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- MODULE ParallelRaftSE
EXTENDS Integers, FiniteSets, Sequences, TLC
CONSTANTS Server, Follower, Candidate, Leader, LeaderCandidate, Nil, Value
Quorums \stackrel{\triangle}{=} \{i \in SUBSET (Server) : Cardinality(i) * 2 > Cardinality(Server)\}
Index \triangleq \{0, 1, 2, 3, 4, 5, 6\}
Term \triangleq Nat
VARIABLE r1amsqs,
                 r1bmsqs,
                 r2amsgs,
                 r2bmsgs,
                 r3amsqs,
                 neqMsqs,
                 current Term,
                 current State.
                 vote,
                 leaderLog,
                 log
serverVars \triangleq \langle currentTerm, currentState \rangle
vars \triangleq \langle r1amsqs, r1bmsqs, r2amsqs, r2bmsqs, r3amsqs, neqMsqs, loq, serverVars, leaderLoq, vote \rangle
Max(s) \stackrel{\Delta}{=} \text{ CHOOSE } i \in s : \forall j \in s : i \geq j
lastIndex(i) \stackrel{\Delta}{=} IF \{b \in Index : log[i][b][1] \neq -1\} = \{\}
                           ELSE Max(\{b \in Index : log[i][b][1] \neq -1\})
\begin{array}{ll} \textit{allEntries} & \triangleq \{\langle t, \, v, \, b \rangle : t \in \textit{Term} \cup \{-1\}, \, v \in \textit{Value} \cup \{\textit{Nil}\}, \, b \in \{\texttt{True}, \, \texttt{false}\}\} \\ \textit{logEntries} & \triangleq \{\langle i, \, e \rangle : i \in \textit{Index}, \, e \in \textit{allEntries}\} \end{array}
TypeInv \triangleq \land currentTerm \in [Server \rightarrow Nat]
                     \land currentState \in [Server \rightarrow \{Follower, Leader, LeaderCandidate, Candidate\}]
                     \land log \in [Server \rightarrow [Index \rightarrow (Term \cup \{-1\}) \times (Value \cup \{Nil\}) \times BOOLEAN]]
                     \land r1amsgs \subseteq \{\langle t, i \rangle : t \in Term, i \in Server\}
                     \land r1bmsgs \subseteq \{\langle t, e, i, j \rangle : t \in \mathit{Term}, \ e \in \mathit{SUBSET} \ \mathit{logEntries}, \ i \in \mathit{Server}, \ j \in \mathit{Server}\}
                     \land \ r2amsgs \subseteq \{\langle t, \ n, \ e, \ i\rangle : t \in \mathit{Term}, \ n \in \mathit{Index}, \ e \in \mathit{allEntries}, \ i \in \mathit{Server}\}
                     \land \ r2bmsgs \subseteq \{\langle t, \, n, \, i, \, j \rangle : t \in \mathit{Term}, \, n \in \mathit{Index}, \, i \in \mathit{Server}, \, j \in \mathit{Server}\}
                     \land r3amsgs \subseteq \{\langle t, n, i \rangle : t \in Term, n \in Index, i \in Server\}
                     \land negMsgs \subseteq \{\langle t, i \rangle : t \in Term, i \in Server\}
                     \land log \in [Server \rightarrow [Index \rightarrow allEntries]]
                     \land leaderLog \in [Term \rightarrow [Index \rightarrow allEntries]]
                     \land vote \in [Server \rightarrow [Index \rightarrow [Term \rightarrow Value \cup \{Nil\}]]]
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InitServerVars \stackrel{\Delta}{=} Let k \stackrel{\Delta}{=} Choose x \in Server : x \in Server
                       \land currentTerm = [i \in Server \mapsto 0]
                       \land currentState = [i \in Server \mapsto Follower]
InitLogVars \triangleq \land log = [i \in Server \mapsto [j \in Index \mapsto \langle -1, Nil, FALSE \rangle]]
Init \stackrel{\triangle}{=} \wedge r1amsgs = \{\}
           \land r1bmsgs = \{\}
           \land r2amsgs = \{\}
           \land r2bmsqs = \{\}
           \wedge r3amsgs = \{\}
           \land negMsgs = \{\}
           \land \ vote = [i \ \in \mathit{Server} \mapsto [b \in \mathit{Index} \mapsto [t \in \mathit{Term} \mapsto \mathit{Nil}]]]
           \land leaderLog = [i \in Term \mapsto [j \in Index \mapsto \langle -1, Nil, FALSE \rangle]]
           \land InitServerVars
           \land InitLogVars
Restart(i) \triangleq
     \land currentState' = [currentState \ EXCEPT \ ![i] = Follower]
     \land UNCHANGED \langle r1amsgs, r1bmsgs, r2amsgs, r2bmsgs, r3amsgs, negMsgs,
                             currentTerm, log, leaderLog, vote⟩
UpdateTerm(i, b) \triangleq
     \land currentTerm[i] < b
     \land currentTerm' = [currentTerm \ EXCEPT \ ![i] = b]
     \land currentState' = [currentState \ EXCEPT \ ![i] = Follower]
ReceiveHighTerm(i) \triangleq
     \wedge \exists m \in negMsgs:
             \land m[1] > currentTerm[i]
             \wedge m[2] = i
             \land UpdateTerm(i, m[1])
     \land UNCHANGED \langle log, r1amsgs, r2amsgs, r1bmsgs, r2bmsgs, r3amsgs,
                           negMsgs, leaderLog, vote \rangle
Timeout(i) \triangleq
     \land \quad currentState[i] \in \{Follower, \ Candidate\}
        currentTerm' = [currentTerm \ EXCEPT \ ![i] = currentTerm[i] + 1]
     \land currentState' = [currentState \ EXCEPT \ ![i] = Candidate]
          currentTerm[i] + 1 \in Nat
          UNCHANGED \langle r1amsgs, r1bmsgs, log, r2amsgs, r2bmsgs, r3amsgs,
                                  negMsgs, leaderLog, vote
RequestVote(i) \triangleq
     \land currentState[i] = Candidate
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\land r1amsgs' = r1amsgs \cup \{\langle currentTerm[i], i \rangle\}
     \land UNCHANGED \langle serverVars, r1bmsgs, log, r2amsgs, r2bmsgs, r3amsgs,
                                  negMsgs, leaderLog, vote \rangle
HandleRequestVoteRequest(i) \stackrel{\Delta}{=}
     \land \exists m \in r1amsqs:
         LET j \triangleq m[2]
                grant \stackrel{\triangle}{=} m[1] > currentTerm[i]
                entries \stackrel{\triangle}{=} \{\langle n, log[i][n] \rangle : n \in Index\}
         IN
             \vee \wedge grant
                \land UpdateTerm(i, m[1])
                \land r1bmsgs' = r1bmsgs \cup \{\langle m[1], entries, i, j \rangle\}
                \land UNCHANGED negMsgs
             \vee \wedge \neg grant
                \land negMsgs' = negMsgs \cup \{\langle currentTerm[i], j \rangle\}
                \land UNCHANGED \langle currentState, currentTerm, r1bmsgs \rangle
     \land UNCHANGED \langle log, r1amsgs, r2amsgs, r2bmsgs, r3amsgs, vote, leaderLog <math>\rangle
Merge(entries, term, v) \triangleq
                                      committed \stackrel{\triangle}{=} \{e \in entries : e[3] = TRUE\}
                                      chosen \triangleq
                                    CASE committed = \{\} \rightarrow \text{CHOOSE } x \in entries : \forall y \in entries : x[1] \ge y[1]
                                             committed \neq \{\} \rightarrow CHOOSE \ x \in committed : TRUE
                                      safe \stackrel{\triangle}{=} \text{ if } chosen[2] = Nil \text{ THEN } v \text{ ELSE } chosen[2]
                                           \langle term, safe, chosen[3] \rangle
BecomeLeaderCandidate(i) \triangleq
     \land currentState[i] = Candidate
     \land \exists Q \in Quorums :
           LET voteGranted \triangleq \{m \in r1bmsgs : m[4] = i \land m[3] \in Q \land m[1] = currentTerm[i]\}
                 allLog \stackrel{\triangle}{=} UNION \{m[2] : m \in voteGranted\}
                 valid \stackrel{\triangle}{=} \{e \in allLog : e[2][1] \neq -1\}
                 end \stackrel{\triangle}{=} \text{IF } valid = \{\} \text{ THEN } -1 \text{ ELSE } Max(\{e[1] : e \in valid\}) \}
          \land \forall q \in Q : \exists m \in voteGranted : m[3] = q
          \land \exists v \in Value : leaderLog' = [leaderLog \ EXCEPT \ ! [currentTerm[i]] =
                     [n \in Index \mapsto \text{if } n \in 0 .. end \text{ then }]
                     Merge(\{l[2]: l \in \{t \in allLog: t[1] = n\}\}, currentTerm[i], v)
                                           ELSE \langle -1, Nil, FALSE \rangle]]
     \land currentState' = [currentState \ EXCEPT \ ![i] = LeaderCandidate]
     \land UNCHANGED \langle currentTerm, r1amsgs, r2amsgs, r1bmsgs, r2bmsgs, r3amsgs, negMsgs, log, vote <math>\rangle
RequestSync(i) \triangleq
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\land currentState[i] \in \{LeaderCandidate, Leader\}
     \land LET sync \stackrel{\triangle}{=} \{n \in Index : leaderLog[currentTerm[i]][n][1] \neq -1\}IN
        \exists n \in sync : r2amsgs' = r2amsgs \cup \{\langle currentTerm[i], n, leaderLog[currentTerm[i]][n], i\rangle\}
     \land UNCHANGED \langle serverVars, log, r1amsgs, r1bmsgs, r2bmsgs, r3amsgs, negMsgs, leaderLog, vote <math>\rangle
HandleRequestSyncRequest(i) \triangleq
     \wedge \exists m \in r2amsqs:
                      LET j \triangleq m[4]
                             grant \stackrel{\triangle}{=} m[1] \ge currentTerm[i]
                   \land \lor \land m[1] > currentTerm[i]
                          \land UpdateTerm(i, m[1])
                       \vee \wedge m[1] \leq currentTerm[i]
                          \land UNCHANGED \langle currentTerm, currentState \rangle
                   \land \lor \land grant
                          \wedge \log' = [\log \text{ EXCEPT }![i][m[2]] = m[3]]
                          \land vote' = [vote \ EXCEPT \ ![i][m[2]][m[1]] = m[3][2]]
                          \wedge r2bmsgs' = r2bmsgs \cup \{\langle m[1], m[2], i, j \rangle\}
                          \land UNCHANGED negMsgs
                       \vee \wedge \neg grant
                          \land negMsgs' = negMsgs \cup \{\langle currentTerm[i], j \rangle\}
                          \land UNCHANGED \langle vote, r2bmsgs, log \rangle
    \land UNCHANGED \langle r1amsgs, r1bmsgs, r2amsgs, r3amsgs, leaderLog <math>\rangle
CommitEntry(i) \triangleq
     \land \exists index \in Index, Q \in Quorums :
         Let syncSuccess \triangleq \{m \in r2bmsgs : m[4] = i \land m[3] \in Q \land a
                                                              m[1] = currentTerm[i] \land m[2] = index
          \land currentState[i] \in \{Leader, LeaderCandidate\}
          \land \forall q \in Q : \exists m \in syncSuccess : m[3] = q
          \land leaderLog' = [leaderLog \ EXCEPT \ ! [currentTerm[i]][index][3] = TRUE]
     \land UNCHANGED \langle serverVars, log, r1amsgs, r1bmsgs, r2amsgs, r2bmsgs, r3amsgs, negMsgs, vote <math>\rangle
RequestCommit(i) \triangleq
     \land currentState[i] \in \{Leader, LeaderCandidate\}
     \land \texttt{LET} \ \textit{committed} \ \stackrel{\triangle}{=} \ \{n \in \textit{Index} : \textit{leaderLog}[\textit{currentTerm}[i]][n][3] = \texttt{TRUE} \} \texttt{IN}
         \exists n \in committed : r3amsgs' = r3amsgs \cup \{\langle currentTerm[i], n, i\rangle\}
     \land UNCHANGED \langle serverVars, log, r1amsgs, r1bmsgs, r2amsgs, r2bmsgs, negMsgs, leaderLog, vote <math>\rangle
HandleRequestCommitRequest(i) \stackrel{\Delta}{=}
     \land \exists m \in r3amsgs:
         LET grant \stackrel{\tilde{\Delta}}{=} currentTerm[i] \leq m[1]
               j \triangleq m[3]
          \land \lor \land m[1] > currentTerm[i]
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\wedge UpdateTerm(i, m[1])
            \vee \wedge m[1] \leq currentTerm[i]
               \land UNCHANGED \langle currentTerm, currentState \rangle
         \land \lor \land grant
               \wedge log[i][m[2]][1] = m[1]
               \wedge log' = [log \ EXCEPT \ ![i][m[2]][3] = TRUE]
               \land UNCHANGED negMsgs
            \lor \land \neg grant
               \land negMsgs' = negMsgs \cup \{\langle currentTerm[i], j \rangle\}
               \land UNCHANGED log
     \land UNCHANGED \langle serverVars, r1amsgs, r1bmsgs, r2amsgs, r2bmsgs, r3amsgs, leaderLog, vote <math>\rangle
BecomeLeader(i) \triangleq
     \land currentState[i] = LeaderCandidate
     \land currentState' = [currentState \ EXCEPT \ ![i] = Leader]
     \land UNCHANGED \langle currentTerm, log, r1amsgs, r1bmsgs, r2amsgs, r2bmsgs, r3amsgs,
                          negMsgs, leaderLog, vote \rangle
ClientRequest(i) \triangleq
    LET ind \triangleq \{b \in Index : leaderLog[currentTerm[i]][b][1] \neq -1\}
          nextIndex \stackrel{\triangle}{=} IF ind = \{\}
                    THEN 0
                    ELSE Max(ind) + 1
    IN
     \land currentState[i] = Leader
     \land nextIndex \in Index
     \land \exists v \in Value : leaderLog' = [leaderLog \ EXCEPT \ ![currentTerm[i]][nextIndex] =
                                                                       \langle currentTerm[i], v, FALSE \rangle
     \land UNCHANGED \langle serverVars, log, r1amsgs, r1bmsgs, r2amsgs, r2bmsgs, r3amsgs, negMsgs, vote <math>\rangle
Next \triangleq \lor \exists i \in Server : Restart(i)
           \vee \exists i \in Server : Timeout(i)
            \lor \exists i \in Server : ReceiveHighTerm(i)
           \vee \exists i \in Server : Request Vote(i)
            \lor \exists i \in Server : HandleRequestVoteRequest(i)
           \lor \exists i \in Server : BecomeLeaderCandidate(i)
            \lor \exists i \in Server : BecomeLeader(i)
           \vee \exists i \in Server : CommitEntry(i)
           \vee \exists i \in Server : ClientRequest(i)
           \vee \exists i, j \in Server : RequestCommit(i)
           \vee \exists i \in Server : HandleRequestCommitRequest(i)
            \lor \exists i, j \in Server : RequestSync(i)
            \lor \exists i \in Server : HandleRequestSyncRequest(i)
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 $Inv \stackrel{\Delta}{=} \wedge TypeInv$ 

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 Acceptors \triangleq Server \\ Ballots \triangleq Term \\ Instances \triangleq Index \\ ballot \triangleq currentTerm \\ leaderVote \triangleq [i \in Ballots \mapsto [j \in Index \mapsto \langle leaderLog[i][j][1], leaderLog[i][j][2]\rangle]] \\ 1amsgs \triangleq \{\langle m[1] \rangle : m \in r1amsgs\} \\ 1bmsgs \triangleq \{\langle m[1], \{\langle e[1], \langle e[2][1], e[2][2] \rangle \rangle : e \in m[2]\}, m[3] \rangle : m \in r1bmsgs\} \\ 2amsgs \triangleq \{\langle m[1], m[2], \langle m[3][1], m[3][2] \rangle \rangle : m \in r2amsgs\} \\ Spec \triangleq Init \land \Box[Next]_{vars} \\ A \triangleq \text{INSTANCE } MultiPaxos \\ \text{THEOREM } Refinement \triangleq Spec \Rightarrow A!Spec
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<sup>\ ∗</sup> Modification History

<sup>\*</sup> Last modified Fri Sep 11 15:44:23 CST 2020 by 15150