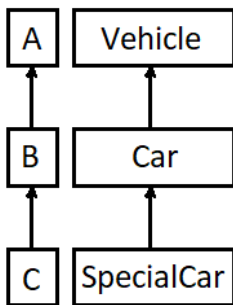


## ZTP – Zadanie 1

Możliwe wywołania:



`class Garage<Car>`

`class X<B>`

	A	B	C
<code>void m(T arg)</code>	-	+	+
<code>void f(Y&lt;T&gt; arg)</code>	-	+	-
<code>void f(Y&lt;? extends T&gt; arg)</code>	-	+	+
<code>void f(Y&lt;? super T&gt; arg)</code>	+	+	-