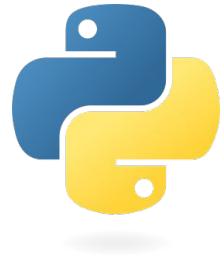


Python



What is python and why learn it?

Python is one of the world's most used and most popular programming languages.

Applications - Fields :

- Web development
- Data Science/Analysis
- Machine learning
- Artificial Intelligence (AI)



What we will learn

1. Variables
2. Input / Output
3. Mathematical/ Operations
4. Comparison Operations
5. Logic Operations
6. Functions
7. Loops
8. Classes
9. Data-Types such as Lists, Dictionaries, Tuples.

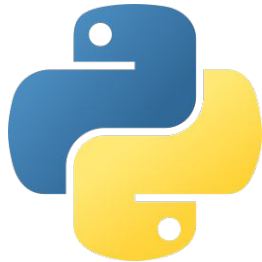
Installing python.

Either download from:

<https://www.python.org/downloads/>

Else use a package like **anaconda**:

<https://www.anaconda.com/download>



Code editor

Either use IDE like Pycharm:

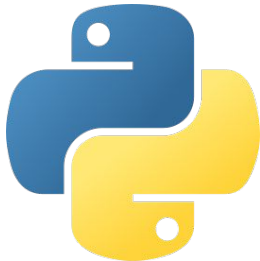
<https://www.jetbrains.com/pycharm/download>

Or a code Editor like Visual Studio Code:

<https://code.visualstudio.com/download>

Or online tools like **google collab**:

<https://colab.research.google.com>



History of Python

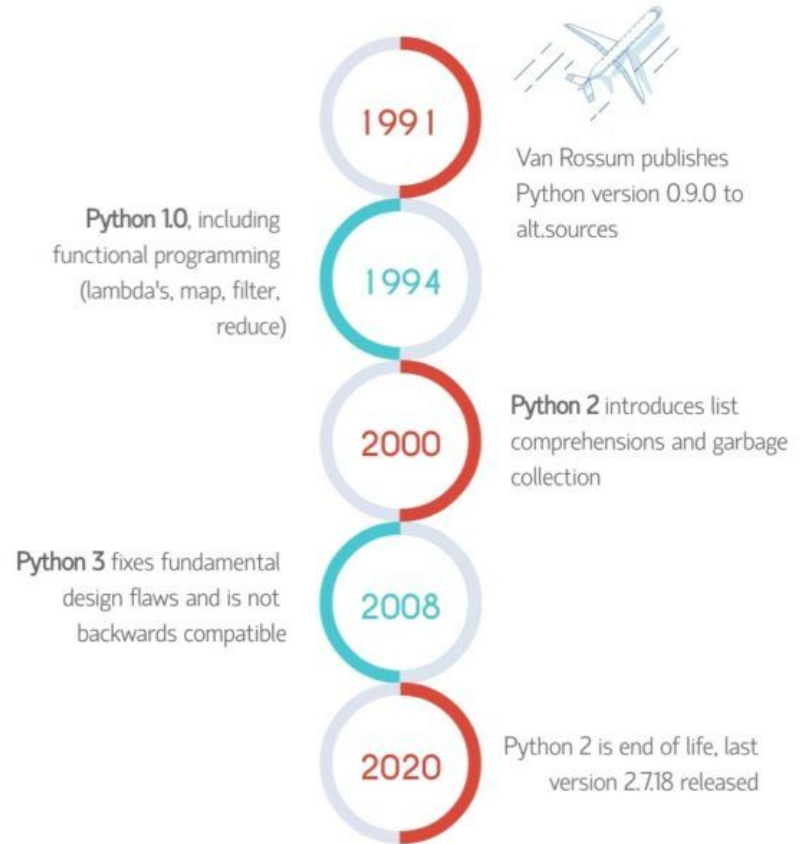


Figure from python.land

Variables : Stores information.

Can be numbers, letters or logical values, functions, Objects, dictionaries etc.

Simple variable types:

- Int : 6 , no decimals
- Float: 6.5555, decimal points
- Strings : 'yes', "7"
- Booleans: T rue, False
- None type : None

Initialize a variable:

X = 1

Mathematical/Numerical Operators

- Addition:
- Subtract:
- Divide:
- Multiply:
- Power:
- Modulo:
- Floor division

→ PEMDAS :

Parenthesis - Exponent, Multiplication, Division, Addition, Subtraction

Comparison Operations

- >
- <
- >=
- <=
- == : equal
- != unequal

Logical Operations

- and
- or
- not

AND Truth Table

A	B	Y
0	0	0
0	1	0
1	0	0
1	1	1

OR Truth Table

A	B	Y
0	0	0
0	1	1
1	0	1
1	1	1

NOT Truth Table

A	B
0	1
1	0

If/else statement

- If
- Elif
- Else
- Nested If

Operations on Strings/Sequences

- `+` : concatenate
- `*` : multiply
- `[1,...]` : indexing
 - Inverse indexing using `[- 1,...]`
- `[:]` : slice
 - Inverse slice using `[-1:]`
- `For i in string` : iterate

Other Data types

1. Tuple : (x,y,z,...) : x,y,z can be different datatypes!
 - a. Access using indexing : e.g a[1]
 - b. Can add tuples e.g: () + ()
 - c. Can check equality using ==, e.g (,) == (,)
2. Lists : [1,5,None] contains objects → mutable. (Change inplace)
 - a. .append : adds an element to the last position of a list (adds one element)
 - b. .extend : adds a object (iteratable) at the last position (adds multiple elements)
 - c. for item in mylist: print(item)
 - d. .pop() – returns last element then removes it from the list
 - e. .remove('x') – finds and removes first 'x' from list
 - f. .reverse() – reverses the elements in the list
 - g. .sort() – sorts the list alphabetically in ascending order, or numerical in ascending order
3. Dictionaries : LOVE IT
 - a. Key- value pair
 - b. Init with {}, dict()
 - c. A['loveit'] = True, A['woah'] = [1,2,3] etc. (add new key-value pairs)
 - d. .keys() to get the keys
 - e. A[key] to get the value of a key.
 - f. A.get(key,default value)
4. Sets : contains unique elements – **no duplicates!**
 - a. A = {1,2,3} , a = set()
 - b. .add to add elements e.g a.add(1)

Loops

- For : loop over an iterable.
- While : keep looping till condition is False.

Functions - Classes

More on this on the advanced course... (TBA)

Classes and functions help with re-usability.

1. Functions

- a. Def name(arguments):
- b. Return to bring back a value
- c. Call by using name(args)

2. Class

- a. Able to store information in an instance of the class.
- b. Has functions inside (called methods)
- c. Class Name: define a class
- d. `__init__(self, arg)`: to initialize a object of the class
- e. `A = Name()` : create object of class Name
- f. Self argument used to access the objects methods - values (variables)

Again: More in the advanced course!

Advanced course (Stay tuned on YT + Udemy)

1. Classes (indepth)
2. Functions (indepth)
3. Lambda functions
4. Reading/ writing files
5. Exceptions
6. Assertions- defensive programming
7. Using external libraries
8. Intro to ML/ Data science

Useful built-in functions

1. `max()`
2. `min()`
3. `len()`
4. `str()`
5. `sum()`