Dynamic Programming (4)

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Steps in Dynamic Programming

- Characterize the structure of an optimal solution.
- Recursively define the value of an optimal solution.
- Compute the value of an optimal solution, typically in a bottom-up fashion.
- Construct an optimal solution from computed values.

The longest common subsequence (LCS) problem

LCS Problem Statement: Given two sequences, the task is to find the longest subsequence (and its length) present in both of them. A subsequence is a sequence that appears in the same relative order, but not necessarily contiguous.

For example, given a sequence "abcdefg" Some of its subsequences are: "abc", "abg", "bdf", "aeg", "acefg"

Applications of the LCS problem

- A classic computer science problem
- The basis of data comparison programs such as the "diff" utility
- It is also widely used by many revision control systems such as "Git"
- Has many applications in bioinformatics

Algorithm: Recursive solution to LCS Problem

```
int LCS( char *X, char *Y, int m, int n )
{
   if (m == 0 || n == 0)
      return 0;
   if (X[m] == Y[n])
      return 1 + LCS(X, Y, m-1, n-1);
   else
      return max(LCS(X, Y, m, n-1), LCS(X, Y, m-1, n));
}
Time complexity, T(n) =
```

Algorithm: DP solution to LCS Problem

```
int LCS( char *X, char *Y, int m, int n)
   int L[m+1, n+1];
   int i, j;
   for (i=0; i<=m; i++)
      for (j=0; j<=n; j++)
        if (i == 0 || j == 0)
           L[i, j] = 0;
        else if (X[i] == Y[j])
           L[i, j] = L[i-1, j-1] + 1;
        else
           L[i, j] = max(L[i-1, j], L[i, j-1]);
   return L[m, n];
```

Example of LCS Problem(DP sol.)

```
X A C B D E A
1 2 3 4 5 6
Y A B C D A
1 2 3 4 5
if (X[i] == Y[j])
    L[i, j] = L[i-1, j-1] + 1;
else
    L[i, j] = max(L[i-1, j], L[i, j-1]);
```

1[i,j]	j=0	1 A	2 B	3 C	4 D	5 A
i = 0						
A 1						
C 2						
B 3						
D 4						
E 5						
A 6						

- length of LCS =
- LCS =
- Is "ACDA" another optimal solution?
- Time Complexity

How to find the sequence from the previous table?

- Start from the lower-right corner cell.
- If the cell directly above or directly to the left contains a value equal to the value in the current cell, then move to that cell (if both are equal to the current one, then chose either one).
- If both such cells have values less than the value in the current cell, then output the character that is in the current cell and move diagonally up-left cell.
- Stop when in top left cell

This gives you the characters in reverse order.