Welcome to Technic 6.0.0: OH GOD BEES

<u>IF UPGRADING A TECHNIC 6.0.0 INSTALL BACKUP YOUR ENTIRE .MINECRAFT FOLDER SOMEWHERE SAFE.</u>

START WITH A FRESH NEW CLEAN MINECRAFT 1.1 INSTALL.
RUN INSTALLER.JAR ON THIS NEW MINECRAFT INSTALL.
NOW MOVE YOUR SAVES BACK OVER AND LOAD YOUR WORLD UP.

If installing for the first time simply have a 100% clean .minecraft 1.1 install and run the installer .jar

Technic 6.0.0 changes:

- -Updated all mods (that we could) for version 1.1
- -Added ComputerCraft 1.2
- -Added Tomes and XP Books
- -Added EnderChests
- -Added Forestry

THANK YOU MODDERS (even the ones who hate our guts :kiss:)

Credited List Of Mods and Forum Links

Modloader by Risugami

http://www.minecraftforum.net/topic/75440-v181-risugamis-mods-everything-updated/

Modloader MP Unofficial by jamioflan

http://www.minecraftforum.net/topic/182918-181smp-flans-mods-planes-ww2-guns-vehicles-playerapi-moods-mputils-teams

Minecraft Forge 1.3.1 by SpaceToad and Eloraam http://www.minecraftforum.net/topic/514000-api-minecraft-forge/

Buildcraft 3.1.2 Complete Package by SpaceToad

http://www.mod-buildcraft.com/

http://www.minecraftforum.net/topic/682920-181-buildcraft-221-pipes-quarry-auto-crafting-building-engines/

Krapht's Logistic Pipes by Krapht

http://www.mod-buildcraft.com/forums/forum/sub-mods-and-texture-packs/kraphts-logistic-pipes/

Additional Pipes by DaStormbringer

http://www.minecraftforum.net/topic/856360-100bc227-228rev311-buildcraft-teleport-pipes/

RedPower Pre2 (RP2pr4) courtesy of Eloraam

http://www.eloraam.com/

http://www.minecraftforum.net/topic/365357-181-173-eloraams-mods-rp2pr2-redpower-v171-integrated-redstone-now-redpower-logic-redstone-pipe

Thaumcraft 1.2.3 courtesy of Azanor

http://www.minecraftforum.net/topic/838839-100-thaumcraft-updated-on-5122011/

Millenaire 2.1.3 by Kinniken

http://www.millenaire.org/

http://www.minecraftforum.net/topic/227822-10-millenaire-npc-village-202-japanese-controlled-village-fix-for-sadhu-quests/

Crafting Table II courtesy of ljdp

http://www.minecraftforum.net/topic/856538-100-crafting-table-ii-v15-171211/

Somnia v18 by MALfunction84

http://www.minecraftforum.net/topic/162771-181-somnia-v14-sspml/

Optifine 1.1.0 by sp614x

http://optifog.blogspot.com/

http://www.minecraftforum.net/topic/249637-181-optifine-hd-b-fps-boost-hd-textures/

Treecapitator courtesy of DaftPVF

http://www.minecraftforum.net/topic/124117-18-daftpvfs-mods/#treecapitator

MAtmos R10 by Hurricaaane

http://www.minecraftforum.net/topic/379925-181-matmos-r6-environmental-sound-atmosphere-simulator/

Convenient Inventory

http://www.minecraftforum.net/topic/504091-v173-convenient-inventory-19/

Zeppelin by blackmajik

http://www.minecraftforum.net/topic/488434-100-zeppelin-020-wip/

Industrial Craft 2 courtesy of Alblaka and the IC2 Team

http://forum.industrial-craft.net/index.php?page=Thread&threadID=3315

Railcraft 3.0.0 by CovertJaguar

http://www.minecraftforum.net/topic/701990-100-railcraft-202forge-smp/

Balkon's Weapon Mod v8.3 by BalkondeurAlpha (moved to Forge by deathrat)

http://www.minecraftforum.net/topic/211517-10-balkons-weaponmod-v81/

Tomes and XP Books by pinkemma

http://www.minecraftforum.net/topic/821714-100-pinkemmas-mods-xp-book-sspsmp-tomes-sspsmp-writable-books-new-update-8th-of-dec/#tomes

Wireless Redstone by ali4z

http://www.minecraftforum.net/topic/328725-100wireless-redstone-v15/

CURRENT PROBLEMS DO NOT put mod blocks on your zeppelin unless you are prepared for chuck resets

KNOWN INCOMPATIBILITIES

Anything that modifies any base class files since this will more than likely break Forge. Mods like the Aether are right out and will only end it tears.

KNOWN COMPATIBILITIES

Any Forge-compatible mod should be ok to work with Technic but we're getting low on block id's so any mod that adds 10+ block ids might be hurting to get in

Any mod that doesn't actually add anything to the items/blocks list, things like MC Dungeon work great with a Technic map.

Technic 6.0.0 remains unofficial even though we have lots of permission. All about courtesy you see.

Enjoy the finest that the Minecraft modding community has to offer.

SPECIAL THANKS

Erdos for the installer itself

IceWolf for doing everything forever and ever and ever

deathrat for potentially changing the face of Minecraft modding

powercrystals for creating cross talk blocks and generally making Tehnic fucking baddass.

Cheapshot for the excellent art for everything Technic related

KillerofLawers for showing us the errors of our ways

The Spout team for pushing Minecraft Modding in the right direction

Olloth for various coding questions

SMP, rhodox/Kas for being groovy dudes

PudHux for making a sub-par modpack :smug:

TehKrush for understanding and rolling with the punches

ColTim for testing and configs

Garfu for going on a cat diet

The YogsCast for giving modders exposure

Butter