```
struct _IMAGE_IMPORT_DESCRIPTOR {
0x00   union {
            /* 0 for terminating null import descriptor */
0x00        DWORD      Characteristics;
            /* RVA to original unbound IAT */
0x00        PIMAGE_THUNK_DATA OriginalFirstThunk;
       } u;
0x04   DWORD    TimeDateStamp;    /* 0 if not bound,
                                   * -1 if bound, and real date\time stamp
                                   *    in IMAGE_DIRECTORY_ENTRY_BOUND_IMPORT
                                   * (new BIND)
                                   * otherwise date/time stamp of DLL bound to
                                   * (Old BIND)
                                   */
0x08   DWORD    ForwarderChain;    /* -1 if no forwarders */
0x0c   DWORD    Name;
       /* RVA to IAT (if bound this IAT has actual addresses) */
0x10   PIMAGE_THUNK_DATA FirstThunk;
};
```