

# 字符串和浮点

## 在VC6或者其他编译器上

- `strlen` 做到了无分支求长度

```
lea edi, [str]
or ecx, -1      ; ecx 为正数最大，表循环次数
xor eax, eax    ; al = 0
repne scasb     ; 与al不相等继续
not ecx
dec ecx

; 数学推导 ecx = 0xffffffff - len - 1
;          ecx = -1 - len - 1
;          ecx = -2 - len
;          len = -2 - ecx
;          len = -2 + neg(ecx)
;          len = -2 + not(ecx) + 1
;          len = not(ecx) - 1
```

- `strcpy` 先使用无分支求长度，而后拷贝

```
lea edi, [str]
or ecx, -1
xor eax, eax
repne scasb
not ecx
; ----- 以上求长度ecx = strlen(str) + 1
sub edi, ecx    ; edi 还原回开头
lea edx, [dst]
mov eax, ecx
mov esi, edi
mov edi, edx
shr ecx, 2      ; ecx / 4 求有几个4字节
rep movsd      ; 4字节拷贝
mov ecx, eax
and ecx, 3      ; ecx % 4 求最后剩余几个字节
rep movsb      ; 1字节拷贝
```

- `memcpy` 使用串传输
- `strcmp` 有两个 `sbb` 结尾特征

```
.text:00401070      lea     esi, [esp+30h+str2]
.text:00401074      lea     eax, [esp+30h+str1]
.text:00401078
.text:00401078  loc_401078:                ; CODE XREF:
_main+9A•j
.text:00401078      mov     dl, [eax]
.text:0040107A      mov     bl, [esi]
.text:0040107C      mov     cl, dl
```

```

.text:0040107E      cmp     dl, bl
.text:00401080      jnz     short loc_4010A0 ; if str1 > str2:
.text:00401080                                     ;     eax = eax - eax
- cf = 0
.text:00401080                                     ;     eax = eax - -1
- cf= 1
.text:00401080                                     ; else
.text:00401080                                     ;     eax = eax - eax
- cf = -1
.text:00401080                                     ;     eax = -1 - -1 -
cf = -1
.text:00401082      test    cl, cl           ; 判断是否到末尾'\0'
.text:00401084      jz      short loc_40109C ; 返回0
.text:00401086      mov     dl, [eax+1]
.text:00401089      mov     bl, [esi+1]
.text:0040108C      mov     cl, dl
.text:0040108E      cmp     dl, bl
.text:00401090      jnz     short loc_4010A0 ; if str1 > str2:
.text:00401090                                     ;     eax = eax - eax
- cf = 0
.text:00401090                                     ;     eax = eax - -1
- cf= 1
.text:00401090                                     ; else
.text:00401090                                     ;     eax = eax - eax
- cf = -1
.text:00401090                                     ;     eax = -1 - -1 -
cf = -1
.text:00401092      add     eax, 2
.text:00401095      add     esi, 2
.text:00401098      test    cl, cl           ; 判断是否到末尾'\0'
.text:0040109A      jnz     short loc_401078
.text:0040109C      loc_40109C:                ; CODE XREF:
_main+84•j
.text:0040109C      xor     eax, eax           ; str1 == str2, 返回0
.text:0040109E      jmp     short loc_4010A5
.text:004010A0 ; -----
-----
.text:004010A0
.text:004010A0      loc_4010A0:                ; CODE XREF:
_main+80•j
.text:004010A0                                     ; _main+90•j
.text:004010A0      sbb     eax, eax           ; if str1 > str2:
.text:004010A0                                     ;     eax = eax - eax
- cf = 0
.text:004010A0                                     ;     eax = eax - -1
- cf= 1
.text:004010A0                                     ; else
.text:004010A0                                     ;     eax = eax - eax
- cf = -1
.text:004010A0                                     ;     eax = -1 - -1 -
cf = -1
.text:004010A2      sbb     eax, 0FFFFFFFh

```

- float 和 double 使用浮点指令集FPU

- 单操作数隐含的另一个操作数是st0，浮点寄存器循环栈 st0-7，64位
- fld -> push, fst -> top, fstp -> pop 等带p后缀的都是有出栈操作

```
.text:0040102F          fld      [esp+18h+var_C] ; var_C压st0
.text:00401033          fdiv     [esp+18h+var_8] ; st0 / var_C -
> st0
.text:0040103A          fstp     [esp+14h+var_14] ; 将st0压入栈中
```

- 浮点比较

- 通过 fnstsw 将状态位传入ax中，然后查看状态位判断比较类别

```
.text:0040105F          fld      [esp+18h+var_C] ; var_C压st0
.text:00401063          fcomp    [esp+18h+var_8] ; var_8 与 st0
比较
.text:0040106A          fnstsw   ax                ; 将状态位传入ax
.text:0040106C          test     ah, 41h           ; 比较状态位
.text:0040106F          jnz      short loc_40107E
```

## 在高版本VS编译器上

- strlen 依然使用循环
- strcpy 依然使用循环
- strcmp 有一个 sbb 和一个 or 结尾特征

```
.text:0040104B          lea      ecx, [ebp+str1]
.text:0040109A          lea      eax, [ebp+str2]
; ...
; ...

.text:004010A2  loc_4010A2:                ; CODE XREF:
sub_401040+7C↓j
.text:004010A2          mov      dl, [ecx]
.text:004010A4          cmp      dl, [eax]
.text:004010A6          jnz      short loc_4010C2 ; if str1 > str2:
.text:004010A6                ;     eax = eax - eax
- cf = 0
.text:004010A6                ;     eax = eax | 1 =
1
.text:004010A6                ; else
.text:004010A6                ;     eax = eax - eax
- cf = -1
.text:004010A6                ;     eax = eax | 1 =
-1
.text:004010A8          test     dl, dl            ; 判断是否到末尾'\0'
.text:004010AA          jz       short loc_4010BE ; str1 == str2,
return 0
.text:004010AC          mov      dl, [ecx+1]
.text:004010AF          cmp      dl, [eax+1]
```

```

.text:004010B2      jnz      short loc_4010C2 ; if str1 > str2:
.text:004010B2      ;      eax = eax - eax
- cf = 0
.text:004010B2      ;      eax = eax | 1 =
1
.text:004010B2      ; else
.text:004010B2      ;      eax = eax - eax
- cf = -1
.text:004010B2      ;      eax = eax | 1 =
-1
.text:004010B4      add      ecx, 2
.text:004010B7      add      eax, 2
.text:004010BA      test     dl, dl
.text:004010BC      jnz      short loc_4010A2
.text:004010BE
.text:004010BE  loc_4010BE:      ; CODE XREF:
sub_401040+6A↑j
.text:004010BE      xor      eax, eax      ; str1 == str2,
return 0
.text:004010C0      jmp      short loc_4010C7
.text:004010C2 ; -----
-----
.text:004010C2
.text:004010C2  loc_4010C2:      ; CODE XREF:
sub_401040+66↑j
.text:004010C2      ; sub_401040+72↑j
.text:004010C2      sbb      eax, eax      ; if str1 > str2:
.text:004010C2      ;      eax = eax - eax
- cf = 0
.text:004010C2      ;      eax = eax | 1 =
1
.text:004010C2      ; else
.text:004010C2      ;      eax = eax - eax
- cf = -1
.text:004010C2      ;      eax = eax | 1 =
-1
.text:004010C4      or      eax, 1

```

- float 和 double 使用多媒体指令集

```

; 加法
.text:00401086      lea      eax, [ebp+var_4]
.text:0040108A      lea      eax, [ebp+var_C]

.text:00401098      movss    xmm0, [ebp+var_4]      ; var_4 -> xmm0
.text:004010A0      cvtps2pd xmm0, xmm0      ; 压缩单精度浮点值转换成压缩
双精度浮点值
.text:004010A3      addsd    xmm0, [ebp+var_C]      ; xmm0 + var_C -
> xmm0
.text:004010A8      movsd    [esp+14h+var_14], xmm0      ; -> 结果存放在栈中
.text:004010AD      push     offset asc_402108 ; "%f\n"
.text:004010B2      call     _printf

; 比较

```

```
.text:004010F5      movss    xmm0, [ebp+var_4]
.text:004010FD      cvtps2pd xmm0, xmm0    ; 压缩单精度浮点值转换成压缩
                        双精度浮点值
.text:00401100      comisd   xmm0, [ebp+var_C] ; xmm0 cmp var_C
.text:00401105      jbe      short loc_401114
```