

WoW Admin Panel version 1.0.2

Supports 4.3.4 (15595)

Multi-boxing



Disable: Disable the multi boxing feature

Global Keys: Enable global keys function, allowing you to echo your key presses between all open and running World of Warcraft sessions (each window of wow.exe)

On future versions more features will be made available depending on demand by users.



Hacks

Ground Speed: Enable\Disable the ability to set ground movement speed. You may also set how fast or how slow you would like your character to move using the buttons to the right

Flying Speed: Enable\Disable the ability to change the flying mount speed. You may also set how fast or how slow you would like your character to fly using the buttons to the right, notice you must have a flying mount or a druid fly form to be able to alter its speed.

No Clip: Enable\Disable the ability enter Ghost Mode, allowing you to walk through objects, trees, walls, models and such. However, you will not be able to go through ground (made to limit you from going underground and endlessly falling)

Walk under water: Enable\Disable the ability to walk under water, disabling the swimming action. You may also use mounts underwater.

Show Levels: Enable\Disable the ability to view levels of high level players and mobs (removes the skull icon from the level and shows you the actual level)

Talk while you're dead: Enable\Disable the ability to talk while you're a ghost. Don't use this while you're alive or you won't be able to talk, just activate when you're in a ghost mode.

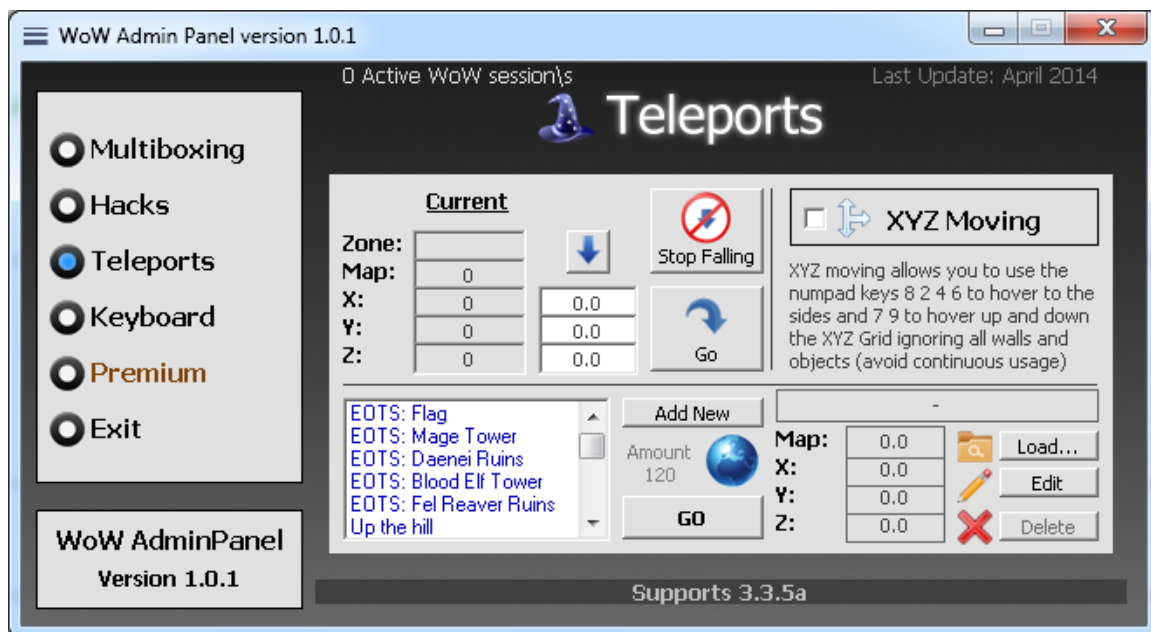
Walk on water: Enable\Disable the ability to walk over water instead of swimming. This will also work with mounts.

Freeze Movement: Enable\Disable the ability to move. This is very helpful when using the XYZ moving for example. Make sure this function is activated before activating xyz movement, by that you will save yourself from falling underground endlessly if you position your char underground.

Radar Tracking: Enable\Disable radar tracking of certain elements as requested by the user

Teleport to Corpse: Instantly teleports you to your corpse location in case you are dead.

Teleport to Target: Disabled, will be available next version.



Teleports

Current: Shows you information about your current location in the XYZ axis, your current map ID, and zone.



: Copies the current XYZ cords to the editable text boxes.

GO: Teleports you to the XYZ cords set by the white editable text boxes

Stop Falling: Activates "Freeze Movement" (check upper functions for details)

XYZ Moving: Allowing you to use the num-pad keys to commence teleports by +5 feet you may use the 8 2 4 6 7 9 keys.



Teleports List: Allows you to make yourself a list of favorite teleport locations to which you can teleport whenever you want. This list is saved in **telelist.ini** file attached to the admin panel zip file.

- Add New: when you click Add New, your current location is being saved and you are required to type in a name for the teleport, press **ENTER** when you're done
- GO: After selecting a desired teleport location from the list, click GO to be teleported to it.
- **Load ...: add a teleport list from a file (notice the template on **telelist.ini** first to make sure its compatible with the file you would like to import)
- Edit: opens **telelist.ini** file with your notepad for free editing, from here you can also delete unwanted teleports, arrange their order, make changes, etc..
After doing your changes make sure you **SAVE** your changes (press CTRL + S) and close the notepad. Now return to the admin panel and click the green button that's titled "Save".
Your list should now refresh and display the changes you've made to it.

**** Teleport list files template example:**

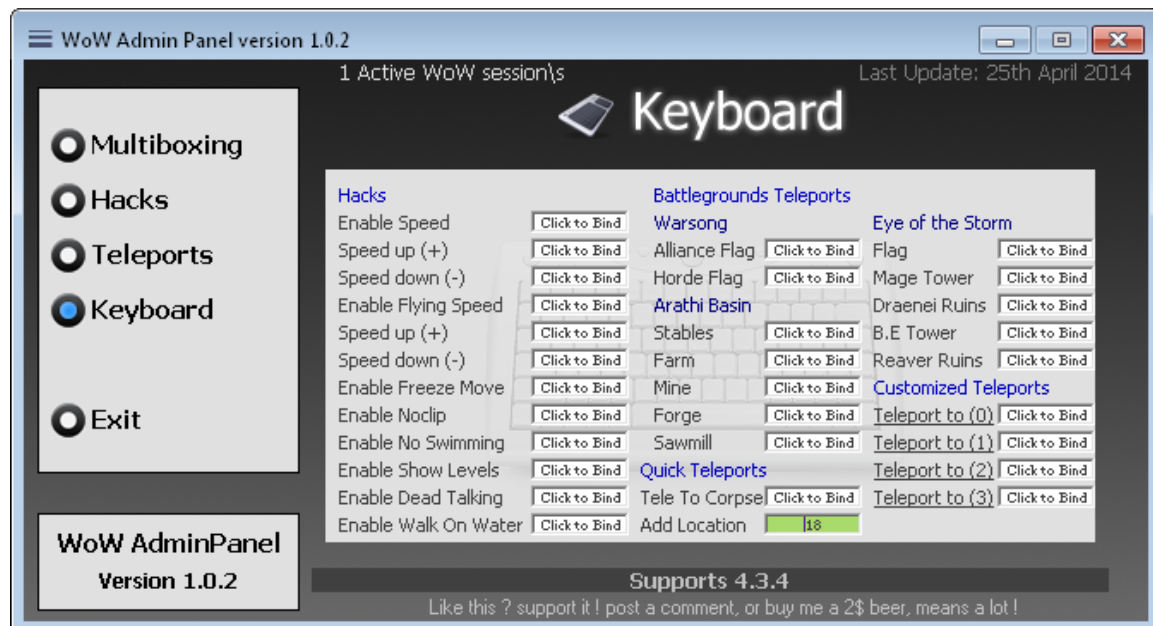
[Teleport name example]

MapID:=1

XPos:=474.6964

YPos:=-1462.035

ZPos:=91.89745




Keyboard

Keyboard: This menu allows you to bind certain keys on your keyboard to trigger certain actions, without needing to minimize the wow window and clicking things on the trainer.

Very simple to use, simply click the White textbox next to the feature you would like to bind, and press the key to bind it to.

The number that is shown is not relevant only make sure there's a green background and you're good to go.

o Customized Teleports

These allow you to bind certain location teleports to a key of your choice, to set the location, simply click the function title  and select XYZ cords from the menu shown to you.

When you're done press SAVE

Make sure you choose a key to bind it to



