Physics M1 Summary *Don't forget to practice the P.S very well(there's not much here)

Mathematics and Physics

Base(SI) Units: - *complete the blanks

Quantity	Name of Unit.	Abbreviation
Length	meter	
Mass	kilogram	kg
Temperature	kelvin	D
Time		s
Substance		mol
Current	ampere	Α
Intensity	candela	

- For this lesson you should know how to shift and solve for variables/unit
- + you need to know unit conversions(/prefixes)

Uncertainties in Measurement

Measurement: - measuring unknown quantity

- determining amount of unknown quantity by using standard known quantity.
 - Parallax error: shift in position, or viewing from various angles.
 - viewing from the wrong angle

Measurement Uncertainty: - true value between the range

- is the <u>range of possible values</u> within which the true value of which the measurement lies.
- The lesser the uncertainty bar, the more precise, and vice versa.
- The closer the measurement to the average(value), it'll be more accurate.

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Graphing Data(Linear Relationships) ==> slope that is straight/constant line

Types of Variables:-

- 1. Dependent variable: result and the measuring of the IV
- It is being measured or tested in an experiment.
- It lies on the y-axis/vertical axis
- 2. Independent variable: varies
- varied in an experimental study.
- It results in the change of the DV
- It lies on the x-axis/horizontal axis

Formula:-

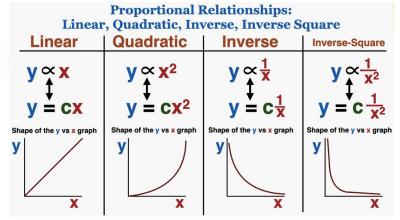




- Metric(SI) units will not make a difference in the line graph.
 - numbers won't change/differ \rightarrow (you have the same set of data)

Non-linear Relationships

Formulas:-



- The constant(c) is what's going to be left and what shows the relationship of the graph

Challenge: *Do the working and show the graph's relationship

A. Given the equation, analyze the relationship between current (I) and resistance (R) . You need to identify/construct the following: I = V/R

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Position-Time Graph

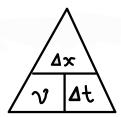
Position-Time Graph: $\Delta x/t$

- Shows changes in position of object overtime

Features:-

- $x \rightarrow time ; y \rightarrow displacement (\Delta x)$
- slope = $v \rightarrow m/s$ or rise/run
- steeper = faster(higher slope)
- The area under the graph is the slope(v)
- *When the object is going down it experiences a negative slope and vice versa

Formula:-



How fast?

Reaction Time: - Usually measured in: ms, or s

- the amount of time a human takes to respond, or act.
- Average Velocity: represented by the *slope*, and has direction(-+)

Average Speed: has no direction, and its always a positive(+) number

- The |absolute value of a slope|, which is the distance(m) traveled divided by the amount of time(s).
- |slope| <--scalar quantity

Instantaneous Velocity: the velocity at this instant/time

- The speed and direction of an object at a particular instant.

Formula:-

$$\times_{\mathsf{F}} = \overline{\mathsf{V}} \cdot \mathsf{t} + \mathsf{x}_{\mathsf{i}}$$

Acceleration(V-t graph)

Velocity-time graph: Δv

shows changes in velocity of a moving object overtime

Features:

- 1. A horizontal line on a velocity-time graph, shows that the object is at constant velocity/(0 acceleration)
- 2. A positive slope indicates positive acceleration and vice versa
- 3. Area under the curve determines the displacement

Formulas:

VT Acceleration formula
$$\longrightarrow \alpha = \frac{\Delta V}{+}$$

How does the <u>area under the curve</u> determine the displacement: *Area Formulas

- 1. (Triangle) \triangle : A = $\frac{1}{2}$ bh (\mathbf{m}^2) <— unit
- 2. (Square/rectangle) : A = bh (m²) <— unit

Acceleration(2 part motion)

• Mostly this lesson is solely based on P.S and not much explanation

Acceleration in two-part motion: typically refers to situations where <u>an object undergoes two distinct phases of motion</u>, often with different accelerations.

- This can be seen in problems where an object accelerates, then decelerates, or where it moves in two different directions with varying speeds.

Formulas:

$$a = \frac{\Delta v}{t} \qquad v^2 = v_0^2 + 2ax$$

$$a = \frac{vf - vi}{t} \qquad x = v_0 t + \frac{1}{2}at^2 \qquad \Delta x = \overline{v}t \longrightarrow x$$
Constant velocity triangle

Challenge: A car starts from rest and accelerates at a rate of 3 m/s2 for 4 seconds. After reaching its maximum speed, it immediately begins to decelerate at -2 m/s2 until it comes to a stop. Calculate the total distance traveled by the car during the entire motion.

Vector and Vector Resolution

- For this lesson don't forget to memorize :=> SOH(sine) CAH(cosine) TOA(tangent)
- Don't forget your protractor for this lesson.

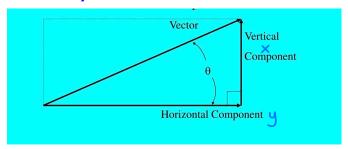
Vector/(Quantity):

- a quantity that has both magnitude(num/1 unit) and direction("like compass").

Vector Components: [x] factors or the "Given" in a question

- x, y, and hypotenuse

Anatomy of a Vector:



- The length of the arrow is directly proportional to the magnitude.
- A shorter arrow would indicate that there's small amount of magnitude and vice versa.

Using Vectors: *a tip

- The above example indicates that the <u>vector direction is from(starts) from North and goes to South</u> .
- "[to] of [<u>from</u>]"

Vector Resolution (In P.S) -> V _R	Vector Components (Helps in finding V_R)
 magnitude(V_R) -> c = √a₂ + b₂ direction(= angle) -> The inverse of tan. It's the hypotenuse You only use (tan) here 	 You only use: SOH, CAH Direction matters components: x, y

Challenge: A -5N S 30* below horizontal, find the vector components.