# EMG Core Analysis System - Technical Documentation

Complete breakdown of every component in index.html.

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# **HTML Structure**

# **Lines 1-45: Head Section**

Purpose: Document metadata, styling, and icon library setup

## **Key Elements:**

```
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>EMG Core Analysis System (101+ Persona)</title>
```

- Standard UTF-8 encoding
- Mobile-responsive viewport
- Descriptive title for browser tabs

## **External Dependencies:**

<script src="[https://cdn.tailwindcss.com](https://cdn.tailwindcss.com)"></script>
link

href="[https://fonts.googleapis.com/css2?family=Inter:wght@400;500;600;700;800&display=

swap](https://fonts.googleapis.com/css2?family=Inter:wght@400;500;600;700;800&display=swap)">

- Tailwind CSS: Utility-first CSS framework (no custom CSS compilation needed)
- Inter Font: Modern, readable sans-serif typeface

## Lucide Icons Integration (Lines 38-42):

```
<script type="module">
  import { createlcons, Search, Settings, Download, Zap, Users, X, CheckCheck }
  from '[https://unpkg.com/lucide@latest](https://unpkg.com/lucide@latest)';
  createlcons({ icons: { Search, Settings, Download, Zap, Users, X, CheckCheck } });
</script>
```

- ES6 module import from CDN
- Only loads required icons (performance optimization)
- createlcons() replaces <i data-lucide="..."> tags with SVG icons

# Lines 13-37: Custom CSS

Dark Theme Base (Lines 14-17):

color: #e2e8f0; /\* Slate 200 \*/

}

```
body, html {
font-family: 'Inter', sans-serif;
background-color: #0f172a; /* Slate 900 */
```

• Forces dark mode regardless of system preference

High-contrast text for readability

```
Custom Scrollbar (Lines 19-24):
```

```
::-webkit-scrollbar { width: 8px; }
::-webkit-scrollbar-track { background: #1e293b; }
::-webkit-scrollbar-thumb {
   background: #475569;
   border-radius: 4px;
}
```

- Webkit-only styling (Chrome, Edge, Safari)
- Matches dark theme aesthetic

• Slim 8px width for minimal intrusion

```
Button Styling (Lines 26-29):
```

```
.modern-btn {
    border-radius: 0.75rem;
    transition: all 0.2s;
    box-shadow: 0 4px 6px -1px rgba(0, 0, 0, 0.1), 0 2px 4px -2px rgba(0, 0, 0, 0.1);
}
```

- Consistent rounded corners (12px)
- Smooth hover transitions
- Subtle shadow for depth

# **Skeleton Loading Animation** (Lines 34-40):

```
.skeleton-loading {
  background-color: #334155;
  animation: pulse 1.5s infinite;
}
@keyframes pulse {
  0%, 100% { opacity: 1; }
  50% { opacity: 0.5; }
}
```

- Visual feedback while AI generates response
- Gentle pulsing effect (not jarring)

# Lines 46-104: Main UI Structure

# **Application Container** (Line 48):

<div id="appContainer" class="max-w-6xl mx-auto space-y-8">

- Max width 1152px (readable on large screens)
- Centered with auto margins
- Vertical spacing between sections

# Header (Lines 49-53):

```
<h1 class="text-4xl font-extrabold text-emerald-400 flex items-center justify-center">
  <i data-lucide="zap" class="w-8 h-8 mr-2"></i>
  EMG Collective Intelligence Engine
  </h1>
```

- Zap icon symbolizes speed/power
- Emerald accent color (brand identity)

# Configuration Panel (Lines 56-97):

- Topic Input (Lines 58-61): Multi-line textarea for complex queries
- API Key Input (Lines 66-69): Password field with red border when invalid
- Perspective Selection Button (Lines 73-78): Shows count of selected personas
- Throttle Slider (Lines 81-88): Range input with live value display

# **Critical Validation Logic:**

```
<input type="password" id="apiKeyInput"
  class="...border border-red-500..."
  placeholder="Required for AI calls">
```

- Red border alerts user to missing requirement
- Removed via JavaScript when valid key entered (min 30 chars)

# **Lines 105-155: Results Section**

```
Initially Hidden (Line 105):
```

```
<div id="resultsSection" class="space-y-6 hidden">
```

- hidden class prevents layout shift before analysis starts
- Revealed via JavaScript when user clicks "Start Analysis"

# Progress Bar (Lines 107-117):

```
<div class="w-full bg-slate-700 rounded-full h-2.5">
        <div id="progressBar"
            class="bg-emerald-600 h-2.5 rounded-full transition-all duration-300 ease-out"
            style="width: 0%"></div>
</div>
```

- Width updated via JavaScript: progressBar.style.width = '\${percent}%'
- CSS transition creates smooth animation
- Color changes: slate background → emerald fill

# Synthesis Panel (Lines 120-142):

<div id="synthesisPanel" class="perspective-card p-6 hidden">

- Starts hidden, shown after synthesis completes
- synthesisContent displays final mega-analysis
- sourcePanel populated with grounded web sources
- Download button triggers JSON export

# Perspective Grid (Lines 145-148):

```
<div id="perspectivesGrid" class="grid grid-cols-1 md:grid-cols-2 gap-6">
  <!-- Dynamically injected cards -->
</div>
```

- Responsive: 1 column mobile, 2 columns desktop
- Cards added via initializePersonaCards() function

# Lines 151-165: Message Modal

# **Error/Warning Dialog** (Lines 151-160):

- Full-screen overlay (fixed inset-0)
- Semi-transparent backdrop (defined in CSS)
- Title color changes based on message type (red=error, yellow=warning)

# Lines 168-200: Persona Selection Modal

# Checkbox Interface (Lines 168-198):

```
<div id="perspectiveSelectionModal" class="...hidden">
  <div class="...h-[80vh] flex flex-col">
    <!-- Header with close button -->
    <div class="flex justify-between">
      <h3>Select AI Perspectives (101+)</h3>
      <button id="modalCloseBtn"><i data-lucide="x"></i></button>
    </div>
    <!-- Select All checkbox -->
    <input type="checkbox" id="selectAllCheckbox">
    <!-- Scrollable checkbox container -->
    <div id="personaCheckboxesContainer"
       class="flex-grow overflow-y-auto grid grid-cols-1 sm:grid-cols-2">
      <!-- Dynamically rendered checkboxes -->
    </div>
    <button id="closeModalFooterBtn">Done Selecting</button>
  </div>
</div>
```

- 80% viewport height with scroll
- 2-column grid on larger screens
- "Select All" master toggle
- Checkboxes rendered via JavaScript

# **CSS Styling System**

# **Tailwind Utility Classes**

## Color Palette:

• slate-900 (#0f172a): Background

• slate-800 (#1e293b): Cards

• slate-700 (#334155): Inputs, borders

• emerald-500/600: Primary actions, progress

• blue-500/600: Analysis button

• red-500: Errors, warnings

# **Responsive Design:**

sm: prefix: ≥640pxmd: prefix: ≥768px

• lq: prefix: ≥1024px

Example:

<div class="grid grid-cols-1 md:grid-cols-2 gap-6">

Mobile: 1 column

Desktop: 2 columns

# **JavaScript Architecture**

# **Lines 203-208: Configuration Constants**

```
const PERSPECTIVES_DATA = {
    "First Principles Physicist": {
        description: "Applies first-principles physics reasoning...",
        promptModifier: "Provide a deep, comprehensive analysis..."
    },
    // ...
};
```

## Structure:

- Object keys = Persona names
- Values = { description, promptModifier }
- promptModifier = System instruction sent to Gemini API

# **Prompt Engineering Pattern:**

"Provide a deep, comprehensive analysis of the topic from the perspective of a '[PERSONA]'. The response must be approximately 250 lines long. Do not use markdown headers, lists, or formatting like bolding or italics, just continuous, flowing text to maximize length."

**Key Design Decision**: 250-line mandate forces dense prose, avoiding AI's natural tendency toward bullet points.

# Lines 209-234: Programmatic Persona Generation

```
...Object.fromEntries(Array.from({length: 85}, (_, i) => {
  const personaName = `Synthetic Persona ${i + 17}`;
  return [personaName, {
   description: `A unique, expert-level AI persona focusing on niche area ${i + 17}.`,
```

## How It Works:

- 1. Array.from({length: 85}) creates array of 85 undefined elements
- 2. Map function generates persona object for each: Synthetic Persona 17, 18, ..., 101
- 3. Object.fromEntries() converts array of [key, value] pairs to object
- 4. Spread operator (...) merges with manually-defined personas

# Why This Approach?:

- Avoids 85 copy-paste blocks
- Easy to adjust persona count (change length: 85)
- Maintains consistent structure

# Lines 237-248: Global State

```
const Dom = {}; // Populated in initDomElements()
let isAnalysisRunning = false;
let selectedPersonas = [];
const allPersonas = Object.keys(PERSPECTIVES_DATA);

const API_MODEL = "gemini-2.5-flash-preview-05-20";
const API_URL = (apiKey) =>
    `https://generativelanguage.googleapis.com/v1beta/models/${API_MODEL}:generateContent?
key=${apiKey}`;

let personaDelayMs = parseInt(localStorage.getItem('personaDelayMs') || '2000', 10);
let searchGroundingEnabled = JSON.parse(localStorage.getItem('searchGroundingEnabled')
|| 'true');
```

## State Variables:

Variable	Туре	Purpose
Dom	Object	Holds all DOM element references
isAnalysisRunning	Boolean	Prevents concurrent

		analyses
selectedPersonas	Array	List of active persona names
allPersonas	Array	All 101+ persona names (from keys)
personaDelayMs	Number	Throttle delay between API calls

# localStorage Integration:

localStorage.getItem('personaDelayMs') || '2000'

- Retrieves saved setting or defaults to 2000ms
- Settings persist across browser sessions

# Lines 251-274: DOM Initialization

```
function initDomElements() {
    Dom.topicInput = document.getElementById('topicInput');
    Dom.apiKeyInput = document.getElementById('apiKeyInput');
    Dom.startAnalysisBtn = document.getElementById('startAnalysisBtn');
    // ... 30+ element references
}
```

# Purpose: Centralized DOM access

- Called once on page load
- Avoids repeated document.getElementById() calls
- Single source of truth for element references

## Pattern:

Dom.elementName = document.getElementById('elementId');

Later access: Dom.elementName.textContent = 'value'

# Lines 276-328: Event Handling

API Key Validation (Lines 278-289):

```
Dom.apiKeyInput.addEventListener('input', () => {
  const key = Dom.apiKeyInput.value.trim();
  if (key.length > 30) {
    localStorage.setItem('geminiApiKey', key);
    Dom.apiKeyInput.classList.remove('border-red-500');
    Dom.startAnalysisBtn.disabled = false;
  } else {
    localStorage.removeItem('geminiApiKey');
    Dom.apiKeyInput.classList.add('border-red-500');
    Dom.startAnalysisBtn.disabled = true;
  }
});
```

# Validation Logic:

- Gemini API keys are 39 characters, so > 30 is safe threshold
- Valid key: Remove red border, enable button, save to localStorage
- Invalid key: Red border, disable button, clear localStorage

# Throttle Slider (Lines 294-300):

```
Dom.throttleRange.addEventListener('input', (e) => {
  const newDelay = parseInt(e.target.value, 10);
  personaDelayMs = newDelay;
  localStorage.setItem('personaDelayMs', newDelay);
  updateThrottleUI(newDelay);
});
```

- Real-time updates as user drags slider
- Saves immediately to localStorage
- Updates UI label and status text

# Lines 331-403: Persona Selection Logic

# Toggle Individual Persona (Lines 331-342):

```
function handlePersonaToggle(e) {
  const persona = e.target.value;
  if (e.target.checked) {
    if (!selectedPersonas.includes(persona)) {
       selectedPersonas.push(persona);
    }
  } else {
    selectedPersonas = selectedPersonas.filter(p => p !== persona);
}
```

```
}
  localStorage.setItem('selectedPersonas', JSON.stringify(selectedPersonas));
  updateSelectedCountUI();
  updateSelectAllCheckbox();
}
Flow:
 1. Get persona name from checkbox value
 2. If checked: Add to array (if not already present)
 3. If unchecked: Remove from array
 4. Save to localStorage as JSON string
 5. Update UI count display
 6. Sync "Select All" checkbox state
Select All Toggle (Lines 344-352):
function handleSelectAllToggle(e) {
  if (e.target.checked) {
    selectedPersonas = [...allPersonas]; // Shallow copy
    selectedPersonas = [];
  localStorage.setItem('selectedPersonas', JSON.stringify(selectedPersonas));
  renderPersonaCheckboxes(); // Re-render to update all checkboxes
  updateSelectedCountUI();
}
Indeterminate State Logic (Lines 367-376):
function updateSelectAllCheckbox() {
  const allSelected = selectedPersonas.length === allPersonas.length;
  Dom.selectAllCheckbox.checked = allSelected:
  if (selectedPersonas.length > 0 && selectedPersonas.length < allPersonas.length) {
    Dom.selectAllCheckbox.indeterminate = true; // Dash icon
  } else {
    Dom.selectAllCheckbox.indeterminate = false; // Check or empty
  }
}
```

• All selected: Checkmark

```
    None selected: Empty
```

• Some selected: Dash (indeterminate)

```
Dynamic Rendering (Lines 378-402):
```

```
function renderPersonaCheckboxes() {
  Dom.personaCheckboxesContainer.innerHTML = ";
  allPersonas.forEach(persona => {
    const div = document.createElement('div');
    const isSelected = selectedPersonas.includes(persona);
    const checkboxId = `cb-${persona.replace(/[^a-zA-Z0-9]/g, ' ')}`;
    div.innerHTML = `
      <input type="checkbox" id="${checkboxId}" value="${persona}"</pre>
          class="persona-checkbox ..." ${isSelected ? 'checked' : "}>
      <label for="${checkboxId}">${persona}</label>
    Dom.personaCheckboxesContainer.appendChild(div);
  });
  // Add event listeners AFTER rendering
  document.guerySelectorAll('.persona-checkbox').forEach(checkbox => {
    checkbox.addEventListener('change', handlePersonaToggle);
  });
}
```

**Key Pattern**: Render HTML string, then attach event listeners (avoids memory leaks from inline handlers)

# Lines 406-457: UI Update Functions

```
Message Modal (Lines 406-422):
```

```
function showMessage(title, content, type = 'error') {
   Dom.messageTitle.textContent = title;
   Dom.messageContent.textContent = content;
   if (type === 'error') {
        Dom.messageTitle.classList.add('text-red-400');
        Dom.closeMessageModal.classList.add('bg-red-600');
   } else if (type === 'warning') {
        Dom.messageTitle.classList.add('text-yellow-400');
        Dom.closeMessageModal.classList.add('bg-yellow-600');
    }
```

```
}
  Dom.messageModal.classList.remove('hidden');
  Dom.messageModal.classList.add('flex');
}
Usage:
showMessage("API Key Missing", "Please enter a valid key", 'error');
showMessage("No Selection", "Select at least one persona", 'warning');
Throttle Status Text (Lines 424-437):
function updateThrottleStatus(ms) {
  let statusText;
  if (ms <= 1000) {
    statusText = 'Fast (High Risk, Low Latency)';
    Dom.throttleStatus.classList.add('text-red-400');
  } else if (ms <= 3000) {
    statusText = 'Standard (Medium Risk, Low Latency)';
    Dom.throttleStatus.classList.add('text-yellow-400');
  } else {
    statusText = 'Slow (Low Risk, High Latency)';
    Dom.throttleStatus.classList.add('text-green-400');
  }
  Dom.throttleStatus.textContent = statusText;
}
Risk Assessment:
 • ≤1000ms: May trigger rate limits
 • 1000-3000ms: Balanced
 • >3000ms: Safe but slow
Initialize Persona Cards (Lines 446-457):
function initializePersonaCards(personas) {
  Dom.perspectivesGrid.innerHTML = ";
  personas.forEach((persona, index) => {
    const card = document.createElement('div');
    card.id = `perspective-card-${index}`;
    card.innerHTML = `
      <h3>${persona}</h3>
```

## **Creates Skeleton Cards:**

- One card per selected persona
- Unique ID for later content updates
- Pulsing loading animation

```
Update Card Content (Lines 459-466):
```

```
function updatePersonaCard(index, content) {
  const contentDiv = document.getElementById(`perspective-content-${index}`);
  if (contentDiv) {
    contentDiv.classList.remove('skeleton-loading');
    contentDiv.innerHTML = content.trim().replace(/\n/g, '<br>}
}
```

- Removes loading animation
- Converts newlines to <br>> for proper display

```
Progress Bar Updates (Lines 468-473):
```

```
function updateProgressBar(completed, total) {
  const percent = Math.round((completed / total) * 100);
  Dom.progressText.textContent = `${completed}/${total} Perspectives Complete`;
  Dom.progressPercent.textContent = `${percent}%`;
  Dom.progressBar.style.width = `${percent}%`;
}
```

- Called after each persona completes
- Smooth CSS transition from previous width

# **API Integration**

# **Lines 476-496: System Prompt Construction**

```
function getSystemInstruction(personaName, topic) {
  const personaData = PERSPECTIVES DATA[personaName];
  if (!personaData) {
    return `Analyze the topic: "${topic}". Provide a deep, comprehensive
         analysis. The response must be approximately 250 lines long...';
  }
  return personaData.promptModifier.replace('the topic', 'the topic: "${topic}"');
}
```

# **Example Output:**

Provide a deep, comprehensive analysis of the topic: "What is your first question if you perceive yourself as living?" from the perspective of a 'First Principles Physicist'. The response must be approximately 250 lines long. Do not use markdown headers, lists, or formatting...

# Lines 498-509: Exponential Backoff

```
async function fetchWithExponentialBackoff(apiCall, maxRetries = 5, initialDelay = 1000) {
  for (let i = 0; i < maxRetries; i++) {
    try {
       return await apiCall();
    } catch (error) {
       if (i === maxRetries - 1) throw error;
       const delay = initialDelay * Math.pow(2, i) + Math.random() * 1000;
       await new Promise(resolve => setTimeout(resolve, delay));
    }
  }
}
Retry Schedule:
```

```
| Attempt | Base Delay | Random Jitter | Total Delay |
|-----|-----|-----|
| 1 | 1000ms | 0-1000ms | 1-2s |
| 2 | 2000ms | 0-1000ms | 2-3s |
| 3 | 4000ms | 0-1000ms | 4-5s |
| 4 | 8000ms | 0-1000ms | 8-9s |
| 5 | 16000ms | 0-1000ms | 16-17s |
```

# **Lines 511-565: Generate Perspective**

```
async function generatePerspective(personaName, topic, apiKey) {
  const systemPrompt = getSystemInstruction(personaName, topic);
  const payload = {
    contents: [{ parts: [{ text: `Topic: ${topic}` }] }],
    tools: [{ "google search": {} }], // Enables grounding
    systemInstruction: {
       parts: [{ text: systemPrompt }]
    },
  };
  return await fetchWithExponentialBackoff(async () => {
    const response = await fetch(API URL(apiKey), {
       method: 'POST',
       headers: { 'Content-Type': 'application/json' },
       body: JSON.stringify(payload)
    });
    if (!response.ok) {
      const errorBody = await response.json().catch(() => ({}));
      throw new Error('API Error: ${response.status}...');
    }
    const result = await response.json();
    const candidate = result.candidates?.[0];
    if (!candidate || !candidate.content?.parts?.[0]?.text) {
      throw new Error(`Al generation blocked for ${personaName}...`);
    }
    const text = candidate.content.parts[0].text;
    let sources = []:
    const groundingMetadata = candidate.groundingMetadata;
    if (groundingMetadata && groundingMetadata.groundingAttributions) {
       sources = groundingMetadata.groundingAttributions
         .map(attribution => ({
           uri: attribution.web?.uri,
           title: attribution.web?.title,
         }))
```

```
.filter(source => source.uri && source.title);
}

return { perspective: text, sources };
});
}

Request Structure:
{
  "contents": [{ "parts": [{ "text": "Topic: [user query]" }] }],
  "tools": [{ "google_search": {} }],
  "systemInstruction": {
  "parts": [{ "text": "[Persona-specific prompt]" }]
}
}
```

# **Response Parsing:**

- 1. Extract text from candidates[0].content.parts[0].text
- 2. Extract sources from groundingMetadata.groundingAttributions
- 3. Filter out sources without URI or title
- 4. Return object: { perspective, sources }

# **Lines 567-598: Generate Synthesis**

```
async function generateSynthesis(fullAnalysis, apiKey) {
  const synthesisPrompt = `You are the EMG Collective Intelligence Synthesizer.
  Analyze the following collection of ${fullAnalysis.perspectives.length} diverse
  perspectives on: "${fullAnalysis.topic}".
```

Identify core themes, consensus, conflicts, and emergent ideas.

Do not summarize each one—synthesize a cohesive conclusion of ~250 lines.

```
Perspectives for Synthesis:
${fullAnalysis.perspectives.map((p, i) =>
    `--- PERSPECTIVE ${i+1} (${p.persona}) ---\n${p.perspective}`
).join('\n\n')}`;

const payload = {
    contents: [{ parts: [{ text: synthesisPrompt }] }],
    tools: [{ "google_search": {} }],
};
```

```
return await fetchWithExponentialBackoff(async () => {
   const response = await fetch(API_URL(apiKey), {
      method: 'POST',
      headers: { 'Content-Type': 'application/json' },
      body: JSON.stringify(payload)
   });
   // ... error handling ...
   return result.candidates?.[0]?.content?.parts?.[0]?.text ||
      "Synthesis failed: No content returned.";
   });
}
```

# Mega-Prompt Structure:

You are the EMG Collective Intelligence Synthesizer...

```
--- PERSPECTIVE 1 (Persona Name) ---
[250 lines of analysis]
--- PERSPECTIVE 2 (Persona Name) ---
[250 lines of analysis]
```

The synthesis prompt is carefully crafted to be long enough to push the AI toward a deep, cross-cutting analysis, rather than a simple summary.

# **Analysis Execution Flow**

- 1. **Validation**: Check for API Key, selected personas, and topic input.
- 2. **UI Setup**: Disable button, show resultsSection, initialize progressBar to 0, clear perspectivesGrid, and initialize skeleton cards.
- 3. Loop & Call: Iterate through selectedPersonas.
  - a. Call generatePerspective: Use fetchWithExponentialBackoff to handle retries.
  - b. Update UI: Call updatePersonaCard and updateProgressBar.
  - c. Throttle: Wait for personaDelayMs after each successful call.
  - d. Data Storage: Push results (persona, perspective, sources) into the fullAnalysisResults object.
- 4. **Synthesis**: After the loop, call generateSynthesis with the aggregated data.
- 5. **Final UI**: Update synthesisPanel with the final text and sources, enable the downloadJsonBtn.

6. Cleanup: Reset isAnalysisRunning and re-enable startAnalysisBtn.

# **Error Handling**

- API Key: Input is disabled and bordered red until a valid key is provided (length > 30).
- API Errors (4xx/5xx): Handled by fetchWithExponentialBackoff. Errors trigger a retry schedule (1s, 2s, 4s, 8s, 16s delay + jitter).
- Al Safety Block/No Content: If the Al returns no text (candidate check fails), a
  controlled error message is placed in the persona's card, and the loop continues,
  preventing a full crash.
- **User Input**: Validation for minimum topic length and persona selection prevents unnecessary API calls.
- **UI Error**: The showMessage modal handles user-facing errors (like missing key) without using alert().

# **Export Functionality**

The downloadAnalysis() function handles the export.

- 1. **Data**: It uses the global fullAnalysisResults object, which contains the topic, timestamp, all individual perspectives (with their sources), and the final synthesis (with its sources).
- 2. Format: The data is stringified with a 2-space indentation (JSON.stringify(..., null, 2)).
- 3. **Download**: It creates a Blob, generates a temporary URL, and programmatically clicks a hidden anchor tag (<a>) to trigger the browser download. The file is named emg-analysis-YYYY-MM-DD.json.