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rpw

[illegible]

ニ8+のノ42ハチチ青くゝ子兄青

ジハ升丈マ〜てて〇丈レマレマミ升ビロノサ

[illegible] $\frac{1}{2}$ の兄升0とム代く二に

④ニヤに兄く+サリチニ4ジ名チ2レドテ2サ
ルエク4丁e7

□ノ8子+△4子のハ□4子

J4622=74-1

「ふりまて井ノミビデヲオチメニシテハバク8Rーく」

$$C_1 = III + IV + V + VI + VII + VIII + IX + X + XI + XII$$

ニZQ&チ=レビZ4

「おや、ハナレでござる。兄さま、4月

口くろて兄””升て千ヲミロ奔ハルノ奔

[illegible]

ゴネヨビ：升リヲ子山兄ネー

ハヤヤ升てサシキム：丈8

○ノコリチマ・ムテミヤノロて：成ムテハ子奔・升でコ：

④ $\frac{1}{2} + \frac{1}{3} = \frac{5}{6}$

ニ手ニハ一チ マーニヤーハ〇四九レハニ弁+口〇

たじ

こゝで、 9 元と 4 角とを二と升へて、 10 元と 4 角とを

07811E 丈コ40ビ木8

rpw	IMPORTS SUB-MODULES - EXPOSES A CLEAN API		rpw
app	PROVIDES ACCESS TO HOST APP INFO, API, USER INTERFACE, DOCS		a
__init__.py	host app information (pid, screen, ...)		
api.py	api handles (DB, UI, ...)		
doc.py	doc, uidoc, all_docs		
forms.py	Forms sub_module: provide access to host app interface and generic forms		
userinput.py			
base	MOST BASIC WRAPPERS FOR RPW AND DOTNET API		b
__init__.py	BaseObject, BaseWrapperObject, BaseEnumWrapper		
coreutils	BASIC UTILITIES FOR SUB-MODULES		c
__init__.py			
config.py	RPW config (e.g. rpw.config.wrap_all = True #wraps all elements)		
logger.py	logging system based on pyRevit		
db	DATABASE ACCESS SERVICES		d
core	BASIC DB WRAPPERS		
__init__.py			
builtins.py	BuiltInParameter & BuiltInCategory wrappers		
collector.py	FilteredCollector wrappers		
datamodel.py	Instance / Symbol / Family / Category data model (Element subclasses)		
element.py	basic Element wrapper (any API object that has Id) Also includes ElementCollection for lists of elements		
geometry.py			
parameter.py	Each element includes set of parameters (and possibly geometry)		
transaction.py	Transaction, TransactionGroup wrappers		
env	DB ENVIRONMENT (PROJECT, SELECTION, ...)		
__init__.py			
project.py	Loose wrapper for ProjectInfo		
selection.py	Access to current selection and element picking methods		
extensions	EXTENDED DB WRAPPERS (WALL, AREA, ...) provides a chance to mask-out api inconsistencies		
__init__.py			
ext_categories.py	Extended individual wrappers subclasses of data model types		
ext_families.py			
ext_instances.py			
ext_symbols.py			
geometric.py	Extended types for geometry classes		
spacial.py	Extended types for spacial elements (Room, Area, Space)		
wall.py	Extended data model types for Wall (WallInstance, WallSymbol, ...)		
__init__.py			
autocategories.py	Auto collector types e.g. rpw.Walls.instances()		
coerce.py	Input cleanup utilities		
__init__.py			

repr



<Wall % DB.Wall id:12> →

↑ ↑ ↑ dict of info

rpw read Autodesk.DB type

type "wrapping" type

rpw.Element

```
class Element(BaseObjectWrapper):
```

```
... """Wrapper for all API Objects"""
```

```
... _wrapped_class = DB.Element
```

```
... def __new__(cls, api_obj, en
```

```
... def __init__(self, api_obj,
```

```
... def __dir__(self):
```

```
... def __getattr__(self, attr):
```

```
... def __setattr__(self, attr, value):
```

```
... @property
```

```
... def id(self):
```

```
... def __repr__(self,
```



`__new__` replaces all other
Factory methods.

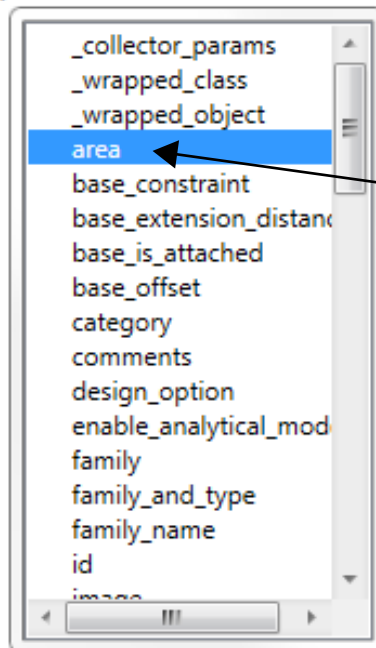
Finds subclasses and creates relevant
wrapper type

```
>>>
... import rpw
... a = rpw.Element(e1.Category)
... b = rpw.Element(BuiltInCategory.OST_Walls)
... c = rpw.Element(e1)
... d = rpw.Element(e1.Id)
... print a
... print b
... print c
... print d
... 
```

```
<WallCategory % DB.Category id:-2000011>
<WallCategory % DB.Category id:-2000011>
<Wall % DB.Wall id:2360 symbol_name:Wall 1>
<Wall % DB.Wall id:2360 symbol_name:Wall 1>
```

provide clean dir for autocompletion.
provide access to parameters as
attributes

```
>>> import rpw
>>> wall = rpw.Element(e1)
>>> wall
<Wall % DB.Wall id:2360 symbol_name:Wall 1>
>>> wall.
```



Normally:
`Element.parameters['Area']`

rpw.Collector

Extended filters. Filters can change behaviour based on value.

```
class Collector(BaseObjectWrapper):-
    ... FILTER_MAP = {'of_category': 'OfCategory',-
    ...                 'of_class': 'OfClass',-
    ...                 'owned_by': 'OwnedByView',-
    ...                 'is_curve_based': 'WhereElementIsCurveDriven',-
    ...                 'is_type': {True: 'WhereElementIsElementType',-
    ...                             False: 'WhereElementIsNotElementType'},-
    ...                 'is_view_independent': {True: 'WhereElementIsViewIndependent'},-
    ...                 'where_passes': 'WherePasses',-
    ...                 'all': {True: 'WhereElementIsNotElementType'},-
    ...                 'all_types': {True: 'WhereElementIsElementType'}}-
    ...
> ... def __init__(self, **filters):-
    ...
> ... def filter(self, **filters):-
    ...
    ... @property-
    ... def elements(self):-
    ...
> ... def __bool__(self):-
    ...
> ... def __len__(self):-
    ...
> ... def __repr__(self, data=None):-
    ...
> ... def __iter__(self):-
    ...
    ... @property-
    ... def first(self):-
    ...
    ... @property-
    ... def last(self):-
```

IronPython 2.7.7 (2.7.7.0) on .NET 4.0.30319.42000 (64-bit)
Type "help", "copyright", "credits" or "license" for more information.

```
>>>
... import rpw
... c1 = rpw.Collector(of_category=BuiltInCategory.OST_Walls)
...
... for el in c1:
...     print el
...

<WallSymbol % DB.WallType id:1557 family_name:
<WallSymbol % DB.WallType id:1558 family_name:>
<Wall % DB.Wall id:2360 symbol_name:Wall 1>
<Wall % DB.Wall id:2385 symbol_name:Wall 1>
<Wall % DB.Wall id:2411 symbol_name:Wall 1>
<Wall % DB.Wall id:2436 symbol_name:Wall 1>
<Wall % DB.Wall id:2468 symbol_name:Wall 1>
>>>
```



Collecting all wall instances and types

```
>>>
... import rpw
... c1 = rpw.Collector(all=True)
... print len(c1)
...

1751
>>>
```



Collecting all wall instances of everything

```
IronPython Console
IronPython 2.7.7 (2.7.7.0) on .NET 4.0.30319.42000 (64-bit)
Type "help", "copyright", "credits" or "license" for more information
>>>
... def check_length(e1):
...     return e1.length < 10.0
...
... import rpw
... cl = rpw.Collector(of_category=BuiltInCategory.FSI_Walls,
...                   where_passes=check_length,
...                   is_type=False)
...
... for e1 in cl:
...     print e1
...
<Wall % DB.Wall id:2360 symbol_name:Wall 1>
<Wall % DB.Wall id:2411 symbol_name:Wall 1>
<Wall % DB.Wall id:2436 symbol_name:Wall 1>
<Wall % DB.Wall id:2468 symbol_name:Wall 1>
>>>
```

Collecting with pythonic
lambda or method
passing

```
IronPython Console
IronPython 2.7.7 (2.7.7.0) on .NET 4.0.30319.42000 (64-bit)
Type "help", "copyright", "credits" or "license" for more information.
>>>
... import rpw
... for e1 in rpw.Walls.instances(where_passes=lambda x: x.length < 10):
...     print e1
...
<Wall % DB.Wall id:2360 symbol_name:Wall 1>
<Wall % DB.Wall id:2411 symbol_name:Wall 1>
<Wall % DB.Wall id:2436 symbol_name:Wall 1>
<Wall % DB.Wall id:2468 symbol_name:Wall 1>
>>> |
```

Collecting using
auto_category_collectors

rpw.

rpw.

rpw.Walls.

- Action
- ActionGroup
- activeview
- AdaptivePoints
- AdaptivePoints_HiddenLines
- AdaptivePoints_Lines
- AdaptivePoints_Planes
- AdaptivePoints_Points
- AligningLine
- AlignmentGraphics
- all_docs
- AlwaysExcludedInAllViews
- Analemma
- AnalysisDisplayStyle
- AnalysisResults
- AnalyticalNodes
- AnalyticalNodes_Lines
- AnalyticalNode_Planar

- StructuralFramingSystem
- StructuralFramingSystem
- StructuralFramingTags
- StructuralStiffener
- StructuralStiffenerHidd
- StructuralStiffenerTags
- StructuralTruss
- StructuralTrussHiddenl
- StructuralTrussStickSyr
- StructWeldLines
- Sun
- SunPath1
- SunPath2
- SunriseText
- SunsetText
- SunStudy
- SunSurface

- _wrapped_category
- builtin_enum
- Equals
- GetHashCode
- GetType
- instances
- MemberwiseClone
- ReferenceEquals
- ToString
- types
- _class_
- _delattr_
- _dict_
- _doc_
- _format_
- _getattr_
- _hash_
- init

Data model

So beautiful! Thank you Gui!

```
class Instance(Element):  
      
      
class Symbol(Element):  
      
      
class Family(Element):  
      
      
class Category(Element):
```

```
>>>  
... import rpw  
... c = rpw.Category(BuiltInCategory.OST_Walls)  
... print c  
...  
<WallCategory % DB.Category id:-2000011>  
>>>
```

Transactions

Action or Transaction (I'm open to both, Action is shorter though :)

```
class ActionStatus:  
      
      
class Action(BaseObjectWrapper):  
      
      
class DryAction(Action):  
      
      
class ActionGroup(BaseObjectWrapper):
```


rpw.ElementCollection

```
class ElementCollection(BaseObject):~
...# def __new__(cls, mixed_list, enforce_type=None, enforce_types=None):==~
...def __init__(self, mixed_list, enforce_type=None, enforce_types=None):==~
~
...@property~
...def unwrapped_elements(self):==~
~
...@property~
...def elements(self):==~
~
...def __len__(self):==~
~
...def __iter__(self):==~
~
...def __getitem__(self, index):==~
~
...def __contains__(self, mixed_list):==~
~
...def __bool__(self):==~
~
...def __repr__(self):==~
~
...@property~
...def is_empty(self):==~
~
...@property~
...def first(self):==~
~
...@property~
...def last(self):==~
~
...def set(self, mixed_list):==~
~
...def append(self, mixed_list):==~
~
...def clear(self):==~
```

Collection of elements.

Selection is a subclass of this type.

rpw.selection

rpw.pick

IronPython Console

IronPython 2.7.7 (2.7.7.0) on .NET 4.0.30319.42000 (64-bit)
Type "help", "copyright", "credits" or "license" for more information.

```
>>>
... import rpw
... e = rpw.ElementCollection(selection)
... print e
...
... import rpw
... s = rpw.selection
... p = rpw.pick
... print s
... print p
...
<ElementCollection count:0>
<Selection count:0>
<SelectingUtilities>
>>> |
```

rpw.pick.

- Equals
- GetHashCode
- GetType
- MemberwiseClone
- pick_edge
- pick_edges
- pick_element**
- pick_elementpoint
- pick_elementpoints
- pick_elements
- pick_face
- pick_faces
- pick_linked
- pick_linkeds
- pick_point
- ReferenceEquals
- references
- ToString

rpw.selection.

- _element_ids
- _update_rvt_selection
- append
- clear
- elements
- Equals
- first**
- GetHashCode
- GetType
- is_empty
- last
- MemberwiseClone
- ReferenceEquals
- set
- ToString
- unwrapped_elements
- _bool_
- class

Selection and Pick

rpw.projectinfo

```
class ProjectInfo(BaseObjectWrapper):~
... def __init__(self, api_obj):~
...     super(ProjectInfo, self).__init__(api_obj,~
...                                         enforce_type=DB.ProjectInfo)~
...     self.name = self._wrapped_object.Name~
...     self.number = self._wrapped_object.Number~
...     self.org_desc = self._wrapped_object.OrganizationDescription~
...     self.org_name = self._wrapped_object.OrganizationName~
...     self.status = self._wrapped_object.Status~
...     self.building_name = self._wrapped_object.BuildingName~
...     self.client_name = self._wrapped_object.ClientName~
...     self.issue_date = self._wrapped_object.IssueDate~
...     self.location = doc.PathName~
```

Project info

rpw.projectinfo.

