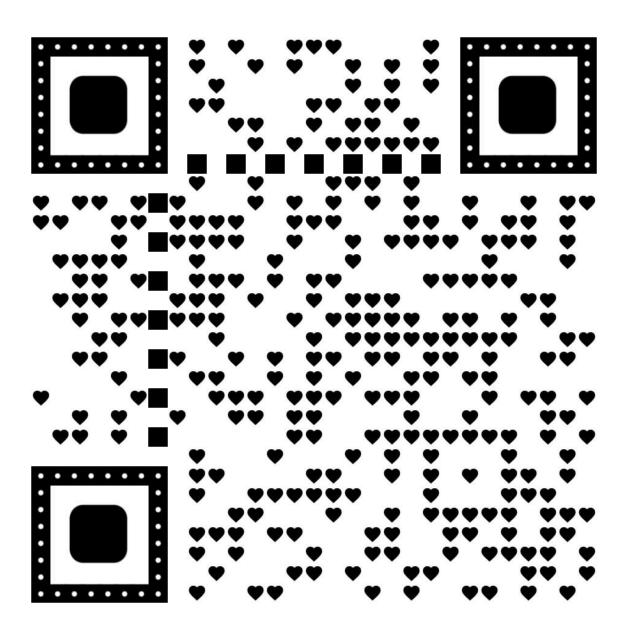


FOR REGISTRATION



TECH DOODLE 2K25

SYMPOSIUM RULES AND GUIDELINES

General Symposium Rules

- 1. All participants must complete the registration process before the event.
- 2. Respect the event schedule and adhere to the designated time slots for each competition.
- 3. Any form of plagiarism, rule violation, or misconduct will result in disqualification.
- 4. Participants must follow the instructions given by the organizers and event coordinators.
- 5. Mobile devices are prohibited during competitions unless explicitly allowed.
- 6. Any disputes or concerns should be raised with the organizing committee immediately.

TIMINGS:

Registration - 8:30 AM To 9:30 AM

Inauguration - 9.30 AM To 10.00 AM

Events - 10:00 AM To 4:00 PM

Closing Ceremony & Prize Distribution - 4:00 PM To 6:00 PM

Technical Events

Paper Presentation

Timing: 10:00 AM - 12:30 PM

Coordinators: Ishwarya & Latha

Pre-Presentation:

• Complete registration and follow submission guidelines.

• Paper Submission Last Date: March 15

• Intimation to Selected Participants: March 17

• Maximum 3 members per paper.

Presentation:

Time limit: 10-15 minutes

Format: PPT/PDF

Use visual aids and ensure clear fonts for readability.

During Presentation:

- Start on time and stay concise.
- Follow **time limits** strictly.

Post-Presentation:

- Engage in **Q&A** session.
- Receive **feedback** from judges.
- Upload presentation if required.

Code Competition

Coordinators: Dhanasekaren, Hemanth

Timing:

- Batch 1 (10:00 AM 11:00 AM) Some may miss due to other events.
- o Batch 2 (2:00 PM 3:00 PM) For those who missed Batch 1.
- Winners: Top two scores across both batches.

Rules:

- Individual participation only No teams.
- No mobile use Only laptops/PCs provided by organizers.
- Strict timing Late submissions not accepted.
- Platform: Contest on HackerRank Familiarize yourself beforehand.
- Scoring: Based on correctness & execution time; ties resolved via efficiency & submission time.
- Submission: One final submission only; plagiarism is strictly prohibited.
- Conduct: Unauthorized resources lead to disqualification.
- Technical Issues: Report immediately; no extra time granted.
- Updates: Check the designated event channel (e.g., WhatsApp) for announcements.

Cipher Doodle (Cryptography Event)

Coordinators: Karthi, Kalaiselvi

Timing: 12:00 PM - 1:00 PM

Round 1: Encryption and Decryption

Description:

Unlock the secrets of cryptography in CipherQuest, an event where participants decode and encode cryptographic words using various encryption techniques. Test your problem-solving skills, reveal hidden messages, and compete to be the ultimate cryptography master.

Rules:

1. Each team should contain 2 members.

2. The time duration for Round 1 will be 20 minutes.

3. Any kind of malpractice leads to disqualification.

4. The top 5 teams will be selected for the next round.

Round 2: QR Cracking and Riddle Solving

Description:

Solve mysterious riddles and crack QR codes to uncover hidden words. Each clue brings you closer to the final mystery—think fast, decode smarter, and race to the finish!

Rules:

- 1. Each team of 2 participants must compete according to event guidelines.
- 2. Each riddle must be solved to proceed to the next challenge.
- 3. All riddles and codes must be solved within the given time frame.
- 4. Time duration: 10 minutes.
- 5. Any form of cheating or rule violation will lead to disqualification.

Non-Technical Events

1. Treasure Hunt 🏆

Team Size: 2 to 4 Members

Coordinators: Sanjay K, Vasanthakumar C, Mahesh K, Sujitha

Timing: 2:00 PM - 4:00 PM

Rules:

• Each team will receive the first clue at the starting point.

- Teams must follow the clues in sequential order to find the final treasure.
- At each checkpoint, teams must complete the given task to receive the next clue.
- No team is allowed to tamper with, hide, or destroy other teams' clues.
- Use of mobile phones or external help is strictly prohibited.
- All team members must stay together; splitting up is not allowed.
- Only one winner the first team to find the treasure wins!

Let me know if you need any further modifications! 🔥 🏆



2. Connection (Team Size: 2 to 3 Members)

Team Size: 2 to 4 Members

Coordinators: Vishwaa P, Velmurugan G, Sabitha

Timing:

Batch 1 (10:00 AM - 11:00 AM)

o Batch 2 (11:00 AM - 12:00 PM)

Rules:

- 1. A set of **images** will be displayed on the screen.
- Teams must guess the correct word, movie, or song name by connecting the images.
- 3. Each correct answer earns points.
- 4. A **time limit** will be given for each question.
- 5. The **team that presses first** will get the opportunity to answer. If they fail, the question will pass to the **next team**.
- 6. Top 4 teams from each batch will move to the final round.
- 7. The team with the **highest points in the final wins**.
- 8. Use of mobile phones or external help is strictly prohibited.

Be quick, think sharp, and connect the dots to victory!

3. Free Fire Tournament Rules (Knockout Format – 4v4 Clash Squad Mode)

Coordinators: Simeon A, Gokul P

Timing: 2:00 PM - 4:00 PM

General Rules:

1. Format: Knockout (Elimination) matches in 4v4 Clash Squad Mode.

2. Match Rules:

- Best of 15 rounds (First squad to win 8 rounds advances).
- The tournament follows a knockout system losing teams are eliminated.

3. Game Settings:

- o Guns: Standard weapon selection (No custom weapon loadouts).
- o **Gun Skins: OFF** (No weapon attributes from skins).
- o Character Skills: OFF (No additional abilities allowed).
- Glow Wall Breaking: NOT ALLOWED Intentionally breaking other teams's Glow Wall will lead to disqualification.
- 4. **Map Restrictions**: No rooftop camping players found abusing rooftops will be disqualified.

5. Device Restrictions:

- No Emulators Mobile devices only.
- Players must use their own devices & stable internet.

Additional Rules:

No hacking, teaming, or use of third-party software – leads to immediate disqualification.

- **Toxic behavior, abusive language, or team griefing** will result in penalties or removal.
- ✓ Players must be present before match time latecomers forfeit their match.
- The last squad standing wins the tournament!

CONTACT DETAILS

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STUDENT COORDINATORS

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For any queries or concerns, please reach out to the symposium organizers. Good luck to all participants!