CODING AND DEBUGGING

Event Rules:

- Teams of 2 each
- 2 rounds-Round 1(Prelims)-15 mins Round 2-90 mins
- Teams who reach the final round will depend on how many register.
- Teams with Equal points to advance based on Tiebreaker questions(won't know which) and THEN by the faster submission
- Any form of malpractice and cheating will result in penalization or elimination from the Cryptomania fest itself.
- Programming Languages for Prelims C, C++, Java, Python
- Programming Languages for Final round C, C++, Java
- Final round Each team will be in separate google meet with a volunteer each, and both members will have to have video and mic on at all times. One will type and share the screen, the other teammate will have to fold hands and keep their laptop at a distance to provide a full view and connect earphones to listen and speak.
- Make sure you have a strong and secure internet connection, working microphone and webcam and try your best to stay in a place with power backup. Participants will not be allowed to leave or mute themselves. Every time they do, they will be given a warning. 3 warnings and you will be disqualified. If you get disconnected you have a total of 5 minutes(for the team, not per participant) to reconnect, each disconnection time will accumulate, and if you cross 5 minutes, you will be disqualified. The same applies to switching off your video.
- Each team will have to mail a file(.c/.cpp/.java) with the final code. Submission time will be taken into consideration if the overall marks are the same.
- The Event head's decision is final.
- Results will be announced during Valedictory Ceremony.