| character na         | me            |          |             |                 | player                      |  |                             |   |                           | Du           | NG             | <b>EO</b> I | 15                        |                     |
|----------------------|---------------|----------|-------------|-----------------|-----------------------------|--|-----------------------------|---|---------------------------|--------------|----------------|-------------|---------------------------|---------------------|
| Psychic              | Warrio        | or       |             |                 | <u> </u>                    |  |                             |   |                           |              | AG             |             |                           |                     |
| class                |               | ra       | ice         |                 | alignment                   |  | level                       | deity   |                           |              |                |             |                           |                     |
| size                 | age           |          | ender       | height          | weight                      | eyes   | hair                        | skin  | CHARA                     | CTER         | REC            | ORD         | SHE                       | ETS                 |
| ABILITY NAME         | ABILITY       | ABILITY  | TEMPORARY   | TEMPORARY       | TOTAL                       | ·  |                             |   |                           | DAMAGE       | HIT DIE        |             | SPEED                     | ,                   |
| STR                  | SCORE         | MODIFIER | SCORE       | MODIFIER        |                             | wol  | JNDS/CURRENT HP             | SUBDUAL DAM.  | AGE                       | REDUCTION    | d8             |             | PELL                      |                     |
| strength             | $\vdash$      | $\vdash$ | ш           | h               | HP<br>it points             | ]  |                             |   |                           |              | uo             | <u> </u>    | _                         | =                   |
| <b>DEX</b> dexterity |               |          | ш           | arı             | MC mor class                | = 10+  | + + +                       |   | +                         |              | [              |             |                           |                     |
| CON                  |               |          |             |                 | TOTAL                       | <u>.                                    </u> | ARMOR SHIELD<br>BONUS BONUS | DEX SIZE NAT<br>MODIFIER MODIFIER ARM   | URAL MISC<br>MOR MODIFIER |              | MISS<br>CHANCE | SPELL       | ARMOR<br>CHECK<br>PENALTY | SPELL<br>RESISTANCE |
| INT intelligence     | 一             | 一        |             |                 | NITIATIVE<br>modifier       | =  | +                           | SS  |                           | SKIL         |                |             | X RANKS                   | ,                   |
|                      | $\vdash$      | $\vdash$ | Н           | ш-              |                             | TOTAL  | DEX MISC<br>MOD MOD         | S-CLASS   |                           | KEY          | SKILL          | ABILITY     |                           | MISC                |
| WIS                  | Ш             |          | ш           |                 | BASE ATT                    | ACK  |                             | SKILL NAME  |                           | ABILITY      | MODIFIER       | MODIFIER    | RANKS                     | MISC<br>MODIFIER    |
| CHA<br>charisma      |               |          |             |                 | Donus                       |  |                             |   |                           | INT          | ·:             | =           | +                         | _+                  |
| SAVING T             | HPO\\/S       | TOT      | AI BAS      | E ABILITY MA    | AGIC MISC. T                | EMP. Cond                                    | itional modifiers           |   | ATHY ■                    | INT<br>INT   |                |             | +                         | _+                  |
| REF                  |               |          | AL SAV      | MODIFIER MOI    | DIFIER MODIFIER MC          | DIFIER                                       | itional modifiers           | □ AUTOHYPNOS  | SIS                       | WIS          |                | =·<br>=·    | +<br>+                    | .+<br>_+            |
| (dexte               | rity)         | ┛╘       | ╝           | _ * +*          |                             |  |                             | ☐ BALANCE ■   |                           | DEX*         |                | =           |                           |                     |
| FORTI (constitu      | TUDE<br>tion) |          | _ =         | ++              | + +                         |  |                             | BLUFF ■      CLIMB ■  |                           | CHA<br>STR*  |                | =           |                           |                     |
| WILLP                |               |          |             |                 | ++                          | _  |                             | ☐ CONCENTRAT  | ION ■                     | CON          |                | =<br>=      |                           |                     |
| (wisdo               | om)           |          |             |                 |                             |  |                             | ☐ CRAFT ■ (   |                           | ) INT        |                | =           | +                         | _+                  |
|                      |               |          | BAS<br>ATTA | E<br>CK STR S   | IZE MISC T                  | EMP.   | itional modifiers           | ☐ ☑ DECIPHER SC ☐ ☑ DIPLOMACY ■   |                           | INT<br>CHA   |                |             | +<br>+                    | .+                  |
| MEI                  | .EE           | TOTA     | AL BON      | US MODIFIER MOI | DIFIER MODIFIER MC          | DDIFIER                                      |                             | ☑ DISABLE DEV   |                           | INT          |                | =           |                           | .T                  |
| attack b             | onus          |          | _ =         | ++              | +                           | _  |                             | ⊠ Disguise ■  |                           | CHA          |                | =           |                           |                     |
| RAN<br>attack        |               |          | ]=          | + +             | + +                         |  |                             | <ul><li>ESCAPE ARTIS</li><li>FORGERY ■</li></ul>  | 5T <b>=</b>               | DEX*         |                | =           | +<br>+                    | .+<br>+             |
|                      |               | тот      | ALIA        | CK MODIFIER MOI | IZE MISC<br>DIFIER MODIFIER |  |                             | ☐ GATHER INFO   | RMATION                   | СНА          |                | =           |                           | _+                  |
|                      |               |          | BON         | US              |                             |  |                             | <ul><li>☑ Handle Anii</li><li>☑ Heal ■</li></ul>  | MAL                       | CHA          |                | =           |                           | .+                  |
| V                    | <b>VEAPO</b>  | N        |             | TOTAL ATTACK    | BONUS D                     | AMAGE  | CRITICAL                    | ⊠ HEAL ■  |                           | WIS<br>DEX*  |                | =           |                           |                     |
|                      |               |          |             |                 |                             |  |                             | ⊠ Innuendo  |                           | WIS          |                | =           |                           | +                   |
| RANGE                | WEIGHT        | SIZE     |             | TYPE            | SPECIA                      | AL PROPER                                    | TIES                        |   |                           | CHA<br>WIS   |                | =           |                           |                     |
|                      |               |          |             |                 |                             |  |                             | □ JUMP ■  | TION                      | STR*         |                | =:          |                           |                     |
|                      | //EARG        |          |             |                 |                             |  |                             | ✓ KNOWLEDGE   | . ,                       | INT          | :              | =           | +                         | _+                  |
| ٧                    | /EAPC         | N        |             | TOTAL ATTACK    | BONUS D                     | AMAGE  | CRITICAL                    |   | •                         | E<br>INT     |                | <b>=</b> .  |                           |                     |
|                      |               |          |             |                 |                             |  |                             |   | ,                         | INT          |                |             | +                         | .T<br>_+            |
| RANGE                | WEIGHT        | SIZE     |             | TYPE            | SPECIA                      | AL PROPER                                    | TIES                        | ⊠ Knowledge   | ,                         | INT          |                |             | +                         | _+                  |
|                      |               |          |             |                 |                             |  |                             | <ul><li></li></ul>  |                           | INT          |                |             | +<br>+                    | .+<br>+             |
| V                    | /EAPC         | N        |             | TOTAL ATTACK    | PONIE -                     | AMACE  | CDITICAL                    |   | (PSIONICS)                | INT          |                | =           |                           |                     |
|                      |               |          |             | TOTAL ALTACK    | PONO2 D                     | AMAGE  | CRITICAL                    | ⊠ KNOWLEDGE   | . ,                       | INT          |                | =           |                           |                     |
| RANGE                | WEIGHT        | CIZE     |             | TVDE            | CDECH                       | N DDODES                                     | TIES                        | <ul><li></li></ul>  | (KELIGION)                | INT<br>WIS   |                | =:          |                           |                     |
| RANGE                | WEIGHT        | SIZE     |             | TYPE            | SPECIA                      | AL PROPER                                    | HES                         | Move Silent     ✓ Mov | ΓLY ■                     | DEX*         | ·:             | =           | +                         | +                   |
|                      |               |          |             |                 |                             |  |                             |   |                           | DEX<br>) CHA |                | =           |                           |                     |
|                      |               |          |             |                 |                             |  |                             |   |                           | INT          |                | =           |                           |                     |
| ARMOR/               | PROTEC        | TIVE IT  | ЕМ          | TYPE            | ARMOR BON                   | NUS  | CHECK PENALTY               | ⊠ Ріск Роскет   |                           |              | ·:             |             |                           |                     |
|                      |               |          |             |                 |                             |  |                             | □ Profession     □ Read lips  | (                         | ) WIS        |                | =<br>=      |                           |                     |
| MAX DEX              | SPELL FAI     | LURE     | SPEED       | WEIGHT          | SPECI/                      | AL PROPER                                    | TIES                        | ⊠ RIDE ■  |                           | DEX          |                |             |                           |                     |
|                      |               |          |             |                 |                             |  |                             | ⊠ REMOTE VIEW   | <b>√</b> ■                | INT          |                | =           |                           | _+                  |
| SHIELD/PI            | ROTECT        | IVF ITE  | М           |                 |                             |  |                             | <ul><li>Search ■</li><li>Sense Motiv</li></ul>  | /E ■                      | INT<br>WIS   |                | =:<br>=:    |                           |                     |
| J                    |               |          | ARM         | OR BONUS V      | VEIGHT SPELL I              | FAILURE                                      | CHECK PENALTY               | SPELLCRAFT  |                           | INT          |                | =           |                           |                     |
|                      |               |          |             |                 |                             |  |                             | ⊠ SPOT ■  |                           | WIS          |                |             |                           | +                   |
|                      |               |          |             | SPECIAL PROPE   | RTIES                       |  |                             | ☐ STABILIZE SEI<br>☐ SWIM ■   | LF                        | CON<br>STR*  |                | =           |                           | _+<br>+             |
|                      |               |          |             |                 |                             |  |                             | Тимвlе  |                           | DEX*         | ·              | =           | +                         | _+                  |
|                      | AMMUNITIC     |          |             |                 |                             |  |                             | □ Use Magic D     □ Use Psionic     □ U |                           |              |                |             |                           |                     |
|                      |               |          |             |                 |                             |  |                             | USE ROPE ■  | DEVICE                    |              |                |             |                           |                     |
|                      |               |          |             |                 |                             |  |                             |   | Lore ■                    |              | :              |             |                           |                     |

| campaign          |                                  | D014//      |           |               |                   |              |                 |                |                  |
|-------------------|----------------------------------|-------------|-----------|---------------|-------------------|--------------|-----------------|----------------|------------------|
|                   |                                  | POW         | ER SAV    | E 1d20+       | KEY ABILITY MODIF |              | )WER            | POIN           | TS               |
| experience points |                                  | ERFF M      | ANIFF     | STATION       | S                 | 7            |                 |                |                  |
| G                 | EAR                              |             |           | JIAITON       | 0-LEVEL           |              |                 |                |                  |
| ITEM              | ITEM                             | Psio        | nic Com   | bat: 1d20     | + DC Modifi       | or + Koy A   | bility N        | 10difia        | <b>.</b> .       |
|                   |                                  | F 510       | inc com   | Dat. 1420     | + DC WIOGIII      | er + Key F   | willy i         | nounie         | Z1               |
|                   |                                  |             |           |               | EGO<br>WHII       |              | MIND<br>N BLAST | MIND<br>THRUST | PSYCHIC<br>CRUSH |
|                   |                                  | EMPTY MIN   | D         |               | +1                | -2           | +3              | -3             | -5               |
|                   |                                  | INTELLECT F | FORTRESS  |               | -2                | +1           | +0              | +6             | +4               |
|                   |                                  | MENTAL BAI  | RRIER     |               | -1                | +4           | -3              | +1             | +3               |
|                   |                                  | THOUGHT S   | SHIELD    |               | -4                | -1           | -2              | +4             | +2               |
|                   |                                  | TOWER OF I  | IRON WILL |               | +3                | +0           | -1              | +5             | -3               |
|                   |                                  | NONPSIONI   | IC BUFFER |               | -8                | _9           | +4              | -8             | -8               |
|                   |                                  | ·           |           | OF POWER POI  |                   | +7           | +8              | +8             | +8               |
|                   |                                  | 1210012     |           | 01 10 WERT 01 | 10                | ., .,        | 10              | 10             | 10               |
|                   |                                  | ATTACI      | K MOD     | ES            |                   | POWER        | <b>S</b>        |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
| LIGHT LOAD MEDIL  | J LJ JM LOAD HEAVY LOAD          |             |           |               |                   |              |                 |                |                  |
|                   | TIENT LOND                       |             |           |               |                   |              |                 |                |                  |
| LIFT OVER LIF     | T OFF PUSH OR                    | DEFENS      | SE MOI    | )ES           |                   |              |                 |                |                  |
| EOUALS 2 × M      | OUND DRAG  IAX LOAD 5 × MAX LOAD | DEFENS      | SE MIOL   | )E3           |                   |              |                 |                |                  |
| MAX LOAD          |                                  |             |           |               |                   |              |                 |                |                  |
| SPECIAL AB        | ILITIES/FEATS                    |             |           |               | NUM               | BER OF POWER | S KNOWN         |                |                  |
|                   |                                  |             |           | 0             | 1st               |              | 3rd             | 4th            |                  |
|                   |                                  |             |           | 5th           | 6th               | 7th          | 8th             | 9th            |                  |
|                   |                                  |             |           |               | SPELLS            |              |                 |                |                  |
|                   |                                  | SPELL       | SAVE      | I .           | NUMBER OF SPE     |              |                 |                | -                |
|                   |                                  | JP LLL      | JAVL      | DC MOD 5th    | 1st<br>6th        | 2nd<br>7th   |                 |                |                  |
|                   |                                  | SPELL       | SPFIIS    | RONUS         |                   | CDELL        | _               |                |                  |
|                   |                                  | SPELL LEV   | PER DAY   | SPELLS        |                   | SPELI        | .5              |                |                  |
|                   |                                  | •           |           | 0 —           |                   |              |                 |                |                  |
|                   |                                  | 15          | т         |               |                   |              |                 |                |                  |
|                   |                                  | 2N          | D         |               |                   | <u> </u>     |                 |                |                  |
| MONEY             | LANGUAGES                        | 3R          | D         |               |                   |              |                 |                |                  |
|                   |                                  | 4TI         | н         |               |                   |              |                 |                |                  |
|                   |                                  | 5TI         | н 📄       |               |                   |              |                 |                |                  |
|                   |                                  | 6ТІ         | н 🦳       | <u> </u>      |                   |              |                 |                |                  |
|                   |                                  | 711         | н 🔚       |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   | 1                                | 9TI         |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |

| character na        |                  |                     |                    |                       | player             |               |                     |          |   |          | Du                  | NG              | <u> </u>  | 15          |                  |
|---------------------|------------------|---------------------|--------------------|-----------------------|--------------------|---------------|---------------------|----------|---|----------|---------------------|-----------------|-----------|-------------|------------------|
| Psion: N            | lomac            | ł                   |                    |                       |                    |               |                     |          |   |          | <b>176</b>          | AG              | 2KK       | Ξ_          |                  |
| class               |                  | ra                  | ce                 |                       | alignment          |               | level               |          | deity                                   | •        |                     |                 |           |             |                  |
| size                | age              | ge                  | ender              | height                | weight             | eyes          | hair                | ski      |   | HARA     | CTER                | R E C (         | ORD :     | SHEI        | ETS              |
| ABILITY NAME        | ABILITY<br>SCORE | ABILITY<br>MODIFIER | TEMPORARY<br>SCORE | TEMPORARY<br>MODIFIER | TOTAL              | WOLING        | DS/CURRENT HP       |          | SUBDUAL DAMAGE                          |          | DAMAGE<br>REDUCTION | HIT DIE<br>TYPE | S         | PEED        |                  |
| ŞTŖ                 | JEONE            | MODIFIER            | JEORE              |                       | HP                 | WOONE         | Joj CORRENT TII     | 1 [      | JOBBOAL DAWAGE                          |          |                     | d4              |           |             |                  |
| strength DEX        |                  |                     | $\vdash$           |                       | AC                 | 10. [         | $\neg \neg$         |          | $\neg \neg$                             |          |                     |                 |           |             |                  |
| dexterity           |                  |                     |                    | ar                    | mor class          | = 10+         | RMOR SHIELD         | DEX      | + H H H H H H H H H H H H H H H H H H H | MISC     | L                   | MISS /          | ARCANE .  | ARMOR       | SPELL            |
| CON<br>constitution |                  |                     | ш                  | ш.,                   | TOTAL              | B             | ONUS BONUS          | MODIFIER | MODIFIER ARMOR                          | MODIFIER | (                   | CHANCE          | SPELL     | CHECK       | RESISTANCE       |
| INT intelligence    |                  |                     |                    |                       | NITIATIVE modifier | =             | +                   | CLASS    |   |          | SKILL               | S               | MAX       | ( RANKS     | 1                |
|                     | H                | H                   |                    | н-                    |                    | TOTAL         | DEX MISC<br>MOD MOD | Š        | SIZILL NIANAE                           |          | KEY                 | SKILL           | ABILITY   | RANKS       | MISC<br>MODIFIER |
| WIS                 | Ш                | Щ                   | ш                  |                       | BASE ATTA          | VCK           |                     | CRO      | SKILL NAME                              |          | ABILITY             | MODIFIER        | MODIFIER  | KAINKS      | MODIFIER         |
| CHA<br>charisma     |                  |                     | ш                  |                       | bonus              |               |                     |          | ALCHEMY                                 |          | INT                 | =               | =+        | <b></b>     | +                |
| SAVING T            | ⊔DO\Y/S          | тот                 | AI BAS             | E ABILITY M           | AGIC MISC. TE      | MP. condition | nal modifiers       |          | Animal Empathy<br>Appraise ■            | •        | INT                 |                 |           | +           | +                |
| REF                 |                  |                     | AL SAV             | E MODIFIER MC         | DIFIER MODIFIER MO | DIFIER        | nai modiliers       | I        | AUTOHYPNOSIS                            |          | INT<br>WIS          |                 | =+        |             | +                |
| (dexte              | rity)            |                     | _ =                | + +                   | ++                 | _             |                     | I        | BALANCE ■                               |          | DEX*                |                 | =+        |             | +                |
| FORT!               | ŢŲDE             |                     | $\exists = \Box$   | <b>+</b> +            | + +                |               |                     | ⊠ E      | BLUFF ■                                 |          | СНА                 | =               | =         | +           | +                |
| (constitu           |                  |                     | ╡늗                 |                       | = = =              |               |                     | 1 -      | CLIMB ■                                 |          | STR☆                |                 | =         |             | +                |
| WILLP<br>(wisdo     |                  | 1                   | _ =                | +L+L                  | ++                 |               |                     | I – .    | CONCENTRATION I                         |          | CON                 |                 | =         |             | +                |
|                     |                  | _                   |                    |                       |                    |               |                     |          | Craft ■ (<br>Decipher Script            |          | ) INT<br>INT        |                 | =†<br>= - |             | +                |
|                     |                  |                     | BAS<br>ATTA        | CK STR :              | SIZE MISC TE       | MP.           | nal modifiers       | _        | DIPLOMACY                               |          | CHA                 |                 |           |             | +                |
| MEL                 | EE               | TOT                 | AL BON             | US MODIFIER MC        | DIFIER MODIFIER MO | DIFIER        |                     | _        | DISABLE DEVICE                          |          | INT                 |                 | =         |             | +                |
| attack b            |                  |                     | =                  | ++                    | ++                 | _             |                     | 1 -      | DISGUISE <b>=</b>                       |          | СНА                 | =               | =+        | <del></del> | +                |
| RAN                 | GED              |                     | $\exists = \Box$   | <b>+</b> +            | + +                |               |                     | _        | SCAPE ARTIST                            |          | DEX*                |                 | =+        |             | +                |
| attack b            | onus             | TOTA                | ∟ L<br>Δι BAS      | E DEX :               | SIZE MISC          | _             |                     | _        | orgery <b>■</b><br>Gather Informa       | TION =   | INT<br>CHA          |                 | =         |             | +                |
|                     |                  | 101                 | AL ATTA            |                       | DIFIER MODIFIER    |               |                     | _        | HANDLE ANIMAL                           | IION =   | СНА                 |                 | =+<br>=+  |             | +                |
|                     | VEAPO            | NAI.                |                    |                       |                    |               |                     | _        | HEAL ■                                  |          | WIS                 |                 | =         |             | +                |
| ·                   | VEAPC            | N                   |                    | TOTAL ATTACK          | BONUS DA           | MAGE          | CRITICAL            | ⊠ŀ       | HIDE ■                                  |          | DEX*                | =               | =         | +           | +                |
|                     |                  |                     |                    |                       |                    |               |                     | _        | NNUENDO                                 |          | WIS                 |                 | =         |             | +                |
| RANGE               | WEIGHT           | SIZE                |                    | TYPE                  | SPECIA             | L PROPERTI    | ES                  |          | NTIMIDATE                               |          | CHA                 |                 | =+        |             | +                |
|                     |                  |                     |                    |                       |                    |               |                     | I        | ntuit Direction<br>ump <b>≡</b>         |          | WIS<br>STR*         |                 | =+<br>=+  |             | +                |
|                     |                  |                     | $\perp$            |                       |                    |               |                     |          | NOWLEDGE (ARCA                          | NA)      | INT                 |                 |           | r<br>+      | +                |
| V                   | VEAPO            | N                   |                    | TOTAL ATTACK          | BONUS DA           | MAGE          | CRITICAL            | ⊠k       | NOWLEDGE (ARCH                          | HITECTUR | E                   |                 |           |             |                  |
|                     |                  |                     |                    |                       |                    |               |                     |          | ENGINEERING)                            |          | INT                 |                 | =         |             | +                |
| RANGE               | WEIGHT           | SIZE                |                    | TVDE                  | SDECIA             | L PROPERTII   | re .                |          | (NOWLEDGE (GEO                          | ,        | INT                 |                 | =         |             | +                |
| KANGE               | WEIGHT           | SIZE                |                    | TYPE                  | SPECIA             | L PROPERTI    | <u>-:</u> 3         | 1 -      | (nowledge (hist<br>(nowledge (loca      | ,        | INT                 |                 |           | +           | +                |
|                     |                  |                     |                    |                       |                    |               |                     |          | (NOWLEDGE (NATU                         |          |                     |                 |           | '           | +_               |
| V                   | /EAPC            | N                   |                    | TOTAL ATTACK          | PONUS D            | MAGE          | CRITICAL            |          | (NOWLEDGE (PSIO                         | ,        | INT                 |                 | =+        |             |                  |
|                     |                  |                     |                    | TOTAL ATTACK          | BONUS DA           | MAGE          | CRITICAL            |          | NOWLEDGE (THE                           | ,        | INT                 | =               | =         | +           | +                |
| <u></u>             |                  |                     |                    |                       |                    |               |                     | _        | NOWLEDGE (RELIG                         | SION)    | INT                 |                 | =+        |             |                  |
| RANGE               | WEIGHT           | SIZE                |                    | TYPE                  | SPECIA             | L PROPERTI    | ES                  |          | listen ■<br>Move Silently ■             |          | WIS<br>DEX*         |                 | =+        |             |                  |
|                     |                  |                     |                    |                       |                    |               |                     | _        | OPEN LOCK                               |          | DEX                 |                 | =         |             | +                |
|                     |                  | 1                   |                    |                       |                    |               |                     |          | PERFORM (                               |          | ) сна               |                 |           |             | +                |
| ARMOR/              | DDATE            | TIVE                | EM -               |                       |                    |               |                     | F        | SICRAFT                                 |          | INT                 |                 | =+        |             | +                |
| ARMOR               | PROTEC           | HIVE II             | EM                 | TYPE                  | ARMOR BON          | US CH         | HECK PENALTY        | 1 -      | PICK POCKET                             |          |                     | ·=              |           |             | +                |
|                     |                  |                     |                    |                       |                    |               |                     | _        | Profession (<br>Read lips               |          | ,                   | =               |           |             | +                |
| MAX DEX             | SPELL FAI        | LURE                | SPEED              | WEIGHT                | SPECIA             | L PROPERTI    | ES                  | _        | RIDE ■                                  |          | INT                 | =               | =f        |             | +                |
| [                   |                  |                     |                    |                       |                    |               |                     | _        | REMOTE VIEW <b>=</b>                    |          | INT                 |                 | <br>=     |             |                  |
|                     |                  |                     | _                  |                       |                    |               |                     | _<br>⊠ S | SEARCH ■                                |          | INT                 |                 | =         |             |                  |
| SHIELD/P            | ROTECT           | IVE ITE             | M ARM              | OR BONUS              | WEIGHT   SPELL F   | AILURE CH     | HECK PENALTY        |          | SENSE MOTIVE                            |          | WIS                 |                 | =+        |             | +                |
|                     |                  |                     |                    |                       |                    |               |                     | _        | PELLCRAFT                               |          | INT                 |                 | =         |             | +                |
|                     |                  |                     |                    | CDECIAL BROOM         | DTIES              |               |                     | _        | SPOT ■<br>STABILIZE SELF                |          | WIS<br>CON          |                 | =†<br>= - |             | +                |
|                     |                  |                     |                    | SPECIAL PROPE         | RIIES              |               |                     | _        | SWIM <b>=</b>                           |          | STR*                |                 | ==        |             | +                |
|                     |                  |                     |                    |                       |                    |               |                     | _        | Гимвіе                                  |          | DEX*                |                 |           |             |                  |
|                     |                  |                     |                    | AMMUNITIO             | ON                 |               |                     | _        | Jse Magic Devic                         |          | СНА                 | =               |           |             |                  |
|                     |                  |                     |                    |                       |                    |               |                     | , –      | JSE PSIONIC DEVI                        | CE       |                     | =               |           |             | +                |
|                     |                  |                     |                    | ]                     |                    |               |                     |          | JSE ROPE  VILDEDNESS LODE               | _        | DEX                 |                 |           |             | +                |
|                     |                  |                     |                    |                       |                    |               |                     | X \      | Wilderness Lore                         | -        | WIS                 | =               | =         | +           | +                |

| campaign          |                                  | D014//      |           |               |                   |              |                 |                |                  |
|-------------------|----------------------------------|-------------|-----------|---------------|-------------------|--------------|-----------------|----------------|------------------|
|                   |                                  | POW         | ER SAV    | E 1d20+       | KEY ABILITY MODIF |              | )WER            | POIN           | TS               |
| experience points |                                  | ERFF M      | ANIFF     | STATION       | S                 | ٦            |                 |                |                  |
| G                 | EAR                              |             |           | JIAITON       | 0-LEVEL           |              |                 |                |                  |
| ITEM              | ITEM                             | Psio        | nic Com   | bat: 1d20     | + DC Modifi       | or + Koy A   | bility N        | 10difia        | <b>.</b> .       |
|                   |                                  | F 510       | inc com   | Dat. 1420     | + DC WIOGIII      | er + Key F   | willy i         | nounie         | Z1               |
|                   |                                  |             |           |               | EGO<br>WHII       |              | MIND<br>N BLAST | MIND<br>THRUST | PSYCHIC<br>CRUSH |
|                   |                                  | EMPTY MIN   | D         |               | +1                | -2           | +3              | -3             | -5               |
|                   |                                  | INTELLECT F | FORTRESS  |               | -2                | +1           | +0              | +6             | +4               |
|                   |                                  | MENTAL BAI  | RRIER     |               | -1                | +4           | -3              | +1             | +3               |
|                   |                                  | THOUGHT S   | SHIELD    |               | -4                | -1           | -2              | +4             | +2               |
|                   |                                  | TOWER OF I  | IRON WILL |               | +3                | +0           | -1              | +5             | -3               |
|                   |                                  | NONPSIONI   | IC BUFFER |               | -8                | _9           | +4              | -8             | -8               |
|                   |                                  | ·           |           | OF POWER POI  |                   | +7           | +8              | +8             | +8               |
|                   |                                  | 1210012     |           | 01 10 WERT 01 | 10                | ., .,        | 10              |                | 10               |
|                   |                                  | ATTACI      | K MOD     | ES            |                   | POWER        | <b>S</b>        |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
| LIGHT LOAD MEDIL  | J LJ JM LOAD HEAVY LOAD          |             |           |               |                   |              |                 |                |                  |
|                   | TIENT LOND                       |             |           |               |                   |              |                 |                |                  |
| LIFT OVER LIF     | T OFF PUSH OR                    | DEFENS      | SE MOI    | )ES           |                   |              |                 |                |                  |
| EOUALS 2 × M      | OUND DRAG  IAX LOAD 5 × MAX LOAD | DEFENS      | SE MIOL   | )E3           |                   |              |                 |                |                  |
| MAX LOAD          |                                  |             |           |               |                   |              |                 |                |                  |
| SPECIAL AB        | ILITIES/FEATS                    |             |           |               | NUM               | BER OF POWER | S KNOWN         |                |                  |
|                   |                                  |             |           | 0             | 1st               |              | 3rd             | 4th            |                  |
|                   |                                  |             |           | 5th           | 6th               | 7th          | 8th             | 9th            |                  |
|                   |                                  |             |           |               | SPELLS            |              |                 |                |                  |
|                   |                                  | SPELL       | SAVE      | I .           | NUMBER OF SPE     |              |                 |                | -                |
|                   |                                  | JP LLL      | JAVL      | DC MOD 5th    | 1st<br>6th        | 2nd<br>7th   |                 |                |                  |
|                   |                                  | SPELL       | SPFIIS    | RONUS         |                   | CDELL        | _               |                |                  |
|                   |                                  | SPELL LEV   | PER DAY   | SPELLS        |                   | SPELI        | .5              |                |                  |
|                   |                                  | •           |           | 0 —           |                   |              |                 |                |                  |
|                   |                                  | 15          | т         |               |                   |              |                 |                |                  |
|                   |                                  | 2N          | D         |               |                   | <u> </u>     |                 |                |                  |
| MONEY             | LANGUAGES                        | 3R          | D         |               |                   |              |                 |                |                  |
|                   |                                  | 4TI         | н         |               |                   |              |                 |                |                  |
|                   |                                  | 5TI         | н 📄       |               |                   |              |                 |                |                  |
|                   |                                  | 6ТІ         | н 🦳       | <u> </u>      |                   |              |                 |                |                  |
|                   |                                  | 711         | н 🔚       |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   | 1                                | 9TI         |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |

| character na         | aracter name   |          |        |                              |                                   |               |                               |   |                           | Du               | NG                | <b>EO</b> 1         | 15             | _               |
|----------------------|----------------|----------|--------|------------------------------|-----------------------------------|---------------|-------------------------------|---|---------------------------|------------------|-------------------|---------------------|----------------|-----------------|
| Psion: E             | goist          |          |        |                              |                                   |               |                               |   |                           |                  |                   |                     |                |                 |
| class                |                | ra       | ice    |                              | alignment                         |               | level                         | deity   | ,                         | <b>I</b>         | AG                |                     | <u>5</u>       |                 |
| size                 | age            |          | ender  | height                       | weight                            | eyes          | hair                          | skin  | CHARA                     | ACTER            | REC               | ORD                 | SHE            | ETS             |
|                      | ABILITY        | ABILITY  |        | •                            | _                                 | cycs          | nun                           | SKIII   |                           | DAMAGE           | HIT DIE           |                     | *DEEF          |                 |
| ABILITY NAME         | SCORE          | MODIFIER |        | MODIFIER                     | HP TOTAL                          | WOI           | JNDS/CURRENT HP               | SUBDUAL DAM   | AGE                       | REDUCTION        | TYPE              |                     | SPEED          |                 |
| STR<br>strength      |                |          | ш      |                              | it points                         |               |                               |   |                           |                  | d4                |                     |                |                 |
| <b>DEX</b> dexterity |                |          |        | arn                          | AC<br>nor class                   | = 10+         | + + +                         | + + +   | +                         |                  |                   |                     |                |                 |
| CON                  | 一              | 一        |        |                              | TOTAL                             |               | ARMOR SHIELD<br>BONUS BONUS N | DEX SIZE NATI   | URAL MISC<br>MOR MODIFIER |                  | CHANCE            | ARCANE<br>SPELL     | ARMOR<br>CHECK | SPELL           |
| constitution         | $\vdash$       |          | Н      |                              | NITIATIVE                         |               |                               | _   |                           |                  |                   | FAILURE             | PENALTY        |                 |
| INT<br>intelligence  |                |          | ш      |                              | modifier                          | TOTAL         | DEX MISC                      | SKILL NAME  |                           | SKIL             | LS                | MA                  | X RANKS        | /               |
| WIS<br>wisdom        |                |          |        |                              | DACE ATT                          |               | MOD MOD                       | SKILL NAME  |                           | KEY<br>ABILITY   | SKILL<br>MODIFIER | ABILITY<br>MODIFIER | RANKS          | MISC<br>MODIFIE |
| CHA                  | $\vdash$       | $\vdash$ |        |                              | BASE ATTA                         | ACK           |                               |   |                           |                  |                   |                     |                |                 |
| charisma             |                |          |        |                              |                                   |               |                               |   | \TUV <b>=</b>             | INT<br>INT       |                   |                     | +<br>+         | +               |
| SAVING T             | HROWS          | TOT      | AL BAS | E ABILITY MA                 | AGIC MISC. TE                     | MP. cond      | ditional modifiers            | ANTIMAL LIMP      APPRAISE ■  | XIIII <b>=</b>            | INT              |                   | =<br>=              |                | +               |
| REFL                 | EX             |          |        | 1+ 1 1- 1-                   | +                                 |               |                               | <br>□ Autohypnos  | SIS                       | WIS              |                   | =                   |                | +               |
| (dexter              | rity)          |          | 닉늗     |                              |                                   |               |                               | ☐ BALANCE ■   |                           | DEX              |                   | =                   |                | _+              |
| FORTI (constitu      | TUDE<br>ition) |          | _=     | + +                          | + +                               |               |                               | BLUFF ■     CLIMB ■   |                           | CHA<br>STR*      |                   | =<br>=              |                | _+<br>+         |
| WILLPO               | OWER           |          | ┐₌┌    | $\neg_+$ $\sqcap_+$ $\sqcap$ |                                   | _             |                               | ☐ CONCENTRAT  | ION ■                     | CON              |                   | =<br>=              |                | +               |
| (wisdo               | om)            |          |        |                              |                                   |               |                               | ⊠ Craft <b>■</b> (  |                           | ) INT            |                   | =                   |                | +               |
|                      |                |          | BAS    | iE.                          |                                   | cond          | litional modifiers            | □ DECIPHER SC     □ |                           | INT              |                   |                     | +              | _+              |
|                      |                | тот      | ATTA   | CK STR SI                    | IZE MISC TE<br>DIFIER MODIFIER MO | MP.<br>DIFIER |                               | □ DIPLOMACY ■     □ DISABLE DEVI  |                           | CHA              |                   |                     | +              | _+              |
| MEL<br>attack b      |                |          |        | + +                          | + +                               |               |                               |   | CE                        | INT<br>CHA       |                   | =<br>=              |                | _+<br>+         |
| RANC                 |                |          | ╡늗     | 7 <del> </del>               |                                   |               |                               |   | Τ ■                       | DEX <sup>3</sup> |                   | =                   |                | +               |
| attack b             | onus           |          | ╝      | ++                           | +                                 | _             |                               |   |                           | INT              | :                 | =                   | +              | +               |
|                      |                | TOT      | AL BAS | CK MODIFIER MOD              | IZE MISC<br>DIFIER MODIFIER       |               |                               | ⊠ GATHER INFO   |                           | СНА              |                   |                     | +              | _+              |
|                      |                |          |        |                              |                                   |               |                               |   | MAL                       | CHA<br>WIS       |                   | =<br>=              | +              | _+<br>+         |
| , w                  | /EAPC          | N        |        | TOTAL ATTACK                 | BONUS DA                          | AMAGE         | CRITICAL                      | ⊠ Hide ■  |                           | DEX,             |                   | =                   |                | +               |
|                      |                |          |        |                              |                                   |               |                               |   |                           | WIS              |                   |                     | +              | +               |
| RANGE \              | WEIGHT         | SIZE     |        | TYPE                         | SPECIA                            | L PROPER      | TIES                          |   |                           | СНА              |                   | =                   |                | _+              |
|                      |                |          |        |                              |                                   |               |                               |   | TION                      | WIS              |                   | =                   |                | _+              |
|                      |                |          |        |                              |                                   |               |                               | <ul><li>☐ Jump ■</li><li>☑ Knowledge</li></ul>  | (ARCANA)                  | STR*             |                   | =<br>=              |                | _+              |
| W                    | /EAPC          | N        |        | TOTAL ATTACK                 | BONUS DA                          | AMAGE         | CRITICAL                      |   | . ,                       |                  |                   |                     | Т              | -Т              |
|                      |                |          |        |                              |                                   |               |                               | & ENGINEERING   | G)                        | INT              | :                 | =                   | +              | _+              |
| 2000                 | ×              |          |        |                              | 22201                             |               |                               |   | ,                         |                  |                   | =                   |                | _+              |
| RANGE                | WEIGHT         | SIZE     |        | TYPE                         | SPECIA                            | L PROPER      | TIES                          |   | ,                         | INT              |                   |                     | +              | .+              |
|                      |                |          |        |                              |                                   |               |                               |   |                           | INT              |                   | =<br>=              | '              | +               |
| w                    | /EAPC          | N        |        | TOTAL ATTACK                 | PONITE -                          | MACE          | CRITICAL                      | ☐ Knowledge   | (PSIONICS)                | INT              |                   | =                   |                | _+              |
|                      |                |          |        | TOTAL ALTACK                 | BONUS DA                          | AMAGE         | CRITICAL                      |   | . ,                       | INT              |                   | =                   |                | _+              |
|                      |                |          |        |                              |                                   |               |                               |   | (RELIGION)                | INT<br>WIS       |                   | =                   |                | +               |
| RANGE                | WEIGHT         | SIZE     |        | TYPE                         | SPECIA                            | L PROPER      | TIES                          | Move Silent  ✓  | LY ■                      | DEX,             |                   | =<br>=              |                | +               |
|                      |                |          |        |                              |                                   |               |                               |   |                           | DEX              |                   | =                   |                | +               |
|                      |                | •        |        |                              |                                   |               |                               | ⊠ Perform ■ (   |                           | ) СНА            |                   | =                   |                | _+              |
| ARMOR/F              | PROTEC         | TIVE II  | EM     | TVDE                         | ARMOR BON                         | IIC           | CHECK DENALTY                 | ☐ PSICRAFT  |                           | INT              | . ——              | =                   |                | _+              |
|                      |                |          |        | TYPE                         | ARMOR BON                         | 03            | CHECK PENALTY                 | □ PICK POCKET     □ PROFESSION  | (                         | ) WIS            |                   | =<br>=              |                | _+              |
|                      |                |          |        |                              |                                   |               |                               | ⊠ READ LIPS   | (                         | INT              |                   | -<br>               |                | _+              |
| MAX DEX S            | PELL FAI       | LURE     | SPEED  | WEIGHT                       | SPECIA                            | L PROPER      | TIES                          | ⊠ Ride ■  |                           | DEX              |                   | =                   | +              | _+              |
|                      |                |          |        |                              |                                   |               |                               | ⊠ REMOTE VIEW   | / ■                       | INT              |                   | =                   |                | _+              |
| SHIELD/PI            | OTECT          | IVE ITE  | :м     |                              |                                   |               |                               | <ul><li></li></ul>  | ′F ■                      | INT<br>WIS       |                   | =<br>=              |                | +               |
| SMEED/PI             | MOTEC!         | IVEIII   | ARM    | OR BONUS W                   | VEIGHT SPELL F                    | AILURE        | CHECK PENALTY                 | SPELLCRAFT  |                           | INT              |                   | =<br>=              |                | _T<br>_+        |
|                      |                |          |        |                              |                                   |               |                               | ⊠ Spot ■  |                           | WIS              |                   | =                   |                | +               |
|                      |                |          | '      | SPECIAL PROPE                | RTIES                             |               |                               | ☐ STABILIZE SEI   | _F                        | CON              |                   | =                   |                | _+              |
|                      |                |          |        |                              |                                   |               |                               | □ SWIM ■  |                           | STR*             |                   | =                   |                |                 |
|                      |                |          |        | AMMUNITIO                    | N                                 |               |                               | □ TUMBLE     □ USE MAGIC D  | FVICE                     | DEX <sup>3</sup> |                   | =<br>=              |                | _+<br>+         |
|                      |                |          |        |                              | N                                 |               |                               | ✓ USE PSIONIC   |                           | CHA              |                   | =<br>=              |                |                 |
|                      |                |          |        |                              |                                   |               |                               | Use Rope ■  |                           | DEX              |                   |                     | +              | _+              |
|                      |                |          |        |                              |                                   |               |                               |   | Lore ■                    | WIS              |                   | =                   | +              | _+              |

| campaign          |                                  | D014//      |           |               |                   |              |                 |                |                  |
|-------------------|----------------------------------|-------------|-----------|---------------|-------------------|--------------|-----------------|----------------|------------------|
|                   |                                  | POW         | ER SAV    | E 1d20+       | KEY ABILITY MODIF |              | )WER            | POIN           | TS               |
| experience points |                                  | ERFF M      | ANIFF     | STATION       | S                 | ٦            |                 |                |                  |
| G                 | EAR                              |             |           | JIAITON       | 0-LEVEL           |              |                 |                |                  |
| ITEM              | ITEM                             | Psio        | nic Com   | bat: 1d20     | + DC Modifi       | or + Koy A   | bility N        | 10difia        | <b>.</b> .       |
|                   |                                  | F 510       | inc com   | Dat. 1420     | + DC WIOGIII      | er + Key F   | willy i         | nounie         | Z1               |
|                   |                                  |             |           |               | EGO<br>WHII       |              | MIND<br>N BLAST | MIND<br>THRUST | PSYCHIC<br>CRUSH |
|                   |                                  | EMPTY MIN   | D         |               | +1                | -2           | +3              | -3             | -5               |
|                   |                                  | INTELLECT F | FORTRESS  |               | -2                | +1           | +0              | +6             | +4               |
|                   |                                  | MENTAL BAI  | RRIER     |               | -1                | +4           | -3              | +1             | +3               |
|                   |                                  | THOUGHT S   | SHIELD    |               | -4                | -1           | -2              | +4             | +2               |
|                   |                                  | TOWER OF I  | IRON WILL |               | +3                | +0           | -1              | +5             | -3               |
|                   |                                  | NONPSIONI   | IC BUFFER |               | -8                | _9           | +4              | -8             | -8               |
|                   |                                  | ·           |           | OF POWER POI  |                   | +7           | +8              | +8             | +8               |
|                   |                                  | 1210012     |           | 01 10 WERT 01 | 10                | ., .,        | 10              |                | 10               |
|                   |                                  | ATTACI      | K MOD     | ES            |                   | POWER        | <b>S</b>        |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
| LIGHT LOAD MEDIL  | J LJ JM LOAD HEAVY LOAD          |             |           |               |                   |              |                 |                |                  |
|                   | TIENT LOND                       |             |           |               |                   |              |                 |                |                  |
| LIFT OVER LIF     | T OFF PUSH OR                    | DEFENS      | SE MOI    | )ES           |                   |              |                 |                |                  |
| EOUALS 2 × M      | OUND DRAG  IAX LOAD 5 × MAX LOAD | DEFENS      | SE MIOL   | )E3           |                   |              |                 |                |                  |
| MAX LOAD          |                                  |             |           |               |                   |              |                 |                |                  |
| SPECIAL AB        | ILITIES/FEATS                    |             |           |               | NUM               | BER OF POWER | S KNOWN         |                |                  |
|                   |                                  |             |           | 0             | 1st               |              | 3rd             | 4th            |                  |
|                   |                                  |             |           | 5th           | 6th               | 7th          | 8th             | 9th            |                  |
|                   |                                  |             |           |               | SPELLS            |              |                 |                |                  |
|                   |                                  | SPELL       | SAVE      | I .           | NUMBER OF SPE     |              |                 |                | -                |
|                   |                                  | JP LLL      | JAVL      | DC MOD 5th    | 1st<br>6th        | 2nd<br>7th   |                 |                |                  |
|                   |                                  | SPELL       | SPFIIS    | RONUS         |                   | CDELL        | _               |                |                  |
|                   |                                  | SPELL LEV   | PER DAY   | SPELLS        |                   | SPELI        | .5              |                |                  |
|                   |                                  | •           |           | 0 —           |                   |              |                 |                |                  |
|                   |                                  | 15          | т         |               |                   |              |                 |                |                  |
|                   |                                  | 2N          | D         |               |                   | <u> </u>     |                 |                |                  |
| MONEY             | LANGUAGES                        | 3R          | D         |               |                   |              |                 |                |                  |
|                   |                                  | 4TI         | н         |               |                   |              |                 |                |                  |
|                   |                                  | 5TI         | н 📄       |               |                   |              |                 |                |                  |
|                   |                                  | 6ТІ         | н 🦳       | <u> </u>      |                   |              |                 |                |                  |
|                   |                                  | 711         | н 🔚       |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   | 1                                | 9TI         |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |

| character na        |           |          |             |                | player              |                 |                            |             |                                       |          | Du          | NG          | EON       | <b>S</b>          |                  |
|---------------------|-----------|----------|-------------|----------------|---------------------|-----------------|----------------------------|-------------|---------------------------------------|----------|-------------|-------------|-----------|-------------------|------------------|
| Psion: S            | avant     |          |             |                |                     |                 |                            |             | <b>/</b>                              |          | FYB         | $\lambda C$ | 2 k Is    |                   |                  |
| class               |           | rac      | ce          |                | alignment           |                 | level                      |             | deity                                 | ,        | シベ          | AG          |           | <b>T</b>          |                  |
| size                | age       |          | nder        | height         | weight              | eyes            | hair                       | sk          |                                       | HARA     | CTER        | R E C (     | ORD S     | SHEI              | ETS              |
| ABILITY NAME        | ABILITY   | ABILITY  | TEMPORARY   | TEMPORARY      | TOTAL               | ·               |                            | -           |                                       |          | DAMAGE      | HIT DIE     |           | PEED              |                  |
| STR                 | SCORE     | MODIFIER | SCORE       | MODIFIER       | HP                  | WOUND           | DS/CURRENT HP              | 1 [         | SUBDUAL DAMAGE                        | $\neg$   | REDUCTION   | d4          |           | PEED              |                  |
| strength DEX        | Ш         |          | ш           |                | it points           |                 |                            |             |                                       | Д,       | إلا         |             |           | _                 |                  |
| dexterity           |           |          | ш           | ar             | AC<br>mor class     | = 10+ _         | + + +                      | DEX         | + + + + + + + + + + + + + + + + + + + | MISC     | L           | MISS        | ARCANE A  | RMOR              | SPELL            |
| CON<br>constitution |           |          |             | ш.,            | TOTAL               | B               | ONUS BONUS                 | MODIFIER    | R MODIFIER ARMOR                      | MODIFIER | (           | CHANCE      | SPELL     | CHECK I<br>ENALTY | RESISTANCE       |
| INT intelligence    |           |          |             |                | NITIATIVE modifier  | =               | +                          | CIASS       |                                       |          | SKILI       | S           | MAX       | RANKS             | /                |
| WIS                 |           |          | -           | Η.             |                     | IOIAL           | DEX MISC<br>MOD MOD        | Š           | CKILL NAME                            |          | KEY         | SKILL       | ABILITY   | RANKS             | MISC<br>MODIFIER |
|                     |           |          | ш           | н.             | BASE ATTA           | VCK             |                            | CRO         | SKILL NAME                            |          | ABILITY     | MODIFIER    | MODIFIER  | KANKS             | MODIFIER         |
| CHA<br>charisma     |           |          | ш           |                | 501145              |                 |                            |             | ALCHEMY                               |          | INT         | =           | =+        |                   | +                |
| SAVING T            | HROWS     | TOTA     | AL BAS      | E ABILITY M    | AGIC MISC. TE       | MP. conditio    | nal modifiers              |             | Animal Empathy<br>Appraise ■          | •        | INT         |             | =+<br>= + |                   | +<br>+           |
| REFL                |           | <b>I</b> | SAV         | T. MODIFIER MO | DIFIER MODIFIER MOI | DIFIER          |                            | 1 -         | Autohypnosis                          |          | WIS         |             | <br>= +   |                   | т<br>+           |
| (dexte              | rity)     |          | ┚╸          | ++             |                     | _               |                            | 1           | Balance <b>=</b>                      |          | DEX☆        |             | =+        |                   | +                |
| FORT                | ŢŲDE      |          | 7=[         | <b>+</b> +     | <b>+</b> +          |                 |                            | 1           | Bluff ■                               |          | СНА         | =           | =+        |                   | +                |
| (constitu           |           | -        | ┤늗          |                |                     |                 |                            | 1 -         | CLIMB ■                               |          | STR*        | =           | =+        |                   | +                |
| WILLP(              |           | 1        | _ =         | +++            | ]+  ]+              |                 |                            | _           | CONCENTRATION                         | •        | CON         |             | =+        |                   | +                |
| ,                   |           |          |             |                |                     |                 |                            |             | Craft ■ (<br>Decipher Script          |          | _ ) INT     |             | =+        |                   | +                |
|                     |           |          | BAS<br>ATTA | E<br>CK STR S  | IIZE MISC TE        | conditio<br>MP. | nal modifiers              | _           | DIPLOMACY                             |          | INT<br>CHA  |             | =+<br>=+  |                   | +                |
| MEI                 |           | TOTA     | L BONI      | US MODIFIER MO | DIFIER MODIFIER MOI | DIFIER          |                            | _           | DISABLE DEVICE                        |          | INT         |             | <br>= +   |                   | +                |
| MEL<br>attack b     |           |          | =           | +   +          | +   +               |                 |                            | _           | Disguise <b>=</b>                     |          | СНА         |             | =+        |                   |                  |
| RANG                | GED       |          | ī.—         | 7. <i></i>     | <b>=.</b>           | _               |                            | $\boxtimes$ | ESCAPE ARTIST                         |          | DEX☆        | =           | =+        |                   | +                |
| attack b            | onus      |          | BAS         | E DEX S        | IZE MISC            | _               |                            | _           | FORGERY <b>=</b>                      |          | INT         | =           | =+        |                   | +                |
|                     |           | TOTA     | ATTAG       | CK MODIFIER MO | DIFIER MODIFIER     |                 |                            | _           | Gather Informa                        | TION ■   | CHA         |             | =+        |                   | +                |
|                     |           |          |             |                |                     |                 |                            | _           | Handle Animal<br>Heal ■               |          | CHA<br>WIS  |             | =+        |                   | +                |
| V                   | VEAPO     | N        |             | TOTAL ATTACK   | BONUS DA            | MAGE            | CRITICAL                   |             | HIDE ■                                |          | DEX*        |             | =+<br>= + |                   |                  |
|                     |           |          |             |                |                     |                 |                            | Ι.          | NNUENDO                               |          | WIS         |             | <br>= +   |                   | +<br>+           |
| DANIGE I            | V/FIGUE   | 6175     |             | TVDE           | CDECIA              | L BROBERT       |                            | _           | NTIMIDATE ■                           |          | СНА         |             | =+        |                   | +                |
| RANGE               | WEIGHT    | SIZE     |             | TYPE           | SPECIA              | L PROPERTII     | ES                         | $\boxtimes$ | INTUIT DIRECTION                      | ı        | WIS         | =           | =+        |                   | +                |
|                     |           |          |             |                |                     |                 |                            | $\boxtimes$ | UMP ■                                 |          | STR*        | =           | =+        |                   | +                |
| , v                 | VEAPO     | NNI .    |             |                | ,                   |                 |                            |             | KNOWLEDGE (ARCA                       |          | INT         | =           | =+        |                   | +                |
| <b>v</b>            | VEAPC     | /N       |             | TOTAL ATTACK   | BONUS DA            | MAGE            | CRITICAL                   | _           | KNOWLEDGE (ARCH                       | HITECTUR |             |             |           |                   |                  |
|                     |           |          |             |                |                     |                 |                            |             | & engineering)<br>Knowledge (geo      | CRAPHY)  | INT         |             | =+<br>= + |                   | +                |
| RANGE '             | WEIGHT    | SIZE     |             | TYPE           | SPECIA              | L PROPERTI      | ES                         | 4           | Knowledge (hist                       | ,        | INT         |             | '<br>=+   |                   | +                |
|                     |           |          |             |                |                     |                 |                            | $\boxtimes$ | Knowledge (loca                       | AL)      | INT         |             |           |                   | +                |
|                     |           | <u> </u> |             |                |                     |                 |                            |             | Knowledge (nati                       | ,        | INT         | =           | =+        |                   | +                |
| V                   | VEAPO     | ON       |             | TOTAL ATTACK   | BONUS               | MAGE            | CRITICAL                   |             | KNOWLEDGE (PSIO                       | ,        | INT         |             | =+        |                   |                  |
|                     |           |          |             | INE AI IACK    |                     |                 | CKITICAL                   |             | KNOWLEDGE (THE                        | ,        | INT         |             | =+        |                   |                  |
|                     |           |          |             |                |                     |                 |                            | _           | Knowledge (reli¢<br>Listen ■          | GION)    | INT         |             | =+        |                   |                  |
| RANGE               | WEIGHT    | SIZE     |             | TYPE           | SPECIA              | L PROPERTI      | ES                         |             | listen ∎<br>Move Silently ■           |          | WIS<br>DEX* |             | =+<br>=+  |                   |                  |
|                     |           |          |             |                |                     |                 |                            | _           | Open Lock                             |          | DEX         |             | =+<br>=+  |                   | +                |
|                     |           |          |             |                |                     |                 |                            |             | Perform <b>(</b>                      |          |             |             |           |                   | +                |
| ADMORE              | DDOTE     | TIVE-15  |             |                |                     |                 |                            |             | PSICRAFT                              |          | INT         |             | =+        |                   | +                |
| ARMOR/I             | PROTEC    | TIVE IT  | =M          | TYPE           | ARMOR BON           | US CH           | HECK PENALTY               | 1 –         | Ріск Роскет                           |          |             | ·=          | =+        |                   | +                |
|                     |           |          |             |                |                     |                 |                            | _           | Profession (                          |          | ,           | =           |           |                   | +                |
| MAX DEX S           | SPELL FAL | LURE S   | SPEED       | WEIGHT         | SPECIA              | L PROPERTII     | FS                         |             | READ LIPS                             |          | INT         |             | =+        |                   | +                |
|                     |           |          |             |                |                     |                 |                            | _           | Ride ■<br>Remote View ■               |          | DEX<br>INT  | =           |           |                   |                  |
|                     |           |          |             |                |                     |                 |                            | _           | SEARCH ■                              |          | INT         |             | =+<br>=+  |                   |                  |
| SHIELD/PI           | ROTECT    | IVE ITE  | М           | IOR BONUS \    | WEIGHT SPELL F      | AII I IDE       | JECV DENIALTY              | _           | SENSE MOTIVE                          |          | WIS         |             | <br>=+    |                   |                  |
|                     |           |          | ARN         | IOR BOINUS     | WEIGHT SPELL F      | AILURE CF       | HECK PENALTY               |             | Spellcraft                            |          | INT         |             | =+        |                   | +                |
|                     |           |          |             |                |                     |                 |                            | $\boxtimes$ | SPOT ■                                |          | WIS         | =           | =+        |                   | +                |
|                     |           |          | Ċ           | SPECIAL PROPE  | RTIES               | <u>'</u>        |                            | _           | STABILIZE SELF                        |          | CON         |             | =+        |                   | +                |
|                     |           |          |             |                |                     |                 |                            | _           | Swim ■                                |          | STR*        |             | =+        |                   |                  |
| L                   |           |          |             |                |                     |                 |                            | _           | TUMBLE                                | -        | DEX*        |             | =+        |                   |                  |
|                     |           |          |             | AMMUNITIO      | )N                  |                 |                            |             | Use Magic Devic<br>Use Psionic Devi   |          |             |             |           |                   |                  |
|                     |           |          |             |                |                     |                 | 18888 88881<br>18888 88881 |             | Use Rope ■                            |          | DEX         |             | =+<br>=+  |                   | +<br>+           |
|                     |           |          |             |                |                     |                 | <br>1000 0000              | ] 🖺 ,       | Wilderness Lore                       |          | WIS         |             | <br>=+    |                   | +                |
|                     |           |          |             |                |                     |                 |                            |             |                                       |          |             |             |           |                   |                  |

| campaign          |                                  | D014//      |           |               |                   |              |                 |                |                  |
|-------------------|----------------------------------|-------------|-----------|---------------|-------------------|--------------|-----------------|----------------|------------------|
|                   |                                  | POW         | ER SAV    | E 1d20+       | KEY ABILITY MODIF |              | )WER            | POIN           | TS               |
| experience points |                                  | ERFF M      | ANIFF     | STATION       | S                 | ٦            |                 |                |                  |
| G                 | EAR                              |             |           | JIAITON       | 0-LEVEL           |              |                 |                |                  |
| ITEM              | ITEM                             | Psio        | nic Com   | bat: 1d20     | + DC Modifi       | or + Koy A   | bility N        | 10difia        | <b>.</b> .       |
|                   |                                  | F 510       | inc com   | Dat. 1420     | + DC WIOGIII      | er + Key F   | willy i         | nounie         | Z1               |
|                   |                                  |             |           |               | EGO<br>WHII       |              | MIND<br>N BLAST | MIND<br>THRUST | PSYCHIC<br>CRUSH |
|                   |                                  | EMPTY MIN   | D         |               | +1                | -2           | +3              | -3             | -5               |
|                   |                                  | INTELLECT F | FORTRESS  |               | -2                | +1           | +0              | +6             | +4               |
|                   |                                  | MENTAL BAI  | RRIER     |               | -1                | +4           | -3              | +1             | +3               |
|                   |                                  | THOUGHT S   | SHIELD    |               | -4                | -1           | -2              | +4             | +2               |
|                   |                                  | TOWER OF I  | IRON WILL |               | +3                | +0           | -1              | +5             | -3               |
|                   |                                  | NONPSIONI   | IC BUFFER |               | -8                | _9           | +4              | -8             | -8               |
|                   |                                  | ·           |           | OF POWER POI  |                   | +7           | +8              | +8             | +8               |
|                   |                                  | 1210012     |           | 01 10 WERT 01 | 10                | ., .,        | 10              |                | 10               |
|                   |                                  | ATTACI      | K MOD     | ES            |                   | POWER        | <b>S</b>        |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
| LIGHT LOAD MEDIL  | J LJ JM LOAD HEAVY LOAD          |             |           |               |                   |              |                 |                |                  |
|                   | TIENT LOND                       |             |           |               |                   |              |                 |                |                  |
| LIFT OVER LIF     | T OFF PUSH OR                    | DEFENS      | SE MOI    | )ES           |                   |              |                 |                |                  |
| EOUALS 2 × M      | OUND DRAG  IAX LOAD 5 × MAX LOAD | DEFENS      | SE MIOL   | )E3           |                   |              |                 |                |                  |
| MAX LOAD          |                                  |             |           |               |                   |              |                 |                |                  |
| SPECIAL AB        | ILITIES/FEATS                    |             |           |               | NUM               | BER OF POWER | S KNOWN         |                |                  |
|                   |                                  |             |           | 0             | 1st               |              | 3rd             | 4th            |                  |
|                   |                                  |             |           | 5th           | 6th               | 7th          | 8th             | 9th            |                  |
|                   |                                  |             |           |               | SPELLS            |              |                 |                |                  |
|                   |                                  | SPELL       | SAVE      | I .           | NUMBER OF SPE     |              |                 |                | -                |
|                   |                                  | JP LLL      | JAVL      | DC MOD 5th    | 1st<br>6th        | 2nd<br>7th   |                 |                |                  |
|                   |                                  | SPELL       | SPFIIS    | RONUS         |                   | CDELL        | _               |                |                  |
|                   |                                  | SPELL LEV   | PER DAY   | SPELLS        |                   | SPELI        | .5              |                |                  |
|                   |                                  | •           |           | 0 —           |                   |              |                 |                |                  |
|                   |                                  | 15          | т         |               |                   |              |                 |                |                  |
|                   |                                  | 2N          | D         |               |                   | <u> </u>     |                 |                |                  |
| MONEY             | LANGUAGES                        | 3R          | D         |               |                   |              |                 |                |                  |
|                   |                                  | 4TI         | н         |               |                   |              |                 |                |                  |
|                   |                                  | 5TI         | н 📄       |               |                   |              |                 |                |                  |
|                   |                                  | 6ТІ         | н 🦳       | <u> </u>      |                   |              |                 |                |                  |
|                   |                                  | 711         | н 🔚       |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   | 1                                | 9TI         |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |

| character na     |              |          |               |                              | player                              |             |                     |   |                   | Du           | NG          | <b>EOI</b> | 15            |                  |
|------------------|--------------|----------|---------------|------------------------------|-------------------------------------|-------------|---------------------|---|-------------------|--------------|-------------|------------|---------------|------------------|
| Psion: S         | haper        |          |               |                              |                                     |             |                     |   |                   |              | $\lambda C$ |            |               |                  |
| class            |              | ra       | ce            |                              | alignment                           |             | level               | deity   | •                 |              | AG          |            |               |                  |
| size             | age          | ge       | ender         | height                       | weight                              | eyes        | hair                | skin  | CHARA             | ACTER        | REC         | ORD        | SHEI          | ETS              |
| ABILITY NAME     | ABILITY      | ABILITY  | TEMPORARY     | TEMPORARY                    | TOTAL                               |             |                     |   |                   | DAMAGE       | HIT DIE     | 9          | PEED          | )                |
| STR              | SCORE        | MODIFIER | SCORE         | MODIFIER                     | HP<br>it points                     | Woul        | NDS/CURRENT HP      | SUBDUAL DAI                                       | MAGE              | REDUCTION    | d4          |            |               | ·                |
| strength DEX     | $\vdash$     | $\vdash$ | -             |                              | AC                                  | ]           | $\overline{}$       |   | $\dashv \vdash$   |              | <u> </u>    |            | $\overline{}$ | $\overline{}$    |
| dexterity        |              |          |               | ar                           | mor class                           | = 10+       | ARMOR SHIELD        | DEX SIZE NA                                       | TURAL MISC        |              | MISS        | ARCANE     | ARMOR         | SPELL            |
| CON              |              |          | ш             | ш.,                          | TOTAL                               | ■           | BONUS BONUS         | MODIFIER MODIFIER A                               | RMOR MODIFIER     |              | CHANCE      | SPELL      | CHECK         | RESISTANCE       |
| INT intelligence |              |          | П             |                              | NITIATIVE<br>modifier               | =           | +                   | CLASS   |                   | SKIL         | LS          | MA         | K RANKS       | /                |
| WIS              | 一            |          |               | п.                           |                                     | TOTAL       | DEX MISC<br>MOD MOD | ទី<br>SKILL NAM                                   | F                 | KEY          | SKILL       | ABILITY    | RANKS         | MISC<br>MODIFIER |
| CHA              |              |          | Н             | _                            | BASE ATTA                           | ACK         |                     | 8   |                   | ABILITY      | MODIFIER    | MODIFIER   |               | MODIFIER         |
| charisma         |              |          | ш             |                              |                                     |             |                     | ☐ Alchemy  ☐ Animal Emi                           | DATHV =           | INT<br>INT   |             | =·         | +<br>+        | .+               |
| SAVING T         | HROWS        | TOT      | AL BASI       | E ABILITY M<br>E MODIFIER MO | AGIC MISC. TI<br>DIFIER MODIFIER MO | EMP. condit | tional modifiers    | ☐ Appraise ■                                      | AIIII =           | INT          |             |            | t             | +                |
| REFL             | EX           |          | 7=[           | <b></b>                      | + +                                 |             |                     |   | SIS               | WIS          |             | =:         | . — — —       |                  |
| (dexte           |              |          | ╡늗            |                              |                                     | -1          |                     | <ul><li></li></ul>                                |                   | DEX*         |             | =·<br>= ·  |               |                  |
| (constitu        | ition)       |          | _ =           | ++                           |                                     | _           |                     | ⊠ CLIMB ■   |                   | STR*         |             | =          |               |                  |
| WILLP            |              |          | ٦₌厂           | <b></b>                      | + +                                 |             |                     | ☐ CONCENTRA                                       | TION ■            | CON          |             | =          | +             | .+               |
| (WISCO           | ,,,          |          |               |                              |                                     |             |                     | J □ CRAFT ■ ( _<br>¬ □ DECIPHER S                 | CDIDT             | ) INT        |             | =:         |               | .+               |
|                  |              |          | BASI<br>ATTAC | CK STR S                     | IIZE MISC TI                        | ЕМР.        | tional modifiers    | DIPLOMACY   |                   | INT<br>CHA   |             |            | +<br>+        | +                |
| MEL              | EE           | TOT/     | AL BONG       | JS MODIFIER MO               | DIFIER MODIFIER MO                  | DIFIER      |                     | ☑ DISABLE DE                                      |                   | INT          |             | =          |               | +                |
| attack b         |              |          | =             | ++                           | ++                                  | _           |                     | ☐ DISGUISE ■                                      |                   | CHA          |             | =:         |               |                  |
| RAN (            |              |          | 7=            | + +                          | + +                                 |             |                     | <ul><li></li></ul>                                | ST ■              | DEX*         |             | =:<br>= ·  | +<br>+        | .+               |
| umaen b          |              | тот      | AL BASI       | E DEX S                      | IZE MISC<br>DIFIER MODIFIER         |             |                     | ☐ GATHER INF                                      | ORMATION <b>■</b> | СНА          |             | =          |               | +                |
|                  |              |          | BONU          | JS                           |                                     |             |                     | ⊠ Handle An                                       | IMAL              | СНА          |             |            | +             | .+               |
| V                | /EAPC        | N        |               | TOTAL ATTACK                 | BONUS DA                            | AMAGE       | CRITICAL            | <ul><li>✓ Heal ■</li><li>✓ Hide ■</li></ul>       |                   | WIS<br>DEX*  |             | =·<br>= ·  |               |                  |
|                  |              |          |               |                              |                                     |             |                     |   |                   | WIS          |             | =:<br>=    |               | .+<br>+          |
| RANGE            | WEIGHT       | SIZE     |               | TYPE                         | SPECIA                              | AL PROPERT  | TIES                |   | •                 | СНА          |             | =          | +             | .+               |
| KANGE            | WEIGITI      | 3121     |               | 1112                         | 31 2017                             | AL I NOI EN | 1123                |   | CTION             | WIS          |             | =          |               |                  |
|                  |              |          |               |                              |                                     |             |                     | JUMP ■ KNOWLEDGE                                  | (ARCANA)          | STR*         |             | =:<br>= ·  | +<br>+        | .+               |
| V                | <b>VEAPO</b> | N        |               | TOTAL ATTACK                 | BONUS DA                            | AMAGE       | CRITICAL            |   | . ,               |              |             |            | '             | .'               |
|                  |              |          |               |                              |                                     |             |                     | & ENGINEERIN                                      | ,                 | INT          |             | =          |               | .+               |
| RANGE            | WEIGHT       | SIZE     |               | TYPE                         | SPECIA                              | AL PROPERT  | TIES                | KNOWLEDGE   | ,                 | INT          |             |            | +<br>+        | .+               |
| KANGE            | WEIGITI      | 3121     |               | 111.5                        | 31 2017                             | AL I NOI EN | 1123                |   | ,                 | INT          |             |            | +<br>+        | .+<br>+          |
|                  |              |          |               |                              |                                     |             |                     |   | (NATURE)          | INT          |             | =          | +             | .+               |
| V                | /EAPC        | N        |               | TOTAL ATTACK                 | BONUS D                             | AMAGE       | CRITICAL            | ☐ KNOWLEDGE                                       |                   | INT          |             | =          |               |                  |
|                  |              |          |               |                              |                                     |             |                     |   | ,                 | INT<br>INT   |             | =:<br>= ·  |               |                  |
| RANGE            | WEIGHT       | SIZE     |               | TYPE                         | SPECIA                              | AL PROPERT  | TIES                | LISTEN ■  | ()                | WIS          |             |            |               |                  |
| - IUIIVGE        | WEIGI II     | SIEL     |               |                              | 31 ECI/                             | I-KOI-EK    |                     | ⊠ Move Silen                                      |                   | DEX*         |             | =          |               |                  |
|                  |              |          |               |                              |                                     |             |                     | <ul><li>☑ OPEN LOCK</li><li>☐ PERFORM ■</li></ul> |                   | DEX<br>) CHA |             | =:<br>= ·  |               |                  |
|                  |              |          |               |                              |                                     |             |                     | ☐ PERFORM ■                                       | (                 | INT          |             | =<br>=     |               |                  |
| ARMOR/I          | PROTEC       | TIVE IT  | EM            | TYPE                         | ARMOR BON                           | ius (       | CHECK PENALTY       |   |                   |              | k           |            |               |                  |
|                  |              |          |               |                              |                                     |             |                     | ⊠ Profession                                      | · (               | ,            |             |            |               |                  |
| MAX DEX          | SPELL FAI    | LURE     | SPEED         | WEIGHT                       | SPECIA                              | AL PROPERT  | TIES                | <ul><li>Read lips</li><li>Ride ■</li></ul>        |                   | INT<br>DEX   |             | =·<br>= ·  |               |                  |
|                  |              |          |               |                              |                                     |             |                     | ☐ REMOTE VIE                                      | w <b>=</b>        | INT          |             | =          |               | +                |
|                  |              |          |               |                              |                                     |             |                     | ⊠ SEARCH ■  |                   | INT          |             | =          |               |                  |
| SHIELD/PI        | ROTECT       | IVE ITE  | ARM           | OR BONUS \                   | WEIGHT SPELL F                      | FAILURE     | CHECK PENALTY       |   | VE ■              | WIS          |             | =:<br>= ·  |               |                  |
|                  |              |          |               |                              |                                     |             |                     | SPOT ■  |                   | WIS          |             | =·         |               |                  |
|                  |              |          | <u>'</u>      | SPECIAL PROPE                | RTIES                               |             |                     | STABILIZE SI                                      | ELF               | CON          |             | =          | +             | +                |
|                  |              |          |               |                              |                                     |             |                     | ⊠ Swim ■  |                   | STR*         |             | =          |               |                  |
|                  |              |          |               | AMMUNITIO                    | )N                                  |             |                     | J ⊠ TUMBLE ⋈ USE MAGIC                            | Device            | DEX*         | ·           | =:<br>=    |               |                  |
|                  |              |          |               |                              |                                     |             |                     | USE PSIONI  | C DEVICE          |              |             |            |               |                  |
|                  |              |          |               |                              |                                     |             |                     | ☐ USE ROPE ■                                      |                   | DEX          |             | =:         |               | .+               |
|                  |              |          |               |                              |                                     |             |                     | ☐ WILDERNESS                                      | LORE ■            | WIS          |             | =          | +             | +                |

| campaign          |                                  | D014//      |           |               |                   |              |                 |                |                  |
|-------------------|----------------------------------|-------------|-----------|---------------|-------------------|--------------|-----------------|----------------|------------------|
|                   |                                  | POW         | ER SAV    | E 1d20+       | KEY ABILITY MODIF |              | )WER            | POIN           | TS               |
| experience points |                                  | ERFF M      | ANIFF     | STATION       | S                 | 7            |                 |                |                  |
| G                 | EAR                              |             |           | JIAITON       | 0-LEVEL           |              |                 |                |                  |
| ITEM              | ITEM                             | Psio        | nic Com   | bat: 1d20     | + DC Modifi       | or + Koy A   | bility N        | 10difia        | <b>.</b> .       |
|                   |                                  | F 510       | inc com   | Dat. 1420     | + DC WIOGIII      | er + Key F   | willy i         | nounie         | Z1               |
|                   |                                  |             |           |               | EGO<br>WHII       |              | MIND<br>N BLAST | MIND<br>THRUST | PSYCHIC<br>CRUSH |
|                   |                                  | EMPTY MIN   | D         |               | +1                | -2           | +3              | -3             | -5               |
|                   |                                  | INTELLECT F | FORTRESS  |               | -2                | +1           | +0              | +6             | +4               |
|                   |                                  | MENTAL BAI  | RRIER     |               | -1                | +4           | -3              | +1             | +3               |
|                   |                                  | THOUGHT S   | SHIELD    |               | -4                | -1           | -2              | +4             | +2               |
|                   |                                  | TOWER OF I  | IRON WILL |               | +3                | +0           | -1              | +5             | -3               |
|                   |                                  | NONPSIONI   | IC BUFFER |               | -8                | _9           | +4              | -8             | -8               |
|                   |                                  | ·           |           | OF POWER POI  |                   | +7           | +8              | +8             | +8               |
|                   |                                  | 1210012     |           | 01 10 WERT 01 | 10                | ., .,        | 10              | 10             | 10               |
|                   |                                  | ATTACI      | K MOD     | ES            |                   | POWER        | <b>S</b>        |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
| LIGHT LOAD MEDIL  | J LJ JM LOAD HEAVY LOAD          |             |           |               |                   |              |                 |                |                  |
|                   | TIENT LOND                       |             |           |               |                   |              |                 |                |                  |
| LIFT OVER LIF     | T OFF PUSH OR                    | DEFENS      | SE MOI    | )ES           |                   |              |                 |                |                  |
| EOUALS 2 × M      | OUND DRAG  IAX LOAD 5 × MAX LOAD | DEFENS      | SE MIOL   | )E3           |                   |              |                 |                |                  |
| MAX LOAD          |                                  |             |           |               |                   |              |                 |                |                  |
| SPECIAL AB        | ILITIES/FEATS                    |             |           |               | NUM               | BER OF POWER | S KNOWN         |                |                  |
|                   |                                  |             |           | 0             | 1st               |              | 3rd             | 4th            |                  |
|                   |                                  |             |           | 5th           | 6th               | 7th          | 8th             | 9th            |                  |
|                   |                                  |             |           |               | SPELLS            |              |                 |                |                  |
|                   |                                  | SPELL       | SAVE      | I .           | NUMBER OF SPE     |              |                 |                | -                |
|                   |                                  | JP LLL      | JAVL      | DC MOD 5th    | 1st<br>6th        | 2nd<br>7th   |                 |                |                  |
|                   |                                  | SPELL       | SPFIIS    | RONUS         |                   | CDELL        | _               |                |                  |
|                   |                                  | SPELL LEV   | PER DAY   | SPELLS        |                   | SPELI        | .5              |                |                  |
|                   |                                  | •           |           | 0 —           |                   |              |                 |                |                  |
|                   |                                  | 15          | т         |               |                   |              |                 |                |                  |
|                   |                                  | 2N          | D         |               |                   | <u> </u>     |                 |                |                  |
| MONEY             | LANGUAGES                        | 3R          | D         |               |                   |              |                 |                |                  |
|                   |                                  | 4TI         | н         |               |                   |              |                 |                |                  |
|                   |                                  | 5TI         | н 📄       |               |                   |              |                 |                |                  |
|                   |                                  | 6ТІ         | н 🦳       | <u> </u>      |                   |              |                 |                |                  |
|                   |                                  | 711         | н 🔚       |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   | 1                                | 9TI         |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |

| character na     | me               |          |                    |                          | player                        |            |                     |   |                                      | Du                      | NG                | <b>EO1</b>          | 15               | _                |
|------------------|------------------|----------|--------------------|--------------------------|-------------------------------|------------|---------------------|---|--------------------------------------|-------------------------|-------------------|---------------------|------------------|------------------|
| Psion: S         | eer              |          |                    |                          |                               |            |                     |   |                                      |                         | DAC:              |                     | =                |                  |
| class            |                  | ra       | ce                 |                          | alignment                     |            | level               | deity                                     |                                      |                         | AG                |                     |                  |                  |
| size             | age              |          | ender              | height                   | weight                        | eyes       | hair                | skin                                      | CHARA                                | ACTER                   | REC               | ORD                 | SHEI             | ETS              |
| ABILITY NAME     | ABILITY<br>SCORE | ABILITY  | TEMPORARY<br>SCORE | TEMPORARY                | TOTAL                         |            | NIDS (CHIRDENIT LID | CLIRC                                     | DUAL DAMAGE                          | DAMAGE<br>REDUCTION     | HIT DIE<br>TYPE   |                     | SPEEC            | )                |
| STR              | SCORE            | MODIFIER | SCORE              | MODIFIER                 | HP<br>nit points              | ] [        | NDS/CURRENT HP      | 2080                                      | JUAL DAMAGE                          | REDUCTION               | d4                |                     |                  |                  |
| strength DEX     |                  |          | $\vdash$           |                          | AC                            | ] <u> </u> | $\overline{}$       |   |                                      |                         |                   |                     |                  |                  |
| dexterity        |                  | Щ        | ш                  | ar                       | mor class                     | = 10+      | ARMOR SHIELD        | DEX SIZE                                  | ++<br>E NATURAL MISC                 |                         | MISS              | ARCANE              | ARMOR            | SPELL            |
| CON              |                  |          | ш                  | Ш.                       | TOTAL                         | _          | BONUS BONUS         | MODIFIER MODIF                            | TIER ARMOR MODIFIER                  |                         | CHANCE            | SPELL               | CHECK<br>PENALTY | RESISTANCE       |
| INT intelligence |                  |          |                    | — L≝                     | NITIATIVE<br>modifier         |            | DEX MISC            | CLASS                                     |                                      | SKIL                    | LS                | MA                  | X RANKS          | /                |
| WIS              |                  |          |                    | п.                       |                               | TOTAL      | DEX MISC<br>MOD MOD | ទី<br>SKILL                               | NAME                                 | KEY<br>ABILITY          | SKILL<br>MODIFIER | ABILITY<br>MODIFIER | RANKS            | MISC<br>MODIFIER |
| CHA              |                  |          | Н                  | _                        | BASE ATT                      | ACK        |                     | 8   |                                      | ABILITY                 | MODIFIER          | MODIFIER            |                  | MODIFIER         |
| charisma         |                  |          | ш                  |                          |                               |            |                     |   | MY<br>al Empathy ■                   | INT<br>INT              |                   | =·                  | +<br>+           | +                |
| SAVING T         | HROWS            | TOT      | AL BASI            | E ABILITY ME MODIFIER MO | IAGIC MISC. T                 | EMP.       | itional modifiers   | ☐ APPRAI                                  |                                      | INT                     |                   |                     | +                | +                |
| REFI             | ĻĘX              |          | 7=[                | 7+                       | + +                           |            |                     | ⊠ Аυтон                                   |                                      | WIS                     |                   | =                   |                  |                  |
| (dexte           |                  |          | ╡늗                 |                          |                               |            |                     | <ul><li>⊠ Balan</li><li>⊠ Bluff</li></ul> |                                      | DEX <sup>3</sup>        |                   | =                   |                  |                  |
| (constitu        | ution)           |          | _ =                | ++                       | ++                            | _          |                     | ☐ CLIMB                                   |                                      | STR*                    |                   | =<br>=              |                  |                  |
| WILLP            |                  | 2        | 7=[                | 7+ - 7+                  | + + +                         |            |                     | I —                                       | ENTRATION ■                          | CON                     |                   | =                   |                  |                  |
| (wisd            | orri)            |          |                    |                          |                               |            |                     | ☐ CRAFT                                   | `                                    | ) INT                   |                   | =                   |                  | .+               |
|                  |                  |          | BASI<br>ATTAC      | E<br>CK STR :            | SIZE MISC T                   | Condi      | tional modifiers    | DIPLOI                                    | HER SCRIPT                           | INT<br>CHA              |                   |                     | +<br>+           | +                |
| MEI              | 88               | TOT      | AL BONG            | JS MODIFIER MC           | DDIFIER MODIFIER MC           | DIFIER     |                     | □ DISABL                                  |                                      | INT                     |                   | =                   |                  | +                |
| MEL<br>attack b  |                  |          | =                  | ++                       | ++                            | _          |                     | □ Disgu                                   |                                      | СНА                     |                   | =                   |                  |                  |
| RAN<br>attack b  |                  |          |                    | + +                      | + + +                         |            |                     | I —                                       | E ARTIST ■                           | DEX                     |                   | =                   |                  | +                |
| апаск п          | oonus            | TOT      | AL BASI            | E DEX :                  | SIZE MISC<br>DDIFIER MODIFIER | _          |                     | ☐ GATHE                                   | ry ■<br>r Information ■              | INT<br>CHA              |                   | =·<br>=·            | +<br>+           | +                |
|                  |                  |          | BONU               | JS MODIFIER MC           | DIFIER MODIFIER               |            |                     |   | le Animal                            | СНА                     |                   |                     | +                | +                |
| V                | VEAPO            | N        |                    | TOTAL ATTACK             | RONUS D                       | AMAGE      | CRITICAL            | ■ HEAL                                    |                                      | WIS                     |                   | =                   |                  |                  |
|                  |                  |          |                    | TOTAL ATTACK             | BONOS D                       | AWAGE      | CRITICAL            | ■ ⊠ Hide ■<br>⊠ Innue                     |                                      | DEX <sup>3</sup><br>WIS |                   | =                   |                  | +                |
|                  |                  |          |                    |                          |                               |            |                     | INTIMI ⊠                                  |                                      | CHA                     |                   | =                   |                  | +                |
| RANGE            | WEIGHT           | SIZE     |                    | TYPE                     | SPECIA                        | AL PROPER  | TIES                |   | DIRECTION                            | WIS                     |                   | =                   |                  |                  |
|                  |                  |          |                    |                          |                               |            |                     | ☐ JUMP ■                                  |                                      | STR*                    |                   | =                   |                  | .+               |
| V                | VEAPO            | N        |                    | TOTAL ATTACK             | PONILE D                      | AMAGE      | CRITICAL            |   | LEDGE (ARCANA)<br>LEDGE (ARCHITECTUI | INT                     |                   | =                   | +                | +                |
|                  |                  |          |                    | TOTAL ATTACK             | BONUS D                       | AMAGE      | CRITICAL            |   | NEERING)                             | INT                     |                   | =                   | +                | +                |
|                  |                  |          |                    |                          |                               |            |                     | _   | LEDGE (GEOGRAPHY)                    | ) INT                   |                   | =                   | +                | .+               |
| RANGE            | WEIGHT           | SIZE     |                    | TYPE                     | SPECIA                        | AL PROPER  | TIES                |   | LEDGE (HISTORY)                      | INT                     |                   |                     | +                | +                |
|                  |                  |          |                    |                          |                               |            |                     |   | LEDGE (LOCAL)<br>LEDGE (NATURE)      | INT                     |                   |                     | +<br>+           | +                |
| V                | VEAPO            | N        |                    | TOTAL ATTACK             | PONIE                         | AMAGE      | CRITICAL            | ■ □ Knowi                                 | LEDGE (PSIONICS)                     | INT                     |                   | =                   |                  |                  |
|                  |                  |          |                    | TOTAL ATTACK             | BONUS D                       | AMAGE      | CRITICAL            |   | LEDGE (THE PLANES)                   | INT                     |                   | =                   |                  |                  |
|                  |                  |          |                    |                          |                               |            |                     |   | LEDGE (RELIGION)                     | INT<br>WIS              |                   | =                   |                  |                  |
| RANGE            | WEIGHT           | SIZE     |                    | TYPE                     | SPECIA                        | AL PROPER  | TIES                | _   | SILENTLY ■                           | DEX <sup>3</sup>        |                   | =:<br>=:            |                  |                  |
|                  |                  |          |                    |                          |                               |            |                     | □ OPEN                                    | Lоск                                 | DEX                     |                   | =                   |                  |                  |
|                  |                  |          |                    |                          |                               |            |                     | _   | RM ■ (                               | ) сна                   |                   | =                   |                  |                  |
| ARMOR/           | PROTEC           | TIVE IT  | ЕМ                 | TYPE                     | ARMOR BON                     | ius        | CHECK PENALTY       | ☐ PSICRA ☐ PICK P                         |                                      | INT                     | *                 | =                   |                  |                  |
|                  |                  |          |                    |                          |                               |            |                     |   | SSION (                              |                         |                   |                     |                  |                  |
| MAX DEX          | SDELL EAL        | LLIDE    | CDEED              | WEICHT                   | SDECI                         | AL PROPER  | TIEC                | ⊠ READ L                                  |                                      | INT                     |                   | =                   |                  |                  |
| WIAX DEX         | SPEEL FAI        | LUKE     | SPEED              | WEIGHT                   | SPECIA                        | AL PROPER  | III-S               | RIDE ■  □ REMOT                           |                                      | DEX<br>INT              |                   | =                   |                  | +                |
|                  |                  |          |                    |                          |                               |            |                     | J □ KEMOI                                 |                                      | INT                     |                   | =                   |                  | +                |
| SHIELD/P         | ROTECT           | IVE ITE  | M ARM              | OR BONUS                 | WEIGHT SPELL I                | FAILURE    | CHECK PENALTY       | ☐ SENSE                                   | MOTIVE ■                             | WIS                     |                   | =                   |                  |                  |
|                  |                  |          |                    |                          |                               |            |                     | ⊠ Spello                                  |                                      | INT                     |                   | =                   |                  |                  |
|                  |                  |          |                    | CDECIAL BROOM            | DTIFE                         |            |                     | ☐ SPOT ■<br>⊠ STABIL                      |                                      | WIS<br>CON              |                   | =                   |                  |                  |
|                  |                  |          |                    | SPECIAL PROPE            | ERTIES                        |            |                     | SWIM I                                    |                                      | STR*                    |                   | =·                  |                  |                  |
|                  |                  |          |                    |                          |                               |            |                     | ⊠ Тимві                                   | .E                                   |                         | -                 |                     |                  |                  |
|                  |                  |          |                    | AMMUNITIO                | ON                            |            |                     | _   | AGIC DEVICE                          | СНА                     |                   | =                   |                  |                  |
|                  |                  |          |                    |                          |                               |            |                     |   | SIONIC DEVICE                        | CHA<br>DEX              |                   | =                   |                  | .+               |
|                  |                  |          |                    |                          |                               |            |                     |   | rness Lore ■                         | WIS                     |                   |                     |                  | +                |

| campaign          |                                  | D014//      |           |               |                   |              |                 |                |                  |
|-------------------|----------------------------------|-------------|-----------|---------------|-------------------|--------------|-----------------|----------------|------------------|
|                   |                                  | POW         | ER SAV    | E 1d20+       | KEY ABILITY MODIF |              | )WER            | POIN           | TS               |
| experience points |                                  | ERFF M      | ANIFF     | STATION       | S                 | 7            |                 |                |                  |
| G                 | EAR                              |             |           | JIAITON       | 0-LEVEL           |              |                 |                |                  |
| ITEM              | ITEM                             | Psio        | nic Com   | bat: 1d20     | + DC Modifi       | or + Koy A   | bility N        | 10difia        | <b>.</b> .       |
|                   |                                  | F 510       | inc com   | Dat. 1420     | + DC WIOGIII      | er + Key F   | willy i         | nounie         | Z1               |
|                   |                                  |             |           |               | EGO<br>WHII       |              | MIND<br>N BLAST | MIND<br>THRUST | PSYCHIC<br>CRUSH |
|                   |                                  | EMPTY MIN   | D         |               | +1                | -2           | +3              | -3             | -5               |
|                   |                                  | INTELLECT F | FORTRESS  |               | -2                | +1           | +0              | +6             | +4               |
|                   |                                  | MENTAL BAI  | RRIER     |               | -1                | +4           | -3              | +1             | +3               |
|                   |                                  | THOUGHT S   | SHIELD    |               | -4                | -1           | -2              | +4             | +2               |
|                   |                                  | TOWER OF I  | IRON WILL |               | +3                | +0           | -1              | +5             | -3               |
|                   |                                  | NONPSIONI   | IC BUFFER |               | -8                | _9           | +4              | -8             | -8               |
|                   |                                  | ·           |           | OF POWER POI  |                   | +7           | +8              | +8             | +8               |
|                   |                                  | 1210012     |           | 01 10 WERT 01 | 10                | ., .,        | 10              | 10             | 10               |
|                   |                                  | ATTACI      | K MOD     | ES            |                   | POWER        | <b>S</b>        |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
| LIGHT LOAD MEDIL  | J LJ JM LOAD HEAVY LOAD          |             |           |               |                   |              |                 |                |                  |
|                   | TIENT LOND                       |             |           |               |                   |              |                 |                |                  |
| LIFT OVER LIF     | T OFF PUSH OR                    | DEFENS      | SE MOI    | )ES           |                   |              |                 |                |                  |
| EOUALS 2 × M      | OUND DRAG  IAX LOAD 5 × MAX LOAD | DEFENS      | SE MIOL   | )E3           |                   |              |                 |                |                  |
| MAX LOAD          |                                  |             |           |               |                   |              |                 |                |                  |
| SPECIAL AB        | ILITIES/FEATS                    |             |           |               | NUM               | BER OF POWER | S KNOWN         |                |                  |
|                   |                                  |             |           | 0             | 1st               |              | 3rd             | 4th            |                  |
|                   |                                  |             |           | 5th           | 6th               | 7th          | 8th             | 9th            |                  |
|                   |                                  |             |           |               | SPELLS            |              |                 |                |                  |
|                   |                                  | SPELL       | SAVE      | I .           | NUMBER OF SPE     |              |                 |                | -                |
|                   |                                  | JP LLL      | JAVL      | DC MOD 5th    | 1st<br>6th        | 2nd<br>7th   |                 |                |                  |
|                   |                                  | SPELL       | SPFIIS    | RONUS         |                   | CDELL        | _               |                |                  |
|                   |                                  | SPELL LEV   | PER DAY   | SPELLS        |                   | SPELI        | .5              |                |                  |
|                   |                                  | •           |           | 0 —           |                   |              |                 |                |                  |
|                   |                                  | 15          | т         |               |                   |              |                 |                |                  |
|                   |                                  | 2N          | D         |               |                   | <u> </u>     |                 |                |                  |
| MONEY             | LANGUAGES                        | 3R          | D         |               |                   |              |                 |                |                  |
|                   |                                  | 4TI         | н         |               |                   |              |                 |                |                  |
|                   |                                  | 5TI         | н 📄       |               |                   |              |                 |                |                  |
|                   |                                  | 6ТІ         | н 🦳       | <u> </u>      |                   |              |                 |                |                  |
|                   |                                  | 711         | н 🔚       |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   | 1                                | 9TI         |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |

| character name   |                  |                     |                    |                              | player                               |                |                   |  | <b>DUNGEONS</b>               |                     |                   |                     |                  |                   |  |
|------------------|------------------|---------------------|--------------------|------------------------------|--------------------------------------|----------------|-------------------|--|-------------------------------|---------------------|-------------------|---------------------|------------------|-------------------|--|
| Psion: Te        | elepat           | h                   |                    |                              |                                      |                |                   |  |                               |                     | )RAGONS           |                     |                  |                   |  |
| class race       |                  |                     |                    |                              | alignment                            |                | level             | deity  |                               |                     |                   |                     |                  |                   |  |
| size             | age              |                     | ender              | height                       | weight                               | eyes           | hair              | skin   | CHARA                         | CIER                | REC               | ORD                 | SHEI             | EIS               |  |
| ABILITY NAME     | ABILITY<br>SCORE | ABILITY<br>MODIFIER | TEMPORARY<br>SCORE | TEMPORARY<br>MODIFIER        | TOTAL                                | - \\/\OI       | INDS/CURRENT HP   | SUBDUAL  | DAMACE                        | DAMAGE<br>REDUCTION | HIT DIE<br>TYPE   | 5                   | SPEEC            | )                 |  |
| STR              | JCOKE            | MODIFIER            | JCOKE              |                              | HP<br>hit points                     | ] [            | INDS/CORRENT TIP  | 7  | DAMAGE                        | T I                 | d4                |                     |                  |                   |  |
| strength DEX     | $\vdash$         | $\vdash$            | Н                  | -                            | AC                                   | ]= <b>10</b> + | <u> </u>          | <u> </u>   |                               |                     | <del></del>       |                     | $\overline{}$    | $\overline{\Box}$ |  |
| dexterity        |                  | $\vdash$            | ш                  | a                            | rmor class TOTAL                     | 1              | ARMOR SHIELD      | DEX SIZE   | NATURAL MISC                  |                     | MISS              | ARCANE              | ARMOR            | SPELL             |  |
| CON              |                  |                     | ш                  | ш.                           | NITIATIVE                            | _              | BONUS BONUS       | MODIFIER MODIFIER  | ARMOR MODIFIER                |                     | CHANCE            | SPELL<br>FAILURE    | CHECK<br>PENALTY | RESISTANCE        |  |
| INT intelligence |                  |                     |                    |                              | modifier                             |                | DEX MISC          | CLASS  |                               | SKILI               | LS                | MA                  | X RANKS          | /                 |  |
| WIS              |                  |                     | П                  | п.                           |                                      | TOTAL          | MOD MOD           | SKILL NA   | ME                            | KEY<br>ABILITY      | SKILL<br>MODIFIER | ABILITY<br>MODIFIER | RANKS            | MISC<br>MODIFIER  |  |
| CHA              |                  |                     | М                  | _                            | BASE ATT                             | ACK            |                   | 8  | ···-                          |                     | WIODII IEK        | WIODII IEK          |                  | MODIFIER          |  |
| charisma         |                  |                     | ш                  |                              |                                      |                |                   |  | MPATHY ■                      | INT                 |                   | =                   | +<br>+           | .+<br>+           |  |
| SAVING T         | HROWS            | TOT                 | AL BASE            | E ABILITY N<br>E MODIFIER MO | MAGIC MISC. T<br>DDIFIER MODIFIER MC | EMP.           | itional modifiers | APPRAISE   |                               | INT                 |                   | =·                  |                  | +                 |  |
| REFL<br>(dexte   | EX               |                     | 7=[                | <b>+</b> +                   | + +                                  |                |                   | ⊠ Аυтонурі   |                               | WIS                 |                   | =                   |                  |                   |  |
| FORTI            |                  |                     | ╡늗                 | ╡,├─┤,├                      |                                      |                |                   | BALANCE I     □ BLUFF ■  | •                             | DEX*                |                   | =:<br>=:            |                  |                   |  |
| (constitu        | tion)            |                     | _ =                | ++                           |                                      | _              |                   | ⊠ CLIMB ■  |                               | STR*                |                   | =                   |                  |                   |  |
| WILLP            |                  |                     | 7=                 | + +                          | + +                                  |                |                   | CONCENT  | RATION ■                      | CON                 |                   | =                   |                  |                   |  |
| (msuc            | ,                |                     |                    |                              |                                      |                |                   | J ⊠ Craft ■ (.<br>¬ ⊠ Decipher   | SCRIPT                        | ) INT               |                   | =                   |                  |                   |  |
|                  |                  |                     | BASE<br>ATTAC      | CK STR                       | SIZE MISC T                          | EMP.           | itional modifiers | DIPLOMA  |                               | INT<br>CHA          |                   | =:<br>=:            | +<br>+           | .+<br>+           |  |
| MFI              | EE               | TOT/                | AL BONU            | JS MODIFIER MO               | DDIFIER MODIFIER MO                  | DDIFIER        |                   | ☐ DISABLE D  | EVICE                         | INT                 |                   | =                   |                  | _+                |  |
| attack b         | onus             |                     | ╝                  | ++                           |                                      | _              |                   | ⊠ Disguise   |                               | CHA                 |                   | =                   |                  |                   |  |
| RAN(             |                  |                     | =                  | <b></b>                      | + +                                  |                |                   |  |                               | DEX*                |                   | =:<br>= ·           | +<br>+           | .+<br>+           |  |
|                  |                  | тот                 | AL BASE            | E DEX<br>CK MODIFIER MO      | SIZE MISC<br>DDIFIER MODIFIER        |                |                   | 1 -  | NFORMATION <b>■</b>           | СНА                 |                   | -<br>-              |                  | .'                |  |
|                  |                  |                     | BONU               | JS                           |                                      |                |                   | ⊠ HANDLE A   | NIMAL                         | СНА                 |                   | =                   |                  |                   |  |
| V                | /EAPC            | N                   |                    | TOTAL ATTACK                 | (BONUS D                             | AMAGE          | CRITICAL          | ⊠ Heal ■<br>⊠ Hide ■   |                               | WIS<br>DEX*         |                   | =                   |                  |                   |  |
|                  |                  |                     |                    |                              |                                      |                |                   | N INNUEND  | 0                             | WIS                 |                   | =:<br>= ·           |                  | _+<br>+           |  |
| RANGE '          | WEIGHT           | SIZE                |                    | TYPE                         | SPECIA                               | AL PROPER      | TIES              |  |                               | СНА                 |                   | =                   |                  |                   |  |
| KANGE            | WEIGHT           | SIZE                |                    | IIPE                         | SPECIA                               | AL PROPER      | IIES              | ⊠ Intuit Di  | RECTION                       | WIS                 |                   | =:                  |                  |                   |  |
|                  |                  |                     |                    |                              |                                      |                |                   | JUMP ■ KNOWLED   | GE (ABCANA)                   | STR*                |                   | =:<br>= ·           | +<br>+           | .+                |  |
| V                | /EAPC            | N                   |                    | TOTAL ATTACK                 | BONUS D                              | AMAGE          | CRITICAL          |  | GE (ARCHITECTUR               |                     |                   |                     | т                |                   |  |
|                  |                  |                     |                    |                              |                                      |                |                   | & ENGINEE  | RING)                         | INT                 |                   | =                   | +                | _+                |  |
| DANCE            | V/EICHT          | CIZE                |                    | TVDE                         | SDECI                                | AL DRODER      | TIES              | _  | GE (GEOGRAPHY)                |                     |                   |                     | +                | _+                |  |
| RANGE            | WEIGHT           | SIZE                |                    | TYPE                         | SPECIA                               | AL PROPER      | IIES              |  | ,                             | INT                 |                   |                     | +                | .+                |  |
|                  |                  |                     |                    |                              |                                      |                |                   | J ⊠ Knowled  | GE (NATURE)                   |                     |                   |                     | ·                | +                 |  |
| <u>v</u>         | /EAPC            | N                   |                    | TOTAL ATTACK                 | BONUS D                              | AMAGE          | CRITICAL          | ☐ KNOWLED  |                               | INT                 |                   | =                   | +                | _+                |  |
|                  |                  |                     |                    |                              |                                      |                | CATHGAL           | _  | GE (THE PLANES) GE (RELIGION) | INT<br>INT          |                   | =·<br>= ·           |                  |                   |  |
| RANGE            | WEIGHT           | CIZE                |                    | TVDE                         | SDECH                                | AL PROPER      | TIES              |  | OF (KELIGION)                 | WIS                 |                   | =:<br>=:            |                  |                   |  |
| RANGE            | WEIGHT           | SIZE                |                    | TYPE                         | SPECIA                               | AL PROPER      | IIES .            | Move Sil   |                               | DEX*                |                   | =                   |                  |                   |  |
|                  |                  |                     |                    |                              |                                      |                |                   | ☐ OPEN LOC   |                               | DEX                 |                   | =                   |                  |                   |  |
|                  |                  |                     |                    |                              |                                      |                |                   |  | ■ (                           | ) CHA               |                   | =:<br>=             |                  |                   |  |
| ARMOR/I          | PROTEC           | TIVE IT             | EM                 | TYPE                         | ARMOR BON                            | NUS            | CHECK PENALTY     |  | KET                           |                     | *                 |                     |                  |                   |  |
|                  |                  |                     |                    |                              |                                      |                |                   | 1 —  | ON (                          | ) wis               |                   | =                   | +                | _+                |  |
| MAX DEX S        | PELL FAL         | LURE                | SPEED              | WEIGHT                       | SPECIA                               | AL PROPER      | TIES              | <ul><li></li></ul>   |                               | INT<br>DEX          |                   | =                   |                  |                   |  |
|                  |                  |                     |                    |                              |                                      |                |                   | □ REMOTE V   | IEW ■                         | INT                 |                   | =:<br>=             |                  | .+<br>+           |  |
|                  |                  |                     | _                  |                              |                                      |                |                   | ⊠ SEARCH ■   |                               | INT                 |                   | =                   |                  | _+                |  |
| SHIELD/PI        | ROTECT           | IVE ITE             | M ARM              | OR BONUS                     | WEIGHT   SPELL I                     | FAILURE        | CHECK PENALTY     | ☐ SENSE MC   |                               | WIS                 |                   | =                   |                  |                   |  |
|                  |                  |                     |                    |                              |                                      |                |                   | Spellcraf     Spot ■   | Т                             | INT<br>WIS          |                   | =:<br>=:            |                  |                   |  |
|                  |                  |                     |                    | SPECIAL PROPI                | ERTIES                               |                |                   | STABILIZE  | SELF                          | CON                 |                   | =·                  |                  |                   |  |
|                  |                  |                     |                    |                              |                                      |                |                   | ⊠ Swim ■   |                               | STR*                | *                 | =                   | +                | _+                |  |
|                  |                  |                     |                    |                              |                                      |                |                   | ☐ TUMBLE   | c Dr                          |                     | ·                 |                     |                  |                   |  |
|                  |                  |                     |                    | AMMUNITIO                    | DN                                   |                |                   | □ Use Magi     □ Use Psion     □ Use |                               | CHA<br>CHA          |                   | =·<br>= ·           |                  |                   |  |
|                  |                  |                     |                    |                              |                                      |                |                   | USE ROPE   |                               | DEX                 |                   | =·                  |                  | +                 |  |
|                  |                  |                     |                    |                              |                                      |                |                   | ☐ ⊠ WILDERNE   | ss Lore ■                     | WIS                 |                   | =                   | +                | _+                |  |

| campaign          |                                  | D014//      |           |               |                   |              |                 |                |                  |
|-------------------|----------------------------------|-------------|-----------|---------------|-------------------|--------------|-----------------|----------------|------------------|
|                   |                                  | POW         | ER SAV    | E 1d20+       | KEY ABILITY MODIF |              | )WER            | POIN           | TS               |
| experience points |                                  | ERFF M      | ANIFF     | STATION       | S                 | ٦            |                 |                |                  |
| G                 | EAR                              |             |           | JIAITON       | 0-LEVEL           |              |                 |                |                  |
| ITEM              | ITEM                             | Psio        | nic Com   | bat: 1d20     | + DC Modifi       | or + Koy A   | bility N        | 10difia        | <b>.</b> .       |
|                   |                                  | F 510       | inc com   | Dat. 1420     | + DC WIOGIII      | er + Key F   | willy i         | nounie         | Z1               |
|                   |                                  |             |           |               | EGO<br>WHII       |              | MIND<br>N BLAST | MIND<br>THRUST | PSYCHIC<br>CRUSH |
|                   |                                  | EMPTY MIN   | D         |               | +1                | -2           | +3              | -3             | -5               |
|                   |                                  | INTELLECT F | FORTRESS  |               | -2                | +1           | +0              | +6             | +4               |
|                   |                                  | MENTAL BAI  | RRIER     |               | -1                | +4           | -3              | +1             | +3               |
|                   |                                  | THOUGHT S   | SHIELD    |               | -4                | -1           | -2              | +4             | +2               |
|                   |                                  | TOWER OF I  | IRON WILL |               | +3                | +0           | -1              | +5             | -3               |
|                   |                                  | NONPSIONI   | IC BUFFER |               | -8                | _9           | +4              | -8             | -8               |
|                   |                                  | ·           |           | OF POWER POI  |                   | +7           | +8              | +8             | +8               |
|                   |                                  | 1210012     |           | 01 10 WERT 01 | 10                | .,           | 1.0             | 10             | 10               |
|                   |                                  | ATTACI      | K MOD     | ES            |                   | POWER        | <b>S</b>        |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
| LIGHT LOAD MEDIL  | J LJ JM LOAD HEAVY LOAD          |             |           |               |                   |              |                 |                |                  |
|                   | TIENT LOND                       |             |           |               |                   |              |                 |                |                  |
| LIFT OVER LIF     | T OFF PUSH OR                    | DEFENS      | SE MOI    | )ES           |                   |              |                 |                |                  |
| EOUALS 2 × M      | OUND DRAG  IAX LOAD 5 × MAX LOAD | DEFENS      | SE MIOL   | )E3           |                   |              |                 |                |                  |
| MAX LOAD          |                                  |             |           |               |                   |              |                 |                |                  |
| SPECIAL AB        | ILITIES/FEATS                    |             |           |               | NUM               | BER OF POWER | S KNOWN         |                |                  |
|                   |                                  |             |           | 0             | 1st               |              | 3rd             | 4th            |                  |
|                   |                                  |             |           | 5th           | 6th               | 7th          | 8th             | 9th            |                  |
|                   |                                  |             |           |               | SPELLS            |              |                 |                |                  |
|                   |                                  | SPELL       | SAVE      |               | NUMBER OF SPE     | -            |                 |                | -                |
|                   |                                  | SPELL       | SAVE      | DC MOD 5th    | 1st<br>6th        | 2nd<br>7th   |                 |                |                  |
|                   |                                  | SDELL       | SDELLS    |               |                   |              | _               |                |                  |
|                   |                                  | SPELL LEV   | PER DAY   | SPELLS        |                   | SPELI        | .5              |                |                  |
|                   |                                  | 0           |           | 0 —           |                   |              |                 |                |                  |
|                   |                                  | 15          | т         |               |                   |              |                 |                |                  |
|                   |                                  | 2N          | D         |               |                   |              |                 |                |                  |
| MONEY             | LANGUAGES                        | 3R          | D         |               |                   |              |                 |                |                  |
|                   |                                  | 4TI         | н         |               |                   |              |                 |                |                  |
|                   |                                  | 5TI         | н         |               |                   |              |                 |                |                  |
|                   |                                  | 6ТІ         | н 🦳       | <u> </u>      |                   |              |                 |                |                  |
|                   |                                  | 711         | н 🔚       |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |
|                   | 1                                | 9TI         |           |               |                   |              |                 |                |                  |
|                   |                                  |             |           |               |                   |              |                 |                |                  |

| CONSTITUTION  INT INTIATIVE  SKILLS  MAX RANKS  TOTAL  MOD  MOD  MOD  MOD  MISC  MOD  MOD  MOD  MOD  MISC  MOD  MOD  MISC  MOD  MOD  MOD  MISC  MOD  MISC  MOD  MOD  MISC  MOD  MOD  MISC  MOD  MOD  MOD  MISC  MISC  MISC  MOD  MISC  MISC  MISC  MOD  MISC  MIS | character na     | me         |                     |                    |                       | player                       | player          |                    |                   |                             |                         |       | DUNGEONS         |                     |           |                    |  |  |  |
|--|------------------|------------|---------------------|--------------------|-----------------------|------------------------------|-----------------|--------------------|-------------------|-----------------------------|-------------------------|-------|------------------|---------------------|-----------|--------------------|--|--|--|
| SOUNCTHROWS TOTAL ATTACK BONUS DAMAGE CRITICAL  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  AMORPHOTE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  AMORPHOTE STEEL TYPE SPECIAL PROPERTIES  SHIELD/PROTECTIVE ITEM AMORR BONUS WEIGHT SPECIAL PROPERTIES  SHIELD/PROTECTIVE I | class            |            | ra                  | ce                 |                       | alignment                    | alignment level |                    |                   | deity                       | 1                       | Di    | GONS             |                     |           |                    |  |  |  |
| TOTAL SOCIETY AND STATE AND SOCIETY AND SO | size             | age        | ge                  | ender              | height                | weight                       | eyes            | hair               | skin              | 1                           | CHAR                    | ACTEI | R RE             | CORD                | SHE       | EETS               |  |  |  |
| DEX. SOLUTION  SOLUTION  SITUATION  SITUATIO | ABILITY NAME     |            | ABILITY<br>MODIFIER | TEMPORARY<br>SCORE | TEMPORARY<br>MODIFIER | TOTAL                        | wo              | UNDS/CURRENT HP    |                   | SUBDUAL DAMAC               | GE                      |       |                  |                     | SPEEI     | D                  |  |  |  |
| TOTAL SOURCE SOU | STR<br>strength  |            |                     |                    |                       |                              |                 |                    |                   |                             |                         |       |                  |                     |           |                    |  |  |  |
| SKILL NAME  BASE ATTACK  BASE ATTACK  SKILL NAME  SKIL |                  |            |                     |                    | a                     |                              | = 10+           | +                  | + +               | +                           | +                       |       |                  |                     |           |                    |  |  |  |
| SAVINC THROWS  SAVING THROWS  TOTAL SMALL MINISTER MOORER MOORING MOOR | CON              |            |                     |                    |                       | TOTAL                        | .—              |                    | DEX<br>MODIFIER I | SIZE NATUR<br>MODIFIER ARMO | RAL MISC<br>OR MODIFIER |       | MISS<br>CHANCE   | SPELL               | CHECK     | SPELL<br>RESISTANC |  |  |  |
| SAVINC THROWS  SAVING THROWS  TOTAL SMALL MINISTER MOORER MOORING MOOR | INT intelligence |            |                     |                    |                       | MITIATIVE<br>modifier        | <br>            | = + MISC           | CLASS             |                             |                         | SKIL  | LS               | м                   | IAX RANKS | /                  |  |  |  |
| SANING THROWS  SOME STATE AND SOME S | WIS<br>wisdom    |            |                     |                    |                       | RASE ATTA                    |                 |                    | S Sk              | KILL NAME                   |                         |       | SKILL<br>MODIFIE | ABILITY<br>MODIFIER | RANKS     | MISC<br>MODIFIER   |  |  |  |
| SAVING THROWS  RELECT  FORTITUDE  WILLPOWER  TOTAL STATE STA | СНА              |            |                     |                    |                       | bonus                        | ick             |                    |                   |                             |                         |       |                  |                     | _+        | _+                 |  |  |  |
| REFLEX (Gondard) FORTHUDE WILLPOWER  WELDE STRESS SEED WINDS SEED WINDS SEED WINDS FORTHUDE WILLPOWER  WEAPON TOTAL ATTACK BONUS TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  THE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS TOTAL ATTACK BONUS TOTAL ATTACK BONUS DAMAGE CRITICAL  TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS TOTAL ATTACK  | SAVING T         | HROWS      | тот                 | AL BAS             | SE ABILITY N          | AGIC MISC. TE                | MP. con         | ditional modifiers |                   |                             |                         |       |                  |                     | _+<br>+   | _+<br>+            |  |  |  |
| FORTIUDE WILLPOWER  TOTAL BOXIS SOFTER MODER MODIFIE MODIFIES  TOTAL BOXIS SOFTER MODER MODIFIES  TOTAL BOXIS SOFTER MODIFIES MODIFIES MODIFIES  TOTAL BOXIS SOFTER MODIFIES MODIFIES  TOTAL ATTACK BONUS DAMAGE CRITICAL  WEAPON  TOTAL ATTACK BONUS DAMAGE CRITICAL  WEAPON  TOTAL ATTACK BONUS DAMAGE CRITICAL  BRANCE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON  TOTAL ATTACK BONUS DAMAGE CRITICAL  BRANCE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON  TOTAL ATTACK BONUS DAMAGE CRITICAL  BRANCE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON  TOTAL ATTACK BONUS DAMAGE CRITICAL  BRANCE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON  TOTAL ATTACK BONUS DAMAGE CRITICAL  BRANCE WEIGHT SIZE TYPE SPECIAL PROPERTIES  TYPE SPECIAL PROPERTIES  ARMOR/PROTECTIVE ITEM  TYPE ARMOR BONUS CHECK PENALTY  BRANCE WEIGHT SIZE TYPE SPECIAL PROPERTIES  AMMUNITION  BRANCE WEIGHT SPELFAILURE SPEED WEIGHT SPELL FAILURE CHECK PENALTY  BRANCE WEIGHT SIZE TYPE SPECIAL PROPERTIES  AMMUNITION  BRANCE WEIGHT SPELFAILURE SPEED WEIGHT SPELL FAILURE CHECK PENALTY  BRANCE WEIGHT SIZE TYPE SPECIAL PROPERTIES  TYPE SPECIAL PROPERTIES  AMMUNITION  BRANCE WEIGHT SPELFAILURE SPEED WEIGHT SPELL FAILURE CHECK PENALTY  BRANCE WEIGHT SIZE TYPE SPECIAL PROPERTIES  BRAN | REF              | <b>EX</b>  |                     | =                  | + + +                 | + +                          | JIFIER          |                    | _                 |                             |                         |       |                  | .=                  |           | _+                 |  |  |  |
| WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  WEAPON TOTAL ATTACK BONUS | FORTI'           | TUDE       |                     | <u> </u>           | 7+                    | <b></b>                      |                 |                    | _                 |                             |                         |       |                  |                     | _+<br>+   | _+<br>+            |  |  |  |
| WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  BANGE WEIGHT SIZE TYPE SP | WILLP            | OWER       |                     | ╡═                 | <u></u>               |                              | -               |                    | -                 |                             |                         |       |                  |                     | _+        | _+                 |  |  |  |
| MELLE TOTAL ADDISS MODRES MODR | (wisdo           | om)        |                     |                    |                       |                              |                 |                    |                   |                             |                         |       |                  | .=<br>=             | _+<br>+   | _+<br>+            |  |  |  |
| WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  ARMORE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  ARMORE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  ARMOR WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  ARMOR WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  TOTAL ATTACK BONUS DAMAG |                  |            | тот                 | . ATTA             | CK STR                | SIZE MISC TE                 | MP.             | ditional modifiers | I -               |                             |                         |       |                  |                     | _+        | _+                 |  |  |  |
| RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  ARMOR/PROTECTIVE ITEM TYPE ARMOR BONUS CHECK PENALTY  MAX DEX SPELL FAILURE SPEED WEIGHT SPELL FAILURE CHECK PENALTY  SPECIAL PROPERTIES  SHIELD/PROTECTIVE ITEM ARMOR BONUS WEIGHT SPELL FAILURE CHECK PENALTY  SPECIAL PROPERTIES  SPECIAL PROPERTIES  LIFT OFF CROWN  GROUND  AMMUNITION  PUSH OR  DRAG   | MEL<br>attack    | EE<br>onus |                     |                    | + +                   | + +                          |                 |                    | -                 |                             |                         |       |                  |                     | _+<br>_+  | _+<br>_+           |  |  |  |
| WEAPON  TOTAL ATTACK BONUS  DAMAGE  CRITICAL  PRANGE WEIGHT SIZE  TYPE  SPECIAL PROPERTIES  WEAPON  TOTAL ATTACK BONUS  DAMAGE  CRITICAL  PRANGE WEIGHT SIZE  TYPE  SPECIAL PROPERTIES  WEAPON  TOTAL ATTACK BONUS  DAMAGE  CRITICAL  PRANGE WEIGHT SIZE  TYPE  SPECIAL PROPERTIES  ARMOR/PROTECTIVE ITEM  TYPE  ARMOR BONUS  CHECK PENALTY  MAX DEX SPELL FAILURE  SPECIAL PROPERTIES  SPECIAL PROPERTIES  HEAD  MAX (DAM SPELL FAILURE)  SPECIAL PROPERTIES  SPECIAL PROPERTIES  HEAD  MAX (DAM SPELL FAILURE)  SPECIAL PROPERTIES  SPECIAL PROPERTIES  SPECIAL PROPERTIES  SPECIAL PROPERTIES  SPECIAL PROPERTIES  HEAD  MAX (DAM SCALAR)  AMMUNITION  PUSH OR  DRAG  |                  |            |                     |                    | + +                   | + +                          | п.              |                    | _                 |                             |                         |       | _                | .=                  | _+        | _+                 |  |  |  |
| WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  TYPE SPECIAL PROPERTIES  TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  TYPE SPECIAL PROPERTIES  TYPE SPECIAL PROPERTIES  ARMOR/PROTECTIVE ITEM TYPE ARMOR BONUS CHECK PENALTY  MAX DEX SPECIAL PROPERTIES  TYPE ARMOR BONUS CHECK PENALTY  SPECIAL PROPERTIES  LIFT OVER HEAD MAX LOAD  AMMUNITION  TOTAL ATTACK BONUS DAMAGE CRITICAL  TYPE SPECIAL PROPERTIES  TYPE ARMOR BONUS CHECK PENALTY  SPECIAL PROPERTIES  LIFT OVER HEAD MAX LOAD  AMMUNITION  PUSH OR DRAG  |                  |            | тот                 | ATTA               | CK MODIFIER MC        | SIZE MISC<br>DIFIER MODIFIER |                 |                    | I -               |                             |                         |       |                  |                     |           | _+<br>_+           |  |  |  |
| RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  ARMOR/PROTECTIVE ITEM  TYPE ARMOR BONUS CHECK PENALTY  ARMOR/PROTECTIVE ITEM ARMOR BONUS WEIGHT SPELL FAILURE CHECK PENALTY  SPECIAL PROPERTIES  LIFT OVER HEAD ROULS  RANGE SPECIAL PROPERTIES  LIFT OVER HEAD ROULS  AMMUNITION  AMMUNITION  DUST OFF GROUND  AMMUNITION  PUSH OR DRAG  | V                | /EAPC      | ON                  |                    | TOTAL ATTACK          | PONUS DA                     | MACE            | CRITICAL           |                   |                             |                         |       |                  |                     | _+        | _+                 |  |  |  |
| RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  ARMOR/PROTECTIVE ITEM TYPE ARMOR BONUS CHECK PENALTY  MAX DEX SPELL FAILURE SPEED WEIGHT SPECIAL PROPERTIES  SHIELD/PROTECTIVE ITEM ARMOR BONUS WEIGHT SPELL FAILURE CHECK PENALTY  SPECIAL PROPERTIES  LIFT OFF GROUND  AMMUNITION  AMMUNITION  PUSH OR DRAG   |                  |            |                     |                    | TOTAL ATTACK          | BONOS DA                     | IWAGE           | CRITICAL           | _                 |                             |                         |       |                  | .=<br>.=            | _+<br>_+  | _+<br>_+           |  |  |  |
| WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  | RANGE            | WEIGHT     | SIZE                |                    | TYPE                  | SPECIA                       | L PROPE         | RTIES              | _                 |                             |                         |       |                  |                     | _+        | _+                 |  |  |  |
| RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  ARMOR/PROTECTIVE ITEM TYPE ARMOR BONUS CHECK PENALTY  MAX DEX SPELL FAILURE SPEED WEIGHT SPELL FAILURE CHECK PENALTY  SPECIAL PROPERTIES  CHECK PENALTY  LIFT OVER HEAD EQUALS MAX (DAD)  SPECIAL PROPERTIES  LIFT OFF GROUND  2 × MAX (DAD)  AMMUNITION  PUSH OR DRAG  |                  |            |                     |                    |                       |                              |                 |                    | _                 |                             |                         |       |                  |                     | _+        | _T                 |  |  |  |
| RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  WEAPON  TOTAL ATTACK BONUS  DAMAGE  CRITICAL  RANGE WEIGHT SIZE  TYPE  SPECIAL PROPERTIES  ARMOR/PROTECTIVE ITEM  TYPE  ARMOR BONUS  CHECK PENALTY  ARMOR/PROTECTIVE ITEM  ARMOR BONUS  WEIGHT  SPECIAL PROPERTIES  LIFT OVER HEAD FOUND FORAG  AMMUNITION  PUSH OR DRAG  | V                | /EAPC      | N                   |                    | TOTAL ATTACK          | BONUS DA                     | MAGE            | CRITICAL           |                   |                             |                         |       |                  |                     | _+        | _+                 |  |  |  |
| WEAPON TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  ARMOR/PROTECTIVE ITEM TYPE ARMOR BONUS CHECK PENALTY  MAX DEX SPELL FAILURE SPEED WEIGHT SPECIAL PROPERTIES  SHIELD/PROTECTIVE ITEM ARMOR BONUS WEIGHT SPELL FAILURE CHECK PENALTY  SPECIAL PROPERTIES  LIFT OFF GROUND 2 MAX LOAD  AMMUNITION  PUSH OR DRAG   |                  |            |                     |                    |                       |                              |                 |                    |                   |                             |                         |       |                  |                     | _+        | _+                 |  |  |  |
| WEAPON  TOTAL ATTACK BONUS  DAMAGE  CRITICAL  = + + + + + + + + + + + + + + + + + +  | RANGE            | WEIGHT     | SIZE                |                    | TYPE                  | SPECIA                       | L PROPE         | RTIES              | _                 |                             |                         |       |                  | .=<br>=             | _+<br>+   | _+<br>+            |  |  |  |
| TOTAL ATTACK BONUS DAMAGE CRITICAL  RANGE WEIGHT SIZE TYPE SPECIAL PROPERTIES  ARMOR/PROTECTIVE ITEM  TYPE ARMOR BONUS CHECK PENALTY  MAX DEX SPELL FAILURE SPEED WEIGHT SPECIAL PROPERTIES  LIFT OVER HEAD EQUALS MAX LOAD  SHIELD/PROTECTIVE ITEM ARMOR BONUS WEIGHT SPELL FAILURE CHECK PENALTY  SPECIAL PROPERTIES  LIFT OFF GROUND 2 × MAX LOAD  AMMUNITION  PUSH OR DRAC   |                  |            |                     |                    |                       |                              |                 |                    |                   |                             |                         |       |                  |                     |           | _+                 |  |  |  |
| ARMOR/PROTECTIVE ITEM  TYPE ARMOR BONUS CHECK PENALTY  MAX DEX SPELL FAILURE SPEED WEIGHT SPELL FAILURE CHECK PENALTY  SHIELD/PROTECTIVE ITEM ARMOR BONUS WEIGHT SPELL FAILURE CHECK PENALTY  SPECIAL PROPERTIES  LIFT OFF GROUND 2 x MAX LOAD  AMMUNITION  PUSH OR DRAG   | V                | /EAPC      | N                   |                    | TOTAL ATTACK          | BONUS DA                     | MAGE            | CRITICAL           |                   |                             |                         |       |                  |                     |           | _+<br>+            |  |  |  |
| ARMOR/PROTECTIVE ITEM  TYPE  ARMOR BONUS  CHECK PENALTY  MAX DEX  SPELL FAILURE  SPEED  WEIGHT  SPECIAL PROPERTIES  LIFT OVER HEAD EQUALS MAX LOAD  SPECIAL PROPERTIES  LIFT OFF GROUND 2 x MAX LOAD  PUSH OR DRAG   | DANIES -         | V/FIGUE    | CIZE.               |                    | TVDF                  | CDECH                        | DDARE           | DILEC              |                   |                             |                         |       |                  | .=                  | _+        | _+                 |  |  |  |
| ARMOR/PROTECTIVE ITEM  TYPE ARMOR BONUS CHECK PENALTY  MAX DEX SPELL FAILURE SPEED WEIGHT SPECIAL PROPERTIES  LIFT OVER HEAD EQUALS MAX LOAD  SHIELD/PROTECTIVE ITEM ARMOR BONUS WEIGHT SPELL FAILURE CHECK PENALTY  SPECIAL PROPERTIES  LIFT OFF GROUND 2× MAX LOAD  AMMUNITION  PUSH OR DRAG   | RANGE            | WEIGHT     | SIZE                |                    | TYPE                  | SPECIA                       | L PROPE         | RTIES              |                   |                             |                         |       |                  |                     |           |                    |  |  |  |
| ARMOR/PROTECTIVE ITEM  TYPE  ARMOR BONUS  CHECK PENALTY  MAX DEX SPELL FAILURE SPEED WEIGHT SPECIAL PROPERTIES  LIFT OVER HEAD EQUALS MAX LOAD  SPECIAL PROPERTIES  SPECIAL PROPERTIES  LIFT OFF  GROUND 2 × MAX LOAD  PUSH OR DRAG  |                  |            |                     |                    |                       |                              |                 |                    | ┛                 |                             |                         |       |                  | .=                  | _+        |                    |  |  |  |
| SHIELD/PROTECTIVE ITEM ARMOR BONUS WEIGHT SPELL FAILURE CHECK PENALTY  SPECIAL PROPERTIES  LIFT OFF GROUND 2 × MAX LOAD  PUSH OR DRAG  | ARMOR/           | PROTEC     | TIVE IT             | ЕМ                 | TYPE                  | ARMOR BON                    | US              | CHECK PENALTY      | _                 |                             |                         |       |                  | .=                  | _+        | _+                 |  |  |  |
| SHIELD/PROTECTIVE ITEM ARMOR BONUS WEIGHT SPELL FAILURE CHECK PENALTY  SPECIAL PROPERTIES  LIFT OFF GROUND 2 × MAX LOAD  PUSH OR DRAG  |                  |            |                     |                    |                       |                              |                 |                    |                   |                             |                         |       | $\neg$           |                     |           | $\neg$             |  |  |  |
| SHIELD/PROTECTIVE ITEM ARMOR BONUS WEIGHT SPELL FAILURE CHECK PENALTY  SPECIAL PROPERTIES  LIFT OFF GROUND 2 x MAX LOAD  PUSH OR DRAG  | MAX DEX          | SPELL FAI  | LURE                | SPEED              | WEIGHT                | SPECIA                       | L PROPE         | RTIES              |                   |                             |                         |       |                  |                     | LIFT O    | VER                |  |  |  |
| SPECIAL PROPERTIES  SPECIAL PROPERTIES  LIFT OFF GROUND 2 × MAX LOAD  PUSH OR DRAG   |                  |            |                     |                    |                       |                              |                 |                    | _                 |                             |                         |       |                  |                     | EQUA      | LS                 |  |  |  |
| AMMUNITION  PUSH OR DRAG   | SHIELD/P         | ROTECT     | IVE ITE             | ARN                | MOR BONUS             | WEIGHT SPELL F.              | AILURE          | CHECK PENALTY      |                   |                             |                         |       |                  |                     | MAX LC    | )AD                |  |  |  |
| AMMUNITION  PUSH OR DRAG   |                  |            |                     |                    | SPECIAL PROPE         | DTIES                        |                 |                    |                   |                             |                         |       |                  |                     | LIET      |                    |  |  |  |
| AMMUNITION  PUSH OR DRAG   |                  |            |                     |                    | SPECIAL PROPE         | MILS                         |                 |                    |                   |                             |                         |       |                  |                     | GROU      | IND                |  |  |  |
| PUSH OR DRAG   |                  |            |                     |                    | AMMUNITIO             | DN .                         |                 |                    | _                 |                             |                         |       |                  |                     |           |                    |  |  |  |
| PUSH OR DRAG   |                  |            |                     |                    |                       |                              |                 |                    |                   |                             |                         |       |                  |                     |           |                    |  |  |  |
|  |                  |            |                     |                    |                       |                              |                 |                    |                   | L                           | 1P                      |       |                  |                     | DRA       | G                  |  |  |  |

character illustration

| campaign          |                |                        |                   |                 |          |                  |              |          |          |         |
|-------------------|----------------|------------------------|-------------------|-----------------|----------|------------------|--------------|----------|----------|---------|
|                   |                | POWER                  | R SAV             | E 1d2           |          | ABILITY MODIFIER | РО           | WER      | POIN     | TS      |
| experience points |                | FREE MA                | NIFE:             | STATI           |          | ABIETT MODITIER  |              |          |          |         |
| G                 | EAR            |                        |                   |                 |          | 0-LEVEL          |              |          |          |         |
| ITEM              | ITEM           | Psioni                 | c Com             | bat: 1          | d20 + D0 | Modifie          | r + Key A    | bility N | /lodifie | er      |
|                   |                |                        |                   |                 |          | EGO              | ID           | MIND     | MIND     | PSYCHIC |
|                   |                |                        |                   |                 |          | WHIP             | INSINUATION  | BLAST    | THRUST   | CRUSH   |
|                   |                | EMPTY MIND             |                   |                 |          | +1               | -2           | +3       | -3       | -5      |
|                   |                | INTELLECT FOR          |                   |                 |          | -2               | +1           | +0       | +6       | +4      |
|                   | +              | MENTAL BARRI           | ER                |                 |          | -1               | +4           | -3       | +1       | +3      |
|                   |                | THOUGHT SHIELD -4      |                   |                 |          |                  | -1           | -2       | +4       | +2      |
|                   |                | TOWER OF IRO           | N WILL            |                 |          | +3               | +0           | -1       | +5       | -3      |
|                   |                | NONPSIONIC E           | BUFFER            |                 |          | -8               | -9           | +4       | -8       | -8      |
|                   |                | FLAT-FOOTED (          | OR OUT (          | OF POWE         | R POINTS | +8               | +7           | +8       | +8       | +8      |
|                   |                | ATTACK                 | MOD               | ES              |          |                  | POWER        | S        |          |         |
|                   |                |                        |                   |                 |          |                  |              |          |          |         |
|                   |                |                        |                   |                 |          |                  |              |          |          |         |
|                   |                |                        |                   |                 |          |                  |              |          |          |         |
|                   |                |                        |                   |                 |          |                  |              |          |          |         |
|                   |                | DEFENSE                | MOD               | DES             |          |                  |              |          |          |         |
|                   |                |                        |                   |                 |          |                  |              |          |          |         |
| SDECIAL AR        | BILITIES/FEATS |                        |                   |                 | -        |                  |              |          |          |         |
| SPECIAL AB        | ILITIES/FEATS  |                        |                   |                 | 0        | NUMB             | er OF POWERS |          | 4th      |         |
|                   |                |                        |                   |                 |          | _ 6th            |              |          | 9th      |         |
|                   |                |                        |                   |                 | S        | PELLS            |              |          |          |         |
|                   |                |                        |                   |                 |          | BER OF SPELLS    | S KNOWN (BAR | DS & SOR | ERERS OF | NLY)    |
|                   |                | SPELL S                | AVE               |                 | 0        | 1st              | 2nd          | 3rd      | 4th      | h       |
|                   |                |                        |                   | DC MOD          | 5th      | 6th              | 7th          | 8th      | 9tł      | ·       |
|                   |                | SPELL LEVEL<br>SAVE DC | SPELLS<br>PER DAY | BONUS<br>SPELLS |          |                  | SPELL        | S        |          |         |
|                   |                | 0                      |                   | 0               |          |                  |              |          |          |         |
|                   |                | 1ST                    |                   |                 |          |                  |              |          |          |         |
|                   |                | 2ND                    |                   |                 |          |                  |              |          |          |         |
| MONEY             | LANGUAGES      | 3RD                    |                   |                 |          |                  |              |          |          |         |
|                   |                | 4TH                    |                   |                 |          |                  |              |          |          |         |
|                   |                | 5TH                    |                   |                 |          |                  |              |          |          |         |
|                   |                | 6TH                    | $\Box$            |                 |          |                  |              |          |          |         |
|                   | _              | 7TH                    |                   |                 |          |                  |              |          |          |         |
|                   | +              | 8TH                    |                   |                 |          |                  |              |          |          |         |
|                   |                | 9TH                    |                   |                 |          |                  |              |          |          |         |
|                   |                | JIN                    |                   |                 |          |                  |              |          |          |         |