Marco Urbano

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EDUCATION

Università degli Studi di Napoli Federico II

Napoli, IT

Master of Science in Computer Science, Information Security - 110/110 cum Laude

Oct. 2017 - May 2021

Dissertation: "Leveraging AI to automate web penetration testing: a tool for generating a dataset"

Università degli Studi di Napoli Federico II

Napoli, IT

Bachelor of Science in Computer Science – 103/110

Sep. 2013 - Oct. 2017

Dissertation: "Re-engineering a controller synthesis tool."

Istituto Tecnico Industriale Statale Francesco Giordani

Napoli, IT

Senior High School Degree, Information Technology - 96/100

Sep. 2008 - June 2013

AWARDS

Accademia Aeronautica di Pozzuoli

Pozzuoli, IT

Winner of the first CTF organized by CIOC (Comando Interforze per le Operazioni Cibernetiche)

Nov. 2019

https://www.difesa.it/SMD_/Eventi/Pagine/Cyber_security_a_Pozzuoli_evento_formativo_HackAdemy.aspx

TRAINING AND CERTIFICATIONS

Accenture CyberHackademy

Napoli, IT

Intensive class about Information, Network and IoT Security. Awarded with a scholarship.

Mar. 2020 - Oct. 2020

ITIS Francesco Giordani

Napoli, IT

Cisco Networking Academy - CCNA Discovery: Networking for Home and Small Business.

May 2013

Ardmore Language Schools Ltd

Maidenhead, UK

B2/C1 English Certificate

Sep. 2012

Work Experience

Software Engineer

Oct. 2021 – currently

Ericsson Telecomunicazioni SpA

Pagani, IT

- Introducing new features to Ericsson products in order to reach the State of The Art in 5G technology.
- Code refactoring to improve existing codebase in terms of readability, reusability and complexity (time/space).
- Contributing to the trasformation of the code from monolithic to microservices (Docker).
- Performing VA/PT to ensure **Product Security** before GA.
- Adopting Secure Coding in order to ensure "Defence in Depth". (C, C++, Java, Python, bash)
- Performing Risk Assessment and Privacy Impact Assessment in order to ensure that new features do not introduce unacceptable risks and that they are compliant to Ericsson security and privacy standards. (STRIDE)
- Using **AGILE methodology** within a team of eight members

Penetration Tester

Feb. 2021 - Sep. 2021

 $CybHorus \ srl$

Napoli, IT

- Red Teaming: performing VA/PT, both Infrastructural and Web Application Based, to ensure that the most of the vulnerabilities are discovered.
- Blue Teaming: apply remediations to discovered vulnerabilities in order to reduce the attack surface; performing the installation of SIEMs/IDPs to monitor company networks (medium/large ones). Incident response.
- Security Evangelist: giving security lessons to employees in order to raise security risks awareness.

HARD SKILLS

Programming Languages: C, C++, Java, Python, MATLAB, Intel 8086 Assembly, PL/SQL, PHP, Javascript, SED, AWK, Bash.

Databases and query languages: SQL, NoSQL, Oracle, PostgreSQL, PostGIS, Spatial Databases, OLAP, Datawarehousing, ETL algorithms.

Software Engineering: UML, OOAD, Version Control, Project Management.

Other technologies and tools: Docker, GDB, GNU MAKE.

Cybersecurity: Nmap, Wireshark, Burpsuite, ZAP, Metasploit, Penetration Testing knowledge by CTF's, Criptography (symmetric/asymmetric, DES, 3DES, Diffie-Hellman, AES, TSL/SSL, SSH, Kerberos), Access Control Polocies (Chinese Walls, MAC, DAC, RBAC, HRU), Firewall Evasion Techniques, Anonimization Techniques (Proxychains, TOR, Spoofing), Incident Response, HIDS & NIDS installation and maintenance.

Languages

Italian: Native speaker English: Fluent

Selected Projects

"Web Application Penetration Testing Dataset Collector"

July 2020 - May 2021

- A tool for generating a dataset containing Web Penetration Testing episodes.
- Technologies used: Docker, Python, Selenium, MITMProxy.

"Denoising autoencoder for the reconstruction of noisy images."

Apr. 2020 – June 2020

- A tool to perform the denoising of images based on a feed-forward neural network.
- Technologies used: MATLAB, MNIST Dataset.

"ShodanGuru" Dec. 2019 – Feb. 2020

- A tool to automatize search on the famous Shodan.io search engine.
- Technologies used: Python, ShodanAPI.

"Design and Implementation of a Datawarehouse containing city traffic data." Oct. 2018 – Dec. 2018

- The Datawarehouse was realised starting from data captured by GPS installed on taxis in the city of San Francisco: these data was then refined using ad-hoc ETL procedures.
- Technologies used: PL/PGSQL.

"Feed-forward neural network to perform handwritten character recognition"

Apr.2018 – June 2018

• Technologies used: Python, TensorFlow, MNIST Dataset.

"NYCS: Naples hYbrid Controller Syntesis"

Apr. 2017 – Dec. 2017

- NYCS is a tool for solving the controllability problem for Linear Hybrid Games (LHGs) with safety and reachability goals. My role was to re-engine the old tool, named Space-Ex+, implemented with C Language, that was about 100K lines of code and was not designed following the object-oriented paradigm.
- Technologies used: C++, GDB.
- Project webage: http://wpage.unina.it/m.faella/nycs/

"SFMobility" Nov 2016 - May 2017

- A web application to find real time information about parking availability and city traffic of San Francisco.
- Technologies used: Java, Javascript, PostgreSQL, HTML, CSS.