Cristopher Faundez

LIC. DIGITAL COMUNICATION,
VIDEOGAME DEVELOPER.

CONTACT

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HABILITIES

- Programing (C#) .NET
- Web development(html,css) ASP.NET
- Multiplatform apps
- Unity Engine
- AR / VR
- Blender
- Substance Painter(texturing)
- Photoshop
- SQL Server
- Problem solving
- team work / soft skills
- Scrum / Lean startup

EDUCATION

- **Uniacc:Game developer**
  2020 - 2025

- **Military service on Chilean Army**
  2018-2019

- **AR Meta Spark certification**
  2023

ABOUT ME

I am a videogame developer, specialized on C# Scripting.
3D modeling, texturing, 2D and 3D animation, Rigging,
Multiplayer online, VR, Meta Spark AR.

WORK SPERIENCE

Military Service

Chilean army, Campo militar La reina.
2018 - 2019

discipline, mental strength, and a lot of work.
I have learned many skills, such as leadership, working
under pressure and planning.

Beta tester on Zappaty, United kingdom

Nextrasoft
2022-2023

In this job, i finded problems, bugs, corner cases, and
other type of bugs, i wrote a lot of reports, and i
programing a lot in Unity

Frelancer on game development

2023 - Actually

I created more than 5 games on itch.io store, and i
continue releasing new titles, great results with more
than 500.000 views.