

KI Labor - Sommersemester 22

Termin 1 - Organisation & Computer Vision

Robin Baumann, Sven Müller, Maximilian Blanck,  
Matthias Richter, Tim Bossenmaier, Pascal Fecht

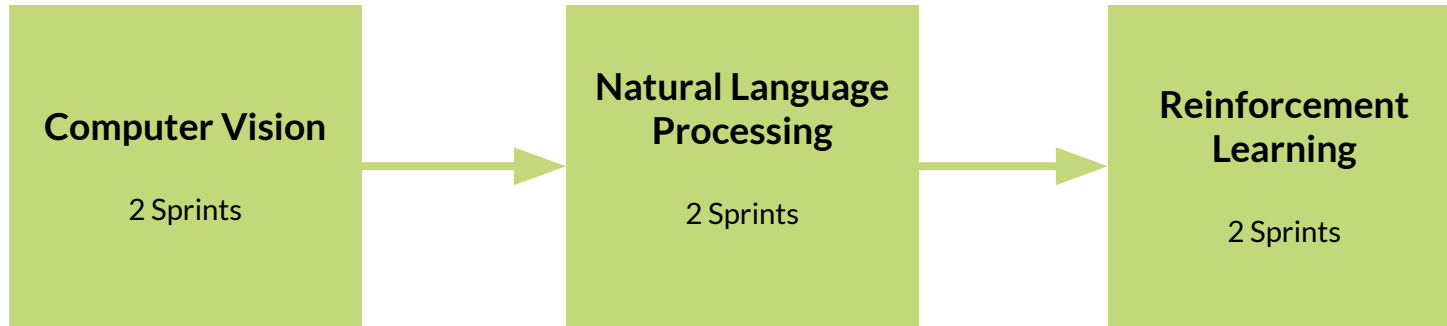
Karlsruhe, 18. Mär. 2022

# Agenda für Heute

1. Organisation
  - a. Teamvorstellung
  - b. Modus
  - c. Bewertung
2. Computer Vision

# Vorstellung

# Modus



- › Angelehnt an Scrum-Prozess
  - › Sprint dauert 2 Wochen
  - › **Sprint 1:** Einarbeitung (Übungsaufgaben)
  - › **Sprint 2:** Assignment
- › Teilweise in Präsenz und Remote

# Sprint-Modus

- › **Sprintwechsel** (i.d.R) alle 2 Wochen in Präsenz
  - › **Review:** Lösungen präsentieren
  - › **Retro:** Was lief gut? Was lief schlecht?
  - › **Planning:** Neue Aufgaben / Assignment
- › Im Sprint: Remote-Betreuung
  - › Freitags: **Q&A Timeslots** (per Zoom / Meet)
    - 30 Minuten gemeinsam,
    - 15 Minuten individuell für jede Gruppe
  - › Dazwischen über Slack-Workspace:  
[https://join.slack.com/t/kilaborss22/shared\\_invite/zt-151obzfgg-eNeQXE2Iseb3vrLvt8zmlQ](https://join.slack.com/t/kilaborss22/shared_invite/zt-151obzfgg-eNeQXE2Iseb3vrLvt8zmlQ)

# Semesterplan

Datum	Thema	Inhalt	Präsenz
18.03.22	Allg.	Organisation, Teamfindung, Vorstellung CV	Ja
25.03.22	CV	Q&A Sessions	Nein
01.04.22	CV	Sprintwechsel, Vorstellung Assignment	Ja
08.04.22	CV	Q&A Sessions	Nein
05.04.22	Ostern		
22.04.22	CV / NLP	Abgabe CV, Vorstellung NLP	Ja
29.04.22	NLP	Q&A Sessions	Nein
06.05.22	NLP	Sprintwechsel, Vorstellung Assignment	Ja
13.05.22	NLP	Q&A Sessions	Nein
20.05.22	NLP / RL	Abgabe NLP, Vorstellung RL	Ja
27.05.22	RL	Sprintwechsel, Vorstellung Assignment	Ja
03.06.22	Sommerplenum		
10.06.22	Pfingsten (H-KA zu)		
17.06.22	RL	Q&A Sessions (Brückentag)	Nein
24.06.22	RL	Abgabe RL, Abschluss KI Labor	Ja
01.07.22		Puffer	

# Hardware

- › Bearbeitung der Aufgaben auf
  - › Pool-Rechnern
  - › Eigener Hardware
  - › Cloud
- › Cloud: [Google Colab](#)
  - › Kostenlose GPUs und TPUs!
  - › Benötigt Google-Account (und Internet)
- › Cloud 2: Kaggle
  - › Training auch mit geschlossenem Browser-Fenster möglich

# Gruppenfindung

1. Zu 3er/4er Teams zusammenfinden
  - › 16 Teilnehmer:innen → 4-5 Teams
2. Team-Name überlegen
3. Mitglieder und Team-Name mitteilen (slack)



# Bewertung

- › Labor wird **benotet**
- › Übungsaufgaben werden nicht benotet (aber müssen bestanden werden)
- › Je Themenblock ein bewertetes Assignment und Präsentation
- › Assignment
  - › Jupyter Notebook
  - › Abgabe vor der Präsentation
  - › Jedes Team gibt eigene Lösung ab
- › Präsentation
  - › Jede/r in den Gruppen sollte Redeanteil haben
  - › Müssen keine Slides sein (Notebook zeigen)
  - › 15 - 20 Minuten je Gruppe

# Folien und Aufgaben

siehe Github Repository

⇒ <https://github.com/inovex/ai-lab>

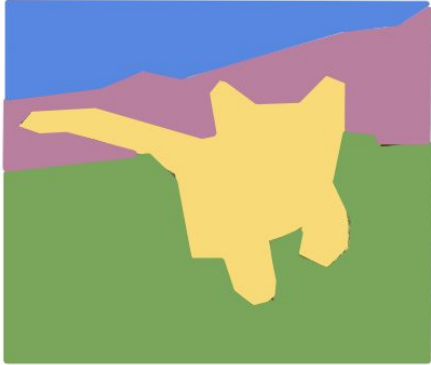
# Computer Vision

# Agenda for today

1. Introduction
2. Deep Learning
3. Analysing Model/Training performance
4. Exercise Notebooks

# Introduction

# What is Computer Vision (CV)?



# CV has a number of challenges to overcome

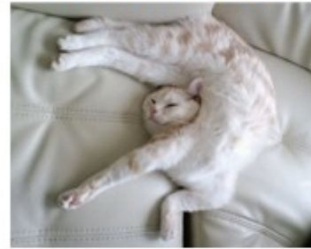
Viewpoint variation



Scale variation



Deformation



Occlusion



Illumination conditions



Background clutter



Intra-class variation

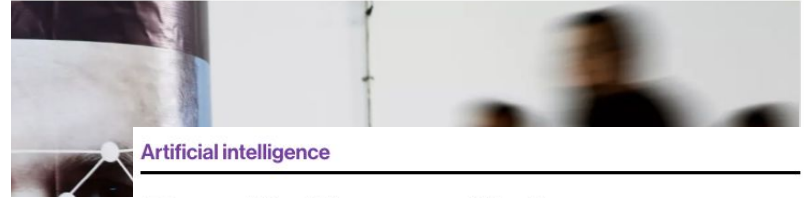


# Can we trust machines to make fair decisions?

**Research shows AI is often biased. Here's how to make algorithms work for all of us**

RETAIL OCTOBER 11, 2018 / 1:04 AM / UPDATED 3 YEARS AGO

**Amazon scraps secret AI recruiting tool that showed bias against women**



Artificial intelligence

**Battling bias and other toxicities in natural language generation**

Despite numerous and concerted efforts to train NLG systems to generate content without offensive elements, success is still elusive.

**Your favorite A.I. language tool is toxic**

BY JONATHAN VANIAN  
September 29, 2020 5:25 PM GMT+2

**Predictive policing algorithms are racist. They need to be dismantled.**

Lack of transparency and biased training data mean these tools are not fit for purpose. If we can't fix them, we should ditch them.

by Will Douglas Heaven

July 17, 2020



The SOTA algorithms for solving CV problems are based on deep learning



# Deep Learning

# What is deep learning?

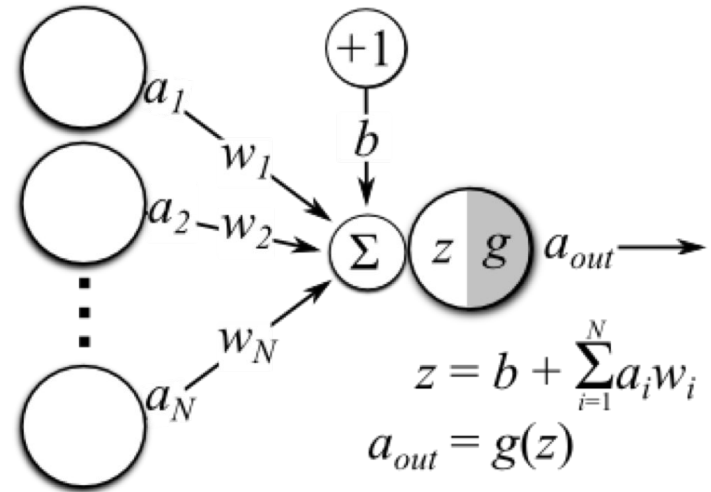
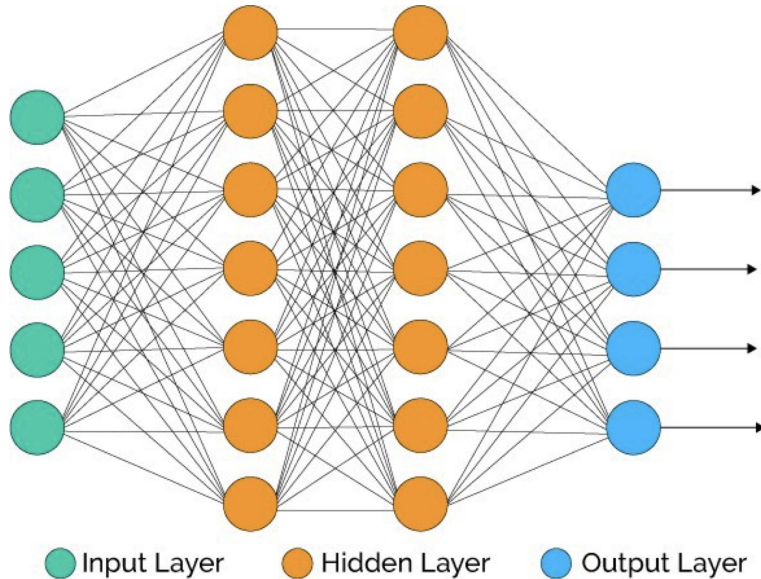
*“[...] very large neural networks we can now have and ... huge amounts of data that we have access to [...]” - Andrew Ng (2015)*

*“Deep learning methods aim at learning feature hierarchies [...] at multiple levels of abstraction allow[ing] a system to learn complex functions mapping the input to the output directly from data, without depending completely on human-crafted features.” - Yoshua Bengio (2009)*

*“It has been obvious since the 1980s that backpropagation through deep autoencoders would be very effective for nonlinear dimensionality reduction, provided that computers were fast enough, data sets were big enough, and the initial weights were close enough to a good solution. All three conditions are now satisfied.” - Geoffrey Hinton (2006)*

# Let's start with building a simple Neural Network

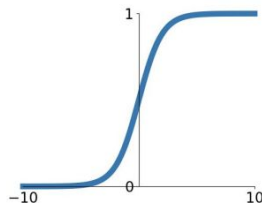
## Multi-Layer Perceptron



# We can learn complex functions by applying non-linear activation functions

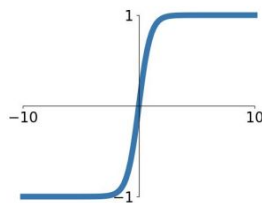
## Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



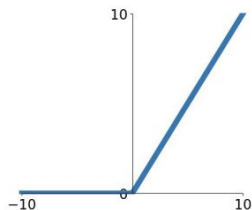
## tanh

$$\tanh(x)$$



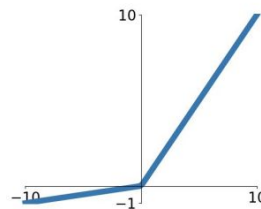
## ReLU

$$\max(0, x)$$



## Leaky ReLU

$$\max(0.1x, x)$$

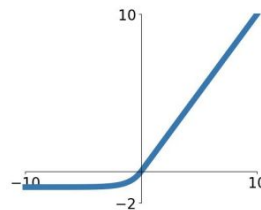


## Maxout

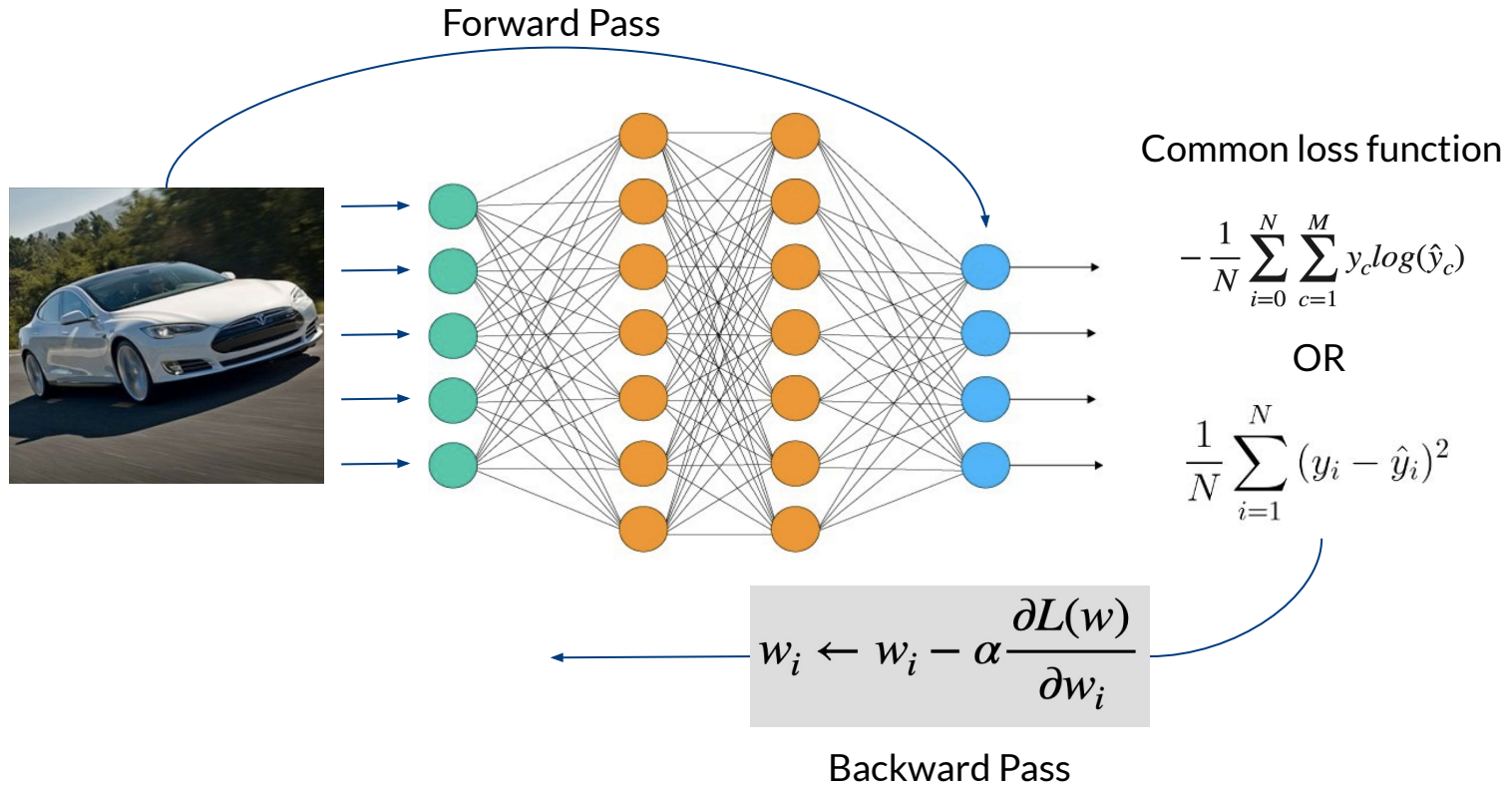
$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

## ELU

$$\begin{cases} x & x \geq 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$

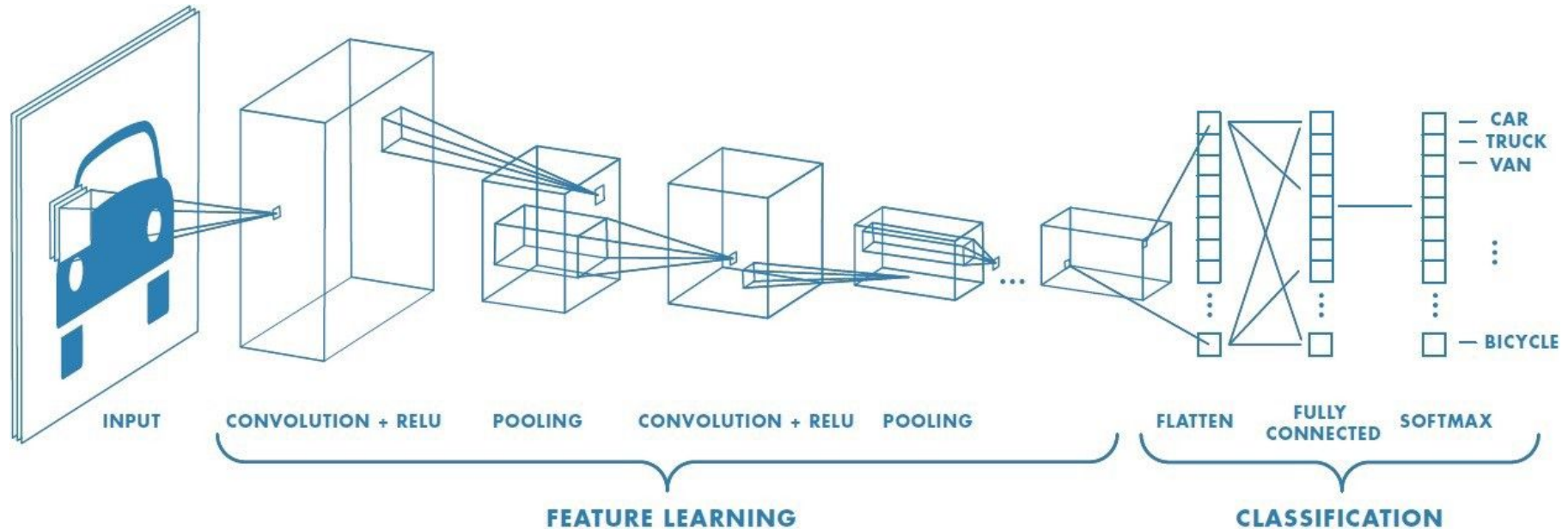


# But how do we actually learn?



# Let's advance to more complex Neural Networks

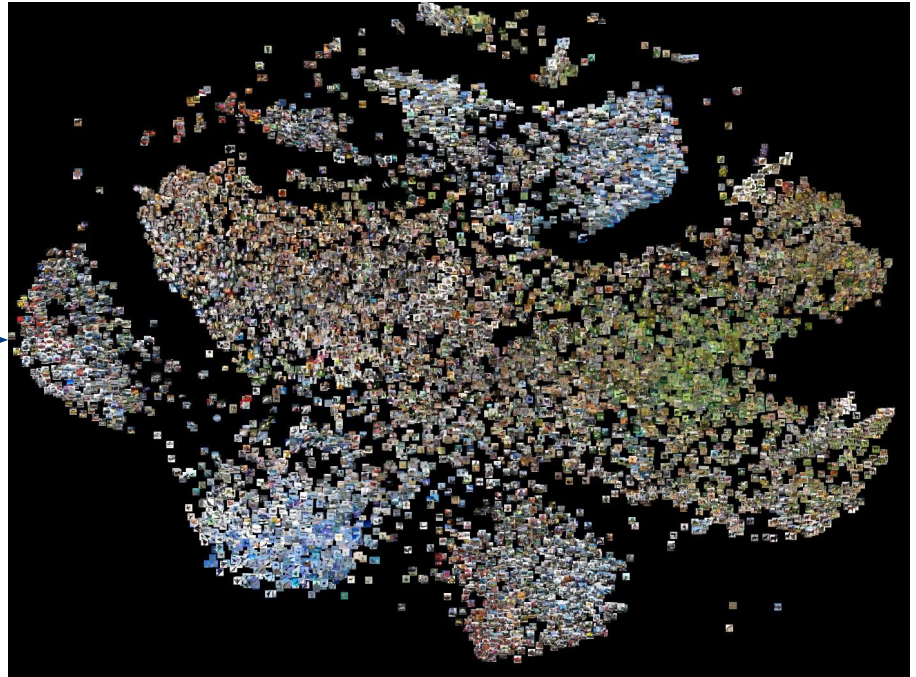
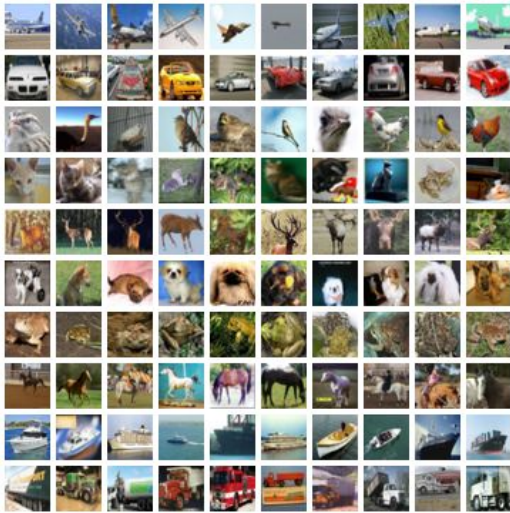
## Convolutional Neural Network





# Can we show the discriminative power of NNs?

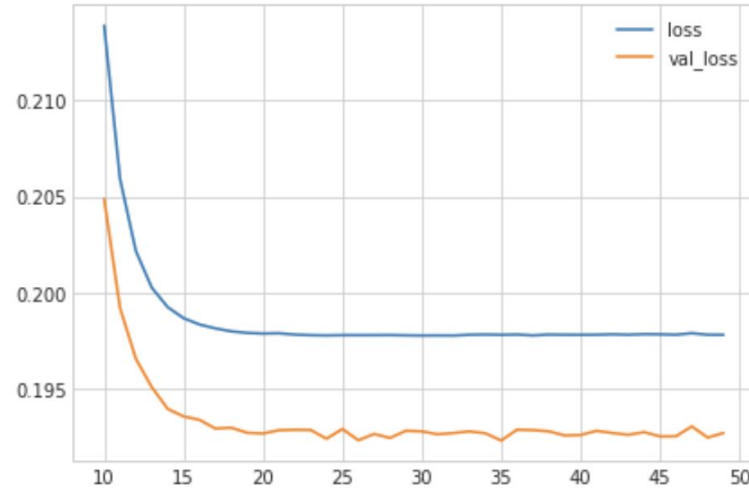
## t-Distributed Stochastic Neighbor Embedding (t-SNE)



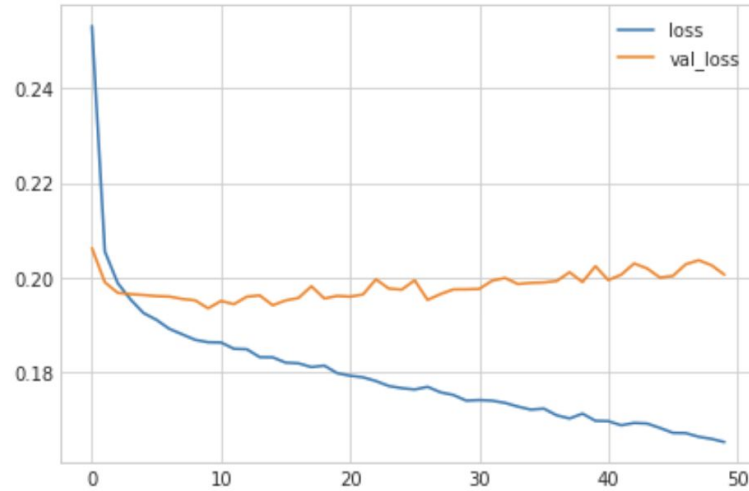


# Analysing Model/Training performance

# What happened?



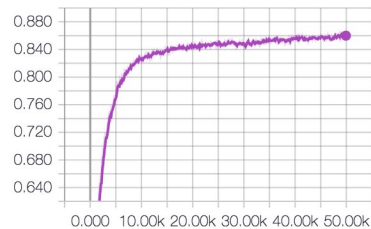
# What happened?



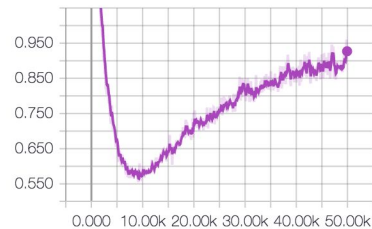
# What happened?

test

test/accuracy\_test

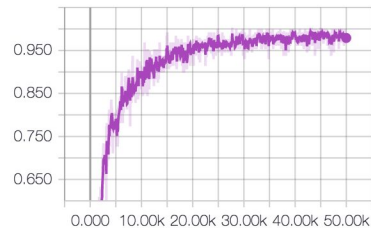


test/loss\_test

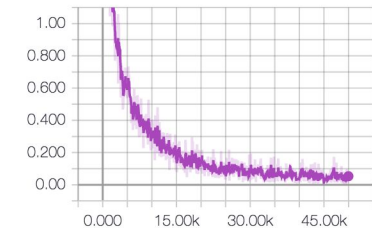


train

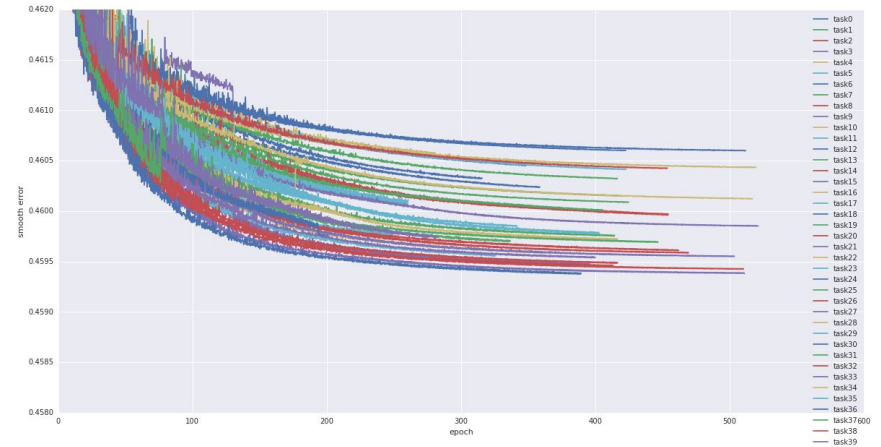
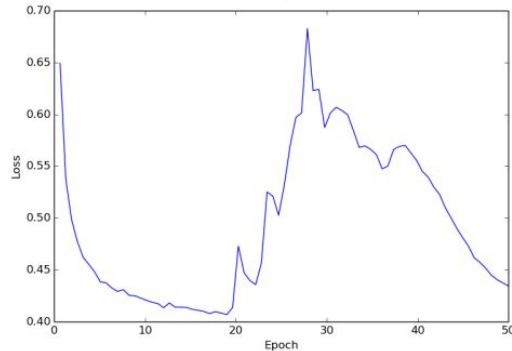
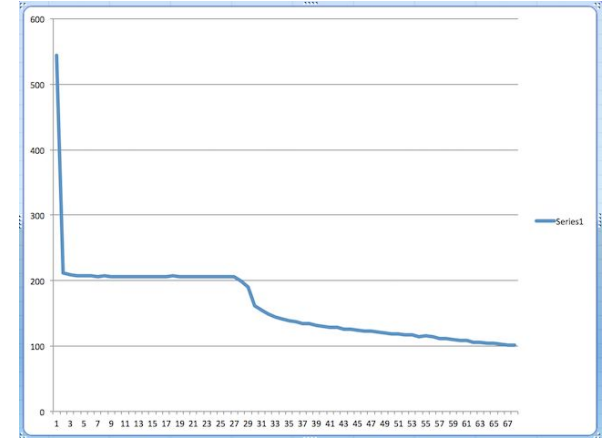
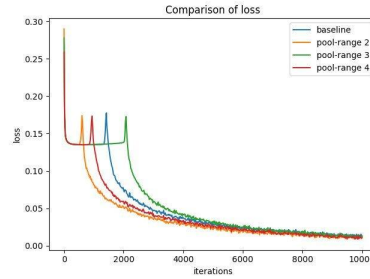
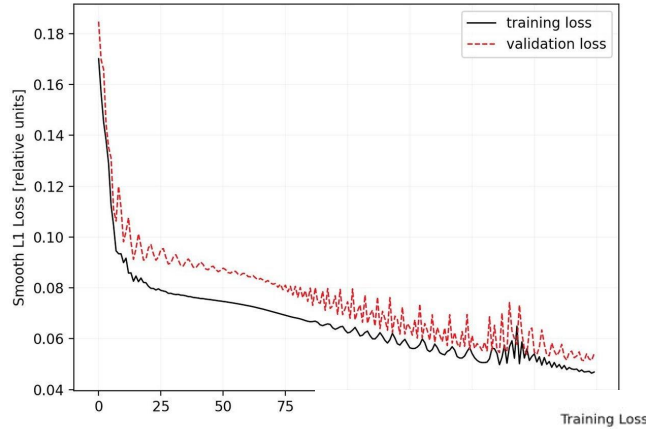
train/accuracy



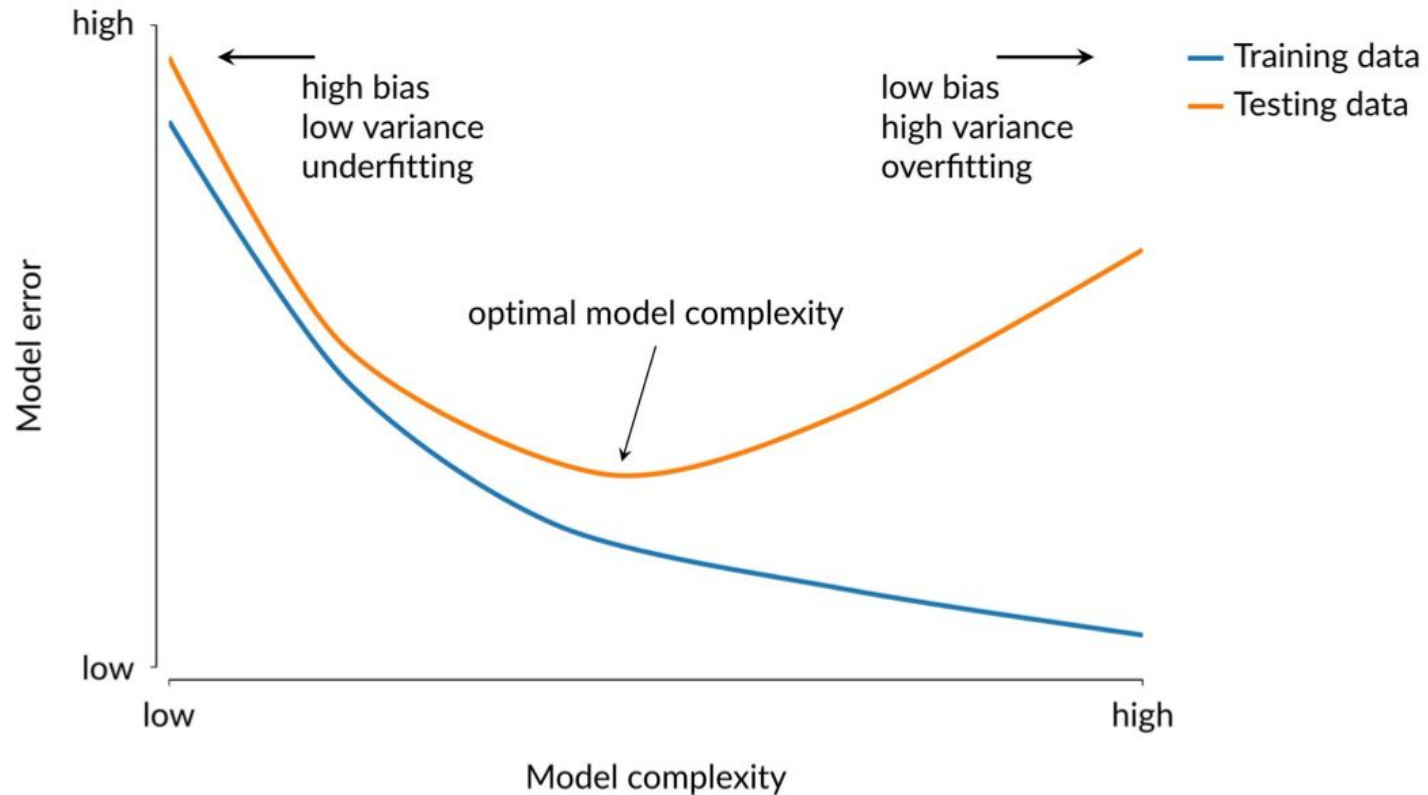
train/loss



# What happened?

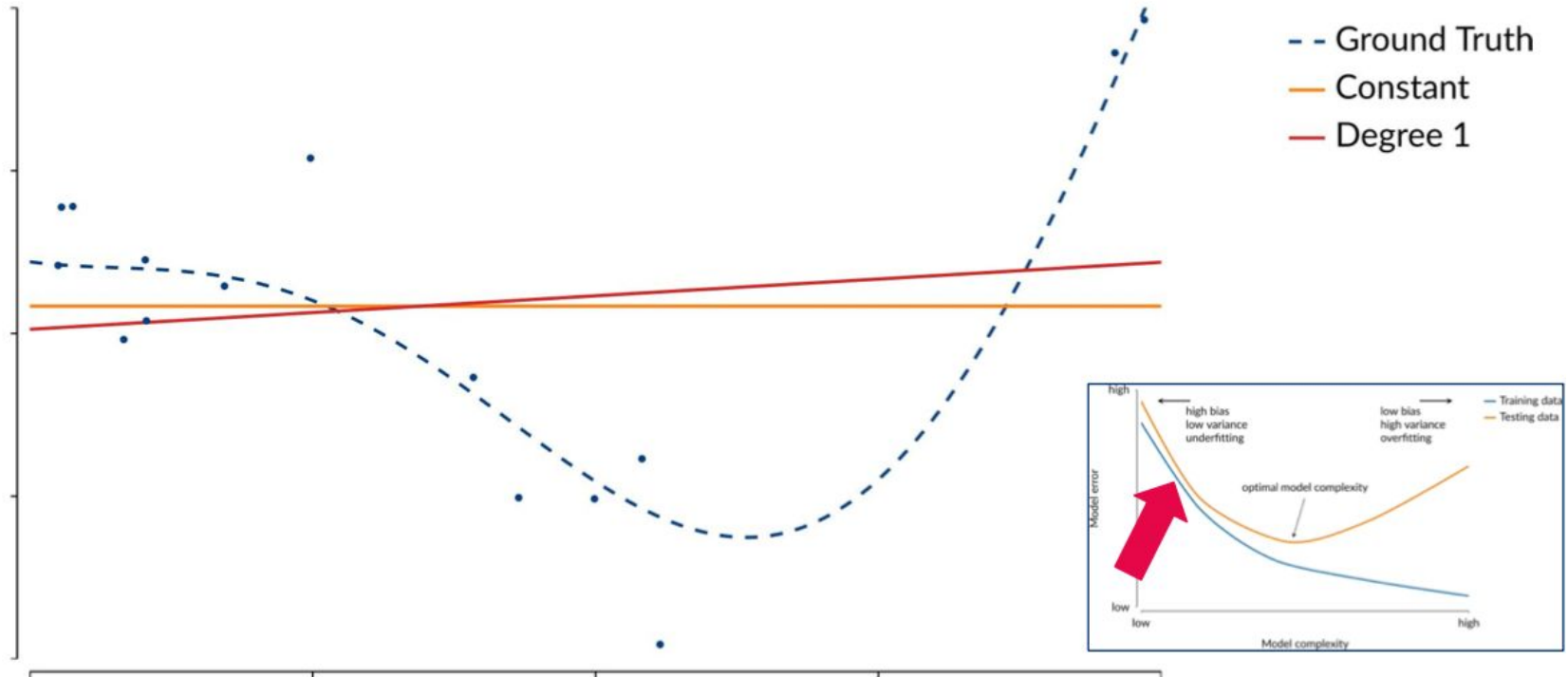


# Bias-Variance-Tradeoff



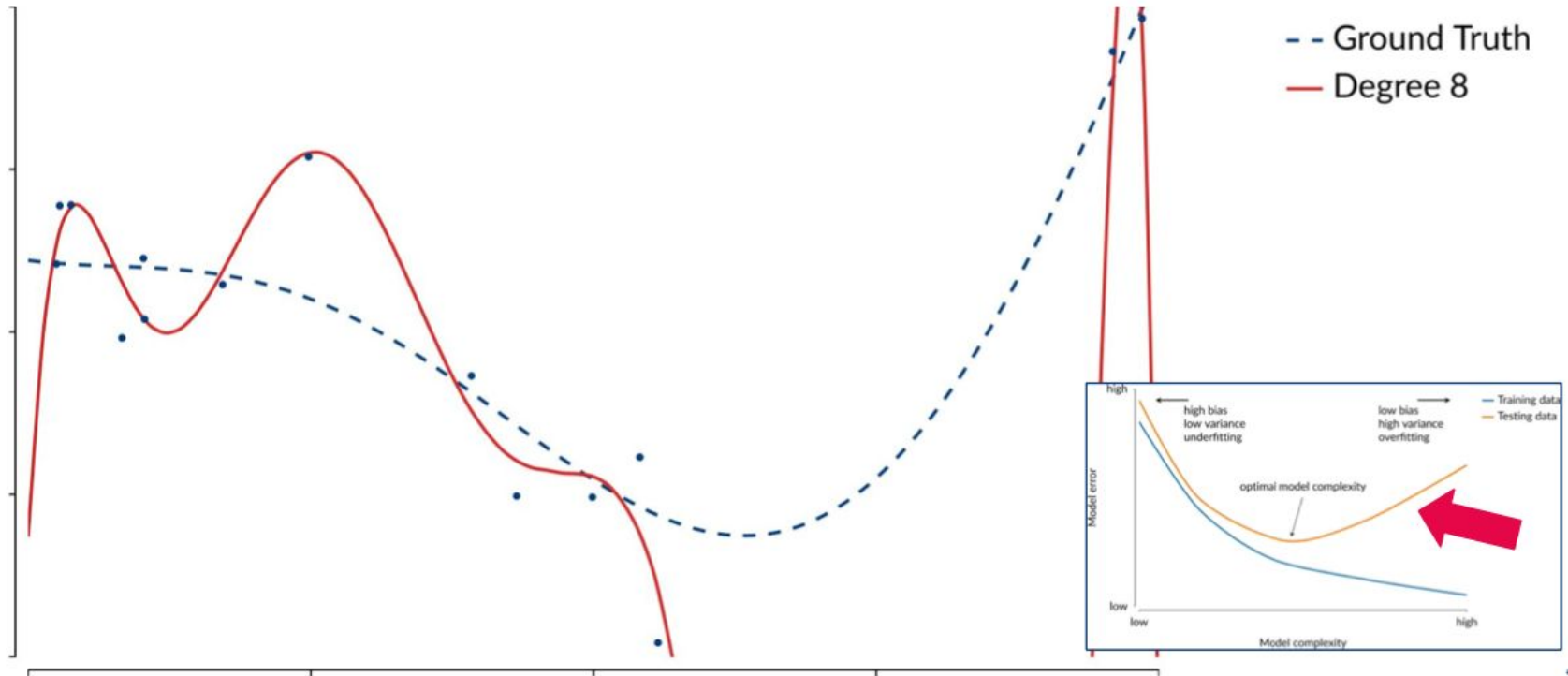
# Bias-Variance-Tradeoff

Underfitting: Model is too simple



# Bias-Variance-Tradeoff

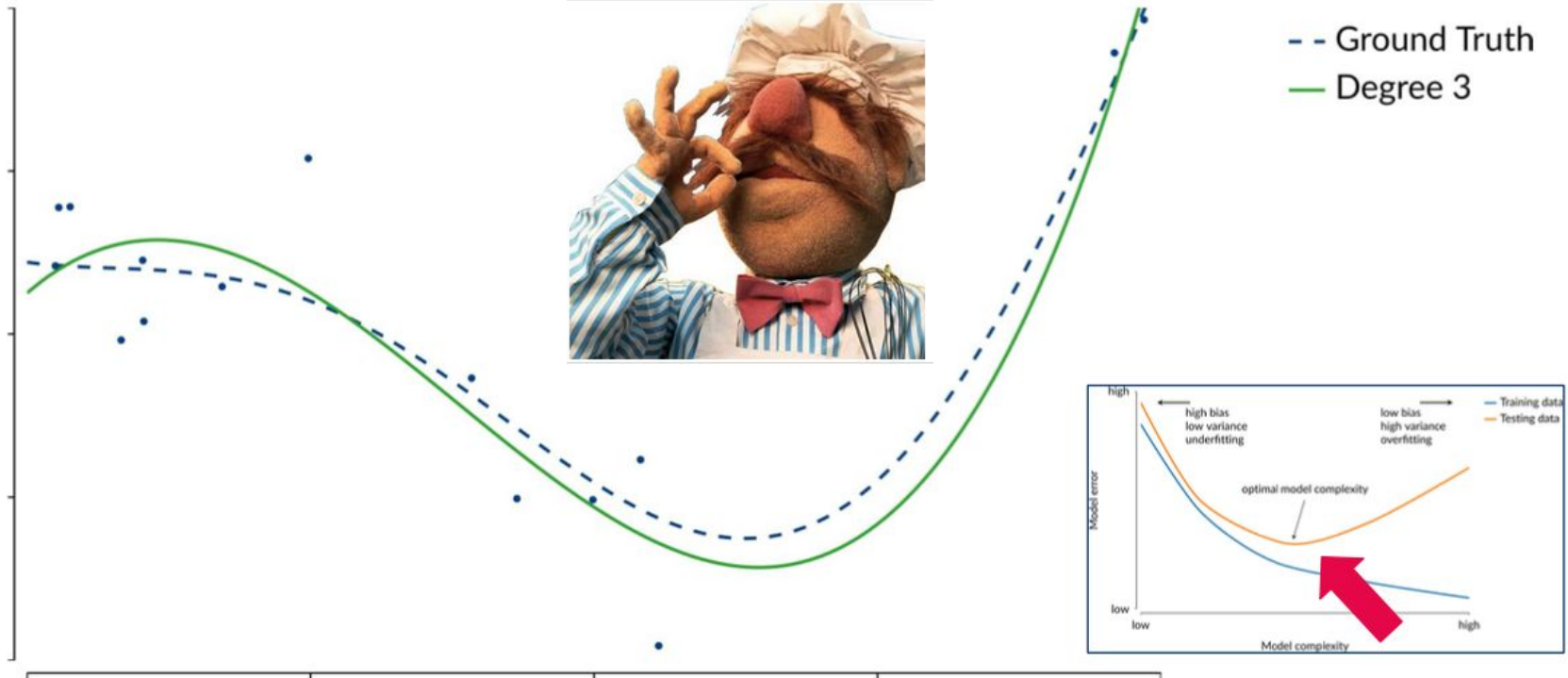
Overfitting: Model is too complex





# Bias-Variance-Tradeoff

## Optimal model complexity



# What about neural networks?

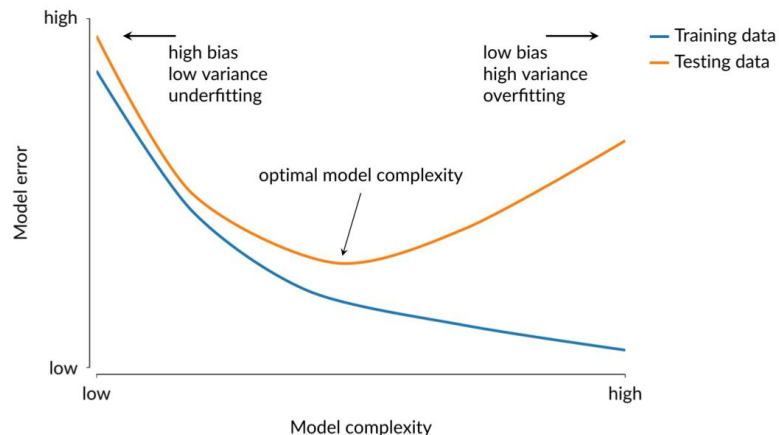
- Compared to polynomials, the complexity / variance of neural networks is extremely high



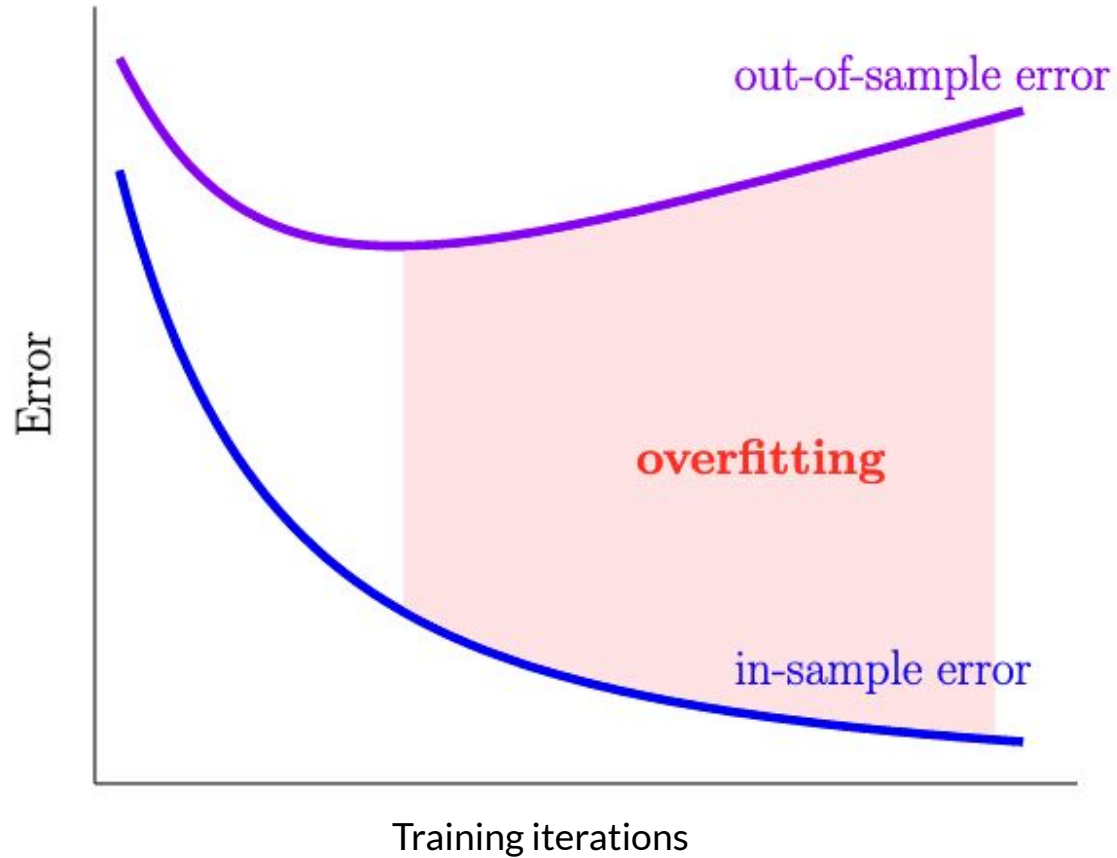
- Universal Approximation Theorem
- The tasks / targets are also very complex

# Preventing overfitting in neural networks

- Using Validation set
  - Network size fine-tuning
  - Early stopping
- Regularization methods
  - Weight regularization
  - Dropout
- Data based methods
  - Data Augmentation
  - Noise
  - Extending the dataset



# Early Stopping



# Weight regularization

- Penalizing a NN based on the size of the weights

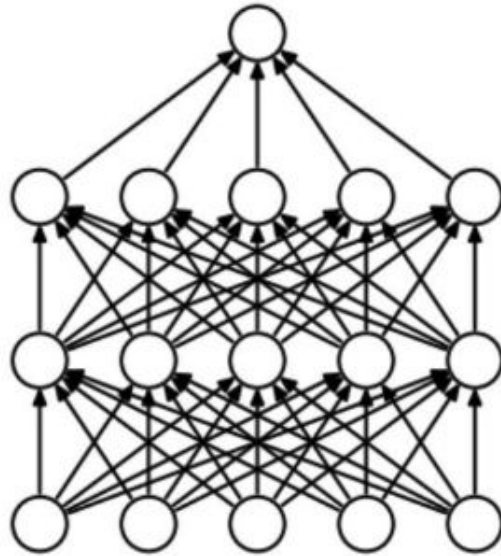
$$\text{weight decay L1} = \sum_i |\theta_i|$$

$$\text{weight decay L2} = \sum_i \theta_i^2$$

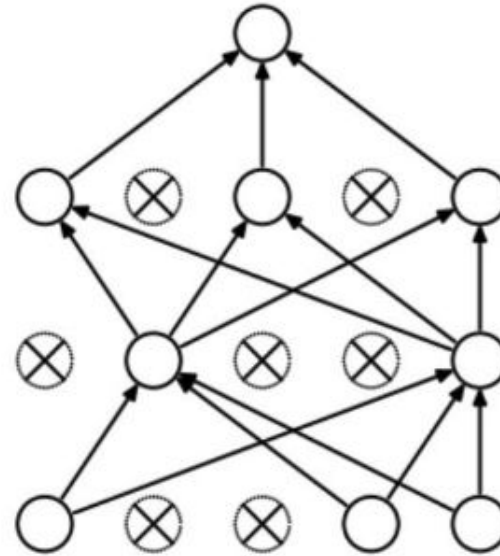
- Variation of scales of input variables causes the scale of the weights of the network to vary accordingly
  - Problematic for weight regularization
  - Solution: normalization, standardization

# Dropout

- “Ephemeral sparsity”
- applied only during the training phase



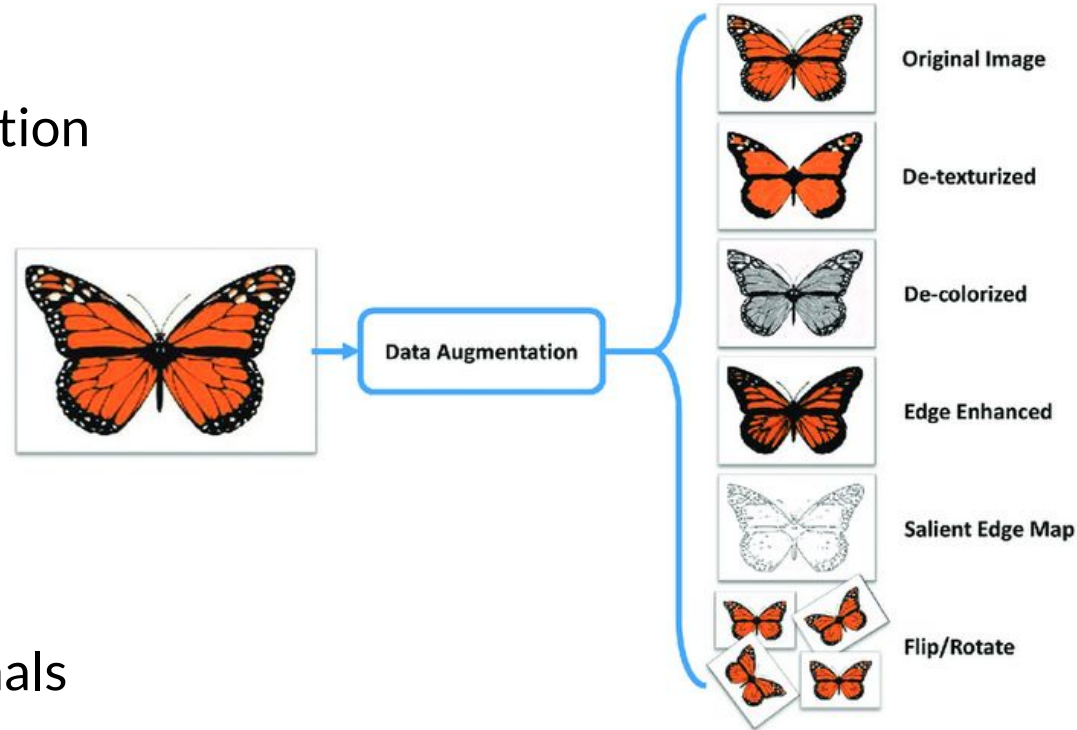
(a) Standard Neural Net



(b) After applying dropout.

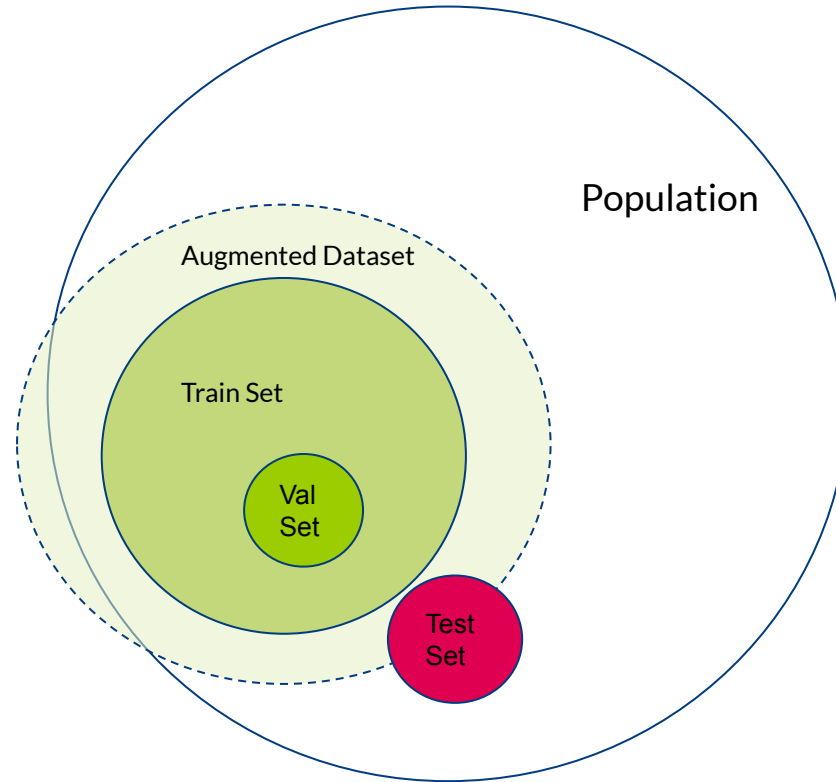
# Data based methods

- Data Augmentation
  - Synthetic data generation
  - Data modification



- Noise
  - Useful for natural signals
- Extending the dataset
  - Used in real world & kaggle competitions

# Augmentation





# Vielen Dank

inovex GmbH  
Ludwig-Erhard-Allee 6  
76131 Karlsruhe

