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1 from PIL import Image
2 import sympy
3 import random
4 im = Image.open("IMAGE HERE")
5 rgb_im = im.convert('RGB')
6 zero= "0"
7 width, height = im.size
8 x = sympy.symbols('x')
9 random_numbers=[]
10 for i in range(int(height)*int(width)):
11     r=random.randint(-10000,10000)
12     if r not in random_numbers: random_numbers.append(r)
13 z = x - x
14 o = z + 1
15 def linterpolation(y, xs=None):
16     if xs is None:
17         xs = list(range(1, len(y) + 1))
18     assert len(y) == len(xs)
19
20     result = z
21     for j, (xj, yj) in enumerate(zip(xs, y)):
22         polynomial = o
23         for m, xm in enumerate(xs):
24             if m != j:
25                 polynomial *= (x - xm) / (xj - xm)
26         result += yj * polynomial
27     return sympy.expand(result).evalf()
28 def color(y):
29     if len(str(y)) == 1:
30         x_2 = zero + zero + str(y)
31         return str(x_2)
32     elif len(str(y)) == 2:
33         x_3 = zero + str(y)
34         return str(x_3)
35     else:
36         return y

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```

37 def total(d,y,z):
38     total_1 = str(d) + str(y) + str(z)
39     return total_1
40 set1=[]
41 for y in range(0, int(height)):
42     for h in range (0, int(width)):
43         r, g, b = rgb_im.getpixel((h, y))
44         initial = total(str(color(r)), str(color(g)), str(color(b)))
45         set1.append(float(initial))
46 print(random_numbers)
47 print(linterpolation(set1, random_numbers))

```