**Chess game**

**About:**

Chess game with 2 local players, it follows all the textbook rules.

**Features:**

* Play chess.
* Last played move is highlighted on the board.
* When a player is in check his king will have it’s tile colored in order to see that he is in check.
* When a player gets checkmated his king’s tile will be colored red and a message will be displayed that states the winner of the game.
* A panel on the left side of the board shows the pieces that were taken in the order that they were taken in.
* A panel on the right side of the board that shows the current game’s move history.
* The ability to rotate the board.
* The ability to reset the board.

**Further implementation:**

* Add an option to play against a bot.
* Save completed games in a database.
* Be able to play games remotely.
* Add a “User” system, two users can play on the internet and the result of the game will be stored. If the same users play multiple times, their win history will be shown.