

CHARACTER NAME \_\_\_\_\_

PLAYER \_\_\_\_\_

CLASS AND LEVEL \_\_\_\_\_

RACE \_\_\_\_\_

ALIGNMENT \_\_\_\_\_

DEITY \_\_\_\_\_

SIZE \_\_\_\_\_

AGE \_\_\_\_\_

GENDER \_\_\_\_\_

HEIGHT \_\_\_\_\_

WEIGHT \_\_\_\_\_

CAMPAIGN \_\_\_\_\_

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMPORARY SCORE	TEMPORARY MODIFIER
<b>STR</b> STRENGTH				
<b>DEX</b> DEXTERITY				
<b>CON</b> CONSTITUTION				
<b>INT</b> INTELLIGENCE				
<b>WIS</b> WISDOM				
<b>CHA</b> CHARISMA				

TOTAL	ARMOR BONUS	SHIELD BONUS	DEX MODIFIER	SIZE MODIFIER	NATURAL ARMOR	DEFLECTION MODIFIER	MISC. MODIFIER
<b>AC</b> ARMOR CLASS	-10	+	+	+	+	+	+

**TOUCH**  
ARMOR CLASS

**FLAT-FOOTED**  
ARMOR CLASS

TOTAL	NONLETHAL DAMAGE
<b>HP</b> HIT POINTS	
WOUNDS/CURRENT HP	
DAMAGE REDUCTION	

TOTAL	DEX MODIFIER	MISC. MODIFIER
<b>INITIATIVE</b> MODIFIER		

SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC. MODIFIER	TEMPORARY MODIFIER	CONDITIONAL MODIFIERS
<b>FORTITUDE</b> (CONSTITUTION)							
<b>REFLEX</b> (DEXTERITY)							
<b>WILL</b> (WISDOM)							

**BASE ATTACK BONUS** \_\_\_\_\_

**SPELL RESISTANCE** \_\_\_\_\_

TOTAL	BASE ATTACK BONUS	STRENGTH MODIFIER	SIZE MODIFIER	MISC. MODIFIER
<b>GRAPPLE</b> MODIFIER				

**SPEED** \_\_\_\_\_

ATTACK	ATTACK BONUS	DAMAGE	CRITICAL
RANGE	TYPE	NOTES	
AMMUNITION _____			

ATTACK	ATTACK BONUS	DAMAGE	CRITICAL
RANGE	TYPE	NOTES	
AMMUNITION _____			

ATTACK	ATTACK BONUS	DAMAGE	CRITICAL
RANGE	TYPE	NOTES	
AMMUNITION _____			

ATTACK	ATTACK BONUS	DAMAGE	CRITICAL
RANGE	TYPE	NOTES	
AMMUNITION _____			

ATTACK	ATTACK BONUS	DAMAGE	CRITICAL
RANGE	TYPE	NOTES	
AMMUNITION _____			

CONDITIONAL AC MODIFIERS

CLASS SKILLS?	SKILL NAME	KEY ABILITY	SKILL MODIFIER	MAX RANKS (CLASS/CROSS-CLASS)		
				ABILITY MODIFIER	RANKS	MISC MODIFIER
<input type="checkbox"/>	APPRAISE ■	INT			+	+
<input type="checkbox"/>	BALANCE ■	DEX*			+	+
<input type="checkbox"/>	BLUFF ■	CHA			+	+
<input type="checkbox"/>	CLIMB ■	STR*			+	+
<input checked="" type="checkbox"/>	CONCENTRATION ■	CON			+	+
<input checked="" type="checkbox"/>	CRAFT ■ ( )	INT			+	+
<input checked="" type="checkbox"/>	CRAFT ■ ( )	INT			+	+
<input checked="" type="checkbox"/>	CRAFT ■ ( )	INT			+	+
<input type="checkbox"/>	DECIPHER SCRIPT	INT			+	+
<input checked="" type="checkbox"/>	DIPLOMACY ■	CHA			+	+
<input type="checkbox"/>	DISABLE DEVICE	INT			+	+
<input type="checkbox"/>	DISGUISE ■	CHA			+	+
<input type="checkbox"/>	ESCAPE ARTIST ■	DEX*			+	+
<input type="checkbox"/>	FORGERY ■	INT			+	+
<input type="checkbox"/>	GATHER INFORMATION ■	CHA			+	+
<input type="checkbox"/>	HANDLE ANIMAL	CHA			+	+
<input type="checkbox"/>	HEAL ■	WIS			+	+
<input type="checkbox"/>	HIDE ■	DEX*			+	+
<input checked="" type="checkbox"/>	INTIMIDATE ■	CHA			+	+
<input type="checkbox"/>	JUMP ■	STR*			+	+
<input checked="" type="checkbox"/>	KNOWLEDGE (HISTORY)	INT			+	+
<input checked="" type="checkbox"/>	KNOWLEDGE (NOBILITY & ROYALTY)	INT			+	+
<input type="checkbox"/>	KNOWLEDGE ( )	INT			+	+
<input type="checkbox"/>	KNOWLEDGE ( )	INT			+	+
<input type="checkbox"/>	KNOWLEDGE ( )	INT			+	+
<input type="checkbox"/>	LISTEN ■	WIS			+	+
<input type="checkbox"/>	MOVE SILENTLY ■	DEX*			+	+
<input type="checkbox"/>	OPEN LOCK	DEX			+	+
<input type="checkbox"/>	PERFORM ( )	CHA			+	+
<input type="checkbox"/>	PERFORM ( )	CHA			+	+
<input type="checkbox"/>	PERFORM ( )	CHA			+	+
<input type="checkbox"/>	PROFESSION ( )	WIS			+	+
<input type="checkbox"/>	PROFESSION ( )	WIS			+	+
<input checked="" type="checkbox"/>	RIDE ■	DEX			+	+
<input type="checkbox"/>	SEARCH ■	INT			+	+
<input checked="" type="checkbox"/>	SENSE MOTIVE ■	WIS			+	+
<input type="checkbox"/>	SLEIGHT OF HAND	DEX*			+	+
<input type="checkbox"/>	SPELLCRAFT	INT			+	+
<input type="checkbox"/>	SPOT ■	WIS			+	+
<input type="checkbox"/>	SURVIVAL ■	WIS			+	+
<input type="checkbox"/>	SWIM ■	STR*			+	+
<input type="checkbox"/>	TUMBLE	DEX*			+	+
<input type="checkbox"/>	USE MAGIC DEVICE	CHA			+	+
<input type="checkbox"/>	USE ROPE ■	DEX			+	+
<input type="checkbox"/>					+	+
<input type="checkbox"/>					+	+







■ Denotes a skill that can be used untrained.

\*Armor check penalty, if any, applies. (Double penalty for Swim.)

## POSSESSIONS

[illegible]

## CARRYING CAPACITY

LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	LIFT OVER HEAD EQUALS MAX LOAD	LIFT OFF GROUND 2 X MAX LOAD	PUSH OR DRAG 5 X MAX LOAD
					

## WEALTH

MONEY	GEMS	ART	OTHER
CP—			
SP—			
GP—			
PP—			



## EXPERIENCE

EXPERIENCE

NEEDED FOR NEXT LEVEL

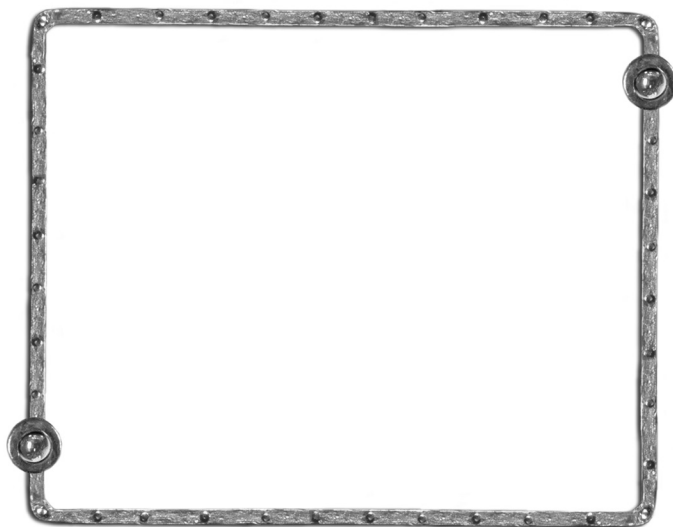
LEVEL ADJUSTMENT

ECL

## RACIAL TRAITS

## LANGUAGES

INITIAL LANGUAGES=Common + racial languages + Int bonus  
EACH ADDITIONAL LANGUAGE (Speak Language)=1 skill point



## CLASS FEATURES

CLASS FEATURE

Weapon and Armor Proficiency

PAGE REF.  
9

NOTES

All simple and martial weapons; all types of armor; no shields

CLASS FEATURE

Daisho Proficiency (Ex)

PAGE REF.  
9

NOTES

Gain Exotic Weapon Proficiency (bastard sword) as a bonus feat

CLASS FEATURE

Two Swords as One (Ex)

PAGE REF.  
9

NOTES

Two-Weapon Fighting when wielding a katana and wakizashi

CLASS FEATURE

Kiai Smite (Ex)

PAGE REF.  
9

NOTES

Free action shout, gain bonus attack, damage equal to Chr. bonus

CLASS FEATURE

Iaijutsu Master (Ex)

PAGE REF.  
9

NOTES

Quick Draw feat when drawing katana or wakizashi

CLASS FEATURE

Staredown (Ex)

PAGE REF.  
10

NOTES

+4 bonus to Intimidate checks, can demoralize

CLASS FEATURE

Improved Initiative (Ex)

PAGE REF.  
10

NOTES

Gain Improved Initiative feat

CLASS FEATURE

Mass Staredown (Ex)

PAGE REF.  
10

NOTES

Demoralize all within 30 ft. as standard action

CLASS FEATURE

Improved Two Swords as One (Ex)

PAGE REF.  
10

NOTES

Improved Two-Weapon Fighting with katana and wakizashi

CLASS FEATURE

Improved Staredown (Ex)

PAGE REF.  
10

NOTES

Demoralize all with 30 ft. as move action

CLASS FEATURE

Greater Two Swords as One (Ex)

PAGE REF.  
10

NOTES

Greater Two-Weapon Fighting with katana and wakizashi

CLASS FEATURE

Frightful Presence (Ex)

PAGE REF.  
10

NOTES

Opponents panic (Will save DC 20 + Charisma modifier)