

Lecture 41 - OS Security Concepts

CprE 308

April 20, 2015

OS Security Concepts

What have we learned about Operating Systems so far?

- OS Goals
 - Resource Manager
 - User Interface
- Important concepts we have discussed
 - Multi-user, multi-process, multi-thread
 - Synchronization, Mutual Exclusion, Deadlocks
 - Scheduling
 - Memory Management
 - I/O Devices
 - Files and File Systems

What do we need in terms of security?

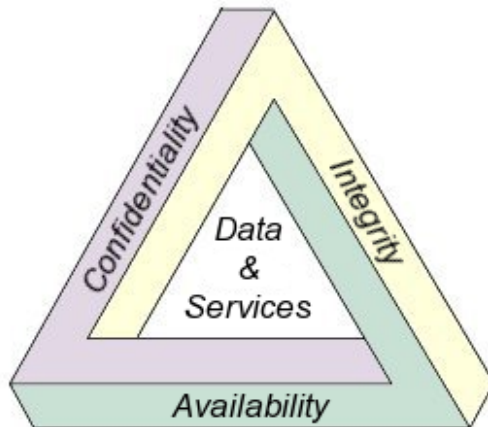


Figure 1: CIA Triad



What are the biggest problems?

Top 25 Most Dangerous Software Errors

<http://www.sans.org/top25-software-errors/>

Version 3.0, June 2011

General Security Goals

- Information Flow Secrecy
 - Denning's Lattice Model
 - Bell-LaPadula Model
- Information Flow Integrity
 - Brewer and Nash (Chinese Wall) Model
 - Biba Integrity Model
 - High/Low-water Mark Integrity
 - Clark-Wilson Integrity Model
- Covert Channels
 - The capability to transfer information between processes that are not supposed to be allowed to communicate by the computer security policy

Is open source more secure than proprietary?

- “Security through Obscurity” is no security at all
 - Kerckhoffs’s principle (assume the enemy knows the system)
- Open Source “potentially” gets more eyes
 - Is that a false sense of security?
 - Are the right people looking?
 - Is the project well funded/staffed?

Code snippet found in Linux Kernel

A bug or malware?

```
if ((options == (__WCLONE|__WALL)) && (current->uid = 0))  
    retval = -EINVAL;
```

Figure 2: Bug or Malware

Code snippet found in Linux Kernel

A bug or malware?

```
if ((options == (__WCLONE|__WALL)) && (current->uid = 0))  
    retval = -EINVAL;
```

Hint: This never executes...



Figure 3: Bug or Malware

Backdoor attempt found in Linux Kernel

Source: <https://freedom-to-tinker.com/blog/felten/the-linux-backdoor-attempt-of-2003>

```
if ((options == (__WCLONE|__WALL)) && (current->uid = 0))  
    retval = -EINVAL;
```

Hint: This never executes...

"=" vs. "==" is a subtle yet important difference!
Would grant root privilege to any user that knew
how to trigger this condition.

Figure 4: Bug or Malware

Where's the problem?

```

-
-         if ((err = ReadyHash(&SSLHashMD5, &hashCtx, ctx)) != 0)
600 +
601 +         if ((err = ReadyHash(&SSLHashMD5, &hashCtx)) != 0)
602             goto fail;
603             if ((err = SSLHashMD5.update(&hashCtx, &clientRandom)) != 0)
604                 goto fail;
... @@ -616,10 +617,10 @@ OSStatus FindSigAlg(SSLContext *ctx,
617
618         hashOut.data = hashes + SSL_MD5_DIGEST_LEN;
619         hashOut.length = SSL_SHA1_DIGEST_LEN;
-         if ((err = SSLFreeBuffer(&hashCtx, ctx)) != 0)
620 +         if ((err = SSLFreeBuffer(&hashCtx)) != 0)
621             goto fail;
622
-         if ((err = ReadyHash(&SSLHashSHA1, &hashCtx, ctx)) != 0)
623 +         if ((err = ReadyHash(&SSLHashSHA1, &hashCtx)) != 0)
624             goto fail;
625             if ((err = SSLHashSHA1.update(&hashCtx, &clientRandom)) != 0)
626                 goto fail;
... @@ -627,6 +628,7 @@ OSStatus FindSigAlg(SSLContext *ctx,
628             goto fail;
629             if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
630                 goto fail;
631 +             goto fail;
632             if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
633                 goto fail;
634

```

Apple SSL CVE-2014-1266 (GOTO Fail Bug)

Always goto fail

Never does the check to verify server authenticity...

```

-         if ((err = ReadyHash(&SSLHashMD5, &hashCtx, ctx)) != 0)
+         if ((err = ReadyHash(&SSLHashMD5, &hashCtx)) != 0)
+             goto fail;
            if ((err = SSLHashMD5.update(&hashCtx, &clientRandom)) != 0)
                goto fail;
@@ -616,10 +617,10 @@ OSStatus FindSigAlg(SSLContext *ctx,
    hashOut.data = hashes + SSL_MD5_DIGEST_LEN;
    hashOut.length = SSL_SHA1_DIGEST_LEN;
-    if ((err = SSLFreeBuffer(&hashCtx, ctx)) != 0)
+    if ((err = SSLFreeBuffer(&hashCtx)) != 0)
+        goto fail;

-    if ((err = ReadyHash(&SSLHashSHA1, &hashCtx, ctx)) != 0)
+    if ((err = ReadyHash(&SSLHashSHA1, &hashCtx)) != 0)
+        goto fail;
    if ((err = SSLHashSHA1.update(&hashCtx, &clientRandom)) != 0)
        goto fail;
@@ -627,6 +628,7 @@ OSStatus FindSigAlg(SSLContext *ctx,
    goto fail;
    if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
        goto fail;
+    goto fail;
    if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
        goto fail;

```

Apple SSL CVE-2014-1266 (GOTO Fail Bug)

- Should have been caught by automated tools
- Survived almost a year
- Affected OSX and iOS (because of shared code branches)

Where's the problem?

```

3969     unsigned int payload;
3970     unsigned int padding = 16; /* Use minimum padding */
3971
3972     /* Read type and payload length first */
3973     hbtype = *p++;
3974     n2s(p, payload);
3975     pl = p;
3976
3977     if (s->msg_callback)
3978         s->msg_callback(0, s->version, TLS1_RT_HEARTBEAT,
3979             &s->s3->rrec.data[0], s->s3->rrec.length,
3980             s, s->msg_callback_arg);
3981
3982     if (hbtype == TLS1_HB_REQUEST)
3983     {
3984         unsigned char *buffer, *bp;
3985         int r;
3986
3987         /* Allocate memory for the response, size is 1 bytes
3988          * message type, plus 2 bytes payload length, plus
3989          * payload, plus padding
3990          */
3991         buffer = OPENSSL_malloc(1 + 2 + payload + padding);
3992         bp = buffer;
3993
3994         /* Enter response type, length and copy payload */
3995         *bp++ = TLS1_HB_RESPONSE;
3996         s2n(payload, bp);
3997         memcpy(bp, pl, payload);

```

Hint: More SSL fun...



Figure 7: Bug or Malware

Heartbleed

Heartbeat message size
controlled by the attacker...

Response size also controlled
by the attacker...

Reads too much data!

```

unsigned int payload;
unsigned int padding = 16; /* Use minimum padding */

/* Read type and payload length first */
hbtype = *p++;
n2s(p, payload);
pl = p;

if (s->msg_callback)
    s->msg_callback(0, s->version, TLS1_RT_HEARTBEAT,
                    &s->s3->rrec.data[0], s->s3->rrec.length,
                    s, s->msg_callback_arg);

if (hbtype == TLS1_HB_REQUEST)
{
    unsigned char *buffer, *bp;
    int r;

    /* Allocate memory for the response, size is 1 bytes
     * message type, plus 2 bytes payload length, plus
     * payload, plus padding
     */
    buffer = OPENSSL_malloc(1 + 2 + payload + padding);
    bp = buffer;

    /* Enter response type, length and copy payload */
    *bp++ = TLS1_HB_RESPONSE;
    s2n(payload, bp);
    memcpy(bp, pl, payload);

```

Heartbleed

- Much less obvious error
- Survived several professional code audits (for ~2 years)
- “Catastrophic” is the right word. On the scale of 1 to 10, this is an 11. ~Bruce Schneier



Where's the problem?

Hint...

```

178 /* Parse and execute the commands in STRING. Returns whatever
179 execute_command () returns. This frees STRING. FLAGS is a
180 flags word; look in common.h for the possible values. Actions
181 are:
182     (flags & SEVAL_NONINT) -> interactive = 0;
183     (flags & SEVAL_INTERACT) -> interactive = 1;
184     (flags & SEVAL_NOHIST) -> call bash_history_disable ()
185     (flags & SEVAL_NOFREE) -> don't free STRING when finished
186     (flags & SEVAL_RESETLINE) -> reset line_number to 1
187 */
188
189 int
190 parse_and_execute (string, from_file, flags)
191     char *string;
192     const char *from_file;
193     int flags;
194 {
195     ...
196
315 /* Initialize the shell variables from the current environment.
316    If PRIVMODE is nonzero, don't import functions from ENV or
317    parse $SHELLOPTS. */
318 void
319 initialize_shell_variables (env, privmode)
320     char **env;
321     int privmode;
322 {
323     char *name, *string, *temp_string;
324     int c, char_index, string_index, string_length, ro;
325     SHELL_VAR *temp_var;
326
327     create_variable_tables ();
328
329     for (string_index = 0; string = env[string_index++]; )
330     {
331         char_index = 0;
332         name = string;
333         while ((c = *string++) && c != '=')
334             ;
335         if (string[-1] == '=')
336             char_index = string - name - 1;
337
338         /* If there are weird things in the environment, like `xxx' or a
339            string without an `=', just skip them. */
340         if (char_index == 0)
341             continue;
342
343         /* ASSERT(name[char_index] == '=') */
344         name[char_index] = '\0';
345         /* Now, name = env variable name, string = env variable value, and
346            char_index == strlen (name) */
347
348         temp_var = (SHELL_VAR *)NULL;
349
350         /* If exported function, define it now. Don't import functions from
351            the environment in privileged mode. */
352         if (privmode == 0 && read_but_dont_execute == 0 && STREQN ("(", {',', string, 4))
353         {
354             string_length = strlen (string);
355             temp_string = (char *)xmalloc (3 + string_length + char_index);
356
357             strcpy (temp_string, name);
358             temp_string[char_index] = ' ';
359             strcpy (temp_string + char_index + 1, string);
360
361             if (posixly_correct == 0 || legal_identifier (name))
362                 parse_and_execute (temp_string, name, SEVAL_NOHINT|SEVAL_NOHIST);

```

Fix adds:

```

+ #define SEVAL_FUNCDEF 0x008 /* only allow function definitions */
+ #define SEVAL_ONECMD 0x100 /* only allow a single command */

```

Missing some input validation checks...

Figure 10: Bug or Malware

Shellshock

- Bug is due to the absence of code (validation checks)
- Present for 25 years!?
- Even more complicated to find
- Still learning the extent of this bug

Shellshock



Figure 11: Bug or Malware

Passwords

Does your computer “store” your password?
Should it?

Password Hashing

Goal: Don't store passwords!

Ideal Goal: Don't even "encrypt" passwords

- `hash(x) == hash(x)`
- `hash(x) != hash(y)`
- if `hash(x) == hash(x')` then `x` has not changed
- given `hash(x)`, `x` cannot be recovered
- it is infeasible to find a collision such that `hash(m1) == hash(m2)`

Trusting Trust

- In 1984 Ken Thompson was presented with the ACM Turing Award
 - Famous acceptance speech “Reflections On Trusting Trust”
 - Highly encourage to read the speech
 - Link: 3 Page PDF

Resources

- CprE 431/531 Information System Security
- CprE 532 Information Warfare
- CprE 533 Cryptography
- CprE 536 Computer and Network Forensics
- Security Technical Implementation Guides (STIGs)

Compete to win free security training invitation

US Cyber Challenge (<http://uscc.cyberquests.org>)