

EXTENDS *Integers, FiniteSets, Sequences, TLC*

**Acceptors**

CONSTANTS *Server*

CONSTANTS *Follower, Candidate, Leader, LeaderCandidate*

CONSTANTS *Nil*

**all messages sent by servers. A function mapping Message to Nat**

VARIABLE *r1amsgs, r1bmsgs, r2amsgs, r2bmsgs, r3amsgs, negMsgs,*  
*currentTerm,*  
*currentState,*  
*vote,*  
*leaderLog*

*serverVars*  $\triangleq \langle \text{currentTerm}, \text{currentState} \rangle$

**log entries of every server**

VARIABLE *log*  
*logVars*  $\triangleq \langle \text{log} \rangle$

*vars*  $\triangleq \langle \text{r1amsgs}, \text{r1bmsgs}, \text{r2amsgs}, \text{r2bmsgs}, \text{r3amsgs}, \text{negMsgs}, \text{log},$   
*currentTerm, currentState, leaderLog, vote} \rangle*

*Value*  $\triangleq \text{Nat}$

**helpers**

*Quorums*  $\triangleq \{i \in \text{SUBSET}(\text{Server}) : \text{Cardinality}(i) * 2 > \text{Cardinality}(\text{Server})\}$

*Index*  $\triangleq \text{Nat}$

*Term*  $\triangleq \text{Nat}$

*Min(s)*  $\triangleq \text{CHOOSE } i \in s : \forall j \in s : j \geq i$

*Max(s)*  $\triangleq \text{CHOOSE } i \in s : \forall j \in s : i \geq j$

**term sync 0**

*InitServerVars*  $\triangleq \text{LET } k \triangleq \text{CHOOSE } x \in \text{Server} : x \in \text{Server}$   
 IN  
 $\wedge \text{currentTerm} = [i \in \text{Server} \mapsto 0]$   
 $\wedge \text{currentState} = [i \in \text{Server} \mapsto \text{Follower}]$

*InitLogVars*  $\triangleq \wedge \text{log} = [i \in \text{Server} \mapsto [j \in \text{Index} \mapsto \langle -1, \text{Nil}, \text{FALSE} \rangle]]$

*Init*  $\triangleq \wedge \text{r1amsgs} = \{\}$   
 $\wedge \text{r1bmsgs} = \{\}$   
 $\wedge \text{r2amsgs} = \{\}$   
 $\wedge \text{r2bmsgs} = \{\}$

$$\begin{aligned}
& \wedge r3msgs = \{\} \\
& \wedge negMsgs = \{\} \\
& \wedge vote = [i \in Server \mapsto [b \in Index \mapsto [t \in Term \mapsto Nil]]] \\
& \wedge leaderLog = [i \in Term \mapsto [j \in Index \mapsto \langle -1, Nil, FALSE \rangle]] \\
& \wedge InitServerVars \\
& \wedge InitLogVars \\
allEntries & \triangleq \{\langle t, v, b \rangle : t \in Term \cup \{-1\}, v \in Value \cup \{Nil\}, b \in \{TRUE, FALSE\}\} \\
logEntries & \triangleq \{\langle i, e \rangle : i \in Index, e \in allEntries\} \\
TypeInv & \triangleq \wedge currentTerm \in [Server \rightarrow Nat] \\
& \wedge currentState \in [Server \rightarrow \{Follower, Leader, LeaderCandidate, Candidate\}] \\
& \wedge log \in [Server \rightarrow [Index \rightarrow (Term \cup \{-1\}) \times (Value \cup \{Nil\}) \times BOOLEAN]] \\
& \wedge r1msgs \subseteq \{\langle t, i \rangle : t \in Term, i \in Server\} \\
& \wedge r1bmsgs \subseteq \{\langle t, e, i, j \rangle : t \in Term, e \in SUBSET logEntries, i \in Server, j \in Server\} \\
& \wedge r2msgs \subseteq \{\langle t, n, e, i \rangle : t \in Term, n \in Index, e \in allEntries, i \in Server\} \\
& \wedge r2bmsgs \subseteq \{\langle t, n, i, j \rangle : t \in Term, n \in Index, i \in Server, j \in Server\} \\
& \wedge r3msgs \subseteq \{\langle t, n, i \rangle : t \in Term, n \in Index, i \in Server\} \\
& \wedge negMsgs \subseteq \{\langle t, i \rangle : t \in Term, i \in Server\} \\
& \wedge log \in [Server \rightarrow [Index \rightarrow allEntries]] \\
& \wedge leaderLog \in [Term \rightarrow [Index \rightarrow allEntries]] \\
& \wedge vote \in [Server \rightarrow [Index \rightarrow [Term \rightarrow Value \cup \{Nil\}]]] \\
lastIndex(i) & \triangleq \text{IF } \{b \in Index : log[i][b][1] \neq -1\} = \{\} \\
& \quad \text{THEN } -1 \\
& \quad \text{ELSE } Max(\{b \in Index : log[i][b][1] \neq -1\}) \\
Restart(i) & \triangleq \\
& \wedge currentState' = [currentState \text{ EXCEPT } ![i] = Follower] \\
& \wedge \text{UNCHANGED } \langle r1msgs, r1bmsgs, r2msgs, r2bmsgs, r3msgs, negMsgs, \\
& \quad currentTerm, log, leaderLog, vote \rangle \\
UpdateTerm(i, b) & \triangleq \\
& \wedge currentTerm[i] < b \\
& \wedge currentTerm' = [currentTerm \text{ EXCEPT } ![i] = b] \\
& \wedge currentState' = [currentState \text{ EXCEPT } ![i] = Follower] \\
ReceiveHighTerm(i) & \triangleq \\
& \wedge \exists m \in negMsgs : \\
& \quad \wedge m[1] > currentTerm[i] \\
& \quad \wedge m[2] = i \\
& \quad \wedge UpdateTerm(i, m[1]) \\
& \wedge \text{UNCHANGED } \langle log, r1msgs, r2msgs, r1bmsgs, r2bmsgs, r3msgs, \\
& \quad negMsgs, leaderLog, vote \rangle \\
Timeout(i) & \triangleq
\end{aligned}$$

$$\begin{aligned}
& \wedge \text{currentState}[i] \in \{Follower, Candidate\} \\
& \wedge \text{currentTerm}' = [\text{currentTerm} \text{ EXCEPT } ![i] = \text{currentTerm}[i] + 1] \\
& \wedge \text{currentState}' = [\text{currentState} \text{ EXCEPT } ![i] = Candidate] \\
& \wedge \text{currentTerm}[i] < 5 \\
& \wedge \text{UNCHANGED } \langle r1msgs, r1bmsgs, log, r2msgs, r2bmsgs, r3msgs, \\
& \quad negMsgs, leaderLog, vote \rangle
\end{aligned}$$

$$\begin{aligned}
\text{RequestVote}(i) & \triangleq \\
& \wedge \text{currentState}[i] = Candidate \\
& \wedge r1msgs' = r1msgs \cup \{\langle \text{currentTerm}[i], i \rangle\} \\
& \wedge \text{UNCHANGED } \langle serverVars, r1bmsgs, log, r2msgs, r2bmsgs, r3msgs, \\
& \quad negMsgs, leaderLog, vote \rangle
\end{aligned}$$

*i*: recipient

$$\begin{aligned}
\text{HandleRequestVoteRequest}(i) & \triangleq \\
& \wedge \exists m \in r1msgs : \\
& \quad \text{LET } j \triangleq m[2] \\
& \quad \quad \text{grant} \triangleq m[1] > \text{currentTerm}[i] \\
& \quad \quad \text{entries} \triangleq \{\langle n, log[i][n] \rangle : n \in Index\} \\
& \text{IN} \\
& \quad \vee \wedge \text{grant} \\
& \quad \quad \wedge \text{UpdateTerm}(i, m[1]) \\
& \quad \quad \wedge r1bmsgs' = r1bmsgs \cup \{\langle m[1], entries, i, j \rangle\} \\
& \quad \quad \wedge \text{UNCHANGED } negMsgs \\
& \quad \vee \wedge \neg \text{grant} \\
& \quad \quad \wedge negMsgs' = negMsgs \cup \{\langle \text{currentTerm}[i], j \rangle\} \\
& \quad \quad \wedge \text{UNCHANGED } \langle \text{currentState}, \text{currentTerm}, r1bmsgs \rangle \\
& \wedge \text{UNCHANGED } \langle log, r1msgs, r2msgs, r2bmsgs, r3msgs, vote, leaderLog \rangle
\end{aligned}$$

$$\begin{aligned}
\text{Merge}(entries, term) & \triangleq \text{LET} \\
& \quad \text{committed} \triangleq \{e \in entries : e[3] = \text{TRUE}\} \\
& \quad \text{chosen} \triangleq \\
& \quad \text{CASE } committed = \{\} \rightarrow \text{CHOOSE } x \in entries : \forall y \in entries : x[1] \geq y[1] \\
& \quad \square \quad committed \neq \{\} \rightarrow \text{CHOOSE } x \in committed : \text{TRUE} \\
& \quad \quad \text{safe} \triangleq \text{chosen}[2] \\
& \text{IN} \quad \langle term, safe, \text{chosen}[3] \rangle
\end{aligned}$$

$$\begin{aligned}
\text{BecomeLeaderCandidate}(i) & \triangleq \\
& \wedge \text{currentState}[i] = Candidate \\
& \wedge \exists Q \in Quorums : \\
& \quad \text{LET } voteGranted \triangleq \{m \in r1bmsgs : m[4] = i \wedge m[3] \in Q \wedge m[1] = \text{currentTerm}[i]\} \\
& \quad \text{allLog} \triangleq \text{UNION } \{m[2] : m \in voteGranted\} \\
& \quad \text{valid} \triangleq \{e \in allLog : e[2][1] \neq -1\} \\
& \quad \text{end} \triangleq \text{IF } valid = \{\} \text{ THEN } -1 \text{ ELSE } \text{Max}(\{e[1] : e \in valid\}) \\
& \text{IN}
\end{aligned}$$

$$\begin{aligned}
& \wedge \forall q \in Q : \exists m \in \text{voteGranted} : m[3] = q \\
& \wedge \text{leaderLog}' = [\text{leaderLog} \text{ EXCEPT } ![currentTerm[i]] = [n \in Index \mapsto \text{IF } n \in 0 \dots end \text{ THEN} \\
& \quad \text{Merge}(\{l[2] : l \in \{t \in allLog : t[1] = n\}\}, currentTerm[i]) \text{ ELSE } \langle -1, Nil, FALSE \rangle]] \\
& \wedge currentState' = [currentState \text{ EXCEPT } ![i] = LeaderCandidate] \\
& \wedge \text{UNCHANGED } \langle currentTerm, r1msgs, r2msgs, r1bmsgs, r2bmsgs, r3msgs, negMsgs, log, vote \rangle \\
\text{RequestSync}(i) & \triangleq \\
& \wedge currentState[i] \in \{LeaderCandidate, Leader\} \\
& \wedge \text{LET } sync \triangleq \{n \in Index : leaderLog[currentTerm[i]][n][1] \neq -1\} \text{ IN} \\
& \quad \exists n \in sync : r2msgs' = r2msgs \cup \{\langle currentTerm[i], n, leaderLog[currentTerm[i]][n], i \rangle\} \\
& \wedge \text{UNCHANGED } \langle serverVars, log, r1msgs, r1bmsgs, r2bmsgs, r3msgs, negMsgs, leaderLog, vote \rangle \\
\text{HandleRequestSyncRequest}(i) & \triangleq \\
& \wedge \exists m \in r2msgs : \\
& \quad \text{LET } j \triangleq m[4] \\
& \quad \quad grant \triangleq m[1] \geq currentTerm[i] \\
& \quad \text{IN} \\
& \quad \wedge \vee \wedge m[1] > currentTerm[i] \\
& \quad \quad \wedge UpdateTerm(i, m[1]) \\
& \quad \vee \wedge m[1] \leq currentTerm[i] \\
& \quad \quad \wedge \text{UNCHANGED } \langle currentTerm, currentState \rangle \\
& \wedge \vee \wedge grant \\
& \quad \wedge log' = [log \text{ EXCEPT } ![i][m[2]] = m[3]] \\
& \quad \wedge vote' = [vote \text{ EXCEPT } ![i][m[2]][m[1]] = m[3][2]] \\
& \quad \wedge r2bmsgs' = r2bmsgs \cup \{\langle m[1], m[2], i, j \rangle\} \\
& \quad \wedge \text{UNCHANGED } negMsgs \\
& \vee \wedge \neg grant \\
& \quad \wedge negMsgs' = negMsgs \cup \{\langle currentTerm[i], j \rangle\} \\
& \quad \wedge \text{UNCHANGED } \langle vote, r2bmsgs, log \rangle \\
& \wedge \text{UNCHANGED } \langle r1msgs, r1bmsgs, r2msgs, r3msgs, leaderLog \rangle \\
\text{CommitEntry}(i) & \triangleq \\
& \wedge \exists index \in Index, Q \in Quorums : \\
& \quad \text{LET } syncSuccess \triangleq \{m \in r2bmsgs : m[4] = i \wedge m[3] \in Q \wedge \\
& \quad \quad m[1] = currentTerm[i] \wedge m[2] = index\} \\
& \quad \text{IN} \\
& \quad \wedge currentState[i] \in \{Leader, LeaderCandidate\} \\
& \quad \wedge \forall q \in Q : \exists m \in syncSuccess : m[3] = q \\
& \quad \wedge leaderLog' = [leaderLog \text{ EXCEPT } ![currentTerm[i]][index][3] = TRUE] \\
& \wedge \text{UNCHANGED } \langle serverVars, log, r1msgs, r1bmsgs, r2msgs, r2bmsgs, r3msgs, negMsgs, vote \rangle \\
\text{RequestCommit}(i) & \triangleq \\
& \wedge currentState[i] \in \{Leader, LeaderCandidate\} \\
& \wedge \text{LET } committed \triangleq \{n \in Index : leaderLog[currentTerm[i]][n][3] = TRUE\} \text{ IN} \\
& \quad \exists n \in committed : r3msgs' = r3msgs \cup \{\langle currentTerm[i], n, i \rangle\} \\
& \wedge \text{UNCHANGED } \langle serverVars, log, r1msgs, r1bmsgs, r2msgs, r2bmsgs, negMsgs, leaderLog, vote \rangle
\end{aligned}$$

$$\begin{aligned}
& \text{HandleRequestCommitRequest}(i) \triangleq \\
& \quad \wedge \exists m \in r3amsgs : \\
& \quad \quad \text{LET } grant \triangleq currentTerm[i] \leq m[1] \\
& \quad \quad \quad j \triangleq m[3] \\
& \quad \text{IN} \\
& \quad \quad \wedge \vee \wedge m[1] > currentTerm[i] \\
& \quad \quad \quad \wedge UpdateTerm(i, m[1]) \\
& \quad \quad \quad \vee \wedge m[1] \leq currentTerm[i] \\
& \quad \quad \quad \wedge \text{UNCHANGED } \langle currentTerm, currentState \rangle \\
& \quad \quad \wedge \vee \wedge grant \\
& \quad \quad \quad \wedge log[i][m[2]][1] = m[1] \\
& \quad \quad \quad \wedge log' = [log \text{ EXCEPT } ![i][m[2]][3] = \text{TRUE}] \\
& \quad \quad \quad \wedge \text{UNCHANGED } negMsgs \\
& \quad \quad \quad \vee \wedge \neg grant \\
& \quad \quad \quad \wedge negMsgs' = negMsgs \cup \{ \langle currentTerm[i], j \rangle \} \\
& \quad \quad \quad \wedge \text{UNCHANGED } log \\
& \quad \wedge \text{UNCHANGED } \langle serverVars, r1amsgs, r1bmsgs, r2amsgs, r2bmsgs, r3amsgs, leaderLog, vote \rangle \\
\\
& \text{BecomeLeader}(i) \triangleq \\
& \quad \wedge currentState[i] = LeaderCandidate \\
& \quad \wedge currentState' = [currentState \text{ EXCEPT } ![i] = Leader] \\
& \quad \wedge \text{UNCHANGED } \langle currentTerm, log, r1amsgs, r1bmsgs, r2amsgs, r2bmsgs, r3amsgs, \\
& \quad \quad negMsgs, leaderLog, vote \rangle \\
\\
& \text{ClientRequest}(i) \triangleq \\
& \quad \text{LET } ind \triangleq \{ b \in Index : leaderLog[currentTerm[i]][b][1] \neq -1 \} \\
& \quad \quad nextIndex \triangleq \text{ IF } ind = \{ \} \\
& \quad \quad \quad \text{THEN } 0 \\
& \quad \quad \quad \text{ELSE } Max(ind) + 1 \\
& \quad \text{IN} \\
& \quad \wedge currentState[i] = Leader \\
& \quad \wedge \exists v \in Value : leaderLog' = [leaderLog \text{ EXCEPT } ![currentTerm[i]][nextIndex] = \\
& \quad \quad \quad \langle currentTerm[i], v, \text{FALSE} \rangle] \\
& \quad \wedge \text{UNCHANGED } \langle serverVars, log, r1amsgs, r1bmsgs, r2amsgs, r2bmsgs, r3amsgs, negMsgs, vote \rangle \\
\\
& \text{Next} \triangleq \\
& \quad \vee \exists i \in Server : Restart(i) \\
& \quad \vee \exists i \in Server : Timeout(i) \\
& \quad \vee \exists i \in Server : ReceiveHighTerm(i) \\
& \quad \vee \exists i \in Server : RequestVote(i) \\
& \quad \vee \exists i \in Server : HandleRequestVoteRequest(i) \\
& \quad \vee \exists i \in Server : BecomeLeaderCandidate(i) \\
& \quad \vee \exists i \in Server : BecomeLeader(i) \\
& \quad \vee \exists i \in Server : CommitEntry(i) \\
& \quad \vee \exists i \in Server : ClientRequest(i) \\
& \quad \vee \exists i, j \in Server : RequestCommit(i) \\
& \quad \vee \exists i \in Server : HandleRequestCommitRequest(i)
\end{aligned}$$

$$\begin{aligned} & \vee \exists i, j \in \text{Server} : \text{RequestSync}(i) \\ & \vee \exists i \in \text{Server} : \text{HandleRequestSyncRequest}(i) \end{aligned}$$

$$\text{Inv} \triangleq \wedge \text{TypeInv}$$

$$\text{Acceptors} \triangleq \text{Server}$$

$$\text{Ballots} \triangleq \text{Term}$$

$$\text{Instances} \triangleq \text{Index}$$

$$\text{ballot} \triangleq \text{currentTerm}$$

$$\text{leaderVote} \triangleq [i \in \text{Ballots} \mapsto [j \in \text{Index} \mapsto \langle \text{leaderLog}[i][j][1], \text{leaderLog}[i][j][2] \rangle]]$$

$$\text{1amsgs} \triangleq \{ \langle m[1] \rangle : m \in \text{r1amsgs} \}$$

$$\text{1bmsgs} \triangleq \{ \langle m[1], \{ \langle e[1], \langle e[2][1], e[2][2] \rangle \} : e \in m[2] \rangle, m[3] \rangle : m \in \text{r1bmsgs} \}$$

$$\text{2amsgs} \triangleq \{ \langle m[1], m[2], \langle m[3][1], m[3][2] \rangle \rangle : m \in \text{r2amsgs} \}$$

$$\text{Spec} \triangleq \text{Init} \wedge \square[\text{Next}]_{\text{vars}}$$

$$A \triangleq \text{INSTANCE } \text{multipaxos}$$

$$\text{THEOREM } \text{Spec} \Rightarrow A! \text{Spec}$$

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\ \* Modification History  
 \ \* Last modified Tue Apr 21 22:26:20 CST 2020 by *assstriker*  
 \ \* Created Sun Mar 08 02:26:17 CST 2020 by *assstriker*