



Nitou chez les vikings

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1) Instant Summary :

Overview :

“Nitou among Vikings” is an undercover game where the player plays Nitou the Indian of the Plains in his own dream.

Look & feel :

“Nitou among Vikings” and his universe cartoons-animation (2006), enemies and the world of his dreams will be in 3D with realistic graphics.



Nitou



Red Dead Redemption II

Plot and setting :

Nitou must harvest information on the plans of vikings which were used to colonize his territory and eradicate his family.

Nitou is accompanied by his trusty axolotl Scratch which will allow him to infiltrate narrow places where even Humans can't access it . He will develop infiltration and combats skill (Stealth murder, Damage resistance, Increase damage...) to KILL his enemies with his intended weapon : Shiva bow

There will be new human discoveries, like Yakari or Yakikori, the dean of indians.

2) Gameplay :

User Interface :

- A minimap in the top right corner of the screen that will be dynamic or fixed depending on the settings set by the user
- A life bar at the top left followed by a detection gauge, which will indicate the level of threat and mistrust of enemies
- Indications of objectives with their descriptions put under the map distinguished from the other pings
- Menus :
 - Skills tree for assigned points of competences
 - Change equipment
 - A large map where levels are detailed according to the progress of exploration
 - Parameter
 - Current and completed objectives

Development :

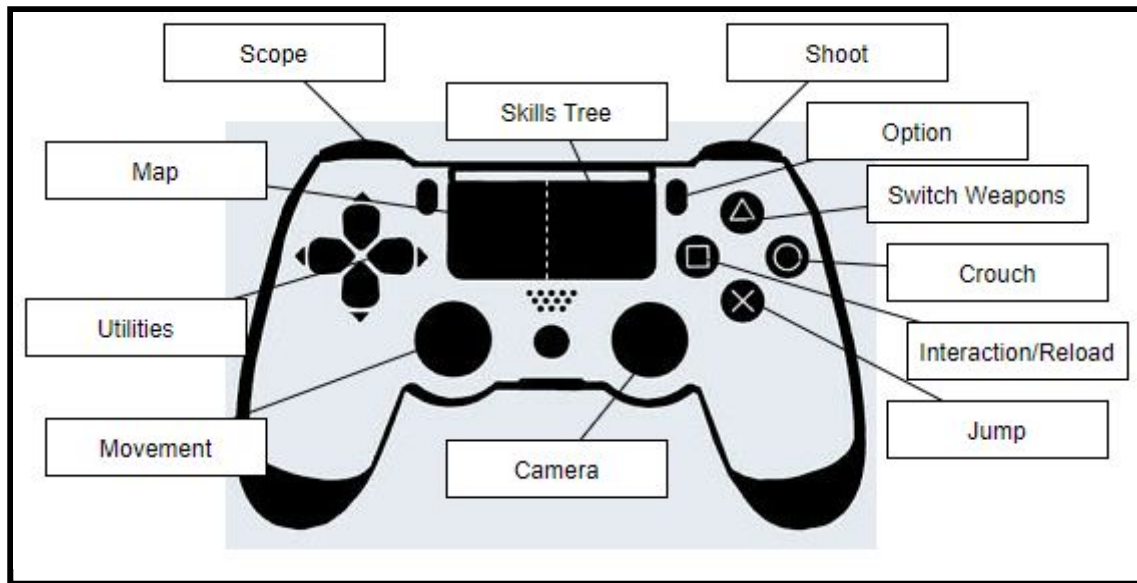
Character :

- Nitou, a little Indian, his innate talent, discretion.
This one if it goes progressively in the course of the adventure to acquire competences proper has this capacity.



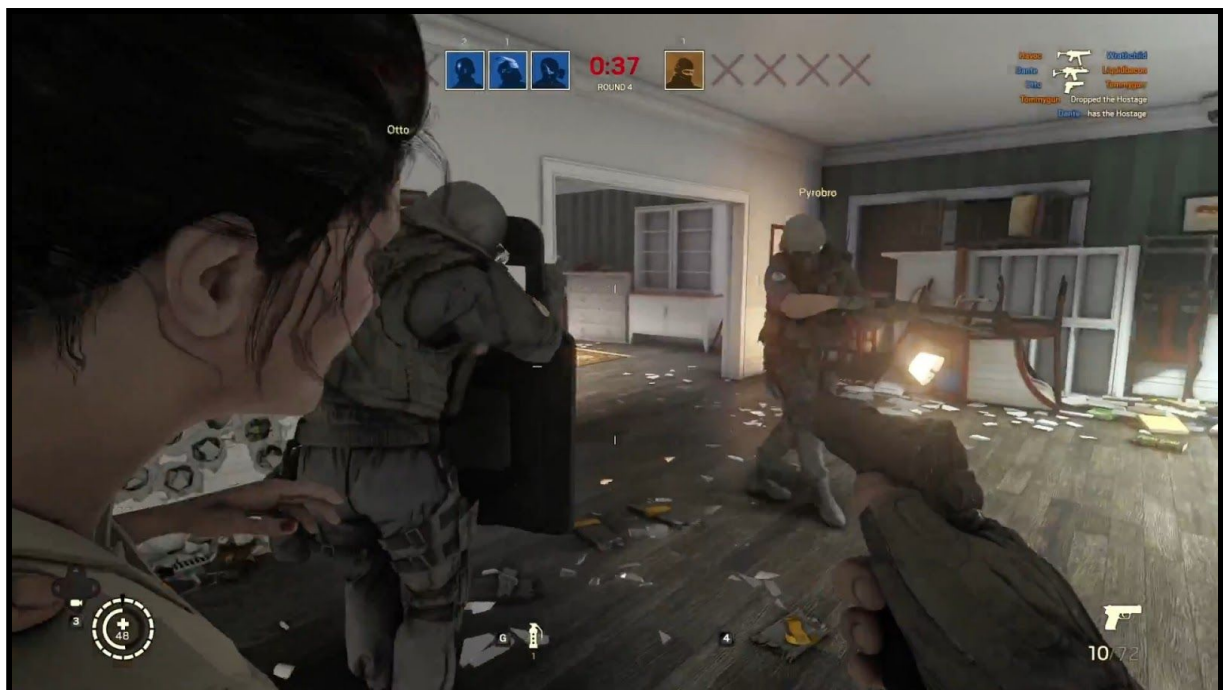
- Yakari, the last chief of Indian, learned to Nitou the art of combat, to use bow and ride a horse. He preserves the memory of Indians.
- Yakikori, the last old Indian, guides Nitou in his adventure to resolve and avenge his tribe. He is the only Man in the world to hold true wisdom.

Control :



Camera :

Indeed, we offer the FPS camera (1st person). For an optimal immersion



Walkthrough :

When you start the game, you create a new game and the game starts with a cutscene.

We learn about the history of the Indians with the tribe of Nitou in the plains of North America.

The various Indian tribes lived in peace and harmony with nature. Except that an invader comes out of nowhere and slaughters the Indians with an axe and shield.

Little Nitou manages to survive thanks to his mother who hides him and his axolotl. The attack ends and once the invaders leave, little Nitou comes out of his hiding place and the tutorial begins.

First, the game teaches the player to walk and run. It will encourage you to discover the surroundings of your “old” village.

Then the game teaches you how to interact with the environment around you.

Then you will get your first weapon which the game will teach you to wield.

The skills will come when you see the Great Sage.

And now the player can finally start their first quest ALL ONLY like a grown-up.

