Selecting a Domino

Primary Actor: Player

Stakeholders and Interests:

- Player wants to select a Domino to be placed in their kingdom.

Preconditions:

- There are 4 potential Dominoes the Player can select.

Postconditions:

- Player has selected a domino to place and run **Placing a Domino** Use Case.

Main Success Scenario:

1. System enables Player to claim 4 Dominoes on the board.
2. Player selects a Domino [Alt 1: Selected Domino has been claimed]
3. System assigns Domino to Player.
4. System moves Domino to the Claimed Pile.

Alternative Flows:

- Alt1 Selected Domino has been claimed:

    1. System Alerts Player that the selected Domino has already been claimed by another player
    2. Resume at Step 1.

Exceptions:

Special Requirements:

Open Issues:

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