

Input Validations



Topics

- Built-in Validations
- Types of Validations
 - Server
 - Client & Server
 - o (none)
- Custom Validations
- Validation Messages



Validating User Inputs

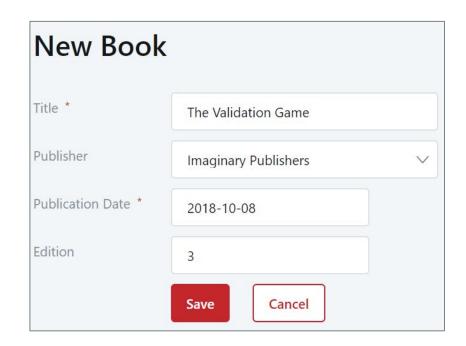
Applications should limit user mistakes

... but they are inevitable

Input fields may

- Have different data types
- Depend on other user input values
- Require business-specific validations

OutSystems provides mechanisms to help implementing input validations





Built-in Validations

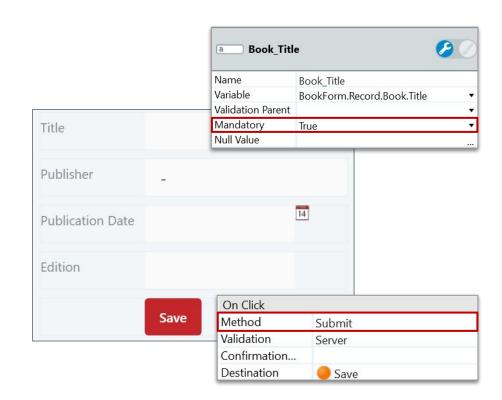
OutSystems provides **built-in validations** for Input Widgets

- Mandatory fields must be filled
- Data typed in must comply with the data
 type of the Variables bound to the Widgets

Validation is performed automatically

Validations are only performed when data is submitted to the server

 Link / Button with Navigate method does not have validations





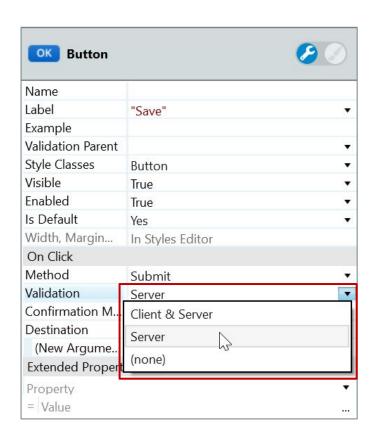
Types of Validations

Links and Buttons have a Validation property

This property influences how the input validations will be performed

There are three types of validations:

- Server
- Client & Server
- (none)





Validation: Server

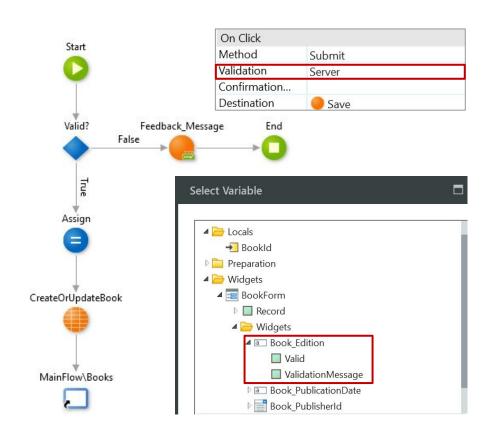
Inputs are submitted to the server

Each Input field has two runtime properties

- Valid boolean property
- ValidationMessage text property (displayed in case input is <u>not</u> valid)

Built-in validations are performed automatically

- Valid property is automatically set to False
- But still need to be explicitly checked in the Action flow





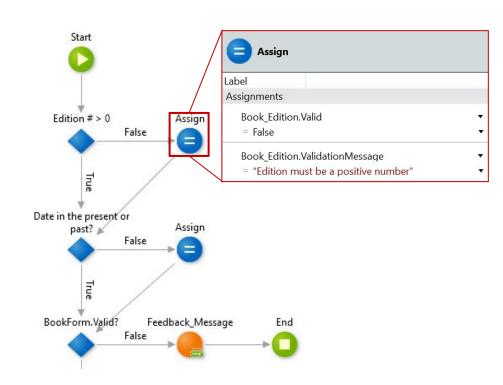
Custom Server-Side Validations

Developer can write their own validations

- Must be performed in the Action flow
- For invalid Form Input fields
 - Set the Valid property to False
 - Set the ValidationMessage accordingly

The Form Valid property should be checked after all custom validations

- If one Input is not Valid, the Form is automatically not Valid
- The Form Valid property cannot be explicitly assigned





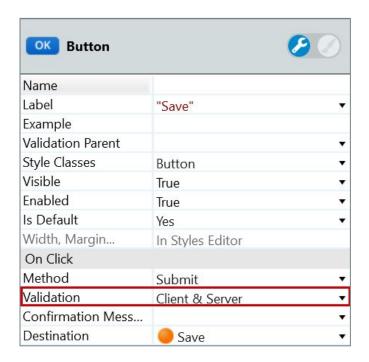
Validation: Client & Server

Built-in validations are checked on client-side

- If valid, inputs are submitted to the server
- If not, user gets the error messages immediately

Server-side works as the Server Validation method

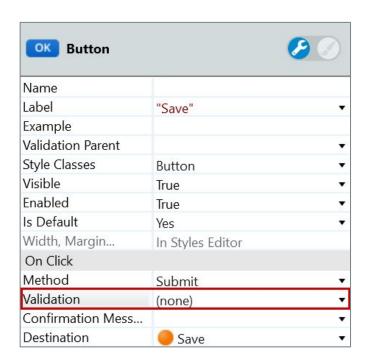
 Custom server-side validations can be defined





Validation: (none)

- Inputs are submitted to the server
- No built-in validations are performed on client or server-side
- Custom server-side validations can be defined





Validation Messages

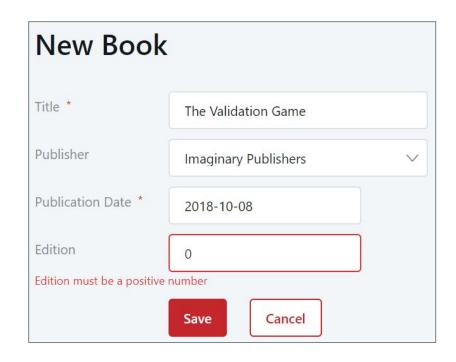
The Valid property of the Input widgets are checked when rendering

If Valid property is set to True:

Displays the regular widget

If Valid property is set to False:

- Displays the regular widget
- Applies the specific styling
 - o e.g. a red border
- Displays the Validation Message when the input gains focus





Summary

- Built-in Validations
- Types of Validations
 - Server
 - Client & Server
 - o (none)
- Custom Validations
- Validation Messages



