

## Brief use cases

### Selecting username:

At the beginning of the game, the players will be allowed to select their username.

### Starting around:

The game first asks the user for the number of people that are going to play the game, then selects the first 4 dominos from the drawing pile and lines them up in ascending order, then it randomly selects the order of the players. After which the player whose turn it is selects a domino to place their king on.

### Saving/loading game:

The game should provide a pop-up when closing the game prior to it ending, to ask the player if they want to save the game prior to closing.

### Ending game:

In order to end a game, there shall be no more dominos in the drawing deck, or both players have no more space within the 5x5 grid to place more dominos. After the game is over, the game will calculate the number of independent territories and multiply it by the number of crowns on each territory to calculate the overall score.