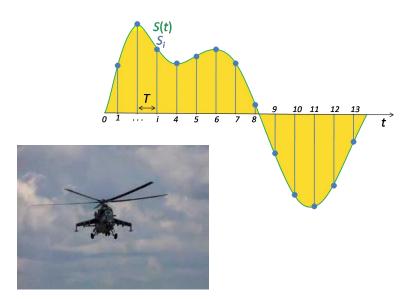
EECS 16

Logo credits go to Moses Won

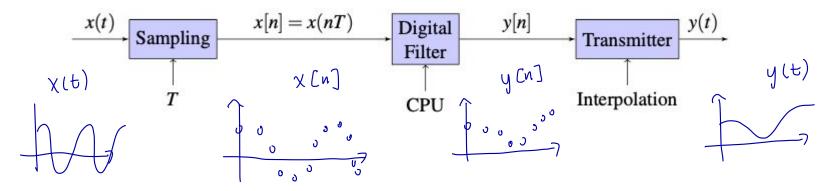
Discussion 12B

Sampling & Aliasing



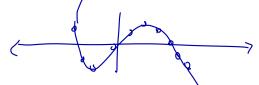
Recap

Final Module on Digital Signal Processing!

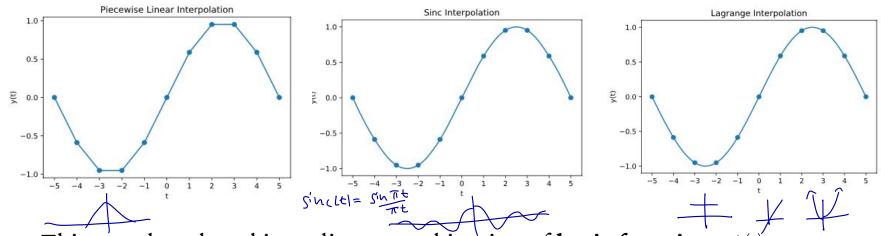


- The real world behaves in continuous-time but computers behave in discrete-time.
- On Monday's discussion we saw how to reconstruct a discrete signal into a continuous function using **interpolation**.

Interpolation



We introduced multiple ways to interpolate a set of discrete samples x[n]:

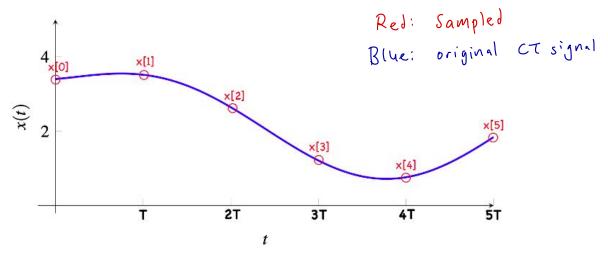


This was done by taking a linear combination of **basis functions** $\phi(t)$

$$y(t) = \sum_{k=0}^{N-1} y[k]\phi(t - kT),$$

Sampling

Today, we're going to focus on sampling and a phenomenon called aliasing.



Given a continuous signal x(t), we take "samples" by evaluating it every T_s secs.

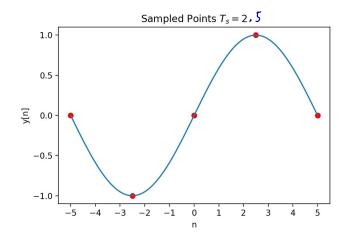
 T_s is the sampling **period** and $\omega_s = 2\pi / T_s$ is the sampling **frequency**.

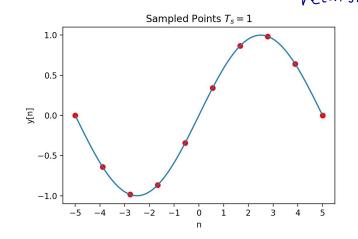
Shannon-Nyquist Theorem $\chi(t) = \sin(4\pi t)$ $w = 4\pi$ $y(t) = \cos(6\pi t) + \sin(4\pi t)$ $w_{max} = 6\pi$

Given a CT signal x(t) with maximum frequency ω_{max} , we can always reconstruct the original signal through sinc interpolation if we sample at

frequency $\omega_s > 2\omega_{max}$.

gnal through sinc interpolation if we sample at
$$\omega_{S} = \frac{2T}{T_{S}} > 2 \text{Wmax}, \quad T_{S} < \frac{T}{\text{Wmax}}$$
+ o guarantee a partect reconstruction



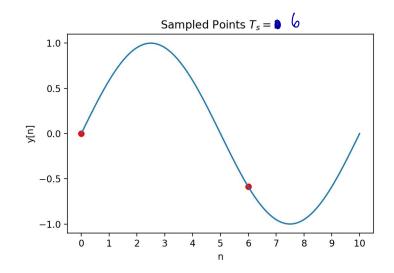


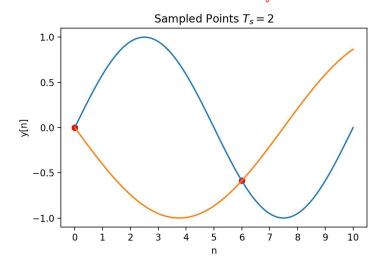
What happens when we don't sample fast enough?

Aliasing

If we sample with frequency $\omega_s < 2\omega_{max}$, we will see "aliasing" when reconstructing the signal with sinc interpolation.

Blue: Original Orange: Reconstructed





Brute Force Sinc Interpolation

(given a sinusoid
$$X(t) = \cos(w, t + p)$$
 sampled at rate T freq phase

TOT

< (0) (x)

substitution t=nT

2. Sinc Interpolation picks the reconstruction with lowest frequency

The "simple" option is
$$X(t) = \cos(w \cdot t + \phi)$$
 by substituting $N = \frac{t}{T}$

• Notice that
$$\chi(n) = \cos(2\pi n - w_0 nT - \phi)$$
 because $\cos(2\pi n - \chi)$ $= \cos(\gamma)$

$$= \cos \left((2\pi - w_0 \tau) n - \phi \right)$$
Another option is $X(t) = \cos \left((2\pi - w_0 \tau) \frac{t}{\tau} - \phi \right)$

$$= \cos\left(\left(\frac{2\pi}{T} - w_o\right) t - \phi\right)$$

$$W_0$$
, $W_0 > \frac{1}{T}$, $2W_0 > \frac{1}{T}$ So we can

a get an "aliand" signal (s) ($27 - W_0 + T - D$)

$$= (-5) \left(\left(\frac{2}{7} - w_0 \right) + - \phi \right)$$

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$$= (-5) \left((27 - w_0) + - \phi \right)$$

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$$=$$

$$X(t) = \cos\left(\frac{\pi}{5}t\right), \quad \text{Wmax} = \frac{\pi}{5} \quad \text{so Sampling Thm Says} \quad T_{5} < \frac{\pi}{\pi/5} = 5$$

$$\text{Suppose} \quad T = 6, \quad \text{Possible Reconstruction} \quad N = \frac{t}{7}$$

$$X(n) = \cos\left(\frac{\pi}{5}\cdot n\right) = \cos\left(\frac{6\pi}{5}n\right) = \cos\left(\frac{6\pi}{5}n\right) = \cos\left(\frac{4\pi}{5}n\right) = \cos\left(\frac{4\pi$$

$$\cos\left(\frac{6\pi}{5}n\right) = \cos\left(2\pi n - \frac{6\pi}{5}n\right) = \cos\left(\frac{4\pi}{5}n\right) \rightarrow \cos\left(\frac{7\pi}{5}\frac{6}{5}\right)$$
that sinc interpolation reconstructs

Another possibility

Suppose
$$t=2$$
, $\chi(n) = \cos(\frac{\pi}{5}, nT) = \cos(\frac{2\pi}{5}n) \rightarrow \cos(\frac{\pi}{5}t)$ | over frequency $\chi(n) = \cos(\frac{\pi}{5}t) = \cos(\frac{\pi}{5}t)$ | $(\cos(\frac{\pi}{5}t)) \rightarrow \cos(\frac{\pi}{5}t)$ | $(\cos$

$$\chi(t) = \sin(0.2\pi t) \qquad \text{what } T \text{ creates an aliased copy}$$

$$= \cos(0.2\pi t - \frac{\pi}{2}) \qquad f(t) = -\sin(\frac{\pi}{15}t)$$

$$= \cos(0.2\pi n - \frac{\pi}{2}) \qquad = \cos(\frac{\pi}{15}t + \frac{\pi}{2})$$

$$= \cos(2\pi n - 0.2\pi n + \frac{\pi}{2}) \qquad because \quad \cos(2\pi n - x) = \cos(x)$$

$$= \cos((2\pi - 0.2\pi \tau)n + \frac{\pi}{2})$$

$$= \cos((2\pi - 0.2\pi \tau)n + \frac{\pi}{2})$$