

## Sprint#1\_ProductBacklog

ID	As a ..	I want to be able to ..	Prioritate	Sprint
1	Client & Game Designer	Have acces to a list with all Team Members	High	1
2	Client & Game Designer	Have acces to the C4 Component Diagram	High	1
3	Client & Game Designer	Have acces to the Class Diagram	High	1
4	Client & Game Designer	Have acces to the Product Backlog	High	1
5	Client & Game Designer	Have acces to the Sprint Backlog	High	1
6	Client & Game Designer	Have acces to the Definition of Done	High	1