Scrum Retrospective - Sprint 1 FWYI

1. Introduction

This document is a scrum artefact for the scrum retrospective of the sprint 1 of the FindYourWayIn project.

The scrum retrospective is a process where the team gathers feedback from the team members and the stakeholders to improve the quality of the product for the next sprint.

For the scrum retrospective meeting, we follow the 4Ls: Liked, Lacked, Learned, Longed For. Those are the 4 main points of discussion in the scrum retrospective.

2. Contents

2.1. Liked

- The team has maintained a good collaboration and communication. Each team member has been able to communicate with the team and the stakeholders when there are needs.
- Punctuation is consistent throughout the team.
- The client is satisfied with the current performance of the team.
- Every member are willing to help other teammates when there are issues.
- Team meeting has been conducted regularly with consistent effort from every team member.
- Backlog items have been refined in more details.

2.2. Lacked

- Refinement of the backlog items should be more effective. The estimation of backlog issues is not accurate.
- When there are changes that caused some backlog items or user stories to be invalid, the team should manage those changes and re-estimate the backlog items timely.

2.3. Learned

- Knowledge on various technologies has been improved, especially about the technologies used in the project (e.g. React, Typescript, Next.js, GitLab,...)
- How to work with external APIs (Google Map API and TheFeedFactoryAPI)
- Communication skills have been improved.

2.4. Longed For

- Productivity of the team should be improved. There are tasks that are not done in the Sprint 1
- Sharing more time together to get to know more about each other.

2.5. Plan of action

- Spending more time on refining the backlog items. Focus factor should be spent on prioritized items.