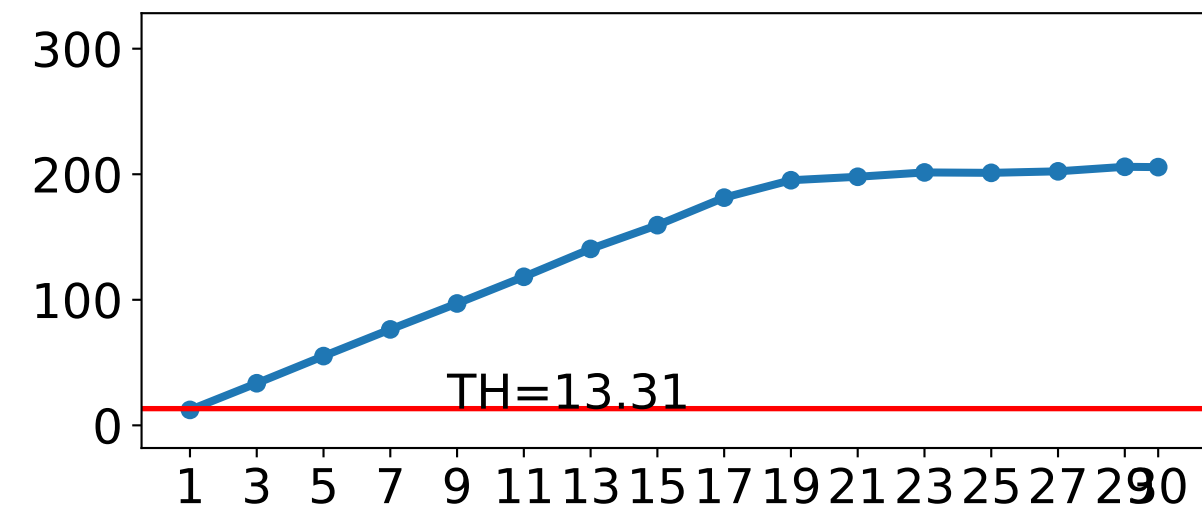
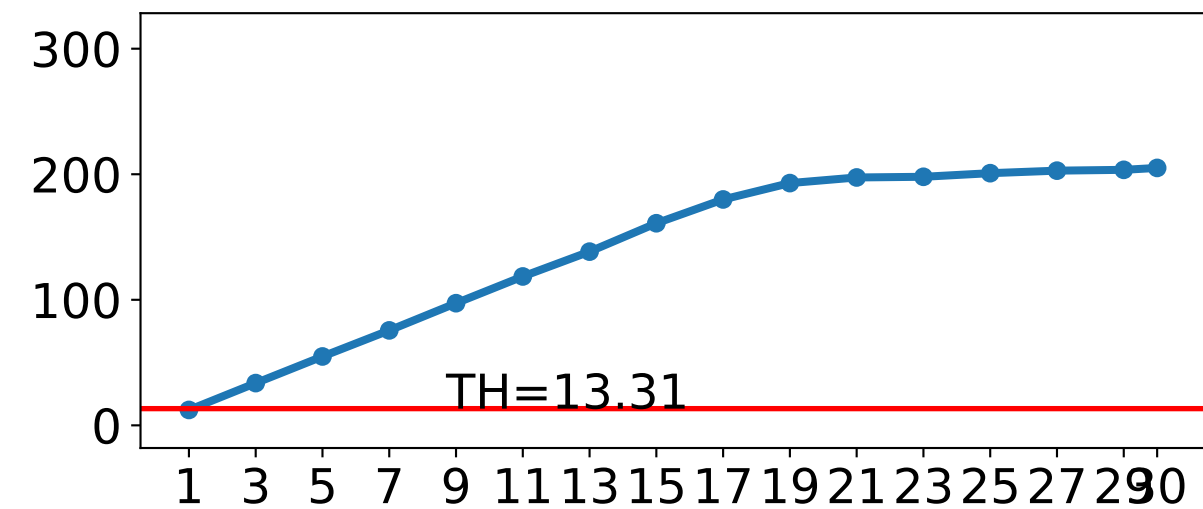
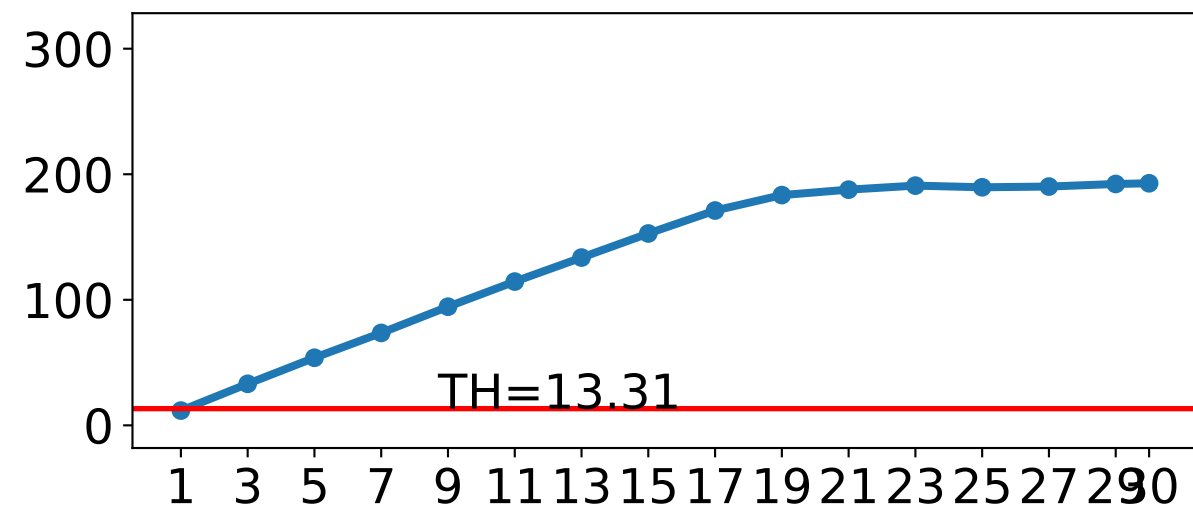
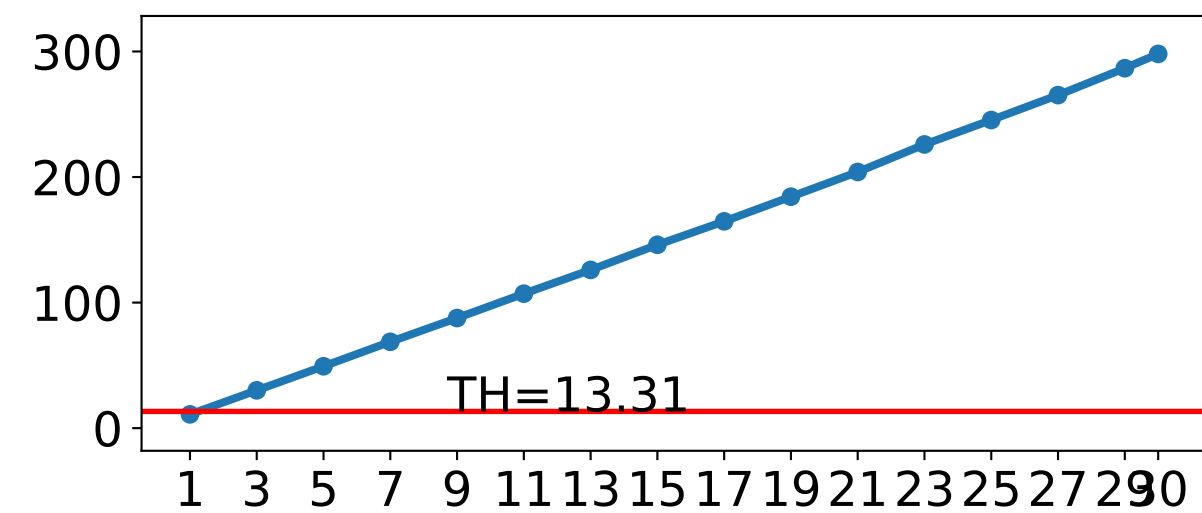
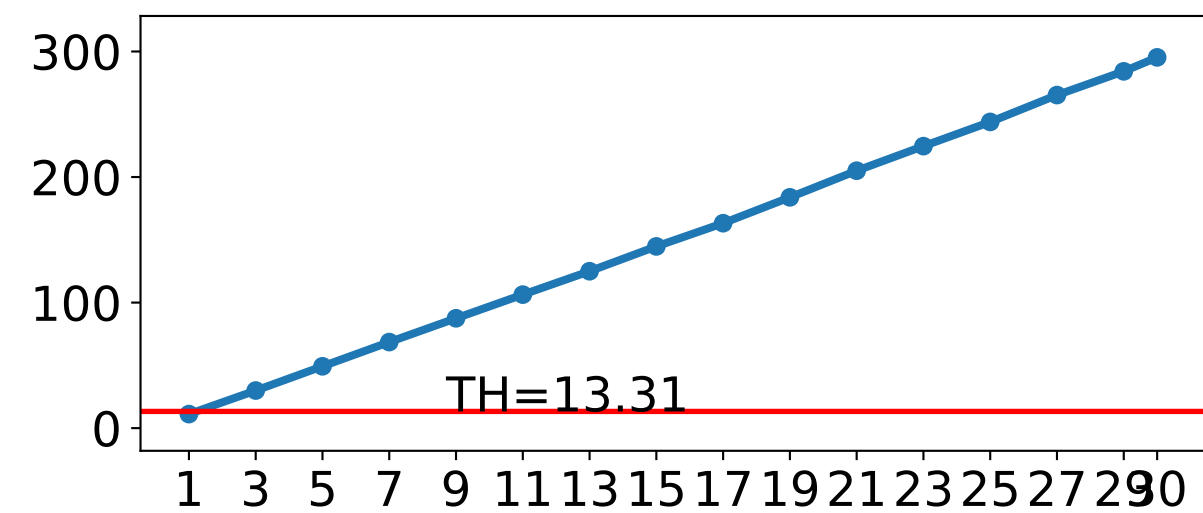
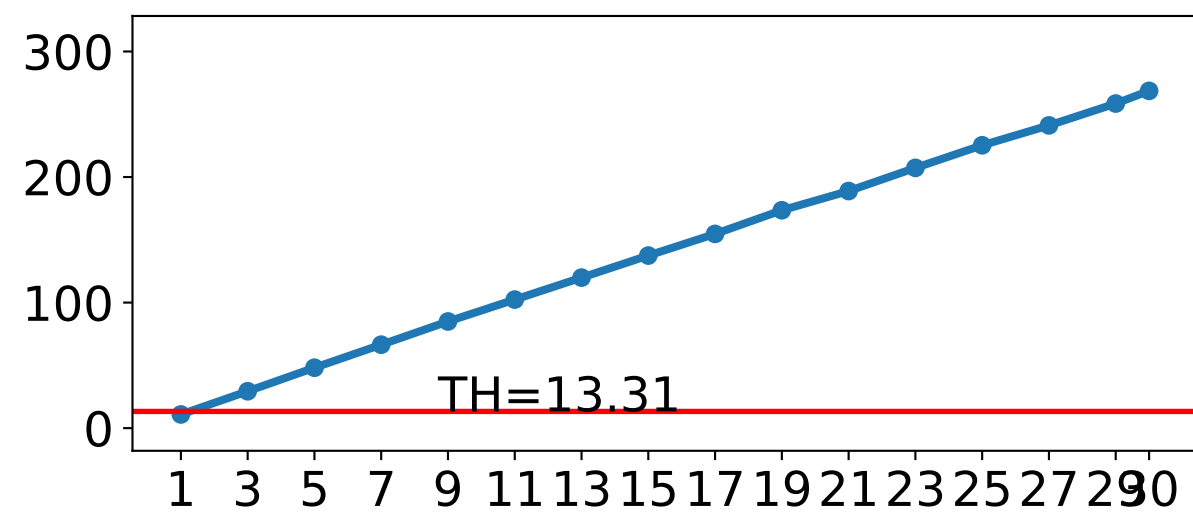


LOAD=uniformly balanced



LOAD=unbalanced one



LOAD=uniform

Users Size