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### **Dummy**

```
%Ignore this. It just makes the published file outputs appear in he
  right spot

A = [3 -6 9 3; 2 1 4 1; 1 -2 2 -1; 1 -2 3 0];

P = FindP(A);
[L, ~] = lu(P*A);

fprintf("Lower Matrix\n");
disp(L);
```

# Part 1: Solve the system using the Doolittle factorization

```
fprintf("Part 1: Solve the system using the Doolittle factorization
\n");
A = [3 -6 \ 9 \ 3; \ 2 \ 1 \ 4 \ 1; \ 1 \ -2 \ 2 \ -1; \ 1 \ -2 \ 3 \ 0];
b = [1; 2; 3; 4];
P = FindP(A);
[L, U] = lu(P*A);
solution = solve(L, U, P, b);
fprintf("Lower Matrix\n");
disp(L);
fprintf("Upper Matrix\n");
disp(U);
fprintf("Solution for x values\n");
disp(solution);
Part 1: Solve the system using the Doolittle factorization
Lower Matrix
    1.0000
                               0
    0.6667 1.0000
                               0
                                          0
    0.3333
                         1.0000
                    0
```

```
0.3333 0 0 1.0000
Upper Matrix
    3
      -6
             9
    0
         5
             -2
                  -1
         0
             -1
    0
                  -2
    0
         0
              0
                  -1
Solution for x values
  -7.2000
   1.4000
   4.6667
  -3.6667
```

# Part 2: Solve the system using the Doolittle factorization

```
fprintf("Part 2: Solve the system using the Doolittle factorization
A = [1 \ 1 \ -1 \ 0; \ 1 \ 1 \ 4 \ 3; \ 2 \ -1 \ 2 \ 4; \ 2 \ -1 \ 2 \ 3];
b = [1; 2; 3; 4];
P = FindP(A);
[L, U] = lu(P*A);
solution = solve(L, U, P, b);
fprintf("Lower Matrix\n");
disp(L);
fprintf("Upper Matrix\n");
disp(U);
fprintf("Solution for x values\n");
disp(solution);
Part 2: Solve the system using the Doolittle factorization
Lower Matrix
    1
     2
           1
                 0
                        0
     1
           0
                  1
                        0
     2
           1
                  0
                        1
Upper Matrix
     1
           1
                 -1
                        0
     0
          -3
                 4
                        4
     0
           0
                  5
                        3
           0
Solution for x values
    2.4000
   -0.6000
```

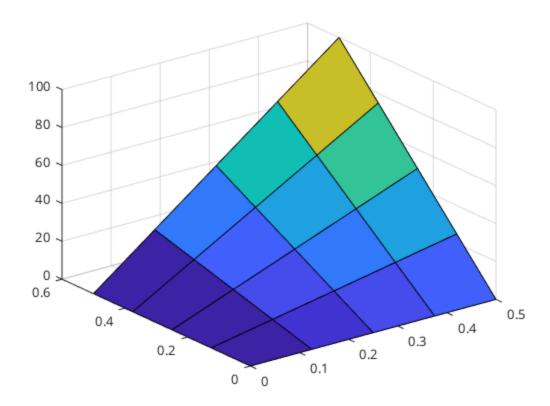
0.8000 -1.0000

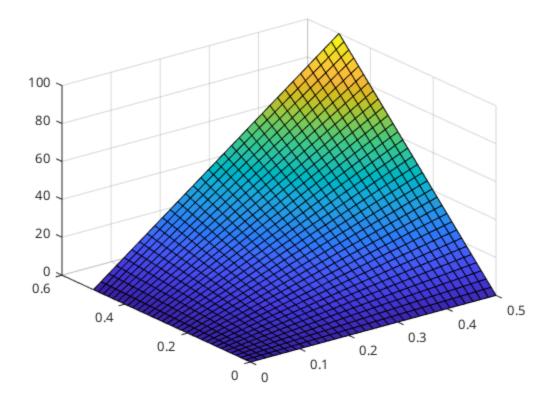
### Part 3: Find the steady state heat distribution

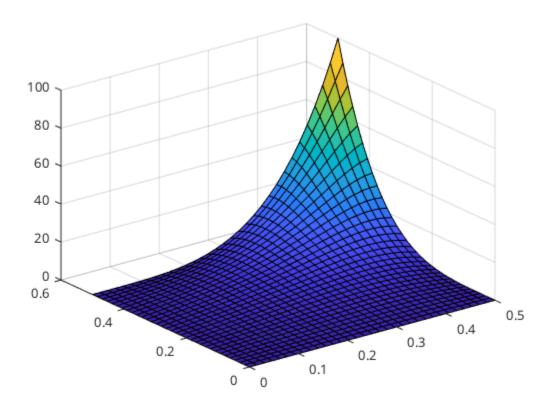
```
fprintf("Part 3: Find the steady state heat distribution\n");
%Part A
fprintf("Part A\n");
%Code to Generate Matrix
n = 4;
A = toeplitz([4 -1 zeros(1, n-3) -1 zeros(1, (n-2)*(n-1)-1)]);
for i = 1:n-2
    A(i*(n-1), i*(n-1)+1) = 0;
    A(i*(n-1)+1, i*(n-1)) = 0;
end
b = zeros((n-1)*(n-1), 1);
b(1:n-1) = b(1:n-1) + 100/n*[1:n-1]';
b(n-1:n-1:end) = b(n-1:n-1:end) + 100/n*[n-1:-1:1]';
%Main Code
P = eye(size(A,1));
[L, U] = lu(A);
w = solve(L, U, P, b);
fprintf("w vector is\n");
disp(w);
%Part B
fprintf("Part B\n");
W = zeros(n+1, n+1);
W(2:end-1, 2:end-1) = reshape(w, n-1, n-1)';
W(1,:) = 100/n*[0:n];
W(:,end) = 100/n*[n:-1:0];
x = 0.5/n*[0:n];
y = 0.5/n*[n:-1:0];
[xx, yy] = meshgrid(x, y);
figure;
surf(xx,yy,W);
%Part C
```

```
fprintf("Part C\n");
%Code to Generate Matrix
n = 32;
A = toeplitz([4 -1 zeros(1, n-3) -1 zeros(1, (n-2)*(n-1)-1)]);
for i = 1:n-2
    A(i*(n-1), i*(n-1)+1) = 0;
    A(i*(n-1)+1, i*(n-1)) = 0;
end
b = zeros((n-1)*(n-1), 1);
b(1:n-1) = b(1:n-1) + 100/n*[1:n-1]';
b(n-1:n-1:end) = b(n-1:n-1:end) + 100/n*[n-1:-1:1]';
%Main Code
P = eye(size(A,1));
[L, U] = lu(P*A);
w = solve(L, U, P, b);
W = zeros(n+1, n+1);
W(2:end-1, 2:end-1) = reshape(w, n-1, n-1)';
W(1,:) = 100/n*[0:n];
W(:,end) = 100/n*[n:-1:0];
x = 0.5/n*[0:n];
y = 0.5/n*[n:-1:0];
[xx, yy] = meshgrid(x, y);
figure;
surf(xx,yy,W);
%Part D
fprintf("Part D\n");
b = zeros((n-1)*(n-1), 1);
b(1:n-1) = b(1:n-1) + 100*([1:n-1]'/n).^4;
b(n-1:n-1:end) = b(n-1:n-1:end) + 100*([n-1:-1:1]'/n).^4;
w = solve(L, U, P, b);
W = zeros(n+1, n+1);
W(2:end-1, 2:end-1) = reshape(w, n-1, n-1)';
W(1,:) = 100*([0:n]/n).^4;
W(:,end) = 100*([n:-1:0]'/n).^4;
x = 0.5/n*[0:n];
```

```
y = 0.5/n*[n:-1:0];
[xx, yy] = meshgrid(x, y);
figure;
surf(xx,yy,W);
Part 3: Find the steady state heat distribution
Part A
w vector is
   18.7500
   37.5000
   56.2500
   12.5000
   25.0000
   37.5000
   6.2500
   12.5000
   18.7500
Part B
Part C
Part D
```







#### **Local Functions**

```
function P = FindP(A)
n = size(A, 1);
P = eye(n);
for i=1:n-1
    if (A(i,i) == 0)
       rowToSwapWith = find(A(i+1:end,i),1) + i; % finds first row
 after i with a non-zero value to swap with
       tempRowP = P(rowToSwapWith,:);
       P(rowToSwapWith,:) = P(i,:);
       P(i,:) = tempRowP;
       tempRowA = A(rowToSwapWith,:);
       A(rowToSwapWith,:) = A(i,:);
       A(i,:) = tempRowA;
    end
    for j=i+1:n
        m = A(j,i)/A(i,i);
        A(j,:) = A(j,:) - (m*A(i,:));
    end
end
end
function [L, U] = lu(A)
n = size(A, 1);
L = zeros(n);
U = zeros(n);
for i = 1:n
    L(i,i) = 1;
    for j = i:n
        U(i,j) = A(i,j);
        for m = 1:(i-1)
            U(i,j) = U(i,j) - L(i,m)*U(m,j);
        end
    end
    for k = (i+1):n
        L(k,i) = A(k,i);
        for m = 1:(i-1)
            L(k,i) = L(k,i) - L(k,m)*U(m,i);
        end
        L(k,i) = L(k,i)/U(i,i);
    end
end
end
function x = solve(L, U, P, b)
y = ForwardSubstitution([L P*b]);
x = BackSubstitution([U y]);
end
```

```
function x = BackSubstitution(C)
n = size(C, 1);
solution = zeros(n,1);
solution(end) = C(end,end)/C(end,end-1);
for i=n-1:-1:1
    C(i,end) = C(i,end) - sum(C(i,i+1:end-1).*(solution(i+1:end))');
    solution(i) = (C(i,end))/C(i,i);
end
x = solution;
end
function x = ForwardSubstitution(C)
n = size(C, 1);
solution = zeros(n,1);
solution(1) = C(1,end)/C(1,1);
for i=2:n
    C(i,end) = C(i,end) - sum(C(i,1:i-1).*(solution(1:i-1))');
    solution(i) = (C(i,end))/C(i,i);
end
x = solution;
end
Lower Matrix
    1.0000
                   0
                             0
                                        0
    0.6667
              1.0000
                              0
                                        0
    0.3333
                   0
                        1.0000
                                        0
    0.3333
                   0
                                   1.0000
                             0
```

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