

Zestawienie wartości metryk przed i po refaktoryzacji kodu

	Method metrics	Class metrics	Package metrics	Module metrics	Project metrics
method	ev(G)	iv(G)	v(G)		
com.si.Game.runGame()	1	9	16		
com.si.Game.run()	1	15	16		
com.si.Game.run(int[])	1	14	15		
com.si.Board.getLowDiagonalPoints(int,int)	2	1	8		
com.si.Board.getHighDiagonalPoints(int,int)	2	1	8		
com.si.player.AlphaBetaPlayer.maxValue(int,int,int,int,int)	4	3	7		
com.si.player.AlphaBetaPlayer.minValue(int,int,int,int,int)	4	3	7		
com.si.player.AlphaBetaPlayer.alphaBeta()	1	4	5		
com.si.player.HumanPlayer.move(int,int)	1/5	5/7	5/8		
com.si.Board.getDiagonalsPoints(int,int)	1	1	3/17		
Total	88/86	162/158	221/217		
Average	1,14/1,18	2,10/2,16	2,87/2,97		

	Method metrics	Class metrics	Package metrics	Module metrics	Project metrics
class		OCavg	WMC		
com.si.Game		4,69	61		
com.si.Board		3,14/3,33	44/40		
com.si.player.AlphaBetaPlayer		2,73	30		
com.si.player.MinMaxPlayer		2,36	26		
com.si.GameWindow		1,86	13		
com.si.player.HumanPlayer		1,50/1,67	12/10		
com.si.player.RandomPlayer		1,14	8		
com.si.player.Field		1,00	4		
com.si.AppTest		1,00	1		
com.si.Main		1,00	1		
com.si.player.Player			0		
Total			200/194		
Average		2,60/2,08	18,18/17,64		

	Method metrics	Class metrics	Package metrics	Module metrics	Project metrics
package ▲		v(G)avg	v(G)tot		
com.si		3,72/3,88	134/132		
com.si.player		2,12/2,18	87/85		
Total			221/217		
Average		2,87/3,03	110,50/108,50		

	Method metrics	Class metrics	Package metrics	Module metrics	Project metrics
module ▲		v(G)avg	v(G)tot		
SI_lab3		2,87/2,97	221/217		

	Method metrics	Class metrics	Package metrics	Module metrics	Project metrics
project ▲		v(G)avg	v(G)tot		
project		2,87/2,97	221/217		