Implement "play" function that is a "Rock, paper, scissors" game.

Implementations notes:
- Create an array with all the possibilities (rock, paper, scissors);
- Pick a random option for Computer (use Math.random);
- Pick a random option for User (use Math.random);
- Apply game rules for both options (use if/else if structures)

Calling "play()" function will display in console something like this:

Computer choice: "Rock"
User choice: "Paper"

User wins!