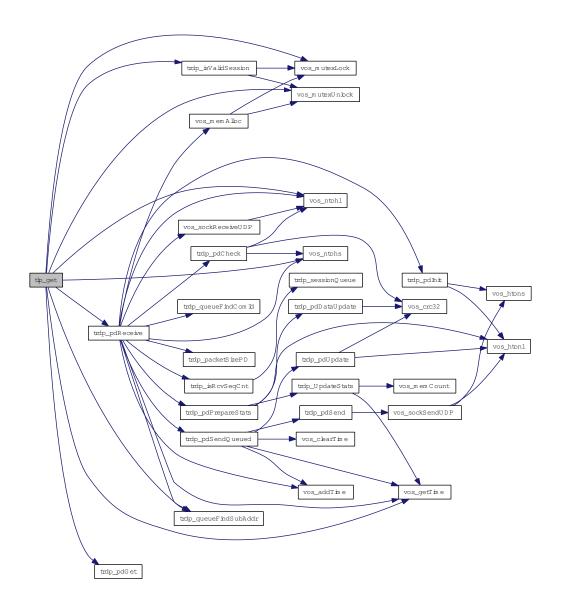
TRDP\_SUB\_ERR not subscribed

TRDP\_TIMEOUT\_ERR packet timed out

TRDP\_NOINIT\_ERR handle invalid

TRDP\_COMID\_ERR ComID not found when marshalling

Here is the call graph for this function:



### 5.13.2.28 EXT\_DECL TRDP\_ERR\_T tlp\_getRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL \* pLeader)

Get status of redundant ComIds.

#### **Parameters:**

- $\leftarrow$  appHandle the handle returned by tlc\_init
- $\leftarrow$  redId will be set for all ComID's with the given redId, 0 for all redId
- $\leftrightarrow$  *pLeader* TRUE if we send (leader)

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error / redId not existing TRDP\_NOINIT\_ERR handle invalid

#### **Parameters:**

- ← appHandle the handle returned by tlc\_init
- $\leftarrow$  redId will be returned for all ComID's with the given redId, 0 for all redId
- ↔ *pLeader* TRUE if we send (leader)

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error / redId not existing
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



5.13.2.29 EXT\_DECL TRDP\_ERR\_T tlp\_publish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T \* pPubHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 interval, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, BOOL subs, UINT16 offsetAddress)

Prepare for sending PD messages.

Queue a PD message, it will be send when trdp\_work has been called

#### **Parameters:**

- ← appHandle the handle returned by tlc init
- → *pPubHandle* returned handle for related unprepare
- $\leftarrow$  *comId* comId of packet to send
- $\leftarrow topoCount$  valid topocount, 0 for local consist
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow destIpAddr$  where to send the packet to
- ← *interval* frequency of PD packet (>= 10ms) in usec
- $\leftarrow \textit{redId} \ 0$  Non-redundant, > 0 valid redundancy group
- $\leftarrow$  pktFlags OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK
- $\leftarrow$  *pSendParam* optional pointer to send parameter, NULL default parameters are used
- ← pData pointer to packet data / dataset
- ← *dataSize* size of packet data

```
\leftarrow subs substitution (Ladder)
```

 $\leftarrow$  offsetAddress offset (Ladder)

#### **Return values:**

```
TRDP_NO_ERR no error
```

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR could not insert (out of memory)

TRDP\_NOINIT\_ERR handle invalid

Queue a PD message, it will be send when trdp work has been called

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\rightarrow$  *pPubHandle* returned handle for related unprepare
- $\leftarrow comId$  comId of packet to send
- $\leftarrow$  *topoCount* valid topocount, 0 for local consist
- $\leftarrow$  *srcIpAddr* own IP address, 0 *srcIP* will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- ← interval frequency of PD packet (>= 10ms) in usec, 0 if PD PULL
- ← redId 0 Non-redundant, > 0 valid redundancy group
- $\leftarrow$  pktFlags OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK
- $\leftarrow$  *pSendParam* optional pointer to send parameter, NULL default parameters are used
- ← pData pointer to packet data / dataset
- ← *dataSize* size of packet data <= 1436 without FCS
- $\leftarrow$  *subs* substitution (Ladder)
- $\leftarrow$  offsetAddress offset (Ladder)

#### Return values:

TRDP\_NO\_ERR no error

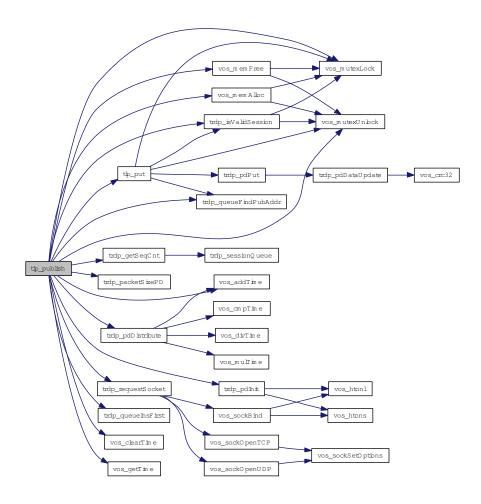
TRDP\_PARAM\_ERR parameter error

**TRDP\_MEM\_ERR** could not insert (out of memory)

TRDP\_NOINIT\_ERR handle invalid

TRDP\_NOPUB\_ERR Already published

Here is the call graph for this function:



## 5.13.2.30 EXT\_DECL TRDP\_ERR\_T tlp\_put (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pubHandle, const UINT8 \* pData, UINT32 dataSize)

Update the process data to send.

Update previously published data. The new telegram will be sent earliest when tlc\_process is called.

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  *pubHandle* the handle returned by publish
- $\leftrightarrow$  *pData* pointer to application's data buffer
- $\leftrightarrow$  dataSize size of data

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_PUB\_ERR not published
TRDP\_NOINIT\_ERR handle invalid
TRDP\_COMID\_ERR ComID not found when marshalling

Update previously published data. The new telegram will be sent earliest when tlc\_process is called.

#### **Parameters:**

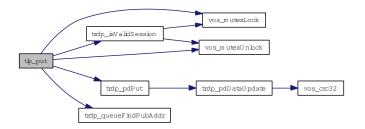
- ← appHandle the handle returned by tlc\_openSession
- $\leftarrow$  *pubHandle* the handle returned by publish
- $\leftrightarrow$  *pData* pointer to application's data buffer
- $\leftrightarrow$  dataSize size of data

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_NOPUB\_ERR not published
TRDP\_NOINIT\_ERR handle invalid

TRDP\_COMID\_ERR ComID not found when marshalling

Here is the call graph for this function:



5.13.2.31 EXT\_DECL TRDP\_ERR\_T tlp\_request (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 redId, TRDP\_FLAGS\_T pktFlags, const TRDP\_SEND\_PARAM\_T \* pSendParam, const UINT8 \* pData, UINT32 dataSize, UINT32 replyComId, TRDP\_IP\_ADDR\_T replyIpAddr, BOOL subs, UINT16 offsetAddr)

Initiate sending PD messages (PULL).

Send a PD request message

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  *subHandle* handle from related subscribe
- $\leftarrow$  *comId* comId of packet to be sent

- $\leftarrow$  *topoCount* valid topocount, 0 for local consist
- $\leftarrow$  *srcIpAddr* own IP address, 0 srcIP will be set by the stack
- $\leftarrow$  *destIpAddr* where to send the packet to
- $\leftarrow$  *redId* 0 Non-redundant, > 0 valid redundancy group
- ← pktFlags OPTIONS: TRDP FLAGS MARSHALL, TRDP FLAGS CALLBACK
- ← pSendParam optional pointer to send parameter, NULL default parameters are used
- ← pData pointer to packet data / dataset
- ← *dataSize* size of packet data
- $\leftarrow$  *replyComId* comId of reply
- $\leftarrow$  *replyIpAddr* IP for reply
- $\leftarrow$  *subs* substitution (Ladder)
- $\leftarrow$  offsetAddr offset (Ladder)

#### **Return values:**

```
TRDP_NO_ERR no error
TRDP_PARAM_ERR parameter error
TRDP_MEM_ERR could not insert (out of memory)
TRDP_NOINIT_ERR handle invalid
```

Send a PD request message

#### Parameters:

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftarrow$  *subHandle* handle from related subscribe
- $\leftarrow$  *comId* comId of packet to be sent
- $\leftarrow$  *topoCount* valid topocount, 0 for local consist
- $\leftarrow$  srcIpAddr own IP address, 0 srcIP will be set by the stack
- $\leftarrow destIpAddr$  where to send the packet to
- $\leftarrow$  *redId* 0 Non-redundant, > 0 valid redundancy group
- $\leftarrow$  pktFlags OPTIONS: TRDP\_FLAGS\_MARSHALL, TRDP\_FLAGS\_CALLBACK
- ← pSendParam optional pointer to send parameter, NULL default parameters are used
- ← pData pointer to packet data / dataset
- $\leftarrow$  *dataSize* size of packet data
- $\leftarrow replyComId$  comId of reply
- $\leftarrow$  *replyIpAddr* IP for reply
- $\leftarrow$  *subs* substitution (Ladder)
- $\leftarrow$  offsetAddr offset (Ladder)

#### **Return values:**

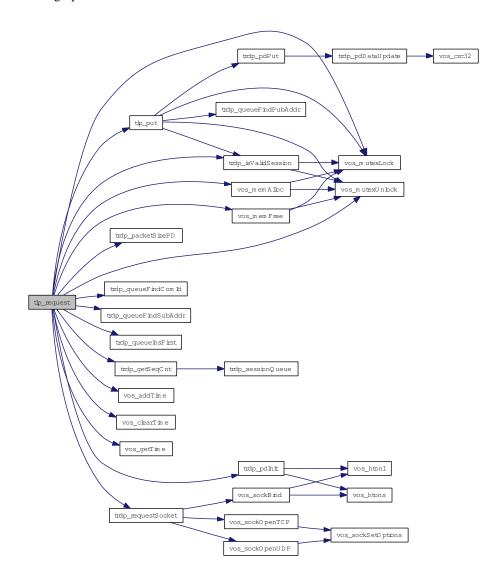
```
TRDP_NO_ERR no error

TRDP_PARAM_ERR parameter error

TRDP_MEM_ERR could not insert (out of memory)
```

## TRDP\_NOINIT\_ERR handle invalid TRDP\_NOSUB\_ERR no matching subscription found

Here is the call graph for this function:



### 5.13.2.32 EXT\_DECL TRDP\_ERR\_T tlp\_setRedundant (TRDP\_APP\_SESSION\_T appHandle, UINT32 redId, BOOL leader)

Do not send non-redundant PDs when we are follower.

#### **Parameters:**

- $\leftarrow$  *appHandle* the handle returned by tlc\_init
- $\leftarrow$  redId will be set for all ComID's with the given redId, 0 to change for all redId
- $\leftarrow$  *leader* TRUE if we send

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error / redId not existing
TRDP\_NOINIT\_ERR handle invalid

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  redId will be set for all ComID's with the given redId, 0 to change for all redId
- $\leftarrow$  *leader* TRUE if we send

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error / redId not existing
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



5.13.2.33 EXT\_DECL TRDP\_ERR\_T tlp\_subscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T \* pSubHandle, const void \* pUserRef, UINT32 comId, UINT32 topoCount, TRDP\_IP\_ADDR\_T srcIpAddr1, TRDP\_IP\_ADDR\_T srcIpAddr2, TRDP\_IP\_ADDR\_T destIpAddr, UINT32 timeout, TRDP\_TO\_BEHAVIOR\_T toBehavior, UINT32 maxDataSize)

Prepare for receiving PD messages.

Subscribe to a specific PD ComID and source IP To unsubscribe, set maxDataSize to zero!

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\rightarrow$  *pSubHandle* return a handle for these messages
- $\leftarrow pUserRef$  user supplied value returned within the info structure
- $\leftarrow$  *comId* comId of packet to receive
- $\leftarrow$  *topoCount* valid topocount, 0 for local consist
- $\leftarrow$  *srcIpAddr1* IP for source filtering, set 0 if not used
- ← srcIpAddr2 Second source IP address for source filtering, set to zero if not used. Used e.g. for source filtering of redundant devices.
- $\leftarrow$  destIpAddr IP address to join
- $\leftarrow$  *timeout* timeout (>= 10ms) in usec
- $\leftarrow$  *toBehavior* timeout behavior

← maxDataSize expected max. size of packet data

#### **Return values:**

```
TRDP_NO_ERR no error
```

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR could not reserve memory (out of memory)

TRDP\_NOINIT\_ERR handle invalid

Subscribe to a specific PD ComID and source IP To unsubscribe, set maxDataSize to zero!

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\rightarrow$  *pSubHandle* return a handle for these messages
- $\leftarrow pUserRef$  user supplied value returned within the info structure
- $\leftarrow$  *comId* comId of packet to receive
- $\leftarrow$  *topoCount* valid topocount, 0 for local consist
- $\leftarrow$  *srcIpAddr1* IP for source filtering, set 0 if not used
- ← srcIpAddr2 Second source IP address for source filtering, set to zero if not used. Used e.g. for source filtering of redundant devices.
- $\leftarrow$  *destIpAddr* IP address to join
- $\leftarrow$  *timeout* timeout (>= 10ms) in usec
- $\leftarrow$  *toBehavior* timeout behavior
- ← maxDataSize expected max. size of packet data

#### **Return values:**

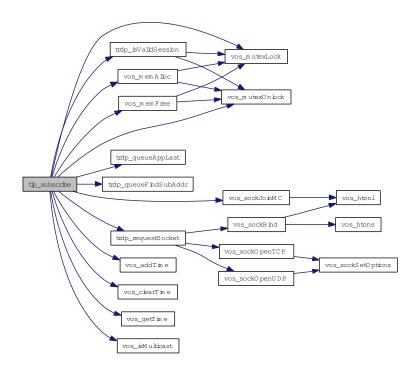
```
TRDP_NO_ERR no error
```

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR could not reserve memory (out of memory)

TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



## 5.13.2.34 EXT\_DECL TRDP\_ERR\_T tlp\_unpublish (TRDP\_APP\_SESSION\_T appHandle, TRDP\_PUB\_T pubHandle)

Stop sending PD messages.

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  *pubHandle* the handle returned by prepare

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_NOPUB\_ERR not published
TRDP\_NOINIT\_ERR handle invalid

#### **Parameters:**

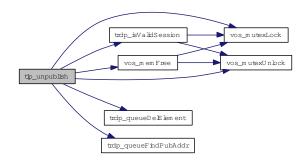
- ← *appHandle* the handle returned by tlc\_openSession
- $\leftarrow$  *pubHandle* the handle returned by prepare

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error

TRDP\_NOPUB\_ERR not published TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:



## 5.13.2.35 EXT\_DECL TRDP\_ERR\_T tlp\_unsubscribe (TRDP\_APP\_SESSION\_T appHandle, TRDP\_SUB\_T subHandle)

Stop receiving PD messages.

Unsubscribe to a specific PD ComID

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_init
- $\leftarrow$  *subHandle* the handle returned by subscription

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_SUB\_ERR not subscribed
TRDP\_NOINIT\_ERR handle invalid

Unsubscribe to a specific PD ComID

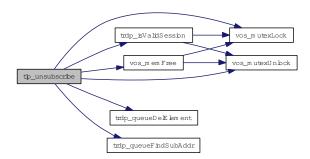
#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftarrow$  *subHandle* the handle returned by subscription

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_PARAM\_ERR parameter error
TRDP\_SUB\_ERR not subscribed
TRDP\_NOINIT\_ERR handle invalid

Here is the call graph for this function:

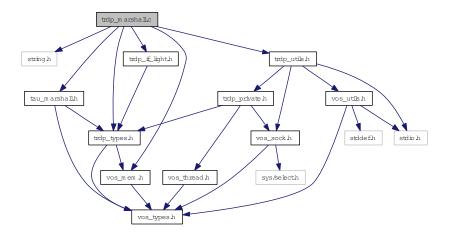


### 5.14 trdp\_marshall.c File Reference

#### Marshalling functions for TRDP.

```
#include <string.h>
#include "trdp_types.h"
#include "trdp_if_light.h"
#include "trdp_utils.h"
#include "vos_mem.h"
#include "tau_marshall.h"
```

Include dependency graph for trdp\_marshall.c:



#### **Data Structures**

• struct TAU\_MARSHALL\_INFO\_T

Marshalling info, used to and from wire.

#### **5.14.1** Detailed Description

Marshalling functions for TRDP.

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

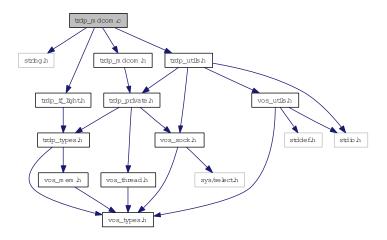
trdp\_marshall.c 133 2012-11-07 17:38:51Z 97025

### 5.15 trdp\_mdcom.c File Reference

Functions for MD communication.

```
#include <string.h>
#include "trdp_if_light.h"
#include "trdp_utils.h"
#include "trdp_mdcom.h"
```

Include dependency graph for trdp\_mdcom.c:



#### **Functions**

- TRDP\_ERR\_T trdp\_sendMD (int mdSock, const MD\_ELE\_T \*pPacket)

  Send MD packet.
- TRDP\_ERR\_T trdp\_rcvMD (int mdSock, MD\_HEADER\_T \*\*ppPacket, INT32 \*pSize, UINT32 \*pIPAddr)

Receive MD packet.

• TRDP\_ERR\_T trdp\_mdCheck (TRDP\_SESSION\_PT appHandle, MD\_HEADER\_T \*pPacket, INT32 packetSize)

Check for incoming md packet.

- void trdp\_mdUpdate (MD\_ELE\_T \*pPacket)
  - Update the header values.
- TRDP\_ERR\_T trdp\_mdSend (INT32 pdSock, const MD\_ELE\_T \*pPacket) Send MD packet.
- TRDP\_ERR\_T trdp\_mdRecv (TRDP\_SESSION\_PT appHandle, INT32 mdSock, MD\_ELE\_T \*pPacket)

Receive MD packet.

• TRDP\_ERR\_T trdp\_mdReceive (TRDP\_SESSION\_PT appHandle, INT32 sock)

Receiving MD messages Read the receive socket for arriving MDs, copy the packet to a new MD\_ELE\_T Check for protocol errors and dispatch to proper receive queue.

#### 5.15.1 Detailed Description

Functions for MD communication.

#### Note:

Project: TCNOpen TRDP prototype stack

#### Author:

Simone Pachera, FARsystems

#### Remarks:

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Id

trdp\_mdcom.c 159 2012-11-20 16:51:12Z bloehr

#### **5.15.2** Function Documentation

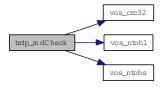
### 5.15.2.1 TRDP\_ERR\_T trdp\_mdCheck (TRDP\_SESSION\_PT appHandle, MD\_HEADER\_T \* pPacket, INT32 packetSize)

Check for incoming md packet.

#### **Parameters:**

- $\leftarrow$  *appHandle* session pointer
- $\leftarrow$  *pPacket* pointer to the packet to check
- $\leftarrow$  *packetSize* size of the packet

Here is the call graph for this function:



#### 5.15.2.2 TRDP\_ERR\_T trdp\_mdReceive (TRDP\_SESSION\_PT appHandle, INT32 sock)

Receiving MD messages Read the receive socket for arriving MDs, copy the packet to a new MD\_ELE\_T Check for protocol errors and dispatch to proper receive queue.

Call user's callback if needed

#### **Parameters:**

- $\leftarrow$  appHandle session pointer
- $\leftarrow$  *sock* the socket to read from

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

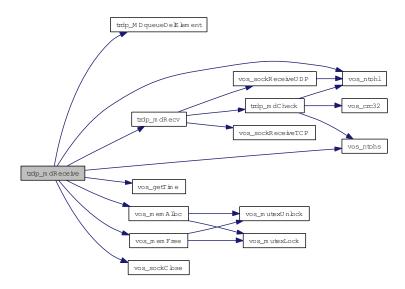
TRDP\_WIRE\_ERR protocol error (late packet, version mismatch)

TRDP\_QUEUE\_ERR not in queue

TRDP\_CRC\_ERR header checksum

TRDP\_TOPOCOUNT\_ERR invalid topocount

Here is the call graph for this function:



## 5.15.2.3 TRDP\_ERR\_T trdp\_mdRecv (TRDP\_SESSION\_PT appHandle, INT32 mdSock, MD\_ELE\_T \* pPacket)

Receive MD packet.

#### **Parameters:**

- $\leftarrow$  appHandle session pointer
- $\leftarrow mdSock$  socket descriptor
- $\leftarrow$  *pPacket* pointer to received packet

#### **Return values:**

!= NULL error

Here is the call graph for this function:



#### 5.15.2.4 TRDP\_ERR\_T trdp\_mdSend (INT32 pdSock, const MD\_ELE\_T \* pPacket)

Send MD packet.

#### **Parameters:**

- $\leftarrow pdSock$  socket descriptor
- $\leftarrow$  *pPacket* pointer to packet to be sent

#### **Return values:**

!= NULL error

Here is the call graph for this function:



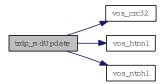
#### $5.15.2.5 \quad void \ trdp\_mdUpdate \ (MD\_ELE\_T*pPacket)$

Update the header values.

#### **Parameters:**

 $\leftarrow$  *pPacket* pointer to the packet to update

Here is the call graph for this function:



### 5.15.2.6 TRDP\_ERR\_T trdp\_rcvMD (int mdSock, MD\_HEADER\_T \*\* ppPacket, INT32 \* pSize, UINT32 \* pIPAddr)

Receive MD packet.

#### **Parameters:**

- $\leftarrow$  *mdSock* socket descriptor
- $\rightarrow$  *ppPacket* pointer to pointer to received packet
- $\rightarrow$  *pSize* pointer to size of received packet
- $\rightarrow$  *pIPAddr* pointer to source IP address of packet

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_UNKNOWN\_ERR error

#### 5.15.2.7 TRDP\_ERR\_T trdp\_sendMD (int mdSock, const MD\_ELE\_T \* pPacket)

Send MD packet.

#### **Parameters:**

- $\leftarrow$  *mdSock* socket descriptor
- $\leftarrow$  *pPacket* pointer to packet to be sent

#### **Return values:**

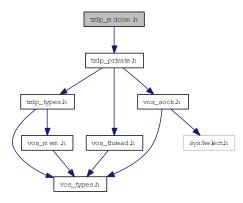
TRDP\_NO\_ERR no error
TRDP\_UNKNOWN\_ERR error

### 5.16 trdp\_mdcom.h File Reference

Functions for MD communication.

#include "trdp\_private.h"

Include dependency graph for trdp\_mdcom.h:



This graph shows which files directly or indirectly include this file:



#### **Functions**

- TRDP\_ERR\_T trdp\_mdSend (INT32 pdSock, const MD\_ELE\_T \*pPacket)

  Send MD packet.
- void trdp\_mdUpdate (MD\_ELE\_T \*pPacket)

  Update the header values.
- TRDP\_ERR\_T trdp\_mdReceive (TRDP\_SESSION\_PT appHandle, INT32 sock)

Receiving MD messages Read the receive socket for arriving MDs, copy the packet to a new MD\_ELE\_T Check for protocol errors and dispatch to proper receive queue.

#### **5.16.1** Detailed Description

Functions for MD communication.

Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

trdp\_mdcom.h 120 2012-11-06 17:32:14Z 97025

#### **5.16.2** Function Documentation

#### 5.16.2.1 TRDP\_ERR\_T trdp\_mdReceive (TRDP\_SESSION\_PT appHandle, INT32 sock)

Receiving MD messages Read the receive socket for arriving MDs, copy the packet to a new MD\_ELE\_T Check for protocol errors and dispatch to proper receive queue.

Call user's callback if needed

#### **Parameters:**

```
\leftarrow appHandle session pointer
```

 $\leftarrow$  *sock* the socket to read from

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_PARAM\_ERR parameter error

TRDP\_WIRE\_ERR protocol error (late packet, version mismatch)

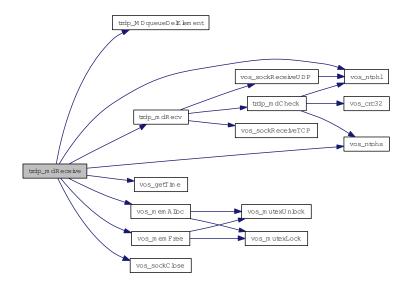
TRDP\_QUEUE\_ERR not in queue

TRDP\_CRC\_ERR header checksum

TRDP\_TOPOCOUNT\_ERR invalid topocount

Generated on Tue Nov 20 17:53:34 2012 for TCNOpen TRDP by Doxygen

Here is the call graph for this function:



#### 5.16.2.2 TRDP\_ERR\_T trdp\_mdSend (INT32 pdSock, const MD\_ELE\_T \* pPacket)

Send MD packet.

#### **Parameters:**

- $\leftarrow pdSock$  socket descriptor
- $\leftarrow$  *pPacket* pointer to packet to be sent

#### **Return values:**

!= NULL error

Here is the call graph for this function:



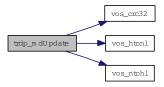
#### $5.16.2.3 \quad void \ trdp\_mdUpdate \ (MD\_ELE\_T*pPacket)$

Update the header values.

#### **Parameters:**

 $\leftarrow$  *pPacket* pointer to the packet to update

Here is the call graph for this function:

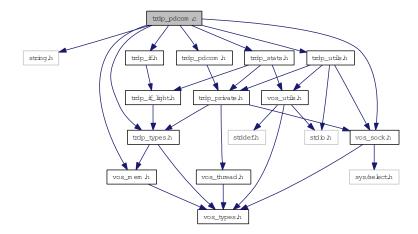


### 5.17 trdp\_pdcom.c File Reference

Functions for PD communication.

```
#include <string.h>
#include "trdp_types.h"
#include "trdp_utils.h"
#include "trdp_pdcom.h"
#include "trdp_if.h"
#include "trdp_stats.h"
#include "vos_sock.h"
#include "vos_mem.h"
```

Include dependency graph for trdp\_pdcom.c:



#### **Functions**

- void trdp\_pdInit (PD\_ELE\_T \*pPacket, TRDP\_MSG\_T type, UINT32 topoCount, UINT16 subs, UINT16 offsetAddress, UINT32 replyComId, UINT32 replyIpAddress)
  - Initialize/construct the packet Set the header infos.
- TRDP\_ERR\_T trdp\_pdPut (PD\_ELE\_T \*pPacket, TRDP\_MARSHALL\_T marshall, void \*refCon, const UINT8 \*pData, UINT32 dataSize)

Copy data Set the header infos.

• void trdp\_pdDataUpdate (PD\_ELE\_T \*pPacket)

Add padding and update data CRC.

\*refCon, const UINT8 \*pData, UINT32 dataSize)

• TRDP\_ERR\_T trdp\_pdGet (PD\_ELE\_T \*pPacket, TRDP\_UNMARSHALL\_T unmarshall, void

Copy data Set the header infos.

• TRDP\_ERR\_T trdp\_pdSendQueued (TRDP\_SESSION\_PT appHandle)

Send all due PD messages.

• TRDP\_ERR\_T trdp\_pdReceive (TRDP\_SESSION\_PT appHandle, INT32 sock)

Receiving PD messages Read the receive socket for arriving PDs, copy the packet to a new PD\_ELE\_T Check for protocol errors and compare the received data to the data in our receive queue.

• void trdp\_pdUpdate (PD\_ELE\_T \*pPacket)

Update the header values.

• TRDP\_ERR\_T trdp\_pdCheck (PD\_HEADER\_T \*pPacket, INT32 packetSize)

Check if the PD header values and the CRCs are sane.

• TRDP\_ERR\_T trdp\_pdSend (INT32 pdSock, PD\_ELE\_T \*pPacket)

Send one PD packet.

• TRDP\_ERR\_T trdp\_pdDistribute (PD\_ELE\_T \*pSndQueue)

Distribute send time of PD packets over time.

#### 5.17.1 Detailed Description

Functions for PD communication.

#### Note:

Project: TCNOpen TRDP prototype stack

#### Author:

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

trdp\_pdcom.c 159 2012-11-20 16:51:12Z bloehr

#### **5.17.2** Function Documentation

#### 5.17.2.1 TRDP\_ERR\_T trdp\_pdCheck (PD\_HEADER\_T \* pPacket, INT32 packetSize)

Check if the PD header values and the CRCs are sane.

#### **Parameters:**

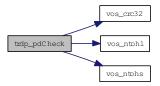
- $\leftarrow$  *pPacket* pointer to the packet to check
- ← packetSize max size to check

#### **Return values:**

TRDP\_NO\_ERR

#### TRDP\_CRC\_ERR

Here is the call graph for this function:



#### **5.17.2.2** void trdp\_pdDataUpdate (PD\_ELE\_T \* pPacket)

Add padding and update data CRC.

Here is the call graph for this function:



#### **5.17.2.3** TRDP\_ERR\_T trdp\_pdDistribute (PD\_ELE\_T \* pSndQueue)

Distribute send time of PD packets over time.

The duration of PD packets on a 100MBit/s network ranges from 3us to 150us max. Because a cyclic thread scheduling below 5ms would put a too heavy load on the system, and PD packets cannot get larger than 1436 (+ UDP header), we will not account for differences in packet size. Another factor is the differences in intervals for different packets: We should only change the starting times of the packets within 1/2 the interval time. Otherwise a late addition of packets could lead to timeouts of already queued packets. Scheduling will be computed based on the smallest interval time.

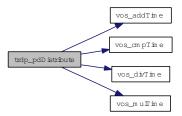
#### **Parameters:**

 $\leftarrow$  *pSndQueue* pointer to send queue

#### **Return values:**

 $TRDP\_NO\_ERR$ 

Here is the call graph for this function:



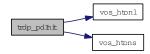
### 5.17.2.4 void trdp\_pdInit (PD\_ELE\_T \* pPacket, TRDP\_MSG\_T type, UINT32 topoCount, UINT16 subs, UINT16 offsetAddress, UINT32 replyComId, UINT32 replyIpAddress)

Initialize/construct the packet Set the header infos.

#### **Parameters:**

- $\leftarrow$  *pPacket* pointer to the packet element to init
- $\leftarrow$  *type* type the packet
- $\leftarrow$  *topoCount* topocount to use for PD frame
- $\leftarrow$  *subs* subsAndReserve
- $\leftarrow$  offsetAddress ladder offset
- ← *replyComId* Pull request comId
- ← replyIpAddress Pull request Ip

Here is the call graph for this function:



#### 5.17.2.5 TRDP\_ERR\_T trdp\_pdReceive (TRDP\_SESSION\_PT appHandle, INT32 sock)

Receiving PD messages Read the receive socket for arriving PDs, copy the packet to a new PD\_ELE\_T Check for protocol errors and compare the received data to the data in our receive queue.

If it is a new packet, check if it is a PD Request (PULL). If it is an update, exchange the existing entry with the new one Call user's callback if needed

#### **Parameters:**

- $\leftarrow$  *appHandle* session pointer
- $\leftarrow$  *sock* the socket to read from

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP PARAM ERR parameter error

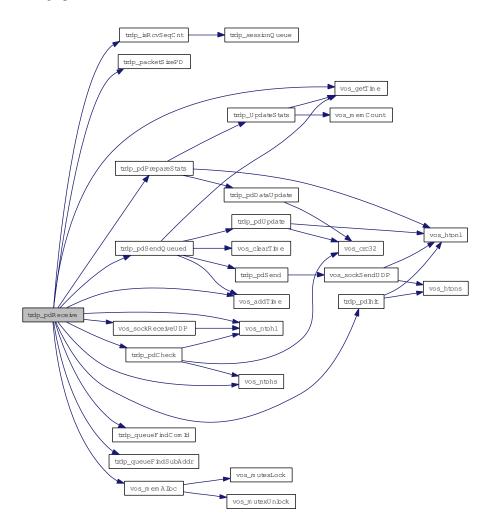
TRDP\_WIRE\_ERR protocol error (late packet, version mismatch)

TRDP\_QUEUE\_ERR not in queue

TRDP\_CRC\_ERR header checksum

TRDP\_TOPOCOUNT\_ERR invalid topocount

Here is the call graph for this function:



#### $\textbf{5.17.2.6} \quad \textbf{TRDP\_ERR\_T trdp\_pdSend} \; (\textbf{INT32} \; \textit{pdSock}, \; \textbf{PD\_ELE\_T} * \textit{pPacket})$

Send one PD packet.

#### **Parameters:**

- $\leftarrow pdSock$  socket descriptor
- $\leftarrow$  *pPacket* pointer to packet to be sent

#### **Return values:**

TRDP\_NO\_ERR

TRDP\_IO\_ERR

Here is the call graph for this function:



#### 5.17.2.7 TRDP\_ERR\_T trdp\_pdSendQueued (TRDP\_SESSION\_PT appHandle)

Send all due PD messages.

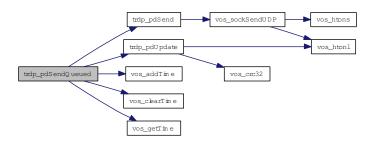
#### **Parameters:**

 $\leftarrow$  *appHandle* session pointer

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_IO\_ERR socket I/O error

Here is the call graph for this function:



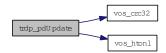
#### **5.17.2.8** void trdp\_pdUpdate (PD\_ELE\_T \* pPacket)

Update the header values.

#### **Parameters:**

 $\leftarrow$  *pPacket* pointer to the packet to update

Here is the call graph for this function:

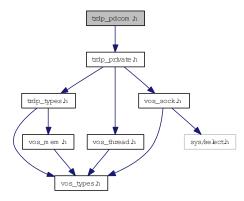


### 5.18 trdp\_pdcom.h File Reference

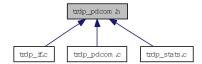
Functions for PD communication.

#include "trdp\_private.h"

Include dependency graph for trdp\_pdcom.h:



This graph shows which files directly or indirectly include this file:



#### **Functions**

• void trdp\_pdInit (PD\_ELE\_T \*, TRDP\_MSG\_T, UINT32 topCount, UINT16 subs, UINT16 offsetAddress, UINT32 replyComId, UINT32 replyIpAddress)

Initialize/construct the packet Set the header infos.

• void trdp\_pdUpdate (PD\_ELE\_T \*)

Update the header values.

• TRDP\_ERR\_T trdp\_pdPut (PD\_ELE\_T \*, TRDP\_MARSHALL\_T func, void \*refCon, const UINT8 \*pData, UINT32 dataSize)

Copy data Set the header infos.

• void trdp\_pdDataUpdate (PD\_ELE\_T \*pPacket)

Add padding and update data CRC.

• TRDP\_ERR\_T trdp\_pdCheck (PD\_HEADER\_T \*pPacket, INT32 packetSize)

Check if the PD header values and the CRCs are sane.

• TRDP\_ERR\_T trdp\_pdSend (INT32 sock, PD\_ELE\_T \*)

Send one PD packet.

• TRDP\_ERR\_T trdp\_pdGet (PD\_ELE\_T \*pPacket, TRDP\_UNMARSHALL\_T unmarshall, void \*refCon, const UINT8 \*pData, UINT32 dataSize)

Copy data Set the header infos.

• TRDP\_ERR\_T trdp\_pdSendQueued (TRDP\_SESSION\_PT appHandle)

Send all due PD messages.

• TRDP\_ERR\_T trdp\_pdReceive (TRDP\_SESSION\_PT pSessionHandle, INT32 sock)

Receiving PD messages Read the receive socket for arriving PDs, copy the packet to a new PD\_ELE\_T Check for protocol errors and compare the received data to the data in our receive queue.

• TRDP\_ERR\_T trdp\_pdDistribute (PD\_ELE\_T \*pSndQueue)

Distribute send time of PD packets over time.

#### 5.18.1 Detailed Description

Functions for PD communication.

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

trdp\_pdcom.h 53 2012-10-17 17:40:43Z 97025

#### **5.18.2** Function Documentation

#### 5.18.2.1 TRDP\_ERR\_T trdp\_pdCheck (PD\_HEADER\_T \* pPacket, INT32 packetSize)

Check if the PD header values and the CRCs are sane.

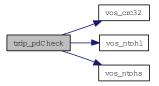
#### **Parameters:**

- $\leftarrow$  *pPacket* pointer to the packet to check
- $\leftarrow$  *packetSize* max size to check

#### **Return values:**

TRDP\_NO\_ERR
TRDP\_CRC\_ERR

Here is the call graph for this function:



#### 5.18.2.2 void trdp\_pdDataUpdate (PD\_ELE\_T \* pPacket)

Add padding and update data CRC.

Here is the call graph for this function:



#### 5.18.2.3 TRDP\_ERR\_T trdp\_pdDistribute (PD\_ELE\_T \* pSndQueue)

Distribute send time of PD packets over time.

The duration of PD packets on a 100MBit/s network ranges from 3us to 150us max. Because a cyclic thread scheduling below 5ms would put a too heavy load on the system, and PD packets cannot get larger than 1436 (+ UDP header), we will not account for differences in packet size. Another factor is the differences in intervals for different packets: We should only change the starting times of the packets within 1/2 the interval time. Otherwise a late addition of packets could lead to timeouts of already queued packets. Scheduling will be computed based on the smallest interval time.

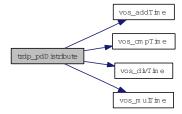
#### **Parameters:**

 $\leftarrow$  *pSndQueue* pointer to send queue

#### **Return values:**

TRDP NO ERR

Here is the call graph for this function:



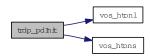
### 5.18.2.4 void trdp\_pdInit (PD\_ELE\_T \* pPacket, TRDP\_MSG\_T type, UINT32 topoCount, UINT16 subs, UINT16 offsetAddress, UINT32 replyComId, UINT32 replyIpAddress)

Initialize/construct the packet Set the header infos.

#### **Parameters:**

- $\leftarrow$  *pPacket* pointer to the packet element to init
- $\leftarrow$  *type* type the packet
- $\leftarrow$  *topoCount* topocount to use for PD frame
- $\leftarrow$  *subs* subsAndReserve
- $\leftarrow$  offsetAddress ladder offset
- ← *replyComId* Pull request comId
- ← replyIpAddress Pull request Ip

Here is the call graph for this function:



#### 5.18.2.5 TRDP\_ERR\_T trdp\_pdReceive (TRDP\_SESSION\_PT appHandle, INT32 sock)

Receiving PD messages Read the receive socket for arriving PDs, copy the packet to a new PD\_ELE\_T Check for protocol errors and compare the received data to the data in our receive queue.

If it is a new packet, check if it is a PD Request (PULL). If it is an update, exchange the existing entry with the new one Call user's callback if needed

#### **Parameters:**

- $\leftarrow$  *appHandle* session pointer
- $\leftarrow$  *sock* the socket to read from

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP PARAM ERR parameter error

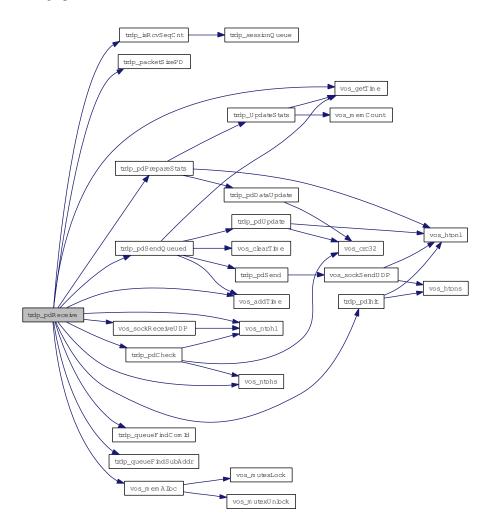
TRDP\_WIRE\_ERR protocol error (late packet, version mismatch)

TRDP\_QUEUE\_ERR not in queue

TRDP\_CRC\_ERR header checksum

TRDP\_TOPOCOUNT\_ERR invalid topocount

Here is the call graph for this function:



## $\textbf{5.18.2.6} \quad \textbf{TRDP\_ERR\_T trdp\_pdSend} \; (\textbf{INT32} \; \textit{pdSock}, \; \textbf{PD\_ELE\_T} * \textit{pPacket})$

Send one PD packet.

## **Parameters:**

- $\leftarrow pdSock$  socket descriptor
- $\leftarrow$  *pPacket* pointer to packet to be sent

## **Return values:**

TRDP\_NO\_ERR

TRDP\_IO\_ERR

Here is the call graph for this function:



## 5.18.2.7 TRDP\_ERR\_T trdp\_pdSendQueued (TRDP\_SESSION\_PT appHandle)

Send all due PD messages.

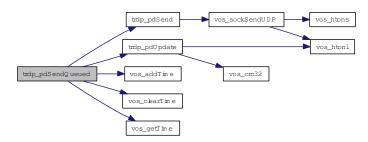
## **Parameters:**

 $\leftarrow$  *appHandle* session pointer

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_IO\_ERR socket I/O error

Here is the call graph for this function:

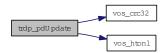


## **5.18.2.8** void trdp\_pdUpdate (PD\_ELE\_T \* pPacket)

Update the header values.

## **Parameters:**

 $\leftarrow$  *pPacket* pointer to the packet to update

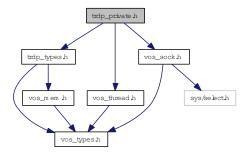


## 5.19 trdp\_private.h File Reference

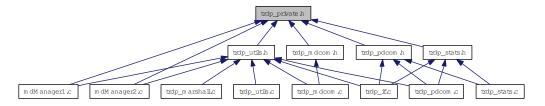
Typedefs for TRDP communication.

```
#include "trdp_types.h"
#include "vos_thread.h"
#include "vos_sock.h"
```

Include dependency graph for trdp\_private.h:



This graph shows which files directly or indirectly include this file:



## **Data Structures**

• struct TRDP\_HANDLE

Hidden handle definition, used as unique addressing item.

• struct TRDP\_SOCKETS

Socket item.

• struct GNU\_PACKED

TRDP process data header - network order and alignment.

• struct GNU\_PACKED

TRDP process data header - network order and alignment.

• struct GNU\_PACKED

TRDP process data header - network order and alignment.

• struct PD\_ELE

Queue element for PD packets to send or receive.

• struct MD\_ELE

Queue element for MD packets to send or receive or acknowledge.

• struct TRDP\_SESSION

Session/application variables store.

## **Defines**

- #define IP\_PD\_UDP\_PORT 20548 process data UDP port
- #define IP\_MD\_UDP\_PORT 20550

  message data UDP port
- #define IP\_MD\_TCP\_PORT 20550
   message data TCP port
- #define IP\_PD\_PROTO\_VER 0x0100

  Protocol version.
- #define TIMER\_GRANULARITY 10000 granularity in us
- #define MD\_DEFAULT\_REPLY\_TIMEOUT 10000000 default reply time out 10s
- #define MD\_DEFAULT\_CONFIRM\_TIMEOUT 10000000 default reply time out 10s
- #define MIN\_PD\_HEADER\_SIZE sizeof(PD\_HEADER\_T)

  PD header size with FCS.
- #define ACK\_TIME\_OUT\_VAL\_DEF 500
   Default value in milliseconds for waiting on acknowledge message.

## **Typedefs**

- typedef struct TRDP\_HANDLE TRDP\_ADDRESSES\_T Hidden handle definition, used as unique addressing item.
- typedef struct TRDP\_SOCKETS\_T Socket item.
- typedef struct PD\_ELE PD\_ELE\_T

  Queue element for PD packets to send or receive.
- typedef struct MD\_ELE MD\_ELE\_T

Queue element for MD packets to send or receive or acknowledge.

• typedef struct TRDP\_SESSION TRDP\_SESSION\_T Session/application variables store.

#### **Enumerations**

```
• enum TRDP_MD_ELE_ST_T {
 TRDP\_MD\_ELE\_ST\_NONE = 0,
 TRDP_MD_ELE_ST_TX_NOTIFY_ARM = 1,
 TRDP\_MD\_ELE\_ST\_TX\_REQUEST\_ARM = 2,
 TRDP\_MD\_ELE\_ST\_TX\_REPLY\_ARM = 3,
 TRDP_MD_ELE_ST_TX_REPLYQUERY_ARM = 4,
 TRDP_MD_ELE_ST_TX_CONFIRM_ARM = 5,
 TRDP\_MD\_ELE\_ST\_TX\_ERROR\_ARM = 6,
 TRDP\_MD\_ELE\_ST\_TX\_REQUEST\_W4Y = 7,
 TRDP\_MD\_ELE\_ST\_TX\_REPLYQUERY\_W4C = 8,
 TRDP\_MD\_ELE\_ST\_RX\_ARM = 9,
 TRDP\_MD\_ELE\_ST\_RX\_REQ\_W4AP\_REPLY = 10,
 TRDP_MD_ELE_ST_RX_REPLY_W4AP_CONF = 11 }
    Internal MD state.
• enum TRDP_PRIV_FLAGS_T { ,
 TRDP\_TIMED\_OUT = 0x2,
 TRDP_REQ_2B_SENT = 0x4,
 TRDP_PULL_SUB = 0x8 }
    Internal flags for packets.
• enum TRDP_SOCK_TYPE_T {
 TRDP\_SOCK\_PD = 0,
 TRDP\_SOCK\_MD\_UDP = 1,
 TRDP_SOCK_MD_TCP = 2 }
    Socket usage.
```

## 5.19.1 Detailed Description

Typedefs for TRDP communication.

TRDP internal type definitions

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

trdp private.h 145 2012-11-16 18:45:07Z bloehr

## **5.19.2** Enumeration Type Documentation

5.19.2.1 enum TRDP\_MD\_ELE\_ST\_T

Internal MD state.

#### **Enumerator:**

TRDP\_MD\_ELE\_ST\_NONE neutral value

TRDP\_MD\_ELE\_ST\_TX\_NOTIFY\_ARM ready to send notify MD

TRDP\_MD\_ELE\_ST\_TX\_REQUEST\_ARM ready to send request MD

TRDP\_MD\_ELE\_ST\_TX\_REPLY\_ARM ready to send reply MD

TRDP\_MD\_ELE\_ST\_TX\_REPLYQUERY\_ARM ready to send reply with confirm request MD

TRDP\_MD\_ELE\_ST\_TX\_CONFIRM\_ARM ready to send confirm MD

TRDP\_MD\_ELE\_ST\_TX\_ERROR\_ARM ready to send error MD

TRDP\_MD\_ELE\_ST\_TX\_REQUEST\_W4Y request sent, wait for reply

TRDP\_MD\_ELE\_ST\_TX\_REPLYQUERY\_W4C reply send, with confirm request MD

TRDP\_MD\_ELE\_ST\_RX\_ARM armed listener

TRDP\_MD\_ELE\_ST\_RX\_REQ\_W4AP\_REPLY request received, wait for application reply send

TRDP\_MD\_ELE\_ST\_RX\_REPLY\_W4AP\_CONF reply conf.

rq. rx, wait for application conf send

## 5.19.2.2 enum TRDP\_PRIV\_FLAGS\_T

Internal flags for packets.

## **Enumerator:**

TRDP\_TIMED\_OUT if set, informed the user

TRDP\_REQ\_2B\_SENT if set, the request needs to be sent

TRDP\_PULL\_SUB if set, its a PULL subscription

## ${\bf 5.19.2.3}\quad enum\ TRDP\_SOCK\_TYPE\_T$

Socket usage.

## **Enumerator:**

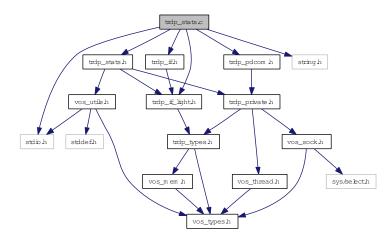
TRDP\_SOCK\_PD Socket is used for UDP process data.TRDP\_SOCK\_MD\_UDP Socket is used for UDP message data.TRDP\_SOCK\_MD\_TCP Socket is used for TCP message data.

## 5.20 trdp\_stats.c File Reference

Statistics functions for TRDP communication.

```
#include <stdio.h>
#include <string.h>
#include "trdp_stats.h"
#include "trdp_if_light.h"
#include "trdp_if.h"
#include "trdp_pdcom.h"
```

Include dependency graph for trdp\_stats.c:



## **Functions**

- void trdp\_UpdateStats (TRDP\_APP\_SESSION\_T appHandle) Update the statistics.
- void trdp\_initStats (TRDP\_APP\_SESSION\_T appHandle)

  Init statistics.
- EXT\_DECL TRDP\_ERR\_T tlc\_getStatistics (TRDP\_APP\_SESSION\_T appHandle, TRDP\_STATISTICS\_T \*pStatistics)

Return statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_getSubsStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumSubs, TRDP\_SUBS\_STATISTICS\_T \*pStatistics)

Return PD subscription statistics.

- EXT\_DECL TRDP\_ERR\_T tlc\_getPubStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumPub, TRDP\_PUB\_STATISTICS\_T \*pStatistics)

  Return PD publish statistics.
- EXT\_DECL TRDP\_ERR\_T tlc\_getListStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumList, TRDP\_LIST\_STATISTICS\_T \*pStatistics)

Return MD listener statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_getRedStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumRed, TRDP\_RED\_STATISTICS\_T \*pStatistics)

Return redundancy group statistics.

• EXT\_DECL TRDP\_ERR\_T tlc\_getJoinStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \*pNumJoin, UINT32 \*pIpAddr)

Return join statistics.

- EXT\_DECL TRDP\_ERR\_T tlc\_resetStatistics (TRDP\_APP\_SESSION\_T appHandle)

  \*Reset statistics.
- void trdp\_pdPrepareStats (TRDP\_APP\_SESSION\_T appHandle, PD\_ELE\_T \*pPacket)
   Fill the statistics packet.

## 5.20.1 Detailed Description

Statistics functions for TRDP communication.

#### Note:

Project: TCNOpen TRDP prototype stack

#### Author:

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

trdp\_stats.c 138 2012-11-14 11:34:11Z 97031

#### **5.20.2** Function Documentation

5.20.2.1 EXT\_DECL TRDP\_ERR\_T tlc\_getJoinStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumJoin, UINT32 \* pIpAddr)

Return join statistics.

Memory for statistics information must be provided by the user.

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftrightarrow$  **pNumJoin** Pointer to the number of joined IP Adresses
- $\rightarrow$  *pIpAddr* Pointer to a list with the joined IP addresses

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_NOINIT\_ERR handle invalid

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR there are more items than requested

Here is the call graph for this function:



# 5.20.2.2 EXT\_DECL TRDP\_ERR\_T tlc\_getListStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumList, TRDP\_LIST\_STATISTICS\_T \* pStatistics)

Return MD listener statistics.

Memory for statistics information must be provided by the user.

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftrightarrow$  *pNumList* Pointer to the number of listeners
- $\rightarrow$  pStatistics Pointer to a list with the listener statistics information

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_NOINIT\_ERR handle invalid

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR there are more subscriptions than requested

Here is the call graph for this function:



# 5.20.2.3 EXT\_DECL TRDP\_ERR\_T tlc\_getPubStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumPub, TRDP\_PUB\_STATISTICS\_T \* pStatistics)

Return PD publish statistics.

Memory for statistics information must be provided by the user.

#### **Parameters:**

← *appHandle* the handle returned by tlc\_openSession

- $\leftrightarrow$  *pNumPub* Pointer to the number of publishers
- $\rightarrow$  pStatistics Pointer to a list with the publish statistics information

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR there are more subscriptions than requested

Here is the call graph for this function:



# $\begin{array}{ll} \textbf{5.20.2.4} & \textbf{EXT\_DECL\ TRDP\_ERR\_T\ tlc\_getRedStatistics\ (TRDP\_APP\_SESSION\_T\ appHandle,} \\ & \textbf{UINT16}*pNumRed,\ TRDP\_RED\_STATISTICS\_T*pStatistics) \end{array}$

Return redundancy group statistics.

Memory for statistics information must be provided by the user.

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftrightarrow$  **pNumRed** Pointer to the number of redundancy groups
- $\rightarrow$  *pStatistics* Pointer to a list with the redundancy group information

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_NOINIT\_ERR handle invalid

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR there are more subscriptions than requested

Here is the call graph for this function:



# 5.20.2.5 EXT\_DECL TRDP\_ERR\_T tlc\_getStatistics (TRDP\_APP\_SESSION\_T appHandle, TRDP\_STATISTICS\_T \* pStatistics)

Return statistics.

Memory for statistics information must be provided by the user.

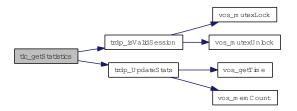
#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\rightarrow$  *pStatistics* Pointer to statistics for this application session

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR parameter error

Here is the call graph for this function:



# 5.20.2.6 EXT\_DECL TRDP\_ERR\_T tlc\_getSubsStatistics (TRDP\_APP\_SESSION\_T appHandle, UINT16 \* pNumSubs, TRDP\_SUBS\_STATISTICS\_T \* pStatistics)

Return PD subscription statistics.

Memory for statistics information must be provided by the user.

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftrightarrow$  pNumSubs In: The number of subscriptions requested Out: Number of subscriptions returned
- $\leftrightarrow$  pStatistics Pointer to an array with the subscription statistics information

#### **Return values:**

TRDP\_NO\_ERR no error

TRDP\_NOINIT\_ERR handle invalid

TRDP\_PARAM\_ERR parameter error

TRDP\_MEM\_ERR there are more subscriptions than requested



## 5.20.2.7 EXT\_DECL TRDP\_ERR\_T tlc\_resetStatistics (TRDP\_APP\_SESSION\_T appHandle)

Reset statistics.

#### **Parameters:**

← *appHandle* the handle returned by tlc\_openSession

## **Return values:**

TRDP\_NO\_ERR no error
TRDP\_NOINIT\_ERR handle invalid
TRDP\_PARAM\_ERR parameter error

Here is the call graph for this function:



## 5.20.2.8 void trdp\_initStats (TRDP\_APP\_SESSION\_T appHandle)

Init statistics.

Clear the stats structure for a session.

#### **Parameters:**

← *appHandle* the handle returned by tlc\_openSession

Here is the call graph for this function:



## $\textbf{5.20.2.9} \quad \text{void trdp\_pdPrepareStats} \ (\textbf{TRDP\_APP\_SESSION\_T} \ \textit{appHandle}, \ \textbf{PD\_ELE\_T} * \textit{pPacket})$

Fill the statistics packet.

## **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftrightarrow$  *pPacket* pointer to the packet to fill

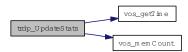


## 5.20.2.10 void trdp\_UpdateStats (TRDP\_APP\_SESSION\_T appHandle)

Update the statistics.

## **Parameters:**

 $\leftarrow$  appHandle the handle returned by tlc\_openSession

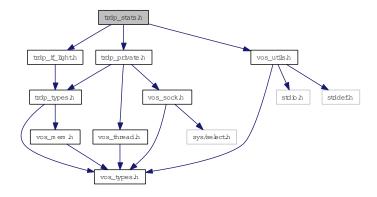


## 5.21 trdp\_stats.h File Reference

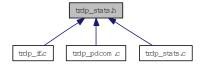
Statistics for TRDP communication.

```
#include "trdp_if_light.h"
#include "trdp_private.h"
#include "vos_utils.h"
```

Include dependency graph for trdp\_stats.h:



This graph shows which files directly or indirectly include this file:



## **Functions**

- void trdp\_initStats (TRDP\_APP\_SESSION\_T appHandle)

  Init statistics.
- void trdp\_pdPrepareStats (TRDP\_APP\_SESSION\_T appHandle, PD\_ELE\_T \*pPacket) Fill the statistics packet.

## **5.21.1** Detailed Description

Statistics for TRDP communication.

Note:

Project: TCNOpen TRDP prototype stack

**Author:** 

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

trdp\_stats.h 53 2012-10-17 17:40:43Z 97025

## **5.21.2** Function Documentation

## 5.21.2.1 void trdp\_initStats (TRDP\_APP\_SESSION\_T appHandle)

Init statistics.

Clear the stats structure for a session.

#### **Parameters:**

← *appHandle* the handle returned by tlc\_openSession

Here is the call graph for this function:



## 5.21.2.2 void trdp\_pdPrepareStats (TRDP\_APP\_SESSION\_T appHandle, PD\_ELE\_T \* pPacket)

Fill the statistics packet.

#### **Parameters:**

- ← *appHandle* the handle returned by tlc\_openSession
- $\leftrightarrow$  *pPacket* pointer to the packet to fill

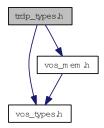


## 5.22 trdp\_types.h File Reference

Typedefs for TRDP communication.

```
#include "vos_types.h"
#include "vos_mem.h"
```

Include dependency graph for trdp\_types.h:



This graph shows which files directly or indirectly include this file:



## **Data Structures**

• struct TRDP\_PD\_INFO\_T

Process data info from received telegram; allows the application to generate responses.

• struct TRDP\_MD\_INFO\_T

Message data info from received telegram; allows the application to generate responses.

• struct TRDP\_SEND\_PARAM\_T

Quality/type of service and time to live.

• struct TRDP DATASET ELEMENT T

Dataset element definition.

• struct TRDP\_DATASET\_T

Dataset definition.

• struct TRDP\_COMID\_DSID\_MAP\_T

Dataset element definition.

• struct TRDP\_MEM\_STATISTICS\_T

TRDP statistics type definitions.

• struct TRDP\_PD\_STATISTICS\_T

Structure containing all general PD statistics information.

• struct TRDP\_MD\_STATISTICS\_T

Structure containing all general MD statistics information.

• struct TRDP\_STATISTICS\_T

Structure containing all general memory, PD and MD statistics information.

• struct TRDP\_SUBS\_STATISTICS\_T

Table containing particular PD subscription information.

• struct TRDP\_PUB\_STATISTICS\_T

Table containing particular PD publishing information.

• struct TRDP\_LIST\_STATISTICS\_T

Information about a particular MD listener.

• struct TRDP\_RED\_STATISTICS\_T

A table containing PD redundant group information.

struct TRDP\_MARSHALL\_CONFIG\_T

Marshaling/unmarshalling configuration.

• struct TRDP\_PD\_CONFIG\_T

Default PD configuration.

• struct TRDP\_MD\_CONFIG\_T

Default MD configuration.

• struct TRDP\_MEM\_CONFIG\_T

Structure describing memory (and its pre-fragmentation).

• struct TRDP\_PROCESS\_CONFIG\_T

Types to read out the XML configuration.

### **Defines**

• #define TRDP\_MAX\_LABEL\_LEN 16

Maximum values.

• #define TRDP\_MAX\_URI\_USER\_LEN (2 \* TRDP\_MAX\_LABEL\_LEN)

URI user part incl.

• #define TRDP\_MAX\_URI\_HOST\_LEN (4 \* TRDP\_MAX\_LABEL\_LEN)

URI host part length incl.

• #define TRDP\_MAX\_URI\_LEN ((6 \* TRDP\_MAX\_LABEL\_LEN) + 8)

URI length incl.

- #define TRDP\_MAX\_FILE\_NAME\_LEN 128 path and file name length incl.
- #define TDRP\_VAR\_SIZE 0

Variable size dataset.

#define USE\_HEAP 0

If this is set, we can allocate dynamically memory.

• #define TRDP\_COMID\_ECHO 10

TRDP reserved COMID's in the range 1.

• #define TRDP\_STATISTICS\_REQUEST\_DSID 31 TRDP reserved data set id's in the range 1.

## **Typedefs**

- typedef UINT32 TRDP\_IP\_ADDR\_T TRDP general type definitions.
- typedef VOS\_TIME\_T TRDP\_TIME\_T

  Timer value compatible with timeval / select.
- typedef struct fd\_set TRDP\_FDS\_T File descriptor set compatible with fd\_set / select.
- typedef VOS\_UUID\_T TRDP\_UUID\_T

  UUID definition reuses the VOS definition.
- typedef VOS\_PRINT\_DBG\_T TRDP\_PRINT\_DBG\_T TRDP configuration type definitions.
- typedef VOS\_LOG\_T TRDP\_LOG\_T

  Categories for logging, reuse of the VOS definition.
- typedef TRDP\_ERR\_T(\* TRDP\_MARSHALL\_T )(void \*pRefCon, UINT32 comId, UINT8 \*pSrc, UINT8 \*pDst, UINT32 \*pDstSize)

Function type for marshalling.

• typedef TRDP\_ERR\_T(\* TRDP\_UNMARSHALL\_T )(void \*pRefCon, UINT32 comId, UINT8 \*pSrc, UINT8 \*pDst, UINT32 \*pDstSize)

Function type for unmarshalling.

• typedef void(\* TRDP\_PD\_CALLBACK\_T )(void \*pRefCon, const TRDP\_PD\_INFO\_T \*pMsg, UINT8 \*pData, UINT32 dataSize)

Callback for receiving indications, timeouts, releases, responses.

• typedef void(\* TRDP\_MD\_CALLBACK\_T )(void \*pRefCon, const TRDP\_MD\_INFO\_T \*pMsg, UINT8 \*pData, UINT32 dataSize)

Callback for receiving indications, timeouts, releases, responses.

• typedef VOS MEM BLK T TRDP MEM BLK T

Enumeration type for memory pre-fragmentation, reuse of VOS definition.

### **Enumerations**

```
• enum TRDP_ERR_T {
 TRDP_NO_ERR = 0,
 TRDP\_PARAM\_ERR = -1,
 TRDP_INIT_ERR = -2,
 TRDP_NOINIT_ERR = -3,
 TRDP\_TIMEOUT\_ERR = -4,
 TRDP_NODATA_ERR = -5,
 TRDP\_SOCK\_ERR = -6,
 TRDP_IO_ERR = -7,
 TRDP\_MEM\_ERR = -8,
 TRDP\_SEMA\_ERR = -9,
 TRDP_QUEUE\_ERR = -10,
 TRDP_QUEUE_FULL_ERR = -11,
 TRDP\_MUTEX\_ERR = -12,
 TRDP_NOSESSION_ERR = -13,
 TRDP\_SESSION\_ABORT\_ERR = -14,
 TRDP_NOSUB_ERR = -15,
 TRDP_NOPUB_ERR = -16,
 TRDP_NOLIST_ERR = -17,
 TRDP\_CRC\_ERR = -18,
 TRDP\_TOPO\_ERR = -20,
 TRDP\_COMID\_ERR = -21,
 TRDP\_STATE\_ERR = -22,
 TRDP_APPTIMEOUT_ERR = -23,
 TRDP_UNKNOWN_ERR = -99 }
    Return codes for all API functions.
• enum TRDP_MSG_T {
 TRDP_MSG_PD = 0x5064,
 TRDP_MSG_PR = 0x5072,
 TRDP\_MSG\_PE = 0x5065,
 TRDP_MSG_MN = 0x4D6E,
```

 $TRDP_MSG_MR = 0x4D72,$ 

```
TRDP_MSG_MP = 0x4D70,
 TRDP_MSG_MQ = 0x4D71,
 TRDP_MSG_MC = 0x4D63,
 TRDP\_MSG\_ME = 0x4D65 
    TRDP data transfer type definitions.
• enum TRDP_REPLY_STATUS_T
    Reply status messages.
• enum TRDP_FLAGS_T { ,
 TRDP_FLAGS_REDUNDANT = 0x1,
 TRDP_FLAGS_MARSHALL = 0x2,
 TRDP FLAGS CALLBACK = 0x4,
 TRDP_FLAGS_TCP = 0x8 }
    Various flags for PD and MD packets.
• enum TRDP_RED_STATE_T {
 TRDP_RED_FOLLOWER = 0,
 TRDP_RED_LEADER = 1 }
    Redundancy states.
• enum TRDP_TO_BEHAVIOR_T {
 TRDP\_TO\_SET\_TO\_ZERO = 1,
 TRDP_TO_KEEP_LAST_VALUE = 2 }
    How invalid PD shall be handled.
enum TRDP_DATA_TYPE_T {
 TRDP_BOOLEAN = 1,
 TRDP\_CHAR8 = 2,
 TRDP UTF16 = 3,
 TRDP_INT8 = 4,
 TRDP_INT16 = 5,
 TRDP_INT32 = 6,
 TRDP_INT64 = 7,
 TRDP_UINT8 = 8,
 TRDP_UINT16 = 9,
 TRDP_UINT32 = 10,
 TRDP\_UINT64 = 11,
 TRDP_REAL32 = 12,
 TRDP_REAL64 = 13,
 TRDP\_TIMEDATE32 = 14,
 TRDP\_TIMEDATE48 = 15,
 TRDP\_TIMEDATE64 = 16,
 TRDP_TYPE_MAX = 30
```

TRDP dataset description definitions.

```
    enum TRDP_OPTION_T { ,
        TRDP_OPTION_BLOCK = 0x01,
        TRDP_OPTION_TRAFFIC_SHAPING = 0x02 }
```

Various flags/general TRDP options for library initialization.

## 5.22.1 Detailed Description

Typedefs for TRDP communication.

F

#### Note:

Project: TCNOpen TRDP prototype stack

#### Author:

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

trdp\_types.h 159 2012-11-20 16:51:12Z bloehr

## 5.22.2 Define Documentation

#### 5.22.2.1 #define TRDP\_COMID\_ECHO 10

TRDP reserved COMID's in the range 1 .

## 5.22.2.2 #define TRDP\_MAX\_FILE\_NAME\_LEN 128

path and file name length incl.

terminating '0'

.. 1000

## 5.22.2.3 #define TRDP\_MAX\_LABEL\_LEN 16

Maximum values.

A uri is a string of the following form: trdp://[user part]@[host part] trdp://instLabel.funcLabel@devLabel.carLabel.cstLabel.trainLabel Hence the exact max. uri length is: 7 + (6 \* 15) + 5 \* (size of (separator)) + 1(terminating 0) to facilitate alignment the size will be increased by 1 byte label length incl. terminating '0'

#### 5.22.2.4 #define TRDP\_MAX\_URI\_HOST\_LEN (4 \* TRDP\_MAX\_LABEL\_LEN)

URI host part length incl.

terminating '0'

## 5.22.2.5 #define TRDP\_MAX\_URI\_LEN ((6 \* TRDP\_MAX\_LABEL\_LEN) + 8)

URI length incl.

terminating '0' and 1 padding byte

#### 5.22.2.6 #define TRDP\_MAX\_URI\_USER\_LEN (2 \* TRDP\_MAX\_LABEL\_LEN)

URI user part incl.

terminating '0'

## 5.22.2.7 #define TRDP\_STATISTICS\_REQUEST\_DSID 31

TRDP reserved data set id's in the range 1.

.. 1000

## **5.22.3** Typedef Documentation

## 5.22.3.1 typedef UINT32 TRDP\_IP\_ADDR\_T

TRDP general type definitions.

## 5.22.3.2 typedef TRDP\_ERR\_T(\* TRDP\_MARSHALL\_T)(void \*pRefCon, UINT32 comId, UINT8 \*pSrc, UINT8 \*pDst, UINT32 \*pDstSize)

Function type for marshalling .

The function must know about the dataset's alignment etc.

#### **Parameters:**

- $\leftarrow *pRefCon$  pointer to user context
- $\leftarrow$  *comId* ComId to identify the structure out of a configuration
- ← \*pSrc pointer to received original message
- $\leftarrow *pDst$  pointer to a buffer for the treated message
- $\leftrightarrow *pDstSize$  size of the provide buffer / size of the treated message

## **Return values:**

TRDP\_NO\_ERR no error
TRDP\_MEM\_ERR provided buffer to small
TRDP\_COMID\_ERR comid not existing

## 5.22.3.3 typedef void(\* TRDP\_MD\_CALLBACK\_T)(void \*pRefCon, const TRDP\_MD\_INFO\_T \*pMsg, UINT8 \*pData, UINT32 dataSize)

Callback for receiving indications, timeouts, releases, responses.

#### **Parameters:**

- $\leftarrow *pRefCon$  pointer to user context
- ← \*pMsg pointer to received message information
- $\leftarrow *pData$  pointer to received data
- ← dataSize size of received data pointer to received data excl. padding and FCS !!!!

# 5.22.3.4 typedef void(\* TRDP\_PD\_CALLBACK\_T)(void \*pRefCon, const TRDP\_PD\_INFO\_T \*pMsg, UINT8 \*pData, UINT32 dataSize)

Callback for receiving indications, timeouts, releases, responses.

#### **Parameters:**

- $\leftarrow *pRefCon$  pointer to user context
- ← \*pMsg pointer to received message information
- $\leftarrow *pData$  pointer to received data
- ← dataSize size of received data pointer to received data excl. padding and FCS !!!!

## 5.22.3.5 typedef VOS\_PRINT\_DBG\_T TRDP\_PRINT\_DBG\_T

TRDP configuration type definitions.

Callback function definition for error/debug output, reuse of the VOS defined function.

#### 5.22.3.6 typedef VOS\_TIME\_T TRDP\_TIME\_T

Timer value compatible with timeval / select.

Relative or absolute date, depending on usage

## 5.22.3.7 typedef TRDP\_ERR\_T(\* TRDP\_UNMARSHALL\_T)(void \*pRefCon, UINT32 comId, UINT8 \*pSrc, UINT8 \*pDst, UINT32 \*pDstSize)

Function type for unmarshalling.

The function must know about the dataset's alignment etc.

## **Parameters:**

- $\leftarrow *pRefCon$  pointer to user context
- $\leftarrow$  comId to identify the structure out of a configuration
- ← \*pSrc pointer to received original message
- $\leftarrow *pDst$  pointer to a buffer for the treated message

↔ \*pDstSize size of the provide buffer / size of the treated message

#### **Return values:**

TRDP\_NO\_ERR no error
TRDP\_MEM\_ERR provide buffer to small
TRDP\_COMID\_ERR comid not existing

## **5.22.4** Enumeration Type Documentation

#### 5.22.4.1 enum TRDP\_DATA\_TYPE\_T

TRDP dataset description definitions.

Dataset element definition

#### **Enumerator:**

```
TRDP_BOOLEAN =UINT8, 1 bit relevant (equal to zero = false, not equal to zero = true)
TRDP_CHAR8 char, can be used also as UTF8
TRDP_UTF16 Unicode UTF-16 character.
TRDP INT8 Signed integer, 8 bit.
TRDP_INT16 Signed integer, 16 bit.
TRDP_INT32 Signed integer, 32 bit.
TRDP_INT64 Signed integer, 64 bit.
TRDP_UINT8 Unsigned integer, 8 bit.
TRDP_UINT16 Unsigned integer, 16 bit.
TRDP_UINT32 Unsigned integer, 32 bit.
TRDP_UINT64 Unsigned integer, 64 bit.
TRDP_REAL32 Floating point real, 32 bit.
TRDP_REAL64 Floating point real, 64 bit.
TRDP_TIMEDATE32 32 bit UNIX time
TRDP_TIMEDATE48 48 bit TCN time (32 bit UNIX time and 16 bit ticks)
TRDP_TIMEDATE64 32 bit UNIX time + 32 bit microseconds (== struct timeval)
TRDP_TYPE_MAX Values greater are considered nested datasets.
```

## 5.22.4.2 enum TRDP\_ERR\_T

Return codes for all API functions.

## **Enumerator:**

```
TRDP_NO_ERR No error.

TRDP_PARAM_ERR Parameter missing or out of range.

TRDP_INIT_ERR Call without valid initialization.

TRDP_NOINIT_ERR Call with invalid handle.

TRDP_TIMEOUT_ERR Timout.
```

TRDP\_NODATA\_ERR Non blocking mode: no data received.

TRDP\_SOCK\_ERR Socket error / option not supported.

TRDP\_IO\_ERR Socket IO error, data can't be received/sent.

TRDP MEM ERR No more memory available.

**TRDP\_SEMA\_ERR** Semaphore not available.

TRDP\_QUEUE\_ERR Queue empty.

TRDP QUEUE FULL ERR Queue full.

TRDP\_MUTEX\_ERR Mutex not available.

TRDP\_NOSESSION\_ERR No such session.

TRDP SESSION ABORT ERR Session aborted.

TRDP NOSUB ERR No subscriber.

*TRDP\_NOPUB\_ERR* No publisher.

TRDP\_NOLIST\_ERR No listener.

TRDP\_CRC\_ERR Wrong CRC.

TRDP\_TOPO\_ERR Invalid topo count.

TRDP\_COMID\_ERR Unknown ComId.

TRDP\_STATE\_ERR Call in wrong state.

TRDP\_APPTIMEOUT\_ERR Application Timeout.

TRDP\_UNKNOWN\_ERR Unspecified error.

#### 5.22.4.3 enum TRDP\_FLAGS\_T

Various flags for PD and MD packets.

#### **Enumerator:**

TRDP\_FLAGS\_REDUNDANT Redundant.

 $\textit{TRDP\_FLAGS\_MARSHALL} \quad \text{Optional marshalling/unmarshalling in TRDP stack}.$ 

TRDP\_FLAGS\_CALLBACK Use of callback function.

TRDP\_FLAGS\_TCP Use TCP for message data.

#### 5.22.4.4 enum TRDP MSG T

TRDP data transfer type definitions.

Message Types

#### **Enumerator:**

TRDP\_MSG\_PD 'Pd' PD Data (Reply)

TRDP\_MSG\_PR 'Pr' PD Request

TRDP\_MSG\_PE 'Pe' PD Error

TRDP\_MSG\_MN 'Mn' MD Notification (Request without reply)

TRDP\_MSG\_MR 'Mr' MD Request with reply

TRDP\_MSG\_MP 'Mp' MD Reply without confirmation

TRDP\_MSG\_MQ 'Mq' MD Reply with confirmation

*TRDP\_MSG\_MC* 'Mc' MD Confirm

*TRDP\_MSG\_ME* 'Me' MD Error

## 5.22.4.5 enum TRDP\_OPTION\_T

Various flags/general TRDP options for library initialization.

## **Enumerator:**

**TRDP\_OPTION\_BLOCK** Default: Use nonblocking I/O calls, polling necessary Set: Read calls will block, use select().

TRDP\_OPTION\_TRAFFIC\_SHAPING Use traffic shaping - distribute packet sending.

## 5.22.4.6 enum TRDP\_RED\_STATE\_T

Redundancy states.

#### **Enumerator:**

**TRDP\_RED\_FOLLOWER** Redundancy follower - redundant PD will be not sent out. **TRDP\_RED\_LEADER** Redundancy leader - redundant PD will be sent out.

## 5.22.4.7 enum TRDP\_TO\_BEHAVIOR\_T

How invalid PD shall be handled.

## **Enumerator:**

TRDP\_TO\_SET\_TO\_ZERO If set, data will be reset to zero on time out.

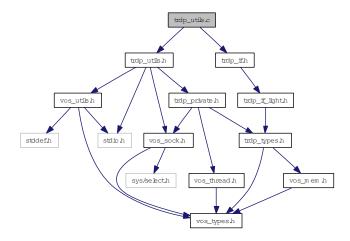
TRDP\_TO\_KEEP\_LAST\_VALUE If not set, last received values will be returned.

## 5.23 trdp\_utils.c File Reference

Helper functions for TRDP communication.

```
#include "trdp_utils.h"
#include "trdp_if.h"
```

Include dependency graph for trdp\_utils.c:



## **Functions**

- int am\_big\_endian ()

  Determine if we are Big or Little endian.
- UINT32 trdp\_packetSizePD (UINT32 dataSize)

  Get the packet size from the raw data size.
- PD\_ELE\_T \* trdp\_queueFindComId (PD\_ELE\_T \*pHead, UINT32 comId)

  Return the element with same comId.
- PD\_ELE\_T \* trdp\_queueFindPubAddr (PD\_ELE\_T \*pHead, TRDP\_ADDRESSES\_T \*addr)

  Return the element with same comId and IP addresses.
- PD\_ELE\_T \* trdp\_queueFindSubAddr (PD\_ELE\_T \*pHead, TRDP\_ADDRESSES\_T \*addr)

  Return the element with same comId and IP addresses.
- MD\_ELE\_T \* trdp\_MDqueueFindAddr (MD\_ELE\_T \*pHead, TRDP\_ADDRESSES\_T \*addr)

  Return the element with same comld from MD queue.
- void trdp\_queueDelElement (PD\_ELE\_T \*\*ppHead, PD\_ELE\_T \*pDelete)

  Delete an element.
- void trdp\_MDqueueDelElement (MD\_ELE\_T \*\*ppHead, MD\_ELE\_T \*pDelete)

  Delete an element from MD queue.

- void trdp\_queueAppLast (PD\_ELE\_T \*\*ppHead, PD\_ELE\_T \*pNew)
   Append an element at end of queue.
- void trdp\_queueInsFirst (PD\_ELE\_T \*\*ppHead, PD\_ELE\_T \*pNew)
   Insert an element at front of queue.
- void trdp\_MDqueueInsFirst (MD\_ELE\_T \*\*ppHead, MD\_ELE\_T \*pNew)

  Insert an element at front of MD queue.
- void trdp\_initSockets (TRDP\_SOCKETS\_T iface[])

  Handle the socket pool: Initialize it.
- TRDP\_ERR\_T trdp\_requestSocket (TRDP\_SOCKETS\_T iface[], const TRDP\_SEND\_PARAM\_T \*params, TRDP\_IP\_ADDR\_T srcIP, TRDP\_SOCK\_TYPE\_T usage, TRDP\_OPTION\_T options, BOOL rcvOnly, INT32 \*pIndex)

Handle the socket pool: Request a socket from our socket pool.

- TRDP\_ERR\_T trdp\_releaseSocket (TRDP\_SOCKETS\_T iface[], INT32 index)
  - Handle the socket pool: Release a socket from our socket pool.
- UINT32 trdp\_getSeqCnt (UINT32 comId, TRDP\_MSG\_T msgType, TRDP\_IP\_ADDR\_T srcI-pAddr)

Get the initial sequence counter for the comID/message type and subnet (source IP).

BOOL trdp\_isRcvSeqCnt (UINT32 seqCnt, UINT32 comId, TRDP\_MSG\_T msgType, TRDP\_IP\_-ADDR\_T srcIP)

Check if the sequence counter for the comID/message type and subnet (source IP) has already been received.

## **5.23.1 Detailed Description**

Helper functions for TRDP communication.

## Note:

Project: TCNOpen TRDP prototype stack

### Author:

Bernd Loehr, NewTec GmbH

## Remarks:

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#### Id

trdp\_utils.c 139 2012-11-14 15:15:56Z goiarbide

## **5.23.2** Function Documentation

## 5.23.2.1 int am\_big\_endian()

Determine if we are Big or Little endian.

#### **Return values:**

!= 0 we are big endian

 $\boldsymbol{\theta}$  we are little endian

# 5.23.2.2 UINT32 trdp\_getSeqCnt (UINT32 comId, TRDP\_MSG\_T msgType, TRDP\_IP\_ADDR\_T srcIpAddr)

Get the initial sequence counter for the comID/message type and subnet (source IP).

If the comID/srcIP is not found elsewhere, return 0 - else return its current sequence number (the redundant packet needs the same seqNo)

Note: The standard demands that sequenceCounter is managed per comID/msgType at each publisher, but shall be the same for redundant telegrams (subnet/srcIP).

#### **Parameters:**

- $\leftarrow comId$  comID to look for
- ← *msgType* PD/MD type
- $\leftarrow$  *srcIpAddr* Source IP address

#### **Return values:**

return the sequence number

Here is the call graph for this function:



## 5.23.2.3 void trdp\_initSockets (TRDP\_SOCKETS\_T iface[])

Handle the socket pool: Initialize it.

#### **Parameters:**

 $\leftarrow$  *iface* pointer to the socket pool

# 5.23.2.4 BOOL trdp\_isRcvSeqCnt (UINT32 seqCnt, UINT32 comId, TRDP\_MSG\_T msgType, TRDP\_IP\_ADDR\_T srcIP)

Check if the sequence counter for the comID/message type and subnet (source IP) has already been received.

Note: The standard demands that sequenceCounter is managed per comID/msgType at each publisher, but shall be the same for redundant telegrams (subnet/srcIP).

#### **Parameters:**

- $\leftarrow$  *seqCnt* sequence counter received
- $\leftarrow comId$  comID to look for
- $\leftarrow msgType$  PD/MD type
- $\leftarrow$  *srcIP* Source IP address

#### **Return values:**

return the sequence number

Here is the call graph for this function:



## 5.23.2.5 void trdp\_MDqueueDelElement (MD\_ELE\_T \*\* ppHead, MD\_ELE\_T \* pDelete)

Delete an element from MD queue.

#### **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow$  *pDelete* pointer to element to delete

# 5.23.2.6 MD\_ELE\_T\* trdp\_MDqueueFindAddr (MD\_ELE\_T \* pHead, TRDP\_ADDRESSES\_T \* addr)

Return the element with same comId from MD queue.

## **Parameters:**

- $\leftarrow$  *pHead* pointer to head of queue
- ← addr Pub/Sub handle (Address, ComID, srcIP & dest IP) to search for

## **Return values:**

!= NULL pointer to PD element

NULL No PD element found

## 5.23.2.7 void trdp\_MDqueueInsFirst (MD\_ELE\_T \*\* ppHead, MD\_ELE\_T \* pNew)

Insert an element at front of MD queue.

#### Parameters:

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow$  *pNew* pointer to element to insert

## 5.23.2.8 UINT32 trdp\_packetSizePD (UINT32 dataSize)

Get the packet size from the raw data size.

#### **Parameters:**

 $\leftarrow$  *dataSize* net data size (without padding or FCS)

#### **Return values:**

packet size the size of the complete packet to be sent or received

## 5.23.2.9 void trdp\_queueAppLast (PD\_ELE\_T \*\* ppHead, PD\_ELE\_T \* pNew)

Append an element at end of queue.

#### **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow pNew$  pointer to element to append

## **5.23.2.10** void trdp\_queueDelElement (PD\_ELE\_T \*\* ppHead, PD\_ELE\_T \* pDelete)

Delete an element.

## **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow$  *pDelete* pointer to element to delete

## 5.23.2.11 PD\_ELE\_T\* trdp\_queueFindComId (PD\_ELE\_T\* pHead, UINT32 comId)

Return the element with same comId.

#### **Parameters:**

- $\leftarrow$  *pHead* pointer to head of queue
- $\leftarrow$  *comId* ComID to search for

## **Return values:**

!= NULL pointer to PD element

NULL No PD element found

## 5.23.2.12 PD\_ELE\_T\* trdp\_queueFindPubAddr (PD\_ELE\_T\* pHead, TRDP\_ADDRESSES\_T \* addr)

Return the element with same comId and IP addresses.

#### **Parameters:**

- $\leftarrow$  *pHead* pointer to head of queue
- $\leftarrow$  addr Pub/Sub handle (Address, ComID, srcIP & dest IP) to search for

#### **Return values:**

!= NULL pointer to PD element

NULL No PD element found

## $\textbf{5.23.2.13} \quad \textbf{PD\_ELE\_T}* \ \textbf{trdp\_queueFindSubAddr} \ (\textbf{PD\_ELE\_T}* \ \textbf{pHead}, \ \textbf{TRDP\_ADDRESSES\_T}* \\ \textit{addr})$

Return the element with same comId and IP addresses.

#### **Parameters:**

- $\leftarrow$  *pHead* pointer to head of queue
- ← addr Pub/Sub handle (Address, ComID, srcIP & dest IP) to search for

#### **Return values:**

!= NULL pointer to PD element

NULL No PD element found

## 5.23.2.14 void trdp\_queueInsFirst (PD\_ELE\_T \*\* ppHead, PD\_ELE\_T \* pNew)

Insert an element at front of queue.

## **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow pNew$  pointer to element to insert

## 5.23.2.15 TRDP\_ERR\_T trdp\_releaseSocket (TRDP\_SOCKETS\_T iface[], INT32 index)

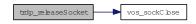
Handle the socket pool: Release a socket from our socket pool.

## **Parameters:**

- $\leftrightarrow$  iface socket pool
- $\leftarrow$  *index* index of socket to release

### **Return values:**

TRDP\_NO\_ERR
TRDP\_PARAM\_ERR



5.23.2.16 TRDP\_ERR\_T trdp\_requestSocket (TRDP\_SOCKETS\_T iface[], const TRDP\_SEND\_PARAM\_T \* params, TRDP\_IP\_ADDR\_T srcIP, TRDP\_SOCK\_TYPE\_T usage, TRDP\_OPTION\_T options, BOOL rcvOnly, INT32 \* pIndex)

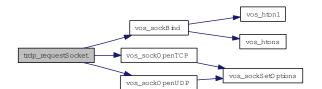
Handle the socket pool: Request a socket from our socket pool.

## **Parameters:**

- $\leftrightarrow$  *iface* socket pool
- $\leftarrow$  *params* parameters to use
- $\leftarrow$  *srcIP* IP to bind to (0 = any address)
- $\leftarrow usage$  type and port to bind to
- $\leftarrow$  options blocking/nonblocking
- $\leftarrow$  *rcvOnly* only used for receiving
- $\rightarrow$  *pIndex* returned index of socket pool

## **Return values:**

TRDP\_NO\_ERR
TRDP\_PARAM\_ERR

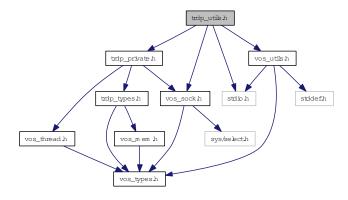


## 5.24 trdp\_utils.h File Reference

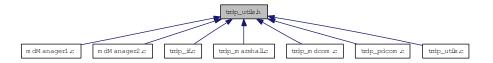
Common utilities for TRDP communication.

```
#include <stdio.h>
#include "trdp_private.h"
#include "vos_utils.h"
#include "vos sock.h"
```

Include dependency graph for trdp\_utils.h:



This graph shows which files directly or indirectly include this file:



## **Functions**

- int am\_big\_endian ()

  Determine if we are Big or Little endian.
- PD\_ELE\_T \* trdp\_queueFindComId (PD\_ELE\_T \*pHead, UINT32 comId)

  Return the element with same comId.
- PD\_ELE\_T \* trdp\_queueFindSubAddr (PD\_ELE\_T \*pHead, TRDP\_ADDRESSES\_T \*pAddr)

  Return the element with same comId and IP addresses.
- MD\_ELE\_T \* trdp\_MDqueueFindAddr (MD\_ELE\_T \*pHead, TRDP\_ADDRESSES\_T \*addr)

  Return the element with same comld from MD queue.
- PD\_ELE\_T \* trdp\_queueFindPubAddr (PD\_ELE\_T \*pHead, TRDP\_ADDRESSES\_T \*addr)

  Return the element with same comId and IP addresses.
- void trdp\_queueDelElement (PD\_ELE\_T \*\*pHead, PD\_ELE\_T \*pDelete)

Delete an element.

• void trdp\_MDqueueDelElement (MD\_ELE\_T \*\*ppHead, MD\_ELE\_T \*pDelete)

Delete an element from MD queue.

• void trdp\_MDqueueInsFirst (MD\_ELE\_T \*\*ppHead, MD\_ELE\_T \*pNew)

Insert an element at front of MD queue.

• void trdp\_queueAppLast (PD\_ELE\_T \*\*pHead, PD\_ELE\_T \*pNew)

Append an element at end of queue.

• void trdp\_queueInsFirst (PD\_ELE\_T \*\*pHead, PD\_ELE\_T \*pNew)

\*Insert an element at front of queue.

• void trdp\_initSockets (TRDP\_SOCKETS\_T iface[])

Handle the socket pool: Initialize it.

• TRDP\_ERR\_T trdp\_requestSocket (TRDP\_SOCKETS\_T iface[], const TRDP\_SEND\_PARAM\_T \*params, TRDP\_IP\_ADDR\_T srcIP, TRDP\_SOCK\_TYPE\_T usage, TRDP\_OPTION\_T options, BOOL rcvOnly, INT32 \*pIndex)

Handle the socket pool: Request a socket from our socket pool.

- TRDP\_ERR\_T trdp\_releaseSocket (TRDP\_SOCKETS\_T iface[], INT32 index)

  Handle the socket pool: Release a socket from our socket pool.
- UINT32 trdp\_packetSizePD (UINT32 dataSize) Get the packet size from the raw data size.
- UINT32 trdp\_getSeqCnt (UINT32 comID, TRDP\_MSG\_T msgType, TRDP\_IP\_ADDR\_T srcIP)

  Get the initial sequence counter for the comID/message type and subnet (source IP).
- BOOL trdp\_isRcvSeqCnt (UINT32 seqCnt, UINT32 comId, TRDP\_MSG\_T msgType, TRDP\_IP\_ADDR\_T srcIP)

Check if the sequence counter for the comID/message type and subnet (source IP) has already been received.

## 5.24.1 Detailed Description

Common utilities for TRDP communication.

## Note:

Project: TCNOpen TRDP prototype stack

#### Author:

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

trdp\_utils.h 138 2012-11-14 11:34:11Z 97031

#### **5.24.2** Function Documentation

# 5.24.2.1 int am\_big\_endian()

Determine if we are Big or Little endian.

#### **Return values:**

!= 0 we are big endian

 $\boldsymbol{\theta}$  we are little endian

# 5.24.2.2 UINT32 trdp\_getSeqCnt (UINT32 comId, TRDP\_MSG\_T msgType, TRDP\_IP\_ADDR\_T srcIpAddr)

Get the initial sequence counter for the comID/message type and subnet (source IP).

If the comID/srcIP is not found elsewhere, return 0 - else return its current sequence number (the redundant packet needs the same seqNo)

Note: The standard demands that sequenceCounter is managed per comID/msgType at each publisher, but shall be the same for redundant telegrams (subnet/srcIP).

#### **Parameters:**

- $\leftarrow comId$  comID to look for
- ← *msgType* PD/MD type
- $\leftarrow$  *srcIpAddr* Source IP address

#### **Return values:**

return the sequence number

Here is the call graph for this function:



# 5.24.2.3 void trdp\_initSockets (TRDP\_SOCKETS\_T iface[])

Handle the socket pool: Initialize it.

### **Parameters:**

 $\leftarrow$  *iface* pointer to the socket pool

# 5.24.2.4 BOOL trdp\_isRcvSeqCnt (UINT32 seqCnt, UINT32 comId, TRDP\_MSG\_T msgType, TRDP\_IP\_ADDR\_T srcIP)

Check if the sequence counter for the comID/message type and subnet (source IP) has already been received.

Note: The standard demands that sequenceCounter is managed per comID/msgType at each publisher, but shall be the same for redundant telegrams (subnet/srcIP).

#### **Parameters:**

- $\leftarrow$  *seqCnt* sequence counter received
- $\leftarrow comId$  comID to look for
- ← *msgType* PD/MD type
- $\leftarrow$  *srcIP* Source IP address

#### **Return values:**

return the sequence number

Here is the call graph for this function:



# 5.24.2.5 void trdp\_MDqueueDelElement (MD\_ELE\_T \*\* ppHead, MD\_ELE\_T \* pDelete)

Delete an element from MD queue.

# **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow$  *pDelete* pointer to element to delete

# 5.24.2.6 MD\_ELE\_T\* trdp\_MDqueueFindAddr (MD\_ELE\_T \* pHead, TRDP\_ADDRESSES\_T \* addr)

Return the element with same comId from MD queue.

#### **Parameters:**

- $\leftarrow$  *pHead* pointer to head of queue
- ← addr Pub/Sub handle (Address, ComID, srcIP & dest IP) to search for

# Return values:

!= NULL pointer to PD element

NULL No PD element found

# 5.24.2.7 void trdp\_MDqueueInsFirst (MD\_ELE\_T \*\* ppHead, MD\_ELE\_T \* pNew)

Insert an element at front of MD queue.

#### **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow$  *pNew* pointer to element to insert

### 5.24.2.8 UINT32 trdp\_packetSizePD (UINT32 dataSize)

Get the packet size from the raw data size.

#### **Parameters:**

← *dataSize* net data size (without padding or FCS)

#### **Return values:**

packet size the size of the complete packet to be sent or received

# 5.24.2.9 void trdp\_queueAppLast (PD\_ELE\_T \*\* ppHead, PD\_ELE\_T \* pNew)

Append an element at end of queue.

#### **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow pNew$  pointer to element to append

# 5.24.2.10 void trdp\_queueDelElement (PD\_ELE\_T \*\* ppHead, PD\_ELE\_T \* pDelete)

Delete an element.

#### **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow$  *pDelete* pointer to element to delete

# 5.24.2.11 PD\_ELE\_T\* trdp\_queueFindComId (PD\_ELE\_T \* pHead, UINT32 comId)

Return the element with same comId.

#### **Parameters:**

- $\leftarrow$  *pHead* pointer to head of queue
- $\leftarrow$  *comId* ComID to search for

### **Return values:**

!= NULL pointer to PD element

**NULL** No PD element found

# **5.24.2.12** PD\_ELE\_T\* trdp\_queueFindPubAddr (PD\_ELE\_T \* pHead, TRDP\_ADDRESSES\_T \* addr)

Return the element with same comId and IP addresses.

#### **Parameters:**

- $\leftarrow$  *pHead* pointer to head of queue
- ← addr Pub/Sub handle (Address, ComID, srcIP & dest IP) to search for

#### **Return values:**

!= NULL pointer to PD element

NULL No PD element found

# $\textbf{5.24.2.13} \quad \textbf{PD\_ELE\_T}* \ \textbf{trdp\_queueFindSubAddr} \ (\textbf{PD\_ELE\_T}* \ \textbf{pHead}, \ \textbf{TRDP\_ADDRESSES\_T}* \\ \textbf{addr})$

Return the element with same comId and IP addresses.

#### **Parameters:**

- $\leftarrow$  *pHead* pointer to head of queue
- ← addr Pub/Sub handle (Address, ComID, srcIP & dest IP) to search for

#### **Return values:**

!= NULL pointer to PD element

**NULL** No PD element found

#### 5.24.2.14 void trdp\_queueInsFirst (PD\_ELE\_T \*\* ppHead, PD\_ELE\_T \* pNew)

Insert an element at front of queue.

#### **Parameters:**

- $\leftarrow$  *ppHead* pointer to pointer to head of queue
- $\leftarrow pNew$  pointer to element to insert

# 5.24.2.15 TRDP\_ERR\_T trdp\_releaseSocket (TRDP\_SOCKETS\_T iface[], INT32 index)

Handle the socket pool: Release a socket from our socket pool.

#### **Parameters:**

- $\leftrightarrow$  *iface* socket pool
- $\leftarrow$  *index* index of socket to release

#### **Return values:**

TRDP\_NO\_ERR

### TRDP\_PARAM\_ERR

Here is the call graph for this function:



# 5.24.2.16 TRDP\_ERR\_T trdp\_requestSocket (TRDP\_SOCKETS\_T iface[], const TRDP\_SEND\_PARAM\_T \* params, TRDP\_IP\_ADDR\_T srcIP, TRDP\_SOCK\_TYPE\_T usage, TRDP\_OPTION\_T options, BOOL rcvOnly, INT32 \* pIndex)

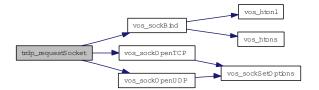
Handle the socket pool: Request a socket from our socket pool.

# **Parameters:**

- $\leftrightarrow$  *iface* socket pool
- $\leftarrow$  *params* parameters to use
- $\leftarrow$  *srcIP* IP to bind to (0 = any address)
- $\leftarrow$  *usage* type and port to bind to
- ← options blocking/nonblocking
- $\leftarrow$  *rcvOnly* only used for receiving
- $\rightarrow$  *pIndex* returned index of socket pool

# **Return values:**

TRDP\_NO\_ERR
TRDP\_PARAM\_ERR

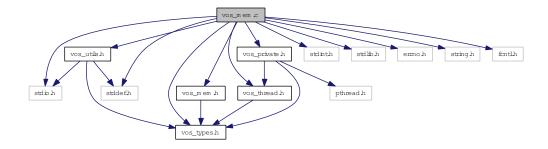


# 5.25 vos\_mem.c File Reference

# Memory functions.

```
#include <stdio.h>
#include <stddef.h>
#include <stdint.h>
#include <stdlib.h>
#include <errno.h>
#include <fcntl.h>
#include "vos_types.h"
#include "vos_utils.h"
#include "vos_mem.h"
#include "vos_thread.h"
#include "vos_private.h"
```

# Include dependency graph for vos\_mem.c:



# **Functions**

• EXT\_DECL VOS\_ERR\_T vos\_memInit (UINT8 \*pMemoryArea, UINT32 size, const UINT32 fragMem[VOS\_MEM\_NBLOCKSIZES])

Initialize the memory unit.

- EXT\_DECL VOS\_ERR\_T vos\_memDelete (UINT8 \*pMemoryArea)

  Delete the memory area.
- EXT\_DECL UINT8 \* vos\_memAlloc (UINT32 size)

  Allocate a block of memory (from memory area above).
- EXT\_DECL VOS\_ERR\_T vos\_memFree (void \*pMemBlock)

  Deallocate a block of memory (from memory area above).
- EXT\_DECL VOS\_ERR\_T vos\_memCount (UINT32 \*pAllocatedMemory, UINT32 \*pFreeMemory, UINT32 \*pMinFree, UINT32 \*pNumAllocBlocks, UINT32 \*pNumAllocErr,

UINT32 \*pNumFreeErr, UINT32 allocBlockSize[VOS\_MEM\_NBLOCKSIZES], UINT32 usedBlockSize[VOS\_MEM\_NBLOCKSIZES])

Return used and available memory (of memory area above).

• EXT\_DECL void vos\_qsort (void \*pBuf, UINT32 num, UINT32 size, int(\*compare)(const void \*, const void \*))

Sort an array.

• EXT\_DECL void \* vos\_bsearch (const void \*pKey, const void \*pBuf, UINT32 num, UINT32 size, int(\*compare)(const void \*, const void \*))

Binary search in a sorted array.

# 5.25.1 Detailed Description

Memory functions.

OS abstraction of memory access and control

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

vos\_mem.c 150 2012-11-19 12:53:43Z bloehr

# **5.25.2** Function Documentation

5.25.2.1 EXT\_DECL void\* vos\_bsearch (const void \* pKey, const void \* pBuf, UINT32 num, UINT32 size, int(\*)(const void \*, const void \*) compare)

Binary search in a sorted array.

This is just a wrapper for the standard bsearch function.

# **Parameters:**

- $\leftarrow$  *pKey* Key to search for
- $\leftarrow pBuf$  Pointer to the array to sort
- $\leftarrow$  *num* number of elements
- $\leftarrow$  *size* size of one element
- $\leftarrow$  compare Pointer to compare function return -n if arg1 < arg2, return 0 if arg1 == arg2, return +n if arg1 > arg2 where n is an integer != 0

#### **Return values:**

**Pointer** to found element or NULL

# 5.25.2.2 EXT\_DECL UINT8\* vos\_memAlloc (UINT32 size)

Allocate a block of memory (from memory area above).

### **Parameters:**

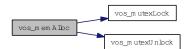
 $\leftarrow$  *size* Size of requested block

#### **Return values:**

**Pointer** to memory area

NULL if no memory available

Here is the call graph for this function:



5.25.2.3 EXT\_DECL VOS\_ERR\_T vos\_memCount (UINT32 \* pAllocatedMemory, UINT32 \* pFreeMemory, UINT32 \* pMinFree, UINT32 \* pNumAllocBlocks, UINT32 \* pNumAllocErr, UINT32 \* pNumFreeErr, UINT32 allocBlockSize[VOS\_MEM\_-NBLOCKSIZES], UINT32 usedBlockSize[VOS\_MEM\_NBLOCKSIZES])

Return used and available memory (of memory area above).

#### **Parameters:**

- $\rightarrow$  *pAllocatedMemory* Pointer to allocated memory size
- $\rightarrow$  *pFreeMemory* Pointer to free memory size
- $\rightarrow$  *pMinFree* Pointer to minimal free memory size in statistics interval
- → *pNumAllocBlocks* Pointer to number of allocated memory blocks
- → pNumAllocErr Pointer to number of allocation errors
- $\rightarrow$  *pNumFreeErr* Pointer to number of free errors
- → allocBlockSize Pointer to list of allocated memory blocks
- $\rightarrow$  usedBlockSize Pointer to list of used memoryblocks

### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_PARAM\_ERR parameter out of range/invalid

# 5.25.2.4 EXT\_DECL VOS\_ERR\_T vos\_memDelete (UINT8 \* pMemoryArea)

Delete the memory area.

This will eventually invalidate any previously allocated memory blocks! It should be called last before the application quits. No further access to the memory blocks is allowed after this call.

#### **Parameters:**

 $\leftarrow$  *pMemoryArea* Pointer to memory area to use

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_PARAM\_ERR parameter out of range/invalid

Here is the call graph for this function:



# 5.25.2.5 EXT\_DECL VOS\_ERR\_T vos\_memFree (void \* pMemBlock)

Deallocate a block of memory (from memory area above).

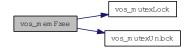
### **Parameters:**

← *pMemBlock* Pointer to memory block to be freed

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_PARAM\_ERR parameter out of range/invalid

Here is the call graph for this function:



# 5.25.2.6 EXT\_DECL VOS\_ERR\_T vos\_memInit (UINT8 \* pMemoryArea, UINT32 size, const UINT32 fragMem[VOS\_MEM\_NBLOCKSIZES])

Initialize the memory unit.

Init a supplied block of memory and prepare it for use with vos\_memAlloc and vos\_memFree. The used block sizes can be supplied and will be preallocated. If half of the overall size of the requested memory area would be pre-allocated, either by the default pre-allocation table or a provided one, no pre-allocation takes place.

#### **Parameters:**

- ← *pMemoryArea* Pointer to memory area to use
- $\leftarrow$  *size* Size of provided memory area
- $\leftarrow$  fragMem Pointer to list of preallocated block sizes, used to fragment memory for large blocks

# **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_MEM\_ERR no memory available

VOS MUTEX ERR no mutex available

Here is the call graph for this function:



# 5.25.2.7 EXT\_DECL void vos\_qsort (void \* pBuf, UINT32 num, UINT32 size, int(\*)(const void \*, const void \*) compare)

Sort an array.

This is just a wrapper for the standard qsort function.

### **Parameters:**

- $\leftrightarrow pBuf$  Pointer to the array to sort
- $\leftarrow$  *num* number of elements
- $\leftarrow$  *size* size of one element
- $\leftarrow$  compare Pointer to compare function return -n if arg1 < arg2, return 0 if arg1 == arg2, return +n if arg1 > arg2 where n is an integer != 0

### **Return values:**

none

# 5.26 vos\_mem.h File Reference

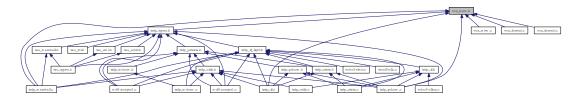
Memory and queue functions for OS abstraction.

```
#include "vos_types.h"
```

Include dependency graph for vos\_mem.h:



This graph shows which files directly or indirectly include this file:



# **Defines**

- #define VOS\_MEM\_BLOCKSIZES
   We internally allocate memory always by these block sizes.
- #define VOS\_MEM\_PREALLOCATE {0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 4, 0, 0} Default pre-allocation of free memory blocks.

# **Typedefs**

• typedef struct VOS\_QUEUE \* VOS\_QUEUE\_T Opaque queue define.

# **Enumerations**

• enum VOS\_MEM\_BLK\_T enumeration for memory block sizes

# **Functions**

• EXT\_DECL VOS\_ERR\_T vos\_memInit (UINT8 \*pMemoryArea, UINT32 size, const UINT32 fragMem[VOS\_MEM\_NBLOCKSIZES])

Initialize the memory unit.

• EXT\_DECL VOS\_ERR\_T vos\_memDelete (UINT8 \*pMemoryArea)

Delete the memory area.

• EXT\_DECL UINT8 \* vos\_memAlloc (UINT32 size)

Allocate a block of memory (from memory area above).

• EXT\_DECL VOS\_ERR\_T vos\_memFree (void \*pMemBlock)

Deallocate a block of memory (from memory area above).

EXT\_DECL VOS\_ERR\_T vos\_memCount (UINT32 \*pAllocatedMemory, UINT32 \*pFreeMemory, UINT32 \*pMinFree, UINT32 \*pNumAllocBlocks, UINT32 \*pNumAllocErr, UINT32 \*pNumFreeErr, UINT32 allocBlockSize[VOS\_MEM\_NBLOCKSIZES], UINT32 usedBlockSize[VOS\_MEM\_NBLOCKSIZES])

Return used and available memory (of memory area above).

EXT\_DECL void vos\_qsort (void \*pBuf, UINT32 num, UINT32 size, int(\*compare)(const void \*, const void \*))

Sort an array.

• EXT\_DECL void \* vos\_bsearch (const void \*pKey, const void \*pBuf, UINT32 num, UINT32 size, int(\*compare)(const void \*, const void \*))

Binary search in a sorted array.

# **5.26.1** Detailed Description

Memory and queue functions for OS abstraction.

This module provides memory control supervison

### Note:

Project: TCNOpen TRDP prototype stack

#### Author:

Bernd Loehr, NewTec GmbH Peter Brander (Memory scheme)

# Remarks:

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# **5.26.2** Define Documentation

#### 5.26.2.1 #define VOS MEM BLOCKSIZES

# Value:

```
{32, 64, 128, 256, 512, 1024, 2048, 4096, 8192, \ 16384, 32768, 65536, 131072, 262144, 524288}
```

We internally allocate memory always by these block sizes.

The largest available block is 524288 Bytes, provided the overal size of the used memory allocation area is larger.

# 5.26.2.2 #define VOS\_MEM\_PREALLOCATE {0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 4, 0, 0}

Default pre-allocation of free memory blocks.

To avoid problems with too many small blocks and no large one. Specify how many of each block size that should be pre-allocated (and freed!) to pre-segment the memory area.

#### **5.26.3** Function Documentation

# 5.26.3.1 EXT\_DECL void\* vos\_bsearch (const void \* pKey, const void \* pBuf, UINT32 num, UINT32 size, int(\*)(const void \*, const void \*) compare)

Binary search in a sorted array.

This is just a wrapper for the standard qsort function.

#### **Parameters:**

- $\leftarrow$  **pKev** Key to search for
- $\leftarrow pBuf$  Pointer to the array to sort
- $\leftarrow$  *num* number of elements
- $\leftarrow$  *size* size of one element
- ← *compare* Pointer to compare function

### **Return values:**

This is just a wrapper for the standard bsearch function.

# **Parameters:**

- $\leftarrow$  *pKey* Key to search for
- $\leftarrow pBuf$  Pointer to the array to sort
- $\leftarrow$  *num* number of elements
- $\leftarrow$  *size* size of one element
- $\leftarrow$  compare Pointer to compare function return -n if arg1 < arg2, return 0 if arg1 == arg2, return +n if arg1 > arg2 where n is an integer != 0

#### **Return values:**

**Pointer** to found element or NULL

# 5.26.3.2 EXT\_DECL UINT8\* vos\_memAlloc (UINT32 size)

Allocate a block of memory (from memory area above).

#### **Parameters:**

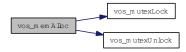
 $\leftarrow$  size Size of requested block

#### **Return values:**

**Pointer** to memory area

**NULL** if no memory available

Here is the call graph for this function:



5.26.3.3 EXT\_DECL VOS\_ERR\_T vos\_memCount (UINT32 \* pAllocatedMemory, UINT32 \* pFreeMemory, UINT32 \* pMinFree, UINT32 \* pNumAllocBlocks, UINT32 \* pNumAllocErr, UINT32 \* pNumFreeErr, UINT32 allocBlockSize[VOS\_MEM\_-NBLOCKSIZES], UINT32 usedBlockSize[VOS\_MEM\_NBLOCKSIZES])

Return used and available memory (of memory area above).

### **Parameters:**

- → *pAllocatedMemory* Pointer to allocated memory size
- $\rightarrow$  *pFreeMemory* Pointer to free memory size
- $\rightarrow$  *pMinFree* Pointer to minimal free memory size in statistics interval
- → pNumAllocBlocks Pointer to number of allocated memory blocks
- $\rightarrow$  *pNumAllocErr* Pointer to number of allocation errors
- $\rightarrow$  *pNumFreeErr* Pointer to number of free errors
- → allocBlockSize Pointer to list of allocated memory blocks
- → usedBlockSize Pointer to list of used memoryblocks

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_PARAM\_ERR parameter out of range/invalid

# **5.26.3.4** EXT\_DECL VOS\_ERR\_T vos\_memDelete (UINT8 \* pMemoryArea)

Delete the memory area.

This will eventually invalidate any previously allocated memory blocks! It should be called last before the application quits. No further access to the memory blocks is allowed after this call.

#### **Parameters:**

 $\leftarrow$  *pMemoryArea* Pointer to memory area to use

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_PARAM\_ERR parameter out of range/invalid

This will eventually invalidate any previously allocated memory blocks! It should be called last before the application quits. No further access to the memory blocks is allowed after this call.

#### **Parameters:**

← *pMemoryArea* Pointer to memory area to use

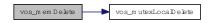
#### **Return values:**

VOS NO ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_PARAM\_ERR parameter out of range/invalid

Here is the call graph for this function:



# **5.26.3.5** EXT\_DECL VOS\_ERR\_T vos\_memFree (void \* pMemBlock)

Deallocate a block of memory (from memory area above).

# **Parameters:**

 $\leftarrow$  *pMemBlock* Pointer to memory block to be freed

#### **Return values:**

VOS NO ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_PARAM\_ERR parameter out of range/invalid

#### **Parameters:**

 $\leftarrow$  *pMemBlock* Pointer to memory block to be freed

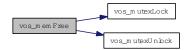
# **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_PARAM\_ERR parameter out of range/invalid

Here is the call graph for this function:



# 5.26.3.6 EXT\_DECL VOS\_ERR\_T vos\_memInit (UINT8 \* pMemoryArea, UINT32 size, const UINT32 fragMem[VOS\_MEM\_NBLOCKSIZES])

Initialize the memory unit.

Init a supplied block of memory and prepare it for use with vos\_alloc and vos\_dealloc. The used block sizes can be supplied and will be preallocated.

#### **Parameters:**

- $\leftarrow$  *pMemoryArea* Pointer to memory area to use
- $\leftarrow$  *size* Size of provided memory area
- ← fragMem Pointer to list of preallocate block sizes, used to fragment memory for large blocks

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_MEM\_ERR no memory available

Init a supplied block of memory and prepare it for use with vos\_memAlloc and vos\_memFree. The used block sizes can be supplied and will be preallocated. If half of the overall size of the requested memory area would be pre-allocated, either by the default pre-allocation table or a provided one, no pre-allocation takes place.

#### **Parameters:**

- ← *pMemoryArea* Pointer to memory area to use
- $\leftarrow$  *size* Size of provided memory area
- $\leftarrow$  fragMem Pointer to list of preallocated block sizes, used to fragment memory for large blocks

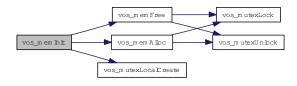
#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_MEM\_ERR no memory available

VOS\_MUTEX\_ERR no mutex available



# **5.26.3.7** EXT\_DECL void vos\_qsort (void \* pBuf, UINT32 num, UINT32 size, int(\*)(const void \*, const void \*) compare)

Sort an array.

This is just a wrapper for the standard qsort function.

#### **Parameters:**

- $\leftrightarrow$  **pBuf** Pointer to the array to sort
- $\leftarrow$  *num* number of elements
- $\leftarrow$  *size* size of one element
- $\leftarrow$  *compare* Pointer to compare function

# **Return values:**

*none* This is just a wrapper for the standard qsort function.

# **Parameters:**

- $\leftrightarrow$  **pBuf** Pointer to the array to sort
- $\leftarrow$  *num* number of elements
- $\leftarrow$  *size* size of one element
- $\leftarrow$  compare Pointer to compare function return -n if arg1 < arg2, return 0 if arg1 == arg2, return +n if arg1 > arg2 where n is an integer != 0

# **Return values:**

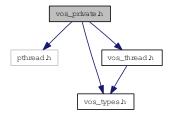
none

# 5.27 vos\_private.h File Reference

Private definitions for the OS abstraction layer.

```
#include <pthread.h>
#include "vos_types.h"
#include "vos_thread.h"
```

Include dependency graph for posix/vos\_private.h:



This graph shows which files directly or indirectly include this file:



# **Functions**

- VOS\_ERR\_T vos\_mutexLocalCreate (struct VOS\_MUTEX \*pMutex)

  Create a recursive mutex.
- VOS\_ERR\_T vos\_mutexLocalDelete (struct VOS\_MUTEX \*pMutex)

  Delete a mutex.

# 5.27.1 Detailed Description

Private definitions for the OS abstraction layer.

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

# Remarks:

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vos\_private.h 159 2012-11-20 16:51:12Z bloehr

# **5.27.2** Function Documentation

# 5.27.2.1 VOS\_ERR\_T vos\_mutexLocalCreate (struct VOS\_MUTEX \* pMutex)

Create a recursive mutex.

Fill in a mutex handle. The mutex storage must be already allocated.

#### **Parameters:**

 $\rightarrow$  *pMutex* Pointer to mutex handle

#### **Return values:**

```
VOS_NO_ERR no error
VOS_INIT_ERR module not initialised
VOS_PARAM_ERR pMutex == NULL
VOS_MUTEX_ERR no mutex available
```

# 5.27.2.2 VOS\_ERR\_T vos\_mutexLocalDelete (struct VOS\_MUTEX \* pMutex)

Delete a mutex.

Release the resources taken by the mutex.

#### **Parameters:**

 $\leftarrow$  *pMutex* Pointer to mutex struct

# **Return values:**

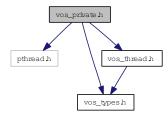
```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR no such mutex
```

# 5.28 vos\_private.h File Reference

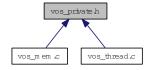
Private definitions for the OS abstraction layer.

```
#include <pthread.h>
#include "vos_types.h"
#include "vos_thread.h"
```

Include dependency graph for windows/vos\_private.h:



This graph shows which files directly or indirectly include this file:



# **Functions**

- VOS\_ERR\_T vos\_mutexLocalCreate (struct VOS\_MUTEX \*pMutex)

  Create a recursive mutex.
- VOS\_ERR\_T vos\_mutexLocalDelete (struct VOS\_MUTEX \*pMutex)

  Delete a mutex.

# 5.28.1 Detailed Description

Private definitions for the OS abstraction layer.

# Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

### Remarks:

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Id

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# **5.28.2** Function Documentation

# **5.28.2.1** VOS\_ERR\_T vos\_mutexLocalCreate (struct VOS\_MUTEX \* pMutex)

Create a recursive mutex.

Fill in a mutex handle. The mutex storage must be already allocated.

#### **Parameters:**

 $\rightarrow$  *pMutex* Pointer to mutex handle

#### **Return values:**

```
VOS_NO_ERR no error
VOS_INIT_ERR module not initialised
VOS_PARAM_ERR pMutex == NULL
VOS_MUTEX_ERR no mutex available
```

# **5.28.2.2** VOS\_ERR\_T vos\_mutexLocalDelete (struct VOS\_MUTEX \* pMutex)

Delete a mutex.

Release the resources taken by the mutex.

#### **Parameters:**

 $\leftarrow$  *pMutex* Pointer to mutex struct

# **Return values:**

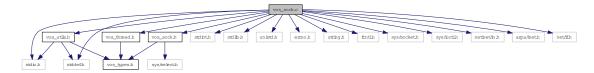
```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR no such mutex
```

# 5.29 vos\_sock.c File Reference

# Socket functions.

```
#include <stdio.h>
#include <stddef.h>
#include <stdint.h>
#include <stdlib.h>
#include <unistd.h>
#include <errno.h>
#include <string.h>
#include <fcntl.h>
#include <sys/socket.h>
#include <sys/ioctl.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <net/if.h>
#include "vos_utils.h"
#include "vos_sock.h"
#include "vos_thread.h"
```

Include dependency graph for posix/vos\_sock.c:



# **Functions**

- EXT\_DECL UINT16 vos\_htons (UINT16 val) Byte swapping.
- EXT\_DECL UINT16 vos\_ntohs (UINT16 val)

  Byte swapping 2 Bytes.
- EXT\_DECL UINT32 vos\_htonl (UINT32 val)

  Byte swapping 4 Bytes.
- EXT\_DECL UINT32 vos\_ntohl (UINT32 val)

  Byte swapping 4 Bytes.
- EXT\_DECL BOOL vos\_isMulticast (UINT32 ipAddress)

  Check if the supplied address is a multicast group address.

• EXT\_DECL UINT32 vos\_dottedIP (const CHAR8 \*pDottedIP)

Convert IP address.

• EXT\_DECL const CHAR8 \* vos\_ipDotted (UINT32 ipAddress)

Convert IP address to dotted dec.

• EXT\_DECL VOS\_ERR\_T vos\_sockInit (void)

Initialize the socket library.

• EXT\_DECL VOS\_ERR\_T vos\_sockGetMAC (UINT8 pMAC[6])

Return the MAC address of the default adapter.

• EXT\_DECL VOS\_ERR\_T vos\_sockOpenUDP (INT32 \*pSock, const VOS\_SOCK\_OPT\_T \*pOptions)

Create an UDP socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockOpenTCP (INT32 \*pSock, const VOS\_SOCK\_OPT\_T \*pOptions)

Create a TCP socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockClose (INT32 sock)

Close a socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockSetOptions (INT32 sock, const VOS\_SOCK\_OPT\_T \*pOptions)

Set socket options.

• EXT\_DECL VOS\_ERR\_T vos\_sockJoinMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Join a multicast group.

EXT\_DECL VOS\_ERR\_T vos\_sockLeaveMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Leave a multicast group.

• EXT\_DECL VOS\_ERR\_T vos\_sockSendUDP (INT32 sock, const UINT8 \*pBuffer, UINT32 size, UINT32 ipAddress, UINT16 port)

Send UDP data.

• EXT\_DECL VOS\_ERR\_T vos\_sockReceiveUDP (INT32 sock, UINT8 \*pBuffer, INT32 \*pSize, UINT32 \*pIPAddr)

Receive UDP data.

- EXT\_DECL VOS\_ERR\_T vos\_sockBind (INT32 sock, UINT32 ipAddress, UINT16 port) Bind a socket to an address and port.
- EXT\_DECL VOS\_ERR\_T vos\_sockListen (INT32 sock, UINT32 backlog)

Listen for incoming connections.

• EXT\_DECL VOS\_ERR\_T vos\_sockAccept (INT32 sock, INT32 \*pSock, UINT32 \*pIPAddress, UINT16 \*pPort)

Accept an incoming TCP connection.

• EXT\_DECL VOS\_ERR\_T vos\_sockConnect (INT32 sock, UINT32 ipAddress, UINT16 port) Open a TCP connection.

- EXT\_DECL VOS\_ERR\_T vos\_sockSendTCP (INT32 sock, const UINT8 \*pBuffer, UINT32 size) Send TCP data.
- EXT\_DECL VOS\_ERR\_T vos\_sockReceiveTCP (INT32 sock, UINT8 \*pBuffer, INT32 \*pSize)

  \*\*Receive TCP data.\*

# 5.29.1 Detailed Description

Socket functions.

OS abstraction of IP socket functions for UDP and TCP

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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vos\_sock.c 159 2012-11-20 16:51:12Z bloehr

# **5.29.2** Function Documentation

# 5.29.2.1 EXT\_DECL UINT32 vos\_dottedIP (const CHAR8 \* pDottedIP)

Convert IP address.

Convert IP address from dotted dec.

#### **Parameters:**

 $\leftarrow$  *pDottedIP* IP address as dotted decimal.

#### **Return values:**

address in UINT32 in host endianess

Here is the call graph for this function:



# 5.29.2.2 EXT\_DECL UINT32 vos\_htonl (UINT32 val)

Byte swapping 4 Bytes.

# **Parameters:**

 $\leftarrow val$  Initial value.

#### **Return values:**

swapped value

# 5.29.2.3 EXT\_DECL UINT16 vos\_htons (UINT16 val)

Byte swapping.

Byte swapping 2 Bytes.

#### **Parameters:**

 $\leftarrow val$  Initial value.

### **Return values:**

swapped value

# 5.29.2.4 EXT\_DECL const CHAR8\* vos\_ipDotted (UINT32 ipAddress)

Convert IP address to dotted dec.

# **Parameters:**

 $\leftarrow$  *ipAddress* IP address as dotted decimal.

# Return values:

address in UINT32 in host endianess

# 5.29.2.5 EXT\_DECL BOOL vos\_isMulticast (UINT32 ipAddress)

Check if the supplied address is a multicast group address.

#### **Parameters:**

 $\leftarrow$  *ipAddress* IP address to check.

#### **Return values:**

TRUE address is multicast

FALSE address is not a multicast address

# 5.29.2.6 EXT\_DECL UINT32 vos\_ntohl (UINT32 val)

Byte swapping 4 Bytes.

#### **Parameters:**

 $\leftarrow$  *val* Initial value.

#### **Return values:**

swapped value

# 5.29.2.7 EXT\_DECL UINT16 vos\_ntohs (UINT16 val)

Byte swapping 2 Bytes.

#### **Parameters:**

 $\leftarrow val$  Initial value.

#### **Return values:**

swapped value

# 5.29.2.8 EXT\_DECL VOS\_ERR\_T vos\_sockAccept (INT32 sock, INT32 \* pSock, UINT32 \* pIPAddress, UINT16 \* pPort)

Accept an incoming TCP connection.

Accept incoming connections on the provided socket. May block and will return a new socket descriptor when accepting a connection. The original socket \*pSock, remains open.

# **Parameters:**

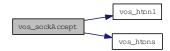
- $\leftarrow$  sock Socket descriptor
- $\rightarrow$  *pSock* Pointer to socket descriptor, on exit new socket
- $\rightarrow$  *pIPAddress* source IP to receive on, 0 for any
- $\rightarrow$  *pPort* port to receive on, 20548 for PD

# **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR NULL parameter, parameter error

VOS\_UNKNOWN\_ERR sock descriptor unknown error



# 5.29.2.9 EXT\_DECL VOS\_ERR\_T vos\_sockBind (INT32 sock, UINT32 ipAddress, UINT16 port)

Bind a socket to an address and port.

# **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* source IP to receive on, 0 for any
- $\leftarrow$  *port* port to receive on, 20548 for PD

# **Return values:**

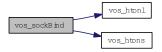
VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

Here is the call graph for this function:



# 5.29.2.10 EXT\_DECL VOS\_ERR\_T vos\_sockClose (INT32 sock)

Close a socket.

Release any resources aquired by this socket

#### **Parameters:**

 $\leftarrow$  *sock* socket descriptor

### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown

# 5.29.2.11 EXT\_DECL VOS\_ERR\_T vos\_sockConnect (INT32 sock, UINT32 ipAddress, UINT16 port)

Open a TCP connection.

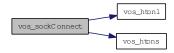
# **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow port$  destination port

# **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_IO\_ERR Input/Output error
VOS\_MEM\_ERR resource error

Here is the call graph for this function:



# 5.29.2.12 EXT\_DECL VOS\_ERR\_T vos\_sockGetMAC (UINT8 pMAC[6])

Return the MAC address of the default adapter.

#### **Parameters:**

 $\rightarrow$  *pMAC* return MAC address.

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMAC == NULL
VOS\_SOCK\_ERR socket not available or option not supported

# 5.29.2.13 EXT\_DECL VOS\_ERR\_T vos\_sockInit (void)

Initialize the socket library.

Must be called once before any other call

# **Return values:**

VOS\_NO\_ERR no error
VOS\_SOCK\_ERR sockets not supported

# 5.29.2.14 EXT\_DECL VOS\_ERR\_T vos\_sockJoinMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Join a multicast group.

Note: Some targeted systems might not support this option.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← mcAddress multicast group to join

← *ipAddress* depicts interface on which to join, default 0 for any

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_SOCK\_ERR option not supported

Here is the call graph for this function:



# 5.29.2.15 EXT\_DECL VOS\_ERR\_T vos\_sockLeaveMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Leave a multicast group.

Note: Some targeted systems might not support this option.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← mcAddress multicast group to join
- $\leftarrow$  *ipAddress* depicts interface on which to leave, default 0 for any

# **Return values:**

VOS\_NO\_ERR no errorVOS\_PARAM\_ERR sock descriptor unknown, parameter errorVOS\_SOCK\_ERR option not supported

Here is the call graph for this function:



# 5.29.2.16 EXT\_DECL VOS\_ERR\_T vos\_sockListen (INT32 sock, UINT32 backlog)

Listen for incoming connections.

Listen for incoming TCP connections.

### **Parameters:**

- $\leftarrow$  sock socket descriptor
- ← backlog maximum connection attempts if system is busy

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_IO\_ERR Input/Output error
VOS\_MEM\_ERR resource error

# 5.29.2.17 EXT\_DECL VOS\_ERR\_T vos\_sockOpenTCP (INT32 \* pSock, const VOS\_SOCK\_OPT\_T \* pOptions)

Create a TCP socket.

Return a socket descriptor for further calls. The socket options are optional and can be applied later.

#### **Parameters:**

- $\rightarrow$  **pSock** pointer to socket descriptor returned
- $\leftarrow$  *pOptions* pointer to socket options (optional)

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR pSock == NULL

VOS\_SOCK\_ERR socket not available or option not supported

Here is the call graph for this function:



# 5.29.2.18 EXT\_DECL VOS\_ERR\_T vos\_sockOpenUDP (INT32 \* pSock, const VOS\_SOCK\_OPT\_T \* pOptions)

Create an UDP socket.

Return a socket descriptor for further calls. The socket options are optional and can be applied later. Note: Some targeted systems might not support every option.

#### **Parameters:**

- $\rightarrow$  *pSock* pointer to socket descriptor returned
- $\leftarrow$  *pOptions* pointer to socket options (optional)

# **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR pSock == NULL

VOS\_SOCK\_ERR socket not available or option not supported



# 5.29.2.19 EXT\_DECL VOS\_ERR\_T vos\_sockReceiveTCP (INT32 sock, UINT8 \* pBuffer, INT32 \* pSize)

Receive TCP data.

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\rightarrow$  *pBuffer* pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS IO ERR data could not be read

VOS\_NODATA\_ERR no data in non-blocking

# 5.29.2.20 EXT\_DECL VOS\_ERR\_T vos\_sockReceiveUDP (INT32 sock, UINT8 \* pBuffer, INT32 \* pSize, UINT32 \* pIPAddr)

Receive UDP data.

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS NODATA ERR will be returned.

### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\rightarrow$  **pBuffer** pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size
- $\rightarrow$  *pIPAddr* source IP

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be read

VOS\_NODATA\_ERR no data in non-blocking



# 5.29.2.21 EXT\_DECL VOS\_ERR\_T vos\_sockSendTCP (INT32 sock, const UINT8 \* pBuffer, UINT32 size)

Send TCP data.

Send data to the supplied address and port.

# **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pBuffer* pointer to data to send
- $\leftarrow$  *size* size of the data to send

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be sent

# 5.29.2.22 EXT\_DECL VOS\_ERR\_T vos\_sockSendUDP (INT32 sock, const UINT8 \* pBuffer, UINT32 size, UINT32 ipAddress, UINT16 port)

Send UDP data.

Send data to the supplied address and port.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pBuffer* pointer to data to send
- $\leftarrow$  size size of the data to send
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow$  *port* destination port

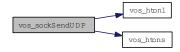
# Return values:

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be sent

VOS\_MEM\_ERR resource error



# 5.29.2.23 EXT\_DECL VOS\_ERR\_T vos\_sockSetOptions (INT32 sock, const VOS\_SOCK\_OPT\_T \* pOptions)

Set socket options.

Note: Some targeted systems might not support every option.

# **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pOptions* pointer to socket options (optional)

# **Return values:**

VOS\_NO\_ERR no error

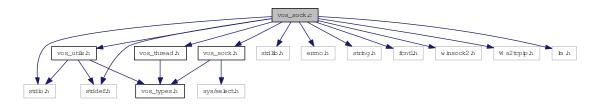
VOS\_PARAM\_ERR sock descriptor unknown

# 5.30 vos\_sock.c File Reference

# Socket functions.

```
#include <stdio.h>
#include <stddef.h>
#include <stdlib.h>
#include <errno.h>
#include <string.h>
#include <fcntl.h>
#include <winsock2.h>
#include <Ws2tcpip.h>
#include <lm.h>
#include "vos_utils.h"
#include "vos_sock.h"
#include "vos_thread.h"
```

Include dependency graph for windows/vos\_sock.c:



# **Functions**

- EXT\_DECL UINT16 vos\_htons (UINT16 val) Byte swapping.
- EXT\_DECL UINT16 vos\_ntohs (UINT16 val)

  Byte swapping 2 Bytes.
- EXT\_DECL UINT32 vos\_htonl (UINT32 val)

  Byte swapping 4 Bytes.
- EXT\_DECL UINT32 vos\_ntohl (UINT32 val)

  Byte swapping 4 Bytes.
- EXT\_DECL BOOL vos\_isMulticast (UINT32 ipAddress)

  Check if the supplied address is a multicast group address.
- EXT\_DECL UINT32 vos\_dottedIP (const CHAR8 \*pDottedIP) Convert IP address.

• EXT\_DECL const CHAR8 \* vos\_ipDotted (UINT32 ipAddress)

Convert IP address to dotted dec.

• EXT\_DECL VOS\_ERR\_T vos\_sockInit (void)

Initialize the socket library.

• EXT\_DECL VOS\_ERR\_T vos\_sockGetMAC (UINT8 pMAC[6])

Return the MAC address of the default adapter.

• EXT\_DECL VOS\_ERR\_T vos\_sockOpenUDP (INT32 \*pSock, const VOS\_SOCK\_OPT\_T \*pOptions)

Create an UDP socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockOpenTCP (INT32 \*pSock, const VOS\_SOCK\_OPT\_T \*pOptions)

Create a TCP socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockClose (INT32 sock)

Close a socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockSetOptions (INT32 sock, const VOS\_SOCK\_OPT\_T \*pOptions)

Set socket options.

• EXT\_DECL VOS\_ERR\_T vos\_sockJoinMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Join a multicast group.

EXT\_DECL VOS\_ERR\_T vos\_sockLeaveMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Leave a multicast group.

• EXT\_DECL VOS\_ERR\_T vos\_sockSendUDP (INT32 sock, const UINT8 \*pBuffer, UINT32 size, UINT32 ipAddress, UINT16 port)

Send UDP data.

• EXT\_DECL VOS\_ERR\_T vos\_sockReceiveUDP (INT32 sock, UINT8 \*pBuffer, INT32 \*pSize, UINT32 \*pIPAddr)

Receive UDP data.

• EXT\_DECL VOS\_ERR\_T vos\_sockBind (INT32 sock, UINT32 ipAddress, UINT16 port) Bind a socket to an address and port.

• EXT\_DECL VOS\_ERR\_T vos\_sockListen (INT32 sock, UINT32 backlog)

Listen for incoming connections.

• EXT\_DECL VOS\_ERR\_T vos\_sockAccept (INT32 sock, INT32 \*pSock, UINT32 \*pIPAddress, UINT16 \*pPort)

Accept an incoming TCP connection.

• EXT\_DECL VOS\_ERR\_T vos\_sockConnect (INT32 sock, UINT32 ipAddress, UINT16 port) Open a TCP connection.

- EXT\_DECL VOS\_ERR\_T vos\_sockSendTCP (INT32 sock, const UINT8 \*pBuffer, UINT32 size) Send TCP data.
- EXT\_DECL VOS\_ERR\_T vos\_sockReceiveTCP (INT32 sock, UINT8 \*pBuffer, INT32 \*pSize) Receive TCP data.

# 5.30.1 Detailed Description

Socket functions.

OS abstraction of IP socket functions for UDP and TCP

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

vos\_sock.c 159 2012-11-20 16:51:12Z bloehr

# **5.30.2** Function Documentation

# 5.30.2.1 EXT\_DECL UINT32 vos\_dottedIP (const CHAR8 \* pDottedIP)

Convert IP address.

Convert IP address from dotted dec.

### **Parameters:**

 $\leftarrow$  *pDottedIP* IP address as dotted decimal.

#### **Return values:**

address in UINT32 in host endianess



# 5.30.2.2 EXT\_DECL UINT32 vos\_htonl (UINT32 val)

Byte swapping 4 Bytes.

#### **Parameters:**

 $\leftarrow val$  Initial value.

# **Return values:**

swapped value

# 5.30.2.3 EXT\_DECL UINT16 vos\_htons (UINT16 val)

Byte swapping.

Byte swapping 2 Bytes.

### **Parameters:**

 $\leftarrow val$  Initial value.

#### **Return values:**

swapped value

# 5.30.2.4 EXT\_DECL const CHAR8\* vos\_ipDotted (UINT32 ipAddress)

Convert IP address to dotted dec.

#### **Parameters:**

 $\leftarrow$  *ipAddress* IP address as dotted decimal.

#### **Return values:**

address in UINT32 in host endianess

# 5.30.2.5 EXT\_DECL BOOL vos\_isMulticast (UINT32 ipAddress)

Check if the supplied address is a multicast group address.

### **Parameters:**

 $\leftarrow$  *ipAddress* IP address to check.

### Return values:

TRUE address is multicast

FALSE address is not a multicast address

# 5.30.2.6 EXT\_DECL UINT32 vos\_ntohl (UINT32 val)

Byte swapping 4 Bytes.

#### **Parameters:**

 $\leftarrow$  *val* Initial value.

#### **Return values:**

swapped value

# 5.30.2.7 EXT\_DECL UINT16 vos\_ntohs (UINT16 val)

Byte swapping 2 Bytes.

#### **Parameters:**

 $\leftarrow val$  Initial value.

#### **Return values:**

swapped value

# 5.30.2.8 EXT\_DECL VOS\_ERR\_T vos\_sockAccept (INT32 sock, INT32 \* pSock, UINT32 \* pIPAddress, UINT16 \* pPort)

Accept an incoming TCP connection.

Accept incoming connections on the provided socket. May block and will return a new socket descriptor when accepting a connection. The original socket \*pSock, remains open.

## **Parameters:**

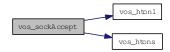
- $\leftarrow$  sock Socket descriptor
- $\rightarrow$  *pSock* Pointer to socket descriptor, on exit new socket
- $\rightarrow$  *pIPAddress* source IP to receive on, 0 for any
- $\rightarrow$  *pPort* port to receive on, 20548 for PD

## **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR NULL parameter, parameter error

VOS\_UNKNOWN\_ERR sock descriptor unknown error



# 5.30.2.9 EXT\_DECL VOS\_ERR\_T vos\_sockBind (INT32 sock, UINT32 ipAddress, UINT16 port)

Bind a socket to an address and port.

# **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* source IP to receive on, 0 for any
- $\leftarrow$  *port* port to receive on, 20548 for PD

# **Return values:**

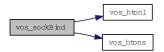
VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

Here is the call graph for this function:



# 5.30.2.10 EXT\_DECL VOS\_ERR\_T vos\_sockClose (INT32 sock)

Close a socket.

Release any resources aquired by this socket

#### **Parameters:**

 $\leftarrow$  *sock* socket descriptor

### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown

# 5.30.2.11 EXT\_DECL VOS\_ERR\_T vos\_sockConnect (INT32 sock, UINT32 ipAddress, UINT16 port)

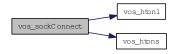
Open a TCP connection.

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow port$  destination port

# **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_IO\_ERR Input/Output error
VOS\_MEM\_ERR resource error

Here is the call graph for this function:



# 5.30.2.12 EXT\_DECL VOS\_ERR\_T vos\_sockGetMAC (UINT8 pMAC[6])

Return the MAC address of the default adapter.

#### **Parameters:**

 $\rightarrow$  *pMAC* return MAC address.

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMAC == NULL
VOS\_SOCK\_ERR socket not available or option not supported

# 5.30.2.13 EXT\_DECL VOS\_ERR\_T vos\_sockInit (void)

Initialize the socket library.

Must be called once before any other call

# **Return values:**

VOS\_NO\_ERR no error
VOS\_SOCK\_ERR sockets not supported

# 5.30.2.14 EXT\_DECL VOS\_ERR\_T vos\_sockJoinMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Join a multicast group.

Note: Some targeted systems might not support this option.

- $\leftarrow$  *sock* socket descriptor
- ← mcAddress multicast group to join

 $\leftarrow$  *ipAddress* depicts interface on which to join, default 0 for any

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_SOCK\_ERR option not supported

Here is the call graph for this function:



# 5.30.2.15 EXT\_DECL VOS\_ERR\_T vos\_sockLeaveMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Leave a multicast group.

Note: Some targeted systems might not support this option.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← mcAddress multicast group to join
- ← *ipAddress* depicts interface on which to leave, default 0 for any

# **Return values:**

VOS\_NO\_ERR no errorVOS\_PARAM\_ERR sock descriptor unknown, parameter errorVOS\_SOCK\_ERR option not supported

Here is the call graph for this function:



# 5.30.2.16 EXT\_DECL VOS\_ERR\_T vos\_sockListen (INT32 sock, UINT32 backlog)

Listen for incoming connections.

Listen for incoming TCP connections.

### **Parameters:**

- $\leftarrow$  sock socket descriptor
- ← backlog maximum connection attempts if system is busy

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_IO\_ERR Input/Output error
VOS\_MEM\_ERR resource error

# 5.30.2.17 EXT\_DECL VOS\_ERR\_T vos\_sockOpenTCP (INT32 \* pSock, const VOS\_SOCK\_OPT\_T \* pOptions)

Create a TCP socket.

Return a socket descriptor for further calls. The socket options are optional and can be applied later.

#### **Parameters:**

- $\rightarrow$  **pSock** pointer to socket descriptor returned
- $\leftarrow$  *pOptions* pointer to socket options (optional)

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR pSock == NULL

VOS\_SOCK\_ERR socket not available or option not supported

Here is the call graph for this function:



# 5.30.2.18 EXT\_DECL VOS\_ERR\_T vos\_sockOpenUDP (INT32 \* pSock, const VOS\_SOCK\_OPT\_T \* pOptions)

Create an UDP socket.

Return a socket descriptor for further calls. The socket options are optional and can be applied later. Note: Some targeted systems might not support every option.

#### **Parameters:**

- $\rightarrow$  *pSock* pointer to socket descriptor returned
- $\leftarrow$  *pOptions* pointer to socket options (optional)

# **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR pSock == NULL

VOS\_SOCK\_ERR socket not available or option not supported



# 5.30.2.19 EXT\_DECL VOS\_ERR\_T vos\_sockReceiveTCP (INT32 sock, UINT8 \* pBuffer, INT32 \* pSize)

Receive TCP data.

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\rightarrow$  *pBuffer* pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS IO ERR data could not be read

VOS\_NODATA\_ERR no data in non-blocking

# 5.30.2.20 EXT\_DECL VOS\_ERR\_T vos\_sockReceiveUDP (INT32 sock, UINT8 \* pBuffer, INT32 \* pSize, UINT32 \* pIPAddr)

Receive UDP data.

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS NODATA ERR will be returned.

### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\rightarrow$  **pBuffer** pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size
- $\rightarrow$  *pIPAddr* source IP

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be read

VOS\_NODATA\_ERR no data in non-blocking



# 5.30.2.21 EXT\_DECL VOS\_ERR\_T vos\_sockSendTCP (INT32 sock, const UINT8 \* pBuffer, UINT32 size)

Send TCP data.

Send data to the supplied address and port.

# **Parameters:**

- $\leftarrow$  sock socket descriptor
- $\leftarrow pBuffer$  pointer to data to send
- $\leftarrow$  *size* size of the data to send

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be sent

# 5.30.2.22 EXT\_DECL VOS\_ERR\_T vos\_sockSendUDP (INT32 sock, const UINT8 \* pBuffer, UINT32 size, UINT32 ipAddress, UINT16 port)

Send UDP data.

Send data to the supplied address and port.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pBuffer* pointer to data to send
- $\leftarrow$  size size of the data to send
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow$  *port* destination port

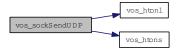
# Return values:

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be sent

VOS\_MEM\_ERR resource error



# 5.30.2.23 EXT\_DECL VOS\_ERR\_T vos\_sockSetOptions (INT32 sock, const VOS\_SOCK\_OPT\_T \* pOptions)

Set socket options.

Note: Some targeted systems might not support every option.

# **Parameters:**

- $\leftarrow$  sock socket descriptor
- $\leftarrow$  *pOptions* pointer to socket options (optional)

# **Return values:**

VOS\_NO\_ERR no error

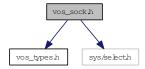
VOS\_PARAM\_ERR sock descriptor unknown

# 5.31 vos\_sock.h File Reference

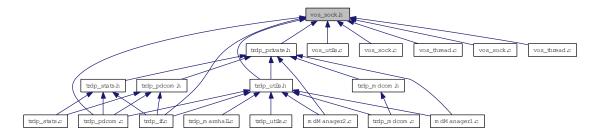
Typedefs for OS abstraction.

#include "vos\_types.h"
#include <sys/select.h>

Include dependency graph for vos\_sock.h:



This graph shows which files directly or indirectly include this file:



# **Data Structures**

• struct VOS\_SOCK\_OPT\_T Common socket options.

# **Defines**

- #define VOS\_MAX\_SOCKET\_CNT 80

  The maximum number of concurrent usable sockets.
- #define VOS\_TTL\_MULTICAST 64

  The maximum hops a multicast packet can go.

# **Functions**

- EXT\_DECL UINT16 vos\_htons (UINT16 val)

  Byte swapping 2 Bytes.
- EXT\_DECL UINT16 vos\_ntohs (UINT16 val)

  Byte swapping 2 Bytes.

• EXT\_DECL UINT32 vos\_htonl (UINT32 val)

Byte swapping 4 Bytes.

• EXT\_DECL UINT32 vos\_ntohl (UINT32 val)

Byte swapping 4 Bytes.

• EXT\_DECL BOOL vos\_isMulticast (UINT32 ipAddress)

Check if the supplied address is a multicast group address.

• EXT\_DECL UINT32 vos\_dottedIP (const CHAR8 \*pDottedIP)

Convert IP address from dotted dec.

• EXT\_DECL const CHAR8 \* vos\_ipDotted (UINT32 ipAddress)

Convert IP address to dotted dec.

• EXT\_DECL VOS\_ERR\_T vos\_sockInit (void)

Initialize the socket library.

• EXT\_DECL VOS\_ERR\_T vos\_sockGetMAC (UINT8 pMAC[6])

Return the MAC address of the default adapter.

• EXT\_DECL VOS\_ERR\_T vos\_sockOpenUDP (INT32 \*pSock, const VOS\_SOCK\_OPT\_T \*pOptions)

Create an UDP socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockOpenTCP (INT32 \*pSock, const VOS\_SOCK\_OPT\_T \*pOptions)

Create a TCP socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockClose (INT32 sock)

Close a socket.

• EXT\_DECL VOS\_ERR\_T vos\_sockSetOptions (INT32 sock, const VOS\_SOCK\_OPT\_T \*pOptions)

Set socket options.

EXT\_DECL VOS\_ERR\_T vos\_sockJoinMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Join a multicast group.

EXT\_DECL VOS\_ERR\_T vos\_sockLeaveMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Leave a multicast group.

• EXT\_DECL VOS\_ERR\_T vos\_sockSendUDP (INT32 sock, const UINT8 \*pBuffer, UINT32 size, UINT32 ipAddress, UINT16 port)

Send UDP data.

• EXT\_DECL VOS\_ERR\_T vos\_sockReceiveUDP (INT32 sock, UINT8 \*pBuffer, INT32 \*pSize, UINT32 \*pIPAddr)

Receive UDP data.

EXT\_DECL VOS\_ERR\_T vos\_sockBind (INT32 sock, UINT32 ipAddress, UINT16 port)
 Bind a socket to an address and port.

• EXT\_DECL VOS\_ERR\_T vos\_sockListen (INT32 sock, UINT32 backlog) Listen for incoming TCP connections.

• EXT\_DECL VOS\_ERR\_T vos\_sockAccept (INT32 sock, INT32 \*pSock, UINT32 \*pIPAddress, UINT16 \*pPort)

Accept an incoming TCP connection.

- EXT\_DECL VOS\_ERR\_T vos\_sockConnect (INT32 sock, UINT32 ipAddress, UINT16 port) Open a TCP connection.
- EXT\_DECL VOS\_ERR\_T vos\_sockSendTCP (INT32 sock, const UINT8 \*pBuffer, UINT32 size) Send TCP data.
- EXT\_DECL VOS\_ERR\_T vos\_sockReceiveTCP (INT32 sock, UINT8 \*pBuffer, INT32 \*pSize)

  \*\*Receive TCP data.\*

# **5.31.1 Detailed Description**

Typedefs for OS abstraction.

This is the declaration for the OS independend socket interface

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

# Remarks:

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Id

vos sock.h 148 2012-11-19 12:46:34Z bloehr

# **5.31.2** Function Documentation

# 5.31.2.1 EXT\_DECL UINT32 vos\_dottedIP (const CHAR8 \* pDottedIP)

Convert IP address from dotted dec.

to !host! endianess

# **Parameters:**

 $\leftarrow$  *pDottedIP* IP address as dotted decimal.

#### **Return values:**

address in UINT32 in host endianess

Convert IP address from dotted dec.

#### **Parameters:**

 $\leftarrow$  *pDottedIP* IP address as dotted decimal.

#### **Return values:**

address in UINT32 in host endianess

Here is the call graph for this function:



# 5.31.2.2 EXT\_DECL UINT32 vos\_htonl (UINT32 val)

Byte swapping 4 Bytes.

# **Parameters:**

 $\leftarrow val$  Initial value.

# **Return values:**

swapped value

# 5.31.2.3 EXT\_DECL UINT16 vos\_htons (UINT16 val)

Byte swapping 2 Bytes.

#### **Parameters:**

 $\leftarrow val$  Initial value.

#### **Return values:**

swapped value

Byte swapping 2 Bytes.

# **Parameters:**

 $\leftarrow val$  Initial value.

#### **Return values:**

swapped value

# 5.31.2.4 EXT\_DECL const CHAR8\* vos\_ipDotted (UINT32 ipAddress)

Convert IP address to dotted dec.

from !host! endianess

#### **Parameters:**

 $\leftarrow$  *ipAddress* IP address as dotted decimal.

# **Return values:**

address in UINT32 in host endianess

#### **Parameters:**

 $\leftarrow$  *ipAddress* IP address as dotted decimal.

#### **Return values:**

address in UINT32 in host endianess

# 5.31.2.5 EXT\_DECL BOOL vos\_isMulticast (UINT32 ipAddress)

Check if the supplied address is a multicast group address.

### **Parameters:**

 $\leftarrow$  *ipAddress* IP address to check.

# **Return values:**

TRUE address is multicast

FALSE address is not a multicast address

# **Parameters:**

 $\leftarrow$  *ipAddress* IP address to check.

#### **Return values:**

TRUE address is multicast

FALSE address is not a multicast address

#### **Parameters:**

 $\leftarrow$  *ipAddress* IP address to check.

# Return values:

TRUE address is multicast

FALSE address is not a multicast address

# 5.31.2.6 EXT\_DECL UINT32 vos\_ntohl (UINT32 val)

Byte swapping 4 Bytes.

#### **Parameters:**

 $\leftarrow$  *val* Initial value.

#### **Return values:**

swapped value

# 5.31.2.7 EXT\_DECL UINT16 vos\_ntohs (UINT16 val)

Byte swapping 2 Bytes.

#### **Parameters:**

 $\leftarrow val$  Initial value.

#### **Return values:**

swapped value

# 5.31.2.8 EXT\_DECL VOS\_ERR\_T vos\_sockAccept (INT32 sock, INT32 \* pSock, UINT32 \* pIPAddress, UINT16 \* pPort)

Accept an incoming TCP connection.

Accept incoming connections on the provided socket. May block and will return a new socket descriptor when accepting a connection. The original socket \*pSock, remains open.

# **Parameters:**

- $\leftarrow$  sock Socket descriptor
- $\rightarrow$  **pSock** Pointer to socket descriptor, on exit new socket
- $\rightarrow$  *pIPAddress* source IP to receive on, 0 for any
- $\rightarrow$  **pPort** port to receive on, 20548 for PD

# **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR NULL parameter, parameter error
VOS_UNKNOWN_ERR sock descriptor unknown error
```

Accept incoming connections on the provided socket. May block and will return a new socket descriptor when accepting a connection. The original socket \*pSock, remains open.

- $\leftarrow$  sock Socket descriptor
- $\rightarrow$  **pSock** Pointer to socket descriptor, on exit new socket

- $\rightarrow$  *pIPAddress* source IP to receive on, 0 for any
- $\rightarrow$  **pPort** port to receive on, 20548 for PD

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR NULL parameter, parameter error
VOS\_UNKNOWN\_ERR sock descriptor unknown error

Accept incoming connections on the provided socket. May block and will return a new socket descriptor when accepting a connection. The original socket \*pSock, remains open.

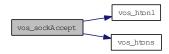
#### **Parameters:**

- $\leftarrow$  sock Socket descriptor
- $\rightarrow$  *pSock* Pointer to socket descriptor, on exit new socket
- $\rightarrow$  *pIPAddress* source IP to receive on, 0 for any
- $\rightarrow$  **pPort** port to receive on, 20548 for PD

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR NULL parameter, parameter error
VOS\_UNKNOWN\_ERR sock descriptor unknown error

Here is the call graph for this function:



# 5.31.2.9 EXT\_DECL VOS\_ERR\_T vos\_sockBind (INT32 sock, UINT32 ipAddress, UINT16 port)

Bind a socket to an address and port.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* source IP to receive from, 0 for any
- $\leftarrow port$  port to receive from

# **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* source IP to receive on, 0 for any
- $\leftarrow$  *port* port to receive on, 20548 for PD

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← *ipAddress* source IP to receive on, 0 for any
- $\leftarrow$  *port* port to receive on, 20548 for PD

# **Return values:**

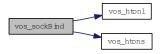
VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

Here is the call graph for this function:



# 5.31.2.10 EXT\_DECL VOS\_ERR\_T vos\_sockClose (INT32 sock)

Close a socket.

Release any resources aquired by this socket

#### **Parameters:**

 $\leftarrow$  *sock* socket descriptor

## **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

Release any resources aquired by this socket

#### **Parameters:**

 $\leftarrow$  *sock* socket descriptor

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR sock descriptor unknown
```

Release any resources aquired by this socket

# **Parameters:**

 $\leftarrow$  *sock* socket descriptor

# **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR sock descriptor unknown
```

# 5.31.2.11 EXT\_DECL VOS\_ERR\_T vos\_sockConnect (INT32 sock, UINT32 ipAddress, UINT16 port)

Open a TCP connection.

#### **Parameters:**

- $\leftarrow$  sock socket descriptor
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow$  *port* destination port

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow port$  destination port

# **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR Input/Output error
VOS\_MEM\_ERR resource error

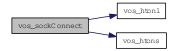
#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow$  *port* destination port

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_IO\_ERR Input/Output error
VOS MEM ERR resource error

Here is the call graph for this function:



# 5.31.2.12 EXT\_DECL VOS\_ERR\_T vos\_sockGetMAC (UINT8 pMAC[6])

Return the MAC address of the default adapter.

# **Parameters:**

 $\rightarrow$  *pMAC* return MAC address.

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMAC == NULL
VOS\_SOCK\_ERR socket not available or option not supported

# **Parameters:**

 $\rightarrow$  *pMAC* return MAC address.

# **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMAC == NULL
VOS\_SOCK\_ERR socket not available or option not supported

### **Parameters:**

 $\rightarrow$  *pMAC* return MAC address.

# **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMAC == NULL
VOS\_SOCK\_ERR socket not available or option not supported

#### 5.31.2.13 EXT\_DECL VOS\_ERR\_T vos\_sockInit (void)

Initialize the socket library.

Must be called once before any other call

#### **Return values:**

```
VOS_NO_ERR no error
VOS_SOCK_ERR sockets not supported
```

Must be called once before any other call

#### **Return values:**

```
VOS_NO_ERR no error
VOS_SOCK_ERR sockets not supported
```

Must be called once before any other call

#### **Return values:**

```
VOS_NO_ERR no error
VOS_SOCK_ERR sockets not supported
```

# 5.31.2.14 EXT\_DECL VOS\_ERR\_T vos\_sockJoinMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Join a multicast group.

Note: Some target systems might not support this option.

#### **Parameters:**

- $\leftarrow$  sock socket descriptor
- ← *mcAddress* multicast group to join
- $\leftarrow$  *ipAddress* depicts interface on which to join, default 0 for any

### **Return values:**

```
VOS_NO_ERR no error
VOS_INIT_ERR module not initialised
VOS_NOINIT_ERR invalid handle
VOS_PARAM_ERR parameter out of range/invalid
VOS_SOCK_ERR option not supported
```

Note: Some targeted systems might not support this option.

- $\leftarrow$  *sock* socket descriptor
- ← mcAddress multicast group to join

 $\leftarrow$  *ipAddress* depicts interface on which to join, default 0 for any

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_SOCK\_ERR option not supported

Note: Some targeted systems might not support this option.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← mcAddress multicast group to join
- ← *ipAddress* depicts interface on which to join, default 0 for any

#### **Return values:**

VOS\_NO\_ERR no errorVOS\_PARAM\_ERR sock descriptor unknown, parameter errorVOS\_SOCK\_ERR option not supported

Here is the call graph for this function:



# 5.31.2.15 EXT\_DECL VOS\_ERR\_T vos\_sockLeaveMC (INT32 sock, UINT32 mcAddress, UINT32 ipAddress)

Leave a multicast group.

Note: Some target systems might not support this option.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← *mcAddress* multicast group to join
- $\leftarrow$  *ipAddress* depicts interface on which to leave, default 0 for any

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_SOCK\_ERR option not supported

Note: Some targeted systems might not support this option.

# **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← mcAddress multicast group to join
- ← *ipAddress* depicts interface on which to leave, default 0 for any

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_SOCK\_ERR option not supported

Note: Some targeted systems might not support this option.

# **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← mcAddress multicast group to join
- ← *ipAddress* depicts interface on which to leave, default 0 for any

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_SOCK\_ERR option not supported

Here is the call graph for this function:



# 5.31.2.16 EXT\_DECL VOS\_ERR\_T vos\_sockListen (INT32 sock, UINT32 backlog)

Listen for incoming TCP connections.

# **Parameters:**

- $\leftarrow$  sock socket descriptor
- $\leftarrow$  *backlog* maximum connection attempts if system is busy

### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_IO\_ERR Input/Output error

VOS\_MEM\_ERR resource error

Listen for incoming TCP connections.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← backlog maximum connection attempts if system is busy

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR sock descriptor unknown, parameter error
VOS_IO_ERR Input/Output error
VOS_MEM_ERR resource error
```

Listen for incoming TCP connections.

#### **Parameters:**

- $\leftarrow$  sock socket descriptor
- ← backlog maximum connection attempts if system is busy

### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR sock descriptor unknown, parameter error
VOS_IO_ERR Input/Output error
VOS_MEM_ERR resource error
```

# 5.31.2.17 EXT\_DECL VOS\_ERR\_T vos\_sockOpenTCP (INT32 \* pSock, const VOS\_SOCK\_OPT\_T \* pOptions)

Create a TCP socket.

Return a socket descriptor for further calls. The socket options are optional and can be applied later.

### **Parameters:**

- $\rightarrow$  *pSock* pointer to socket descriptor returned
- $\leftarrow$  *pOptions* pointer to socket options (optional)

# **Return values:**

```
VOS_NO_ERR no error
VOS_INIT_ERR module not initialised
VOS_PARAM_ERR pSock == NULL
VOS_SOCK_ERR socket not available or option not supported
```

Return a socket descriptor for further calls. The socket options are optional and can be applied later.

- $\rightarrow$  *pSock* pointer to socket descriptor returned
- $\leftarrow$  *pOptions* pointer to socket options (optional)

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pSock == NULL
VOS_SOCK_ERR socket not available or option not supported
```

Return a socket descriptor for further calls. The socket options are optional and can be applied later.

#### **Parameters:**

- $\rightarrow$  *pSock* pointer to socket descriptor returned
- $\leftarrow$  *pOptions* pointer to socket options (optional)

# **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pSock == NULL
VOS_SOCK_ERR socket not available or option not supported
```

Here is the call graph for this function:



# 5.31.2.18 EXT\_DECL VOS\_ERR\_T vos\_sockOpenUDP (INT32 \* pSock, const VOS\_SOCK\_OPT\_T \* pOptions)

Create an UDP socket.

Return a socket descriptor for further calls. The socket options are optional and can be applied later. Note: Some target systems might not support every option.

### Parameters:

- $\rightarrow$  **pSock** pointer to socket descriptor returned
- $\leftarrow$  *pOptions* pointer to socket options (optional)

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pSock == NULL
```

VOS\_SOCK\_ERR socket not available or option not supported

Return a socket descriptor for further calls. The socket options are optional and can be applied later. Note: Some targeted systems might not support every option.

- $\rightarrow$  *pSock* pointer to socket descriptor returned
- $\leftarrow$  *pOptions* pointer to socket options (optional)

#### **Return values:**

VOS\_NO\_ERR no error

**VOS\_PARAM\_ERR** pSock == NULL

VOS\_SOCK\_ERR socket not available or option not supported

Return a socket descriptor for further calls. The socket options are optional and can be applied later. Note: Some targeted systems might not support every option.

#### **Parameters:**

- $\rightarrow$  **pSock** pointer to socket descriptor returned
- ← *pOptions* pointer to socket options (optional)

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR pSock == NULL

VOS\_SOCK\_ERR socket not available or option not supported

Here is the call graph for this function:



# 5.31.2.19 EXT\_DECL VOS\_ERR\_T vos\_sockReceiveTCP (INT32 sock, UINT8 \* pBuffer, INT32 \* pSize)

Receive TCP data.

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\rightarrow$  *pBuffer* pointer to applications data buffer
- $\leftrightarrow pSize$  pointer to the received data size

# **Return values:**

VOS NO ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_IO\_ERR data could not be read

VOS\_MEM\_ERR resource error

#### VOS\_NODATA\_ERR no data in non-blocking

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\rightarrow$  *pBuffer* pointer to applications data buffer

VOS\_NODATA\_ERR no data in non-blocking

 $\leftrightarrow$  *pSize* pointer to the received data size

#### **Return values:**

VOS\_NO\_ERR no errorVOS\_PARAM\_ERR sock descriptor unknown, parameter errorVOS\_IO\_ERR data could not be read

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\rightarrow$  *pBuffer* pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown, parameter error
VOS\_IO\_ERR data could not be read
VOS\_NODATA\_ERR no data in non-blocking

# 5.31.2.20 EXT\_DECL VOS\_ERR\_T vos\_sockReceiveUDP (INT32 sock, UINT8 \* pBuffer, INT32 \* pSize, UINT32 \* pIPAddr)

## Receive UDP data.

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\rightarrow$  *pBuffer* pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size
- $\rightarrow$  *pIPAddr* source IP

#### **Return values:**

VOS NO ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS IO ERR data could not be read

VOS\_MEM\_ERR resource error

VOS\_NODATA\_ERR no data in non-blocking

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

#### Parameters:

- $\leftarrow$  *sock* socket descriptor
- $\rightarrow$  *pBuffer* pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size
- $\rightarrow$  *pIPAddr* source IP

### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be read

VOS\_NODATA\_ERR no data in non-blocking

The caller must provide a sufficient sized buffer. If the supplied buffer is smaller than the bytes received, \*pSize will reflect the number of copied bytes and the call should be repeated until \*pSize is 0 (zero). If the socket was created in blocking-mode (default), then this call will block and will only return if data has been received or the socket was closed or an error occured. If called in non-blocking mode, and no data is available, VOS\_NODATA\_ERR will be returned.

- $\leftarrow$  sock socket descriptor
- ightarrow pBuffer pointer to applications data buffer
- $\leftrightarrow$  *pSize* pointer to the received data size
- $\rightarrow$  *pIPAddr* source IP

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be read

VOS\_NODATA\_ERR no data in non-blocking

Here is the call graph for this function:



# 5.31.2.21 EXT\_DECL VOS\_ERR\_T vos\_sockSendTCP (INT32 sock, const UINT8 \* pBuffer, UINT32 size)

Send TCP data.

Send data to the given socket.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow pBuffer$  pointer to data to send
- $\leftarrow$  *size* size of the data to send

### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_IO\_ERR data could not be sent

VOS\_MEM\_ERR resource error

Send data to the supplied address and port.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pBuffer* pointer to data to send
- $\leftarrow$  *size* size of the data to send

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be sent

Send data to the supplied address and port.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pBuffer* pointer to data to send
- $\leftarrow$  size size of the data to send

# **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR sock descriptor unknown, parameter error
VOS_IO_ERR data could not be sent
```

# 5.31.2.22 EXT\_DECL VOS\_ERR\_T vos\_sockSendUDP (INT32 sock, const UINT8 \* pBuffer, UINT32 size, UINT32 ipAddress, UINT16 port)

Send UDP data.

Send data to the given address and port.

#### **Parameters:**

- $\leftarrow$  sock socket descriptor
- $\leftarrow$  *pBuffer* pointer to data to send
- $\leftarrow$  *size* size of the data to send
- $\leftarrow ipAddress$  destination IP
- $\leftarrow$  *port* destination port

# **Return values:**

```
VOS_NO_ERR no error
VOS_INIT_ERR module not initialised
VOS_NOINIT_ERR invalid handle
VOS_PARAM_ERR parameter out of range/invalid
VOS_IO_ERR data could not be sent
VOS_MEM_ERR resource error
```

Send data to the supplied address and port.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pBuffer* pointer to data to send
- $\leftarrow$  size size of the data to send
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow$  *port* destination port

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be sent
VOS\_MEM\_ERR resource error

Send data to the supplied address and port.

#### **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pBuffer* pointer to data to send
- $\leftarrow$  *size* size of the data to send
- $\leftarrow$  *ipAddress* destination IP
- $\leftarrow$  *port* destination port

#### **Return values:**

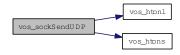
VOS NO ERR no error

VOS\_PARAM\_ERR sock descriptor unknown, parameter error

VOS\_IO\_ERR data could not be sent

VOS\_MEM\_ERR resource error

Here is the call graph for this function:



# 5.31.2.23 EXT\_DECL VOS\_ERR\_T vos\_sockSetOptions (INT32 sock, const VOS\_SOCK\_OPT\_T \* pOptions)

Set socket options.

Note: Some target systems might not support each option.

# **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- ← *pOptions* pointer to socket options (optional)

### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_SOCK\_ERR socket not available or option not supported

Note: Some targeted systems might not support every option.

# **Parameters:**

- $\leftarrow$  *sock* socket descriptor
- $\leftarrow$  *pOptions* pointer to socket options (optional)

# **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown

Note: Some targeted systems might not support every option.

#### **Parameters:**

- $\leftarrow$  sock socket descriptor
- $\leftarrow$  *pOptions* pointer to socket options (optional)

# **Return values:**

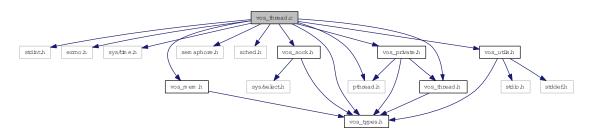
VOS\_NO\_ERR no error
VOS\_PARAM\_ERR sock descriptor unknown

# 5.32 vos\_thread.c File Reference

# Multitasking functions.

```
#include <stdint.h>
#include <errno.h>
#include <sys/time.h>
#include <pthread.h>
#include <semaphore.h>
#include <sched.h>
#include "vos_sock.h"
#include "vos_types.h"
#include "vos_thread.h"
#include "vos_mem.h"
#include "vos_utils.h"
#include "vos_private.h"
```

Include dependency graph for posix/vos\_thread.c:



# **Functions**

- void cyclicThread (UINT32 interval, VOS\_THREAD\_FUNC\_T pFunction, void \*pArguments) Cyclic thread functions.
- EXT\_DECL VOS\_ERR\_T vos\_threadInit (void)

  Initialize the thread library.
- EXT\_DECL VOS\_ERR\_T vos\_threadCreate (VOS\_THREAD\_T \*pThread, const CHAR8 \*pName, VOS\_THREAD\_POLICY\_T policy, VOS\_THREAD\_PRIORITY\_T priority, UINT32 interval, UINT32 stackSize, VOS\_THREAD\_FUNC\_T pFunction, void \*pArguments)

Create a thread.

in case it ran out.

- EXT\_DECL VOS\_ERR\_T vos\_threadTerminate (VOS\_THREAD\_T thread) Terminate a thread.
- EXT\_DECL VOS\_ERR\_T vos\_threadIsActive (VOS\_THREAD\_T thread)

  Is the thread still active? This call will return VOS\_NO\_ERR if the thread is still active, VOS\_PARAM\_ERR

- EXT\_DECL VOS\_ERR\_T vos\_threadDelay (UINT32 delay)

  Delay the execution of the current thread by the given delay in us.
- EXT\_DECL VOS\_ERR\_T vos\_getTime (VOS\_TIME\_T \*pTime)

  Return the current time in sec and us.
- EXT\_DECL const CHAR8 \* vos\_getTimeStamp (void) Get a time-stamp string.
- EXT\_DECL VOS\_ERR\_T vos\_clearTime (VOS\_TIME\_T \*pTime) Clear the time stamp.
- EXT\_DECL VOS\_ERR\_T vos\_addTime (VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pAdd)

  Add the second to the first time stamp, return sum in first.
- EXT\_DECL VOS\_ERR\_T vos\_subTime (VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pSub) Subtract the second from the first time stamp, return diff in first.
- EXT\_DECL VOS\_ERR\_T vos\_divTime (VOS\_TIME\_T \*pTime, UINT32 div)

  Divide the first time value by the second, return quotient in first.
- EXT\_DECL VOS\_ERR\_T vos\_mulTime (VOS\_TIME\_T \*pTime, UINT32 mul)

  Multiply the first time by the second, return product in first.
- EXT\_DECL INT32 vos\_cmpTime (const VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pCmp)

  Compare the second from the first time stamp, return diff in first.
- EXT\_DECL VOS\_ERR\_T vos\_getUuid (VOS\_UUID\_T pUuID)

  Get a universal unique identifier according to RFC 4122 time based version.
- EXT\_DECL VOS\_ERR\_T vos\_mutexCreate (VOS\_MUTEX\_T \*pMutex)

  Create a recursive mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexLocalCreate (struct VOS\_MUTEX \*pMutex)

  Create a recursive mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexDelete (VOS\_MUTEX\_T pMutex)

  Delete a mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexLocalDelete (struct VOS\_MUTEX \*pMutex)

  Delete a mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexLock (VOS\_MUTEX\_T pMutex)

  Take a mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexTryLock (VOS\_MUTEX\_T pMutex)

  Try to take a mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexUnlock (VOS\_MUTEX\_T pMutex)

Release a mutex.

• EXT\_DECL VOS\_ERR\_T vos\_semaCreate (VOS\_SEMA\_T \*pSema, VOS\_SEMA\_STATE\_T initialState)

Create a semaphore.

• EXT\_DECL VOS\_ERR\_T vos\_semaDelete (VOS\_SEMA\_T sema)

Delete a semaphore.

• EXT\_DECL VOS\_ERR\_T vos\_semaTake (VOS\_SEMA\_T sema, UINT32 timeout) Take a semaphore.

• EXT\_DECL VOS\_ERR\_T vos\_semaGive (VOS\_SEMA\_T sema) Give a semaphore.

# 5.32.1 Detailed Description

Multitasking functions.

OS abstraction of thread-handling functions

#### Note:

Project: TCNOpen TRDP prototype stack

# **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

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# **5.32.2** Function Documentation

# 5.32.2.1 void cyclic Thread (UINT32 interval, VOS\_THREAD\_FUNC\_T pFunction, void \* pArguments)

Cyclic thread functions.

Wrapper for cyclic threads. The thread function will be called cyclically with interval.

- $\leftarrow$  *interval* Interval for cyclic threads in us (optional)
- $\leftarrow$  *pFunction* Pointer to the thread function
- ← *pArguments* Pointer to the thread function parameters

#### **Return values:**

void

Here is the call graph for this function:



# 5.32.2.2 EXT\_DECL VOS\_ERR\_T vos\_addTime (VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pAdd)

Add the second to the first time stamp, return sum in first.

#### **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow pAdd$  Pointer to time value

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# **5.32.2.3** EXT\_DECL VOS\_ERR\_T vos\_clearTime (VOS\_TIME\_T \* pTime)

Clear the time stamp.

# **Parameters:**

 $\rightarrow$  *pTime* Pointer to time value

### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# 5.32.2.4 EXT\_DECL INT32 vos\_cmpTime (const VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pCmp)

Compare the second from the first time stamp, return diff in first.

### **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow pCmp$  Pointer to time value to compare

# **Return values:**

- 0 pTime == pCmp
- -1 pTime < pCmp
- 1 pTime > pCmp

# 5.32.2.5 EXT\_DECL VOS\_ERR\_T vos\_divTime (VOS\_TIME\_T \* pTime, UINT32 div)

Divide the first time value by the second, return quotient in first.

Divide the first time by the second, return quotient in first.

#### **Parameters:**

```
\leftrightarrow pTime Pointer to time value
```

 $\leftarrow$  *div* Divisor

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# 5.32.2.6 EXT\_DECL VOS\_ERR\_T vos\_getTime (VOS\_TIME\_T \* pTime)

Return the current time in sec and us.

#### **Parameters:**

 $\rightarrow$  *pTime* Pointer to time value

#### **Return values:**

VOS NO ERR no error

VOS\_PARAM\_ERR parameter out of range/invalid

# 5.32.2.7 EXT\_DECL const CHAR8\* vos\_getTimeStamp (void)

Get a time-stamp string.

Get a time-stamp string for debugging in the form "yyyymmdd-hh:mm:ss.ms" Depending on the used OS / hardware the time might not be a real-time stamp but relative from start of system.

### **Return values:**

timestamp "yyyymmdd-hh:mm:ss.ms"

# 5.32.2.8 EXT\_DECL VOS\_ERR\_T vos\_getUuid (VOS\_UUID\_T pUuID)

Get a universal unique identifier according to RFC 4122 time based version.

#### **Parameters:**

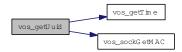
 $\rightarrow$  *pUuID* Pointer to a universal unique identifier

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_UNKNOWN\_ERR Could not create UUID

Here is the call graph for this function:



# 5.32.2.9 EXT\_DECL VOS\_ERR\_T vos\_mulTime (VOS\_TIME\_T \* pTime, UINT32 mul)

Multiply the first time by the second, return product in first.

# **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow mul$  Factor

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# 5.32.2.10 EXT\_DECL VOS\_ERR\_T vos\_mutexCreate (VOS\_MUTEX\_T \* pMutex)

Create a recursive mutex.

Create a mutex.

Return a mutex handle. The mutex will be available at creation.

# **Parameters:**

 $\rightarrow$  *pMutex* Pointer to mutex handle

# **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

*VOS\_PARAM\_ERR* pMutex == NULL

VOS\_MUTEX\_ERR no mutex available

Here is the call graph for this function:



# 5.32.2.11 EXT\_DECL VOS\_ERR\_T vos\_mutexDelete (VOS\_MUTEX\_T pMutex)

Delete a mutex.

Release the resources taken by the mutex.

#### **Parameters:**

 $\leftarrow$  *pMutex* mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMutex == NULL or wrong type
VOS\_MUTEX\_ERR no such mutex

Here is the call graph for this function:



# **5.32.2.12** EXT\_DECL VOS\_ERR\_T vos\_mutexLocalCreate (struct VOS\_MUTEX \* pMutex)

Create a recursive mutex.

Fill in a mutex handle. The mutex storage must be already allocated.

### **Parameters:**

 $\rightarrow$  *pMutex* Pointer to mutex handle

# **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_PARAM\_ERR pMutex == NULL
VOS\_MUTEX\_ERR no mutex available

# **5.32.2.13** EXT\_DECL VOS\_ERR\_T vos\_mutexLocalDelete (struct VOS\_MUTEX \* pMutex)

Delete a mutex.

Release the resources taken by the mutex.

#### **Parameters:**

 $\leftarrow$  *pMutex* Pointer to mutex struct

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMutex == NULL or wrong type
VOS\_MUTEX\_ERR no such mutex

# 5.32.2.14 EXT\_DECL VOS\_ERR\_T vos\_mutexLock (VOS\_MUTEX\_T pMutex)

Take a mutex.

Wait for the mutex to become available (lock).

#### **Parameters:**

 $\leftarrow pMutex$  mutex handle

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR no such mutex
```

# 5.32.2.15 EXT\_DECL VOS\_ERR\_T vos\_mutexTryLock (VOS\_MUTEX\_T pMutex)

Try to take a mutex.

If mutex is can't be taken VOS\_MUTEX\_ERR is returned.

#### **Parameters:**

 $\leftarrow pMutex$  mutex handle

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR mutex not locked
```

# 5.32.2.16 EXT\_DECL VOS\_ERR\_T vos\_mutexUnlock (VOS\_MUTEX\_T pMutex)

Release a mutex.

Unlock the mutex.

#### **Parameters:**

 $\leftarrow$  *pMutex* mutex handle

# **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR no such mutex
```

# 5.32.2.17 EXT\_DECL VOS\_ERR\_T vos\_semaCreate (VOS\_SEMA\_T \* pSema, VOS\_SEMA\_STATE\_T initialState)

Create a semaphore.

Return a semaphore handle. Depending on the initial state the semaphore will be available on creation or not.

#### **Parameters:**

- $\rightarrow$  *pSema* Pointer to semaphore handle
- ← *initialState* The initial state of the sempahore

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_PARAM\_ERR parameter out of range/invalid
VOS\_SEMA\_ERR no semaphore available

# 5.32.2.18 EXT\_DECL VOS\_ERR\_T vos\_semaDelete (VOS\_SEMA\_T sema)

Delete a semaphore.

This will eventually release any processes waiting for the semaphore.

# **Parameters:**

 $\leftarrow$  *sema* semaphore handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle

# 5.32.2.19 EXT\_DECL VOS\_ERR\_T vos\_semaGive (VOS\_SEMA\_T sema)

Give a semaphore.

Release (increase) a semaphore.

#### **Parameters:**

 $\leftarrow$  *sema* semaphore handle

### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_SEM\_ERR could not release semaphore

# 5.32.2.20 EXT\_DECL VOS\_ERR\_T vos\_semaTake (VOS\_SEMA\_T sema, UINT32 timeout)

Take a semaphore.

Try to get (decrease) a semaphore.

#### **Parameters:**

- $\leftarrow$  *sema* semaphore handle
- $\leftarrow$  *timeout* Max. time in us to wait, 0 means forever

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_SEMA\_ERR could not get semaphore in time

# 5.32.2.21 EXT\_DECL VOS\_ERR\_T vos\_subTime (VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pSub)

Subtract the second from the first time stamp, return diff in first.

# **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow pSub$  Pointer to time value

# **Return values:**

VOS NO ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# 5.32.2.22 EXT\_DECL VOS\_ERR\_T vos\_threadCreate (VOS\_THREAD\_T \* pThread, const CHAR8 \* pName, VOS\_THREAD\_POLICY\_T policy, VOS\_THREAD\_PRIORITY\_T priority, UINT32 interval, UINT32 stackSize, VOS\_THREAD\_FUNC\_T pFunction, void \* pArguments)

Create a thread.

Create a thread and return a thread handle for further requests. Not each parameter may be supported by all target systems!

#### **Parameters:**

- $\rightarrow$  *pThread* Pointer to returned thread handle
- ← *pName* Pointer to name of the thread (optional)
- ← *policy* Scheduling policy (FIFO, Round Robin or other)
- ← *priority* Scheduling priority (1...255 (highest), default 0)

- ← *interval* Interval for cyclic threads in us (optional)
- ← stackSize Minimum stacksize, default 0: 16kB
- $\leftarrow$  *pFunction* Pointer to the thread function
- $\leftarrow$  *pArguments* Pointer to the thread function parameters

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS NOINIT ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_THREAD\_ERR thread creation error

# 5.32.2.23 EXT\_DECL VOS\_ERR\_T vos\_threadDelay (UINT32 delay)

Delay the execution of the current thread by the given delay in us.

#### **Parameters:**

 $\leftarrow$  *delay* Delay in us

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter out of range/invalid

# 5.32.2.24 EXT\_DECL VOS\_ERR\_T vos\_threadInit (void)

Initialize the thread library.

Must be called once before any other call

#### Return values:

VOS\_NO\_ERR no error

VOS\_INIT\_ERR threading not supported

# 5.32.2.25 EXT\_DECL VOS\_ERR\_T vos\_threadIsActive (VOS\_THREAD\_T thread)

Is the thread still active? This call will return VOS\_NO\_ERR if the thread is still active, VOS\_PARAM\_-ERR in case it ran out.

#### **Parameters:**

 $\leftarrow$  *thread* Thread handle

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter out of range/invalid

# **5.32.2.26** EXT\_DECL VOS\_ERR\_T vos\_threadTerminate (VOS\_THREAD\_T thread)

Terminate a thread.

This call will terminate the thread with the given threadId and release all resources. Depending on the underlying architectures, it may just block until the thread ran out.

#### **Parameters:**

 $\leftarrow$  *thread* Thread handle (or NULL if current thread)

# **Return values:**

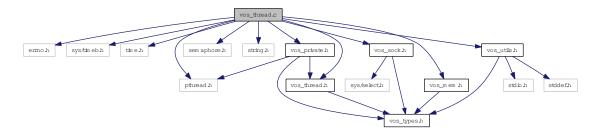
VOS\_NO\_ERR no error
VOS\_THREAD\_ERR cancel failed

# 5.33 vos\_thread.c File Reference

# Multitasking functions.

```
#include <errno.h>
#include <sys/timeb.h>
#include <time.h>
#include <pthread.h>
#include <semaphore.h>
#include <string.h>
#include "vos_thread.h"
#include "vos_sock.h"
#include "vos_mem.h"
#include "vos_utils.h"
#include "vos_private.h"
```

Include dependency graph for windows/vos\_thread.c:



# **Functions**

- void cyclicThread (UINT32 interval, VOS\_THREAD\_FUNC\_T pFunction, void \*pArguments) Cyclic thread functions.
- EXT\_DECL VOS\_ERR\_T vos\_threadInit (void)

  Initialize the thread library.
- pthread\_t \* vos\_getFreeThreadHandle (void)
   Search a free Handle place in the thread handle list.

Create a thread.

Terminate a thread.

- EXT\_DECL VOS\_ERR\_T vos\_threadCreate (VOS\_THREAD\_T \*pThread, const CHAR8 \*pName, VOS\_THREAD\_POLICY\_T policy, VOS\_THREAD\_PRIORITY\_T priority, UINT32 interval, UINT32 stackSize, VOS\_THREAD\_FUNC\_T pFunction, void \*pArguments)
- $\bullet \ EXT\_DECL\ VOS\_ERR\_T\ vos\_threadTerminate\ (VOS\_THREAD\_T\ thread)$
- EXT\_DECL VOS\_ERR\_T vos\_threadIsActive (VOS\_THREAD\_T thread)

Is the thread still active? This call will return VOS\_NO\_ERR if the thread is still active, VOS\_PARAM\_ERR in case it ran out.

- EXT\_DECL VOS\_ERR\_T vos\_threadDelay (UINT32 delay)

  Delay the execution of the current thread by the given delay in us.
- EXT\_DECL VOS\_ERR\_T vos\_getTime (VOS\_TIME\_T \*pTime)

  Return the current time in sec and us.
- EXT\_DECL const CHAR8 \* vos\_getTimeStamp (void) Get a time-stamp string.
- EXT\_DECL VOS\_ERR\_T vos\_clearTime (VOS\_TIME\_T \*pTime) Clear the time stamp.
- EXT\_DECL VOS\_ERR\_T vos\_addTime (VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pAdd)

  Add the second to the first time stamp, return sum in first.
- EXT\_DECL VOS\_ERR\_T vos\_subTime (VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pSub) Subtract the second from the first time stamp, return diff in first.
- EXT\_DECL VOS\_ERR\_T vos\_divTime (VOS\_TIME\_T \*pTime, UINT32 div)

  Divide the first time value by the second, return quotient in first.
- EXT\_DECL VOS\_ERR\_T vos\_mulTime (VOS\_TIME\_T \*pTime, UINT32 mul)

  Multiply the first time by the second, return product in first.
- EXT\_DECL INT32 vos\_cmpTime (const VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pCmp)

  Compare the second from the first time stamp, return diff in first.
- EXT\_DECL VOS\_ERR\_T vos\_getUuid (VOS\_UUID\_T pUuID)
   Get a universal unique identifier according to RFC 4122 time based version.
- EXT\_DECL VOS\_ERR\_T vos\_mutexCreate (VOS\_MUTEX\_T \*pMutex)

  Create a recursive mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexLocalCreate (struct VOS\_MUTEX \*pMutex)

  Create a recursive mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexDelete (VOS\_MUTEX\_T pMutex)

  Delete a mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexLocalDelete (struct VOS\_MUTEX \*pMutex)

  Delete a mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexLock (VOS\_MUTEX\_T pMutex)

  Take a mutex.
- EXT\_DECL VOS\_ERR\_T vos\_mutexTryLock (VOS\_MUTEX\_T pMutex)

  Try to take a mutex.

• EXT\_DECL VOS\_ERR\_T vos\_mutexUnlock (VOS\_MUTEX\_T pMutex)

Release a mutex.

# 5.33.1 Detailed Description

Multitasking functions.

OS abstraction of thread-handling functions

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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# **5.33.2** Function Documentation

# 5.33.2.1 void cyclicThread (UINT32 interval, VOS\_THREAD\_FUNC\_T pFunction, void \* pArguments)

Cyclic thread functions.

Wrapper for cyclic threads. The thread function will be called cyclically with interval.

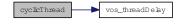
# Parameters:

- $\leftarrow$  *interval* Interval for cyclic threads in us (optional)
- $\leftarrow$  *pFunction* Pointer to the thread function
- $\leftarrow$  *pArguments* Pointer to the thread function parameters

#### **Return values:**

void

Here is the call graph for this function:



# 5.33.2.2 EXT\_DECL VOS\_ERR\_T vos\_addTime (VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pAdd)

Add the second to the first time stamp, return sum in first.

#### **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow pAdd$  Pointer to time value

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# **5.33.2.3** EXT\_DECL VOS\_ERR\_T vos\_clearTime (VOS\_TIME\_T \* pTime)

Clear the time stamp.

#### **Parameters:**

 $\rightarrow$  *pTime* Pointer to time value

#### **Return values:**

VOS NO ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# **5.33.2.4** EXT\_DECL INT32 vos\_cmpTime (const VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pCmp)

Compare the second from the first time stamp, return diff in first.

# **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow$  *pCmp* Pointer to time value to compare

#### **Return values:**

- pTime == pCmp
- -1 pTime < pCmp
- 1 pTime > pCmp

# 5.33.2.5 EXT\_DECL VOS\_ERR\_T vos\_divTime (VOS\_TIME\_T \* pTime, UINT32 div)

Divide the first time value by the second, return quotient in first.

Divide the first time by the second, return quotient in first.

#### **Parameters:**

```
\leftrightarrow pTime Pointer to time value
```

 $\leftarrow div$  Divisor

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR parameter must not be NULL
```

# 5.33.2.6 pthread\_t\* vos\_getFreeThreadHandle (void)

Search a free Handle place in the thread handle list.

#### **Return values:**

pointer to a free thread handle or NULL if not available

# 5.33.2.7 EXT\_DECL VOS\_ERR\_T vos\_getTime (VOS\_TIME\_T \* pTime)

Return the current time in sec and us.

#### **Parameters:**

```
\rightarrow pTime Pointer to time value
```

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR parameter out of range/invalid
```

# 5.33.2.8 EXT\_DECL const CHAR8\* vos\_getTimeStamp (void)

Get a time-stamp string.

Get a time-stamp string for debugging in the form "yyyymmdd-hh:mm:ss.ms" Depending on the used OS / hardware the time might not be a real-time stamp but relative from start of system.

#### **Return values:**

timestamp "yyyymmdd-hh:mm:ss.ms"

# 5.33.2.9 EXT\_DECL VOS\_ERR\_T vos\_getUuid (VOS\_UUID\_T pUuID)

Get a universal unique identifier according to RFC 4122 time based version.

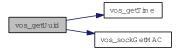
# **Parameters:**

 $\rightarrow$  **pUuID** Pointer to a universal unique identifier

# **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised

Here is the call graph for this function:



# 5.33.2.10 EXT\_DECL VOS\_ERR\_T vos\_mulTime (VOS\_TIME\_T \* pTime, UINT32 mul)

Multiply the first time by the second, return product in first.

# **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow mul$  Factor

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# 5.33.2.11 EXT\_DECL VOS\_ERR\_T vos\_mutexCreate (VOS\_MUTEX\_T \* pMutex)

Create a recursive mutex.

Create a mutex.

Return a mutex handle. The mutex will be available at creation.

# **Parameters:**

 $\rightarrow$  *pMutex* Pointer to mutex handle

# **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

*VOS\_PARAM\_ERR* pMutex == NULL

VOS\_MUTEX\_ERR no mutex available

Here is the call graph for this function:



# 5.33.2.12 EXT\_DECL VOS\_ERR\_T vos\_mutexDelete (VOS\_MUTEX\_T pMutex)

Delete a mutex.

Release the resources taken by the mutex.

#### **Parameters:**

 $\leftarrow pMutex$  mutex handle

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR no such mutex
```

Here is the call graph for this function:



# 5.33.2.13 EXT\_DECL VOS\_ERR\_T vos\_mutexLocalCreate (struct VOS\_MUTEX \* pMutex)

Create a recursive mutex.

Fill in a mutex handle. The mutex storage must be already allocated.

### **Parameters:**

 $\rightarrow$  *pMutex* Pointer to mutex handle

# **Return values:**

```
VOS_NO_ERR no error
VOS_INIT_ERR module not initialised
VOS_PARAM_ERR pMutex == NULL
VOS_MUTEX_ERR no mutex available
```

# **5.33.2.14** EXT\_DECL VOS\_ERR\_T vos\_mutexLocalDelete (struct VOS\_MUTEX \* pMutex)

Delete a mutex.

Release the resources taken by the mutex.

#### **Parameters:**

 $\leftarrow$  *pMutex* Pointer to mutex struct

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR no such mutex
```

# 5.33.2.15 EXT\_DECL VOS\_ERR\_T vos\_mutexLock (VOS\_MUTEX\_T pMutex)

Take a mutex.

Wait for the mutex to become available (lock).

#### **Parameters:**

 $\leftarrow pMutex$  mutex handle

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR no such mutex
```

# 5.33.2.16 EXT\_DECL VOS\_ERR\_T vos\_mutexTryLock (VOS\_MUTEX\_T pMutex)

Try to take a mutex.

If mutex is can't be taken VOS\_MUTEX\_ERR is returned.

#### **Parameters:**

 $\leftarrow$  *pMutex* mutex handle

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR mutex not locked
```

# 5.33.2.17 EXT\_DECL VOS\_ERR\_T vos\_mutexUnlock (VOS\_MUTEX\_T pMutex)

Release a mutex.

Unlock the mutex.

#### **Parameters:**

 $\leftarrow$  *pMutex* mutex handle

# **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR no such mutex
```

# 5.33.2.18 EXT\_DECL VOS\_ERR\_T vos\_subTime (VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pSub)

Subtract the second from the first time stamp, return diff in first.

#### **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow pSub$  Pointer to time value

#### Return values:

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

5.33.2.19 EXT\_DECL VOS\_ERR\_T vos\_threadCreate (VOS\_THREAD\_T \* pThread, const CHAR8 \* pName, VOS\_THREAD\_POLICY\_T policy, VOS\_THREAD\_PRIORITY\_T priority, UINT32 interval, UINT32 stackSize, VOS\_THREAD\_FUNC\_T pFunction, void \* pArguments)

Create a thread.

Create a thread and return a thread handle for further requests. Not each parameter may be supported by all target systems!

# **Parameters:**

- → *pThread* Pointer to returned thread handle
- ← *pName* Pointer to name of the thread (optional)
- ← *policy* Scheduling policy (FIFO, Round Robin or other)
- ← *priority* Scheduling priority (1...255 (highest), default 0)
- ← *interval* Interval for cyclic threads in us (optional)
- ← stackSize Minimum stacksize, default 0: 16kB
- $\leftarrow$  *pFunction* Pointer to the thread function
- ← *pArguments* Pointer to the thread function parameters

# **Return values:**

VOS NO ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_THREAD\_ERR thread creation error

VOS\_INIT\_ERR no threads available

Here is the call graph for this function:



# 5.33.2.20 EXT\_DECL VOS\_ERR\_T vos\_threadDelay (UINT32 delay)

Delay the execution of the current thread by the given delay in us.

#### **Parameters:**

 $\leftarrow$  *delay* Delay in us

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR parameter out of range/invalid

# 5.33.2.21 EXT\_DECL VOS\_ERR\_T vos\_threadInit (void)

Initialize the thread library.

Must be called once before any other call

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR threading not supported

# 5.33.2.22 EXT\_DECL VOS\_ERR\_T vos\_threadIsActive (VOS\_THREAD\_T thread)

Is the thread still active? This call will return VOS\_NO\_ERR if the thread is still active, VOS\_PARAM\_-ERR in case it ran out.

#### **Parameters:**

← thread Thread handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR parameter out of range/invalid

# 5.33.2.23 EXT\_DECL VOS\_ERR\_T vos\_threadTerminate (VOS\_THREAD\_T thread)

Terminate a thread.

This call will terminate the thread with the given threadId and release all resources. Depending on the underlying architectures, it may just block until the thread ran out.

#### **Parameters:**

← *thread* Thread handle (or NULL if current thread)

# Return values:

VOS\_NO\_ERR no error
VOS\_THREAD\_ERR cancel failed

# 5.34 vos\_thread.h File Reference

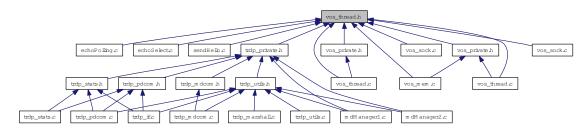
Threading functions for OS abstraction.

```
#include "vos_types.h"
```

Include dependency graph for vos\_thread.h:



This graph shows which files directly or indirectly include this file:



# **Defines**

• #define VOS\_MAX\_THREAD\_CNT 100

The maximum number of concurrent usable threads.

# **Typedefs**

- typedef UINT8 VOS\_THREAD\_PRIORITY\_T

  Thread priority range from 1 (highest) to 255 (lowest), 0 default of the target system.
- typedef void(\_\_cdecl \* VOS\_THREAD\_FUNC\_T )(void \*pArg)

  Thread function definition.
- typedef struct VOS\_MUTEX \* VOS\_MUTEX\_T Hidden mutex handle definition.
- typedef struct VOS\_SEMA \* VOS\_SEMA\_T Hidden semaphore handle definition.
- typedef void \* VOS\_THREAD\_T Hidden thread handle definition.

#### **Enumerations**

- enum VOS\_THREAD\_POLICY\_T
  - Thread policy matching pthread/Posix defines.
- enum VOS\_SEMA\_STATE\_T

State of the semaphore.

#### **Functions**

- EXT\_DECL VOS\_ERR\_T vos\_threadInit (void)
  - Initialize the thread library.
- EXT\_DECL VOS\_ERR\_T vos\_threadCreate (VOS\_THREAD\_T \*pThread, const CHAR8 \*pName, VOS\_THREAD\_POLICY\_T policy, VOS\_THREAD\_PRIORITY\_T priority, UINT32 interval, UINT32 stackSize, VOS\_THREAD\_FUNC\_T pFunction, void \*pArguments)

Create a thread.

• EXT\_DECL VOS\_ERR\_T vos\_threadTerminate (VOS\_THREAD\_T thread)

Terminate a thread.

- EXT\_DECL VOS\_ERR\_T vos\_threadIsActive (VOS\_THREAD\_T thread)
  - Is the thread still active? This call will return VOS\_NO\_ERR if the thread is still active, VOS\_PARAM\_ERR in case it ran out.
- EXT\_DECL VOS\_ERR\_T vos\_threadDelay (UINT32 delay)

Delay the execution of the current thread by the given delay in us.

• EXT\_DECL VOS\_ERR\_T vos\_getTime (VOS\_TIME\_T \*pTime)

Return the current time in sec and us.

• EXT DECL const CHAR8 \* vos getTimeStamp (void)

Get a time-stamp string.

• EXT\_DECL VOS\_ERR\_T vos\_clearTime (VOS\_TIME\_T \*pTime)

Clear the time stamp.

- EXT\_DECL VOS\_ERR\_T vos\_addTime (VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pAdd)

  Add the second to the first time stamp, return sum in first.
- EXT\_DECL VOS\_ERR\_T vos\_subTime (VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pSub) Subtract the second from the first time stamp, return diff in first.
- EXT\_DECL INT32 vos\_cmpTime (const VOS\_TIME\_T \*pTime, const VOS\_TIME\_T \*pCmp)

  Compare the second from the first time stamp, return diff in first.
- EXT\_DECL VOS\_ERR\_T vos\_divTime (VOS\_TIME\_T \*pTime, UINT32 div)

Divide the first time by the second, return quotient in first.

• EXT\_DECL VOS\_ERR\_T vos\_mulTime (VOS\_TIME\_T \*pTime, UINT32 mul)

Multiply the first time by the second, return product in first.

• EXT\_DECL VOS\_ERR\_T vos\_getUuid (VOS\_UUID\_T pUuID)

Get a universal unique identifier according to RFC 4122 time based version.

• EXT\_DECL VOS\_ERR\_T vos\_mutexCreate (VOS\_MUTEX\_T \*pMutex)

Create a mutex.

• EXT\_DECL VOS\_ERR\_T vos\_mutexDelete (VOS\_MUTEX\_T pMutex)

Delete a mutex.

• EXT\_DECL VOS\_ERR\_T vos\_mutexLock (VOS\_MUTEX\_T pMutex)

Take a mutex.

• EXT\_DECL VOS\_ERR\_T vos\_mutexTryLock (VOS\_MUTEX\_T pMutex)

Try to take a mutex.

• EXT\_DECL VOS\_ERR\_T vos\_mutexUnlock (VOS\_MUTEX\_T pMutex)

Release a mutex.

# 5.34.1 Detailed Description

Threading functions for OS abstraction.

Thread-, semaphore- and time-handling functions

### Note:

Project: TCNOpen TRDP prototype stack

#### Author:

Bernd Loehr, NewTec GmbH

#### Remarks:

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Id

vos thread.h 159 2012-11-20 16:51:12Z bloehr

# **5.34.2** Function Documentation

# 5.34.2.1 EXT\_DECL VOS\_ERR\_T vos\_addTime (VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pAdd)

Add the second to the first time stamp, return sum in first.

# **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow pAdd$  Pointer to time value

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

#### **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow pAdd$  Pointer to time value

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# **5.34.2.2** EXT\_DECL VOS\_ERR\_T vos\_clearTime (VOS\_TIME\_T \* pTime)

Clear the time stamp.

#### **Parameters:**

 $\rightarrow$  *pTime* Pointer to time value

# **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

#### **Parameters:**

 $\rightarrow$  *pTime* Pointer to time value

# **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# 5.34.2.3 EXT\_DECL INT32 vos\_cmpTime (const VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pCmp)

Compare the second from the first time stamp, return diff in first.

# **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow pCmp$  Pointer to time value to compare

# **Return values:**

```
0 pTime == pCmp-1 pTime < pCmp</li>1 pTime > pCmp
```

#### **Parameters:**

```
\leftrightarrow pTime Pointer to time value
```

 $\leftarrow pCmp$  Pointer to time value to compare

#### **Return values:**

```
0 pTime == pCmp-1 pTime < pCmp</li>1 pTime > pCmp
```

# 5.34.2.4 EXT\_DECL VOS\_ERR\_T vos\_divTime (VOS\_TIME\_T \* pTime, UINT32 div)

Divide the first time by the second, return quotient in first.

# **Parameters:**

```
\leftrightarrow pTime Pointer to time value \leftarrow div Divisor
```

# **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR parameter must not be NULL
```

Divide the first time by the second, return quotient in first.

#### **Parameters:**

```
\leftrightarrow pTime Pointer to time value \leftarrow div Divisor
```

# **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR parameter must not be NULL
```

# 5.34.2.5 EXT\_DECL VOS\_ERR\_T vos\_getTime (VOS\_TIME\_T \* pTime)

Return the current time in sec and us.

#### **Parameters:**

 $\rightarrow$  *pTime* Pointer to time value

#### **Return values:**

VOS\_NO\_ERR no error
VOS INIT ERR module not initialised

#### **Parameters:**

 $\rightarrow$  *pTime* Pointer to time value

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR parameter out of range/invalid

# 5.34.2.6 EXT\_DECL const CHAR8\* vos\_getTimeStamp (void)

Get a time-stamp string.

Get a time-stamp string for debugging in the form "yyyymmdd-hh:mm:ss.ms" Depending on the used OS / hardware the time might not be a real-time stamp but relative from start of system.

#### **Return values:**

timestamp "yyyymmdd-hh:mm:ss.ms"

Get a time-stamp string for debugging in the form "yyyymmdd-hh:mm:ss.ms" Depending on the used OS / hardware the time might not be a real-time stamp but relative from start of system.

#### **Return values:**

timestamp "yyyymmdd-hh:mm:ss.ms"

Get a time-stamp string for debugging in the form "yyyymmdd-hh:mm:ss.ms" Depending on the used OS / hardware the time might not be a real-time stamp but relative from start of system.

#### **Return values:**

timestamp "yyyymmdd-hh:mm:ss.ms"

# 5.34.2.7 EXT\_DECL VOS\_ERR\_T vos\_getUuid (VOS\_UUID\_T pUuID)

Get a universal unique identifier according to RFC 4122 time based version.

#### **Parameters:**

 $\rightarrow$  **pUuID** Pointer to a universal unique identifier

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_UNKNOWN\_ERR Could not create UUID

#### **Parameters:**

 $\rightarrow$  *pUuID* Pointer to a universal unique identifier

# **Return values:**

VOS\_NO\_ERR no error
VOS UNKNOWN ERR Could not create UUID

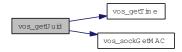
#### **Parameters:**

 $\rightarrow$  *pUuID* Pointer to a universal unique identifier

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised

Here is the call graph for this function:



# 5.34.2.8 EXT\_DECL VOS\_ERR\_T vos\_mulTime (VOS\_TIME\_T \* pTime, UINT32 mul)

Multiply the first time by the second, return product in first.

# **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow mul$  Factor

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_PARAM\_ERR parameter must not be NULL

# 5.34.2.9 EXT\_DECL VOS\_ERR\_T vos\_mutexCreate (VOS\_MUTEX\_T \* pMutex)

Create a mutex.

Return a mutex handle. The mutex will be available at creation.

#### **Parameters:**

 $\rightarrow$  *pMutex* Pointer to mutex handle

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

**VOS\_PARAM\_ERR** pMutex == NULL

VOS\_MUTEX\_ERR no mutex available

Create a mutex.

Return a mutex handle. The mutex will be available at creation.

#### **Parameters:**

 $\rightarrow$  *pMutex* Pointer to mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_PARAM\_ERR pMutex == NULL

VOS\_MUTEX\_ERR no mutex available

Here is the call graph for this function:



# 5.34.2.10 EXT\_DECL VOS\_ERR\_T vos\_mutexDelete (VOS\_MUTEX\_T pMutex)

Delete a mutex.

Release the resources taken by the mutex.

#### **Parameters:**

 $\leftarrow$  *pMutex* mutex handle

# **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_MUTEX\_ERR no such mutex

Release the resources taken by the mutex.

#### **Parameters:**

 $\leftarrow$  *pMutex* mutex handle

#### **Return values:**

VOS\_NO\_ERR no error

*VOS\_PARAM\_ERR* pMutex == NULL or wrong type

VOS\_MUTEX\_ERR no such mutex

Here is the call graph for this function:



# 5.34.2.11 EXT\_DECL VOS\_ERR\_T vos\_mutexLock (VOS\_MUTEX\_T pMutex)

Take a mutex.

Wait for the mutex to become available (lock).

#### **Parameters:**

 $\leftarrow pMutex$  mutex handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle

Wait for the mutex to become available (lock).

### **Parameters:**

 $\leftarrow$  *pMutex* mutex handle

# **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR pMutex == NULL or wrong type
VOS\_MUTEX\_ERR no such mutex

# 5.34.2.12 EXT\_DECL VOS\_ERR\_T vos\_mutexTryLock (VOS\_MUTEX\_T pMutex)

Try to take a mutex.

If mutex is can't be taken VOS\_MUTEX\_ERR is returned.

# **Parameters:**

 $\leftarrow$  *pMutex* mutex handle

# **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_MUTEX\_ERR no mutex available

If mutex is can't be taken VOS\_MUTEX\_ERR is returned.

#### **Parameters:**

 $\leftarrow$  *pMutex* mutex handle

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR mutex not locked
```

# 5.34.2.13 EXT\_DECL VOS\_ERR\_T vos\_mutexUnlock (VOS\_MUTEX\_T pMutex)

Release a mutex.

Unlock the mutex.

#### **Parameters:**

 $\leftarrow$  *pMutex* mutex handle

#### **Return values:**

```
VOS_NO_ERR no error
VOS_INIT_ERR module not initialised
VOS_NOINIT_ERR invalid handle
```

Unlock the mutex.

#### **Parameters:**

```
\leftarrow pMutex mutex handle
```

# Return values:

```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR no such mutex
```

Unlock the mutex.

### **Parameters:**

 $\leftarrow pMutex$  mutex handle

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR pMutex == NULL or wrong type
VOS_MUTEX_ERR no such mutex
```

# 5.34.2.14 EXT\_DECL VOS\_ERR\_T vos\_subTime (VOS\_TIME\_T \* pTime, const VOS\_TIME\_T \* pSub)

Subtract the second from the first time stamp, return diff in first.

# **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow pSub$  Pointer to time value

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR parameter must not be NULL

#### **Parameters:**

- $\leftrightarrow$  *pTime* Pointer to time value
- $\leftarrow pSub$  Pointer to time value

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_PARAM\_ERR parameter must not be NULL

5.34.2.15 EXT\_DECL VOS\_ERR\_T vos\_threadCreate (VOS\_THREAD\_T \* pThread, const CHAR8 \* pName, VOS\_THREAD\_POLICY\_T policy, VOS\_THREAD\_PRIORITY\_T priority, UINT32 interval, UINT32 stackSize, VOS\_THREAD\_FUNC\_T pFunction, void \* pArguments)

Create a thread.

Create a thread and return a thread handle for further requests. Not each parameter may be supported by all target systems!

# **Parameters:**

- → *pThread* Pointer to returned thread handle
- ← *pName* Pointer to name of the thread (optional)
- ← *policy* Scheduling policy (FIFO, Round Robin or other)
- ← *priority* Scheduling priority (1...255 (highest), default 0)
- ← *interval* Interval for cyclic threads in us (optional)
- ← stackSize Minimum stacksize, default 0: 16kB
- $\leftarrow$  *pFunction* Pointer to the thread function
- ← *pArguments* Pointer to the thread function parameters

### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

Create a thread and return a thread handle for further requests. Not each parameter may be supported by all target systems!

#### **Parameters:**

- → *pThread* Pointer to returned thread handle
- ← *pName* Pointer to name of the thread (optional)
- ← *policy* Scheduling policy (FIFO, Round Robin or other)
- ← *priority* Scheduling priority (1...255 (highest), default 0)
- ← *interval* Interval for cyclic threads in us (optional)
- ← stackSize Minimum stacksize, default 0: 16kB
- $\leftarrow$  *pFunction* Pointer to the thread function
- ← *pArguments* Pointer to the thread function parameters

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS PARAM ERR parameter out of range/invalid

VOS\_THREAD\_ERR thread creation error

Create a thread and return a thread handle for further requests. Not each parameter may be supported by all target systems!

### **Parameters:**

- → *pThread* Pointer to returned thread handle
- ← *pName* Pointer to name of the thread (optional)
- ← *policy* Scheduling policy (FIFO, Round Robin or other)
- ← *priority* Scheduling priority (1...255 (highest), default 0)
- $\leftarrow$  *interval* Interval for cyclic threads in us (optional)
- ← stackSize Minimum stacksize, default 0: 16kB
- $\leftarrow$  *pFunction* Pointer to the thread function
- $\leftarrow$  *pArguments* Pointer to the thread function parameters

#### **Return values:**

VOS\_NO\_ERR no error

VOS\_INIT\_ERR module not initialised

VOS\_NOINIT\_ERR invalid handle

VOS\_PARAM\_ERR parameter out of range/invalid

VOS\_THREAD\_ERR thread creation error

VOS\_INIT\_ERR no threads available

Here is the call graph for this function:



# 5.34.2.16 EXT\_DECL VOS\_ERR\_T vos\_threadDelay (UINT32 delay)

Delay the execution of the current thread by the given delay in us.

#### **Parameters:**

 $\leftarrow$  *delay* Delay in us

# **Return values:**

```
VOS_NO_ERR no error
VOS_INIT_ERR module not initialised
```

#### **Parameters:**

← delay Delay in us

# **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR parameter out of range/invalid
```

# 5.34.2.17 EXT\_DECL VOS\_ERR\_T vos\_threadInit (void)

Initialize the thread library.

Must be called once before any other call

#### Return values:

```
VOS_NO_ERR no error
VOS_INIT_ERR threading not supported
```

Must be called once before any other call

#### **Return values:**

```
VOS_NO_ERR no error
VOS_INIT_ERR threading not supported
```

Must be called once before any other call

# **Return values:**

```
VOS_NO_ERR no error
VOS_INIT_ERR threading not supported
```

# 5.34.2.18 EXT\_DECL VOS\_ERR\_T vos\_threadIsActive (VOS\_THREAD\_T thread)

Is the thread still active? This call will return VOS\_NO\_ERR if the thread is still active, VOS\_PARAM\_-ERR in case it ran out.

#### **Parameters:**

← *thread* Thread handle

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR module not initialised
VOS\_NOINIT\_ERR invalid handle
VOS\_PARAM\_ERR parameter out of range/invalid

#### **Parameters:**

 $\leftarrow$  *thread* Thread handle

#### **Return values:**

```
VOS_NO_ERR no error
VOS_PARAM_ERR parameter out of range/invalid
```

# 5.34.2.19 EXT\_DECL VOS\_ERR\_T vos\_threadTerminate (VOS\_THREAD\_T thread)

Terminate a thread.

This call will terminate the thread with the given threadId and release all resources. Depending on the underlying architectures, it may just block until the thread ran out.

#### **Parameters:**

← *thread* Thread handle (or NULL if current thread)

# **Return values:**

```
VOS_NO_ERR no error
VOS_INIT_ERR module not initialised
VOS_NOINIT_ERR invalid handle
VOS_PARAM_ERR parameter out of range/invalid
```

This call will terminate the thread with the given threadId and release all resources. Depending on the underlying architectures, it may just block until the thread ran out.

# **Parameters:**

← *thread* Thread handle (or NULL if current thread)

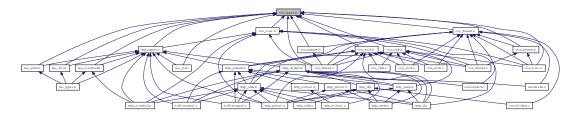
# **Return values:**

```
VOS_NO_ERR no error
VOS_THREAD_ERR cancel failed
```

# 5.35 vos\_types.h File Reference

Typedefs for OS abstraction.

This graph shows which files directly or indirectly include this file:



# **Data Structures**

• struct VOS TIME T

Timer value compatible with timeval / select.

# **Typedefs**

- typedef UINT8 VOS\_UUID\_T [16]
  universal unique identifier according to RFC 4122, time based version
- typedef void(\* VOS\_PRINT\_DBG\_T )(void \*pRefCon, VOS\_LOG\_T category, const CHAR8 \*pTime, const CHAR8 \*pFile, UINT16 LineNumber, const CHAR8 \*pMsgStr)

  Function definition for error/debug output.

# **Enumerations**

```
enum VOS_ERR_T {
VOS_NO_ERR = 0,
VOS_PARAM_ERR = -1,
VOS_INIT_ERR = -2,
VOS_NOINIT_ERR = -3,
VOS_TIMEOUT_ERR = -4,
VOS_NODATA_ERR = -5,
VOS_SOCK_ERR = -6,
VOS_IO_ERR = -7,
VOS_MEM_ERR = -8,
VOS_SEMA_ERR = -9,
VOS_QUEUE_ERR = -10,
VOS_QUEUE_FULL_ERR = -11,
VOS_MUTEX_ERR = -12,
```

```
VOS_THREAD_ERR = -13,

VOS_UNKNOWN_ERR = -99 }

Return codes for all VOS API functions.

• enum VOS_LOG_T {

VOS_LOG_ERROR = 0,

VOS_LOG_WARNING = 1,

VOS_LOG_INFO = 2,

VOS_LOG_DBG = 3 }

Categories for logging.
```

# **Functions**

• EXT\_DECL VOS\_ERR\_T vos\_init (void \*pRefCon, VOS\_PRINT\_DBG\_T pDebugOutput)

Initialize the vos library.

# 5.35.1 Detailed Description

Typedefs for OS abstraction.

#### Note:

Project: TCNOpen TRDP prototype stack

#### Author:

Bernd Loehr, NewTec GmbH

# Remarks:

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Id

```
vos_types.h 148 2012-11-19 12:46:34Z bloehr
```

# **5.35.2** Typedef Documentation

# 5.35.2.1 typedef void(\* VOS\_PRINT\_DBG\_T)(void \*pRefCon, VOS\_LOG\_T category, const CHAR8 \*pTime, const CHAR8 \*pFile, UINT16 LineNumber, const CHAR8 \*pMsgStr)

Function definition for error/debug output.

The function will be called for logging and error message output. The user can decide, what kind of info will be logged by filtering the category.

#### **Parameters:**

 $\leftarrow *pRefCon$  pointer to user context

- ← *category* Log category (Error, Warning, Info etc.)
- ← pTime pointer to NULL-terminated string of time stamp
- $\leftarrow$  *pFile* pointer to NULL-terminated string of source module
- $\leftarrow \textit{LineNumber}$  Line number
- $\leftarrow$  *pMsgStr* pointer to NULL-terminated string

#### **Return values:**

none

# **5.35.3** Enumeration Type Documentation

# 5.35.3.1 enum VOS\_ERR\_T

Return codes for all VOS API functions.

#### **Enumerator:**

VOS\_NO\_ERR No error.

VOS\_PARAM\_ERR Necessary parameter missing or out of range.

VOS\_INIT\_ERR Call without valid initialization.

**VOS\_NOINIT\_ERR** The supplied handle/reference is not valid.

VOS\_TIMEOUT\_ERR Timout.

VOS\_NODATA\_ERR Non blocking mode: no data received.

VOS\_SOCK\_ERR Socket option not supported.

VOS\_IO\_ERR Socket IO error, data can't be received/sent.

VOS\_MEM\_ERR No more memory available.

VOS\_SEMA\_ERR Semaphore not available.

VOS\_QUEUE\_ERR Queue empty.

VOS\_QUEUE\_FULL\_ERR Queue full.

VOS\_MUTEX\_ERR Mutex not available.

VOS\_THREAD\_ERR Thread creation error.

VOS\_UNKNOWN\_ERR Unknown error.

# 5.35.3.2 enum VOS\_LOG\_T

Categories for logging.

# **Enumerator:**

**VOS\_LOG\_ERROR** This is a critical error.

VOS\_LOG\_WARNING This is a warning.

VOS\_LOG\_INFO This is an info.

**VOS\_LOG\_DBG** This is a debug info.

# **5.35.4** Function Documentation

# 5.35.4.1 EXT\_DECL VOS\_ERR\_T vos\_init (void \* pRefCon, VOS\_PRINT\_DBG\_T pDebugOutput)

Initialize the vos library.

This is used to set the output function for all VOS error and debug output.

# **Parameters:**

- $\leftarrow *pRefCon$  user context
- $\leftarrow *pDebugOutput$  pointer to debug output function

#### **Return values:**

VOS\_NO\_ERR no error
VOS\_INIT\_ERR unsupported

Here is the call graph for this function:

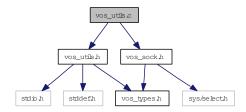


# 5.36 vos\_utils.c File Reference

Common functions for VOS.

```
#include "vos_utils.h"
#include "vos_sock.h"
```

Include dependency graph for vos\_utils.c:



# **Functions**

- VOS\_ERR\_T vos\_init (void \*pRefCon, VOS\_PRINT\_DBG\_T pDebugOutput)

  Initialize the vos library.
- UINT32 vos\_crc32 (UINT32 crc, const UINT8 \*pData, UINT32 dataLen) Compute crc32 according to IEEE802.3.

# 5.36.1 Detailed Description

Common functions for VOS.

Common functions of the abstraction layer. Mainly debugging support.

# Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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vos\_utils.c 150 2012-11-19 12:53:43Z bloehr

# **5.36.2** Function Documentation

# 5.36.2.1 UINT32 vos\_crc32 (UINT32 crc, const UINT8 \* pData, UINT32 dataLen)

Compute crc32 according to IEEE802.3.

Calculate CRC for the given buffer and length.

#### **Parameters:**

- $\leftarrow crc$  Initial value.
- $\leftrightarrow$  *pData* Pointer to data.
- $\leftarrow$  *dataLen* length in bytes of data.

#### **Return values:**

crc32 according to IEEE802.3

#### 5.36.2.2 VOS\_ERR\_T vos\_init (void \* pRefCon, VOS\_PRINT\_DBG\_T pDebugOutput)

Initialize the vos library.

This is used to set the output function for all VOS error and debug output.

#### **Parameters:**

- $\leftarrow *pRefCon$  user context
- $\leftarrow *pDebugOutput$  pointer to debug output function

#### **Return values:**

VOS\_NO\_ERR no error VOS\_INIT\_ERR unsupported

Here is the call graph for this function:



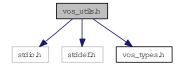
342 File Documentation

### 5.37 vos\_utils.h File Reference

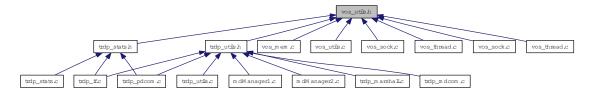
Typedefs for OS abstraction.

```
#include <stdio.h>
#include <stddef.h>
#include "vos_types.h"
```

Include dependency graph for vos\_utils.h:



This graph shows which files directly or indirectly include this file:



#### **Defines**

- #define VOS\_MAX\_PRNT\_STR\_SIZE 256
   String size definitions for the debug output functions.
- #define VOS\_MAX\_FRMT\_SIZE 64 *Max*.
- #define VOS\_MAX\_ERR\_STR\_SIZE (VOS\_MAX\_PRNT\_STR\_SIZE VOS\_MAX\_FRMT\_-SIZE)

  Max.
- #define vos\_print(level, string)

  Debug output macro without formatting options.
- #define vos\_printf(level, format, args...)

  Debug output macro with formatting options.
- #define ALIGNOF(type) offsetof(struct { char c; type member; }, member)

  Alignment macros.

#### **Functions**

• EXT\_DECL UINT32 vos\_crc32 (UINT32 crc, const UINT8 \*pData, UINT32 dataLen)

Calculate CRC for the given buffer and length.

#### 5.37.1 Detailed Description

Typedefs for OS abstraction.

#### Note:

Project: TCNOpen TRDP prototype stack

#### **Author:**

Bernd Loehr, NewTec GmbH

#### Remarks:

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vos\_utils.h 149 2012-11-19 12:51:57Z bloehr

#### **5.37.2** Define Documentation

## 5.37.2.1 #define VOS\_MAX\_ERR\_STR\_SIZE (VOS\_MAX\_PRNT\_STR\_SIZE - VOS\_MAX\_FRMT\_SIZE)

Max.

size of the error part

#### 5.37.2.2 #define VOS\_MAX\_FRMT\_SIZE 64

Max.

size of the 'format' part

#### 5.37.2.3 #define VOS\_MAX\_PRNT\_STR\_SIZE 256

String size definitions for the debug output functions.

Max. size of the debug/error string of debug function

#### **5.37.3** Function Documentation

#### 5.37.3.1 EXT\_DECL UINT32 vos\_crc32 (UINT32 crc, const UINT8 \* pData, UINT32 dataLen)

Calculate CRC for the given buffer and length.

For TRDP FCS CRC calculation the CRC32 according to IEEE802.3 with start value 0xffffffff is used.

File Documentation

#### **Parameters:**

- $\leftarrow crc$  Initial value.
- $\leftrightarrow$  *pData* Pointer to data.
- $\leftarrow$  dataLen length in bytes of data.

#### **Return values:**

```
crc32 according to IEEE802.3
```

Calculate CRC for the given buffer and length.

#### **Parameters:**

- $\leftarrow crc$  Initial value.
- $\leftrightarrow$  **pData** Pointer to data.
- $\leftarrow$  dataLen length in bytes of data.

#### **Return values:**

crc32 according to IEEE802.3

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