

C# Programming Reference Sheet

<p>Built in Data Types & Literals</p> <p>Integers <i>short, int, long, eg: -5, 20, 100</i></p> <p>Floating Point Numbers <i>float, double, decimal, eg: 4.2, 8.47, 85.65</i></p> <p>Strings and Characters <i>string, char, eg: "Hello", "H"</i></p> <p>Boolean <i>bool, eg: True, False</i></p>	<p>Working with Strings</p> <p>Assignment (giving a string a value) <i>str = "String"</i></p> <p>Concatenation (joining strings) <i>"Hello" + "World"</i></p> <p>Comparison <i>if "String" == "String"</i></p> <p>Construction from other types: <i>str = String.Concat("Hello", 11)</i></p>
<p>Simple Programming Statements</p> <p>Constant declaration <i>eg: const, public const</i></p> <p>Variable declaration <i>eg: int Number, byte Checksum</i></p> <p>Assignment <i>Number = 0, Checksum = 0x00</i></p> <p>Method call <i>Console.WriteLine(number, checksum)</i></p> <p>Sequence of statements – grouped <i>begin ... end;</i></p>	<p>Structured Programming Statements</p> <p>If statement <i>eg: If (statement) {} ... else if {} ... else {}</i></p> <p>Case statement <i>eg: switch(var) ... case n: statement; break;</i></p> <p>While loop <i>eg: while(condition){}</i></p> <p>Repeat loop <i>eg: do{} while(done condition)</i></p> <p>For loop <i>eg: for(counter, condition, increment) {}</i></p>
<p>Declaring Methods</p> <p>Declare a method with parameters: <i>Static void methodName(){}</i></p> <p>Declare a method that returns data: <i>static int methodName(){}</i></p> <p>Pass by reference: <i>static int methodName(int y, int x){}</i></p>	<p>Boolean Operators and Other Statements</p> <p>Comparison: equal, less, larger, not equal, less eq <i>==, <, >, !=, <=, >=</i></p> <p>Boolean: And, Or and Not <i>&, , !</i></p> <p>Skip an iteration of a loop <i>continue</i></p> <p>End a loop early <i>break</i></p> <p>End a method: <i>return</i></p>
<p>Custom Types</p> <p>Classes <i>class className{}</i></p> <p>Enumerations <i>enum enumName{}</i></p> <p>Structs <i>struct structName {}</i></p>	<p>Arrays</p> <p>Declaration <i>Byte[] arrayName, int[] arrayName[2] = {0,1,2}</i></p> <p>Access <i>arrayName[2] = 2</i></p> <p>Loop with index i <i>for(int i = 0, condition, i++) {}</i></p> <p>For each loop <i>foreach (int number in numbers) {}</i></p>
<p>Programs and Modules</p> <p>Creating a program Class Program{ Static void Main(string[] args){ // program here } }</p> <p>Using a class from a library <i>using System, using UtilityLibraries</i></p>	<p>Other Things</p> <p>Reading from Terminal <i>Console.ReadLine()</i></p> <p>Writing to Terminal <i>Console.WriteLine("Output Here")</i></p> <p>Comments <i>// (single line, /* */ (multi line</i></p>