

## Solutions 2

### CSC 152/252 – Cryptography

Please notify me of any errors you find. If you need help, ask.

1) Let's say that the key used with AES-128 is  $0x00, 0x01, 0x02, 0x03, 0x04, 0x05, 0x06, 0x07, 0x08, 0x09, 0x0A, 0x0B, 0x0C, 0x0D, 0x0E, 0x0F$ . Compute the first two round keys used by AES-128 in this case (ie, compute  $k_0$  and  $k_1$  in Fig 4.2 which is also  $W[0]$  through  $W[7]$  in the Fig 4.5).

The first round key is just the key supplied by the user. The second round key can be computed following Fig 4.5 from the reading.

$$\begin{aligned}
 W[4] &= W[0] \oplus g(W[3]) \\
 &= W[0] \oplus g(0x0C, 0x0D, 0x0E, 0x0F) \\
 &= W[0] \oplus (S(0x0D) \oplus 1, S(0x0E), S(0x0F), S(0x0C)) \\
 &= W[0] \oplus (0xD6, 0xAB, 0x76, 0xFE) \\
 &= (0x00, 0x01, 0x02, 0x03) \oplus (0xD6, 0xAB, 0x76, 0xFE) \\
 &= (0xD6, 0xAA, 0x74, 0xFD)
 \end{aligned}$$

Once you have  $W[4]$  the rest are easy:  $W[5] = W[4] \oplus W[1]$ ,  $W[6] = W[5] \oplus W[2]$ , and  $W[7] = W[6] \oplus W[3]$ .

2) Using the  $k_0$  and  $k_1$  computed in Problem 1, what is the value of the evolving AES block after “round 1” in Fig 4.2 if initially the AES block (“plaintext  $x$ ” in Fig 4.2) is  $0xFF, 0xFE, 0xFD, 0xFC, 0xFB, 0xFA, 0xF9, 0xF8, 0xF7, 0xF6, 0xF5, 0xF4, 0xF3, 0xF2, 0xF1, 0xF0$

After the first KeyAddition, the block is the byte  $0xFF$  repeated 16 times. After the first ByteSubstitution, the block is the byte  $0x16$  repeated 16 times. After the first ShiftRows, the block is the byte  $0x16$  repeated 16 times. For MixColumns, you could do all the multiplications and then the additions but you could also use the distributive property and factor out the common term,  $2 \cdot 0x16 + 3 \cdot 0x16 + 1 \cdot 0x16 + 1 \cdot 0x16 = (2 + 3 + 1 + 1) \cdot 0x16 = 1 \cdot 0x16 = 0x16$ . So, after the first MixColumns, the block is the byte  $0x16$  repeated 16 times. So, the solution to this problem is the byte  $0x16$  repeated 16 times xor'd with the  $(W[4], W[5], W[6], W[7])$  computed in Problem 1. Note that I chose these values to reduce your work, usually all the bytes will look random.

3)  $GF(16)$  is defined like  $GF(256)$  except the polynomials all have degree less than 4 and the modulus is  $x^4 + x + 1$ . Calculate the following, each digit representing a field element in hexadecimal. (a)  $5 + F$ . (b)  $5 - F$ . (c)  $5 \cdot F$ . (d)  $5/F$ . Note that  $5 - F$  is shorthand for  $5 + (-F)$  where  $-F$  is  $F$ 's additive inverse, and  $5/F$  is shorthand for  $5 \cdot (F^{-1})$  where  $F^{-1}$  is  $F$ 's multiplicative inverse.

(a)  $(x^2 + x^0) + (x^3 + x^2 + x^1 + x^0) = x^3 + x^1 = A$ , or recognizing that addition is just xor of the coefficients  $0b0101 \oplus 0b1111 = 0b1010 = A$ .

(b)  $5 - F$  is shorthand for  $5 + (-F)$ , and  $-F$  is the value that when added to  $F$  yields 0 (in this case  $F + F = 0$ , so  $-F = F$ ). So,  $5 - F = 5 + (-F) = 5 + F = A$ .

(c)  $(x^2 + x^0) \cdot (x^3 + x^2 + x^1 + x^0) = x^5 + x^4 + x^1 + x^0$ . But, since this is not an element of  $GF(16)$ , we must reduce it modulo  $x^4 + x + 1$ .  $(x^5 + x^4 + x^1 + x^0)/(x^4 + x + 1)$  gives a quotient of  $x + 1$  and a remainder of  $x^2 + x$ , so the answer is  $x^2 + x = 6$ .

(d)  $5/F$  is shorthand for  $5 \cdot F^{-1}$ , and  $F^{-1}$  is the value that when multiplied by  $F$  yields 1. You could brute-force try all 15 candidates until you found the inverse which give us  $(x^3 + x^2 + x^1 + x^0)^{-1} = x^3$ . So, the answer is  $(x^2 + x^0) \cdot (x^3) = x^5 + x^3 = x^3 + x^2 + x$ .

P1 & P2) Programming assignments will be discussed in class (or office hours if you'd like).