Cleric Spells	Vile Darkness 3.5

Spell No Light Preserve Organ Slash Tongue	Description Creates an area of darkness Preserves an organ in its current state -1 Att, saves, skills, abilities, 1 dmg	Trans	V,S V,S,DF	Time 1 a 10 min 1 a	Range Close Touch Close	Target, Effect, Area 20-ft radius One organ One living creature	Duration 1 min/lvl 24 hours 1 rnd	Save - Fort neg Fort neg	SR No Yes Yes	101
			LEVEL 1							
Spell Angry Ache Drug Resistance Extract Drug Heartache Sacrificial Skill Slow Consumption Sorrow Spider Hand Stupor Suspend Disease Tongue of Baalzebul	Description -2 Att/4lvls Immune to addiction to drugs Drug is created Target is incapacitated +5 Knowledge religion Caster heals twice rate, tgt 1 Con dmg -3 morale on Att, saves, ability, skills Hand can travel 20-ft/lvl away Target enters a stupor Halts effect of disease in target +2 Bluff, diplomacy, gather information	Ench Necro Ench Trans Ench Abj	V,M V,S,F V,S,DF V,S,M V,S,Loc V,S,M V,S S,M V,S,M	1 a 1 a 10 min 1 a 1 a	Close Self Touch Touch	Target, Effect, Area One living creature One living creature One drug dose One creature Caster One living creature One living creature Caster's hand One helpless creature One creature Caster	Duration 1 min/lvl 1 hr/lvl Permanent 1 rnd 1 min/lvl Permanent 1 rnd/lvl Conc to 1 min/lvl 1 hr/lvl 24 hours 1 hr/lvl	Save Fort neg Fort neg - Will neg - Fort neg Will neg - Fort neg Fort neg Fort neg	SR Yes Yes - Yes Yes - Yes Yes	93 94 97 103 103 104 104 106
			LEVEL 2							
Spell Addiction Boneblast Dance of Ruin Darkbolt Sap Strength Spider Legs Spores of the Vrock Wave of Grief Wither Limb	Description Target becomes addicted to a drug Breaks targets bone, 1d3 Con dmg All non-demons take 2d20 dmg Ranged touch attack 1d8/2lvls (5), stun Target becomes exhausted Tgt grow 4 spider legs, move 30-ft/rnd 1d8 dmg, 1d2/rnd for 10 rnds after 1st -3 morale to Att, saves, ability, skills Arms or legs wither for spell's duration	Necro Necro Evoc Ench Trans Conj Ench	V,S,M,Und V,S V,S V,S,M V,S,F V,S,M/DF S,M	Time 1 a Round 1 a 1 a	Close Touch Self	Target, Effect, Area One living creature One boned creature All non-demons One creature One living creature Caster 5-ft radius Cone One humanoid	Duration Instantaneous Instantaneous Instantaneous Instantaneous Instantaneous 1 min/lvl Instantaneous 1 rnd/lvl 1 rnd/lvl	Save Fort neg Fort neg Ref half Fort part Fort neg - Fort neg Will neg Fort neg	SR Yes Yes Yes Yes Yes Yes Yes	86 90 90 103 105 105 109
			LEVEL 3							
Spell Boneblade Circle of Nausea Clutch of Orcus Devil's Eye Eyes of the Zombie Flesh Ripper Masochism Sadism Shriveling Unliving Weapon Vile Lance Wrack	Description +1 Att, Dmg/5lvls, +1d6 Living, Good -2 Att, saves, skills (except caster) Paralyzes target, 1d3 dmg/rnd See in magical darkness 30-ft See via zombie's eyes, control actions Flying claw 1d8/lvl (10), criticals bleed +1/10 dmg taken to Att, saves, skills +1/10 dmg inflicted to Att, saves, skills Target takes 1d4/lvl (10) Undead explodes for 1d6/lvl (10) +2 Shortspear doing vile dmg Target is blind and helpless	Evoc Necro Div Div Evoc Ench Ench Necro Necro	V,S V,S,F V,S,Ind,Fiend V,S,M V,S,M V,S,Dis V,S,M V,S,M/DF	1 a 1 a 1 a 30 min 1 a 1 a 1 a Round	Close Self Self Close	Target, Effect, Area One bone 22-ft radius One humanoid Caster Caster and zombie One living creature Caster Caster One living creature One undead creature One shortspear One humanoid	Duration 10 min/lvl 1 min/lvl Concentration 1 min/lvl 1 hr/lvl (D) Instantaneous 1 rnd/lvl 1 rnd/lvl Instantaneous 1 hr/lvl 10 min/lvl 1 rnd/lvl	Save - Fort neg Will neg Ref half Will neg - Fort neg	SR - Yes No - Yes Yes - Yes Yes - Yes	88 92 94 96 99 103 103 108
			LEVEL 4							
Spell Abyssal Might Claws of the Savage Damning Darkness Hell's Power Identify Transgressor Psychic Poison Stop Heart	Description +2 Str, Con, Dex and SR Claw dmg, +2 Att, dmg Darkness, Good 2d6 dmg/rnd, Ntrl half +2 deflection AC, DR -/+1 70+1%/lvl correct answer, who did? Div, mind affecting spellcaster poisoned Heart Attack, Target drops to -8 hps and loses 1 hp/rnd	Trans Evoc Conj Div Abj	V,S V,M/DF V,S,M,Dev v,S,Drug,Loc	Time 1 a 1 a 1 a 1 a 1 a 10 min 10 min 1 a		Target, Effect, Area Caster One creature One item Caster Caster 50-ft radius One living humanoid/animal	Duration 10 min/lvl 10 min/lvl 10 min/lvl (D) 10 min/lvl Instantaneous 1 hr/lvl Instantaneous	Save Fort neg	-	Pge 84 88 89 97 97 101 106
			LEVEL 5							
Spell Charnel Fire	Description Corpse is completely consumed	Schl Necro	Comp V.S	Time 1 min	Range Touch	Target, Effect, Area One corpse	Duration Instantaneous	Save	SR No	Pge 87
False Sending Heartclutch Morality Undone Resonating Resistance	False message from a false sender Save or die else 3d6+1/lvl dmg Target becomes evil Reroll spell resistance	III Trans Ench		10 min 1 a		One creature Creature's heart One non-evil creature Caster	1 rnd Instantaneous	Will neg Fort part Will neg	Yes Yes Yes	95 97

<u> </u>	Spell Cloud of the Achaierai Fiendish Quickening Snare Astral Traveler Thousand Needles	Description Toxic cloud, 2d6 damage, confusion Caster's teleport spells are quickened Captures creature holding it motionless 2d6 dmg, -4 Att, saves, skills, abilities	Trans Abj	Comp V,S,Dis V,S,Fiend V,S V,S,M	Time 1 a Round 1 a 1 a	Range Self Self Medium Medium	Target, Effect, Area 10-ft radius Caster One astral creature One living creature	Duration 10 min/lvl 1 rnd/lvl 1 rnd/lvl 1 min/lvl	Save Fort part - Will neg Fort part	SR Yes - Yes Yes	88 95 104
				LEVEL 7							
	Spell Bestow Greater Curse Fiendish Clarity Imprison Soul Wretched Blight	Description Various effects, one ability reduced to 1 Darkvision 60-ft, see invisible, det good Gem traps soul, target lose d4 Con/day 1d8/lvl (15) to non-evil, stun 1d4 rnds	Div Necro	V,S	Time 1 a 1 a 1 a 1 a	Range Touch Self Medium Medium	Target, Effect, Area One creature Caster One creature 20-ft radius	Duration Permanent 10 min/lvl Instantaneous Instantaneous	Save Will neg - Will neg Fort part		85 95 98
				LEVEL 8							
	Spell Befoul Bodak Birth Pestilence	Description Poisonous water, <1HD die or 1d4 Con Target becomes a bodak Target takes 1d4 Con/day	Trans	Comp V,S,M V,S,F,Drug V,S,Dis	Time 1 min 1 min 1 a	Range Touch Touch Touch	Target, Effect, Area 100x100x10-ft water One willing creature One living creature	Duration Permanent Instantaneous Instantaneous	Save Fort part - Fort neg		85 86
				LEVEL 9							
	Spell Despoil Spread of Savagery Were-Doom	Description Plants die, living creatures lose 1d4 Str Living creatures hostile to unaffected 1d4 humanoids become lycanthropes	Ench	Comp V,S,M V,S,M/DF V,S,M	Time 1 min 1 hr 1 min	Range Touch Long Long	Target, Effect, Area 100-ft/Ivl radius 10-ft radius 50-ft/Ivl radius	Duration Instantaneous 1 hr/lvl 24 hours	Save Fort neg Will neg Fort neg	SR Yes Yes Yes	92 105

Bestial Domain

1	Spell Magic Fang Bull's Strength Magic Fang, Greater Claws of the Savage Charm Monster Hold Monster Whirlwind of Teeth Spread of Savagery Were-Doom	Description Natural weapon +1 att/dmg +4 Str Natural weapon +1/4lvl att/dmg (5) Claw dmg, +2 Att, dmg Monster believes you are allied Target becomes paralyzed 1d8/2lvls damage to all in area Living creatures hostile to unaffected 1d4 humanoids become lycanthropes	Trans Trans Trans Ench Ench Evoc	V,S,DF V,S,M/DF V,S,DF V,S V,S V,S,M/DF V,S,M/DF	1 hr	Range Touch Touch Close Touch Close Medium Medium Long Long	Target, Effect, Area One living creature One creature One living creature One creature One living creature One living creature One living creature 5-ft/lvl radius, 10-ft/lvl high 10-ft radius 50-ft/lvl radius	Duration 1 min/lvl 1 min/lvl 1 hr/lvl 10 min/lvl 1 day/lvl 1 rnd/lvl (D) 1 rnd/lvl 1 hr/lvl 24 hours	Save Will negs Will negs Will negs - Will negs Will negs Ref half Will neg Fort neg	Yes Yes Yes Yes Yes	207 250 88 209 241 110
			Corru	uption Do	main						
1	Spell Doom Blindness/Deafness Contagion Morality Undone Feeblemind Pox Insanity Befoul Despoil	Description -2 on attacks, dmg, saves, skills Makes target blind or deaf Infects with chosen disease Target becomes evil Target's Int and Cha drop to 1 1d4 Con dmg Target suffer continuous confusion Poisonous water, <1HD die or 1d4 Con Plants die, living creatures lose 1d4 Str	Necro Necro Ench Ench Necro Ench Trans	V,S,DF V,S V,S V,S,M/DF V,S,M V,S,DF V,S,M	Time 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a	Range Medium Medium Touch Close Medium Close Medium Touch Touch	Target, Effect, Area One living creature One living creature One living creature One non-evil creature One creature One living creature/Ivl One living creature 100x100x10-ft water 100-ft/Ivl radius	Instantaneous	Save Will negs Fort negs Fort negs Will neg Will negs Fort neg Will negs Fort part Fort neg	Yes Yes	206 213 99 229 101 244 85
			Darl	kness Do	main						
2 3 4 5	Spell Darkvision Darkbolt Deeper Darkness Damning Darkness Evard's Black Tentacles Wall of Force Shadow Walk Utterdark Screen	Description See 60-ft in total darkness Ranged touch attack 1d8/2lvls (5), stun Supernatural darkness Darkness, Good 2d6 dmg/rnd, Ntrl half Grapple Att Ivl+8, Str 19, 1d6+4 dmg Immovable wall immune to all dmg Step into shadow to travel rapidly As deeper darkness, evil can see within Hides area from vision, scrying	Evoc Evoc Conj Evoc Illus	Comp V,S,M V,S V,M/DF V,M/DF V,S,M V,S,M V,S,M V,S,M/DF V,S,M/DF	Time 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a	Range Touch Close Touch Touch Medium Close Touch Close Close	Target, Effect, Area One creature One creature Item 60-ft radius One item 20-ft radius 10-ft sq/lvl One creature/level 100-ft/lvl radius 30-ft cube/lvl	Duration 1 hr/lvl Instantaneous 1 day/lvl 10 min/lvl (D) 1 rnd/lvl (D) 1 min/lvl (D) 1 hr/lvl (D) 1 hr/lvl (D) 1 day	Save Will negs Fort part Will negs - Will dsblf	Yes Yes -	90 217 89 228 298
			Den	nonic Do	main						
1	Spell Demonflesh Demoncall Demon Wings Dimensional Anchor Planar Binding, Lesser Planar Binding Fiendish Clarity Utterdark Gate	Description +1 natural AC/5lvls +10 Knowledge arcana, planes, religion Caster sprouts wings, fly normal speed Stops extradimensional movement Traps outsider for task (6 HD) Traps outsider for task (12 HD) Darkvision 60-ft, see invisible, det good As deeper darkness, evil can see within Connects two planes for travel	Trans Abjur Conj Conj Div Conj	V,S,M V,S V,S V,S V,S V,S	Time 1 a 1 a 1 a 1 a 1 a 10 min 10 min 1 a 1 hr 1 a		Target, Effect, Area Caster Caster Caster Ray One creature 1-3 creatures Caster 100-ft/lvl radius Special	Duration 1 min/lvl Instantaneous 10 min/lvl 1 min/lvl Instantaneous Instantaneous 10 min/lvl 1 hr/lvl Instantaneous	Save Will negs Will negs	Yes -	261
			Dia	bolic Don	nain						
1	Spell Devil's Tail Devil's Eye Devil's Ego Hellfire Planar Binding, Lesser Planar Binding Hellfire Storm Demand Gate	Description Tail doing 1d4 dmg + half Str bonus See in magical darkness 30-ft 1d4+1 Cha, treated as an 'outsider' 3d6 diabolic fire dmg Traps outsider for task (6 HD) Traps outsider for task (12 HD) 5d6 diabolic fire dmg Send a message with a suggestion Connects two planes for travel	Evoc	V,S V,S V,S V,S	Time 1 a 1 a 1 a 1 a 1 a 10 min 10 min 1 a 10 min 1 a		Target, Effect, Area Caster Caster Caster 5-ft radius One creature 1-3 creatures 20-ft radius One creature Special	Duration 1 min/lvl 1 min/lvl 1 min/lvl Instantaneous Instantaneous Instantaneous Instantaneous Instantaneous Instantaneous Instantaneous	Save Will negs Will negs - Will part -	- Yes Yes Yes Yes	261 261

Greed Domain

Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
_1 □ Cheat	Reroll in game of chance, dice, cards	Trans	V,S,F	1 a	Self	Caster	1 min/lvl or till used	-	No	87
2 Entice Gift	Target gives caster what it is holding	Ench	V,S	1 a	Close	One creature	1 rnd	Will neg	Yes	93
3 C Knock	Open locked or magic sealed doors	Trans	V	1 a	Medium	Up to 10 sq ft/lvl	Instantaneous	-	-	246
5 Fabricate	Transform raw material into items	Trans	V,S,M	Special	Close	Up to 10 cu ft/IvI	Instantaneous	-	-	229
${6}$ \Box Guards and Wards	Magical effects protect area	Abjur	V,S,M,F	30 min	Special	Up to 200 sq ft/lvl	2 hr/lvl (D)	-	-	237
8 Phantasmal Thief	Phantasm steals item from creature	Conj	V,S,M	1 a	Close	One item	1 rnd/lvl	-	No	100
9 Sympathy	Attracts certain type of creatures	Ench	V,S,M	1 hr	Close	Location or item	2 hr/lvl (D)	Will negs	Yes	292
		P	ain Doma	in						
Snell	Description				Range	Target Effect Area	Duration	Save	SR	Pae
Spell 1 Angry Ache	Description -2 Att/4lvls	Schl	Comp	Time	Range Close	Target, Effect, Area One living creature	Duration 1 min/lyl	Save Fort neg		Pge 85
1 Angry Ache	-2 Att/4lvls	Schl Necro	Comp V,S		Close	One living creature	1 min/lvl	Save Fort neg	SR Yes	
	-2 Att/4lvls +1/10 dmg inflicted to Att, saves, skills	Schl Necro	Comp V,S V,S,M	Time 1 a				Fort neg		85 103
1 ☐ Angry Ache 2 ☐ Sadism	-2 Att/4lvls	Schl Necro Ench	Comp V,S V,S,M V,S	Time 1 a 1 a	Close Self	One living creature Caster One humanoid	1 min/lvl 1 rnd/lvl		Yes -	85 103 110
	-2 Att/4lvls +1/10 dmg inflicted to Att, saves, skills Target is blind and helpless	Schl Necro Ench Necro Necro	Comp V,S V,S,M V,S	Time 1 a 1 a 1 a	Close Self Close	One living creature Caster	1 min/lvl 1 rnd/lvl 1 rnd/lvl	Fort neg Fort neg	Yes - Yes	85 103 110 98
	-2 Att/4lvls +1/10 dmg inflicted to Att, saves, skills Target is blind and helpless Physical manifestation of pain	Schl Necro Ench Necro Necro Conj	Comp V,S V,S,M V,S V,S,F	Time 1 a 1 a 1 a 1 day	Close Self Close Touch	One living creature Caster One humanoid One living creature	1 min/lvl 1 rnd/lvl 1 rnd/lvl Permanent 1 min/lvl	Fort neg Fort neg Fort neg	Yes - Yes Yes	85 103 110 98 106
	-2 Att/4lvls +1/10 dmg inflicted to Att, saves, skills Target is blind and helpless Physical manifestation of pain 2d6 dmg, -4 Att, saves, skills, abilities	Schl Necro Ench Necro Necro Conj	Comp V,S V,S,M V,S V,S,F V,S,M V,S,DF	Time 1 a 1 a 1 a 1 day 1 a	Close Self Close Touch Medium	One living creature Caster One humanoid One living creature One living creature	1 min/lvl 1 rnd/lvl 1 rnd/lvl Permanent 1 min/lvl Instantaneous	Fort neg Fort neg Fort neg Fort part	Yes - Yes Yes Yes	85 103 110 98 106 101
	-2 Att/4lvls +1/10 dmg inflicted to Att, saves, skills Target is blind and helpless Physical manifestation of pain 2d6 dmg, -4 Att, saves, skills, abilities 1d4 Con dmg	Schl Necro Ench Necro Necro Conj Necro Necro	Comp V,S V,S,M V,S V,S,F V,S,M V,S,DF	Time 1 a 1 a 1 a 1 day 1 a 1 a	Close Self Close Touch Medium Close Close	One living creature Caster One humanoid One living creature One living creature One living creature/lvl	1 min/lvl 1 rnd/lvl 1 rnd/lvl Permanent 1 min/lvl Instantaneous 1 rnd/2lvls	Fort neg Fort neg Fort neg Fort part Fort neg	Yes Yes Yes Yes Yes	85 103 110 98 106 101 109

Corrupt Spells Vile Darkness 3.5

	Spell	Description Target blinded 1d4 said dmg E ft aprov	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save		Pge
	Seething Eyebane	Target blinded, 1d6 acid dmg 5-ft spray	Halis	V,3,C0I	1 a	Touch	One creature	Instantaneous	Fort neg	Yes	103
				LEVEL 2							
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
	Devil's Tongue	Tongue makes grapple attacks to 15-ft	Trans	S,Cor	1 a	Self	Caster	1 min/lvl	-	-	92
		+10 Bite Att, 1d6+Str dmg, 1 Con dmg			1 a	Self	Caster	1 min/lvl	-	-	95
	Lahm's Finger Darts	1d4 Dex dmg, 1@1st, 2@4th, 3@7th	Trans	V,S,Cor	1 a	Medium	Up to five creatures	Instantaneous	-	Yes	98
				LEVEL 3							
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
	Absorb Mind	25% chance to recall target's memories			1 a	Self	Caster	1 min/lvl	-	-	84
	Love's Pain	Touch attack, lover takes 1d6/2lvls (10)			1 a	Medium	One living creature	Instantaneous	-	Yes	
	Red Fester	Target takes 1d6 Str, 1d4 Cha dmg		V,S,Cor	1 a	Touch	One creature	Instantaneous	Fort neg	Yes	
	Rotting Curse of Urfestra Serpents of Theggeron	1d6 Con dmg/hour Serpent arms, 10-ft reach, +10 Att,	Trans	V,S,Cor	1 a 1 a	Touch Self	One living creature Caster	Instantaneous 1 min/lvl	Fort neg	Yes -	102
_	Scrpents of Theggeron	1d8 bite dmg, poison dmg 1d6 Str	Hans	3,001	ı a	Jeli	Caster	1 111111/101	_	_	103
	Touch of Juiblex	Target turns into green slime in 4 rnds	Trans	V,S,Cor	1 a	Touch	One creature	Instantaneous	Fort neg	Yes	107
				LEVEL 4							
	Spell	Description	Schl	Comp	Timo	Dange	Target Effect Area	Duration	Save	CD	Dao
	Absorb Strength	Description Gain 25% of Str, Con score as bonus		Comp V,S,F,Cor	Time 1 a	Range Self	Target, Effect, Area Caster	10 min/lvl	-	- -	Pge 84
	J.										
				LEVEL 5							
_	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
	Claws of the Bebilith	Claw dmg and rips away tgt's armour		V,S,Cor	1 a	Self	Caster	10 min/lvl	-	-	88
— 🖁	Forbidden Speech Power Leech	Target cannot talk about specific topic Target loses 1 stat/rnd, caster gains		V,S,Cor V,S,Cor	1 min 1 a	Touch Medium	One living creature One living creature	Permanent 1 rnd/lvl	Will neg Will neg	Yes Yes	
	TOWER LECCH	rarget loses i statimu, caster gains	Necro	V,3,COI	ı a	Wediam	One living creature	1 1110/111	will rieg	103	101
				LEVEL 6							
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
□	Consume Likeness	Appearance & form of dead humanoid	Necro	V,S,F,Cor	1 a	Self	Caster	Permanent	-	-	89
				LEVEL 7							
П	Spell Dooth by Thomas	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save		Pge
— <u> </u>	Death by Thorns Rapture of Rupture	Incapacitated 1d4 rnds, 1d6/rnd, & die 6d6 dmg, 1 rnd stun, 1d6/rnd till heal	-		1 a 1 a	Touch Touch	Up to three creatures One living creature/lvl		Fort part Fort half		
	naprais of naprais	cas amg, rma stan, ras, ma tiir near		1,0,00.		104011	one inving or eatar error	staritario de	. o. c man	. 00	
				15/5/							
				LEVEL 8							
_	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
	Evil Weather	Caster conjures a type of evil weather	Conj	V,S,M,XP,Cor	1 hr	Self	1-mile/lvl radius	3d6 min	-	No	94
	Plague of Nightmares	No natural healing, 1d4 Cha dmg/night	Ench	v,S,F,Cor	ı а	Touch	One living creature	Instantaneous	Fort neg	Yes	100
				15/51 2							
				LEVEL 9							
_	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save		Pge
	Apocalypse from the Sky	10d6 dmg (either fire/acid/sonic) to all	Conj	V,S,M,Cor	1 day	Self	10-mile/lvl radius	Instantaneous	-	Yes	85

Assassin Spells

Vile Darkness 3.5

□	Spell Addiction Angry Ache Black Bag Death Grimace Stupor	Description Target becomes addicted to a drug -2 Att/4lvls Bag of holding for evil items Magical signature on corpse Target enters a stupor	Necro Conj Necro	V,S,M	Time 1 a 1 a 1 a 1 a 1 a 1 a	Range Touch Close Touch Touch Touch	Target, Effect, Area One living creature One living creature Black leather bag Corpse One helpless creature	Duration Instantaneous 1 min/IvI 24 hours Permanent 1 hr/IvI	Save Fort neg Fort neg - Fort neg		84 85 86 91
				LEVEL 2							
	Spell Darklight Sacrificial Skill	Description 5-ft radius darkness sphere, see within +5 Knowledge religion	Schl Evoc Ench	Comp V,S V,S,M	Time 1 a 1 a	Range Touch Self	Target, Effect, Area One creature Caster	Duration 1 min/lvl 1 min/lvl	Save -	No	Pge 91 103
				LEVEL 3							
	Spell Masochism Sadism	Description +1/10 dmg taken to Att, saves, skills +1/10 dmg inflicted to Att, saves, skills	Schl Ench Ench	Comp V,S,M V,S,M	Time 1 a 1 a	Range Self Self	Target, Effect, Area Caster Caster	Duration 1 rnd/lvl 1 rnd/lvl	Save -	SR - -	Pge 99 103
				LEVEL 4							
	Spell Flesh Armour Stop Heart	Description DR 10/+1, absorbs max 5/lvl hps Heart Attack, Target drops to -8 hps and loses 1 hp/rnd	Schl Abj Necro	Comp V,S,M,F S,Drug	Time 1 a 1 a	Range Self Touch	Target, Effect, Area Caster One living humanoid/animal	Duration 10 min/lvl till used Instantaneous	Save - Fort neg		Pge 96 106

Bard Spells Vile Darkness 3.5

Oricut	Description Reroll in game of chance, dice, cards Automatically confirm critical vs good Drug is created Creates an area of darkness -3 morale on Att, saves, ability, skills	Schl Trans Trans Conj Trans Ench	V,S V,S,F	Time 1 a 1 a 1 min 1 a 1 a	Range Self Touch Touch Close Close	Target, Effect, Area Caster Weapon One drug dose 20-ft radius One living creature	Duration 1 min/lvl or till used 1 min/lvl Permanent 1 min/lvl 1 rnd/lvl	Save Will neg	No -	87 92 94 100
			LEVEL 2							
 Spell Addiction Dance of Ruin Song of Festering Death Wave of Grief	Description Target becomes addicted to a drug All non-demons take 2d20 dmg Perform 20, fail save, 2d6/rnd dmg -3 morale to Att, saves, ability, skills	Schl Ench Necro Evoc Ench	V	Time 1 a Round 1 a 1 a	Range Touch Close Close Close	Target, Effect, Area One living creature All non-demons One living creature Cone	Duration Instantaneous Instantaneous Concentration 1 rnd/lvl	Save Fort neg Ref half Fort neg Will neg	SR Yes Yes Yes Yes	84 90 104
			LEVEL 3							
 Spell Curse of the Putrid Husk Sadism Stunning Screech	Description Dazed 1 round then unconscious +1/10 dmg inflicted to Att, saves, skills Stunned for 1 round	Schl III Ench Evoc	Comp V,S,M V,S,M V,S,M,Drug	Time 1 a 1 a 1 a	Range Close Self 30-ft	Target, Effect, Area One creature Caster All creatures	Duration 1 rnd + 1d10 min 1 rnd/lvl 1 rnd	Save Will neg - Fort neg	SR Yes - Yes	89 103
			LEVEL 4							
Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
			LEVEL 5							
 Spell Morality Undone Soul Shackles	Description Target becomes evil Imprisons soul and can question it		Comp V,S,M/DF V,S,F,Loc	Time 1 a 1 a	Range Close Close	Target, Effect, Area One non-evil creature One dead creature	Duration 10 min/lvl Instantaneous	Save Will neg	SR Yes Yes	99
			LEVEL 6							
 Spell Bestow Greater Curse Wave of Pain	Description Various effects, one ability reduced to 1 All living creatures are stunned	Schl Trans Necro		Time 1 a 1 a	Range Touch Close	Target, Effect, Area One creature Cone	Duration Permanent 1 rnd/2lvls	Save Will neg Fort neg	SR Yes Yes	85

Blackguard Spells

_	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
💾	Boneblast	Breaks targets bone, 1d3 Con dmg		V,S,M,Und	1 a	Touch	One boned creature	Instantaneous	Fort neg	Yes	
📙	Death Grimace	Magical signature on corpse	Necro		1 a	Touch	Corpse	Permanent	-	No	91
⊔	Demonflesh	+1 natural AC/5lvls	Trans	V,S	1 a	Self	Caster	1 min/lvl	-	-	92
				LEVEL 2							
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
□	Boneblade	+1 Att, Dmg/5lvls, +1d6 Living, Good	Necro	V,S,F,Und	1 a	Touch	One bone	10 min/lvl	-	-	86
□	Demoncall	+10 Knowledge arcana, planes, religion	Div	V,S,M	1 a	Self	Caster	Instantaneous	-	-	91
□	Devil's Eye	See in magical darkness 30-ft	Div	V,S	1 a	Self	Caster	1 min/lvl	-	-	92
				15/51 2							
				LEVEL 3							
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
🛚	Abyssal Might	+2 Str, Con, Dex and SR	Conj	V,S,M,Dem	1 a	Self	Caster	10 min/lvl	-	-	84
🛚	Demon Wings	Caster sprouts wings, fly normal speed	Trans		1 a	Self	Caster	10 min/lvl	-	-	91
📙	Hell's Power	+2 deflection AC, DR -/+1	-	V,S,M,Dev		Self	Caster	10 min/lvl	-	-	97
⊔	Masochism	+1/10 dmg taken to Att, saves, skills	Ench	V,S,M	1 a	Self	Caster	1 rnd/lvl	-	-	99
				LEVEL 4							
_	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
📙	Claws of the Savage	Claw dmg, +2 Att, dmg	Trans		1 a	Touch	One creature	10 min/lvl	-	-	88
	Vile Lance	+2 Shortspear doing vile dmg	Evoc	V,S,M/DF	1 a	Touch	One shortspear	10 min/lvl	-	-	108

<u>_</u>	Spell No Light Preserve Organ Slash Tongue Unnerving Gaze	Description Creates an area of darkness Preserves an organ in its current state -1 Att, saves, skills, abilities, 1 dmg -1 morale on Att	Schl Trans Necro Trans III	V,S,DF	Time 1 a 10 min 1 a 1 a	Range Close Touch Close Close	Target, Effect, Area 20-ft radius One organ One living creature One humanoid	Duration 1 min/lvl 24 hours 1 rnd 1 rnd/lvl	Save - Fort neg Fort neg Will neg	No Yes Yes	Pge 100 101 103 108
				LEVEL 1							
	Spell Aberrate Bestow Wound Black Bag Cheat Darklight Death Grimace Drug Resistance Extract Drug Nether Trail Sacrificial Skill Stupor Suspend Disease Tongue Tendrils	Description +1 natural AC/4lvls becomes aberration Take caster's wounds, 1 dmg/lvl Bag of holding for evil items Reroll in game of chance, dice, cards 5-ft radius darkness sphere, see within Magical signature on corpse Immune to addiction to drugs Drug is created Compelled to follow trail to trail's end +5 Knowledge religion Target enters a stupor Halts effect of disease in target Tongue becomes one tendril/4lvls	Trans Conj Trans Evoc Necro Ench Conj	V,S,M V,S,M V,S,F V,S S V,M V,S,F S,M V,S,M S,M V,S,M	1 a 1 a	Range Touch Touch Touch Self Touch Touch Touch Touch Touch Touch Touch Self Touch Self Touch Touch	Target, Effect, Area One living creature One living creature Black leather bag Caster One creature Corpse One living creature One drug dose Trail 20-ft/lvl Caster One helpless creature One creature Cone creature	Duration 10 min/lvl Instantaneous 24 hours 1 min/lvl or till used 1 min/lvl Permanent 1 hr/lvl Permanent 10 min/lvl 1 min/lvl 1 hr/lvl 24 hours 1 hr/lvl or till used	Save Fort neg Fort neg Fort neg - Will neg - Fort neg Fort neg - Fort neg	Yes Yes No No No Yes No Yes	85 86 87 91 91
				LEVEL 2							
	Dance of Rain	Target becomes exhausted Target takes 1d4/lvl (10)	Necro Evoc Ench Trans Ench Ench Ench Necro Necro Abj	V,S V,S V,S V,S,M V,S,M V,S,M V,S,Dis V,S,Loc V,S,Drug	Time 1 a Round 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a	Close Close Self Self Self Touch Close	Target, Effect, Area One living creature All non-demons One creature One creature Caster Caster Caster One living creature One living creature One living creature One creature One humanoid	Duration Instantaneous Instantaneous Instantaneous 1 rnd 10 min/lvl 1 rnd/lvl 1 rnd/lvl Instantaneous Instantaneous Instantaneous Instantaneous Permanent 10 min/lvl 1 rnd/lvl	Save Fort neg Ref half Fort part Will neg Fort neg Ref half Fort neg Will neg Fort neg	Yes Yes Yes - - Yes Yes Yes	90 90
				LEVEL 3							
	Devil's Eye Dread Word Drown Evil Eye Eyes of the Zombie Glimpse of Truth Reality Blind	Description Next die roll action fails, poss -4 morale Dazed 1 round then unconscious See in magical darkness 30-ft 1d3 Cha dmg Begin drowning, -2 circumstance bonus -4 luck on attacks, saves and checks See via zombie's eyes, control actions Correct answer 75% of time Blinded and stunned, nightmares Tongue becomes one small viper/4lvls +2 Shortspear doing vile dmg 20 hps/inch, hardness 10	III Div Evoc Conj Ench Div Div III Trans	S V,S,F V,S,Drug V,S,M V,S,M V,S,M/DF	Time 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a	Range Medium Close Self Close Medium Close Self Close Self Touch Medium	Target, Effect, Area One living creature One creature Caster One good creature One humanoid One creature Caster and zombie Caster One creature Caster One shortspear Wall 5x5-ft/lvl	Duration Instantaneous 1 rnd + 1d10 min 1 min/lvl Instantaneous Instantaneous Instantaneous 1 hr/lvl (D) 1 hour Concentration 1 hr/lvl or till used 10 min/lvl 1 min/lvl	Save Will neg Will neg - Fort neg Fort neg Will neg Will neg	Yes Yes Yes Yes Yes Yes Yes - Yes -	89 92 93 93 94 94
				LEVEL 4							
	Spell Abyssal Might Damning Darkness Dancing Chains Distort Summons Grim Revenge Hell's Power Liquid Pain Mirror Sending Psychic Poison Wall of Deadly Chains Wrack	Description +2 Str, Con, Dex and SR Darkness, Good 2d6 dmg/rnd, Ntrl half Chains attack as spiked chains Summoned creatures are evil only Tgt hand detaches 6d6 dmg, wight att +2 deflection AC, DR -/+1 Physical manifestation of pain Convey message through mirrors Div, mind affecting spellcaster poisoned Wall of Chains, strikes 5-ft, 3d6 dmg Target is blind and helpless	Evoc Trans Trans Necro Conj Necro Evoc	V,S V,S,Und V,S,M,Dev V,S,F V,S,F V,S,M/DF V,S,M	1 day	Special	Target, Effect, Area Caster One item One chain/Ivl 50-ft radius One living humanoid Caster One living creature One living creature 50-ft radius Wall 5x5-ft/Ivl One humanoid	Duration 10 min/IvI 10 min/IvI (D) 1 min/IvI 1 hr/IvI Instantaneous 10 min/IvI Permanent Instantaneous 1 hr/IvI 1 min/IvI 1 rnd/IvI	Save Fort neg - Fort neg - Fort neg - Tent neg - Tent neg - Ref half	- No No - Yes - Yes Yes - No	90 92 97 97 98

	Spell Call Dretch Horde Call Lemure Horde Call Nightmare Imprison Possessor Resonating Resistance Soul Shackles Stop Heart Wall of Ooze	Description Dretches to a max of 2HD/IvI Lemures to a max of 2HD/IvI Nightmare serves caster Possessing creature trapped in body Reroll spell resistance Imprisons soul and can question it Heart Attack, Target drops to -8 hps and loses 1 hp/rnd 50 hps/inch, hardness 0, 2d6 acid	Conj Conj Abj Trans Necro Necro	Comp V,S,Soul V,S,Soul V,S,Soul V,S V,Fiend V,S,F,Loc S,Drug V,S,M/DF	1 a	Range Close Close Medium Close Self Close Touch	Target, Effect, Area 2d4 dretches 3d4 lemures One nightmare Possessing creature Caster One dead creature One living humanoid/animal Wall 5x5-ft/lvl	Duration 1 year 1 year 1 week Permanent (D) 1 min/lvl Instantaneous Instantaneous Conc +1 rnd/lvl	Save Will neg - Fort neg Fort part	SR No No No Yes - Yes Yes	86 86 87 98 102 104 106
				LEVEL 6							
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pae
	Alert Bebilith	Summons bebilith		V,S,M	1 a	Close	One bebilith	Instantaneous	-		84
	Ectoplasmic Enhancement	Undead gain +1 AC, +1d8 hps, +1 Att, +2 TR, +1 to each of these every 4lvls	,		Round		Incorporeal undead/lvl	24 hours	-	No	
	False Sending	False message from a false sender	Ш	V,S,M/DF	10 min	Special	One creature	1 rnd	Will neg	Yes	95
	Fiendish Quickening	Caster's teleport spells are quickened	Trans	V,S,Fiend	Round	Self	Caster	1 rnd/lvl	-	-	95
	Impotent Possessor	Renders possessing creature powerless	Abj	V,S	1 a	Close	Possessing creature	Permanent (D)	Will neg	Yes	98
□	Snare Astral Traveler	Captures creature holding it motionless	Abj	V,S	1 a	Medium	One astral creature	1 rnd/lvl	Will neg	Yes	104
	Spell Eye of the Beholder Fiendish Clarity Wall of Eyes Whirlwind of Teeth	Description Eye gains one beholder power Darkvision 60-ft, see invisible, det good 10 hps/inch, hardness 5, hold monster 1d8/2lvls damage to all in area	Conj	Comp V,S V,S V,S,M V,S,M/DF	Time 1 a 1 a 1 a 1 a	Range Self Self Medium Medium	Target, Effect, Area Caster Caster Wall 5x5-ft/lvl 5-ft/lvl radius, 10- ft/lvl high	Duration 1 rnd/lvl 10 min/lvl Instantaneous 1 rnd/lvl	Save - - - Will neg Ref half	SR - - No Yes	
				LEVEL 8							
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	
	Bestow Greater Curse	Various effects, one ability reduced to 1			1 a	Touch	One creature	Permanent	Will neg	Yes	
	Gutwrench	Save or die else 10d6 dmg		V,S,Und	1 a	Close	One living creature	Instantaneous	Fort part	Yes	
	Phantasmal Thief	Phantasm steals item from creature	-	V,S,M	1 a	Close	One item	1 rnd/lvl	-	No	
<u> </u>	Soul's Treasure Lost	Disintegrates most valuable item		V,S,M	1 a	Close	One creature	Instantaneous	Fort neg	Yes	
	Steal Life	Lose 1 stat/rnd becoming 1 wk younger	Necro	V,S,Loc	1 a	Close	One living humanoid	Concentration	Fort neg	Yes	106
				LEVEL 9							
	Spell	Description	Schl	Comp	Time	Range	Target Effect Area	Duration	Save	SD	Pge
	Crushing Fist of Spite	1d6/lvl dmg from darkness fist		V,S,M,Dis		Medium	Target, Effect, Area 5-ft radius, 30-ft high		Ref neg	Yes	
	Mindrape	Alters target's memories, knows all		V,S,IVI,DIS V,S	1 a	Medium	One creature	Instantaneous	Will neg	Yes	
	Utterdark	As deeper darkness, evil can see within				Close	100-ft/lvl radius	1 hr/lvl	will rieg	No	
	Ottoludik	As deeper darkness, evil can see Willill	CON	v ,3,1VI/Uf	1 111	CIUSE	100-11/1VI Laulus	1 111/1VI	-	INO	100

Druid Spells	Vile Darkness 3.5
Druid Spells	VIIIE Darkness 3.5

Spell □ Preserve Organ	Description Preserves an organ in its current state	Schl Necro	Comp V,S,DF	Time 10 min	Range Touch	Target, Effect, Area One organ	Duration 24 hours	Save Fort neg	SR Yes	
_ ,	•					, and the second		·		
			LEVEL	1						
Spell Extract Drug	Description Drug is created	Schl	Comp V,S,F	Time 1 min	Range Touch	Target, Effect, Area One drug dose	Duration Permanent	Save	SR	Pg 94
☐ Spider Hand	Hand can travel 20-ft/lvl away	Trans	V,S	1 a	Self	Caster's hand	Conc to 1 min/lvl	- -	-	10
_ Suspend Disease	Halts effect of disease in target	Abj	V,S,M	1 a	Touch	One creature	24 hours	Fort neg	Yes	10
			LEVEL	2						
Spell Circle of Nausea	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	
_ Circle of Nausea	-2 Att, saves, skills (except caster)	Evoc	V,S,F	1 a	Self	22-ft radius	1 min/lvl	Fort neg	Yes	88
			LEVEL	3						
Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pg
			LEVEL	4						
			LEVEL							
Spell Claws of the Savage	Description Claw dmg, +2 Att, dmg	Schl Trans	Comp V,S	Time 1 a	Range Touch	Target, Effect, Area One creature	Duration 10 min/lvl	Save -	SR -	Pg 88
			LEVEL	5						
Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pg
			LEVEL	6						
Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pa
_ Dox	1d4 Con dmg		V,S,DF	1 a	Close	One living creature/lv		Fort neg	Yes	
			LEVEL	7						
Constill	Description	Calal			D	Townsh Effect Asses	Donation	Č	CD	D
Spell Pestilence	Description Target takes 1d4 Con/day	Schl Necro	Comp V,S,Dis	Time 1 a	Range Touch	Target, Effect, Area One living creature	Duration Instantaneous	Save Fort neg	SR Yes	
			LEVEL	8						
Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pg
			LEVEL	9						
Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	
□ Were-Doom	1d4 humanoids become lycanthropes	Evoc	V,S,M	1 min	Long	50-ft/lvl radius	24 hours	Fort neg	Yes	109