- 1. List and briefly define the four main elements of a computer.
- 2. Suppose the hypothetical processor of Figure 1.3 also has two I/O instructions:

0011 = Load AC from I/O 0111 = Store AC to I/O

In these cases, the 12-bit address identifies a particular external device. Show the program execution (using format of Figure 1.4) for the following program:

- 1. Load AC from device 5.
- 2. Add contents of memory location 940.
- 3. Store AC to device 6.

Assume that the next value retrieved from device 5 is 3 and that location 940 contains a value of 2.

- 3. What are three objectives of an OS design?
- 4. What is the purpose of system calls, and how do system calls relate to the OS and to the concept of dual-mode (kernel-mode and user-mode) operation?
- 5. What is swapping and what is its purpose?
- 6. The following state transition table is a simplified model of process management, with the labels representing transitions between states of READY, RUN, BLOCKED, and NONRESIDENT.

| | READY | RUN | BLOCKED | NONRESIDENT |
|---------|-------|-----|---------|-------------|
| READY | - | 1 | - | 5 |
| RUN | 2 | - | 3 | - |
| BLOCKED | 4 | - | - | 6 |

Give an example of an event that can cause each of the above transitions. Draw a diagram if that helps