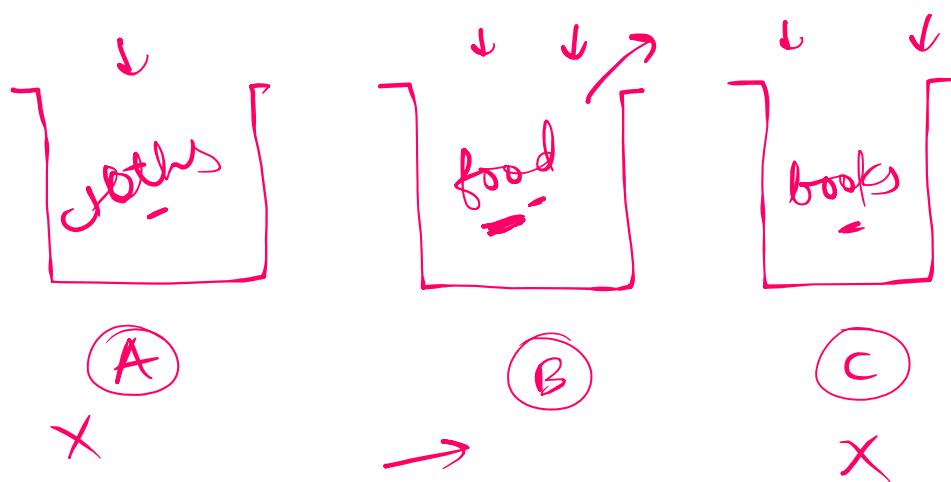


why we use a variable (name) :-



* to access a data quickly -

Type :-

1. Local →
2. Global →
3. Persistent →