Efficient Execution of Deep Convolutional Neural Networks on Low Power Heterogeneous Systems

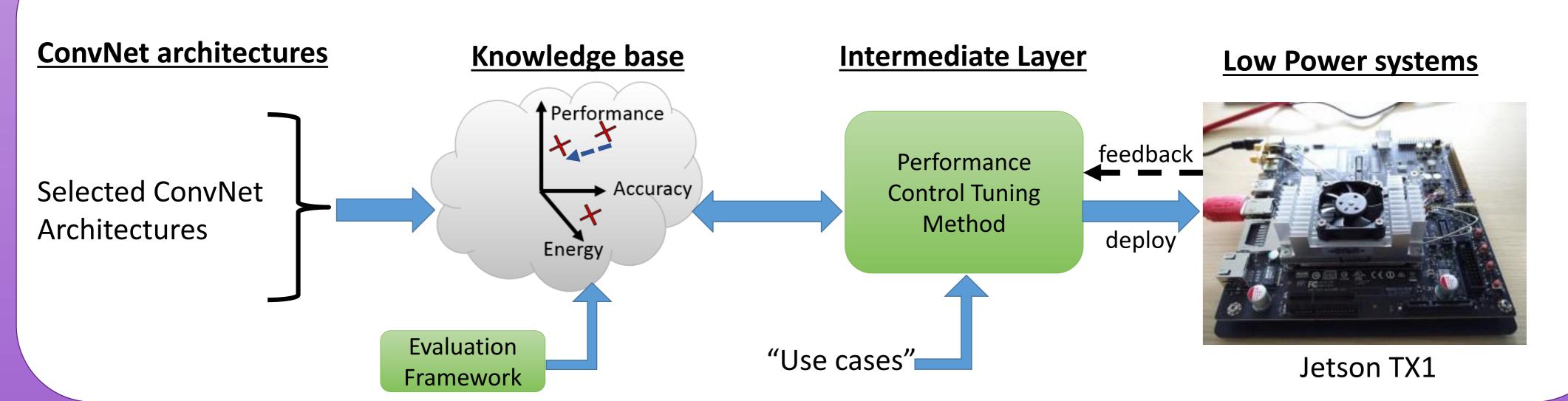
Crefeda Faviola Rodrigues, Graham Riley, Mikel Luján The University of Manchester, UK

I. Introduction

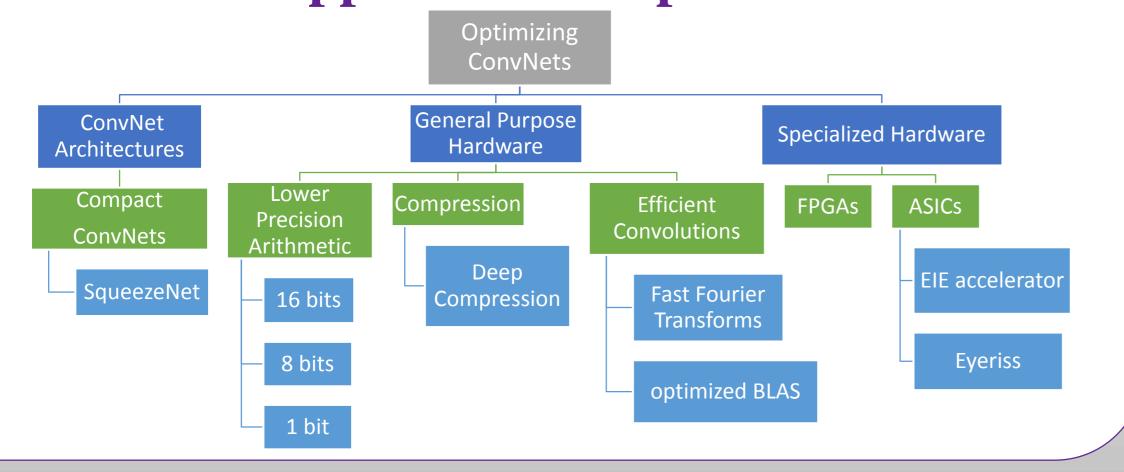
- Deep Convolutional Neural Networks (ConvNets) are algorithms capable of solving a number of computer vision tasks. For
 example, recognition, localization, detection and segmentation.
- Mobile and wearable devices are now equipped with high-resolution sensors which offer a unique opportunity to build applications that employ these algorithms. These devices impose constraints in terms of computing and memory resources, and mapping these algorithms to best use all possible resources at every clock cycle is still an open research area.
- This project will focus on the following objectives:
 - Understanding the accuracy, performance and energy characteristics of deep ConvNets in the context of current low power heterogeneous systems.
 - Developing methods to exploit this information to enable efficient execution of existing and new ConvNet architectures.

II. Deep Convolutional Neural Networks **ConvNet architectural improvements** 160 152 140 93.3 95.00 92.70 120 Number of layers 80 90 Probability of "Dog" 88.30 Probability of "Tree" 83.60 Probability of "Cat" Fully 20 Convolution Pooling Input Connected layers AlexNet -2012 ZFNet - 2013 VGG - 2014 GoogleNet -2014 ResNet -2015 **ConvNet architectures**

III. Approach



V. Different approaches to optimize ConvNets



VI. Key Research Questions

Layers ——Top-5 accuracy

- What is the dynamic trade-off of performance, accuracy and energy ?
- Can we develop/train *improved* ConvNet architectures?
- What is the best combination of *optimizations* for ConvNets in the literature and new ones?







