Geometric Circus

Project can be found @ this address

Target Users:

Small kids who like to play with the computer and experiment with drawing Applications, adults who would like to get inspirations for future projects.

Features:

The web application plays with HTML elements in order to leave independency of the canvas where the user is drawing, a burger-button drives the user to setup elements such as the shape of the mark, which comes without a filling color. Further settings enable the designer to change the stroke weight and its color, choosing between an extensive palette or a randomizer. On the top left an iconic image let the user save what is on the canvas, forcing the browser to download it. Pressing the backspace key on the keyboard deletes the entire content of the canvas.

Visual Concepts:

Colors, shapes, amplification through simplification.



Algorithm:

