

# SUNRISE DETOX JEOPARDY: HOST GUIDE

## 1. Quick Setup

**Start the Game:** Load the page, click "ENTER EXPERIENCE" (required for audio), and select a Game Edition from the menu.

**Customize Teams:** Tap "Team 1" or "Team 2" on the scoreboard to rename them. Tap the color dot to change team colors.

## 2. How to Play

**Step 1: Pick.** Tap the active team's scoreboard (it glows). They choose a Category & Amount (e.g., "Triggers \$200").

**Step 2: Read.** Read the question aloud. A 37-second timer starts automatically.

**Step 3: Answer.** Teams must answer in the form of a question (e.g., "What is denial?").

**Step 4: Score.**

- Tap **"I Got It Right!"** → Team gets full points.
- Tap **"I Got It Wrong"** → Team loses half points. **STEAL MODE STARTS.**

## 3. The Steal Rule

If Team A misses the question (or time runs out):

- Control automatically switches to Team B.
- A 5-second "Steal Timer" begins immediately.
- If Team B answers correctly, they steal **half the points**. If they miss, no penalty.

## 4. Special Features

**Daily Double:** One random question per game. Only the picking team can answer. They can wager up to their total score (minimum \$5).

**Manual Score Adjust:** Host can tap directly on the score number to type in a fix if an error occurs.

**Winner:** The game ends when all questions are answered. Confetti will announce the winner!

GAME 1: RELATIONSHIPS EDITION				
RED FLAGS	CODEPENDENCY	BOUNDARIES	TRIGGERS	RECOVERY
<b>\$100</b> Partner isolates you... <b>A: Isolation</b>	<b>\$100</b> Prioritizing others... <b>A: Self-abandonment</b>	<b>\$100</b> Unclear/violated limits... <b>A: Porous boundary</b>	<b>\$100</b> Hungry, Angry, Lonely... <b>A: H.A.L.T.</b>	<b>\$100</b> Regulate emotion alone... <b>A: Self-soothing</b>
<b>\$200</b> Questions reality... <b>A: Gaslighting</b>	<b>\$200</b> Protecting from conseq... <b>A: Enabling</b>	<b>\$200</b> Sharing limits... <b>A: Emotional boundary</b>	<b>\$200</b> Reaction to past... <b>A: Emotional flashback</b>	<b>\$200</b> Owning your part... <b>A: Accountability</b>
<b>\$300</b> Excessive affection... <b>A: Love bombing</b>	<b>\$300</b> Worth from saving... <b>A: Savior Complex</b>	<b>\$300</b> Wall keeping out... <b>A: Avoidance</b>	<b>\$300</b> Romanticizing use... <b>A: Euphoric recall</b>	<b>\$300</b> Observing thoughts... <b>A: Mindfulness</b>
<b>\$400</b> Tension/Incident/Calm... <b>A: Cycle of Abuse</b>	<b>\$400</b> Managing others... <b>A: Controlling behavior</b>	<b>\$400</b> 'I' statements... <b>A: Assertive comms</b>	<b>\$400</b> Transferring feelings... <b>A: Transference</b>	<b>\$400</b> Interests outside rel... <b>A: Autonomy</b>
<b>\$500</b> Guilt/silence... <b>A: Emotional coercion</b>	<b>\$500</b> No distinct emotion... <b>A: Enmeshment</b>	<b>\$500</b> Detach with love... <b>A: Detachment</b>	<b>\$500</b> False danger... <b>A: Hypervigilance</b>	<b>\$500</b> Understanding persp... <b>A: Differentiation</b>

GAME 2: THE BODY & DETOX EDITION				
THE BODY	COMMON FEELINGS	FACT OR FICTION	RECOVERY LINGO	RELAPSE PREVENTION
<b>\$100</b> Flush toxins... <b>A: Water/Hydration</b>	<b>\$100</b> Intense desire... <b>A: Craving</b>	<b>\$100</b> Must hit rock bottom? <b>A: False</b>	<b>\$100</b> People, Places... <b>A: Things</b>	<b>\$100</b> HALT leads to... <b>A: Trigger/Craving</b>
<b>\$200</b> Primary filter... <b>A: Liver</b>	<b>\$200</b> Holding anger... <b>A: Resentment</b>	<b>\$200</b> Brain disease? <b>A: True</b>	<b>\$200</b> Sober but angry... <b>A: Dry Drunk</b>	<b>\$200</b> Call when using... <b>A: Sponsor</b>
<b>\$300</b> Sleep disorder... <b>A: Insomnia</b>	<b>\$300</b> Early euphoria... <b>A: Pink Cloud</b>	<b>\$300</b> Relapse = Failure? <b>A: False</b>	<b>\$300</b> Stop consequences... <b>A: Enabling</b>	<b>\$300</b> Visualize outcome... <b>A: Tape Forward</b>
<b>\$400</b> Withdrawal months... <b>A: P.A.W.S.</b>	<b>\$400</b> Feeling like fraud... <b>A: Imposter Syndrome</b>	<b>\$400</b> Meds dependence? <b>A: True</b>	<b>\$400</b> Big Book org... <b>A: AA</b>	<b>\$400</b> Alcohol in house... <b>A: Envir. Trigger</b>
<b>\$500</b> Feel-good chem... <b>A: Dopamine</b>	<b>\$500</b> Opposite connection... <b>A: Isolation</b>	<b>\$500</b> Pot not addictive? <b>A: False</b>	<b>\$500</b> Fake it... <b>A: Till you make it</b>	<b>\$500</b> Identifying signs... <b>A: Relapse Plan</b>

GAME 3: FAMOUS FACES & FACTS				
FAMOUS RECOVERY	MUSIC & ADDICTION	TOXIC REL'S	CLINICAL FACTS	POP CULTURE
<b>\$100</b> Iron Man... <b>A: Robert Downey Jr.</b>	<b>\$100</b> Amy Winehouse... <b>A: Rehab</b>	<b>\$100</b> Ike & Tina... <b>A: Turner</b>	<b>\$100</b> THC detect time... <b>A: 30 Days</b>	<b>\$100</b> Zendaya show... <b>A: Euphoria</b>
<b>\$200</b> Eminem... <b>A: Not Afraid</b>	<b>\$200</b> Nirvana... <b>A: Kurt Cobain</b>	<b>\$200</b> Depp & Heard... <b>A: Defamation</b>	<b>\$200</b> Metabolizes alc... <b>A: Liver</b>	<b>\$200</b> Ewan McGregor... <b>A: Trainspotting</b>
<b>\$300</b> Elton John... <b>A: Rocketman</b>	<b>\$300</b> Man in Black... <b>A: Johnny Cash</b>	<b>\$300</b> Chris Brown... <b>A: Rihanna</b>	<b>\$300</b> Reverse OD... <b>A: Narcan</b>	<b>\$300</b> Sandra Bullock... <b>A: 28 Days</b>
<b>\$400</b> Matthew Perry... <b>A: Friends</b>	<b>\$400</b> Britney Spears... <b>A: 2007 Breakdown</b>	<b>\$400</b> Sid Vicious... <b>A: Nancy</b>	<b>\$400</b> Severe w/drawal... <b>A: Delirium Tremens</b>	<b>\$400</b> A&E Show... <b>A: Intervention</b>
<b>\$500</b> Jamie Lee Curtis... <b>A: Halloween</b>	<b>\$500</b> Steven Tyler... <b>A: Aerosmith</b>	<b>\$500</b> Marvin Gaye... <b>A: Father</b>	<b>\$500</b> Synth opioid... <b>A: Fentanyl</b>	<b>\$500</b> Lady Gaga... <b>A: A Star Is Born</b>

GAME 4: THE PROGRAM				
THE STEPS	AA HISTORY	SLOGANS	DEFINITIONS	SERVICE
<b>\$100</b> Step 1... <b>A: Powerless</b>	<b>\$100</b> Co-founder Bill... <b>A: Bill W.</b>	<b>\$100</b> Present moment... <b>A: One Day at a Time</b>	<b>\$100</b> Insanity is... <b>A: Diff. Results</b>	<b>\$100</b> Making this... <b>A: Coffee</b>
<b>\$200</b> Step 4... <b>A: Moral Inventory</b>	<b>\$200</b> Co-founder Dr... <b>A: Dr. Bob</b>	<b>\$200</b> Relax... <b>A: Easy Does It</b>	<b>\$200</b> Guide... <b>A: Sponsor</b>	<b>\$200</b> Greeter... <b>A: Greet</b>
<b>\$300</b> Step 9... <b>A: Amends</b>	<b>\$300</b> Year founded... <b>A: 1935</b>	<b>\$300</b> Overthinking... <b>A: Keep It Simple</b>	<b>\$300</b> Freedom... <b>A: Abstinence</b>	<b>\$300</b> Leads meeting... <b>A: Chairperson</b>
<b>\$400</b> Step 11... <b>A: Meditation</b>	<b>\$400</b> Big Book Year... <b>A: 1939</b>	<b>\$400</b> Let Go... <b>A: Let God</b>	<b>\$400</b> Daily reprieve... <b>A: Sobriety</b>	<b>\$400</b> Manages money... <b>A: Treasurer</b>
<b>\$500</b> Step 12... <b>A: Principles</b>	<b>\$500</b> Previous group... <b>A: Oxford Group</b>	<b>\$500</b> Meeting makers... <b>A: Make It</b>	<b>\$500</b> Requirement... <b>A: Membership</b>	<b>\$500</b> Out of... <b>A: Self</b>

GAME 5: LIFE SKILLS & GOALS				
GOAL SETTING	SOBER LIVING	ROUTINE	MONEY	EMPLOYMENT
<b>\$100</b> Fail to plan... <b>A: Plan to Fail</b>	<b>\$100</b> Prove clean... <b>A: Drug Test / UA</b>	<b>\$100</b> Morning task... <b>A: Make Bed</b>	<b>\$100</b> Spending plan... <b>A: Budget</b>	<b>\$100</b> Work history... <b>A: Resume</b>
<b>\$200</b> SMART Goals... <b>A: Time-bound</b>	<b>\$200</b> Time back... <b>A: Curfew</b>	<b>\$200</b> Regulates mood... <b>A: Eating</b>	<b>\$200</b> Impulse buying... <b>A: Impulsive</b>	<b>\$200</b> Arrival time... <b>A: 10-15m Early</b>
<b>\$300</b> Prevent overwhelm... <b>A: Small Steps</b>	<b>\$300</b> Mandatory... <b>A: House Meeting</b>	<b>\$300</b> Reduces relapse... <b>A: Boredom</b>	<b>\$300</b> Financial amends... <b>A: Debts</b>	<b>\$300</b> Gap in work... <b>A: Professional</b>
<b>\$400</b> Vision board... <b>A: Visualization</b>	<b>\$400</b> Cleanliness... <b>A: Chores</b>	<b>\$400</b> Consistent time... <b>A: Sleep</b>	<b>\$400</b> Save for... <b>A: Emergency</b>	<b>\$400</b> Work w/ others... <b>A: Teamwork</b>
<b>\$500</b> Rewards... <b>A: Positive Reinf.</b>	<b>\$500</b> Financial resp... <b>A: Rent</b>	<b>\$500</b> Plan night before... <b>A: Future Anxiety</b>	<b>\$500</b> Hiding spending... <b>A: Addictive</b>	<b>\$500</b> Reliability... <b>A: Sober</b>

GAME 6: EMOTIONS & FAMILY				
FEAR	REJECTION	FAMILY	PARENTING	AMENDS
<b>\$100</b> F.E.A.R... <b>A: Real</b>	<b>\$100</b> God's way... <b>A: Not Yet</b>	<b>\$100</b> Affects all... <b>A: Family Disease</b>	<b>\$100</b> Best amends... <b>A: Sober Life</b>	<b>\$100</b> Changed behavior... <b>A: Amends</b>
<b>\$200</b> Stops trying... <b>A: Failure</b>	<b>\$200</b> Taking personal... <b>A: Low Self-Esteem</b>	<b>\$200</b> Trust regained... <b>A: Drops</b>	<b>\$200</b> Child as adult... <b>A: Parentification</b>	<b>\$200</b> Living amends... <b>A: Daily</b>
<b>\$300</b> Antidote... <b>A: Faith</b>	<b>\$300</b> Saying no... <b>A: Boundary</b>	<b>\$300</b> Family support... <b>A: Al-Anon</b>	<b>\$300</b> Consistency... <b>A: Safety</b>	<b>\$300</b> Pay back... <b>A: Money</b>
<b>\$400</b> Fear of success... <b>A: Self-Sabotage</b>	<b>\$400</b> Handle 'no'... <b>A: Maturity</b>	<b>\$400</b> Rebuilding... <b>A: Boundaries</b>	<b>\$400</b> I don't... <b>A: Know</b>	<b>\$400</b> Consult... <b>A: Sponsor</b>
<b>\$500</b> Acting... <b>A: Despite it</b>	<b>\$500</b> Can't control... <b>A: Others</b>	<b>\$500</b> Love... <b>A: Detach</b>	<b>\$500</b> Modeling... <b>A: Emotional Coping</b>	<b>\$500</b> Side of... <b>A: Street</b>