

# CRAIG MCCORRISKEN

Software Engineer

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## Personal Profile

I am a 23-year-old, recent graduate, with a first-class honours degree in Computer Games Technology looking for a junior position in the gaming industry. For my dissertation, I developed a working 3D collision detection system using my version of the GJK algorithm, written in C++. This helped me develop my knowledge of C++, Visual Studio, Microsoft Word and source control. This project also made the finals of the ScotSoft Young Software Engineer of the Year Awards.

I balanced my time at the university with a career as a Bar Supervisor where I learned to perform efficiently under pressure and work to a strict schedule all while managing and supporting the team I led.

## Employment History

### Bar Supervisor: Revolution Bar Group

📅 July 2018 – Current

**Responsibilities:** Team leading, time management, conflict resolution, critical thinking, effective communication between all levels of staff.

### Waiter: Pendulum Bar and Grill

📅 July 2017 – July 2018

**Responsibilities:** Customer satisfaction, restaurant cleanliness, working to a tight schedule

### Bartender: Glynhill Hotel and Leisure club

📅 November 2015 – July 2017

**Responsibilities:** Working as an Individual, opening and closing the bar, cash handling, customer safety, bar security, effective working in a fast-paced environment, day-to-day events.

## Education

BSc. Computer Games Technology - First-Class Honours

📍 **University of the West of Scotland**

📅 2017 - 2020

### Grades:

- Honours Project: A
- Games Console Development: A
- Web Games Development 2: A
- GPGPU and Accelerator Programming: B
- Advanced Graphics Programming: B

HND Games Development - A

📍 **West College Scotland**

📅 2016 - 2017

HNC Games Development - A

📍 **West College Scotland**

📅 2015 - 2016

## Hobbies & Interests

I currently spend my free time learning to use Unity and attempting to expand my knowledge of programming and the games industry.

Other hobbies include playing football, reading comics, practicing photography and playing guitar.

## Key Skills

- C++ Educated
- Experience Using C#, HTML5 and Java
- Experience working with IDE's: Visual Studio, NetBeans & WebStorm
- Experience Using source control (GitHub: Including Git GUI and Git Bash)
- Mathematic problem solving
- Experience programming collision detection software
- Knowledge of OOP design principles

## Extra Awards

- Finalist for ScotSoft Young Software Engineer of the Year
- AWS Certified Cloud Practitioner

## References

### Marco Gilardi

Job Title: Lecturer at The University of the West of Scotland (Paisley)

Contact: [Marco.Gilardi@uws.ac.uk](mailto:Marco.Gilardi@uws.ac.uk)

### James Moore

Job Title: Senior Software Engineer at Veracity UK LTD

Contact: On request