

Product Backlog

0/17 completed

ID	✓	As a ..	I want to be able to ..	Priority	Sprint	Status
1	<input type="checkbox"/>	Client & Game Designer	Have acces to the Architectural design	High	1	Current
6	<input type="checkbox"/>	Game Designer	See the prototype design	High		Not Started
7	<input type="checkbox"/>	Client	See the register component	High		Not Started
8	<input type="checkbox"/>	Player	See the login component	High		Not Started
9	<input type="checkbox"/>	Player	See the menu	High		Not Started
10	<input type="checkbox"/>	Player	See the board game	High		Not Started
11	<input type="checkbox"/>	Player	See the game components (pieces - cities, settlements, roads, cards - resource cards, development cards)	High		Not Started
12	<input type="checkbox"/>	Player	See the trade menu	High		Not Started
13	<input type="checkbox"/>	Player	View my profile	High		Not Started
14	<input type="checkbox"/>	Game Designer	Test the usability	High		Not Started
15	<input type="checkbox"/>	Player	See the settings box during the game	Medium		Not Started
16	<input type="checkbox"/>	Player	See the status bar during the game	Medium		Not Started
17	<input type="checkbox"/>	Player	See the actions panel (roll dice, use piece etc.)	Medium		Not Started
18	<input type="checkbox"/>	Player	See the Chat Box	Medium		Not Started
19	<input type="checkbox"/>	Player	See the animation for pieces (Bridge/settlementd) being placed on board	Low		Not Started
20	<input type="checkbox"/>	Player	See the statistics of the game at the end	Low		Not Started
21	<input type="checkbox"/>	Player	See the game extension (seafarers, knights and cities etc)	Low		Not Started