# Dynamic Programming (4)

By: Aminul Islam

# Steps in Dynamic Programming

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- Characterize the structure of an optimal solution.
- Recursively define the value of an optimal solution.
- Compute the value of an optimal solution, typically in a bottom-up fashion.
- Construct an optimal solution from computed values.

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For example, given a sequence "abcdefg" Some of its subsequences are: "abc", "abg", "bdf", "aeg", "acefg"

■ A classic computer science problem

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- It is also widely used by many revision control systems such as "Git"
- Has many applications in bioinformatics

```
int LCS( char *X, char *Y, int m, int n )
{
    if (m == 0 || n == 0)
        return 0;
    if (X[m] == Y[n])
        return 1 + LCS(X, Y, m-1, n-1);
    else
        return max(LCS(X, Y, m, n-1), LCS(X, Y, m-1, n));
}
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Time complexity, T(n) = T(n-1) + T(n-1) + 1
```

# Algorithm: DP solution to LCS Problem

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```
int LCS( char *X, char *Y, int m, int n)
   int L[m+1, n+1];
   int i, j;
   for (i=0; i<=m; i++)
      for (j=0; j<=n; j++)
        if (i == 0 || j == 0)
           L[i, j] = 0;
        else if (X[i] == Y[j])
           L[i, j] = L[i-1, j-1] + 1;
        else
           L[i, j] = max(L[i-1, j], L[i, j-1]);
   return L[m, n];
```

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X A C B D E A
1 2 3 4 5 6
Y A B C D A
1 2 3 4 5
if (X[i] == Y[j])
    L[i, j] = L[i-1, j-1] + 1;
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1[i,j]	j=0	1 A	2 B	3 C	4 D	5 A
i = 0						
A 1						
C 2						
B 3						
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D ·	4	0					
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C 2	0					
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-	۱ 1	0	1	1	1	1	1
(	2	0	1	1	2	2	2
E	3 3	0	1	2	2	2	2
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	C 2	0	1	1	2	2	2
ĺ	B 3	0	1	2	2	2	2
ĺ	D 4	0	1	2	2	3	3
Ì	E 5	0	1	2	2	3	3
Ì	A 6	0	1	2	2		

```
X A C B D E A
1 2 3 4 5 6
Y A B C D A
1 2 3 4 5
if (X[i] == Y[j])
    L[i, j] = L[i-1, j-1] + 1;
else
    L[i, j] = max(L[i-1, j], L[i, j-1]);
```

1[i,j]	j=0	1 A	2 B	3 C	4 D	5 A
i = 0	0	0	0	0	0	0
A 1	0	1	1	1	1	1
C 2	0	1	1	2	2	2
B 3	0	1	2	2	2	2
D 4	0	1	2	2	3	3
E 5	0	1	2	2	3	3
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B 3	0	1	2	2	2	2
D 4	0	1	2	2	3	3
E 5	0	1	2	2	3	3
A 6	0	1	2	2	3	4

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```

•	length of LCS $=$	=
4		
•	LCS =	
	RDΔ	

1[i,j]	j=0	1 A	2 B	3 C	4 D	5 A
i = 0	0	0	0	0	0	0
A 1	0	1	1	1	1	1
C 2	0	1	1	2	2	2
B 3	0	1	2	2	2	2
D 4	0	1	2	2	3	3
E 5	0	1	2	2	3	3
A 6	0	1	2	2	3	4

```
X A C B D E A

1 2 3 4 5 6

Y A B C D A

1 2 3 4 5

if (X[i] == Y[j])

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```

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4	
•	LCS =
۸	R DA

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i = 0	0	0	0	0	0	0
A 1	0	1	1	1	1	1
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```
Ε
                       Α
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- length of LCS = 4 • LCS =
- A B DA
- Is "ACDA" another optimal solution?

```
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1 2 3 4 5 6

Y A B C D A

1 2 3 4 5

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D 4	0	1	2	2	3	3
E 5	0	1	2	2	3	3
A 6	0	1	2	2	3	4

- length of LCS =
- LCS =
- A B DA
- Is "ACDA" another optimal solution?
- Time Complexity
- =

```
X A C B D E A

1 2 3 4 5 6

Y A B C D A

1 2 3 4 5

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A 6	0	1	2	2	3	4

- length of LCS =
- 4
- LCS =
- A B DA
- Is "ACDA" another optimal solution?
- Time Complexity=O(mn)

■ Start from the lower-right corner cell.

- Start from the lower-right corner cell.
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- Stop when in top left cell

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- If both such cells have values less than the value in the current cell, then output the character that is in the current cell and move diagonally up-left cell.
- Stop when in top left cell

This gives you the characters in reverse order.