# Extending Rcpp

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**Rcpp** version 0.12.7 as of September 4, 2016

#### **Abstract**

This note provides an overview of the steps programmers should follow to extend  $\mathbf{Rcpp}$  (Eddelbuettel, François, Allaire, Ushey, Kou, Chambers, and Bates, 2016a; Eddelbuettel and François, 2011) for use with their own classes. This document is based on our experience in extending  $\mathbf{Rcpp}$  to work with the  $\mathbf{Armadillo}$  (Sanderson, 2010) classes, available in the separate package  $\mathbf{RcppArmadillo}$  (Eddelbuettel, François, and Bates, 2016b). This document assumes knowledge of  $\mathbf{Rcpp}$  as well as some knowledge of C++ templates (Abrahams and Gurtovoy, 2004).

## 1 Introduction

Rcpp facilitates data interchange between R and C++ through the templated functions Rcpp::as (for conversion of objects from R to C++) and Rcpp::wrap (for conversion from C++ to R). In other words, we convert between the so-called S-expression pointers (in type SEXP) to a templated C++ type, and vice versa. The corresponding function declarations are as follows:

```
// conversion from R to C++
template <typename T> T as( SEXP x) ;

// conversion from C++ to R
template <typename T> SEXP wrap(const T& object) ;
```

These converters are often used implicitly, as in the following code chunk:

The **Rcpp** converter function Rcpp::as and Rcpp::wrap have been designed to be extensible to user-defined types and third-party types.

## 2 Extending Rcpp::wrap

The Rcpp::wrap converter is extensible in essentially two ways: intrusive and non-intrusive.

### 2.1 Intrusive extension

When extending **Rcpp** with your own data type, the recommended way is to implement a conversion to SEXP. This lets Rcpp::wrap know about the new data type. The template meta programming (or TMP) dispatch is able to recognize that a type is convertible to a SEXP and Rcpp::wrap will use that conversion.

The caveat is that the type must be declared before the main header file Rcpp.h is included.

```
#include <RcppCommon.h>

class Foo {
    public:
        Foo();

        // this operator enables implicit Rcpp::wrap
        operator SEXP();
}

#include <Rcpp.h>
```

This is called *intrusive* because the conversion to SEXP operator has to be declared within the class.

### 2.2 Non-intrusive extension

It is often desirable to offer automatic conversion to third-party types, over which the developer has no control and can therefore not include a conversion to SEXP operator in the class definition.

To provide automatic conversion from C++ to R, one must declare a specialization of the Rcpp::wrap template between the includes of RcppCommon.h and Rcpp.h.

```
#include <RcppCommon.h>

// third party library that declares class Bar
#include <foobar.h>

// declaring the specialization
namespace Rcpp {
    template <> SEXP wrap( const Bar& ) ;
}

// this must appear after the specialization,
// otherwise the specialization will not be seen by Rcpp types
#include <Rcpp.h>
```

It should be noted that only the declaration is required. The implementation can appear after the Rcpp.h file is included, and therefore take full advantage of the **Rcpp** type system.

## 2.3 Templates and partial specialization

It is perfectly valid to declare a partial specialization for the Rcpp::wrap template. The compiler will identify the appropriate overload:

```
#include <RcppCommon.h>
// third party library that declares template class Bling<T>
#include <foobar.h>

// declaring the partial specialization
namespace Rcpp {
    namespace traits {

        template <typename T> SEXP wrap( const Bling<T>& ) ;
    }
}

// this must appear after the specialization,
// otherwise the specialization will not be seen by Rcpp types
#include <Rcpp.h>
```

# 3 Extending Rcpp::as

Conversion from R to C++ is also possible in both intrusive and non-intrusive ways.

#### 3.1 Intrusive extension

As part of its template meta programming dispatch logic, **Rcpp::as** will attempt to use the constructor of the target class taking a SEXP.

```
#include <RcppCommon.h>

#include <RcppCommon.h>

class Foo{
    public:
        Foo();

        // this constructor enables implicit Rcpp::as
        Foo(SEXP);
}

#include <Rcpp.h>

// this must appear after the specialization,
// otherwise the specialization will not be seen by Rcpp types
#include <Rcpp.h>
```

### 3.2 Non intrusive extension

It is also possible to fully specialize Rcpp::as to enable non intrusive implicit conversion capabilities.

```
#include <RcppCommon.h>

// third party library that declares class Bar
#include <foobar.h>

// declaring the specialization
namespace Rcpp {
    template <> Bar as( SEXP ) ;
}

// this must appear after the specialization,
// otherwise the specialization will not be seen by Rcpp types
#include <Rcpp.h>
```

## 3.3 Templates and partial specialization

The signature of Rcpp::as does not allow partial specialization. When exposing a templated class to Rcpp::as, the programmer must specialize the Rcpp::traits::Exporter template class. The TMP dispatch will recognize that a specialization of Exporter is available and delegate the conversion to this class. Rcpp defines the Rcpp::traits::Exporter template class as follows:

```
namespace Rcpp {
   namespace traits {

     template <typename T> class Exporter{
     public:
          Exporter( SEXP x ) : t(x){}
          inline T get(){ return t ; }

     private:
          T t ;
     } ;
}
```

This is the reason why the default behavior of Rcpp::as is to invoke the constructor of the type T taking a SEXP. Since partial specialization of class templates is allowed, we can expose a set of classes as follows:

```
#include <RcppCommon.h>

// third party library that declares template class Bling<T>
#include <foobar.h>

// declaring the partial specialization
namespace Rcpp {
    namespace traits {
        template <typename T> class Exporter< Bling<T> >;
    }
}

// this must appear after the specialization,
// otherwise the specialization will not be seen by Rcpp types
#include <Rcpp.h>
```

Using this approach, the requirements for the Exporter< Bling<T> > class are:

- · it should have a constructor taking a SEXP
- it should have a methods called get that returns an instance of the Bling<T> type.

## 4 Summary

The **Rcpp** package greatly facilitates the transfer of objects between R and C++. This note has shown how to extend **Rcpp** to either user-defined or third-party classes via the Rcpp::wrap template functions. Both intrusive and non-intrusive approaches were discussed.

## References

David Abrahams and Aleksey Gurtovoy. *C++ Template Metaprogramming: Concepts, Tools and Techniques from Boost and Beyond.* Addison-Wesley, Boston, 2004.

Dirk Eddelbuettel and Romain François. Rcpp: Seamless R and C++ integration. *Journal of Statistical Software*, 40(8): 1–18, 2011. URL http://www.jstatsoft.org/v40/i08/.

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