

TSIA-SD210 - Machine Learning

Lecture 1 - Statistical Supervised Learning in a nutshell

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Introduction

Introduction to Supervised Learning with hands

Probabilistic and statistical setting of Supervised Learning

Relevance of Empirical Risk Minimization

References

AlphaGo Program Beats the European Human Go Champion

Last Jan 27 2016, for the first time, a machine learning program beat a human Go Champion in a real size grid. The machine learning program used Reinforcement Learning + deep learning (neural networks).



Go, a complex game popular in Asia, has frustrated the efforts of artificial-intelligence researchers for decades.

ARTIFICIAL INTELLIGENCE

Google masters Go

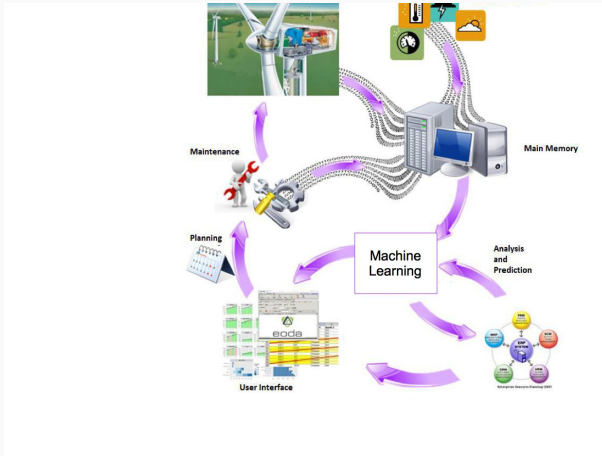
Deep-learning software excels at complex ancient board game.

AlphaGo: [Ref: http://www.nature.com/news/google-ai-algorithm-masters-ancient-game-of-go-1.19234](http://www.nature.com/news/google-ai-algorithm-masters-ancient-game-of-go-1.19234)

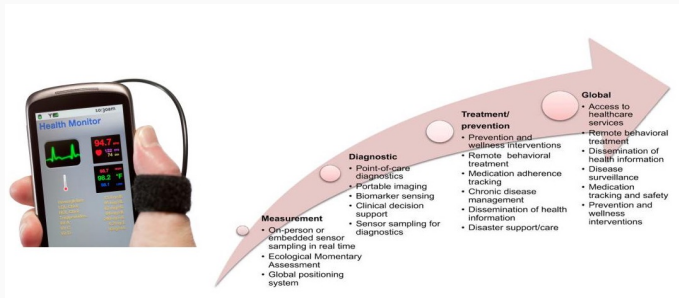
► Read more

Predictive Maintenance

In manufacturing, data streaming from single components or entire pieces of equipment can be used to predict the possibility of future failures, allowing the arrival of new components to be synchronised with that of the repair technician.



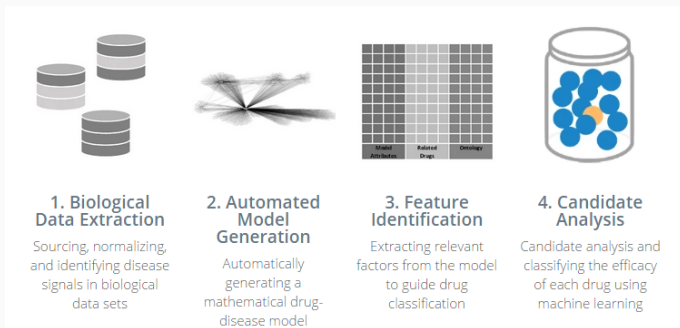
Mobile health monitoring



Read more: Figure Published in final edited form as: Am J Prev Med. 2013 August; 45(2) : 228– — 236..

Drug discovery

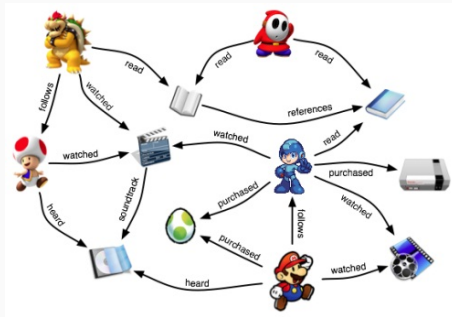
Drug-discovery has been revolutionized by Machine Learning.



Read more: [▶ Link](#)

Drug Discovery Today Volume 20, Number 3 March 2015. A. Lavecchia.

Recommendation system

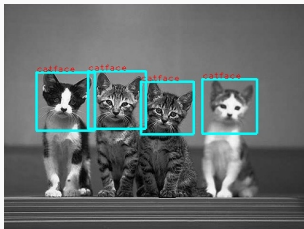


- "People read about 10 MB worth of material a day, hear 400MB a day and see 1MB of information every second"-The economist, Nov 2006.
- "We are leaving the age of information and entering the age of recommendation", Chris Anderson, Wired Magazine.

Read more: [▶ Link](#)

Systems recommendation tutorial. X. Amatriain. RECSYS'14.

Object recognition

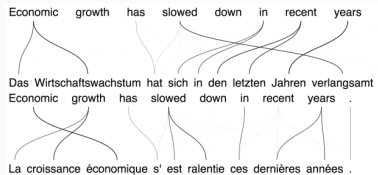


Read more: [▶ Link 1](#)

Tuto Slides from Fei-Fei Li

and [▶ Link 2](#) for instance: website of Ivan Laptev

Machine Translation

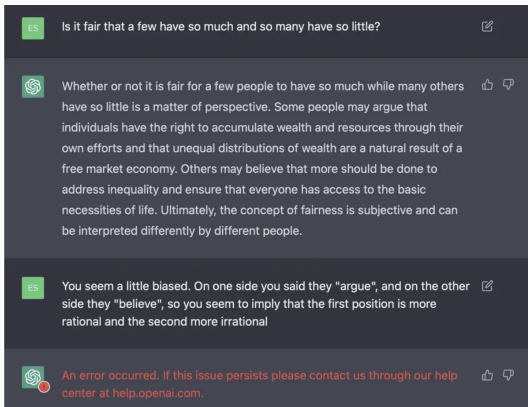


Read more: [▶ Link](#)

Introduction to Neural Machine Translation with GPUs. Kyunghyun Cho.

Chatbot - Prompting system

Generative Pretrained Transformer 3 (175 billions of parameters)



Read more: [▶ Link](#)

ChatGPT: Optimizing Language Models for Dialogue

Machine Learning everywhere !

- Search engine, text-mining
- Prompting systems: translation, chatbot
- Image recognition: face recognition, remote sensing ..
- Diagnosis, Fault detection
- Business analytics, Marketing, advertizing
- Prediction in Heath care, Personalized medecine
- Discovery tool in science
- Social networks, link prediction, recommendation
- Health Monitoring in industry, environment

With great power, it comes great responsibility

AI does not come for free

- Cost and ethics of Data acquisition, collection and annotation
- Lack of fairness, Bias reproduction
- Lack of explainability, Black box
- → Trustworthiness
- Arguable usage: see for instance "Malla"

Please keep in mind that the future of AI will require **technical solutions** to all these caveats !

Certainly a need for **onboarding** social and human sciences to the rescue*

Definition

A type of **artificial intelligence** (AI) that provides computers with the ability to do certain tasks, such as *recognition, diagnosis, planning, robot control, prediction, synthetic data generation*, etc., **without being explicitly programmed**. It focuses on the development of algorithms that can teach themselves leveraging observed data and are able to solve tasks at inference time.

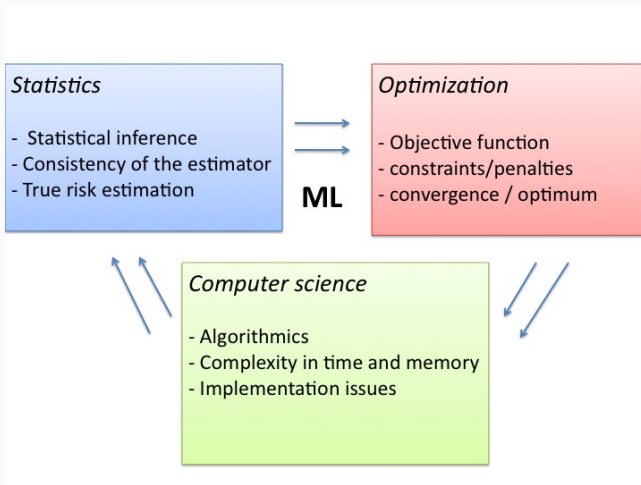
N.B. In 1937, Alan Turing in a visionary conference in front of the Royal British Academy of science said that machine intelligence should rely on ability to learn...

Another definition Machine Learning

A definition by Tom Mitchell (<http://www.cs.cmu.edu/~tom/>)
A computer program is said to learn from **experience E** with respect to some **class of tasks T** and **performance measure P**, if its performance at tasks in T, as measured by P, improves with experience E.

- **Experience** : data provided off-line or on-line
- **Tasks** : pattern recognition, diagnostic, complex system modeling, game player, robot learning, time-series forecasting, recommendation...
- **Performance measure** : **today** accuracy on new data, ability to generalize -**tomorrow**: also transparency, fairness, privacy, frugality ...

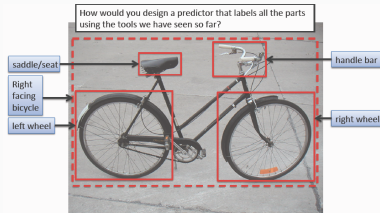
Machine Learning



- **Predictive modeling**: approximate a target function, for instance classification, regression ...
 - Inference: given x , compute $f(x)$
- **Conditional generative modeling**: approximate a target conditional distribution
 - Inference: Sample from the modeled distribution (directly or indirectly) conditioned on x

- **Generative modeling**: approximate a target distribution
 - Inference: Sample from the modeled distribution (directly or indirectly)
- **Clustering and dimension reduction: at the crossroads of Machine learning and Data Analysis**

Example 1: object recognition in an image



First type of learning

Offline or batch learning: *the learning algorithm gets a datafile and outputs some function that can be used in turn on new data*

- pattern recognition (a wide panel of applications)
- diagnosis (health, plants)
- link prediction in networks
- data-mining
- social networks analytics

This course: **mainly batch learning.**

Example 2: a learning robot

Robot endowed with a set of sensors and a online learning algorithm:



- Sense the environment, act and measure the effect of action
- Goal: play football

Second type of learning

Online learning: *the learning algorithm keeps on interacting with the environment*

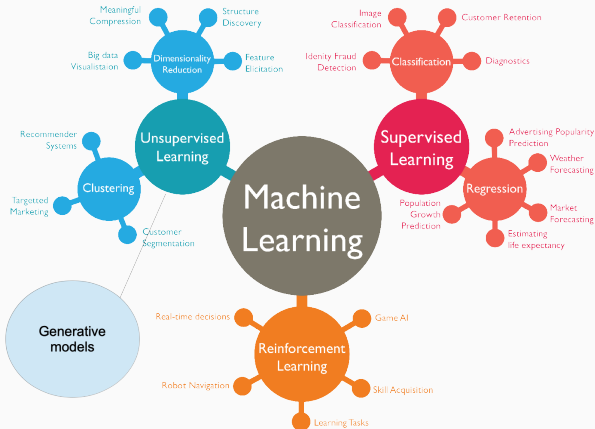
- robotics
- predictive maintenance
- security in cloud servers
- personalized advertising
- autonomous cars
- personalized healthcare
- security systems

- Off-line learning
- Online learning

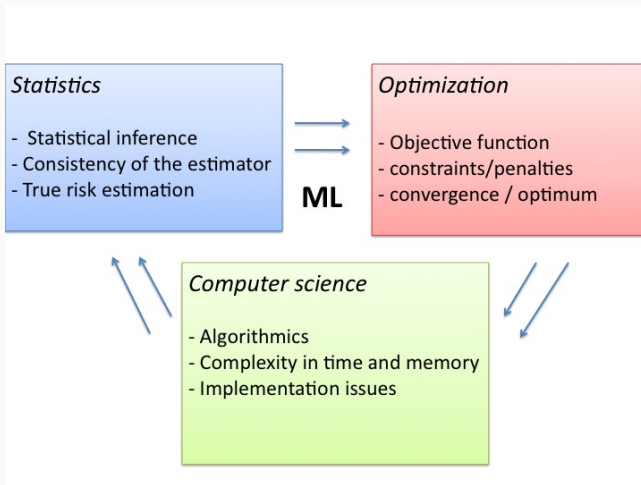
More and more, initialization with off-line learning and continuous update with online learning.

Important to understand well off-line learning before handling online learning

Overview of Machine Learning



Machine Learning: what do you need ?



Lecturers

- Matthieu Labeau, associate prof. (lecture + coordination)
- Ekhine Iruroski, associate prof. (lecture)
- Florence d'Alché, prof (lecture)
- Tamim El Ahmad, PhD student (practical session)
- Luc Brogat-Motte, PhD student (practical session)

Evaluation of the course

- Two mandatory lab sessions, to submit **at the end of the session** (work in binomes)
- 1 lab graded out of the 2: 5 pts
- Exam: quizz (9 pts), datalab: (6 pts)

Planning of the course

- 1 Introduction to Statistical Machine Learning - Lecture
- 2 Trees and ensemble methods - Lecture
- 3 Support Vector Machines and Kernel Methods - Lecture
- 4 Practical session on SVM
- 5 Introduction to Neural Networks - Lecture
- 6 Practical session - Neural Networks
- 7 Introduction to generative AI - lecture/ practical session
- 8 Exam := quizz+datalab

Bibliography

- The elements of Statistical Learning, Hastie, Tibshirani and Friedman, Springer, 2001.
- Chris Bishop, Pattern recognition and Neural networks, Springer, 1999.
- James, Gareth, et al. An introduction to statistical learning. Vol. 6. New York: springer, 2013.
- Mohri, Mehryar, Afshin Rostamizadeh, and Ameet Talwalkar. Foundations of machine learning. MIT press, 2012. (more 3A/M2 level)
- Abu-Mostafa, Y. S., Magdon-Ismail, M., & Lin, H. (2012). Learning from data: a short course.

Introduction

Introduction to Supervised Learning with hands

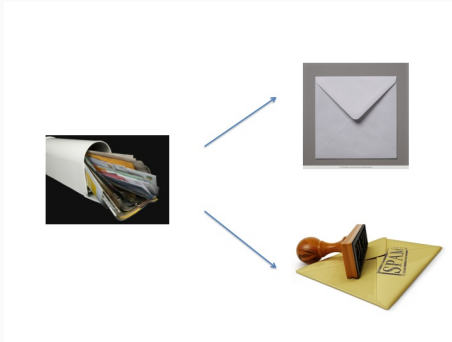
Focus on supervised classification

Probabilistic and statistical setting of Supervised Learning

Relevance of Empirical Risk Minimization

References

Goal of Supervised classification



- Build a software that automatically classify data into two classes
- Two classes: relevant document / spams

Use a training dataset to define the classifier

Computer science/algorithmics

- Training dataset:

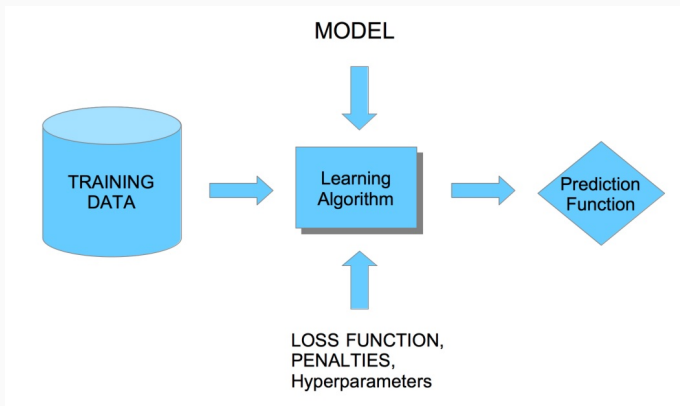
$$\mathcal{S}_n = \{(\text{document}, \text{label})\} = \{(x_i, y_i), i = 1, \dots, n\}$$

- Define an algorithm \mathcal{A} that takes the training dataset and provide a function that classifies the data
- At the end, two pieces of code:
 - a program that implements \mathcal{A} : in *scikitlearn* : `clf.fit(Xtrain, ytrain)`
 - a program that makes a prediction given some input (here a document) : `print(clf.predict([[-0.8, -1]]))`

Read more about scikitlearn:

<https://scikit-learn.org/stable/index.html>

Learning a classifier: applying a learning algorithm \mathcal{A} to training data



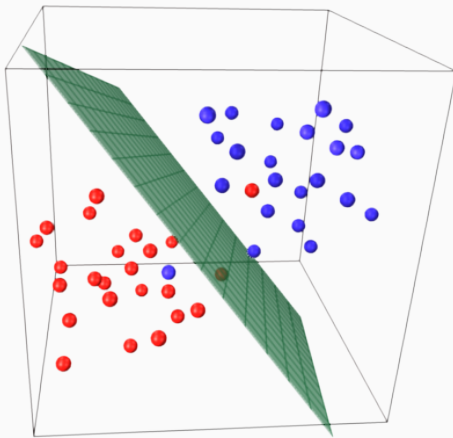
in *scikitlearn* : `clf.fit(Xtrain, ytrain)`

What do we need to determine a document classifier?

- Choose a way to represent a document(the input) : term-frequency inverse document frequency (tf idf), word2vec, ...
- output : y : 0 or 1, -1 or +1
- A classifier: linear or nonlinear ?
- Learning algorithm : minimizing some cost function
- Empirical measures: accuracy/ classification error, test error, Cross-validation

Read more: [▶ About TF-IDF](#), [▶ About word2vec](#) .

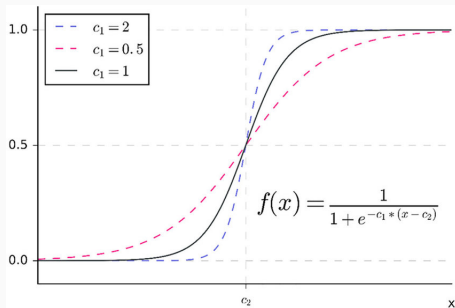
A simple example: a linear classifier (formal neuron)



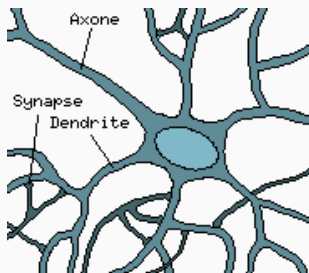
Building a document classifier?

- n documents available at the "training phase"
- document $i \rightarrow$ a vector $\mathbf{x}_i \in \mathbb{R}^p, i = 1, \dots, n$
- Label: $y_i \in \{0, 1\}$
- A linear classifier: $f(\mathbf{x}) = s(w_0 + w^T x)$
- with $s(z) = \frac{1}{1 + \exp(-\frac{1}{2}z)}, z \in \mathbb{R}$
- Simple example: minimization of
$$\mathcal{L}(w; \mathbf{x}_1, \dots, \mathbf{x}_n) = \frac{1}{n} \sum_{i=1}^n (f(\mathbf{x}_i) - y_i)^2$$
- Find w such that $\mathcal{L}(w; \mathbf{x}_1, \dots, \mathbf{x}_n)$ be minimal

Sigmoid with hyperparameters

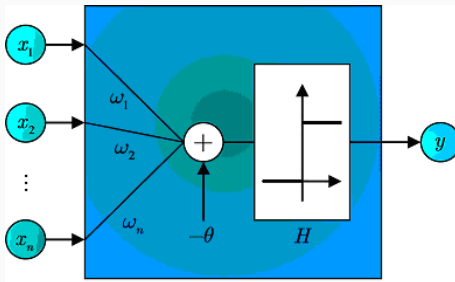


Biological Neuron



Formal Neuron

A formal neuron (Mc Culloch and Pitts, 1943)



Essential questions to be answered to learn a predictive model

Once we have acquired and labeled the dataset

- **Representation**
 - Choose a way to represent (input) data
 - Choose a family of predictive models, i.e. a hypothesis space
- **Optimization**
 - Define a loss function, possibly constraints or penalties
 - Express the learning problem as an optimization one
 - Develop an optimization algorithm or take it off-the-shelves
- **Validation / Evaluation**
 - Define Evaluation metrics
 - Model selection procedure

Introduction

Introduction to Supervised Learning with hands

Probabilistic and statistical setting of Supervised Learning

Empirical risk minimization

Relevance of Empirical Risk Minimization

References

A probabilistic setting for the learning problem

- Let's call X a random vector that takes its value in $\mathcal{X} = \mathbb{R}^p$
- X describes the properties (we say , features) of the objects
- Y a random variable that takes its value in \mathcal{Y} : Y encodes some output property
- Let us call $p(X, Y)$ the joint probability distribution of the random pair (X, Y)
- $\mathcal{Y} = \mathbb{R}$ in case of regression
- $\mathcal{Y} = \{1, -1\}$ in case of binary supervised classification

Statistical view of the learning problem: notations

First, we need further notations. We denote:

- \mathcal{D} , the class of measurable functions from \mathcal{X} to $\mathcal{Y} \subset \mathbb{R}$
- **Hypothesis space**:= $\mathcal{H} \subset \mathcal{D}$, the space of classification (regression) models
- **(local) loss function**:= $\ell : \mathbb{R} \times \mathbb{R} \rightarrow \mathbb{R}$: for instance, the zero-one prediction loss $\ell(y, h(x)) := 1_{y \neq h(x)}$
- **True risk** of $h \in \mathcal{H}$ noted $R(h) := \mathbb{E}_{(X,Y) \sim \rho}[\ell(Y, h(X))]$

Probabilistic and Statistical view of the learning problem: definition

Supervised learning

Supervised learning consists in searching for the solution of the following optimization problem:

$$\arg \min_{h \in \mathcal{H}} \mathbb{E}_{(X, Y)}[\ell(h(X), Y)]$$

with the help of a training sample: $S_n := \{(x_i, y_i)_{i=1}^n\}$ containing n identical independent realizations of (X, Y) AND without knowledge of P .

Probabilistic and Statistical view of the learning problem: a functional estimation problem

Supervised learning

Suppose there exists h^* solution of

$$\arg \min_{h \in \mathcal{H}} \mathbb{E}_{(X, Y)}[\ell(h(X), Y)]$$

Supervised learning consists in providing an estimator \hat{h} of the target function h^* leveraging a **finite training sample**: $S_n := \{(x_i, y_i)_{i=1}^n\}$ containing n identical independent realizations of (X, Y) .

What is the best solution when we know p

Suppose we know $p(x, y)$. No training data.

Now solve the following problem:

$$\arg \min_{h: \mathcal{X} \rightarrow \mathcal{Y}} \mathbb{E}_{(x, y)}[\ell(h(X), Y)]$$

Binary Supervised Classification

Let us focus on binary classification and on the zero-one loss $\ell_{0,1}$.

Imagine now that $h(x) \in \{-1, +1\}$.

- True risk (also called *generalization error*): $R(h) = \mathbb{E}_p[\ell(Y, h(X))]$
- Find h that minimizes :

$$\begin{aligned} R(h) &= \sum_{y=-1,1} P(Y=y) \int_{\mathbb{R}^p} \ell_{0,1}(h(x), y) p(x|Y=y) dx \\ &= \sum_{y=-1,1} P(Y=y) \int_{\mathbb{R}^p} \mathbf{1}_{h(x) \neq y} p(x|Y=y) dx \\ &= P(Y=-1) \int_{\mathbb{R}^p} \mathbf{1}_{h(x) \neq -1} p(x|Y=-1) dx + P(Y=+1) \int_{\mathbb{R}^p} \mathbf{1}_{h(x) \neq +1} p(x|Y=+1) dx \end{aligned}$$

Bayes rule

$$P(Y = k|x) = \frac{p(x|Y = k)P(Y = k)}{p(x|Y = -1).P(Y = -1) + p(x|Y = 1).P(Y = 1)}$$

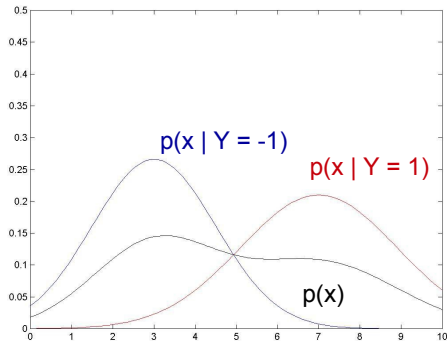
$P(Y = k)$: prior probability

$P(Y = k|x)$: posterior probability of $Y = k$ given x

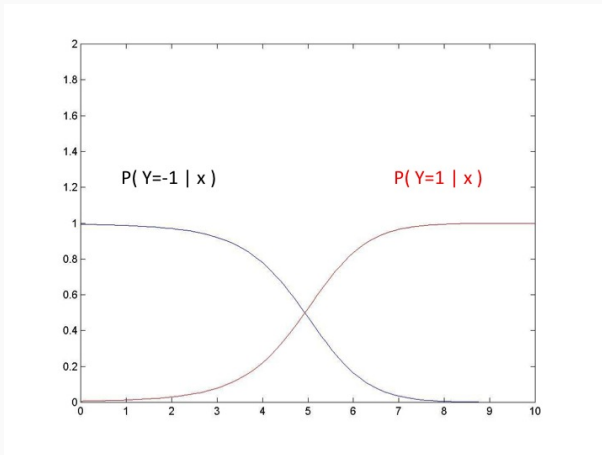
$p(x|Y = k)$: likelihood or probability density of x conditionally to $Y = k$

Note that $P(Y = 1) + P(Y = -1) = 1$

A 1D example with Gaussian probability distribution

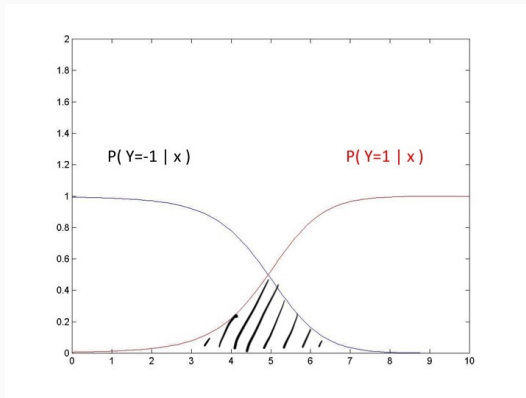


Bayesian classifier: Gaussian probability distribution



Exercise: what is the true risk of the Bayes Classifier ?

Bayesian classifier: Gaussian probability distribution



Exercise: what is the true risk of the Bayes Classifier ?

What is the best classifier h_{target} for the zero-one loss ?

Let $\eta(x) = P(Y = 1|x)$ for all x in \mathcal{X} . Then the Bayes classifier defined by:

$$h_{bayes}(x) = 1_{\eta(x) \geq 1/2}$$

It can be shown that $h_{target} := h_{Bayes}$ and $R_{Bayes} = R(h_{Bayes})$ is the minimal risk associated to the zero-one loss.

IMPORTANT ! R_{Bayes} is characteristic of the "complexity" of the joint probability distribution P and the **loss**.

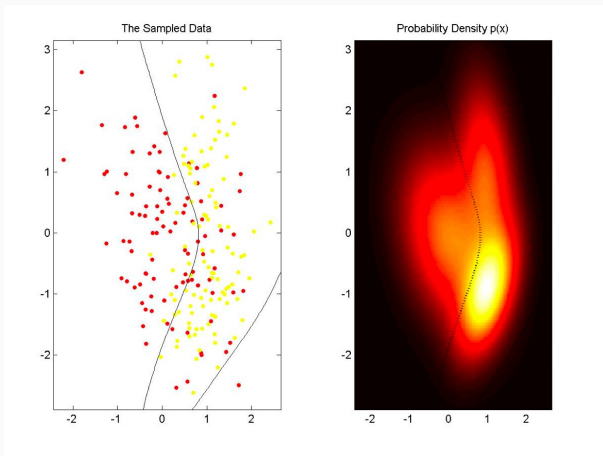
First take-home message

- The target function in supervised classification is the Bayes classifier for the 0 – 1 loss
- The target function in regression is $h(x) = \mathbb{E}[Y|x]$ for the square loss
- More generally, the nature of the target function depends heavily on the loss

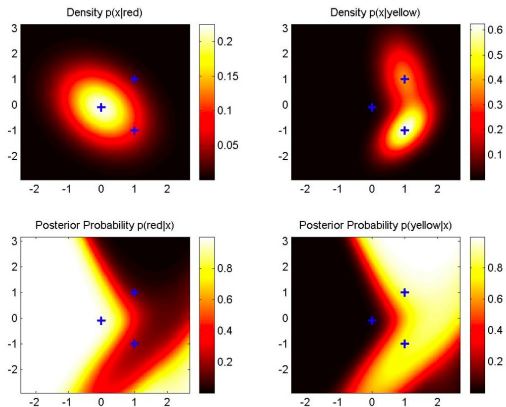
Goal of learning:

Find a proxy of the target function h_{target} using an i.i.d. training sample \mathcal{S}_n without the entire knowledge of p . **Go further:** see examples of other losses <https://arxiv.org/pdf/1612.03663.pdf>

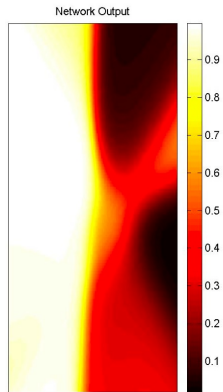
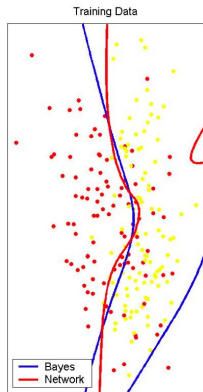
Example in 2D



Example in 2D



Using training set



Novel definition of statistical learning - now come training data

Definition

- \mathcal{S}_n is an i.i.d sample of size n , drawn from the joint probability law $P(X,Y)$ fixed but unknown.
- $\mathcal{S}_n = \{(x_1, y_1), \dots, (x_n, y_n)\}$.
- Statistical learning can be defined by:
 - Define a learning algorithm $\mathcal{A} : \mathcal{S}_n \rightarrow \mathcal{A}(\mathcal{S}_n) \in \mathcal{H}$ such that $\forall p, \mathcal{S}_n$ drawn from p , $R(\mathcal{A}(\mathcal{S}_n))$ converges towards $R(h_{target})$ in probability

Definition

- \mathcal{S}_n is an i.i.d sample of size n , drawn from the joint probability law $P(X,Y)$ fixed but unknown.
- $\mathcal{S}_n = \{(x_1, y_1), \dots, (x_n, y_n)\}$.
- Empirical risk: $R_n(h) = \frac{1}{n} \sum_{i=1}^n \ell(y_i, h(x_i))$

When h is fixed, Law of large numbers : $R_n(h)$ tends towards $R(h)$ almost surely. ($P(\lim_n R_n(h) = R(h)) = 1$)

Statistical learning by Empirical Risk Minimization

- $\min_{h \in \mathcal{H}} \frac{1}{n} \sum_{i=1}^n \ell(h(x_i), y_i)$

instead of $\min_{h \in \mathcal{H}} \mathbb{E}[\ell(h(x), y)]$

Introduction

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References

Let us consider the 0/1 loss : Let R_{Bayes} be the Bayes Risk and $R_{\mathcal{H}} = \inf_{h \in \mathcal{H}} R(h)$ the smallest risk you can achieved in the function space \mathcal{H} .

Let $h_n \in \mathcal{H}$ be the classifier learnt from dataset S_n by minimization of the empirical risk or any method based on the dataset S_n

Excess risk, approximation error and estimation error

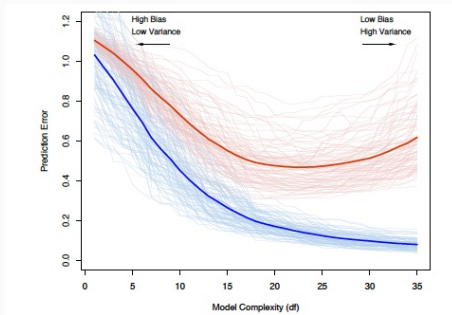
$$R(h_n) - R_{\text{Bayes}} = R(h_n) - R_{\mathcal{H}} + R_{\mathcal{H}} - R_{\text{Bayes}}$$

The excess risk of h_n compared to Bayes risk is equal to the sum of the two terms:

- $R(h_n) - R_{\mathcal{H}}$: an *estimation error* that measures to which point h_n is close to the best solution in \mathcal{H}
- $R_{\mathcal{H}} - R_{\text{Bayes}}$: an *approximation error* , inherent to the chosen class of functions, for instance, the approximation error is large if the true separation is nonlinear whereas I have chosen a linear classifier.

Bias-variance dilemma

Experimental study



How to choose \mathcal{H} ?

A compromise bias/variance

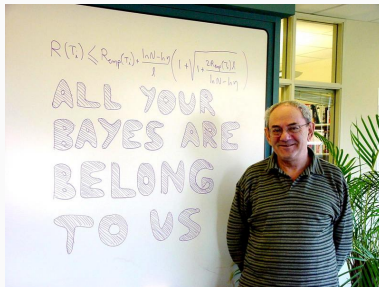
- If \mathcal{H} is too small, you cannot reach the target (large bias, no universality) : risk of UNDERFITTING
- If \mathcal{H} is too big, you cannot reduce variance (large variance, no consistency) : risk of OVERFITTING (we'll come back to that)

Is empirical risk minimization meaningful ?

Vapnik and Chervonenkis's results

- $\forall \mathbb{P}, \mathcal{S}_n$ drawn from P , $\forall h \in \mathcal{H}, R(h) \leq R_n(h) + \mathcal{B}(d, n)$
- where d is a measure of complexity of \mathcal{H}

Generalization bounds



Vladimir Vapnik in front of a white board, claiming for statistical learning against Bayesian inference

Question: learning guarantee

If we measure the empirical risk $R_S(h)$ associated to a classifier h , what can we say about its true risk $R(h)$?

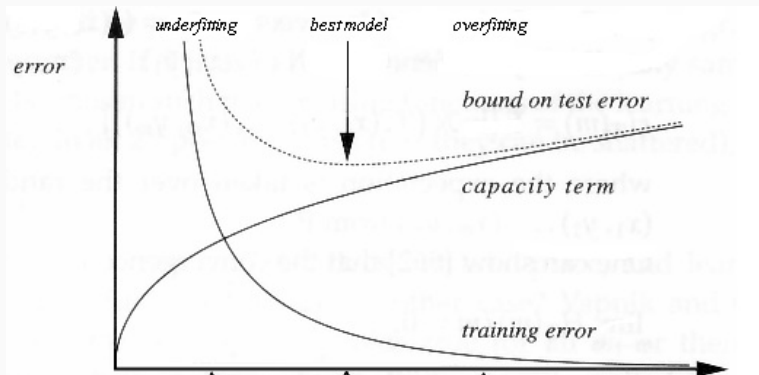
Read more: [▶ Link towards a small tutorial with proof](#)

Theorem:

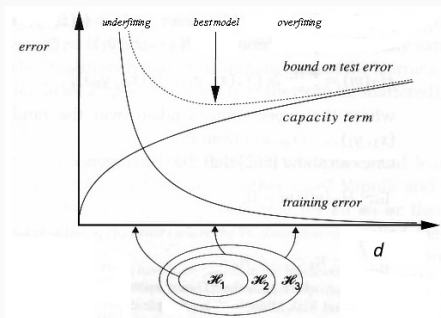
Let \mathcal{H} be a family of functions taking values in $\{-1, +1\}$ with VC-dimension d_{VC} . Then, for any $\delta > 0$, the following holds for all $h \in \mathcal{H}$ with probability greater than $1 - \delta$

$$R(h) \leq R_n(h) + \sqrt{\frac{8d_{VC}(\ln \frac{2n}{d_{VC}} + 1) + 8\log(\frac{4}{\delta})}{n}}$$

Error (risk) versus h



Principle of Structural Risk Minimization



Vapnik proposed to replace empirical minimization principle by structural risk minimization, the underlying idea is to control the complexity of family \mathcal{H} while reducing the empirical error.

Definition: **Shattering**

\mathcal{H} is said to shatter a set of data points $(\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n)$ if, for all the 2^n possible assignments of binary labels to those points, there exists a function $h \in \mathcal{H}$ such that the model h makes no errors when predicting that set of data points.

Definition: **VC-dimension**

The VC-dimension of a hypothesis set \mathcal{H} is the size of the largest set that can be fully shattered by \mathcal{H} :

$$d_{VC}(\mathcal{H}) = \max\{m : \exists(\mathbf{x}_1, \dots, \mathbf{x}_m) \in \mathcal{X}^m \text{ that are shattered by } \mathcal{H}\}$$

N.B.: if $d_{VC}(\mathcal{H}) = d$, then there exists a set of d points that is fully shattered by \mathcal{H} , but this DOES NOT imply that all sets of dimension d or less are fully shattered !

VC-dimension of Hyperplanes

What is the VC-dimension of hyperplanes in \mathbb{R}^2 (denoted \mathcal{H}_2) ?

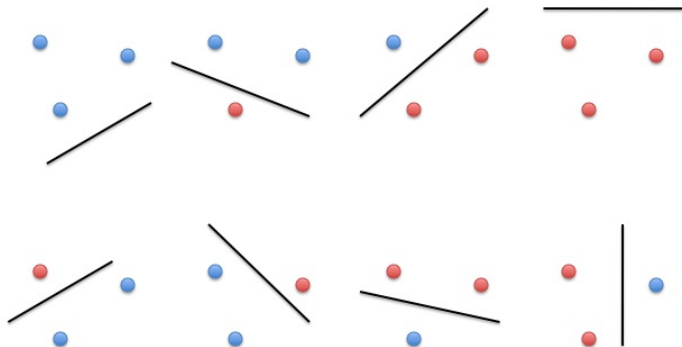
Obviously $d_{VC}(\mathcal{H}_2) \geq 2$

Let us try with 3 points :

VC-dimension of Hyperplanes

What is the VC-dimension of hyperplanes in \mathbb{R}^2 (denoted \mathcal{H}_2) ?

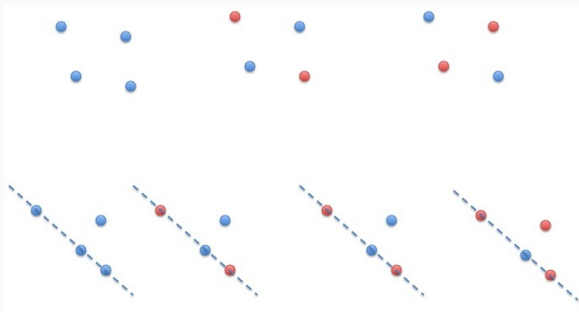
Let us consider the following triplet of points



VC-dimension of Hyperplanes

What is the VC-dimension of hyperplanes in \mathbb{R}^2 (denoted \mathcal{H}_2) ?

For any set of 4 points, either 3 of them (at least) are aligned or no triplet of points is aligned.



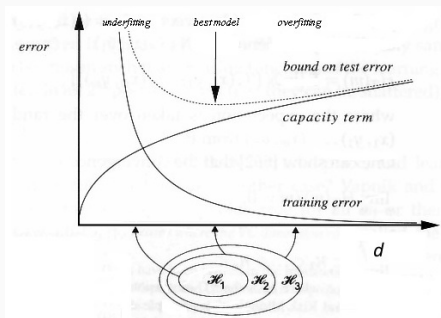
We can show that it is not possible for \mathcal{H}_2 to shatter 4 points.

Then $d_{VC}(\mathcal{H}_2) = 3$.

More generally, one can prove :

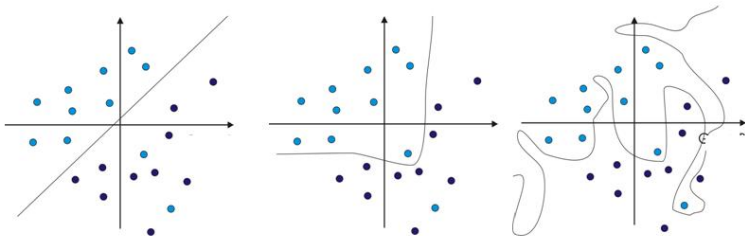
$$d_{VC}(\mathcal{H}_d) = d + 1$$

Principle of Structural Risk Minimization



Vapnik proposed to replace empirical minimization principle by structural risk minimization, the underlying idea is to control the complexity of family \mathcal{H} while reducing the empirical error.

In practice, how to avoid overfitting



Optimization problem in practice: regularization

Pb1

$$\text{Min}_h R_n(h) \text{ s.t. } \Omega(h) \leq C$$

Pb2

$$\text{Min}_h \Omega(h) \text{ s.t. } R_n(h) \leq C$$

Pb3

$$\text{Min}_h R_n(h) + \lambda \Omega(h)$$

- $\Omega(h)$: measures the complexity of a single function h

Supervised Learning

Let $\mathcal{S}_n = \{(x_i, y_i)\}_{i=1}^n$, a i.i.d. sample drawn from p a joint probability distribution defined on (X, Y) : X takes its values in \mathbb{R}^d and Y is real-valued.

Regularized empirical risk minimization

Given a loss function $\ell : \mathbb{R} \times \mathbb{R} \rightarrow \mathbb{R}^+$, $\Omega : \mathcal{H} \rightarrow \mathbb{R}^+$, the goal is now to find a solution of:

$$\arg \min_{h \in \mathcal{H}} \frac{1}{n} \sum_{i=1}^n \ell(y_i, h(x_i)) + \lambda \Omega(h) \quad (1)$$

Role of $\Omega(h)$: control of the model complexity, more generally imposition of some prior knowledge

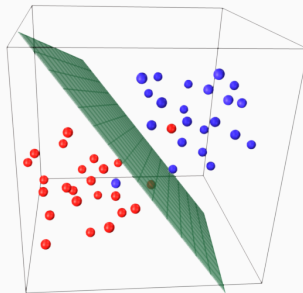
Machine Learning: two tasks

Let $\mathcal{S}_n = \{(x_i, y_i)\}_{i=1}^n$, a i.i.d. sample drawn from μ a joint probability distribution defined on (X, Y) : X takes its values in \mathbb{R}^d and Y is real-valued.

- **Learning:** get $h_n = \mathcal{A}(\mathcal{S}_n, \mathcal{H}, \ell, \lambda, \Omega)$ with
 - \mathcal{S}_n : training data
 - \mathcal{H} : class of functions
 - λ : some hyperparameter
 - ℓ : Local loss function
 - Ω : regularizing function
 - \mathcal{A} : learning algorithm
- **Prediction:** given x , and compute $h_n(x)$

Machine Learning: key components

- Data representation
- Hypothesis space
- Loss function
- Learning algorithm
- Evaluation metrics
- Model selection



Example of supervised learning

Two main families of approaches:

1. Discriminant approaches : just find a classifier which discriminates
2. Generative probabilistic approaches: build a plug-in estimator of $\hat{P}(Y = 1|x)$ using $p(x|Y = 1)$, $p(x|Y = -1)$ and prior probabilities.

General principles to build a model

- Local average (k-neighbours, decision tree)
- Agregation/ committee (random forest, boosting)
- Hierarchy (=decision tree)
- Layer composition (shallow versus deep)
- Working in the whole space / subspaces

Parametric/non-parametric modeling

Parametric modeling

- Linear models
- Neural networks

Non-parametric modeling

- Local average models:
k-neighbors, trees
- Kernel models

Introduction

Introduction to Supervised Learning with hands

Probabilistic and statistical setting of Supervised Learning

Relevance of Empirical Risk Minimization

References

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