

Set Up A Game

Primary Actor: Players

Stakeholders and Interests:

- Players: Wants the game to be set up and be given the appropriate items to play the game.

Preconditions:

Postconditions:

- Game is Set Up, Players have the required items to play and the **Starting Round** begins

Main Success Scenario:

1. The Players select their colors from the given color palette.
2. The System gives each Player the required starting tiles, castle and king/s.
3. The System places each Player's starting tile and castle on the center of their respectful grid.
4. The System shuffles the dominoes storing the shuffled dominoes in a Drawing Pile.
5. The System created another Pile to store discarded dominoes.

Exceptions:

Special Requirements:

Open Issues:

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