

GHOST IN THE HEAP

Event Rules:

- This is a team event. Each team should consist of **2-3 members**.
 - **Team names must be submitted before the event begins.** The conditions for the team name include - No spaces, only letters and numbers, and no profanity.
 - On the day of the event, it will be conducted for the duration of **12 hours**:
11:00AM - 11:00PM
 - The event will be conducted in **asynchronous mode**.
 - **Discord** will be the official mode of communication.
 - The participants are expected to join the discord server sent to them before the event, without fail.
 - The participants will be given 3 groups of **4 challenges each**, with an interval of **4 hours**. **Total number of challenges: $3 \times 4 = 12$**
 - Challenges are of types usually found on hacking CTFs. The catalog of challenges is a mixture of **puzzle-based** and **programming-based** challenges.
In some challenges, programming knowledge proves beneficial but is not a prerequisite for a majority of the challenges.
 - **Each challenge will give an answer, which is to be converted into a flag using the flag retriever (webpage will be provided).** The flag retriever keeps track of your team name, question number, question-set, the time of submission, and points, and will not return your flag if the wrong answer is submitted.
 - Some challenges are directly linked with the flag-retriever and will grant you the flag as an when you have completed the challenge.
 - Sharing of the answers between teams may result in disqualification or elimination from the Cryptomania fest itself.
 - The teams with the most points will be declared the winner/s.
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