public class TestDrive {

public int a = 1, a1 = 2, l = 3, h = 4;

public static void main(String[] args)

{

Patrulater b1 = new Patrulater();

System.***out***.println("Patrat= " + b1.Patrat);

System.***out***.println("Dreptunghi= " + b1.Dreptunghi);

System.***out***.println("Paralelogram= " + b1.Paralelogram);

System.***out***.println("Trapez= " + b1.Trapez);

Triunghi b2 = new Triunghi();

System.***out***.println("Triunghi drept= " + b2.trd);

System.***out***.println("Triunghi isoscel= " + b2.tri);

System.***out***.println("Triunghi echilateral= " + b2.tre);

System.***out***.println("Triunghi oarecare= " + b2.tro);

Cerc b3 = new Cerc();

System.***out***.println("Cerc= " + b3.cerc);

}

public class Patrulater {

int B = 5, b = 6; //baza mare, mica

TestDrive q1 = new TestDrive();

public int Patrat = q1.a \* q1.a;

public int Dreptunghi = q1.a\*q1.a1;

public int Paralelogram = q1.l\*q1.h;

public int Trapez = (B + b) \* q1.h / 2;

}

public class Triunghi {

int c = 2;z

TestDrive q1 = new TestDrive();

int p = (q1.a + q1.a1 + c) / 2;

public int trd = q1.a \* q1.a1 / 2;

public int tri = q1.l \* q1.h / 2;

public double tre = (q1.a \* q1.a \* Math.*sqrt*(3)) / 4;

public double tro = Math.*sqrt*(p \* (p - q1.a ) \* (p - q1.a1) \* (p - c));

}

public class Cerc {

TestDrive q1 = new TestDrive();

public double cerc = Math.***PI*** \* Math.*pow*(q1.a, q1.a1);

}

}