Designer and Blocks Editor
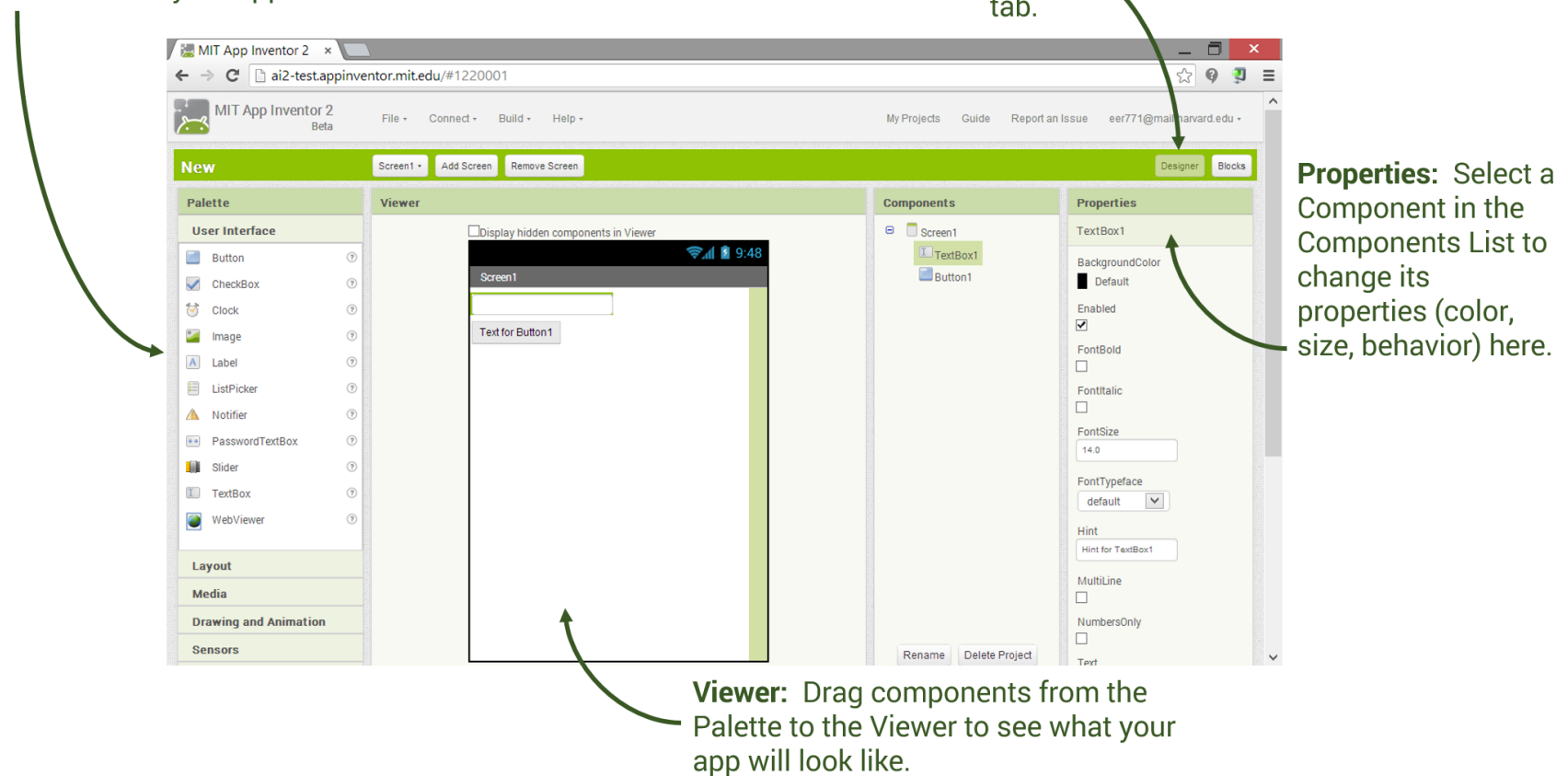
App Inventor consists of the **Designer** and the **Blocks Editor**. These are described in detail below.

App Inventor Designer

Design the App's User Interface by arranging both on- and off-screen components.

Palette: Find your components and drag them to the Viewer to add them to your app.

Designer Button: Click from any tab to go to the Designer tab.

Properties: Select a Component in the Components List to change its properties (color, size, behavior) here.

Viewer: Drag components from the Palette to the Viewer to see what your app will look like.

App Inventor Blocks Editor

Program the app's behavior by putting blocks together.

Built-In Drawers: Find Blocks for general behaviors you may want to add to your app and drag them to the Blocks Viewer.

Blocks Button: Click from any tab to go to the Blocks tab.

Component-Specific Drawers: Find Blocks for behaviors for specific Components and drag them to the Blocks Viewer.

Block: Snap Blocks together to set app behavior.

Viewer: Drag Blocks from the Drawers to the Blocks Viewer to build relationships and behavior.