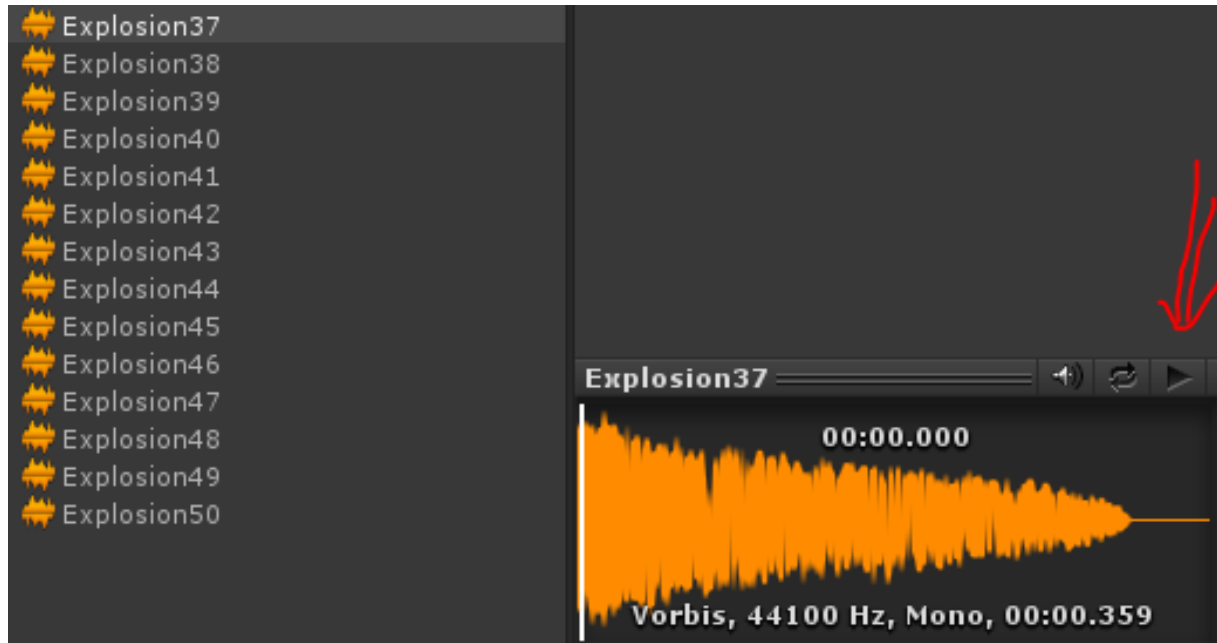# Universal Retro Sound FX

Thank you for purchasing Universal Retro Sound FX. This guide helps you step-by-step:

1. Click on "Open in Unity" in the asset store
2. Click on "Download" and "Import" in Unity's Package Manager
3. After everything has been loaded look inside the "UniversalRetroSoundFX" folder
4. Just drag and drop them on your gameobjects (with AudioSource-Component) or hit play to preview them:

8-bit, atari, c64, nes-like sounds in 8 categories:

Explosions
Shots
Hits
Pickups
Blips
Jumps
Powerups
Random
…

Have fun to customize the sounds with the "Pitch" Value of your AudioSource or with Audacity and if you have any questions feel free to contact:

https://assetstore.unity.com/publishers/34632

Bye
Tom
www.make-a-game.com