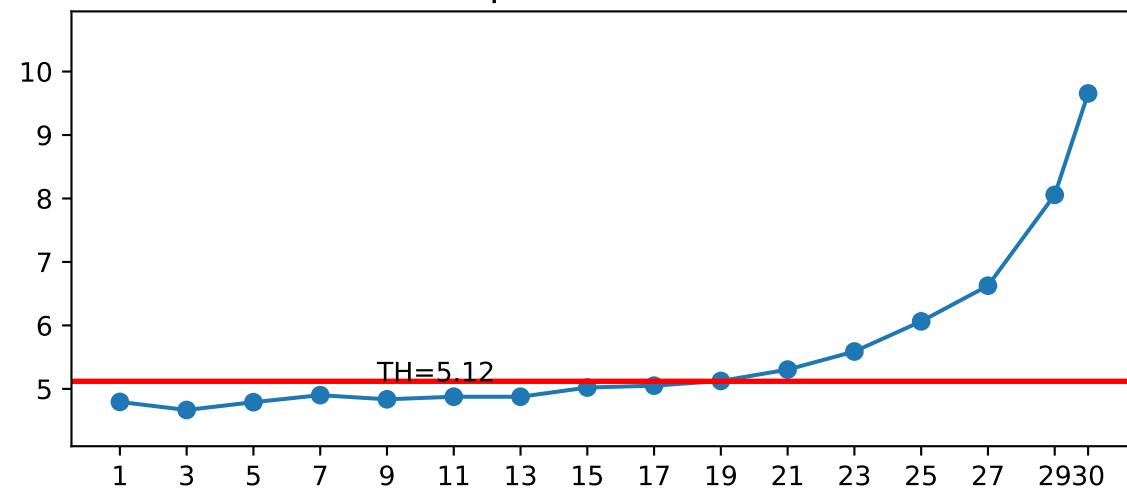
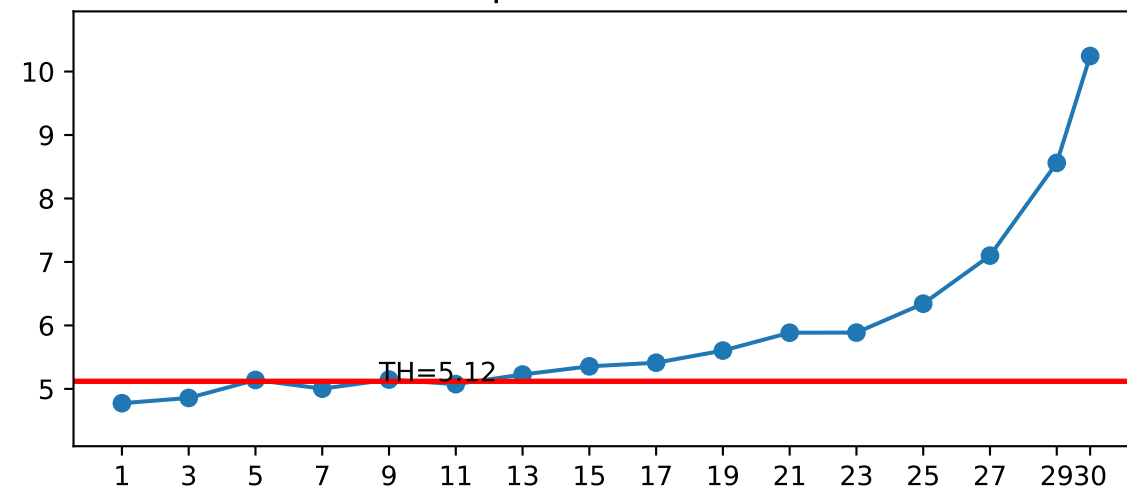


Response Time[ms]

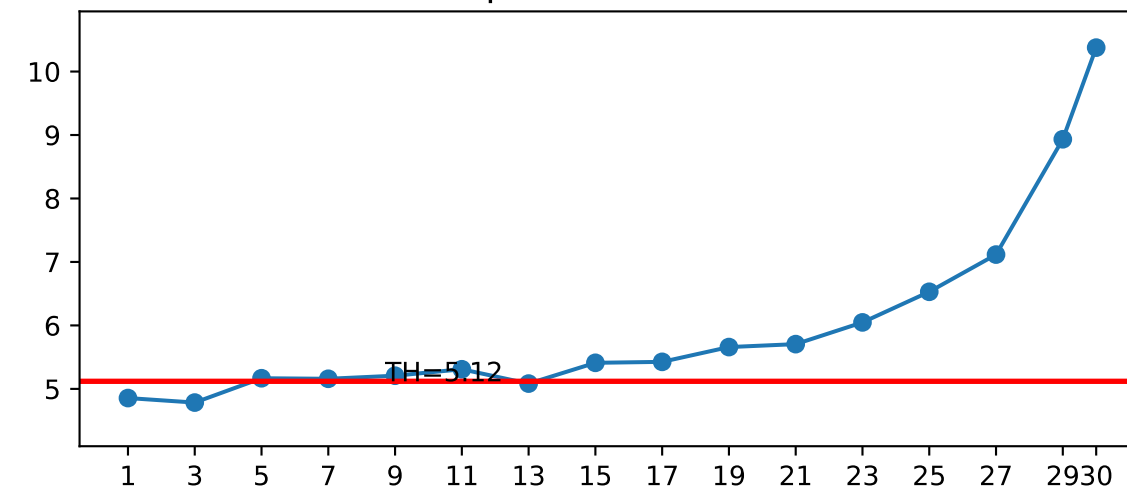
Spawn Rate=1



Spawn Rate=5

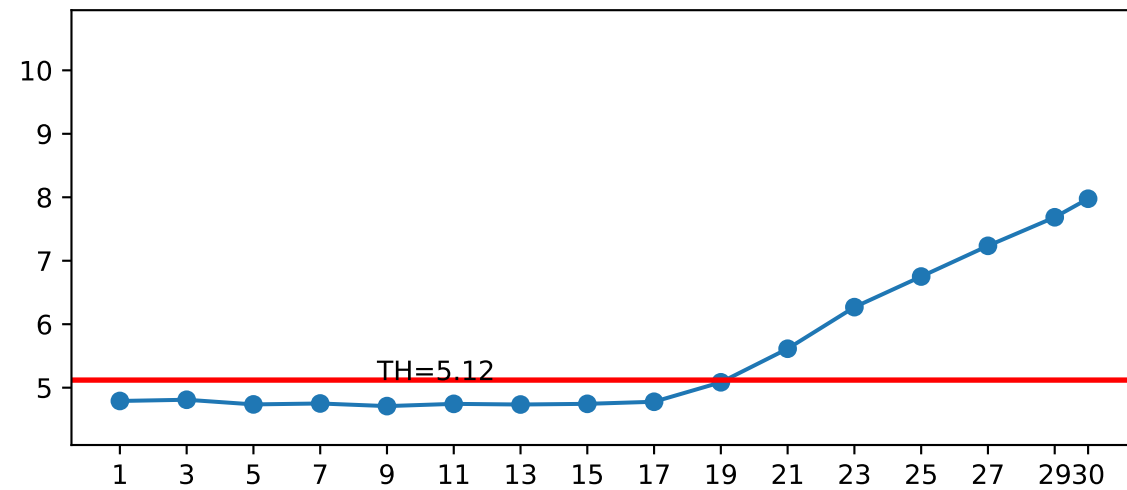


Spawn Rate=10

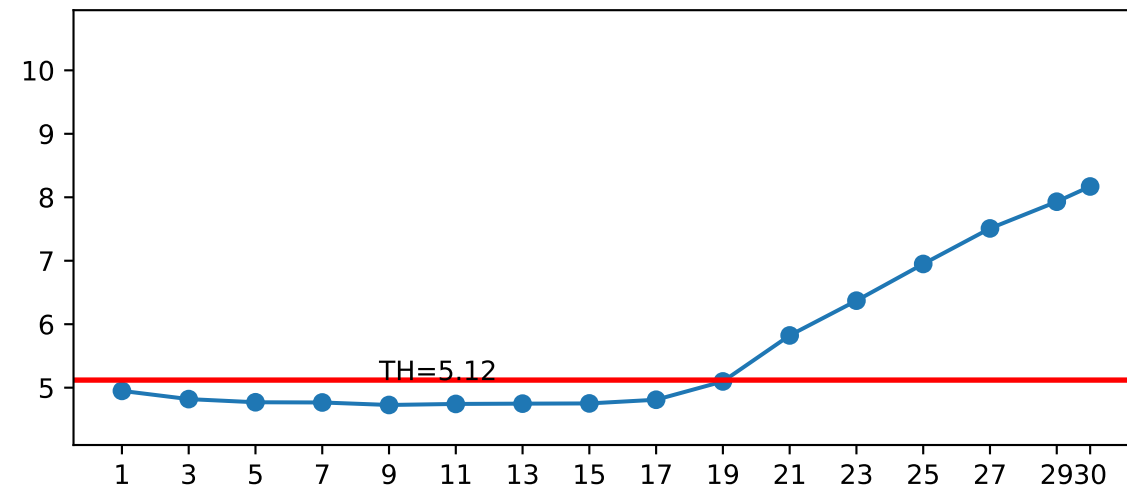


LOAD=randomly balanced

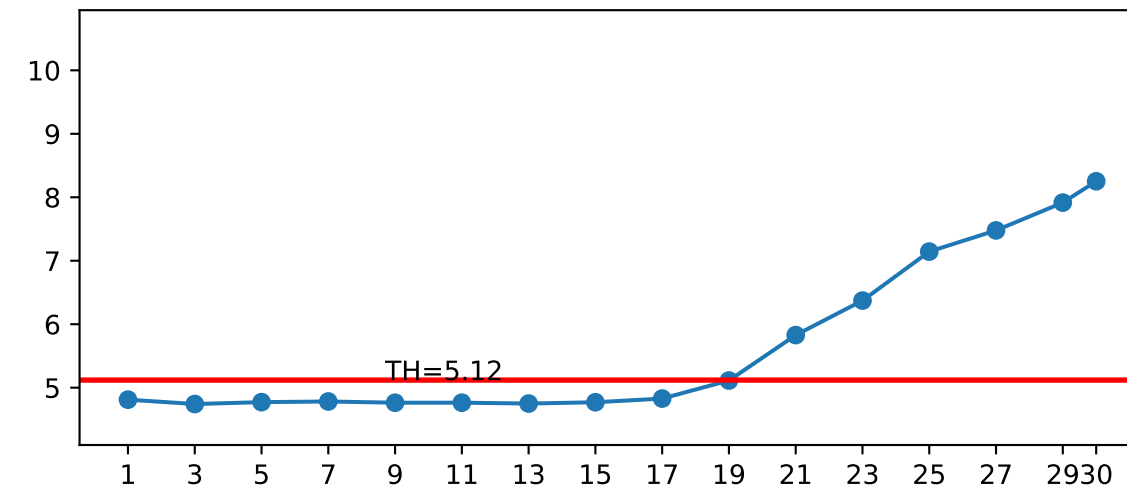
TH=5.12



TH=5.12

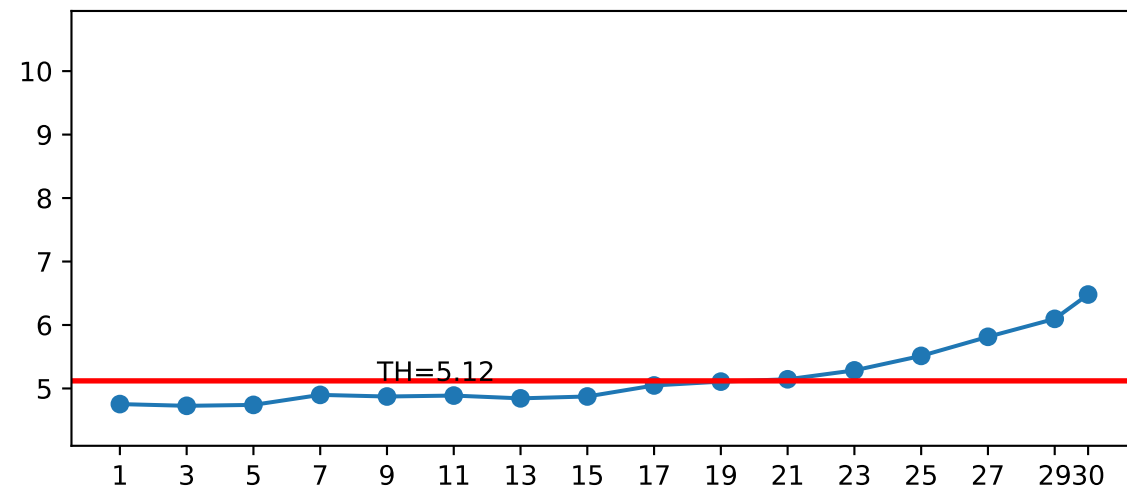


TH=5.12

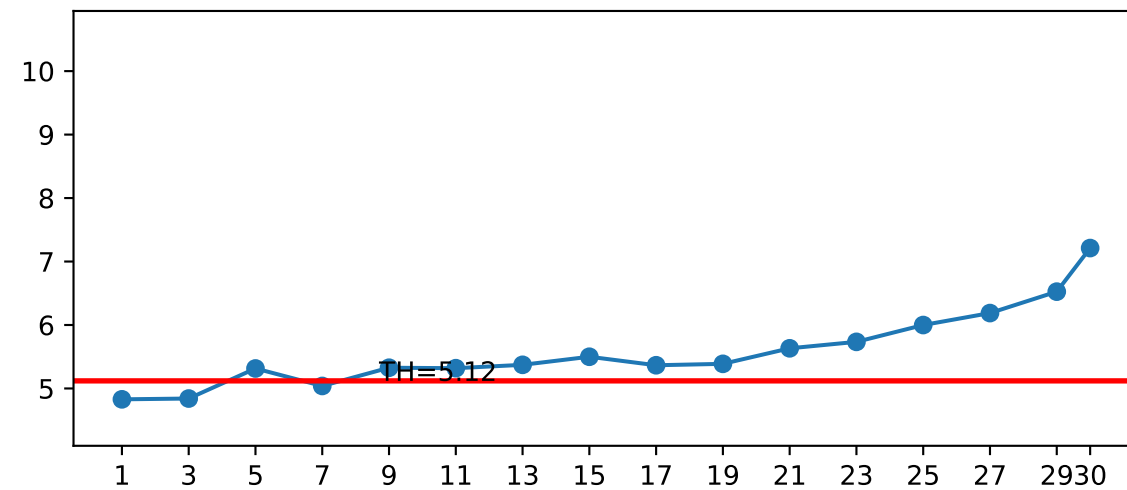


LOAD=unbalanced one

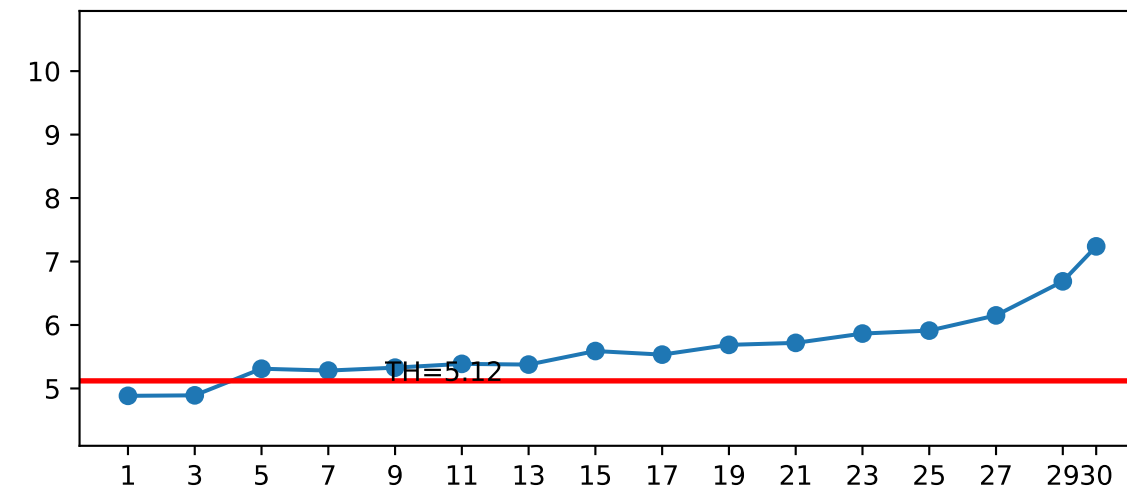
TH=5.12



TH=5.12



TH=5.12



LOAD=uniform

Users Size