

# Benchmarking the multi-threading capability of the MIPS interAptiv core on the Creator Ci40

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## 1. Introduction

## 1.1. Overview

The Creator Ci40 is a readily available MIPS developer platform that allows users to easily create connected projects. Distributed globally by the likes of Mouser, the board can be purchased at

## http://www.mouser.co.uk/ProductDetail/Imagination-Technologies/VL-62913/

It has a dual core MIPS interAptiv CPU clocked at 550Mhz. The connectivity protocols supported include 802.11 ac 2x2, 802.15.4, Bluetooth 4.1 (BTLE) and wired 802.3 Ethernet. Memory and storage specifications include, 256MB RAM, 512MB NAND flash, 16MB NOR flash. The Linux distribution OpenWrt is installed by default on NAND flash, but other operating systems can be supported.

Each core in the processors is multi-threaded with two threads per core. Under SMP Linux these are visible as 0, 1, 2, 3. where (0,1) is core 1 and (2,3) is core 2. Multi-threading is explained in the next section.

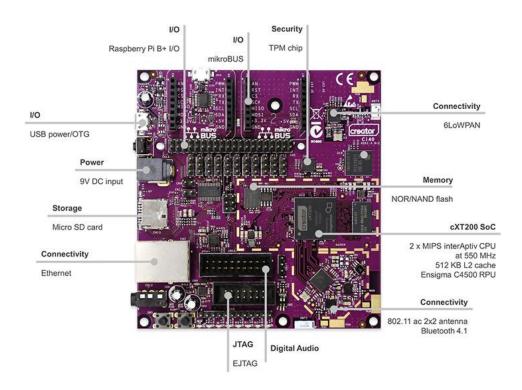


Figure 1. The Ci40 creator board

Creator Ci40 can be used as a stand-alone development board or as part of an IoT development kit designed to allow fast prototyping of IoT products. Such as in the Creator Ci40 IoT kit which provides an IoT-in-a-box solution for developers.



The board has slots for, two mikroElektronika 'click' sensor boards. The slots are mikroBus I/O slots as shown in the above diagram. The board also supports additional microSD card for installing a larger root file system, with the board.

In this benchmarking exercise a x86 host running Linux is required to help cross-compile and communicate with the board.

# 1.2. Board Setup

The following steps outline how to get the Ci40 connected to your host network. For in-depth 'Getting Started' instructions please refer to the Creator Ci40 documentation website which has a wealth of information from board schematics to datasheets, detailed instructions and videos for assistance with the board.

### https://docs.creatordev.io/ci40/

First, power-on the board, by connecting the AC-DC adapter (9V) to the power input shown in Figure 1.

Connect the Ci40 serial micro-USB (between the mikroBUS-1 strips) to the x86 host machine. The baud-rate to communicate with the board serially is 115200. An application like 'screen' can be used on the **host** as follows.

```
screen /dev/ttyUSBx 115200
```

The system will boot into OpenWrt login prompt where we login using the default credentials (username: root, password: root). The commands and contents below are for the **ci40-board**.

To connect to a host network as a client we edit the following file.

```
vi /etc/config/wireless
```

Within the file, we add the following information, to identify host wireless router.

```
config wifi-iface
   option device 'radio0'
   option network 'sta'
   option mode 'sta'
   option ssid '->your SSID<-'
   option encryption 'psk2'
   option key '->your password<-'</pre>
```

In the second file, we need to comment out the 'defaultroute' line under 'sta'. Access the second file using the following

```
vi /etc/config/network
```

Then we comment out the line using '#'



Finally, restart the network process using the following command

This should connect the Ci40 board to the same network as the host-machine. This setup enables us to transfer files between the board and host machine. This comes in handy, to transfer cross-compiled binaries later.

# 1.3. Host Setup

In the next chapter where we discuss, various examples of hardware multi-threading using code examples. These code examples can be cross compiled for our target platform (i.e Ci40) on our host machine. This sub-section essentially deals with this.

The source package can be cloned on to the host machine using the following command.

```
git clone <place-holder>
```

The package includes, example source files (written in C), wrapper API library for various sensors (click boards) and communication channels (I2C, GPOI, SPI e.t.c). The package comes with a 'setup.sh' file that downloads and installs the cross-compiler. We will be using the Mentor Graphics Code Sourcery Lite compiler for MIPS. Execute the script as follows.

```
chmod +x setup.sh
./setup.sh
```

This should download and install the compiler, which can be later used with the make files included in the package.



# 2. Multi-Threading

### 2.1. Introduction

A salient feature of the Creator Ci40, making it great for IoT applications is temporal multithreading that built into the interAptiv core. This feature ensures high CPU utilization on tasks which are inherently parallel and independent of each other.

Multi-threading (MT) is a hardware level multi-threading feature where, a single processor core appears as multiple 'virtual' cores to an SMP operating system. We term each of these multiple cores as Virtual Processing Elements (VPEs). Each VPE has its own copy of the processor state. The VPEs of a core share resources like ALU, FPU and registers of the CPU. They also share a single pipeline.

MT aims to improve CPU utilization, thus getting more work done in a given cycle of the CPU. To understand how Multi-threading benefits us, let us consider, a single threaded CPU core's execution



Figure 2. Single thread execution on a single CPU

Memory access can be often slower than the execution speed. On a single-threaded CPU, execution has to wait (stall) until data from memory is available. As shown in Figure 2, during the stall/memory access phase the CPU is basically idle. In this time the CPU could do more useful work. This is essentially what we can remedy with MT. Now let us look at the same with two threads, running on a MT core with two VPEs.



Figure 3. Multi-thread (VPEs) execution on a single CPU

From Figure 3, it is clear that the problem of CPU sitting idle, now has been resolved, they we are getting more work done in a given slice of time.

This can be very useful in IoT applications where we may be reading multiple sensors in parallel for example. The speed up in running time, while running two threads, may not be twice as a single thread, but the running time will certainly be less than running two threads in a sequential manner. In the next few sub-sections, we are going to look at some example applications and an industry standard benchmark benefiting from multi-threading.



## 2.2. Accumulator

An accumulator program sums up 'n' values in an array into a single variable. This very simple program, can be used to showcase the benefits of multi-threading. Here is a snippet of the accumulator function.

```
int *a;
a = malloc(sizeof(int)*DATA_SIZE)
clock_gettime(CLOCK_THREAD_CPUTIME_ID, &begin);
for (int j=0; j < 10000; j++) {
        for(i=0 ;i< DATA_SIZE; i++) {
            sum += a[i];
        }
}
clock gettime(CLOCK_THREAD_CPUTIME_ID, &end);</pre>
```

The above snippet shows our accumulator method, where we add all the elements of the array of DATA\_SIZE, 10000 times, this is timed with the help of clock\_gettime function. The full source is available in the package, under (on the x86 host)

```
/accumalator/multi thread acc.c
```

The application can schedule the threads on various cores exposed to SMP Linux (VPEs). We can create the executable by using the given makefile.

```
cd accumulator/
make
```

Using scp, command on the Ci40 board transfer the compiled binary from the host machine.

```
scp user@host:/path/to/accumulator/multi thread add.exe .
```

Replace hostname with your host name, and user with you username. We can execute and understand the advantages of multi-threading as follows.

```
\#CPU Topology (0,1) threads of core 1 and (2,3) threads of core 2
#Scheduling a single thread to run on cpu 2
root@OpenWrt:/diskr# ./multi thread acc 2
Number of processors: 4
Scheduled Thread ID: 2002551616, CPU: 2
Thread ID: 2002551616, CPU: 2 Time taken(s): 1.130000
#Scheduling two pthreads on CPUs 2, 3 (Multi-Threading)
#Read the results as two threads starting at the same time.
#i.e We do not sum up the times as they are run in parallel.
root@OpenWrt:/diskr# ./multi thread acc 2 3
Number of processors: 4
Scheduled Thread ID: 2007835456, CPU: 2
Scheduled Thread ID: 1999446848, CPU: 3
Thread ID: 2007835456, CPU: 2 Time taken(s): 1.880000
Thread ID: 1999446848, CPU: 3 Time taken(s): 1.880000
#Note running twice the single workload results only takes 1.66x more time
#It would 2x more time in sequential execution
```



```
#We are 34% faster and efficient. on a single CPU using multi-threading

#What if we run on different cores?(multi-core)
#This will help us understand differences between MT and multi-core
root@OpenWrt:/diskr# ./multi_thread_acc 2 1

Number of processors: 4

Scheduled Thread ID: 2005631808, CPU: 2
Scheduled Thread ID: 1997243200, CPU: 1

Thread ID: 2005631808, CPU: 2 Time taken(s): 1.100000

Thread ID: 1997243200, CPU: 1 Time taken(s): 1.140000

#Again running in parallel they take almost the same time as single core run
#The primary benefit of MT is increased efficiency of a single core.
```

As shown in the results, multi-threading improves single-core performance, making it more efficient. In cases where the workload is lighter, less CPU intensive and more I/O intensive, speed up from MT can be even higher, approaching multi-core speedups. To experiment further, tweak the code provided, to further study the benefits of multi-threading.

# 2.3. CoreMark – An industry standard benchmark

CoreMark is a simple, industry standard, benchmark that is designed specifically to test the functionality of a processor core. CoreMark is not system dependent (the data it resides in CPU cache), therefore it functions the same regardless of the platform (e.g. big/little endian, high-end or low-end processor). Running CoreMark produces a single-number score allowing users to make quick comparisons between processors.

The code is written in C and contains implementations of the following algorithms: list processing (find and sort), matrix manipulation (common matrix operations), state machine (determine if an input stream contains valid numbers), and CRC. To learn more about CoreMark visit the official web page.

```
http://www.eembc.org/coremark/index.php
```

Our package includes a pre-compiled binary for CoreMark found at.

```
/coremark/coremark.elf
```

Using the scp, command on the Ci40 board transfer the compiled binary from the host machine.

```
scp user@host:/path/to/coremark/coremark.elf .
```

Before we execute the binary however we need to disable one CPU core (in this case core 2 i.e threads/CPUs 2,3). This can be achieved by typing the following command in the shell (on Ci40).

```
for i in 2 3 do; echo 0 > /sys/devices/system/cpu/cpu$i/online; done
We need to disable the 2<sup>nd</sup> core to ensure the benchmark can be scheduled only on a single core.
```

The following example shows how to run and interpret the benchmark.

```
#single thread run
root@OpenWrt:/diskr# ./coremark.elf
```



```
Iterations/Sec : 1773.993259
#Binary prints other information apart from iterations/sec
#They have been removed for simplicity
#Iterations/Sec is the main result of this benchmark
#We compute the final score using the formula Coremark/Mhz =
(Iterations/Sec)/CPU_freq_mhz
#The ci40 runs around 536Mhz on openwrt(1773.993259/536) => 3.3 Coremark/Mhz
#Dual thread run
root@OpenWrt:/diskr# ./coremark.elf M2
Iterations/Sec : 2071.823204
#Coremark/Mhz 3.8. 15% performance improvement on a single core using Dual threads.
```

As the results above show, MT has a clear impact on performance, increasing our final score by 15 percent on a single core CPU.

Now we can turn on the second core by using the following command on the shell.

```
for i in 2 3 do; echo 1 > /sys/devices/system/cpu/cpu51/online; done
```

# 2.4. Internet of Things

The Creator Ci40 board is an IoT development platform, supporting various communication mechanisms and sensors. In the case of IoT, power consumption plays a significant role. In modern CPUs, the more idle a CPU is , lesser the power it consumes. Multi-threading can improve throughput and increase the idle time of a CPU core, we look at a sample application in thus subsection.

In our sample application we use two mikroElektronika Click sensor boards. They need to be placed on the two mikroBus slots available on the Ci40. The following image shows the sensors place on the board.



Figure 4. Ci40 with two click sensor boards

The two sensors we will be using are Thermo3 temperature sensor and Accel sensor(Accelerometer). They can found at.



```
http://www.mikroe.com/click/thermo3/
http://www.mikroe.com/click/accel/
```

However, many alternative sensors can be used for this sensor with some minor modifications. Let us examine the temperature sensor read function snippet.

```
clock_gettime(CLOCK_THREAD_CPUTIME_ID, &begin);
i2c_init();
i2c_select_bus(MIKROBUS_1);

thermo3_click_enable(0);
for(int i=0;i<STEPS;i++) {
    thermo3_click_get_temperature(&temperature);
        sum += temperature;
}
clock_gettime(CLOCK_THREAD_CPUTIME_ID, &begin)

avg = sum/STEPS</pre>
```

The function initiates an I2C bus communication to the sensor from the board, read the temperature sensor STEPS times and finally compute the average temperature. We measure the time taken to read and sum the values.

Next, let us look at the code snippet for the accel sensor.

```
clock_gettime(CLOCK_PROCESS_CPUTIME_ID,&begin);
spi_init();
spi_select_bus(MIKROBUS_2);
accel_click_enable();
for(int i=0;i<STEPS;i++){
   accel_click_get_measure(&a[i].X, &a[i].Y, &a[i].Z);
   roll = atan2(a[i].Y, a[i].Z) * 180/M_PI;
   pitch = atan2(-a[i].X, sqrt(a[i].Y*a[i].Y + a[i].Z*a[i].Z)) * 180/M_PI;
}
accel_click_disable();
spi_release();
clock gettime(CLOCK_PROCESS_CPUTIME_ID,&end);</pre>
```

The function initiates a SPI bus communication to the sensor, read the current x,y,z axis values and compute the current roll and pitch.

The package includes source code for sample applications. This can be found at

```
/iot/serial_sensor_read.c
/iot/pthread sensor read.c
```

We can build the application using the provided make file under the directory.

cd iot/



make

Using scp, command on the Ci40 board transfer the compiled binary from the host machine.

```
scp user@host:/path/to/iot/serial_read.exe
scp user@host:/path/to/iot/pthread read.exe
```

As the names suggest, one program will read from the sensors serially, while the other does the same in a multi-threaded fashion. The results are as follows.

```
#Read the temperature sensor followed by accelerometer
root@OpenWrt:/diskr# ./serial read.exe
Reading Temperatures
Average Temperature 27.189°C
Reading accelerometer values
Current roll and pitch -135.000 and 35.264
Time Taken serial execution(s): 1.850000
#Now read them both parallel schedule on CPUs 2 and 3
root@OpenWrt:/diskr# ./pthread read.exe
Scheduled Temperature Thread ID: 2001916736, CPU: 2
Reading Temperatures
Scheduled Accelerometer Thread ID: 1993528128, CPU: 3
Reading accelerometer values
Current roll and pitch -135.000 and 35.264
Time Taken accel thread execution(s): 1.140000
Average Temperature 27.065
Time Taken temperature thread execution(s): 1.070000
#Time taken by serial execution is 1.85s , In parallel the time is about
1.14 (higher of the two sensors)
#Thus CPU is idle for 0.71s more
```

The above clearly shows, the improvement in idle time of CPU time, while using multi-threading, which adds power savings to a multi-sensor IoT application, as well as increasing throughput in the process.



# 3. Conclusion

The Creator Ci40 is a great IoT development platform, supporting modern communication tailored for IoT, and is ready to accept two sensors out of the box. It includes a modern MIPS interAptiv CPU, providing Multi-Threading, a highly efficient feature, not available from similarly classified, competing CPUs. This feature provides increased CPU utilization, efficiency, performance, power savings vital for today's IoT application.

With support for multiple platforms including OpenWrt, Brillo, the Creator Ci40 is a great development board for the MIPS architecture that fully enables the end user to prototype an IoT application with ease

# 4. Additional information

Purchasing a Creator Ci40 board

http://www.mouser.co.uk/ProductDetail/Imagination-Technologies/VL-62913/

Download the source code and project that accompanies this whitepaper https://github.com/CreatorDev/Ci40-multithreading-whitepaper

More documentation on the Creator Ci40 https://docs.creatordev.io/ci40/

Feedback: Please join the forum discussion https://forum.creatordev.io/