	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
	Eyes of the Avoral	+8 Spot	Trans	S	1 a	Touch	One creature	10 min/lvl	Will neg	Yes	99
	Lantern Light	1 ray/2lvls doing 1d6 dmg, firing 1/rnd	Evoc	S,Abs	1 a	Close	Ray	1 rnd/lvl	-	Yes	101
	Ray of Hope	+2 attack, save, ability and skills	Ench		1 a	Close	One living creature	1 rnd/lvl	Will neg	Yes	
		•					-		•		
	Vision of Heaven	Target becomes dazed	Ench	V	1 a	Close	One evil creature	1 round	Will neg	Yes	111
				LEVEL 2							
				LL V LL Z							
	0 "	5	0.11			5	T . F.C	5	•	00	
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save		Pge
	Ease Pain	Removes pain	•	S,DF	1 a	Touch	One creature	Instantaneous	Will neg	Yes	
⊔	Elation	+2 Str, Dex, +5 move	Ench	V,S	1 a	80-ft	Allies in 80-ft radius	1 rnd/lvl	Will neg	Yes	98
	Estanna's Stew	Heals 1d6+1/serve, 1 serve/2lvl (5)	Conj	V,S,F	Round	0-ft	Healing stew	1 hr	Will half	Yes	99
	Lastai's Caress	Tgt cowers/frighten/nauseous/shaken	Ench	V,S,M	1 a	Touch	One evil creature	1 rnd/lvl	-	Yes	102
	Remove Addiction	Removes all addictions from creature		V,S	1 a	Touch	One creature	Instantaneous	Fort neg	Yes	
	Remove Addiction	Removes all addictions from creature	CON	V,3	ı a	Touch	One creature	mstantaneous	Tortneg	163	103
				LEVEL 3							
	C . II		0.11	0	T' .	D	T	D	•	00	D
_	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save		Pge
	Affliction	Target contracts an affliction	Necro		1 a	Touch	One evil creature	Instantaneous	Fort neg	Yes	
□	Blessed Sight	See evil within 120-ft, place & strength	Div	V,S	1 a	Self	Caster	1 min/lvl (D)	-	-	92
	Energize Potion	Potion explodes 1d6/lvl damage (3d6)	Trans	V,S,M	1 a	Close	10-ft radius	Instantaneous	Ref half	Yes	98
	Heart's Ease	Cures despair, fear, restores 2d4 Wis		V,S,DF	1 a	Close	One creature/lvl	Permanent	Will neg	Yes	
		•		۷,3,DI V					•		
	Inspired Aim	+2 range attack to allies			1 a	40-ft	40-ft radius	Concentration	Will neg	Yes	
	Refreshment	Removes all non-lethal damage	•	V,S	1 a	20-ft	20-ft radius	Instantaneous	Will neg	Yes	
⊔	Remove Nausea	Removes nausea	Conj	V,DF	1 a	Touch	One creature	Instantaneous	Will neg	Yes	105
				LEVEL 4							
	- "					_			_		_
_	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save		Pge
⊔	Blood of the Martyr	Heal at range, take as dmg, min 20 hps	Necro	V,S	1 a	Medium	One willing creature	Instantaneous	-	Yes	
	Celestial Brilliance	120-ft light, 60-ft bright light, damages	Evoc	V,S	1 a	Touch	One item	1 day/lvl (D)	-	No	94
	Remove Fatigue	Gain the benefit of 8 hours sleep	Trans	S	10 min	Touch	One living creat/2 lvls	Instantaneous	Fort neg	Yes	105
	Stars of Arvandor	One star/lvl (10) does 1d8 dmg	Evoc	V,S	1 a	Close	One creature/rnd	1 min/lvl (D)	_	Yes	108
— п	Status, Greater	Monitors condition, cast 0,1,2 lvl spells	Div	V,S,DF	1 a	Touch	One creature/3lvls	1 hr/lvl	Will neg	Yes	
— <u> </u>		•							will neg		
	Sustain	Do not need food or drink	Trans		Round		One living creat/2lvl	6 hrs/lvl	-	Yes	
	Sword of Conscience	Take Cha and Wis dmg	Ench	V,DF	1 a	Close	One evil creature	Instantaneous	Will neg	Yes	109
				LEVEL 5							
	Spoll	Description	Schl	Comp	Timo	Dange	Target Effect Area	Duration	Savo	CD.	Dac
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save		Pge
	Chaav's Laugh	Good +2 Att, fear, 1d8+1/lvl temp hps	∟nch	V	1 a	40-ft	40-ft radius	1 min/lvl	Will neg	Yes	94
		Evil -2 Att, fear	_								
🗆	Convert Wand	Transforms wand into a healing wand	Trans	V,S	1 a	Touch	Wand	1 min/lvl	-	No	95
	Crown of Flame	2d6/rnd to evil outsiders, undead, fey	Evoc	V,Arc	1 a	10-ft	10-ft radius	1 min/lvl	-	Yes	95
	Dancing Web	1d6/lvl non-lethal dmg, entangles evil	Evoc	V,S,M/DF	1 a	Medium	20-ft radius	Instantaneous	Ref half	Yes	96
	<u> </u>	1d6 rnds									
	Energetic Healing	Immune to selected element and heals	Conj	V,S,DF	1 a	Touch	One living creature	10 min/lvl or till	-	Yes	98
		10% or any damage done by element	•				-	used			
	Sacred Guardian	Monitor location and condition of item	Div	V,S,Cel	1 a	Touch	Willing creature/item		-	Yes	106
	Telepathy Block	Blocks all telepathic communication	Abj	V,S,GCI V,S	1 a	Close	80-ft radius	1 rnd/lvl (D)	_		109
	Warding Gems	Gem hold 10 hps healing energy		v,s V,S,M	1 a	Close	Gem/3lvls	1 hr/lvl		No	
— "	Walding Gerns	Gent floid To fips fleating energy	CON	V , J, IVI	ı a	Ciose	Geill/ Sivis	1 111/1VI	-	INO	
				LEVEL 6							
				LLVLL							
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
	Call Faithful Servants	Calls celestials to fight for you for 1year		V,S,Abs,Cel	1 min	Close	1d4 creatures	Instantaneous	-	No	
	Celestial Blood	DR 10/evil, resist 10 acid, cold, elect,	,								
	CEIESTIAI DIOOU		Abj	V,S,M	Round	TOUCH	Non-evil creature	1 min/lvl	-	Yes	74
		+4 poison	_		_						
	Crown of Brilliance	Blinds for 1d4 rounds then dazzled		V,S,M,Arc	Round		20-ft radius	1 rnd/lvl	Fort part	Yes	
			Tronc	V C Cal	Round	Self	Caster	1 rnd/lvl	-	_	104
	Quickshift	Caster's teleport spells are quickened	11 al 15	V,S,Cel	Round	JCII	oustoi				
	Quickshift Secure Corpse	Caster's teleport spells are quickened Holy symbol holds corpse in stasis		V,S,Cei V,S,DF	1 a	Close	Corpse	1 day/lvl (D)	-	No	106
	Secure Corpse	Holy symbol holds corpse in stasis	Necro	V,S,DF	1 a	Close	Corpse	1 day/lvl (D)	- Will nea		
	Secure Corpse Touch of Adamantine	Holy symbol holds corpse in stasis +1 Att, ignore hardness less than 20	Necro Trans	V,S,DF V,S	1 a 1 a	Close Touch	Corpse Weapon	1 day/lvl (D) 1 min/lvl	- Will neg Ref half	Yes	110
	Secure Corpse	Holy symbol holds corpse in stasis	Necro	V,S,DF	1 a 1 a	Close	Corpse	1 day/lvl (D)	- Will neg Ref half		110

LEVEL 7

	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save		Pge
	Bastion of Good	Minor Globe of Invulnerability, Magic Circle against Evil, +4AC, +4 resist	Abj	V,S,Abs	1 a	20-ft	20-ft radius	1 rnd/lvl	-	No	92
	Heaven's Trumpet	Foes paralyzed for 1d4 rnds	Evoc	S,F,Arc	1 a	120-ft	120-ft radius	Instantaneous	Fort neg	Yes	101
	Righteous Glare	Gaze, evil ≤5HD die else fear 2d10 rnds, ntrl & evil >5HD fear 2d10 rnds	Necro	V,S	1 a	Self	Caster	1 rnd/lvl	-	-	105
	Righteous Smite	1d6/lvl (20) evil, blind 1d4 rnd, half ntrl	Evoc	V,S	1 a	Medium	20-ft radius	Instantaneous	Will part	Yes	106
	Shield of the Archons	Blocks 1 harmful spell/rnd, +4 vs area	Abj	V,Arc	1 a	Self	Caster	1 rnd/lvl	- '	-	107
	Tomb of Light	Holds creature doing 1d6 permanent con/rnd, save/rnd; Caster 1d6/rnd dmg	Trans	V,S,M	Round	Touch	Evil extraplanar creat	Concentration	Fort part	Yes	110
LEVEL 8 Spell Description Schl Comp Time Range Target, Effect, Area Duration Save SR Pge											
	Axiomatic Creature	Target becomes axiomatic creature			Round		A corporeal creature	Permanent	Fort neg	Yes	
_		Target dies else take 3d6 Wis dmg				Close	•	Instantaneous	5		
	Last Judgement	· ·	Necro		Round		Evil humanoid/giant		Will part		102
- 🗀	Spread of Contentment	Hostile creatures become indifferent	Ench	V,S,M	1 hr	Long	10-ft/lvl radius	1 hr/lvl (D)	-	Yes	107
				LEVEL 9)						
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
	End to Strife	Attacking creature takes 20d6 dmg	Ench	V,S,DF	1 a	80-ft	80-ft radius	1 rnd/lvl	-	Yes	98
	Sublime Revelry	Removes pain, immunity to mind affecting, half dmg from melee/missiles	Abj	V,S,DF	Round	Close	One creature/lvl	1 min/IvI (D)	-	No	109

Celestial Domain

2	Spell Vision of Heaven Consecrate Blessed Sight Planar Ally, Lesser Heavenly Lightning Call Faithful Servants Heavenly Lightning Storm Holy Aura Gate	Description Target becomes dazed Fill area with positive energy See evil within 120-ft, place & strength Outsider (6 HD) exchanges services 3d6 celestial electricity dmg to targets Calls celestials to fight for you for 1year 5d6 celestial electricity dmg to targets +4 AC, +4 res, SR 25 vs evil Connects two planes for travel	Div Conj Evoc Conj Evoc Abjur	V,S	Time 1 a 1 a 1 a 10 min 1 a 1 min 1 a 1 a 1 a	Range Close Close Self Close Close Close Medium 20-ft Medium	Target, Effect, Area One evil creature 20-ft radius Caster One creature One creature/2lvls 1d4 creatures One creature/vll 1/lvl in 20-ft radius Special	Duration 1 round 2 hr/lvl 1 min/lvl (D) Instantaneous Instantaneous Instantaneous Instantaneous Instantaneous Instantaneous Instantaneous	Save Will neg Special	Yes Yes No Yes	Pge 111 212 92 261 100 93 100 241 234
			Com	munity D	omain						
2 3 4 5	Spell Bless Status Prayer Status, Greater Rary's Telepathic Bond Heroes' Feast Refuge	Description Allies gains +1 att, +1 vs fear Monitors condition, position of allies Allies+1 att,dmg,save,skill, Enemies -1 Monitors condition, cast 0,1,2 lvl spells Link lets allies communicate Food for 1 creat/lvl cures & blesses Transport item's possessor to you	Div Div	Comp V,S,DF V,S V,S,DF V,S,DF V,S,M V,S,DF V,S,M	Time 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a	Range 50-ft Touch 40-ft Touch Close Close	Target, Effect, Area Allies in 50-ft Living creature/3 lvls 40-ft radius One creature/3lvls Caster + One creature/3lvls One living creature/lvl Item	Duration 1 min/lvl 1 hr/lvl 1 rnd/lvl 1 hr/lvl 10 min/lvl (D) 1 hr + 12 hr Till used	Save - Will negs - Will neg	Yes Yes Yes	205
	Sympathy Heal, Mass	Attracts certain type of creatures Cures 10/lvl (250)		V,S,M V,S	1 hr 1 a	Close Close	Location or item Any in 30-ft	2 hr/lvl (D) Instantaneous	Will negs Will negs		292 239
				ırance Do							
2 3 4	Spell Endure Elements Bear's Endurance Refreshment Sustain Stoneskin	Description Protected in extreme temperatures +4 Con Removes all non-lethal damage Do not need food or drink Damage reduction 10/adamantine	Conj Trans	V,S, DF V,S	Time 1 a 1 a 1 a Round 1 a	Range Touch Touch 20-ft Touch Touch	Target, Effect, Area One creature One creature 20-ft radius One living creat/2lvl One creature	Duration 24 hours 1 min/lvl Instantaneous 6 hrs/lvl 10 min/lvl or till	Save Will negs Will negs Will neg - Will negs	Yes Yes Yes	Pge 226 203 105 109 284
8 🗆	Bear's Endurance, Mass Globe of Invulnerability Spell Turning Iron Body	+4 Con to 1 creature/lvl Stops 1-4 level spell effects Reflects 1d4+6 spell levels back Body becomes iron, Dmg reduction 15	Abjur Abjur	V,S,M/DF	1 a 1 a 1 a 1 a	Close 10-ft Self Self	Creature/Ivl in 30-ft 10-ft radius sphere Caster	used 1 min/lvl 1 rnd/lvl (D) 10min/lvl or till used 1 min/lvl (D)	Will negs	Yes - -	203 236 282 245
			F	ey Doma	in						
2	Spell Faerie Fire Charm Person Inspired Aim Blinding Beauty Tree Stride Heroes' Feast Liveoak Unearthly Beauty Summon Nature's Ally IX	Description Outlines target with light Makes one person your friend +2 range attack to allies Humanoids in 60-ft fort save or blinded Step from tree to another tree Food for 1 creat/Ivl cures & blesses Oak becomes treant guardian Creatures in 30-ft will save or die, Humanoids in 60-ft fort save or blinded Calls creature to fight for you	Schl Evoc Ench Ench Trans Trans Conj Trans Trans	Comp V,S,DF V,S V V,S,Abs V,S,DF V,S,DF	Time 1 a 1 a 1 a 1 a 1 a 1 a 1 a 10 min 10 min 1 a Round	Touch Self	Target, Effect, Area Creatures in 5-ft 1 person 40-ft radius Caster Caster One living creature/lvl Tree Caster 9:1 8:1d3 1-7:1d4+1	1 day/level (D) 1 rnd/lvl	Save - Will negs Will neg	Yes	Pge 229 209 101 92 296 240 248 110 289
			GI	ory Dom	ain						
2	Spell Disrupt Undead Glorious Raiment Searing Light Celestial Brilliance Crown of Flame Bolt of Glory Sunbeam Crown of Glory Blinding Glory	Description Deals 1d6 damage to one undead +1 AC/5lvls, DR 5/evil Dmg 1d8/2 lvls,undead 1d6/1d8/lvl 120-ft light, 60-ft bright light, damages 2d6/rnd to evil outsiders, undead, fey 5d8 dmg, varies based on origin plane Blinds, 4d6 dmg, 1 beam/3 lvls (6) As suggestion on 8HD creatures As Daylight, blinds evil creatures	Evoc Evoc Evoc Evoc	Comp V,S V,S,DF V,S V,Sr V,Arc V,S,DF V,S,DF V,S,M/DF V,S,M/DF	Time 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a	Range Close Touch Medium Touch 10-ft Close 60-ft 10-ft/lvl Close	Target, Effect, Area Ray Garment Ray One item 10-ft radius Ray Line from hand 10-ft/lvl radius	Duration Instantaneous 1 min/lvl Instantaneous 1 day/lvl (D) 1 min/lvl Instantaneous 1 rnd/lvl or till used 1 min/lvl 1 hr/lvl	Save - Will neg Ref part Will neg -	Yes Yes Yes No Yes Yes	275 94 95 92 289 95

Herald Domain

$ \begin{array}{c c} 2 & \square \\ \hline 3 & \square \\ \hline 4 & \square \\ \hline 5 & \square \\ \hline 6 & \square \end{array} $	Spell Comprehend Languages Enthrall Tongues Sending Command, Greater Dream Aspect of the Deity	Description Understands all languages Captivates all within medium range Speak and understand any language Delivers short message anywhere One target obeys command 1 rnd Sends message to anyone sleeping +4 Cha, resist 20 acid, cold, elect, DR	Ench Div Evoc Ench Illus	Comp V,S,M/DF V,S V,M/DF V,S,M/DF V V,S V,S,DF	1 a 10 min 1 a	Range Self Medium Touch Special Close Unlimited Self	Target, Effect, Area 250 words/min Creatures in range One creature One creature Creature/Ivl in 30-ft One living creature Caster	Duration 10 min/lvl Up to 1 hour 10 min/lvl 1 round 1 rnd/lvl Special 1 rnd/lvl	Save - Will negs Will negs - Will negs	SR - Yes - Yes Yes Yes	212 227 294 275 211
<u>8</u> □ 9 □	Crown of Glory Aspect of the Deity, Greater	10/magic, darkvision, smite evil, SR 25 As suggestion on 8HD creatures +4 Cha, immune acid, cold, elect, disease, half-celestial, +1AC, lowlight	Trans	V,S,M/DF V,S,DF	1 a	10-ft/lvl Self	10-ft/lvl radius Caster	1 min/lvl 1 rnd/lvl	Will neg	Yes -	95 91
			J	loy Doma	in						
2 3 4	Spell Vision of Heaven Elation Distilled Joy Good Hope Chaav's Laugh		Schl Ench Ench Trans Ench Ench	V,S V,S,F	Time 1 a 1 a 1 day 1 a 1 a	Range Close 80-ft Touch Medium 40-ft	Target, Effect, Area One evil creature Allies in 80-ft radius One living creature One living creature/lvl 40-ft radius	Duration 1 round 1 rnd/lvl Permanent 1 min/lvl 1 min/lvl	Save Will neg Will neg Fort neg Will negs Will neg	SR Yes Yes Yes Yes Yes	98 96 237
	Heroism, Greater Starmantle	Evil -2 Att, fear +4 Attack, Save and skill checks Immune to & destroys non-magical weapons, magical attacks DC15 ref half	Ench Abj	V,S V,S,M	1 a 1 a	Touch Touch	One creature One living creature	1 min/lvl 1 min/lvl (D)	Will negs	Yes Yes	240 108
	Sympathy Otto's Irresistible Dance	Attracts certain type of creatures Forces target to dance	Ench Ench	V,S,M V	1 hr 1 a	Close Touch	Location or item One living creature	2 hr/lvl (D) 1d4+1 rnds	Will negs -	Yes Yes	292 259
			Plea	asure Do	main						
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	\$D	Pge
1 🗆	Remove Fear	+4 on fear saves	Abjur		1 a	Close	One creature +1/4lvls		Will negs	Yes	
	Lastai's Caress	Tgt cowers/frighten/nauseous/shaken		V,S,M	1 a	Touch	One evil creature	1 rnd/lvl	-	Yes	
	Heart's Ease Remove Fatigue	Cures despair, fear, restores 2d4 Wis	Ench Trans	V,S,DF	1 a	Close	One creature/lvl	Permanent	Will neg	Yes	
<u>4</u> \Box					10!					\/	105
5 🗆	Fagle's Splendor, Mass	Gain the benefit of 8 hours sleep +4 Cha to 1 creature/lyl			10 min 1 a	Touch	One living creat/2 lvls	Instantaneous	Fort neg	Yes Yes	225
<u> </u>	Eagle's Splendor, Mass Celestial Blood	+4 Cha to 1 creature/lvl DR 10/evil, resist 10 acid, cold, elect,	Trans	V,S,M/DF V,S,M	10 min 1 a Round	Touch Close				Yes Yes Yes	
<u> </u>	Eagle's Splendor, Mass	+4 Cha to 1 creature/lvl	Trans Abj	V,S,M/DF	1 a	Touch Close Touch	One living creat/2 lvls Creature/lvl in 30-ft	Instantaneous 1 min/lvl	Fort neg Will negs	Yes	94
5	Eagle's Splendor, Mass Celestial Blood	+4 Cha to 1 creature/lvl DR 10/evil, resist 10 acid, cold, elect, +4 poison Removes pain, immunity to mind	Trans Abj Abj	V,S,M/DF V,S,M V,S,DF	1 a Round	Touch Close Touch 30-ft Long	One living creat/2 lvls Creature/lvl in 30-ft Non-evil creature	Instantaneous 1 min/lvl 1 min/lvl	Fort neg Will negs	Yes Yes Yes	94 98
5	Eagle's Splendor, Mass Celestial Blood Empyreal Ecstasy Spread of Contentment	+4 Cha to 1 creature/Ivl DR 10/evil, resist 10 acid, cold, elect, +4 poison Removes pain, immunity to mind affecting, half dmg from melee/missiles Hostile creatures become indifferent Removes pain, immunity to mind	Trans Abj Abj Ench Abj	V,S,M/DF V,S,M V,S,DF V,S,M	1 a Round Round 1 hr Round	Touch Close Touch 30-ft Long	One living creat/2 lvls Creature/lvl in 30-ft Non-evil creature One creature/lvl 10-ft/lvl radius	Instantaneous 1 min/lvl 1 min/lvl 1 min/lvl (D) 1 hr/lvl (D)	Fort neg Will negs - Will neg	Yes Yes Yes	9498107

	Spell Divine Inspiration	5		LEVEL 1							
		5									
	Twilight Luck	Description +3 Att vs evil creatures +1 luck bonus on saves	Schl Div Abj	Comp Sac V,Abs	Time 1 a 1 a	Range Touch Touch	Target, Effect, Area One creature One non-evil creature	Duration 1d4 rounds 1 min/lvl	Save -	Yes	Pge 96 110
				LEVEL 2							
	Spell Ayailla's Radiant Burst	Description Shards of light, blinds (fort) and 1d6/2lvls damage (ref) evil creatures	Schl Evoc	Comp V,S,Sac	Time 1 a	Range 60-ft	Target, Effect, Area Cone	Duration Instantaneous	Save Fort neg Ref half	SR Yes	Pge 91
	Luminous Armour	Bright armour, +5 AC, -4 Att to hit	Abj	Sac	1 a	Touch	One good creature	1 hr/lvl (D)	-	Yes	102
				LEVEL 3							
	Spell Brilliant Emanation Celestial Aspect Hammer of Righteousness Path of the Exalted Phieran's Resolve Telepathy Tap	Description Evil creatures are blinded As free action take on celestial trait Hammer hits 1d6/lvl or 1d8/lvl for evil Deity helps caster make a decision +4 spell save vs evil spells Overhear telepathic conversations	Schl Evoc Trans Evoc Div Abj Div	Comp Sac V,Sac V,S,Sac V,Abs V,S,DF Sac	Time 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a	Range Medium Touch Medium Self 20-ft Self	Target, Effect, Area 100-ft+10-ft/lvl rad One creature Magic warhammer Caster One good creature/lvl 10-ft radius	Duration 1d4 rounds 1 min/lvl Instantaneous Till used 1 min/lvl 1 rnd/lvl (D)	Save Fort part Fort neg Fort half - Will neg -	Yes Yes Yes - Yes	
				LEVEL 4							
	Spell Diamond Spray Luminous Armour, Greater Sunmantle	Description Dazzle evil for 2d6 rounds, 1d6/lvl dmg Bright armour, +8 AC, -4 Att to hit Daylight, DR 5/-, Attackers take 5 dmg	Abj	Comp V,S,M Sac S,Sac	Time 1 a 1 a 1 a	Range 60-ft Touch Touch	Target, Effect, Area Cone One good creature One creature	Duration Instantaneous 1 hr/lvl (D) 1 rnd/lvl	Save Ref half -	Yes Yes	
				LEVEL 5							
	Spell Curtain of Light Inquisition Sicken Evil	Description Damages evil 2d4 to 10-ft, 1d4 to 20-ft Target answers truthfully Sickens evils creatures	Ench	Comp V,S,Sac Sac V,S,Sac	Time 1 a 1 a 1 a	Range Medium Close Self	Target, Effect, Area 5x5-ft/lvl One Int 6+ creature 20-ft radius	Duration 1 rnd/lvl (D) Till finished 1 min/lvl (D)	Save - Will neg -	Yes	Pge 96 101 107
				LEVEL 6							
— 🗀	Spell Exalted Raiment Storm of Shards Valiant Steed	Description +1 AC/5lvls, DR 10/evil, SR 5+1/lvl Evil creatures blinded (fort), and take 1d6/lvl (20) divine dmg (ref) Creature serves for one year	Schl Abj Evoc	Comp V,DF,Sac V,S,Sac V,S,Sac	Time 1 a 1 a	Range Touch 0-ft Close	Target, Effect, Area Garment 80-ft radius Pegasus or Unicorn	Duration 1 min/lvl Instantaneous Instantaneous	Save Will neg Fort neg Ref half		Pge 99 108
				LEVEL 7							
	Spell Channel Celestial Constricting Chains Cry of Ysgard Phoenix Fire Rain of Embers	Description 12 HD celestial creature occupies body Binds creature, -2 Att, -4 Dex, 3d6 dmg Calls celestials to fight for you for 1year Evil creatures take 2d6/lvl (40), die 5d6 fire, 5d6 divine dmg/rnd to evil	Evoc Conj Necro	Comp V,DF,Abs,Sac V,S,F,Sac V,Sac V,S,F,Sac V,S,Sac	Time 1 a 1 a Round 1 a 1 a	Range Touch Medium Close 15-ft Medium	Target, Effect, Area Self & willing creature One creature 2d4 Bariaur defender 15-ft radius 40-ft radius, high	1 rnd/lvl	Save Ref neg Ref half	No No No Yes	Pge 94 94 95 103 104
				LEVEL 8							
🗆	Spell Dragon Cloud Restore Soul's Treasure	Description Huge air elemental, 10d6 elect DC24 Restores item to original condition	Schl Conj Trans	Comp V,S,Sac Sac	Time Round Round	Range Special Close	Target, Effect, Area One dragon cloud Disintegrated item	Duration 1 min + 1 min/lvl Instantaneous	Save -	SR No No	Pge 97 105
				LEVEL 9							
	Spell Armageddon Channel Celestial, Greater Exalted Fury Sanctify the Wicked	Description Calls celestials to fight for you 24 HD celestial creature occupies body Evil creatures take your hps+50 dmg Traps soul and changes alignment	Evoc	Comp V,S,Sac V,DF,Abs,Sac V,Sac V,S,F,Sac	Time 1 a 1 a 1 a 1 a	Range Medium Touch 40-ft Close	Target, Effect, Area 2+ summoned creats Self & willing creature 40-ft radius One evil creature		Save - - - Will neg	No No Yes	90 94

Sanctified Spells

Exalted Deeds 3.5

Bard Spells	Exalted Deeds 3.5
Dai di Spelis	LAGITEG DECGS 3.3

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Spell Ray of Hope	Description +2 attack, save, ability and skills	Schl Ench	Comp V,S	Time 1 a	Range Close	Target, Effect, Area One living creature	Duration 1 rnd/lvl	Save Will neg	SR Yes	
			LEVEL 2							
 Spell Elation Faerinaal's Hymn	Description +2 Str, Dex, +5 move Target forgoes attacks of opportunity	Schl Ench Ench	Comp V,S V	Time 1 a 1 a	Range 80-ft Close	Target, Effect, Area Allies in 80-ft radius One evil creature/lvl	Duration 1 rnd/lvl Concentration	Save Will neg Will neg	SR Yes Yes	
			LEVEL 3							
 Spell Refreshment Warcry	Description Removes all non-lethal damage Creatures cower 1d4 rnds, lose dex AC	Schl Conj Ench	Comp V,S V	Time 1 a 1 a	Range 20-ft 30-ft	Target, Effect, Area 20-ft radius Cone	Duration Instantaneous Instantaneous	Save Will neg Fort neg	SR Yes Yes	
			LEVEL 4							
 Spell Blinding Beauty Dolorous Motes Inspired Aim	Description Humanoids in 60-ft fort save or blinded Creatures in area are dazed +2 range attack to allies		Comp V,S,Abs V,S,Sac V	Time 1 a 1 a 1 a	Range Self Long 40-ft	Target, Effect, Area Caster 10-ft cube/lvl 40-ft radius	Duration 1 rnd/lvl 1 rnd/lvl (D) Concentration	Save - Will neg Will neg	SR - Yes Yes	
			LEVEL 5							
Spell Telepathy Block	Description Blocks all telepathic communication	Schl Abj	Comp V,S	Time 1 a	Range Close	Target, Effect, Area 80-ft radius	Duration 1 rnd/lvl (D)	Save -		Pge 109
			LEVEL 6							
Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save		Pge
 Empyreal Ecstasy	Removes pain, immunity to mind affecting, half dmg from melee/missiles	Abj	V,S,DF	Round	30-ft	One creature/lvl	1 min/lvl (D)	Will neg	Yes	
 Heaven's Trumpet	Foes paralyzed for 1d4 rnds	Evoc	S,F,Arc	1 a	120-ft	120-ft radius	Instantaneous	Fort neg	Yes	101

Druid Spells Exalted Deeds 3.5

	Spell Eyes of the Avoral	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	
	Silvered Claws	+8 Spot All natural attacks are silvered attacks	Trans Trans	S V,S,DF	1 a 1 a	Touch Touch	One creature One living creature	10 min/lvl 1 min/lvl	Will neg Will neg	Yes Yes	99 107
				- 1-1-			g		9		
				LEVEL 2							
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
	Estanna's Stew	Heals 1d6+1/serve, 1 serve/2lvl (5)	Conj	V,S,F	Round		Healing stew	1 hr	Will half	Yes	
	Remove Addiction	Removes all addictions from creature	Conj	V,S	1 a	Touch	One creature	Instantaneous	Fort neg	Yes	105
				LEVEL 3							
	C II		0.11	0	T '	D	Tarana Essaya Arra	D		CD	
	Spell Affliction	Description Target contracts an affliction	Schl Necro	Comp	Time 1 a	Range Touch	Target, Effect, Area One evil creature	Duration Instantaneous	Save Fort neg	Yes	Pge
	Energize Potion	Potion explodes 1d6/lvl damage (3d6)		V,S,M	1 a	Close	10-ft radius	Instantaneous	Ref half	Yes	
				LEVEL 4							
_	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	-
	Blinding Beauty Stars of Arvandor	Humanoids in 60-ft fort save or blinded One star/lvl (10) does 1d8 dmg	Trans Evoc	V,S,Abs V,S	1 a 1 a	Self Close	Caster One creature/rnd	1 rnd/lvl 1 min/lvl (D)	-	- Voc	92 108
— "	Stars of Arvandor	One star/ivi (10) does 1do ding	LVUC	۷,3	Та	Close	One creature/mu	1 111111/1VI (D)	-	163	100
				LEVEL 5							
_	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	
	Dancing Web	1d6/lvl non-lethal dmg, entangles evil 1d6 rnds	Evoc	V,S,M/DF	1 a	Medium	20-ft radius	Instantaneous	Ref half	Yes	96
	Energetic Healing	Immune to selected element and heals 10% or any damage done by element	Conj	V,S,DF	1 a	Touch	One living creature	10 min/lvl or till used	-	Yes	98
	Spear of Valarian	+1 silvered spear, +3 +2d6 vs mbeasts	Trans	V,S	1 a	Touch	Non-magic weapon	1 rnd/lvl (D)	Fort neg	Yes	107
				LEVEL 6							
	0 "	5	0.11				T	5		0.0	
	Spell Touch of Adamantine	Description +1 Att, ignore hardness less than 20	Schl Trans	Comp	Time 1 a	Range Touch	Target, Effect, Area Weapon	Duration 1 min/lvl	Save Will neg	SR	Pge 110
	roden of Additionalities	TAR, ignore hardness less than 20	Trails	V,5	ı u	roucii	weapon	1 11111/101	will rieg	103	110
				LEVEL 7							
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	
	Rain of Roses	1d4 Wis dmg/rnd to evil	Evoc	V,S,M	1 a	Long	80-ft radius, high	1 rnd/lvl (D)	Fort neg	Yes	105
				LEVEL 8							
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SD	Pge
	Leonal's Roar	Kills, 2d6 sonic, paralyzes, non-good	Evoc		1 a	40-ft	Non-good creatures	Instantaneous	Fort part		102
	Unearthly Beauty	Creatures in 30-ft will save or die, Humanoids in 60-ft fort save or blinded	Trans	V,S,Abs	1 a	Self	Caster	1 rnd/lvl	-	-	110
				LEVEL 9							
П	Spell Rain of Black Tulips	Description 5d6 electricity dmg to evil, nauseated	Schl Evoc	Comp V,S,M	Time 1 a	Range Long	Target, Effect, Area 80-ft radius, high	Duration 1 rnd/lvl (D)	Save Fort neg		Pge 104
	or black rumps	and stockhold, using to cvii, hadscated	L * 00	. 10,141		-0.19	SS Teradias, mgm	. 1110/1VI (D)	. or trilleg	.03	

Paladin Spells

Exalted Deeds 3.5

Spell Divine Sacrifice Lantern Light Second Wind Silvered Weapon	Description Deal 1d6/2Hps sacrificed (5d6) 1 ray/2lvls doing 1d6 dmg, firing 1/rnd Endurance feat Weapon becomes silvered	Schl Necro Evoc Trans Trans	S,Abs V,S,DF	Time 1 a 1 a 1 a 1 a	Range Self Close Touch Touch	Target, Effect, Area Caster Ray One creature One weapon	Duration 1 rnd/lvl or till used 1 rnd/lvl 1 hr/lvl 1 rnd/lvl	Save - - Will neg Fort neg	SR - Yes Yes Yes	106
			LEVEL 2							
 Spell Call Mount Estanna's Stew Moment of Clarity	Description Summons special mount Heals 1d6+1/serve, 1 serve/2lvl (5) Target gets save vs mind effecting spell	Schl Conj Conj Abj	Comp V V,S,F V,S,DF	Time Round Round 1 a	Range 10-ft 0-ft Touch	Target, Effect, Area Special mount Healing stew One creature	Duration 1 hr/lvl (D) 1 hr Instantaneous	Save - Will half -	No Yes	Pge 93 99 103
 Spell Blessed Sight Mind Bond Smite Heretic	Description See evil within 120-ft, place & strength Mount +1 Att/3 lvls (5), +4 flanked +2 Att, +2 dmg/lvl on smite evil	Schl Div Div Conj	Comp V,S V,S,DF V,S,DF	Time 1 a 1 a 1 a	Range Self Close Self	Target, Effect, Area Caster Special mount Caster	Duration 1 min/Ivl (D) 1 rnd/Ivl (D) 10 min/Ivl	Save	SR - No -	Pge 92 102 107
			LEVEL 4							
Spell Aspect of the Deity, Lesser Blood of the Martyr Glory to the Martyr Sacred Haven Sword of Conscience Winged Mount	Description +4 Cha, resist 10 acid, cold, elect Heal at range, take as dmg, min 20 hps Tgt +1 AC +1 resist, half dmg to caster +2 AC, monitor targets condition Take Cha and Wis dmg Mount grows wings, fly 60-ft/rnd	Necro Abj Abj Ench	Comp V,S,DF V,S V,S,F,DF V,S,DF V,DF V,S,DF	Time 1 a 1 a 1 a 1 a 1 a 1 a 1 a 1 a	Range Self Medium Close Touch Close Touch	Target, Effect, Area Caster One willing creature One creature/Ivl One creature One evil creature Special mount	Duration 1 rnd/lvl Instantaneous 1 hr/lvl (D) 1 min/lvl Instantaneous 10 min/lvl	Save Will neg Will neg Will neg -	Yes Yes Yes Yes	99 106

		Exalted Deeds 3.5									
				15151 4							
				LEVEL 1							
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
	Eyes of the Avoral	+8 Spot	Trans	S	1 a	Touch	One creature	10 min/lvl	Will neg	Yes	
	Silvered Claws	All natural attacks are silvered attacks	Trans	V,S,DF	1 a	Touch	One living creature	1 min/lvl	Will neg	Yes	107
				LEVEL 2	!						
	Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
□	Silvered Weapon	Weapon becomes silvered	Trans	V,S	1 a	Touch	One weapon	1 rnd/lvl	Fort neg	Yes	

LEVEL:	3
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S	pell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
	nspired Aim	+2 range attack to allies	Ench	V	1 a	40-ft	40-ft radius	Concentration	Will neg	Yes	101

Spell	Description	Schl	Comp	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge
Blinding Beauty	Humanoids in 60-ft fort save or blinded	Trans	V,S,Abs	1 a	Self	Caster	1 rnd/lvl	-	-	92
Spear of Valarian	+1 silvered spear, +3 +2d6 vs mbeasts	Trans	V,S	1 a	Touch	Non-magic weapon	1 rnd/lvl (D)	Fort neg	Yes	107
Stars of Arvandor	One star/lvl (10) does 1d8 dmg	Evoc	V,S	1 a	Close	One creature/rnd	1 min/lvl (D)	-	Yes	108

				Wizard Spells						Exalted Deeds 3.5			
					LEVEL 1								
		Spell Eyes of the Avoral Lantern Light	Description +8 Spot 1 ray/2lvls doing 1d6 dmg, firing 1/rnd	Schl Trans Evoc		Time 1 a 1 a	Range Touch Close	Target, Effect, Area One creature Ray	Duration 10 min/lvl 1 rnd/lvl	Save Will neg	Yes	Pge 99 101	
		Spell	Description	Schl	LEVEL 2	Time	Range	Target, Effect, Area	Duration	Save	SR	Pge	
		Energize Potion Yoke of Mercy	Potion explodes 1d6/lvl damage (3d6) Target deals non-lethal dmg		V,S,M V,Abs	1 a 1 a	Close Close	10-ft radius One creature	Instantaneous 1 rnd/lvl	Ref half Will neg		98 112	
					LEVEL 3								
		Spell Distilled Joy Dolorous Motes Elation Healing Touch Stars of Arvandor Warcry	Description Heals 1 Hp Creatures in area are dazed +2 Str, Dex, +5 move Heals 1d6/lvl (10) same dmg to caster One star/lvl (10) does 1d8 dmg Creatures cower 1d4 rnds, lose dex AC	Ench Necro Evoc	V,S,Sac V,S V,S V,S	Time 1 day 1 a 1 a 1 a 1 a 1 a	Range Touch Long 80-ft Touch Close 30-ft	Target, Effect, Area One living creature 10-ft cube/lvl Allies in 80-ft radius One creature One creature/rnd Cone	Duration Permanent 1 rnd/lvl (D) 1 rnd/lvl Instantaneous 1 min/lvl (D) Instantaneous	Save Fort neg Will neg Will neg Will neg Fort neg	Yes Yes Yes Yes Yes	Pge 96 97 98 100 108 111	
					LEVEL 4								
]	Spell Affliction Celestial Brilliance Dancing Web	Description Target contracts an affliction 120-ft light, 60-ft bright light, damages 1d6/lvl non-lethal dmg, entangles evil 1d6 rnds	Evoc	V,S V,S,M/DF	Time 1 a 1 a 1 a	Range Touch Touch Medium	Target, Effect, Area One evil creature One item 20-ft radius	Duration Instantaneous 1 day/Ivl (D) Instantaneous	Save Fort neg - Ref half	Yes No Yes	96	
		Perfect Summons Radiant Fog Radiant Shield	Summoned creatures are good only As solid fog, -1 Att Striking caster receives 1d6+1/lvl dmg		V,S,Abs V,S,Abs	1 a 1 a 1 a	Medium Medium Self	40-ft radius Fog 20-ft radius Caster	1 hr/lvl 1 min/lvl 1 rnd/lvl (D)	- Fort part -	No Yes -	103 104 104	
	ı	0	D	6.1.1	LEVEL 5			Total Effect Asset	D. office	6.	CD	D	
		Spell Call Faithful Servants Emerald Burst Telepathy Block Touch of Adamantine Vanishing Weapon	Description Calls celestials to fight for you for 1year Evil stunned 1d4 rnds, neutral 1 rnd Blocks all telepathic communication +1 Att, ignore hardness less than 20 Dispels summoned creature DC11+IvI	Schl Conj Evoc Abj Trans Abj	Comp V,S,Abs,Cel V,S,M V,S V,S V,S	Time 1 min 1 a 1 a 1 a 1 a	Range Close Close Close Touch Touch	Target, Effect, Area 104 creatures 20-ft radius 80-ft radius Weapon Weapon	Duration Instantaneous Instantaneous 1 rnd/lvl (D) 1 min/lvl 1 min/lvl	Save - Fort neg - Will neg -	No Yes	Pge 93 98 109 110 111	
					LEVEL 6								
[Spell Ouickshift Starmantle Wages of Sin	Description Caster's teleport spells are quickened Immune to & destroys non-magical weapons, magical attacks DC15 ref half Attacks nearest evil creature	Abj	Comp V,S,CeI V,S,M V,Abs	Time Round 1 a	Range Self Touch Medium	Target, Effect, Area Caster One living creature One evil creature/lvl	Duration 1 rnd/lvl 1 min/lvl (D) 1 rnd/lvl	Save - - Will neg		Pge 104 108	
					LEVEL 7								
]	Spell Amber Sarcophagus Eladrin Form Righteous Glare Tomb of Light	Description Amber sphere envelops target in statis Become incorporeal globe of light Gaze, evil ≤5HD die else fear 2d10 rnds, ntrl & evil >5HD fear 2d10 rnds Holds creature doing 1d6 permanent con/rnd, save/rnd; Caster 1d6/rnd dmq	Schl Evoc Trans Necro	V	Time 1 a 1 a 1 a Round	Range Close Self Self Touch	Target, Effect, Area One creature Caster Caster Evil extraplanar creat	Duration 1 day/lvl 1 rnd/lvl (D) 1 rnd/lvl Concentration	Save Fort part	Yes - -	Pge 90 97 105	
			Ç		LEVEL 8								
		Spell Axiomatic Creature Last Judgement	Description Target becomes axiomatic creature Target dies else take 3d6 Wis dmg	Schl Trans Necro	Comp V,S,M,XP,Arc	Time Round Round		Target, Effect, Area A corporeal creature Evil humanoid/giant	Duration Permanent Instantaneous	Save Fort neg Will part	Yes	Pge 91 102	
		Spell Blinding Glory	Description As Daylight, blinds evil creatures	Schl Conj	Comp V,S,M/DF	Time 1 hr	Range Close	Target, Effect, Area 100-ft/lvl radius	Duration 1 hr/lvl	Save -		Pge 92	
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