

STM32 簡介

Jim Huang (黃敬群) <jserv@0xlab.org>

Developer, 0xlab

July 10, 2012

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<http://0xlab.org/>

contact@0xlab.org

Latest update: July 5, 2012



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- ART Accelerator TM : ST's adaptive real-time memory accelerator
- CMSIS: CortexTM microcontroller software interface standard
- MCU: microcontroller unit
- DSC: digital signal controller
- DSP: digital signal processor
- FPU: floating point unit
- RTC: real-time clock
- MPU: memory protection unit
- FSMC: flexible static memory controller



Agenda

- (1) STM32 平台資訊
- (2) ARM Cortex-M 概述
- (3) STM32 延伸



STM32 平台資訊



STM32F4 系列：高效數位訊號控制

Cortex-M4



FPU

- Single precision
- Ease of use
- Better code efficiency
- Faster time to market
- Eliminate scaling and saturation
- Easier support for meta-language tools



MCU

- Ease of use of C programming
- Interrupt handling
- Ultra-low power

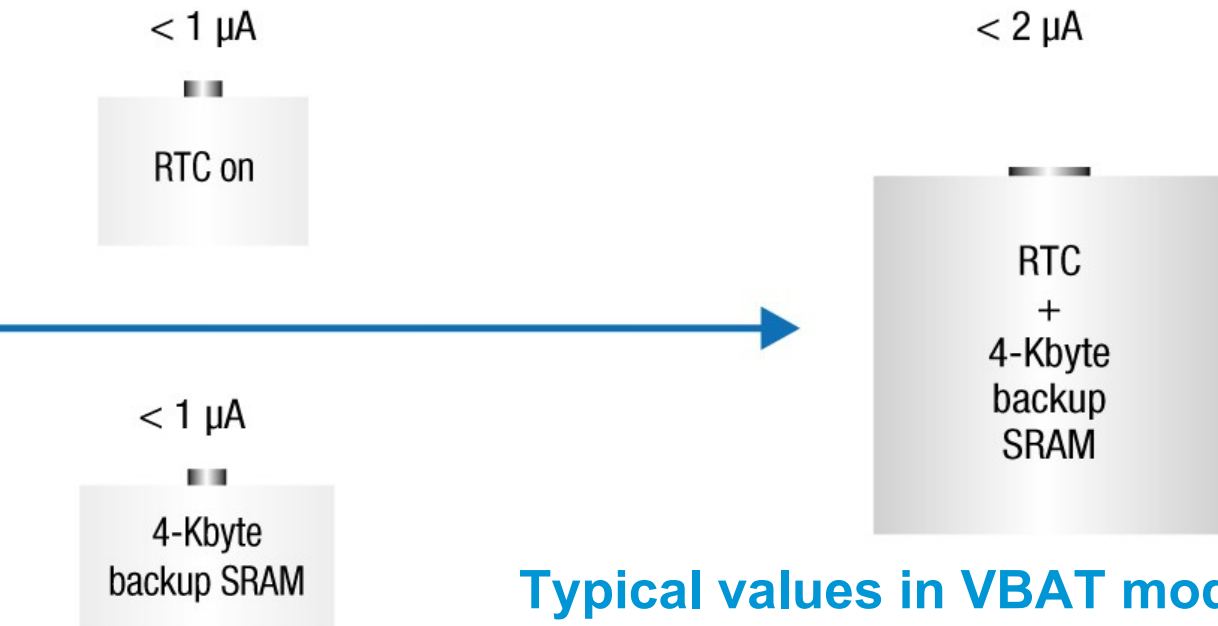
Cortex-M4

DSP

- Harvard architecture
- Single-cycle MAC
- Barrel shifter



低功耗設計



Typical values in VBAT mode

- 230 $\mu\text{A}/\text{MHz}$, 38.6 mA at 168 MHz executing Coremark benchmark from Flash memory (with peripherals off), made possible with:
 - ST's 90 nm process allowing the CPU core to run at only 1.2 V

- ART Accelerator™ reducing the number of accesses to Flash
- Voltage scaling to optimize performance/power consumption
- VDD min down to 1.7 V
- Low-power modes with backup SRAM and RTC support



STM32F 系列產品線

		STM32F407VG		STM32F417VG		STM32F407ZG		STM32F417ZG		STM32F407IG		STM32F417IG			
STM32F405RG	STM32F415RG	STM32F405VG	STM32F415VG	STM32F405ZG	STM32F415ZG	STM32F405IG	STM32F415IG	STM32F405RG	STM32F415RG	STM32F405VG	STM32F415VG	STM32F405IG	STM32F415IG		
		STM32F207VG	STM32F217VG	STM32F207ZG	STM32F217ZG	STM32F207IG	STM32F217IG			STM32F207IG	STM32F217IG				
STM32F205RG	STM32F215RG	STM32F205VG	STM32F215VG	STM32F205ZG	STM32F215ZG	STM32F205IG	STM32F215IG			STM32F205IG	STM32F215IG				
STM32F101RG	STM32F103RG	STM32F101VG	STM32F103VG	STM32F101ZG	STM32F103ZG	STM32F101IG	STM32F103IG			STM32F101IG	STM32F103IG				
STM32F205RF		STM32F205VF	STM32F207VF	STM32F205ZF	STM32F207ZF	STM32F205IG	STM32F207IG			STM32F207IF					
STM32F101RF	STM32F103RF	STM32F101VF	STM32F103VF	STM32F101ZF	STM32F103ZF	STM32F101IG	STM32F103IG			STM32F101IG	STM32F103IG				
		STM32F407VE		STM32F417VE		STM32F407ZE		STM32F417ZE		STM32F407IE		STM32F417IE			
		STM32F207VE		STM32F217VE		STM32F207ZE		STM32F217ZE		STM32F207IE		STM32F217IE			
STM32F205RE	STM32F215RE	STM32F205VE	STM32F215VE	STM32F205ZE	STM32F215ZE	STM32F205IG	STM32F215IG			STM32F205IG	STM32F215IG				
STM32F101RE		STM32F101VE		STM32F101ZE		STM32F101IG				STM32F101IG					
STM32F100RE	STM32F103RE	STM32F100VE	STM32F103VE	STM32F100ZE	STM32F103ZE	STM32F100IG	STM32F103IG			STM32F100IG	STM32F103IG				
		STM32L162RD ¹		STM32L162VD ¹		STM32L162ZD ¹									
STM32L151RD ¹	STM32L152RD ¹	STM32L151VD ¹	STM32L152VD ¹	STM32L151ZD ¹	STM32L152ZD ¹	STM32L151IG ¹	STM32L152IG ¹			STM32L151IG ¹	STM32L152IG ¹				
STM32F101RD		STM32F101VD		STM32F101ZD		STM32F101IG				STM32F101IG					
STM32F100RD	STM32F103RD	STM32F100VD	STM32F103VD	STM32F100ZD	STM32F103ZD	STM32F100IG	STM32F103IG			STM32F100IG	STM32F103IG				
STM32F205RC		STM32F205VC	STM32F207VC	STM32F205ZC	STM32F207ZC	STM32F205IG	STM32F207IG			STM32F207IC					
STM32L151RC ¹	STM32L152RC ¹	STM32L151VC ¹	STM32L152VC ¹	STM32L151ZC ¹	STM32L152ZC ¹	STM32L151IG ¹	STM32L152IG ¹			STM32L151IG ¹	STM32L152IG ¹				
STM32F105RC		STM32F105VC													
STM32F101RC	STM32F107RC	STM32F101VC	STM32F107VC	STM32F101ZC											
STM32F100RC	STM32F103RC	STM32F100VC	STM32F103VC	STM32F100ZC	STM32F103ZC	STM32F100IG	STM32F103IG			STM32F100IG	STM32F103IG				
STM32F205RB		STM32F205VB													
STM32L151RB	STM32L152RB	STM32L151VB	STM32L152VB												
STM32F105RB	STM32F107RB	STM32F105VB													
STM32F101RB	STM32F103RB	STM32F101VB	STM32F107VB												
STM32F100RB	STM32F102RB	STM32F100VB	STM32F103VB												
STM32L151R8	STM32L152R8	STM32L151V8	STM32L152V8												
STM32F105R8		STM32F105V8													
STM32F101R8	STM32F103R8	STM32F101V8	STM32F103V8												
STM32F100R8	STM32F102R8	STM32F100V8													
STM32L151R6	STM32L152R6														
STM32F101R6	STM32F103R6														
STM32F100R6	STM32F102R6														
STM32F101R4	STM32F103R4														
STM32F100R4	STM32F102R4														
64 pins LOFP/BGA/CSP				100 pins LOFP/BGA				144 pins LOFP				176 pins LOFP/UBGA			

STM32 L1 STM32 F1 STM32 F2 STM32 F4

1. Available in Q4/2011 for all 256- and 384-Kbyte STM32L devices



Over 250 pin-to-pin compatible part numbers



STM32F 系列產品線

4 product series

Common core peripherals and architecture:

Communication peripherals: USART, SPI, I ² C
Multiple general-purpose timers
Integrated reset and brown-out warning
Multiple DMA
2x watchdogs Real-time clock
Integrated regulator PLL and clock circuit
External memory interface (FSMC)
Dual 12-bit DAC
Up to 3x 12-bit ADC (up to 0.41 μs)
Main oscillator and 32 kHz oscillator
Low-speed and high-speed internal RC oscillators
-40 to +85 °C and up to 105 °C operating temperature range
Low voltage 2.0 to 3.6 V or 1.65/1.7 to 3.6 V (depending on series) 5.0 V tolerant I/Os
Temperature sensor

STM32 F4 series - High performance with DSP (STM32F405/415/407/417)

168 MHz Cortex-M4 with DSP and FPU	Up to 192-Kbyte SRAM	Up to 1-Mbyte Flash	2x USB 2.0 OTG FS/HS	3-phase MC timer	2x CAN 2.0B	SDIO 2x I ² S audio Camera IF	Ethernet IEEE 1588	Crypto/hash processor and RNG
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STM32 F2 series - High performance (STM32F205/215/207/217)

120 MHz Cortex-M3 CPU	Up to 128-Kbyte SRAM	Up to 1-Mbyte Flash	2x USB 2.0 OTG FS/HS	3-phase MC timer	2x CAN 2.0B	SDIO 2x I ² S audio Camera IF	Ethernet IEEE 1588	Crypto/hash processor and RNG
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STM32 F1 series - Connectivity line (STM32F105/107)

72 MHz Cortex-M3 CPU	Up to 64-Kbyte SRAM	Up to 256-Kbyte Flash	USB 2.0 OTG FS	3-phase MC timer	2x CAN 2.0B	2x I ² S audio	Ethernet IEEE 1588
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STM32 F1 series - Performance line (STM32F103)

72 MHz Cortex-M3 CPU	Up to 96-Kbyte SRAM	Up to 1-Mbyte Flash	USB FS device	3-phase MC timer	CAN 2.0B	SDIO 2x I ² S
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STM32 F1 series - USB Access line (STM32F102)

+	48 MHz Cortex-M3 CPU	Up to 16-Kbyte SRAM	Up to 128-Kbyte Flash	USB FS device
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STM32 F1 series - Access line (STM32F101)

36 MHz Cortex-M3 CPU	Up to 80-Kbyte SRAM	Up to 1-Mbyte Flash
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STM32 F1 series - Value line (STM32F100)

24 MHz Cortex-M3 CPU	Up to 32-Kbyte SRAM	Up to 512-Kbyte Flash	3-phase MC timer	CEC
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STM32 L1 series - Ultra-low-power (STM32F151/152)

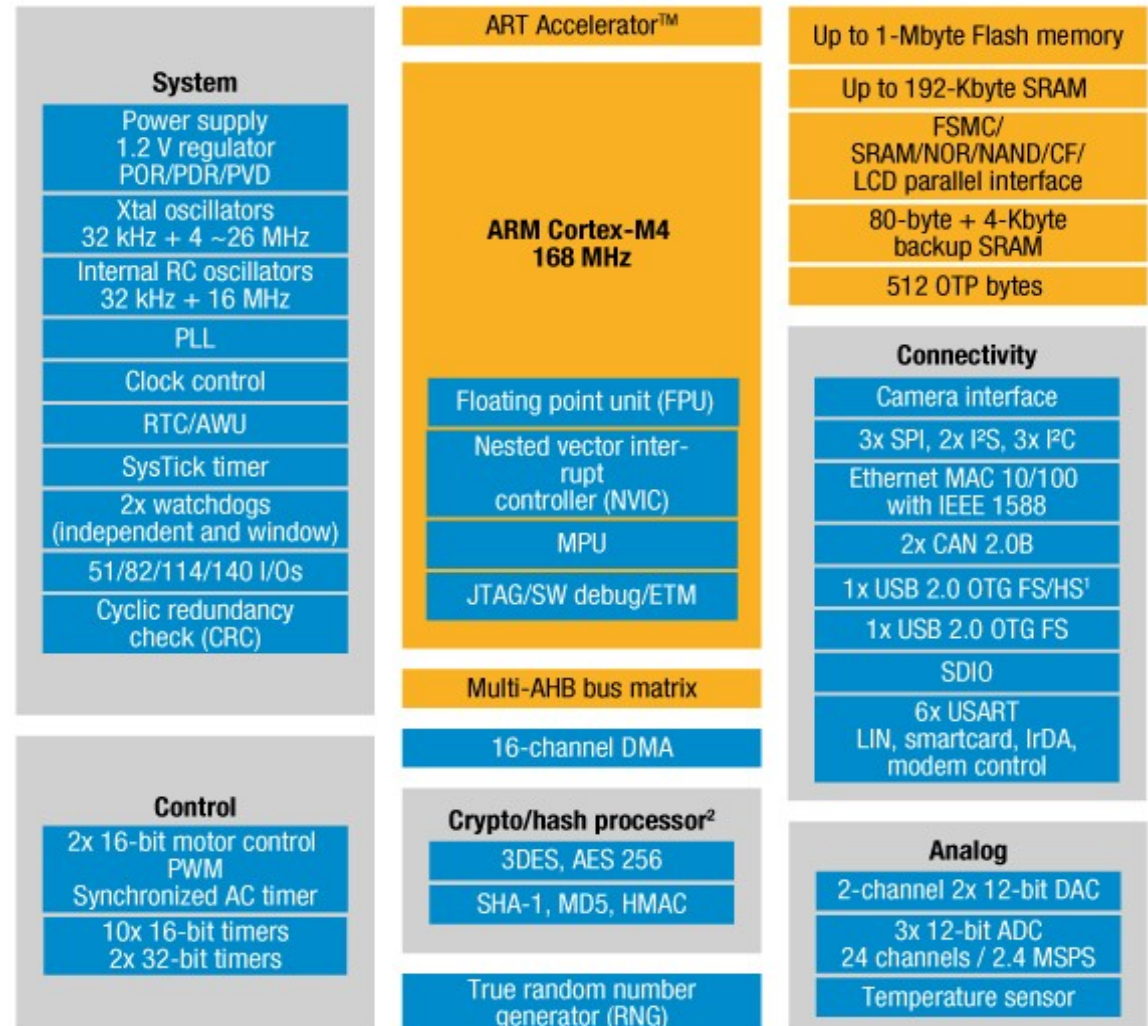
32 MHz Cortex-M3 CPU	Up to 48-Kbyte SRAM	Up to 384-Kbyte Flash	USB FS device	Data EEPROM up to 12 Kbytes	LCD 8x40 4x44	Comparator	BOR MSI VScal	AES 128-bit
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STM32F4 block diagram

Feature highlight

- 168 MHz Cortex-M4 CPU
 - Floating point unit (FPU)
 - ART Accelerator™
 - Multi-level AHB bus matrix
- 1-Mbyte Flash, 192-Kbyte SRAM
- 1.7 to 3.6 V supply
- RTC: <1 µA typ, sub second accuracy
- 2x full duplex I²S
- 3x 12-bit ADC
0.41 µs/2.4 MSPS
- 168 MHz timers

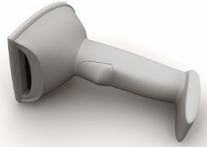


Notes:

1. HS requires an external PHY connected to the ULPI interface
2. Crypto/hash processor on STM32F417 and STM32F415



STM32F4 應用領域



- **Points of sale/inventory management**



- **Industrial automation and solar panels**



- **Transportation**



- **Medical**



Building



- **Security/fire/HVAC**

- **Test and measurement**



- **Consumer**



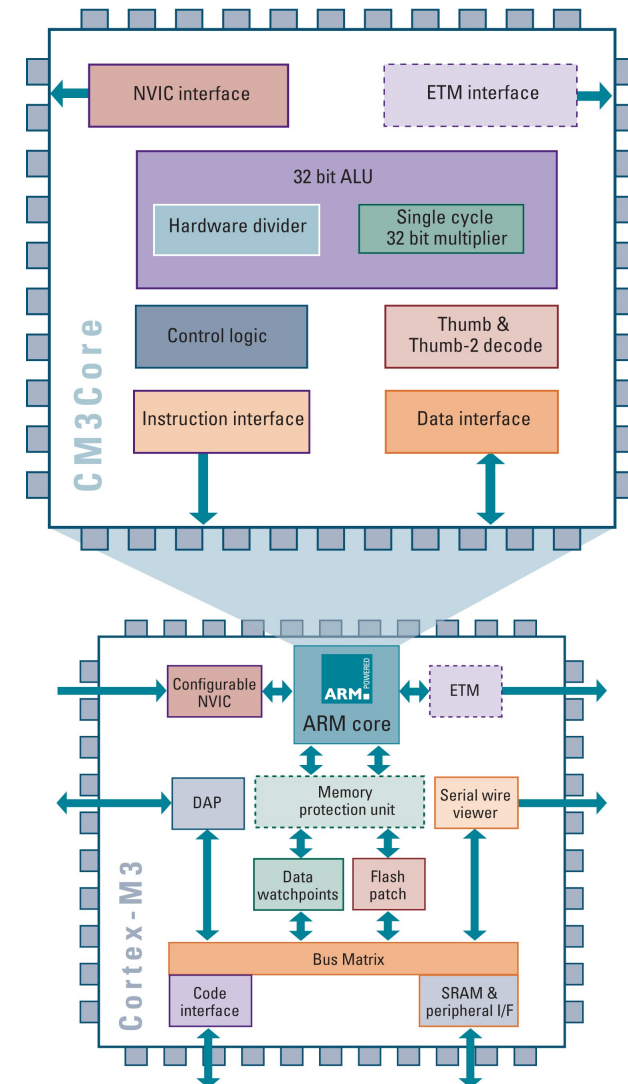
- **Communication**

ARM Cortex-M 概述

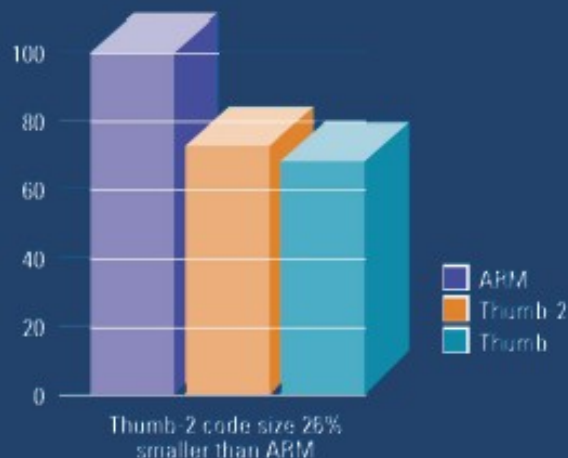


ARM Cortex-M3

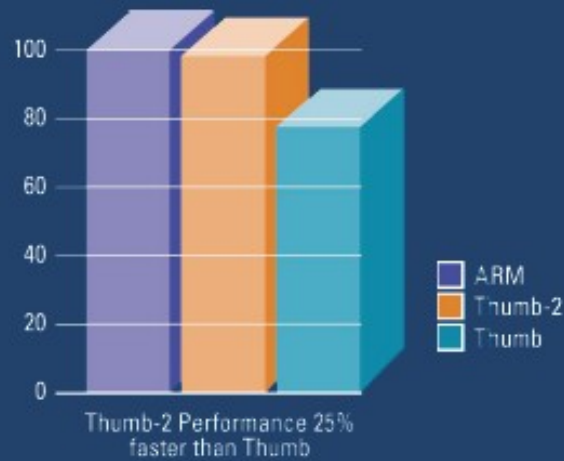
- 哈佛架構
- 具有分支預測功能的三級 pipeline
- 指令集：Thumb-2
- 具備硬體除法與單週期乘法的 ALU
- Cortex-M3
 - NVIC
 - MPU (optional)
 - ETM (optional)



EEMBC Analysis – Code Size



EEMBC Analysis - Performance



ARM Cortex 系列

- 2004 年推出 ARMv7 架构，应用在 Cortex™ 处理器家族
- Cortex 处理器分为三种
 - A 系列，适用于复杂操作系统和应用程序
 - R 系列，适用于嵌入式实时系统
 - M 系列，适用于对成本敏感的深嵌入式领域



ARM Cortex 系列

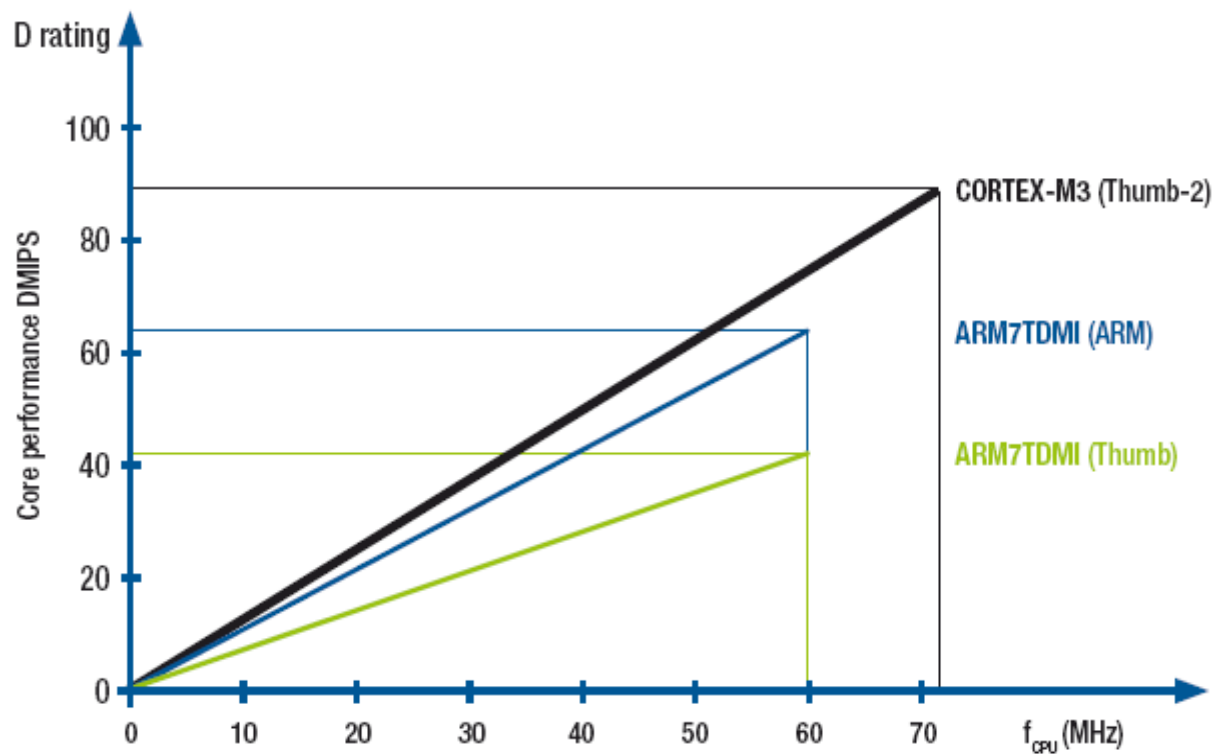
- ARMv7-A (应用程序)
 - 内存控制器 (MMU) , 支持虚拟存储器
 - 满足多任务操作系统的需要
- ARMv7-R (实时系统)
 - 内存保护单元 (MPU)
 - 低延迟, 可预测性实时需要
 - 支持原有嵌入式系统的升级
- ARMv7-M (微控制器)
 - 最少的门数目
 - “深”嵌入式 (Deeply embedded)
 - 可与 ARMv7-R 紧密协作



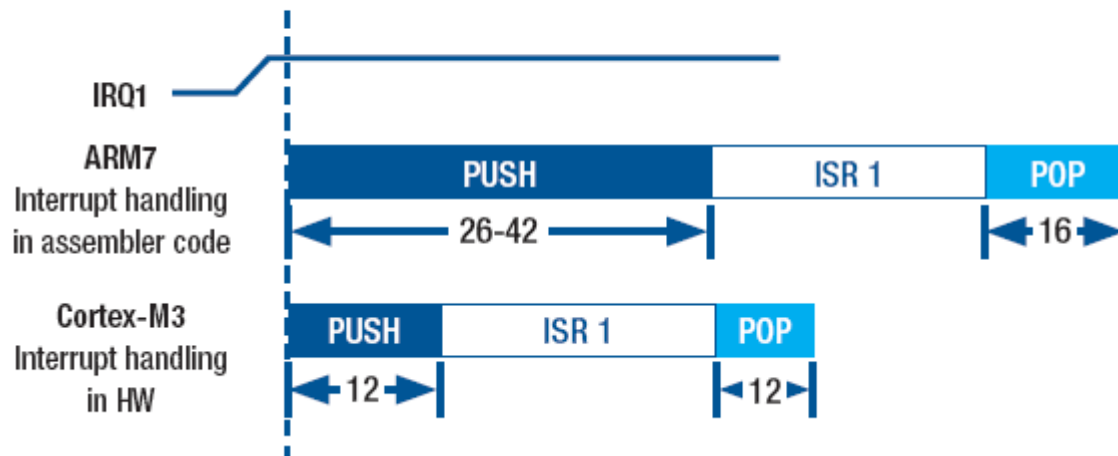
ARM Cortex-M3

- 哈佛结构
 - 指令总线 and 数据总线分离，允许并行地取指和数据存储
- 1.25DMIPS/MHz ， 0.19mW/MHz
- Thumb-2 指令集拥有 32 位的性能和 16 位的代码密度
- 单周期乘法和硬件除法
- Cortex-M3 核内部集成了嵌入式高速中断控制器：
 - 低中断响应时间，最低可达 6 个 CPU 周期（内部中断）
 - 从低功耗模式被唤醒也只需 6 个 CPU 周期
- 相比于 ARM7TDMI ， Cortex-M3 内核要快 35% 且减少了 45% 的代码





Cortex-M3 interrupt versus ARM7TDMI



ARM Cortex-M3

- 三级流水线
 - 取指，解码和执行

- 单信号周期乘法

Source	Destination	Cycles
16b x 16b	32b	1
32b x 16b	32b	1
32b x 32b	32b	1
32b x 32b	64b	3-7*

- 硬件除法
 - UDIV & SDIV
 - 指令执行需要 2 到 12 周期，取决与被除数与除数
 - 两者越相近指令完成越快
 - 指令可以被中断（丢弃 / 重启）



ARM Cortex-M3 vs. ARM7

	ARM7TDMI-S	Cortex-M3
体系结构	v4T	v7M
指令集	ARM (32-bit) & Thumb (16-bit)	Thumb-2 (Merged 32/16-bit)
DMIPS/MHz	0.74 Thumb / 0.93 ARM	1.25 Thumb-2
流水线	3-Stage	3-Stage + Branch Speculation
中断	FIQ / IRQ	NMI, SysTick and up to 240 interrupts. Integrated NVIC Interrupt Controller up to 1-255 Priorities
中断响应时间	24-42 Cycles (Depending on LSM)	12 Cycles (6 when Tail Chaining)
存储器映射	Undefined	Architecture Defined
系统状态	PSR. 6 modes. 20 Banked regs	xPSR. 2 modes. Stacked regs (1 bank)
睡眠模式	No	Three

- **Cortex-M3 附加的特性**
 - 简化了跟踪调试接口的管脚，从 9 脚减少到 2 或 3 脚
 - 硬件中断处理不需要汇编代码
 - 综合的原子位操作改进了数据存储
 - 扩展的数据观测点 & Flash 保护技术
 - 嵌入式的睡眠控制和掉电模式
 - 可选择的小型存储器保护单元 (MPU) 和 嵌入式跟踪宏单元 (ETM)



Register

- R0 – R12
- General Purpose
- R13
- Stack Pointer
- R14
- Link Register
- R15
- Program Counter

R0
R1
R2
R3
R4
R5
R6
R7

R8
R9
R10
R11
R12
R13 (SP)
R14 (LR)
R15 (PC)

PSR

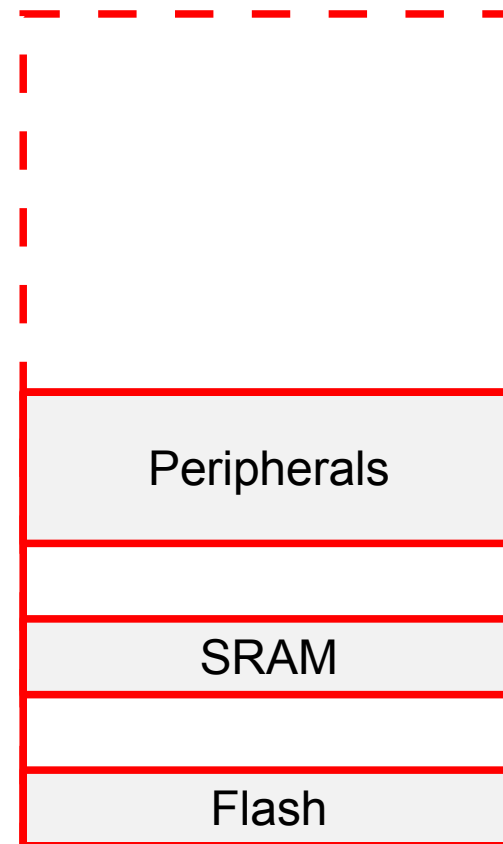
CONTROL

PRIMASK
FAULTMASK
BASEPRI



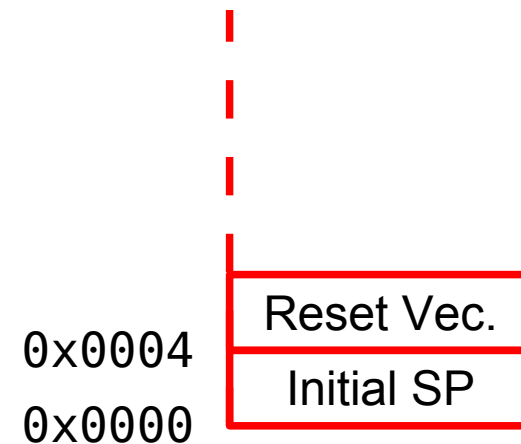
Memory Map

- CM3 has a fixed memory map
- Easy to port software
- 4GB Address Space
- STM32



Reset

- SP from address 0x0
- PC from address 0x4
- Address is mapped to Flash



STM32 延伸



STM32 延伸

- ART
- 6502 simulator
- Quake



- ART_work 是 ART 板在 PC 上的配套软件，修改至 Arduino IDE（ART 是使用 STM32F407VG 芯片，兼容 Arduino 接口核心小板）
- ART_work 携带 ARM embedded 版本的 GNU GCC，并采用 STM32 DFU 作为下载方式。从而能够使用一条 USB 线把程序下载和 RT-Thread 里的 shell 操作都搞定
- ART 的创新有几点：
 - 兼容 Arduino，不仅是 Arduino 硬件接口，也兼容 Arduino 软件语法，源文件。ART_work 的 examples 都未经修改，直接引用 Arduino 的例程
 - 使用实时多任务的 RT-Thread 操作系统，也相应的获得其中的功能特性：虚拟文件系统（默认加载只读文件系统、FAT 文件系统），pthreads 库等
 - Arduino 程序编译形成单独可执行的程序。这个是在 ARM Cortex-M3/M4 上未使用 MMU 而实现的一种伪进程技术；依赖于这种方式，把多个 Arduino 程序进行并行化，形成多任务目的
- <http://www.rt-thread.org/phpbbforum/viewtopic.php?f=27&t=1752>



The screenshot shows the Arduino IDE interface. The top menu bar includes '文件', '编辑', '程序', '工具', and '帮助'. The main text area displays the 'Blink' example code, which includes a comment about turning an LED on and off, and a variable declaration 'int led = 13;'. Below the code, the compilation output is visible, showing the path to the compiled binary and the final binary size: '二进制程序大小: 1,248字节 (最大32,256字节)'.

```
Blink | Arduino $[version]
文件 编辑 程序 工具 帮助

Blink

#include <Arduino.h>

/*
  Blink
  Turns on an LED on for one second, then off for one second, repeatedly.

  This example code is in the public domain.
  */

// Pin 13 has an LED connected on most Arduino boards.
// give it a name:
int led = 13;

编译完成。
pxiong\tools\cygwin\home\pxiong\Arduino\build\windows\work\hardware\tools
\arm\bin\arm-none-eabi-gcc -Os -mthumb -Wl,-z,max-page-size=0x4 -shared -
EFIC -Bstatic -e main -nostdlib -mcpu=cortex-m4 -o C:
\Users\pxiong\AppData\Local\Temp\build43717141975801091.tmp\Blink.cpp.o C:
\Users\pxiong\AppData\Local\Temp\build43717141975801091.tmp\Blink.cpp.o D:
\pxiong\Tools\cygwin\home\pxiong\Arduino\build\windows\work\hardware\ART\c
ores\libcore.a
二进制程序大小: 1,248字节 (最大32,256字节)
```

6502 simulator!

- <https://plus.google.com/106353937620710166166/posts/eZ6AgpxHVug>
- After a few optimizations, and actually compiling with -O3 instead of -Os, the simulator is effectively doing a 17.8 MHz 6502.
- more benchmarking in the meantime-- with the more intensive instructions, the sim slows down to about 3MHz. Boo. On the other hand, EhBasic has been added to the mix, and a bug with the BMI instruction was fixed.



Quake

- <https://plus.google.com/106353937620710166166/posts/eZ6AgpxHVug>
- <https://plus.google.com/photos/103257746843984378946/albums/5714631288595384433/5714591873201494850>



- STM32 F4 series, High-performance Cortex™-M4 MCU, STMicroelectronics
- Embedded Programming with the GNU Toolchain, Vijay Kumar B.





<http://0xlab.org>