# Lecture 36 - File Systems Implementation

CprE 308

April 7, 2014

Intro

## Todays topics: File System Implementation

- Data Structures for files
- Unix files, Inodes

**Blocks** 

## Unix File System - Inodes

- data structure on disk
- one inode per file

Owner snt
Group cpre308
Type regular file
Perms rwxr-xr-x
Accessed oct 23 9.34pm
Modified
Inode modified
Size 74003 bytes
Disk addresses

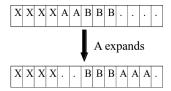
#### **Problem**



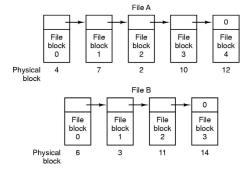
- Disk = (long) sequence of block
- $\blacksquare$  Keep track of the blocks associated with a file

## Contiguous Allocation

- All disk blocks of a file allocated sequentially
- Advantages
  - (very) Fast read
  - Useful for read-only file systems (CD-ROM)
  - Keeping track of blocks of a file is easy
- Problems
  - Fragmentation with deletes
  - File growth might be expensive



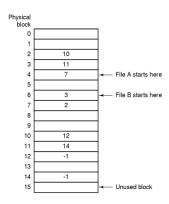
#### Linked List of Blocks



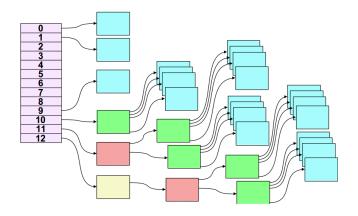
Sequential access is fast, random access is slow

# File Allocation Tables (FAT)

- One entry per physical disk block;
- FAT can be in main memory

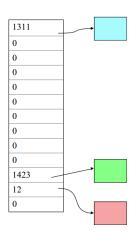


# Disk Map in Unix



## Optimization for Sparse Files

- Suppose a file was large, but mostly zeros
- Could be produced using Iseek and write



#### Additional Enhancements

- Performance depends on: How many disk access are needed to read a file?
- Store some data in the inode itself
  - Perhaps the whole file will fit in!
  - Need only 1 disk access for a small file
- Increase block size

#### **Directories**

# File Systems

- Data Structures for Directories
- Shared Files

# Unix Directory (V7)

#### Directories are files whose data is a list of filenames & inodes

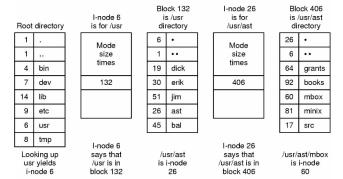
filename (14 bytes)	inode number (2 bytes)
	12
	14
etc	134
mail	346
crash	5
init	175
mount	586

#### Example inode

Owner snt	
Group cpre308	
Type regular file	
Perms rwxr-xr-x	
Accessed oct 23 9.34pr	n
Modified	
Inode modified	
Size 74003 bytes	
Disk addresses	

Max filename size = 14 chars

### The UNIX V7 File System



The steps in looking up /usr/ast/mbox