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The diagram illustrates a Board Baseball game board. It consists of two teams' bases and a central field area.

Top Team Bases (Left to Right):

- HR ≡**: Home Run (represented by a die showing 1 and 6)
- D =**: Double (represented by a die showing 4 and 4)
- F#**: Fielder's Choice (represented by a die showing 2, 3, and 6)
- BB**: Base on Balls (represented by a die showing 1 and 2)
- P#**: Pitcher's Choice (represented by a die showing 3, 4, and 5)
- S -**: Strike Out (represented by a die showing 1, 2, and 3)
- DP**: Double Play (represented by a die showing 1 and 2)

Bottom Team Bases (Left to Right):


- F#**: Fielder's Choice (represented by a die showing 2, 3, and 6)
- BB**: Base on Balls (represented by a die showing 1 and 2)
- P#**: Pitcher's Choice (represented by a die showing 3, 4, and 5)
- K**: Strike Out (represented by a die showing 1 and 2)
- S -**: Strike Out (represented by a die showing 1, 2, and 3)
- N**: Normal (represented by a die showing 1 and 2)
- BB**: Base on Balls (represented by a die showing 1 and 2)
- T ≡**: Triple (represented by a die showing 3, 4, and 5)
- FO**: Foul Out (represented by a die showing 1, 2, and 3)

Central Field Area:

Two diagonal lines represent the bases in the field, connecting the top and bottom bases.


<https://github.com/CraneSoftwrights/board-baseball>



**Board
Baseball**





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1:

<https://github.com/CraneSoftworks/board-baseball>


2:


- 1-P - Pitcher
- 2-C - Catcher
- 3-1B - First Base
- 4-2B - Second Base
- 5-3B - Third Base
- 6-S - Shortstop
- 7-LF - Left Field(er)
- 8-CF - Center Field(er)
- 9-RF - Right Field(er)


3:


=

F - foul ball (strike 1 or strike 2)

FC - fly out

FF - fielder's choice

FO - force out

GDP - ground into double play

GRD/AD - ground rule double / automatic double

GR1/RB1 - ground rule triple / rule book triple

H - hit

HP - home plate



HBP - hit by pitch

HR \equiv - home run

1BB - intentional walk

INF - infield fly out

K - strike out swinging


4:


=

X - strike out looking

L# - line drive out

P# - pop out

PK - passed ball

PR - picked off

R - run

RB1 - run batted in

S — single

SAC/SH - sacrifice bunt

SB - stolen base

SF - sacrifice fly


SK - strike swinging

SKL - strike looking

T \equiv - triple

TP - triple play


WP - wild pitch






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2023-11-07
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