

Problems of SQL

- 1) SQL does not have any procedural capabilities.
- 2) Each time a SQL statement is executed, a call is made to oracle engine's resources. This adds to the traffic to the network thereby decreasing the speed of data processing.
- 3) SQL has no facility for programmed handling of errors that arise during manipulation of data.

PL/ SQL

PL/SQL which is a **block-structured** language. PL/SQL is a combination of SQL along with the procedural features of programming languages.

PL/ SQL engine resides in oracle engine. The Oracle engine can process not only single SQL statements but also entire PL/SQL blocks.

PL/ SQL Block Structure

Declare Section

Memory Variables and other oracle objects can be declared here.

Begin Section

It contains all SQL executable statements and PL/SQL executable statements.

Exception Section

It deals with exception handling statements.

End Section

It marks the end of a transaction.

PL/ SQL Display

```
DBMS_OUTPUT.PUT_LINE (' Hello World ');
```



PL/ SQL statement for displaying output.

PL/ SQL Display

DBMS_OUTPUT

A package that includes a number of procedures and functions that accumulate information in a buffer so that it can be retrieved later.

PUT_LINE

Puts a piece of information in the package buffer for displaying a message in form of a string.

PL/ SQL Display

In SQL environment,

*Following statement must be written first
to display anything.*

SET SERVEROUTPUT ON

PL/ SQL

```
SQL> declare  
  2  begin  
  3  dbms_output.put_line('Hello World');  
  4  end;  
  5  /
```

Hello World

PL/SQL procedure successfully completed.

```
SQL> |
```

Conditional in PL/ SQL

```
declare
n number;
begin
n:=&n;
if mod(n,2)=0 then
    dbms_output.put_line('Number is Even');
else
    dbms_output.put_line('Number is odd');
end if;
end;
/
```


while loop IN PL/SQL

```
WHILE condition  
LOOP  
    statements;  
END LOOP;
```

for loop IN PL/SQL

```
DECLARE
  i number(1);
  j number(1);
BEGIN

  FOR i IN 1..5 LOOP
    FOR j IN 1..5 LOOP
      dbms_output.put_line('i is: ' || i || ' and j is: ' || j);
    END loop inner_loop;
  END loop outer_loop;
END;
/
```